




Industry Project Effenaar

Professional Skills



Feedback Presentations:
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Checkpoint 3 **Sprint 0 demo for client** 25-05-2022  



 **Haex, Rayco R.H.C.M.** a month ago
We presented 3 concepts that we worked out. Carli liked all the concepts but she recommended we try to combine 2 and 3. So that is what we'll focus on for the next delivery. Carli also suggested we can integrate our concept with the 3rd group's concept, as they are very similar.


We also arranged the meeting that happened today and planned one in for next week (this time including Erik 😊).


Checkpoint 2 **Monday stand-up** 23-05-2022  

 No feedback submitted.

 **Veldhuijzen, Marcel M.C.J. (Teacher)** a month ago
- Debrief client today
- Make weekly appointments (Wednesday) with client
- Pitch the 3 ideas and get feedback

Checkpoint 1 **Kick-off** 16-05-2022  

 No feedback submitted.

 **Veldhuijzen, Marcel M.C.J. (Teacher)** a month ago
Kick-off with client: group present and actively listened. Good start!

Checkpoint 6 Sprint demo for Carli and Jos 08-06-2022



Neshev, Plamen P.H. 12 days ago

We presented the high fidelity prototypes in Figma to the product owner. After the presentation we received some feedback and they want to know how we could stream in 3D, if users are going to vote when they are at the live event and they give us the advice to collect all the data and show it in the app for the artist after the show.

For now we are going to get some survey answers from our target audience and make a working voting system with an interactive map.

Checkpoint 5 Sprint demo 01-06-2022



Brakel, Teun T.T.A.J. van 19 days ago

We presented the final concept that we fully worked out with wireframe to the product owner. After the presentation we got the feedback that they would like to have gamification elements added to the concept. Also in the future they would like to see the target audience using our application during the demo to see their reaction.

For now we are going to make the high fidelity design and make a development area in git. Also we are going to work out the requirements for our application as userstories in Jira.

Checkpoint 4 Monday 30-05-2022



Haex, Rayco R.H.C.M. 21 days ago

We are busy working out our concept. We thought of a solid base for our concept and expect to have a low fidelity design by the end of today. This will round up our first design thinking iteration.

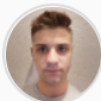
Wednesday we will present our idea with a focus on the end product.

Checkpoint 7 Sprint demo 15-06-2022



Morenc, Felix F. 5 days ago

Today we presented the code that we have developed up until now. We started by demonstrating the Admin side of the application then showed the view that a regular visitor would see. At this point in time everything is still hard coded, however our goal for this final sprint is to connect everything up to have one final cohesive product. As feedback we were told that we should advise Effenaar to do a bit more work and research into working on the experience for at home viewers. During the next sprint we'll focus on getting all parts of the application connected and producing the final MVP for this project




Write a summary of what you discussed with your teacher...

Post Feedback

Peer Feedback:

FEED Pulse

My feedbackGroup feedbackPeer feedback

**Neshev, Plamen P.H.**

👤🔄

Create checkpoint

Self rating

Average peer rating


Average group feeling

Checkpoint 1

Final peerfeedback


13-06-2022

👤




👤

I am happy with my progress, and the skills that I have learned this semester




👤

Made the artist part of the design with different versions, presented clearly, actively cooperated, very nice collaboration. Keep it up!




👤

You worked on the design part of the application. The designs you made looked nice and professional. The demo in front of the class was clear and full of confident.




👤

All assigned tasks during project were completed on time, group agreement was followed and group was informed if there were issues with attendance or project at hand



👤

Did alright, worked on the given tasks, took participation in the team discussions.



👤

Did a great job with the design & high fidelity of the app.

Effenaar 1
Brakel, Teun T.T.A.J. van
Hadzhiev, Aleksandar A.A.
Haex, Rayco R.H.C.M.
Morenc, Felix F.
Verheijen, Julien J.B.R.

Self-assessment:

I am happy with our project in general. We planned it very well, so much so that we were done right before the presentation. It was nice working with 5 people. There weren't any problems, it was a smooth sailing overall. It was also very nice to work with another designer. I am delighted with my contribution to the project.