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| View my portfolio for detailed project showcases and technical insights: [**Portfolio**](https://drive.google.com/file/d/1BTnKe3KYu3upPTOtLtc4C1FLc6edOw0w/view?usp=sharing) |

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| PROJECTS |

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| ***LucidRealityLabs*** |

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| **Senior Unity VR Developer** |

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| Sep 2024 - Jan 2025 |

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| {{ROLE\_DESCRIPTION\_LUCID}} |

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| June 2023 - Sep 2024 |

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| {{ROLE\_DESCRIPTION\_GALAXY}} |

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| {{ROLE\_DESCRIPTION\_APPSIDE }} |

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| EXPERIENCE |

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| {{PROFESSIONAL\_SUMMARY}} |

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| PROFESSIONAL SUMMARY |

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| **{{ROLE\_TITLE}}** |

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| **Pavlo Myrskyi** |

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| CONTACT |

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| mirskiy.p.2002@gmail.com  +420 777 700 335  Prague, Czech Republic  linkedin.com/in/myrskyi-dev |

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| SKILLS |

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| **Bachelor degree** in Information Systems  Taras Shevchenko National University, Kyiv  Graduated: June 2023 |

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| EDUCATION |

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| [**GitLab**](https://gitlab.com/unitysource) **,** [**GitHub**](https://github.com/PlanetaRobotos)  [**LinkedIn Profile**](https://www.linkedin.com/in/pavlo-myrskyi-gamedev/)  [**Portfolio**](https://drive.google.com/file/d/1BTnKe3KYu3upPTOtLtc4C1FLc6edOw0w/view?usp=sharing) |

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| LINKS |

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| Sep 2020 - May 2022 |

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| ***Appside*** |

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| **Full Stack Engineer** |

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| {{ROLE\_SKILLS}} |

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| ***Galaxy4Games*** |

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| **Lead Unity Engineer** |

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| July 2022 - June 2023 |

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| {{ROLE\_DESCRIPTION\_WHIMSY}} |

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| ***Whimsy Games*** |

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| **Unity Software Engineer** |

