

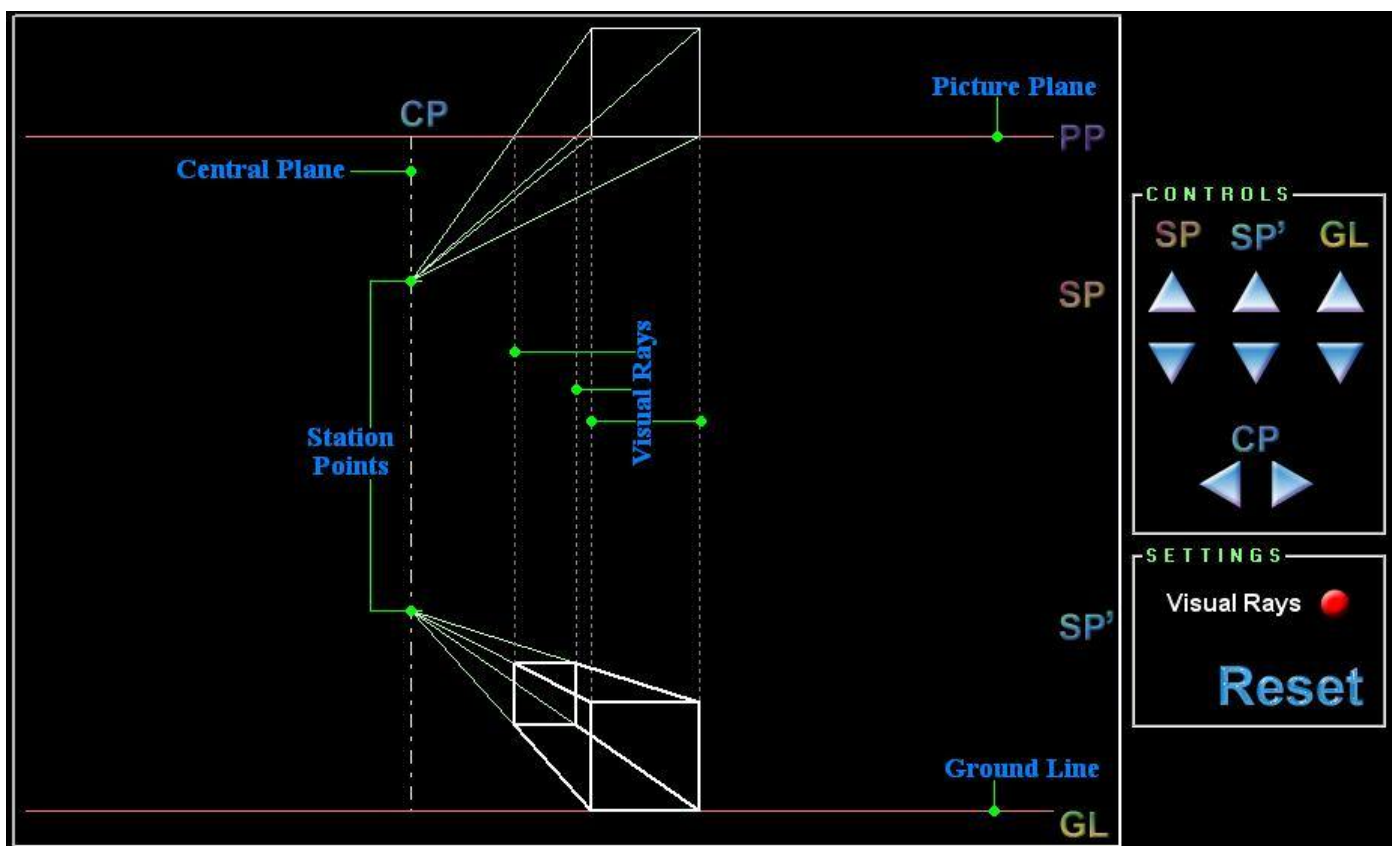
# PERSPECTIVE VIEW

## PERSPECTIVE VIEW








Perspective View is a program used to view the perspective projection of a cube. This program is open source and everyone is entitled to its free usage, modification and distribution.

Perspective projection of an object shows how the object is seen in a 3-Dimensional space from a certain point.

The interface of the program is explained below:



## **CONTROLS**

-  **SP:** This is used to raise or lower the station point SP.  
Hotkeys - W , S
-  **SP':** This is used to raise or lower the station point SP'.  
Hotkeys - Up and Down Arrows
-  **GL:** This is used to raise or lower the ground line.  
Hotkeys – E , D
-  **CP:** This is used to move the central plane either left or right.  
Hotkeys – Left and Right Arrows.
-  **PP :** This can't be moved and is fixed as stationary.
-  **Visual Rays :** This control toggles the visible rays.  
Hotkey - O
-  **Reset :** Sets the program to initial conditions.  
Hotkey – R

Please mail any suggestions, modifications etc. to me at [sandeepgpbvr@yahoo.co.in](mailto:sandeepgpbvr@yahoo.co.in)