



PARSHVANATH CHARITABLE TRUST'S

# A.P. SHAH INSTITUTE OF TECHNOLOGY

Department of Computer Science and Engineering

Data Science

**Title of your Project**  
Cycle moving on road

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**Project Guide**  
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# 1. Introduction

- Computer graphics are graphics created using computers and, more generally, the presentation and manipulation of image data by a computer.
- This program displays a moving cycle animation in Turbo C.
- It uses moves in forward direction by translation in the X direction.

## 2. Objectives

- To convert a static image into an moving animation using `graphics.h` in Turbo C.
- To demonstrate use of various functions in Turbo C.

### 3. Built in functions used

1. `line()`: Predefined function to draw a line from a point  $(x_1, y_1)$  to  $(x_2, y_2)$ .

Syntax: `void line( int x1, int x2 , int y1 , int y2);`

2. `circle()`: Predefined function to draw a circle with centre  $(x, y)$  and radius of the circle.

Syntax: `void circle( int x , int y , int radius);`

3. `rectangle()`: Predefined function to draw a rectangle with co-ordinates of four vertices of rectangle.

Syntax: `rectangle(int left, int top, int right, int bottom);`

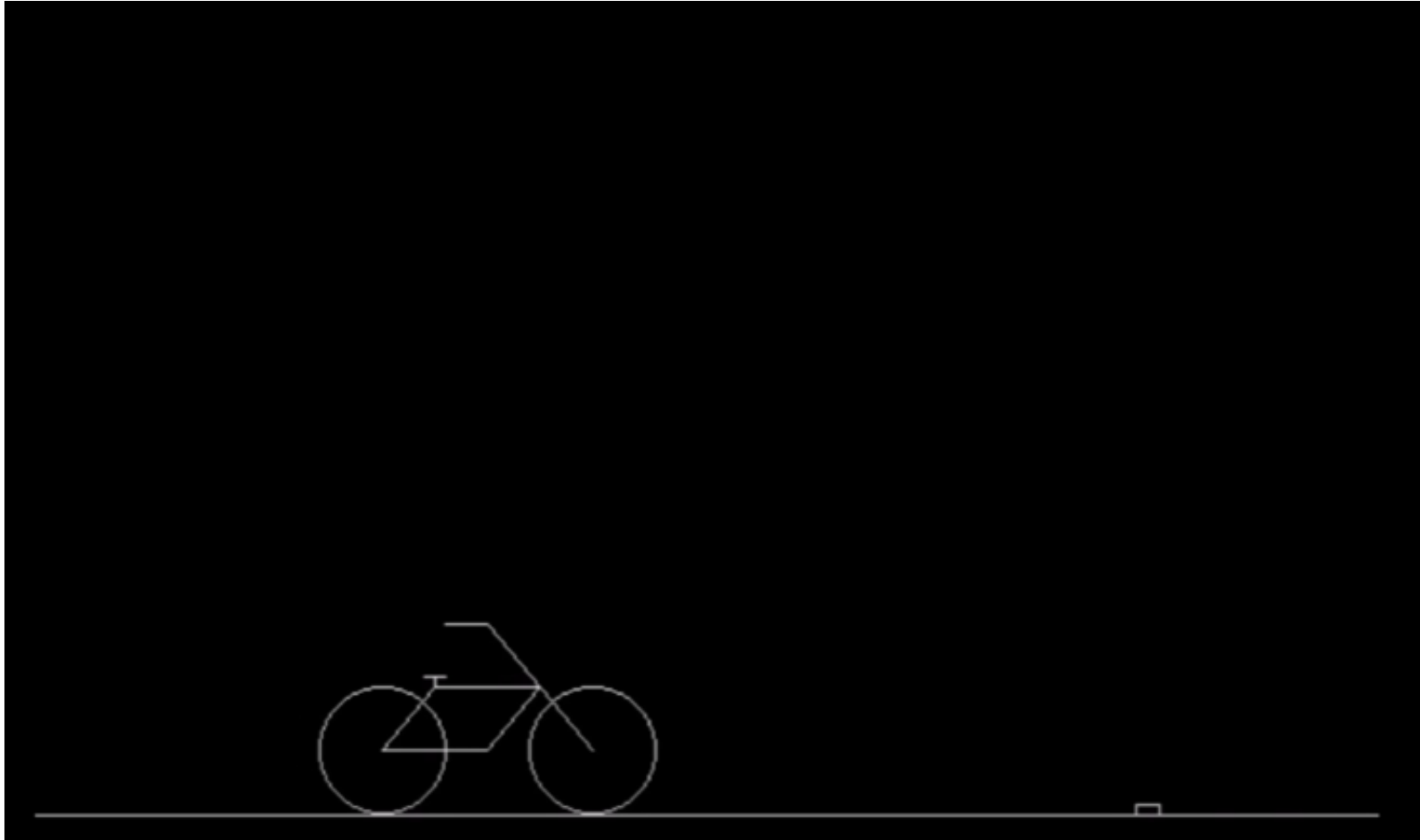
4. `clrscr()`: This function is used to clear the previous output from the console.

5. `delay()`: delay function is used to suspend execution of a program for a particular time.

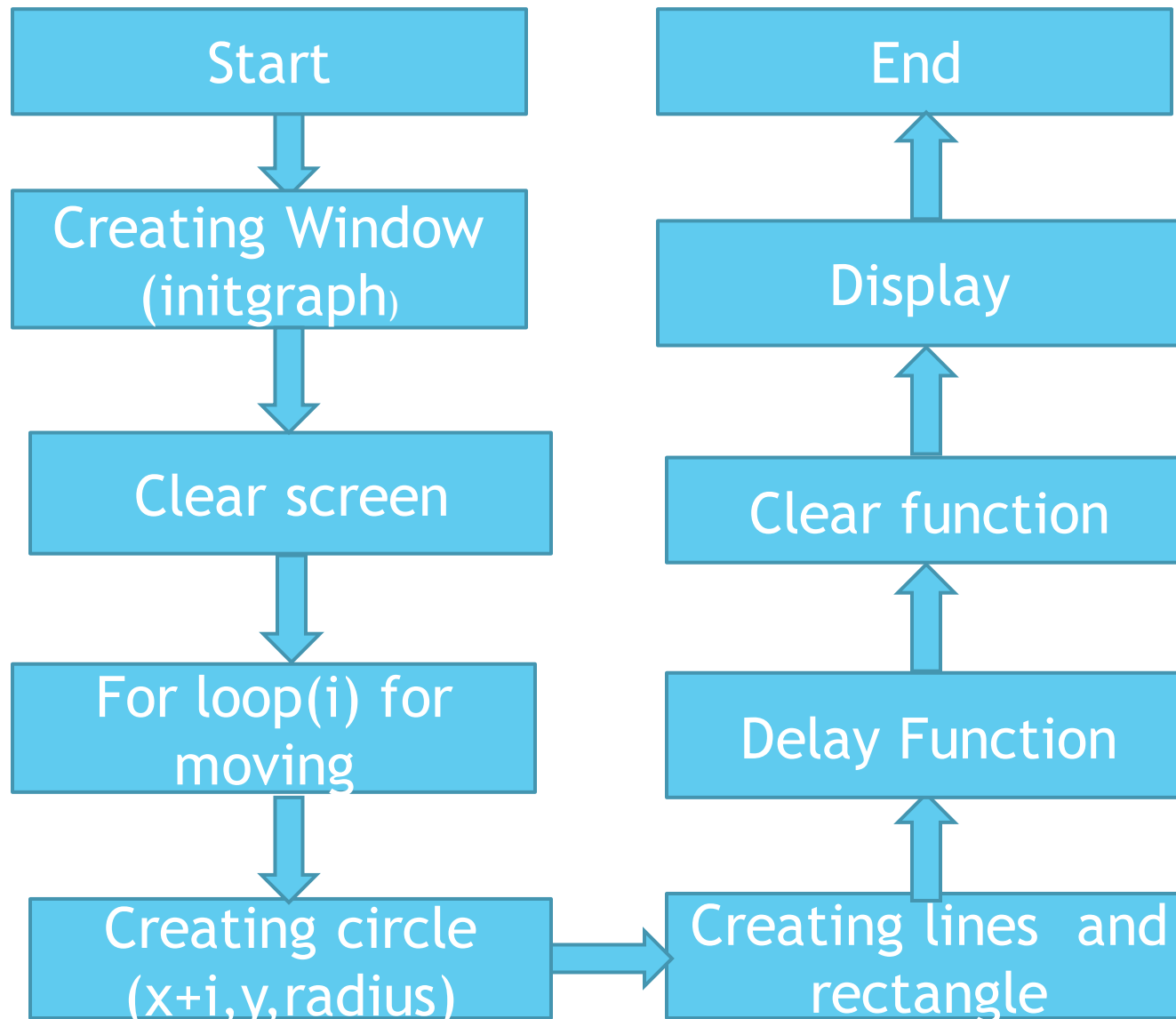
## 4. Feature

- *The cycle can be translated as per the user inputs.*
- *The speed of cycle can also be varied.*

## 5. Output of Project



## 6. Block Diagram/ Flow diagram





Thank You...!!