# 北京交通大學

# 《数据结构(A)》第2章设计型作业

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北京交通大学计算机与信息技术学院 2021 年 10 月 06 日

## 第2章设计型作业①

### 1 设计型题目

- 2.5 某软件公司大约有 30 名员工,每名员工有姓名、工号、职务等属性,每年都有员工离职和入职。把所有员工建立一个线性表,建立离职和入职函数, 当有员工离职或入职时,修改线性表,并且显示最新的员工名单。具体要求:
- (1)顺序表存储;实现顺序表的插入、删除、查找、输出等基本操作;调用基本操作完成。
- (2)链表存储;实现链表的插入、删除、查找、输出等基本操作;调用基本操作完成。

## 2 设计型题目解答

#### 【第 2.5 题解答】

#### (1) 思路:

正常建立线性表,声明 struct staff 和 struct company,然后结构体嵌套,company 中就可以有其他如 count 一类的成员。

代码:

```
01://
02:// Created by Planck Chang on 2021/10/4.
03://
04:#include <stdio.h>
05:#include <stdlib.h>
06:#include <string.h>
07:
08:struct staff{
09:    char name[20];
10:    int id;
```

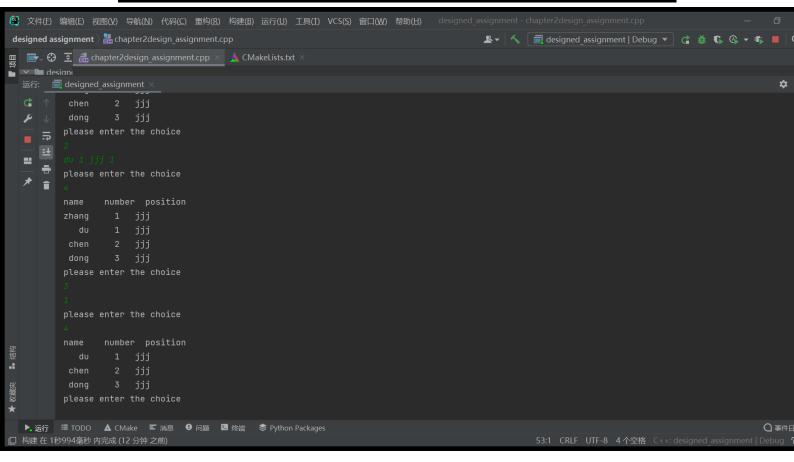
① 《数据结构 (A)》第 2 章设计型作业只有这一个题目,但其中有多个问题。要求学生最晚提交日期是 2021 年 10 月 9 日。

```
11:
      char position[20];
12:};
13:
14:struct company{
15:
      staff *member;
16:
      int count;
17:};
18:
19:
20:void init_company(company* company){
      company->member = (staff*) malloc(35* sizeof(staff));
21:
22:
      company->count=-1;
23:}
24:
25:
26:void insert_staff(company *1, int location, staff *e){
27:
      if( location<0||location>l->count){
          printf("the position inserted error\n");
28:
29:
      }
      else{
30:
31:
          for(int i=l->count; i>=location; i--){
             1->member[i+1] = 1->member[i];
32:
33:
          }
34:
          1->member[location] = *e;
35:
          1->count++;
36:
      }
37:}
39:void locate_elem(company *1, int num){
      for(int i=0; i<=l->count; i++){
40:
41:
          if(l->member[i].id == num){
42:
              printf("%s %d %s\n", 1->member[i].name , 1->member[i].id,
  1->member[i].position);
43:
          }
44:
      }
45:}
46:
47:void delete_elem(company*l, int num){
48:
      for(int i= 0; i<=l->count; i++){
49:
          if(l->member[i].id == num){
50:
              for(int j=i; j<l->count; j++){
51:
                  1->member[j] = 1->member[j+1];
52:
              }
```

```
53:
              1->count--;
54:
              break;
55:
          }
56:
      }
57:}
58:
59:void display(company *1){
      printf("name\tnumber\tposition\n");
61:
      for (int i = 0; i <= 1->count; i++)
          printf("%5s %5d %5s\n", 1->member[i].name, 1->member[i].id,
62:
  1->member[i].position);
63:}
64:
65:void add_elem(company *1, staff *e) {
      1->member[1->count+1] = *e;
67:
      1->count++;
68:}
69:
70:int main(){
71:
      int choice, location;
72:
      staff *tem = (staff*)malloc(sizeof(staff));
      company *1 = (company*) malloc(sizeof(company));
73:
74:
75:
      init_company(1);
76:
77:
      printf("1 add a staff information\n");
78:
      printf("2 insert a staff information\n");
79:
      printf("3 delete a staff information\n");
      printf("4 display all the information\n");
80:
      printf("5 select a staff\n");
81:
82:
      printf("please enter the choice\n");
83:
      scanf("%d", &choice);
      while(choice!=0){
84:
      switch (choice) {
85:
86:
          case 1:
87:
              scanf("%s %d %s",&tem->name ,&tem->id, &tem->position);
88:
              add_elem(1, tem);
89:
              break;
90:
          case 2:
              scanf("%s %d %s",&tem->name ,&tem->id, &tem->position);
91:
92:
              scanf("%d", &location);
93:
              insert_staff(1, location, tem);
94:
              break;
```

```
95:
           case 3:
               scanf("%d", &tem->id);
 96:
 97:
               delete_elem(1, tem->id);
 98:
               break;
99:
           case 4:
100:
               display(1);
101:
               break;
           case 5:
102:
103:
               scanf("%d",&location);
104:
               locate_elem(1, location);
105:
               break;
106:
        }
107:
           printf("please enter the choice\n");
108:
109:
           scanf("%d", &choice);
110:}
111:}
```

#### 调试结果:



#### (2) 思路:

正常建立单链表。注意,不要多个指针指向同一个临时标量的地址,要多解引用赋值到不会被覆盖的地址。

#### 代码:

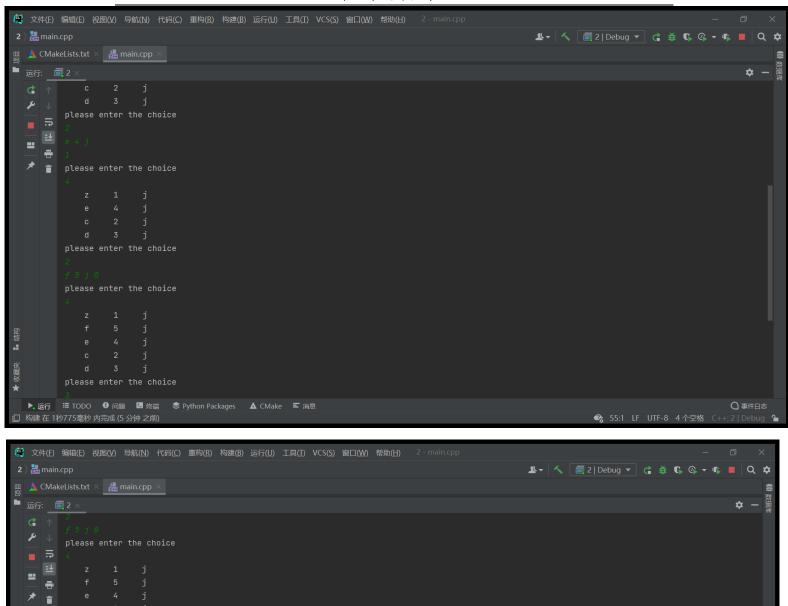
```
01:#include <iostream>
02:#include <string.h>
03:#include <stdlib.h>
04:
05:struct staff{
      char name[10];
      int id;
07:
08:
      char position[10];
09:
      staff *next;
10:};
11:
12:staff *init_link(){
      staff *head= (staff*) malloc(sizeof(staff));
14:
      head->next=NULL;
15:
      return head;
```

```
16:}
17:
18:void add_node(staff*1, staff add){
      staff*p=l;
      staff*q=(staff*) malloc(sizeof(staff));
20:
21:
      while(p->next!=NULL)
22:
          p= p->next;
23:
      *q=add;
24:
      p->next=q;
25:}
26:
27:void select_node(staff*l, int id){
28:
      staff*p= 1;
29:
      p=p->next;
30:
      while (p->id!=id){
          p= p->next;
31:
32:
33:
      printf("%5s %5d %5s\n", p->name, p->id, p->position );
34:}
35:
36:void insert_node(staff*1, int location, staff new_node){
      staff*p=l->next;
38:
      staff*q =(staff*) malloc(sizeof(staff));
39:
      *q = new_node;
40:
41:
      for(int i=0; i<location-1; i++)</pre>
42:
          p=p->next;
43:
      q->next=p->next;
44:
      p->next=q;
45:}
46:
47:void display_node(staff*1){
48:
      staff*p=l;
49:
      p=p->next;
50:
      while(p->next!=NULL){
51:
          printf("%5s %5d %5s\n", p->name, p->id, p->position );
52:
          p=p->next;
53:
      }
      printf("%5s %5d %5s\n", p->name, p->id, p->position );
54:
55:
56:}
57:
58:void delete_node(staff*l, int id){
```

```
59:
       staff*p= 1->next;
 60:
       staff*q=1;
 61:
       while(p->next!=NULL){
 62:
           if(p->id==id){
 63:
               q->next=p->next;
 64:
               free(p);
 65:
               break;
 66:
           }
 67:
           else{
 68:
               q=q->next;
 69:
               p=p->next;
 70:
           }
 71:
       }
72:}
 73:
 74:
 75:
 76:
 77:
 78:int main(){
 79:
       int choice, location;
 80:
       staff tem;
 81:
       tem.next=NULL;
 82:
       staff*l= init_link();
 83:
 84:
       printf("1 add a staff information\n");
 85:
       printf("2 insert a staff information\n");
 86:
       printf("3 delete a staff information\n");
       printf("4 display all the information\n");
 87:
       printf("5 select a staff\n");
 88:
 89:
       printf("please enter the choice\n");
       scanf("%d", &choice);
 90:
 91:
       while(choice!=0){
 92:
           switch (choice) {
 93:
               case 1:
 94:
                   scanf("%s %d %s",&tem.name ,&tem.id, &tem.position);
                   add_node(1, tem);
 95:
 96:
                   break;
97:
               case 2:
98:
                   scanf("%s %d %s",&tem.name ,&tem.id, &tem.position);
99:
                   scanf("%d", &location);
100:
                   insert_node(l, location, tem);
101:
                   break;
```

```
102:
                case 3:
                   scanf("%d", &tem.id);
103:
104:
                   delete_node(1, tem.id);
105:
                   break;
106:
               case 4:
107:
                   display_node(1);
108:
                   break;
109:
                case 5:
110:
                   scanf("%d",&location);
                   select_node(1, location);
111:
112:
                   break;
113:
114:
            printf("please enter the choice\n");
115:
            scanf("%d", &choice);
116:
117:
        }
118:}
```

#### 运行情况:



| 大田 | 和田 | 2000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 1000 | 100

运行正常。