Medical Image Processing for Diagnostic Applications

Parallel Beam – Reconstruction Steps

Online Course – Unit 34 Andreas Maier, Joachim Hornegger, Markus Kowarschik, Frank Schebesch Pattern Recognition Lab (CS 5)













Topics

How to Implement a Parallel Beam Algorithm - Part 2

Discrete Spatial vs. Continuous Frequency Version

Practical Algorithm

Backprojection Example

Summary

Take Home Messages

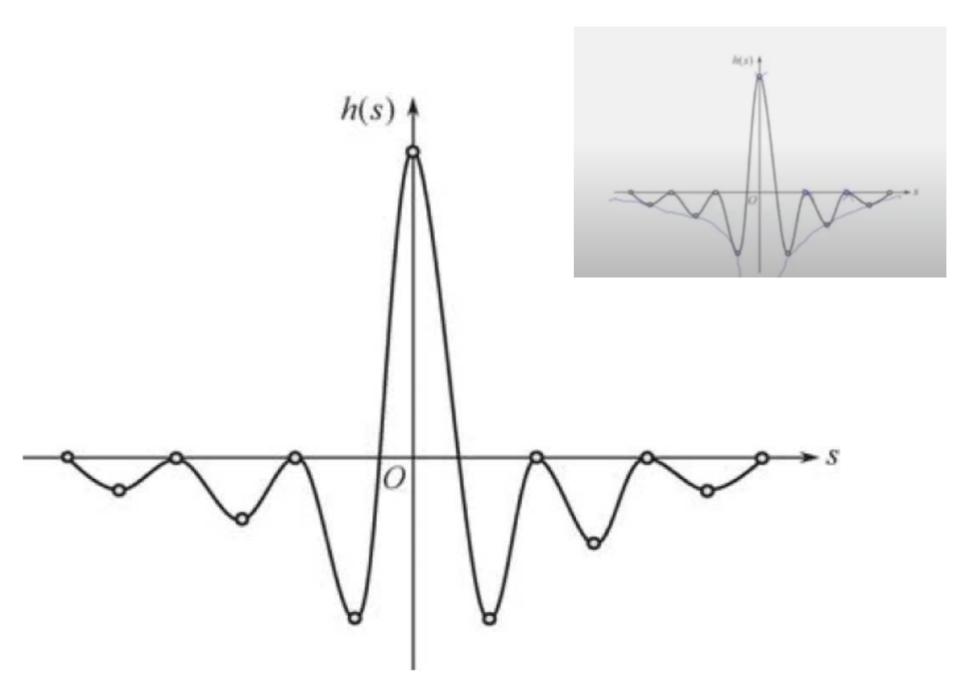
Further Readings







Ram-Lak: Discrete Spatial Form of the Ramp Filter



we only sample at integer position the real signal oscillates ??

Figure 1: Continous and discrete graph of the Ram-Lak filter (Zeng, 2009)







Discrete Spatial vs. Continuous Frequency Version

Continuous frequency representation of the ramp filter:

$$H(\omega) = |\omega|$$

Discrete spatial form:

$$h(n au)=\left\{egin{array}{ll} rac{1}{4 au^2} & n=0,\ 0 & n ext{ even},\ -rac{1}{\pi^2(n au)^2} & n ext{ odd} \end{array}
ight.$$







Discrete Spatial vs. Continuous Frequency Version

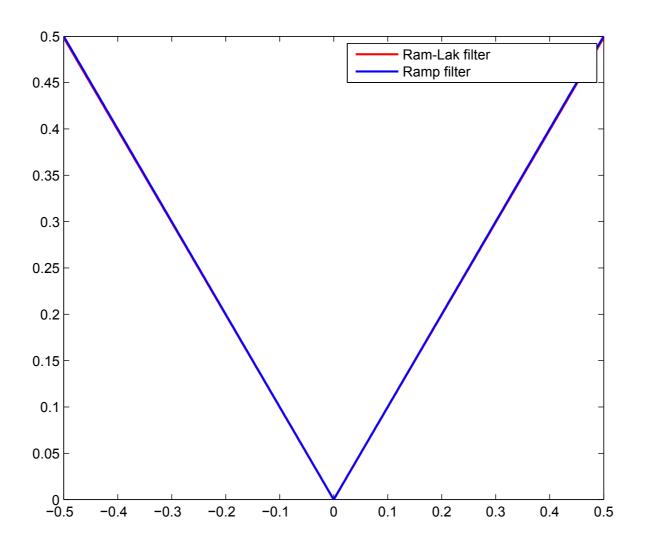


Figure 2: Plot of the ramp filter, whole scale







Discrete Spatial vs. Continuous Frequency Version

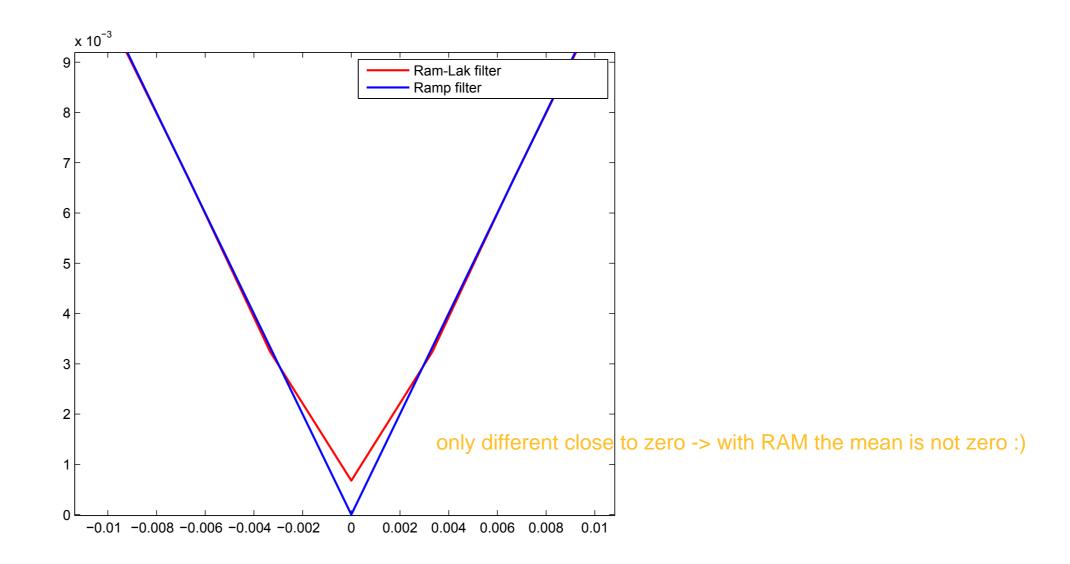


Figure 3: Comparison of the ramp and the Ram-Lak filter, zoomed in at zero







Example: Homogeneous Cylinder after Filter

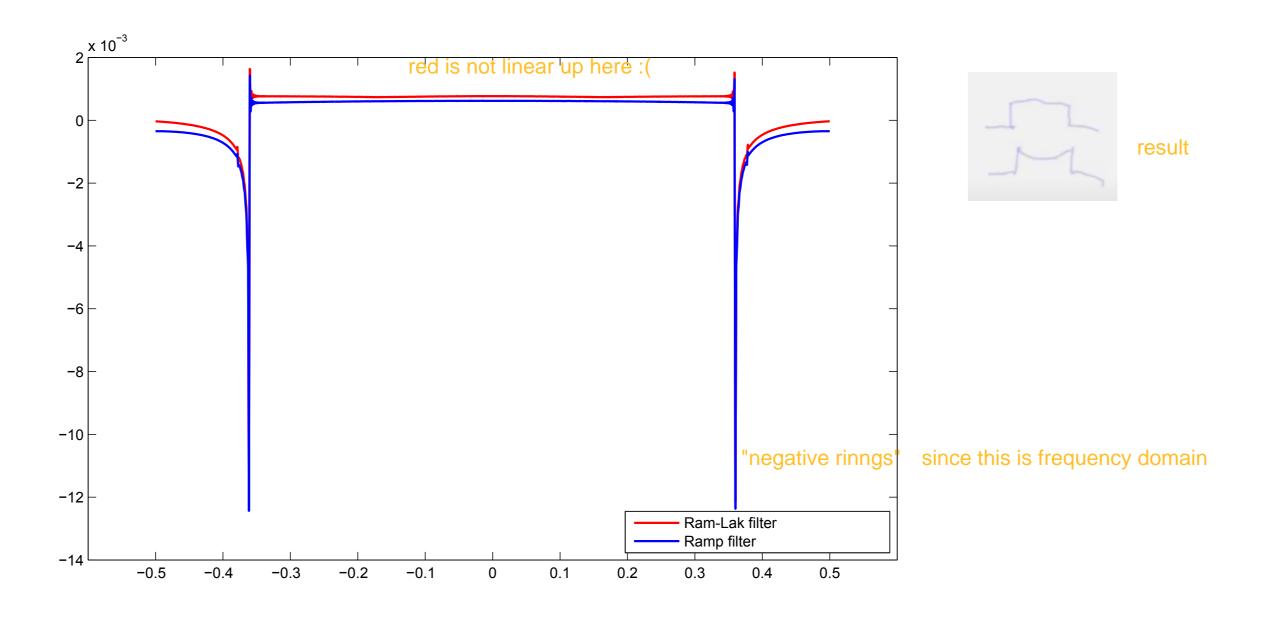


Figure 4: Filtered projection profile of the cylinder phantom







Practical Algorithm - Filtering

1. Precompute filter h(s) in spatial domain

2. Transform filter to frequency domain $H(\omega)$ via FFT

3. For each of #P projections:

• Compute FFT of $p(s, \theta)$

• Apply filter $P(\omega, \theta) \cdot H(\omega)$

• Compute filtered projection q(s) via iFFT

Total complexity:

 $O(N \log N)$

 $O(N \log N)$

O(N)

 $O(N \log N)$

 $O(N + N \log N + \#P(N + 2N \log N)) = O(\#P N \log N)$







Practical Algorithm - Backprojection

1. Initialize f(x, y) = 0

 $O(N^2)$

O(1)

2. For each of $N \times N$ pixels:

For each of #P projections:

- Compute $s = x \cos \theta + y \sin \theta$
- Update $f(x,y) += q(s,\theta)$

Total complexity:

$$O(N^2 + N^2 \# P(1+1)) = O(N^2 \# P)$$







Practical Algorithm: Overall Complexity

Apply filter on the detector row:

$$O(\#P N \log N)$$

Backproject:

$$O(\#P\ N^2)$$







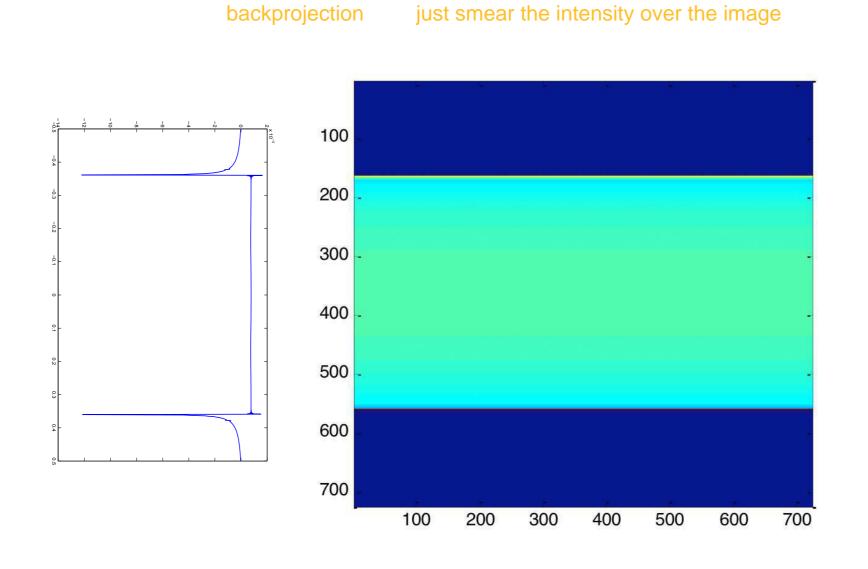


Figure 5: Backprojection of a single projection







Backprojection and Fourier Slice Theorem

one backprojection is one line in k space

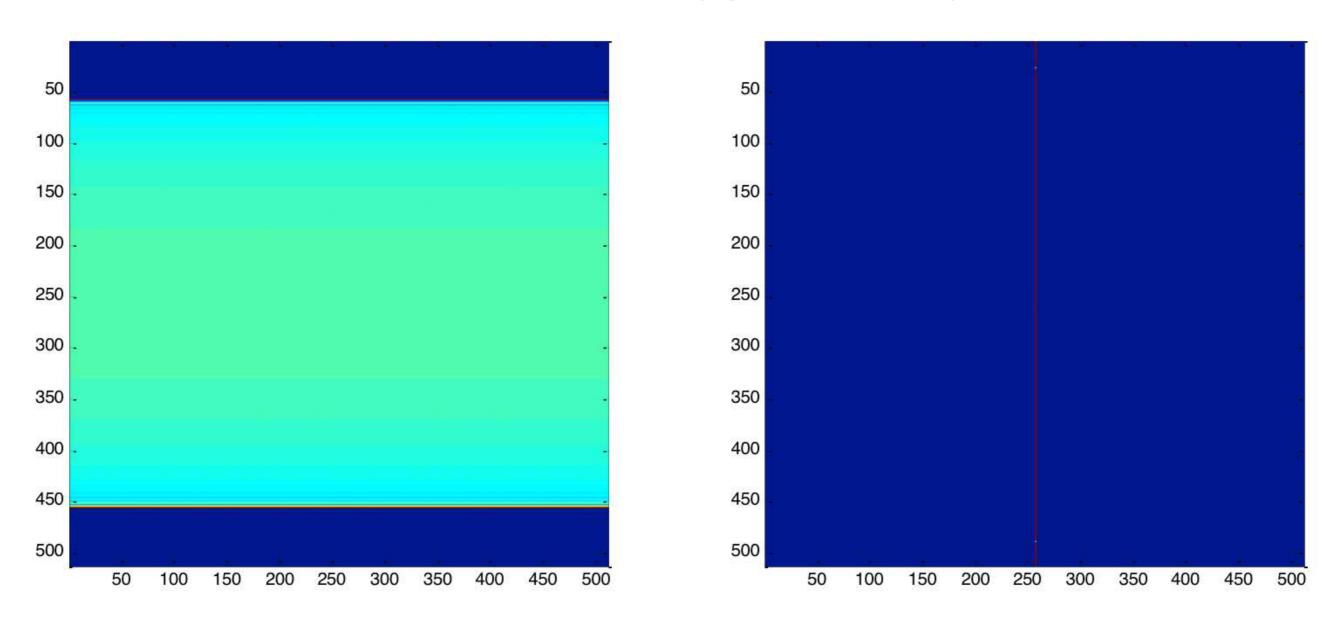


Figure 6: Backprojection (left) of a single line in the Fourier space (right)







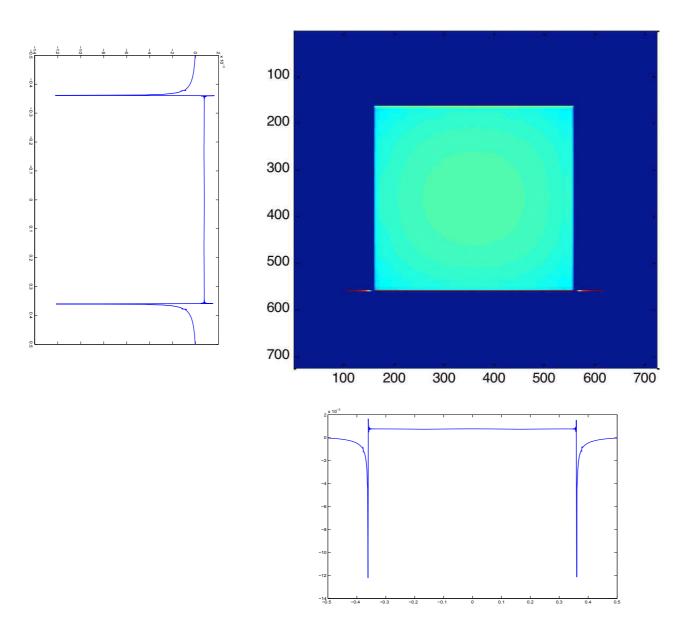


Figure 7: Backprojection of two projections (0°, 90°)







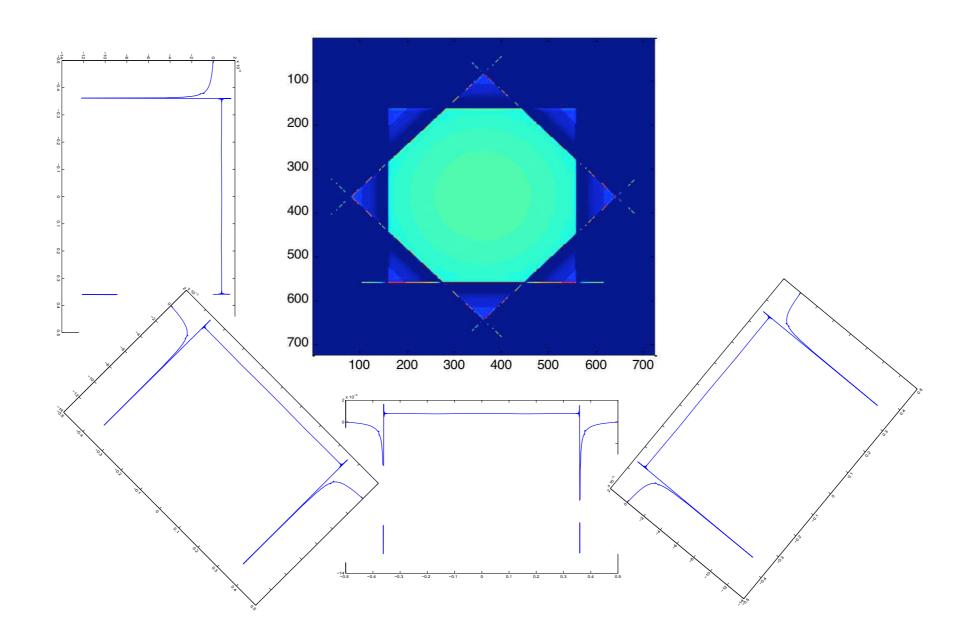


Figure 8: Backprojection of four projections (0°, 45°, 90°, 135°)







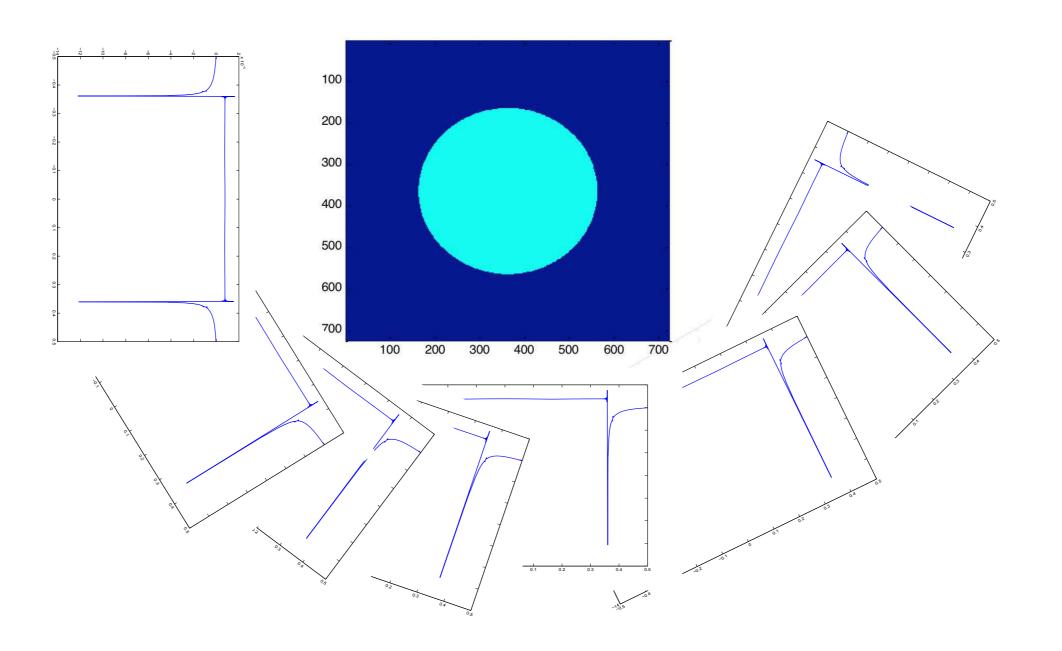


Figure 9: Backprojection of multiple projections (0°-180°)







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Take Home Messages

- Although the original ramp filter converges to zero at zero frequency, the Ram-Lak filter takes low frequencies into account. This enables discrete computations to be more accurate.
- The filtering has a complexity of $O(N \log N)$, and the backprojection a complexity of $O(N^2)$ per projection.
- Increasing the number of projections improves the reconstruction result.







Further Readings

The original Ram-Lak article is:

G. N. Ramachandran and A. V. Lakshminarayanan. "Three-dimensional Reconstruction from Radiographs and Electron Micrographs: Application of Convolutions instead of Fourier Transforms". In: *Proceedings of the* National Academy of Sciences of the United States of America 68.9 (Sept. 1971), pp. 2236–2240

The derivation shown in this unit is based on a document by Martin Berger.

The concise reconstruction book from 'Larry 'Zeng:

Gengsheng Lawrence Zeng. Medical Image Reconstruction – A Conceptual Tutorial. Springer-Verlag Berlin Heidelberg, 2010. DOI: 10.1007/978-3-642-05368-9

Another mathematical examination of filtered backprojection can be found in

Thorsten Buzug. Computed Tomography: From Photon Statistics to Modern Cone-Beam CT. Springer Berlin Heidelberg, 2008. DOI: 10.1007/978-3-540-39408-2