

Scrabble rules.

Number of letters				Score for a letter			
A-9	B-2	C-2	D-4	A-1	B-3	C-3	D-2
E-12	F-2	G-3	H-2	E-1	F-4	G-2	H-4
I-9	J-1	K-1	L-4	I-1	J-8	K-5	L-1
M-2	N-6	O-8	P-2	M-3	N-1	O-1	P-3
Q-1	R-6	S-4	T-6	Q-10	R-1	S-1	T-1
U-4	V-2	W-2	X-1	U-1	V-4	W-4	X-8
Y-2	Z-1	*-2		Y-4	Z-10		

Game Overview:

The game is played by 2 to 4 players. Before the game starts, players establish the turn order and the winning point threshold. The winner is the first player to reach the predetermined point total. Words must be formed either horizontally or vertically and should be read from left to right or top to bottom. All words labeled as a part of speech (including those listed of foreign origin, and as archaic, obsolete, colloquial, slang, etc.) are permitted with the exception of the following: words always capitalized, abbreviations, prefixes and suffixes standing alone, words requiring a hyphen or an apostrophe. During a turn, players can create multiple words using the 7 tiles in their hand. New words must connect to previously formed words, incorporating adjacent letters.

Gameplay:

1. At the beginning of the game, each player draws 7 tiles from the tile bag.
2. The first created word is placed horizontally or vertically, with one of its letters landing on the central square of the board.
3. The player calculates points for the formed word(s) and replenishes their hand to 7 tiles.
4. Next players create new words by adding one or more letters to existing words on the board. A player who cannot or chooses not to form any words may, tactically, exchange any number of tiles (1 to 7) for new ones, skipping their turn.
5. The game continues until a player reaches the winning score (e.g., 200). At the same time, players who have not taken a turn in this round can make their final move and gain additional points.

The wildcard "*" can be used as a substitute for any letter. Once placed on the board, it can be replaced by the next player with the actual letter it represents. The player must use the obtained wildcard during the same turn.

Scoring:

1. Points are calculated based on the sum of letter scores in formed words and bonuses for placing letters on premium squares.
2. Premium squares for a letter: The score for a letter on a green square is doubled, and on a yellow square, it is tripled.
3. Premium squares for words: If any letter of a word is on a blue square, the total score for the word is doubled, and on a red square, it is tripled. If letters are on both premium letter and word squares, the letter bonus is calculated first, followed by the word bonus.
4. Bonuses for letters and words are credited only to the player who first occupies the premium squares.
5. A player using all 7 tiles from his hand in a single turn receives an additional bonus of 15 points.