

# LAB – 10

## PUZZLESCRIPT

The screenshot shows the PuzzleScript editor with the following code visible:

```

1 title Random Robots
2 author Plaban - [Extended with some elements from increparel]
3 homepage www.puzzlescript.net
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5 OBJECTS
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9 Background (special, automatically placed in its own layer)
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17 Player (Required by game)
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```

The right pane shows the game preview with the following text:

```

Random Robots

by Plaban - [Extended with some
elements from increparel]

# start game #

arrow keys to move
X to action
Z to undo, R to restart

```

Below the preview, a status bar indicates: "Successful compilation, generated 1 instructions."

Fig 1.1: Screenshot showing code for Random Robots

The screenshot shows the PuzzleScript editor with the following code visible:

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```

The right pane shows the game preview with the following text:

```

Random Robots

by Plaban - [Extended with some
elements from increparel]

# start game #

arrow keys to move
X to action
Z to undo, R to restart

```

Below the preview, a status bar indicates: "Successful compilation, generated 1 instructions."

Fig 1.2: Screenshot showing rest of the code for Random Robots



Fig 1.3: screenshot showing title screen

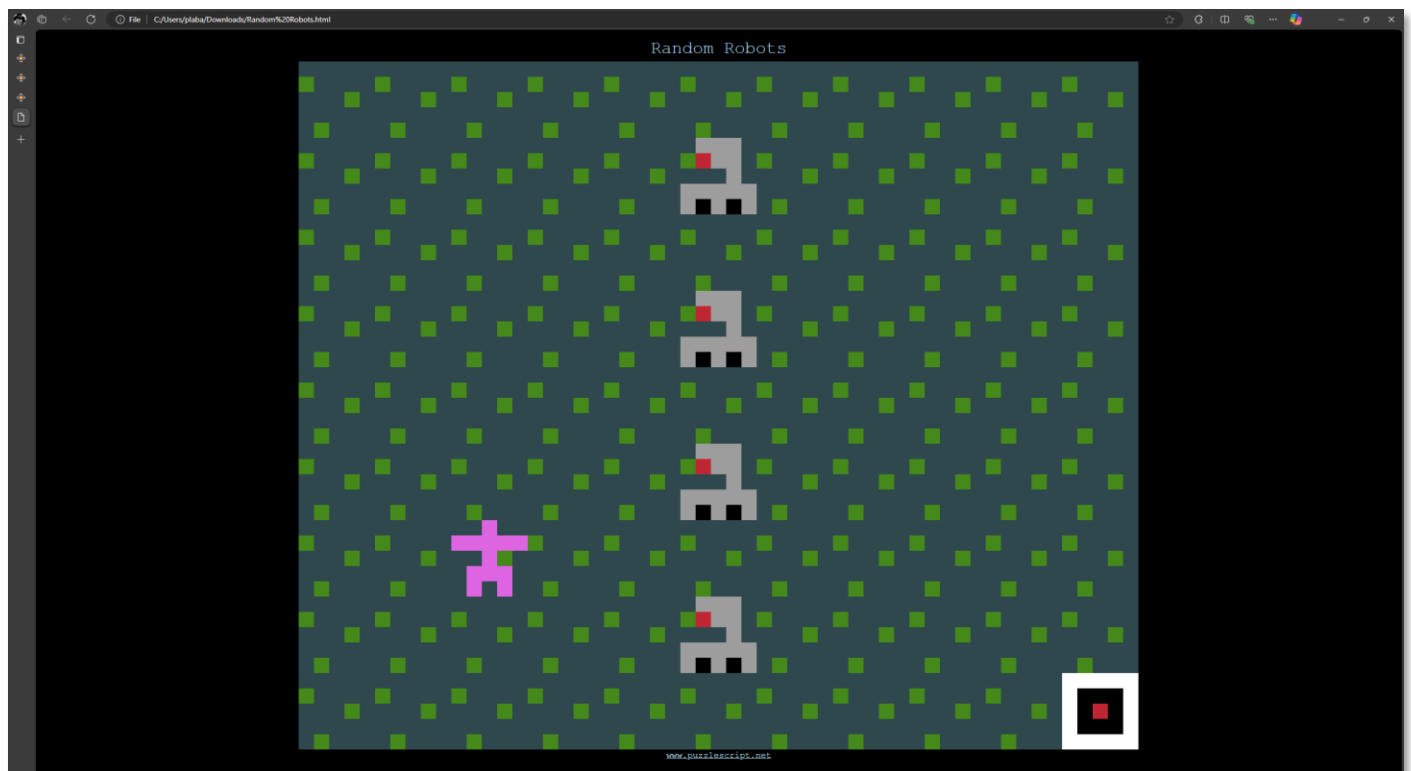


Fig 1.4: screenshot showing Level – 1

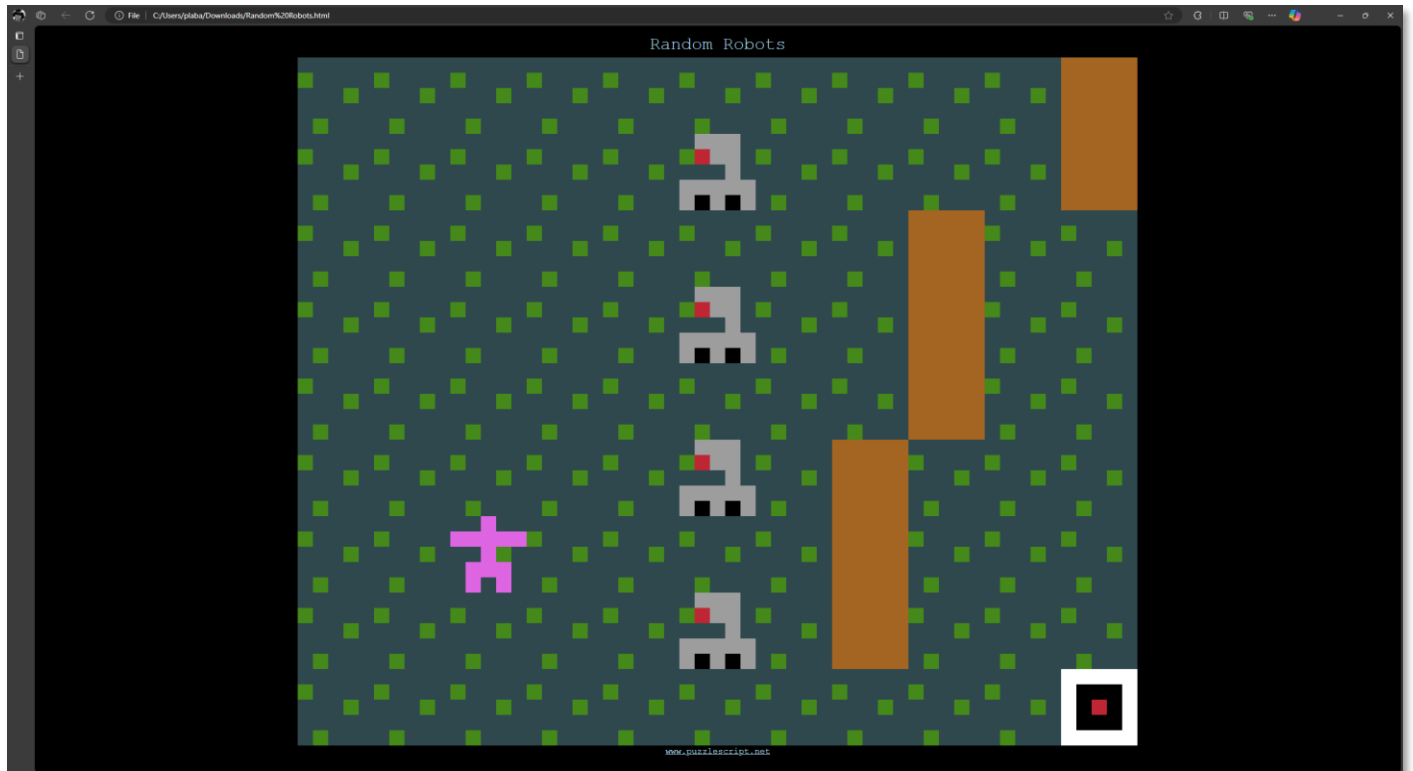


Fig 1.5: screenshot showing Level – 2



Fig 1.6: screenshot showing Level – 3



Fig 1.7: screenshot showing Level – 4