Meeting Agenda

Location: HC

Date: 2012-03-14

Time: 12:15

Facilitator: Jakob Svensson

Participants: Jakob Svensson, Björn Persson Mattsson, Filip Brynfors, Markus Ekström

1. **Objectives**

   Decide and distribute initial tasks.

2. **Reports**

   Markus has read up on JavaOpenGL and begun work on the rendering subsystem.

   We have decided the goals for our project and made our ideas more concrete.

   We've started writing the RAD.

3. **Discussion items**

   - How to model and render the world.
   - Identify use cases.

4. **Outcomes and assignments**

   - We will write down use cases right after this meeting.
   - We will complete part 2 of the RAD.
   - Markus will continue working with rendering.
   - Jakob, Björn and Filip will begin to set up a model.

5. **Wrap up**

   - On the next meeting we will follow up with the rendering and model work.