

kiHash DLL Demo

Kenneth Ives kenaso@tx.rr.com

I am open to ways to improve this application, please email me.

Visual Basic 6.0 with Service Pack 6 runtime files required.

To obtain required files (VBRun60sp6.exe):

<http://www.microsoft.com/downloads/details.aspx?FamilyId=7B9BA261-7A9C-43E7-9117-F673077FFB3C>

VBRun60sp6.exe installs Visual Basic 6.0 SP6 run-time files.

<http://support.microsoft.com/kb/290887>

This software has been tested on Windows XP through Windows 7.

Windows 9x, 2000 and NT4 are no longer supported.

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#### REFERENCE:

NIST (National Institute of Standards and Technology)

FIPS (Federal Information Processing Standards Publication)

SP (Special Publications)

<http://csrc.nist.gov/publications/PubsFIPS.html>

FIPS 180-2 (Federal Information Processing Standards Publication)

dated 1-Aug-2002, with Change Notice 1, dated 25-Feb-2004

[http://csrc.nist.gov/publications/fips/fips180-2/FIPS180-2\\_changenotice.pdf](http://csrc.nist.gov/publications/fips/fips180-2/FIPS180-2_changenotice.pdf)

FIPS 180-3 (Federal Information Processing Standards Publication)

dated Oct-2008 (supercedes FIPS 180-2)

[http://csrc.nist.gov/publications/fips/fips180-3/fips180-3\\_final.pdf](http://csrc.nist.gov/publications/fips/fips180-3/fips180-3_final.pdf)

FIPS 180-4 (Federal Information Processing Standards Publication)

dated Mar-2012 (Supercedes FIPS-180-3)

<http://csrc.nist.gov/publications/fips/fips180-4/fips-180-4.pdf>

Examples of the implementation of the secure hash algorithms

SHA-1, SHA-224, SHA-256, SHA-384, SHA-512, SHA-512/224 and

SHA-512/256, can be found at:

<http://csrc.nist.gov/groups/ST/toolkit/examples.html>

[http://csrc.nist.gov/groups/ST/toolkit/documents/Examples/SHA2\\_Additional.pdf](http://csrc.nist.gov/groups/ST/toolkit/documents/Examples/SHA2_Additional.pdf)

Aaron Gifford's additional test vectors  
<http://www.adg.us/computers/sha.html>

Guidelines for Media Sanitization (SP800-88)  
[http://csrc.nist.gov/publications/nistpubs/800-88/NISTSP800-88\\_rev1.pdf](http://csrc.nist.gov/publications/nistpubs/800-88/NISTSP800-88_rev1.pdf)

Feb-2005: SHA-1 has been compromised. Recommended that you do not use for password or document authentication.  
[http://www.schneier.com/blog/archives/2005/02/sha1\\_broken.html](http://www.schneier.com/blog/archives/2005/02/sha1_broken.html)  
<http://csrc.nist.gov/groups/ST/toolkit/documents/shs/NISTHashComments-final.pdf>

March 15, 2006: The SHA-2 family of hash functions (i.e., SHA-224, SHA-256, SHA-384 and SHA-512) may be used by Federal agencies for all applications using secure hash algorithms. Federal agencies should stop using SHA-1 for digital signatures, digital time stamping and other applications that require collision resistance as soon as practical, and must use the SHA-2 family of hash functions for these applications after 2010. After 2010, Federal agencies may use SHA-1 only for the following applications:

- hash-based message authentication codes (HMACs)
- key derivation functions (KDFs)
- random number generators (RNGs)

Regardless of use, NIST encourages application and protocol designers to use the SHA-2 family of hash functions for all new applications and protocols.  
<http://csrc.nist.gov/groups/ST/hash/policy.html>

Export Control: Certain cryptographic devices and technical data regarding them are subject to Federal export controls. Exports of cryptographic modules implementing this standard and technical data regarding them must comply with these Federal regulations and be licensed by the Bureau of Export Administration of the U.S. Department of Commerce. Information about export regulations is available at:  
<http://www.bis.doc.gov/index.htm>

#### SHA-2 support on MS Windows

Paraphrasing: Regarding SHA-224 support, SHA-224 offers less security than SHA-256 but takes the same amount of resources. Also SHA-224 is not generally used by protocols and applications. The NSA's (National Security Agency) Suite B standards also do not include it. Microsoft has no plans to add it to future versions of their CSPs (Cryptographic Service Providers).  
<http://blogs.msdn.com/b/alejacma/archive/2009/01/23/sha-2-support-on-windows-xp.aspx>

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#### How to use:

For a simple example, execute the SHA\_Demo application. The demo converts the data to a byte array prior to passing it to the DLL to be hashed.

#### [STRING DATA]

Convert string data to byte array prior to passing to the HashString function.

Example: `abytData() = StrConv("abc", vbFromUnicode)`

#### [FILE DATA]

Just the path and filename are passed in the byte array. Convert the path\filename data to byte array prior to passing to the HashFile function. The HashFile routine will open and read the file into an internal byte array.

Example:

```
abytData() = StrConv("C:\Files\Test Folder\Testfile.doc", vbFromUnicode)
```

Both will create a hashed output string based on file data input.

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\*\* Overview Hash modules

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Convert string data to byte array prior to passing to the HashString function.

Ex: abytData() = StrConv("abc", vbFromUnicode) ' string to byte array

Convert the path\filename data to byte array prior to passing to the Hashfile function.

Ex: abytData() = StrConv("C:\Program Files\Test folder\Testfile.doc", vbFromUnicode)

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Module: clsMD4

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This is a class which encapsulates a set of MD5 Message Digest functions. MD5 algorithm produces a 128 bit digital fingerprint (signature) from an dataset of arbitrary length. For details see RFC 1321 (summarized below). This implementation is derived from the RSA Data Security, Inc. MD5 Message-Digest algorithm reference implementation (originally written in C).

NOTES:

Network Working Group  
Request for Comments: 1320  
Obsoletes: RFC 1186

R. Rivest  
MIT Laboratory for Computer Science  
and RSA Data Security, Inc.  
April 1992

### The MD4 Message-Digest Algorithm

#### Summary

This document describes the MD4 message-digest algorithm [1]. The algorithm takes as input a message of arbitrary length and produces as output a 128-bit "fingerprint" or "message digest" of the input.

It is conjectured that it is computationally infeasible to produce two messages having the same message digest, or to produce any message having a given prespecified target message digest. The MD4 algorithm is intended for digital signature applications, where a large file must be "compressed" in a secure manner before being encrypted with a private (secret) key under a public-key cryptosystem such as RSA.

The MD4 algorithm is designed to be quite fast on 32-bit machines. In addition, the MD4 algorithm does not require any large substitution tables; the algorithm can be coded quite compactly.

RFC Author:  
Ronald L. Rivest  
Massachusetts Institute of Technology  
Laboratory for Computer Science  
NE43 -324545 Technology Square  
Cambridge, MA 02139-1986

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Module: clsMD5  
Description: Copyright (C) 2000 by Robert Hubley.  
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This is a class which encapsulates a set of MD5 Message Digest functions. MD5 algorithm produces a 128 bit digital fingerprint (signature) from an dataset of arbitrary length. For details see RFC 1321 (summarized below). This implementation is derived from the RSA Data Security, Inc. MD5 Message-Digest algorithm reference implementation (originally written in C).

NOTES:

|                            |                                     |
|----------------------------|-------------------------------------|
| Network Working Group      | R. Rivest                           |
| Request for Comments: 1321 | MIT Laboratory for Computer Science |
|                            | and RSA Data Security, Inc.         |
|                            | April 1992                          |

### The MD5 Message-Digest Algorithm

#### Summary

This document describes the MD5 message-digest algorithm. The algorithm takes as input a message of arbitrary length and produces as output a 128-bit "fingerprint" or "message digest" of the input. It is conjectured that it is computationally infeasible to produce two messages having the same message digest, or to produce any

message having a given prespecified target message digest. The MD5 algorithm is intended for digital signature applications, where a large file must be "compressed" in a secure manner before being encrypted with a private (secret) key under a public-key cryptosystem such as RSA.

The MD5 algorithm is designed to be quite fast on 32-bit machines. In addition, the MD5 algorithm does not require any large substitution tables; the algorithm can be coded quite compactly.

The MD5 algorithm is an extension of the MD4 message-digest algorithm [1,2]. MD5 is slightly slower than MD4, but is more "conservative" in design. MD5 was designed because it was felt that MD4 was perhaps being adopted for use more quickly than justified by the existing critical review; because MD4 was designed to be exceptionally fast, it is "at the edge" in terms of risking successful cryptanalytic attack. MD5 backs off a bit, giving up a little in speed for a much greater likelihood of ultimate security. It incorporates some suggestions made by various reviewers, and contains additional optimizations. The MD5 algorithm is being placed in the public domain for review and possible adoption as a standard.

RFC Author:  
Ronald L. Rivest  
Massachusetts Institute of Technology  
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Project: RipeMD128 and RipeMD160  
Module: clsRipeMD128\_256.cls and clsRipeMD160\_320.cls

Description: RipeMD is an iterative hash function that operates on 32-bit words. The round function takes as input a 10-word chaining variable and a 16-word message block and maps this to a new chaining variable. All operations are defined on 32-bit words. Padding is identical to that of MD4.

RIPEMD-256 and RIPEMD-320 are optional extensions of,

respectively, RIPEMD-128 and RIPEMD-160, and are intended for applications of hash functions that require a longer hash result without needing a larger security level. If you require a stronger hash, I recommend you use a member of the SHA2 family of algorithms.

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Copyright Information

AUTHOR: Antoon Bosselaers, ESAT-COSIC  
DATE: 1 March 1996  
VERSION: 1.0  
CODE PAGES: <http://www.esat.kuleuven.ac.be/~cosicart/ps/AB-9601/>  
<http://homes.esat.kuleuven.be/~bosselae/ripemd160.html>

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Project: Secure Hash Algorithm  
SHA-1 SHA-224, SHA-256, SHA-384, SHA-512, SHA-512/224, SHA-512/256

Description: The Secure Hash Algorithm (SHA) is required for use with the Digital Signature Algorithm (DSA) as specified in the Digital Signature Standard (DSS) and whenever a secure hash algorithm is required for federal applications. For a message of length  $< 2^{64}$  bits, this algorithm produces a condensed representation of the message called a message digest. The message digest is used during generation of a signature for the message. This also used to compute a message digest for the received version of the message during the process of verifying the signature. Any change to the message in transit will, with very high probability, result in a different message digest, and the signature will fail to verify.

These algorithms have been tested to be accurate in accordance

with FIPS 180-2, FIPS 180-3, FIPS 180-4 publications. Also,  
test vectors by Aaron Gifford at:  
<http://www.adg.us/computers/sha.html>

According to FIPS-180-2 there are only two differences  
between SHA-224 and SHA-256.

1. The initializing values are different
2. Just the left most 224 bits (28 bytes) are saved

According to FIPS-180-2 there are only two differences  
between SHA-384 and SHA-512.

1. The initializing values are different
2. SHA-384 only uses the first six elements for the output.  
SHA-512 uses all eight elements for the output.

#### IMPORTANT NOTE

I have kept SHA-1 in this DLL because I have other uses for a fast hash  
that will not compromise security. (i.e., Seeding or enhancing random  
number generation)

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Module: Tiger3 Hash Algorithm

This module is my experimental version for Tiger-128 thru  
Tiger-512 bit output. I call it Tiger3. I have not had  
any problems with it thus far. If you should encounter  
any problems, please email me at:

Kenneth Ives [kenaso@tx.rr.com](mailto:kenaso@tx.rr.com)

DO NOT CONTACT Ross Anderson, <http://www.cl.cam.ac.uk/users/rja14/>  
Eli Biham, <http://www.cs.technion.ac.il/~biham>

because they did not write this module nor are they responsible  
in any manner as to its content.

Description: Tiger3 is a fast New cHash function, designed to be very fast  
on modern computers, and in particular on the state-of-the-art  
64-bit computers (like DEC-Alpha), while it is still not  
slower than other suggested hash functions on 32-bit machines.

Tiger hash has no usage restrictions nor patents. It can be  
used freely, with the reference implementation, with other  
implementations or with a modification to the reference  
implementation (as long as it still implements Tiger2). We  
only ask you to let us know about your implementation and to  
cite the origin of Tiger and of the reference implementation.  
<http://www.cs.technion.ac.il/~biham/Reports/Tiger/>

Special Note: I decided to make changes to initial work data arrays  
[malngHash()]. I believe that this is a cleaner and more  
secure method as to the calculation of the Tiger hashes.  
See Initialize() routine for more details.

Reference: A Fast New cHash function  
<http://www.cs.technion.ac.il/~biham/Reports/Tiger/>

Original authors of the Tiger hash:  
Ross Anderson, <http://www.cl.cam.ac.uk/users/rja14/>  
Eli Biham, <http://www.cs.technion.ac.il/~biham>

Found 32-bit C source code at:  
<http://www.cs.technion.ac.il/~biham/Reports/Tiger/tiger-src32.zip>

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Module: Whirlpool Hash

Whirlpool versions for -224, -256, -384 bit output are my experiment. Any problems with these outputs, please email me at:

Kenneth Ives [kenaso@tx.rr.com](mailto:kenaso@tx.rr.com)

DO NOT CONTACT Vincent Rijmen  
Paulo S. L. M. Barreto

because they did not write this module nor are they responsible in any manner as to its content.

Description: The WHIRLPOOL Hashing Function  
Designed by Vincent Rijmen and Paulo S. L. M. Barreto

Whirlpool is a cryptographic hash function adopted by the International Standards Organization (ISO) and International Electrotechnical Commission (IEC) as part of the joint ISO/IEC 10118-3 international standard. It takes an arbitrary block of data and returns a 512 bit digest that can be used as a digital fingerprint for message authentication. Compliance with the standard may be verified at:  
<http://hash.online-convert.com/whirlpool-generator>

Whirlpool is a hash designed after the Square block cipher. Whirlpool is a Miyaguchi-Preneel construction based on a substantially modified Advanced Encryption Standard (AES). It takes a message of any length less than 2256 bits and returns a 512-bit message digest.

The authors have declared that "WHIRLPOOL is not (and will never be) patented and may be used free of charge for any purpose. The reference implementations are in the public domain."

The algorithm is named after the Whirlpool Galaxy in Canes Venatici.

Using the reference C implementation on a 1 GHz Pentium III platform, we observe that Whirlpool operates at about 73 cycles per hashed byte.

The compression function runs at about 56 cycles per hashed byte. Many factors explain the observed performance. First, a 32-bit processor was used to test a native 64-bit implementation; better results are expected by merely running the speed measurement on an Alpha or Itanium processor. Second, it seems that the pipe parallelism capabilities of the Pentium were not fully used; this may reflect a non-optimising implementation of 64-bit arithmetic support by the C compiler, and might be overcome by an assembler implementation. Third, the tables employed in the reference implementation are quite large, and the built-in processor cache might not be enough to hold



them, the data being hashed, and the hashing code at once, thus degrading processing speed.

Whirlpool is much more scalable than most modern hashing functions. Even though is not specifically oriented toward any platform, it is rather efficient on many of them, its structure favouring extensively parallel execution of the component mappings. At the same time, it does not require excessive storage space (either for code or for tables), and can therefore be efficiently implemented in quite constrained environments like smart cards, although it can benefit from larger cache memory available on modern processors to achieve higher performance. It does not use expensive or unusual instructions that must be built in the processor. The mathematical simplicity of the primitive resulting from the design strategy tends to make analysis easier. And finally, it has a very long hash length; this not only provides increased protection against birthday attacks, but also offers a larger internal state for entropy containment, as is needed for certain classes of pseudo-random number generators.

Reference: The WHIRLPOOL Hash Function (Home page)  
<http://www.larc.usp.br/~pbarreto/WhirlpoolPage.html>

Whirlpool (cryptography)  
[http://en.wikipedia.org/wiki/Whirlpool\\_\(cryptography\)](http://en.wikipedia.org/wiki/Whirlpool_(cryptography))

Whirlpool Hashing Function in Visual Basic 6.0  
Author: Korejwa2 12/31/2010

<http://www.Planet-Source-Code.com/vb/scripts/ShowCode.asp?txtCodeId=73638&lngWId=1>

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