

## Experiment-9

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SECTION: 714/A

SUBJECT: MAD LAB

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BRANCH: B.E CSE

**Subject Code:** 20CSP-356

AIM: - Design the Android application using menus and action bar.

### **CODE**

File: Activity\_main.xml

```
<?xml version="1.0" encoding="u7-8"?>
```

<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="hCp://schemas.android.com/apk/res/android"
xmlns:app="hCp://schemas.android.com/apk/res-auto"
xmlns:tools="hCp://schemas.android.com/tools" android:layout\_width="match\_parent"
android:layout\_height="match\_parent" tools:context=".MainAcJvity">

<TextViewandroid:layout\_width="wrap\_content"
android:layout\_height="wrap\_content" android:text="Hello World!"
app:layout\_constraintBoCom\_toBoComOf="parent"
app:layout\_constraintEnd\_toEndOf="parent"
app:layout\_constraintStart\_toStartOf="parent" app:layout\_constraintTop\_toTopOf="parent"
/> androidx.constraintlayout.widget.ConstraintLayout>

#### File: menu.xml

<?xml version="1.0" encoding="u7-8"?>

<menu xmlns:android="hCp://schemas.android.com/apk/res/android"> <item android:id="@+id/file"
android:Jtle="File">

<menu>

<item android:id="@+id/status" android:Jtle="Status"></item>

<item android:id="@+id/call" android:Jtle="Calls"></item>

</menu>

</item>

```
<item android:id="@+id/coding" android:Jtle="Coding"></item>
<item android:id="@+id/programming" android:Jtle="Programming"></item>
```

File: MainActivity.java package

com.example.experiment9\_menu;

import androidx.annotaJon.NonNull; import

androidx.appcompat.app.AppCompatAcJvity;

import android.os.Bundle; import android.view.Menu; import

 $and roid. view. MenuInflater; import\ and roid. view. MenuItem;$ 

import

android.widget.Toast; import java.uJl.zip.Inflater; public class

MainAcJvity extends AppCompatAcJvity {

</menu>

@Override protected void on Create (Bundle

savedInstanceState)

{ super.onCreate(savedInstanceState); setContentView(R.layout.activity\_main); }

@Override public boolean on OpJons I tem Selected (@Non Null

MenuItem item) { switch(item.getItemId()){ case R.id.coding:

Toast.makeText(MainAcJvity.this, "Coding",

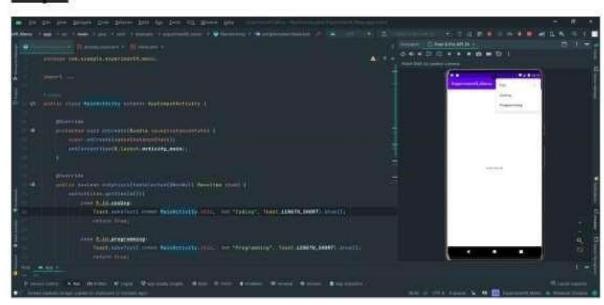
Toast.LENGTH SHORT).show(); return true;

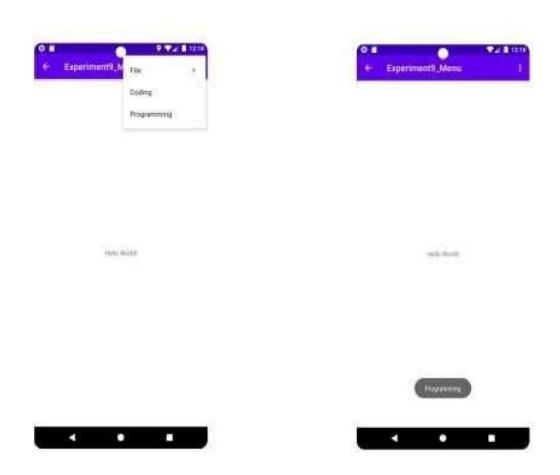
case R.id.programming:

Toast.makeText(MainAcJvity.this, "Programming",

```
Toast.LENGTH_SHORT).show();
                return true;
            case R.id.status:
                Toast.makeText(MainActivity.this, "Status",
Toast.LENGTH_SHORT).show();
                return true;
            case R.id.call:
                Toast.makeText(MainActivity.this, "Call",
Toast.LENGTH_SHORT).show();
                return true;
            default:
                return super.onOptionsItemSelected(item);
        }
    }
    @Override
    public boolean onCreatePanelMenu(int featureId, @NonNull Menu menu) {
        MenuInflater inflater=getMenuInflater();
        inflater.inflate(R.menu.menu, menu);
        return true;
    }
}
```

### Output





# **Learning Outcome**

- 1.) Learnt how to design application using xml coding.
- 2.) Learnt about menus in android.
- 3.) Learnt how to implement menus and nested menus using android studio.
- Learnt about which code should be implemented in xml and which should be implemented in xml to make an android application.