

## Hands-On TEST 02 (SEC 003)

DATE: 12<sup>th</sup> Dec., 2024

Marks/Weight: 50/25%

Time: 2.30 pm to 04.25 pm

Be sure to read the following general instructions carefully:

- This hands-on test **must be completed individually** by all the students. **DO NOT** give your solution to others, otherwise there will be serious consequences. You are not allowed to share, communicate, e-mail, text during the test. See College Academic Policy
- Read the project **naming and submission guidelines** as explained in the following sections
- You should **provide the runtime screenshots** of your solution and **submit the project and screenshots through the Test02 link on eCentennial**.

**IDE:** Android Studio – Koala Version and Kotlin Jetpack Compose

### Android Project Naming rules:

1. You must name your **Android Studio project** according to the following rule:  
YourFullName\_COMP304\_003\_Test02  
Example: NickAdam\_COMP304-003\_Test02
2. Use minSdkVersion **24** and targetSdkVersion **34 or higher**
3. **Package name** must be **com.yourfirstname.yourlastname**, for example: com.nick.adam
4. **Main activity** should be named: YourFirstNameActivity, for example: NickActivity.
5. The **second activity** should be named YourLastNameActivity, for example: AdamActivity
6. Must provide **student's name and number as a comment** at the top of each activity

### Submission rules:

1. Archive your project in a **zip file** named according to the following rule:  
YourFullName\_COMP304-003\_Test02.zip  
Example: NickAdam\_COMP304-003\_Test02.zip
2. Upload the project through the Hands-On Test 02 link on **eCentennial**.

### Exercise #1

Develop an Android application that retrieves stock information from a Room database and displays it in another activity. Your application should use the **MVVM-Repository architecture**.

Instructions:

#### Entity Class:

- If your first name starts with a letter from A-N inclusive:

- Create a new class named CompanyStock with the following private instance variables:

```
@Entity(tableName = "company_stock")
data class CompanyStock(
    @PrimaryKey val companyName: String,
    val openingPrice: Double,
    val closingPrice: Double
    val yearlyAveragePrice: Double
)
```

- If your name starts with a letter from O-Z inclusive:
  - Create a new class named StockInfo with the following private instance variables:

```
@Entity(tableName = "stock_info")
data class StockInfo(
    @PrimaryKey val stockSymbol: String,
    val companyName: String,
    val currentStockQuote: Double
    val yearlyAverageStockPrice: Double
)
```

#### Create the DAO Interface:

- Define methods for inserting, updating, deleting, and querying the entity.

#### Create the Room Database Class:

- Define the abstract class that extends RoomDatabase.

#### Create the Repository Class:

- Implement the data access logic using the DAO.

#### Create the ViewModel Class:

- Provide the data to the UI and handle configuration changes.

#### Create MyApp.kt

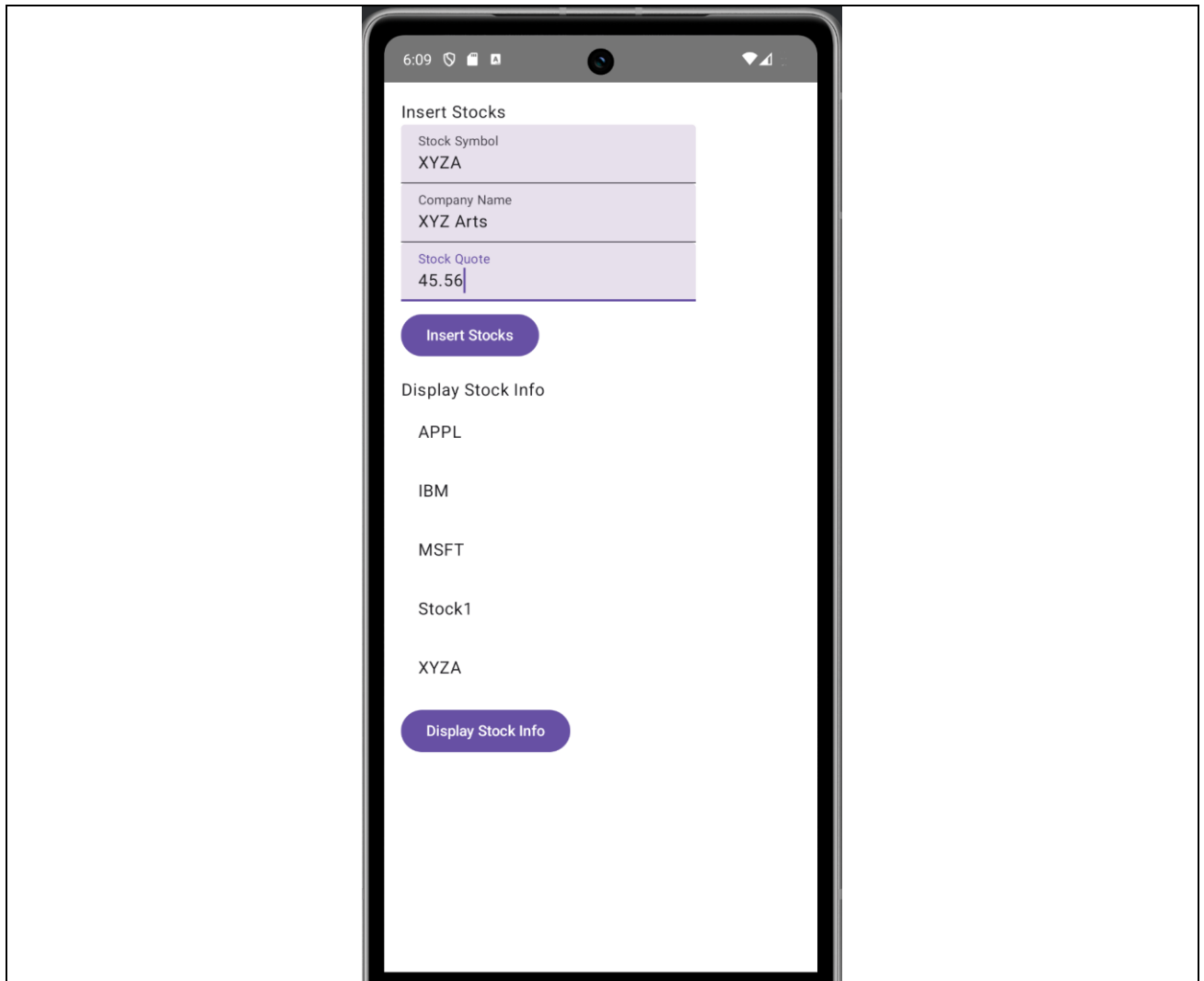
#### Create MyApplication class

Make sure to add this to Android manifest file:      android:name=".MyApplication"

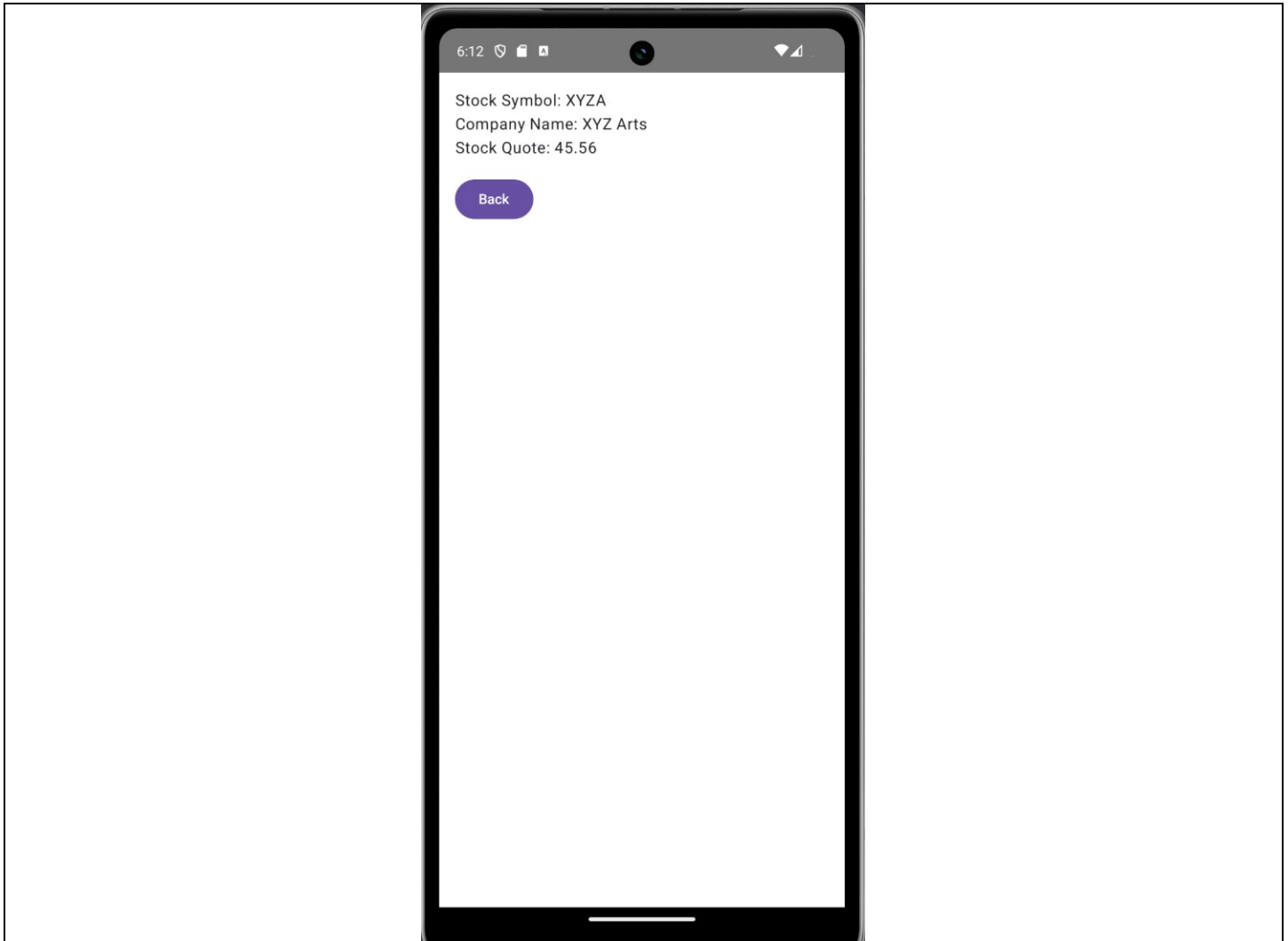
#### Create the UI Activities:

#### **Main Activity:**

- Allow the user to input stock information and insert it into the database.
- Display a list of stock symbols in the database using a LazyColumn.
- Provide a button to display the selected stock information in DisplayActivity.

**Display Activity:**

- Display the retrieved stock information in Text elements.
- Provide a "Back" button to return to MainActivity.

**Evaluation Table:**

Item	Percentage of Total Mark
<b>Project Setup</b>	<b>10%</b>
- Create a new Android project	5%
- Ensure Jetpack Compose is enabled	5%
<b>Database Setup</b>	<b>20%</b>
- Define StockInfo or CompanyStock entity class	5%
- Create StockDao interface	5%
- Create AppDatabase class	5%
- Create StockRepository class	5%

Item	Percentage of Total Mark
<b>ViewModel Setup</b>	<b>20%</b>
- Create StockViewModel class with StateFlow	10%
- Implement methods to insert stock information and fetch stock symbols	10%
<b>MainActivity</b>	<b>30%</b>
- Allow user to input stock information and insert it into the database	10%
- Display a list of stock symbols in the database using a LazyColumn.	10%
- Provide a button to display the selected stock information in DisplayActivity	10%
<b>DisplayActivity</b>	<b>10%</b>
- Display the stock information passed from DisplayActivity	5%
- Provide a "Back" button to return to MainActivity	5%
<b>UI Components</b>	<b>10%</b>
- Use Jetpack Compose to build the UI	5%
- Ensure the UI is responsive and user-friendly	5%
<b>Total</b>	<b>100%</b>