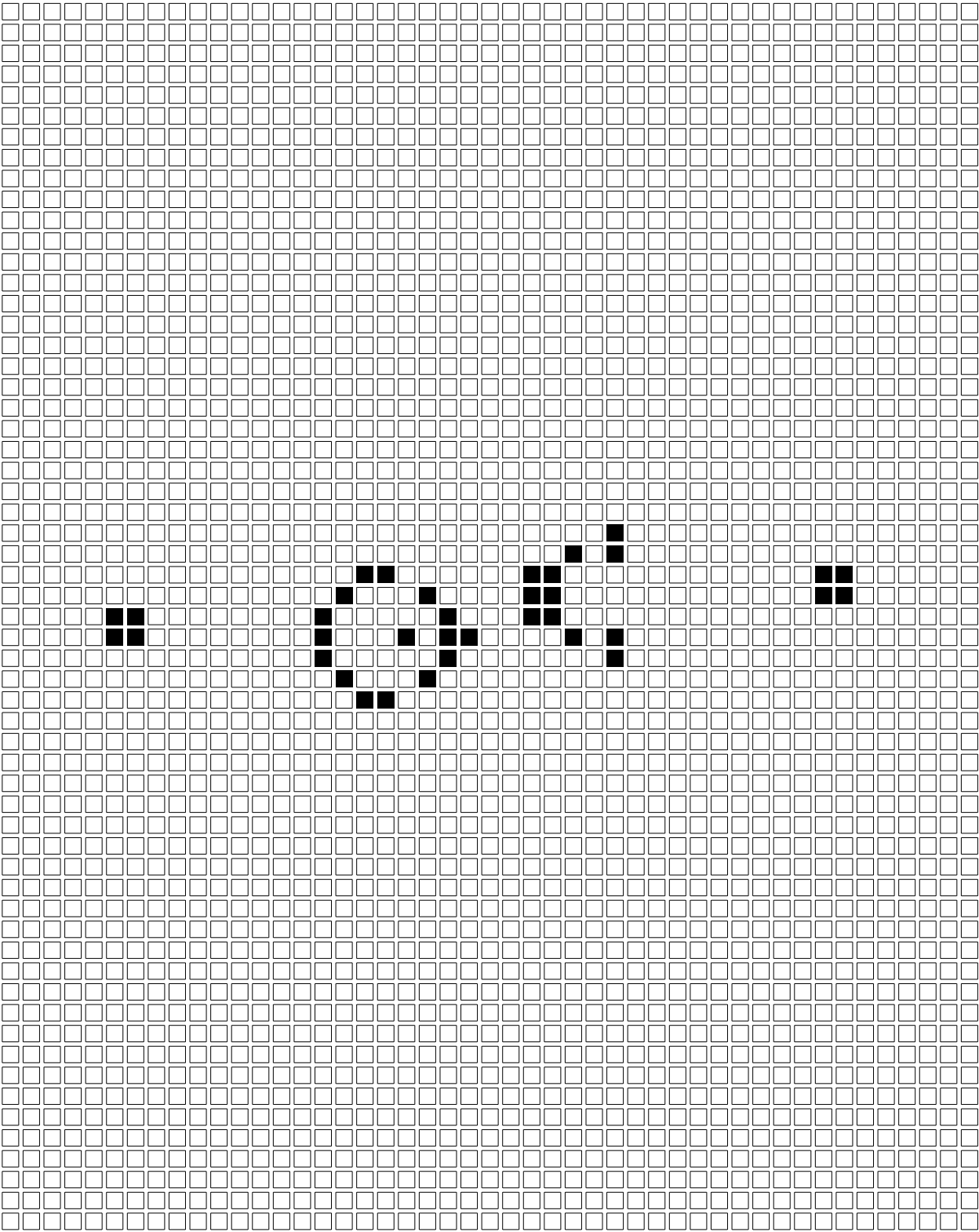


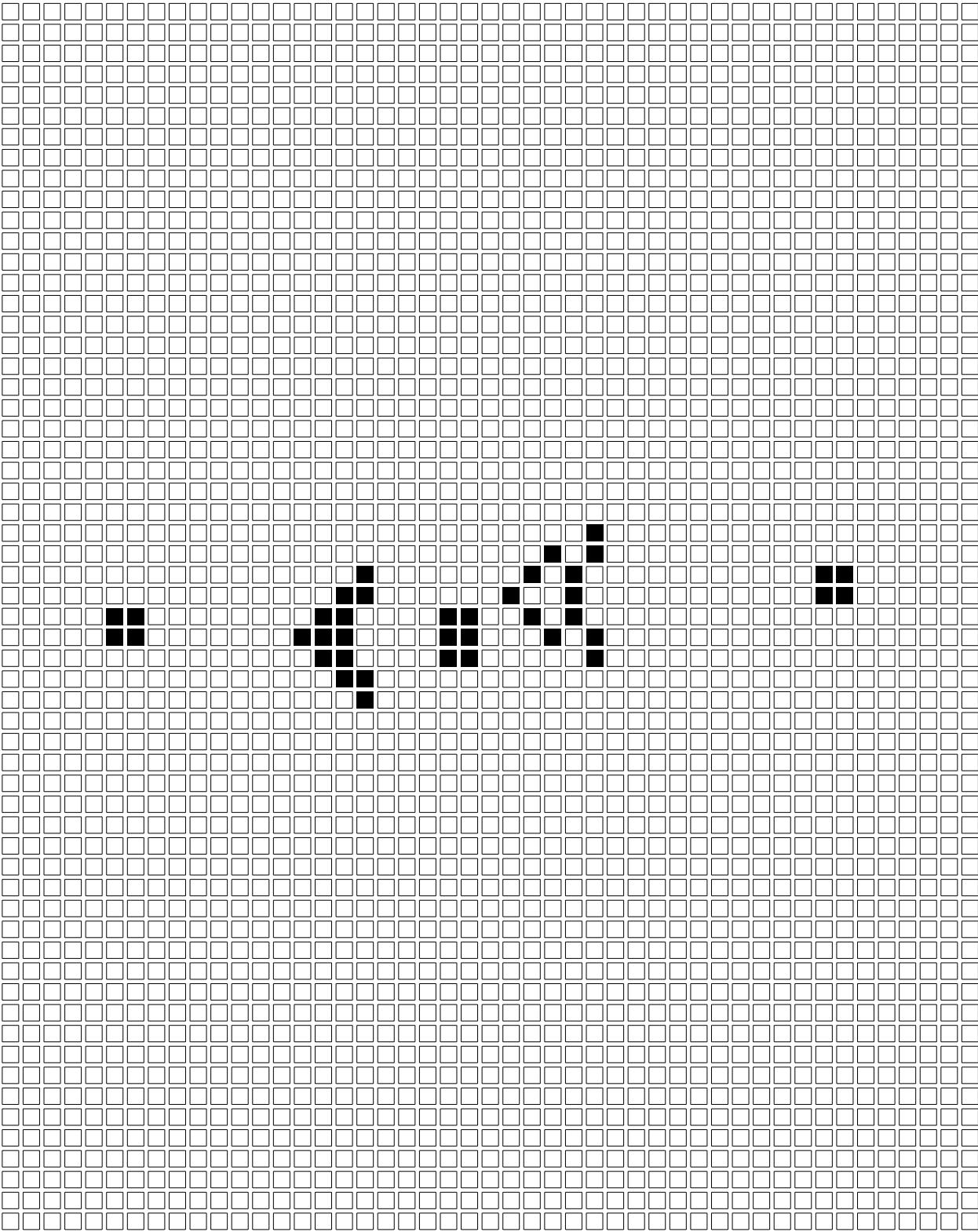
# Gosper Glider Gun

*A true period 30 glider gun.*



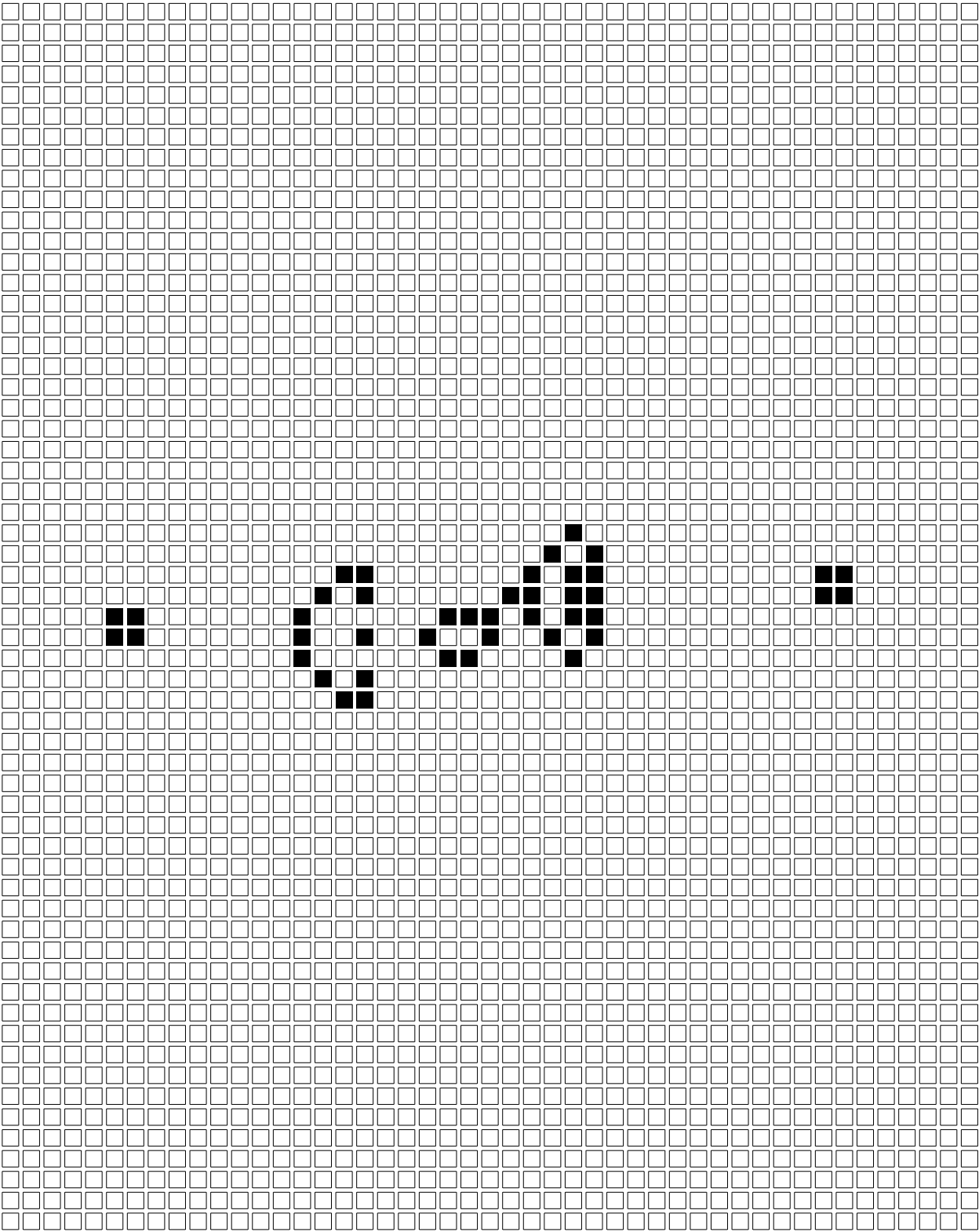
# Gosper Glider Gun

*A true period 30 glider gun.*



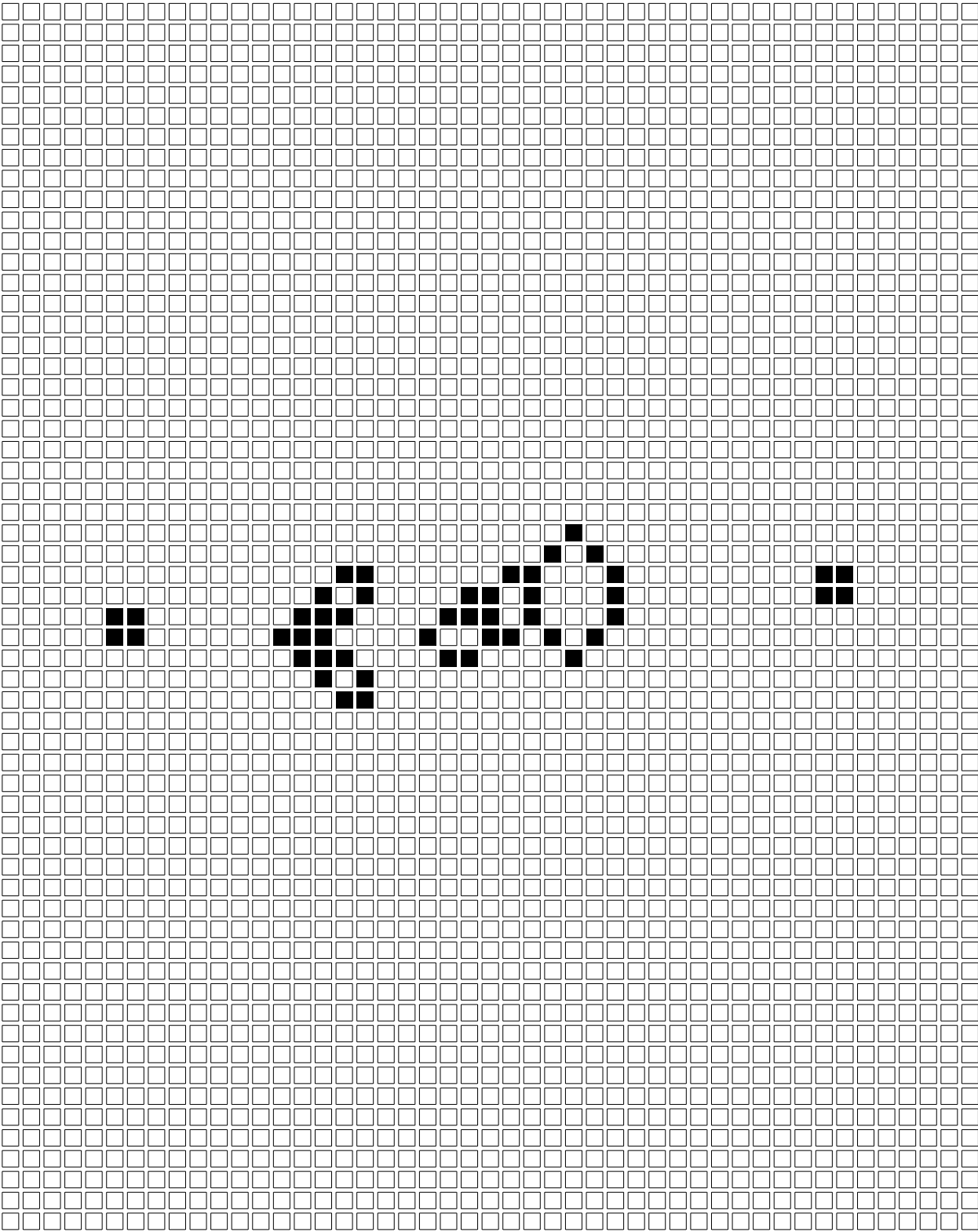
# Gosper Glider Gun

*A true period 30 glider gun.*



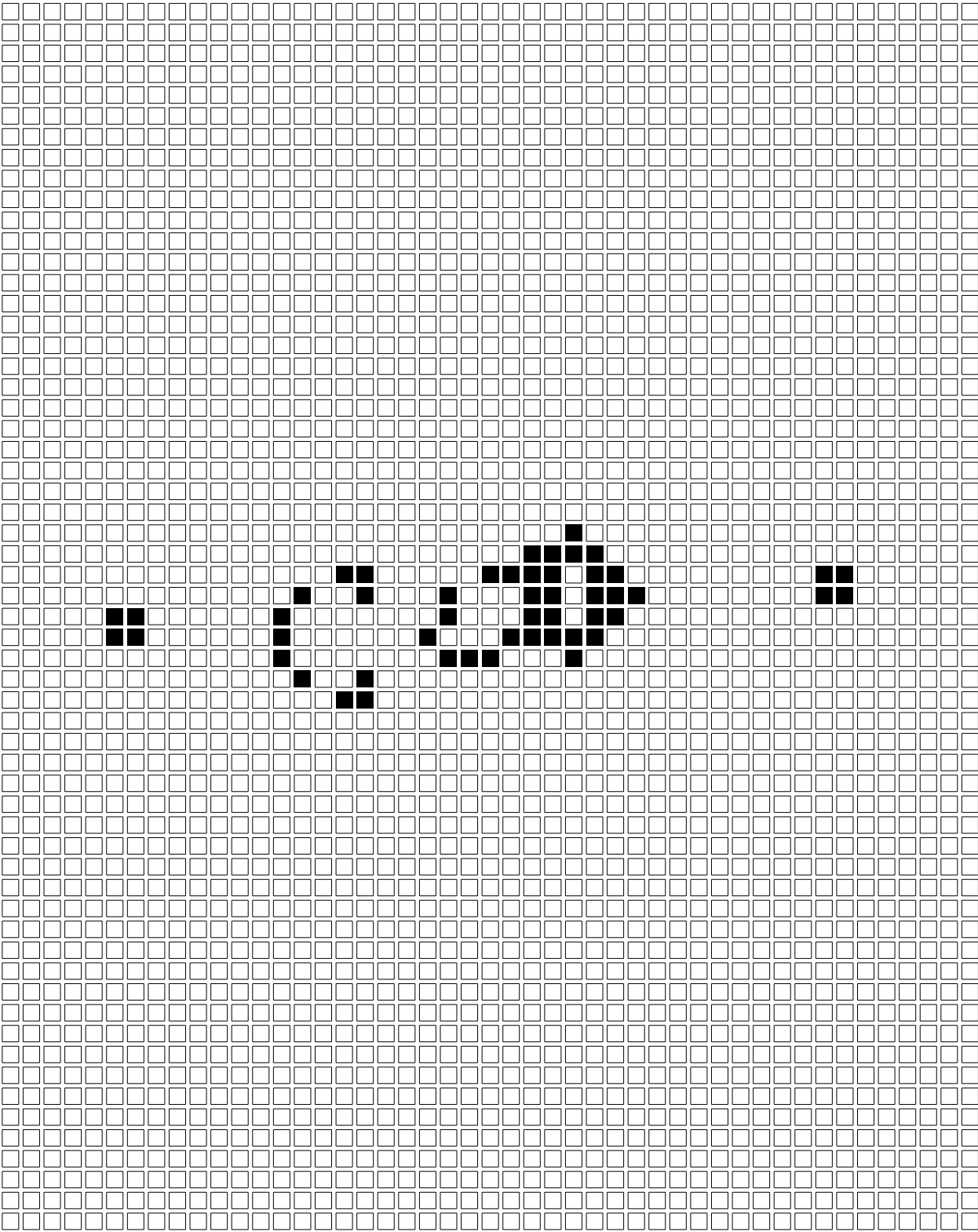
# Gosper Glider Gun

*A true period 30 glider gun.*



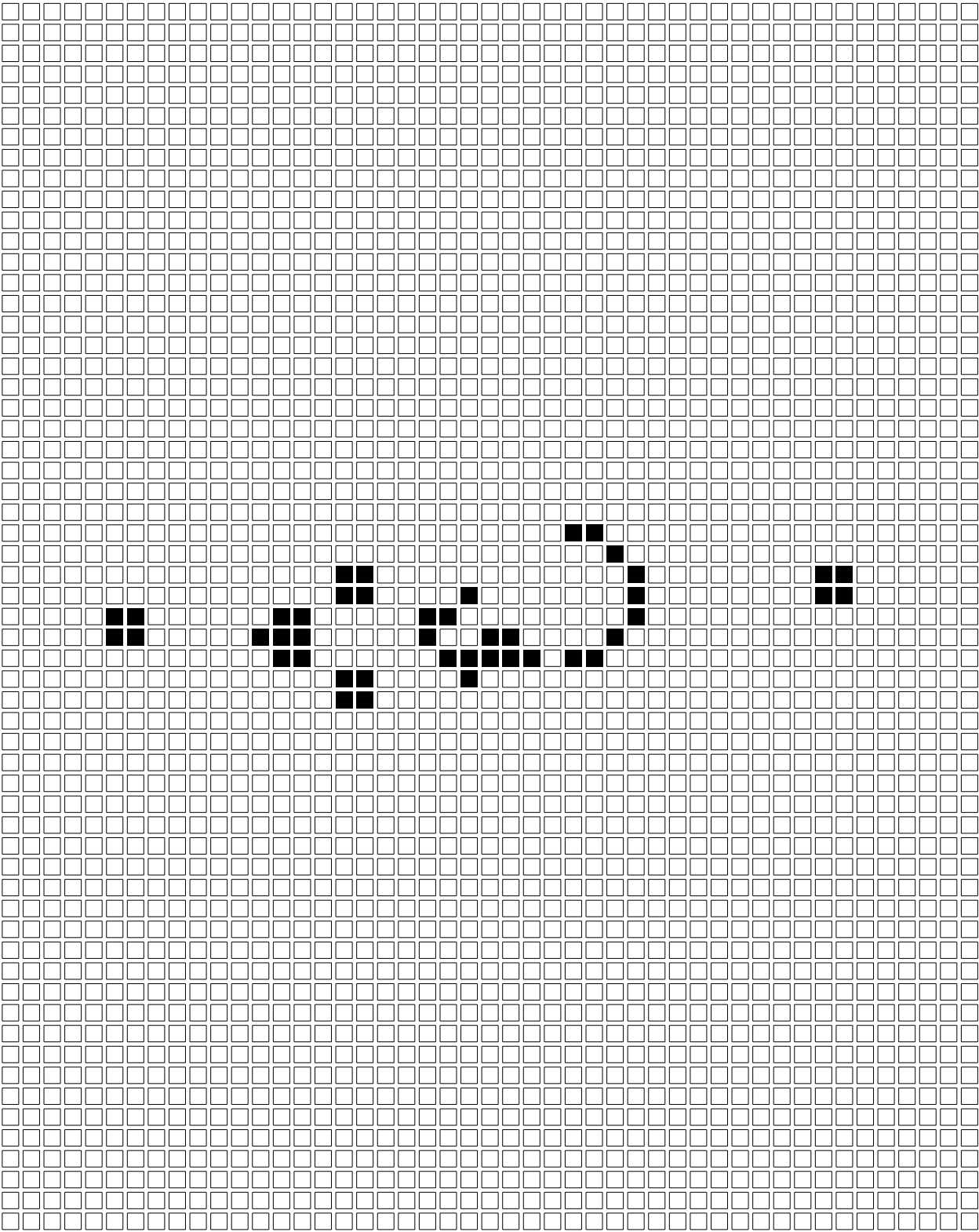
# Gosper Glider Gun

*A true period 30 glider gun.*



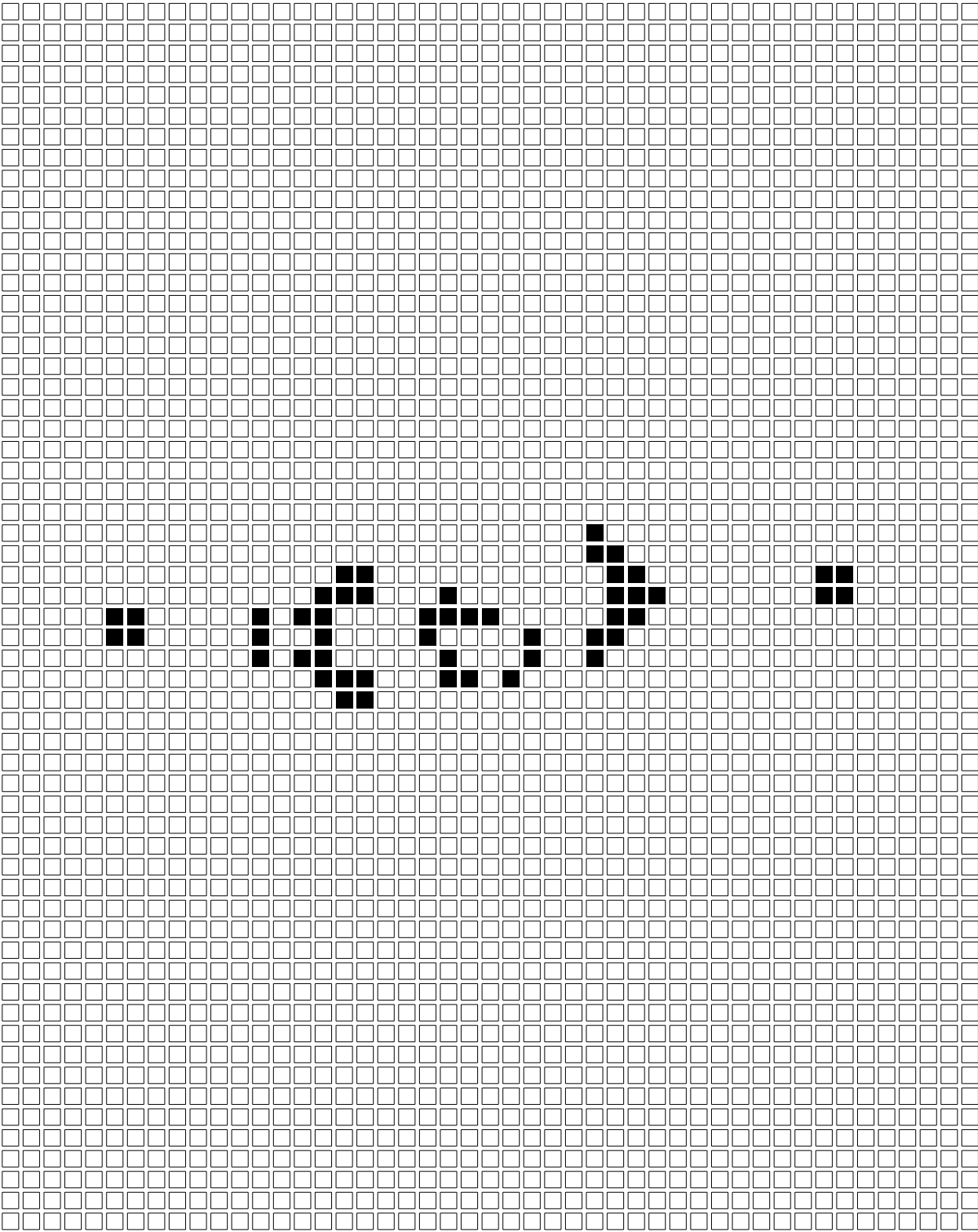
# Gosper Glider Gun

*A true period 30 glider gun.*



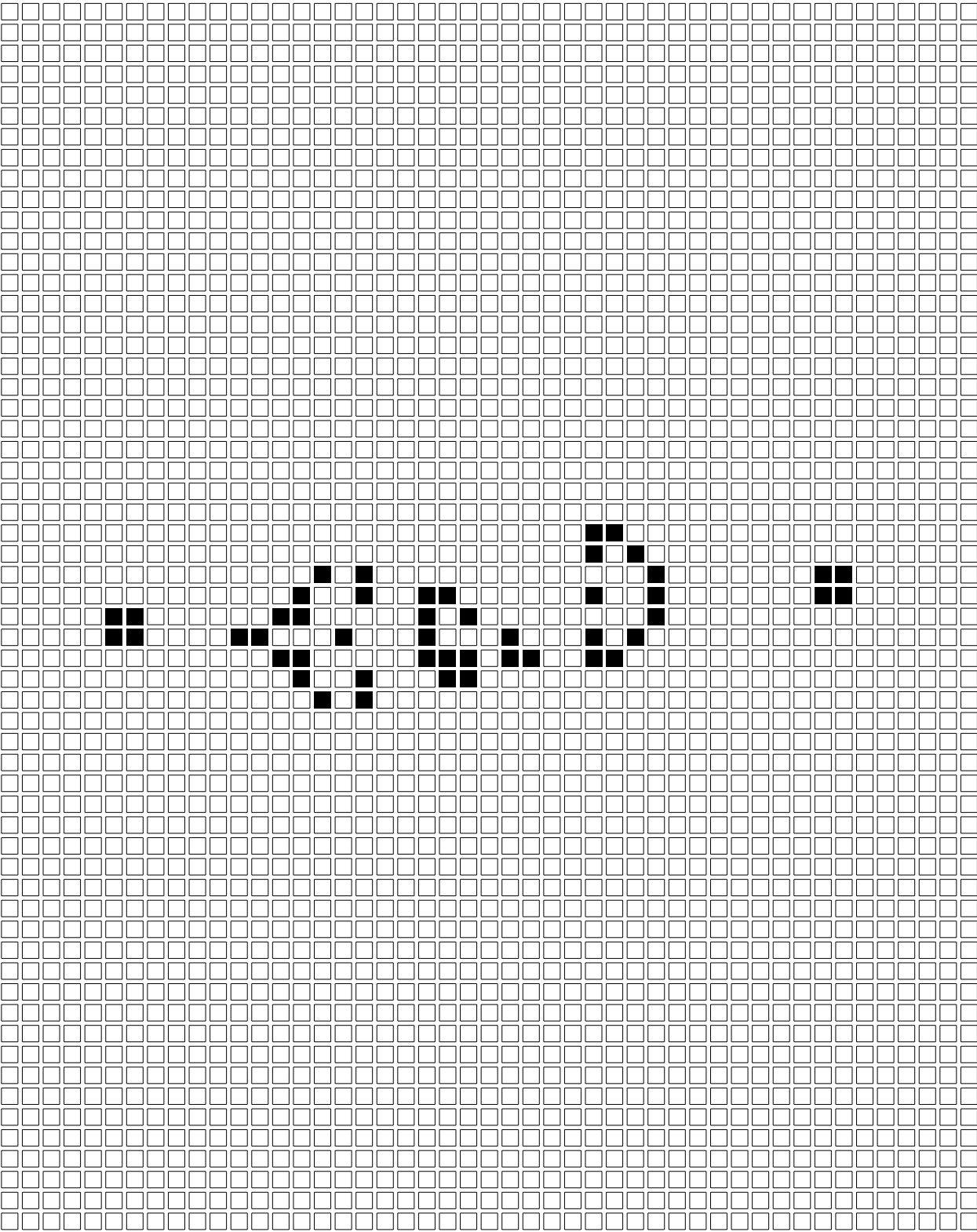
# Gosper Glider Gun

*A true period 30 glider gun.*



# Gosper Glider Gun

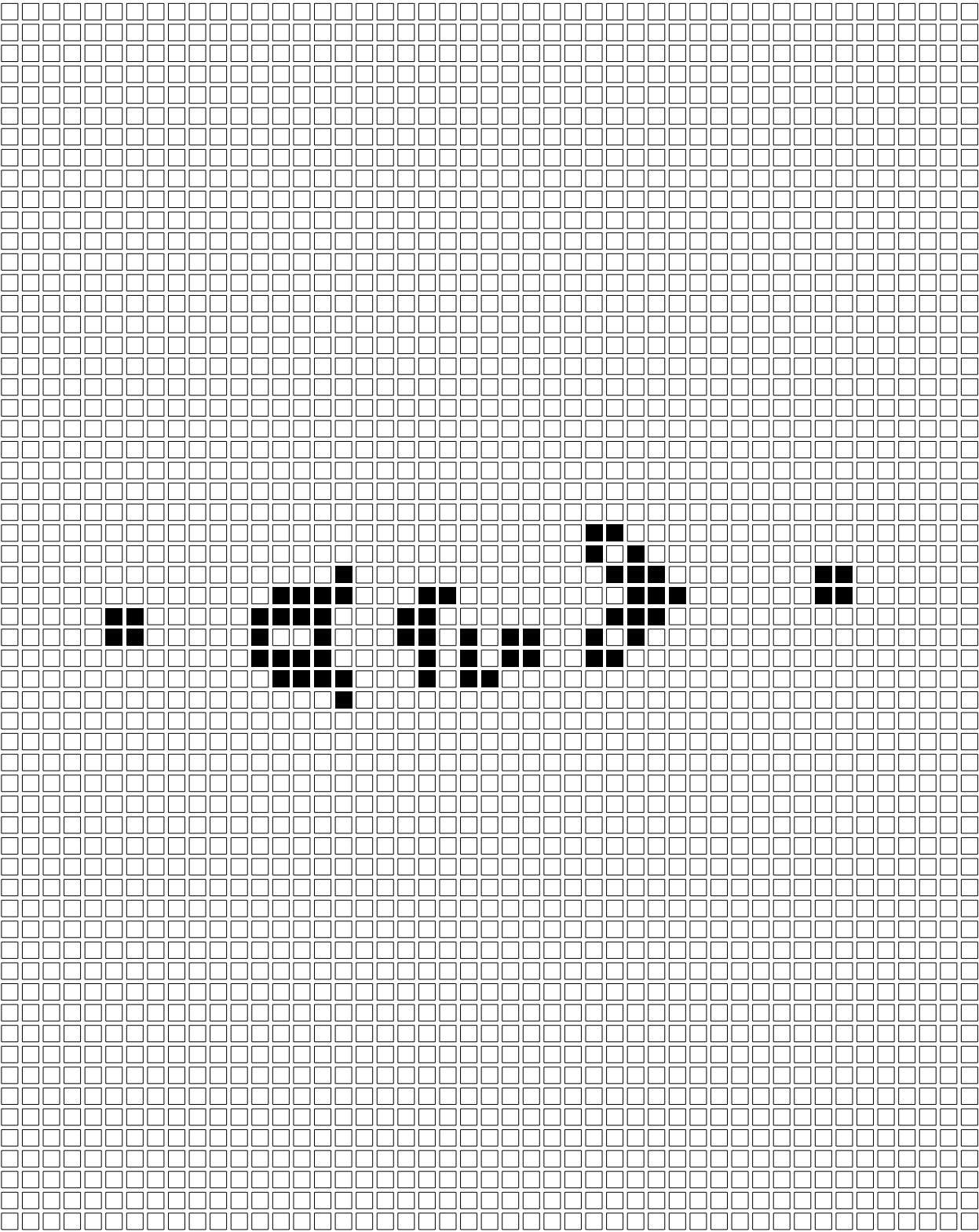
*A true period 30 glider gun.*





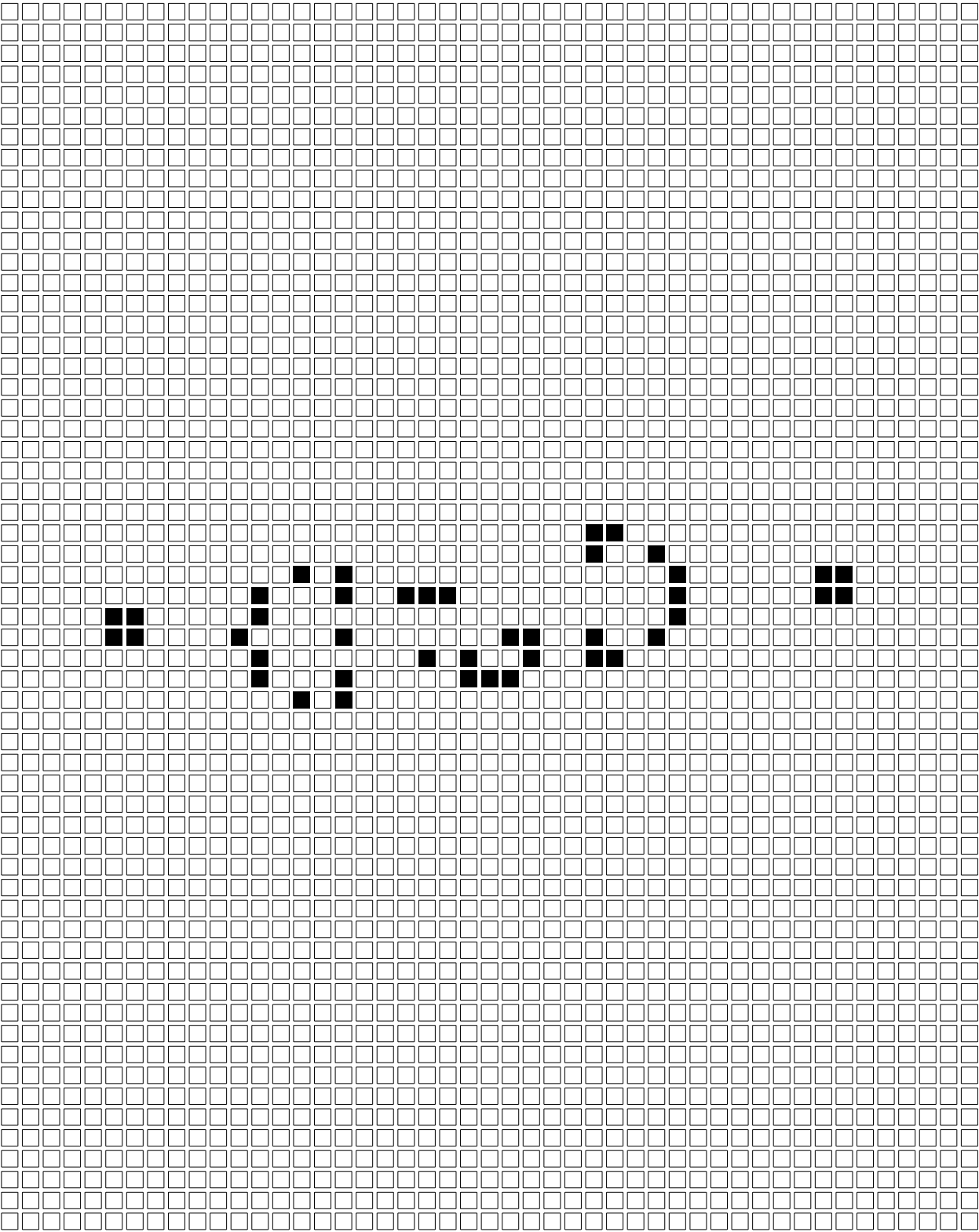
# Gosper Glider Gun

*A true period 30 glider gun.*



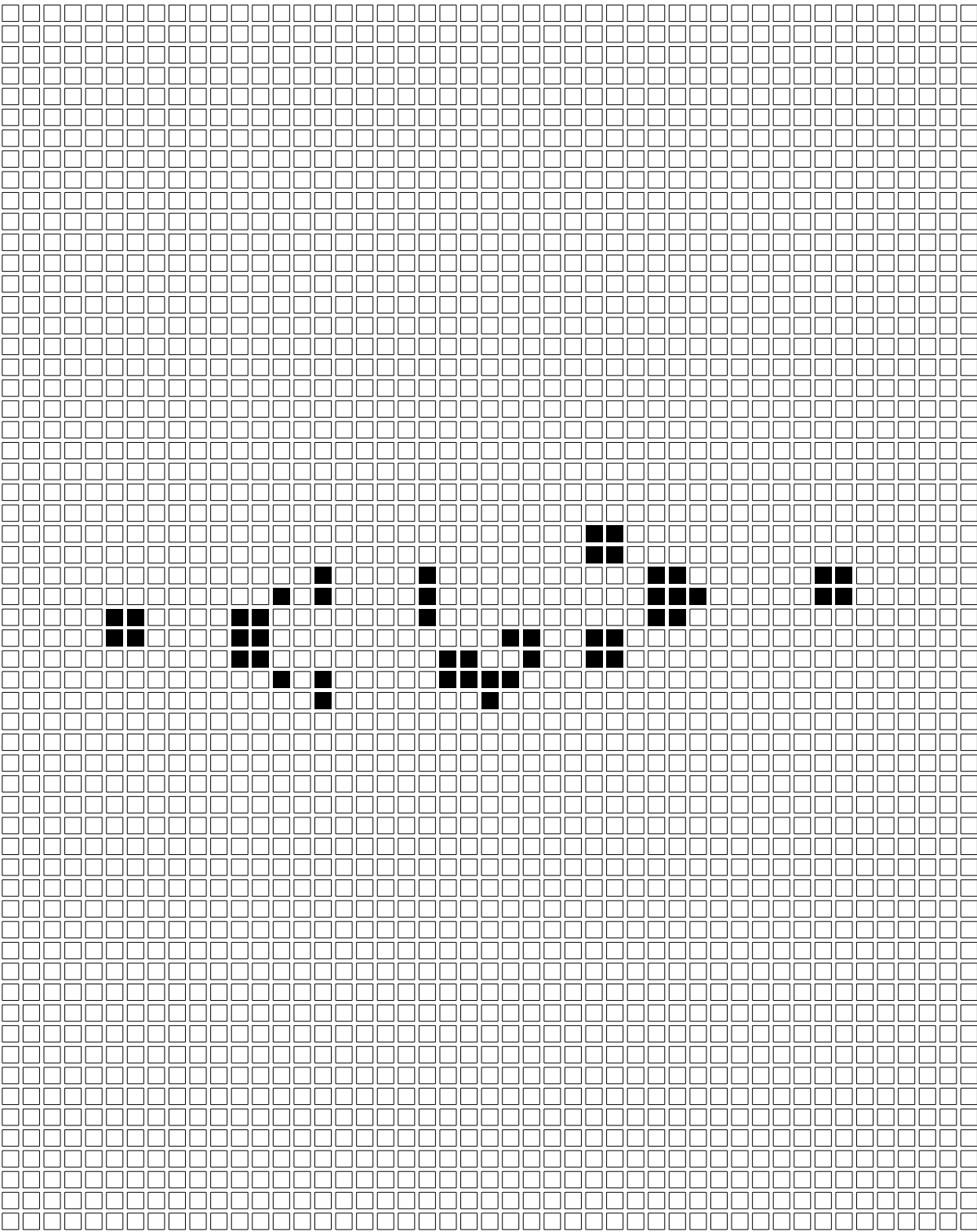
# Gosper Glider Gun

*A true period 30 glider gun.*



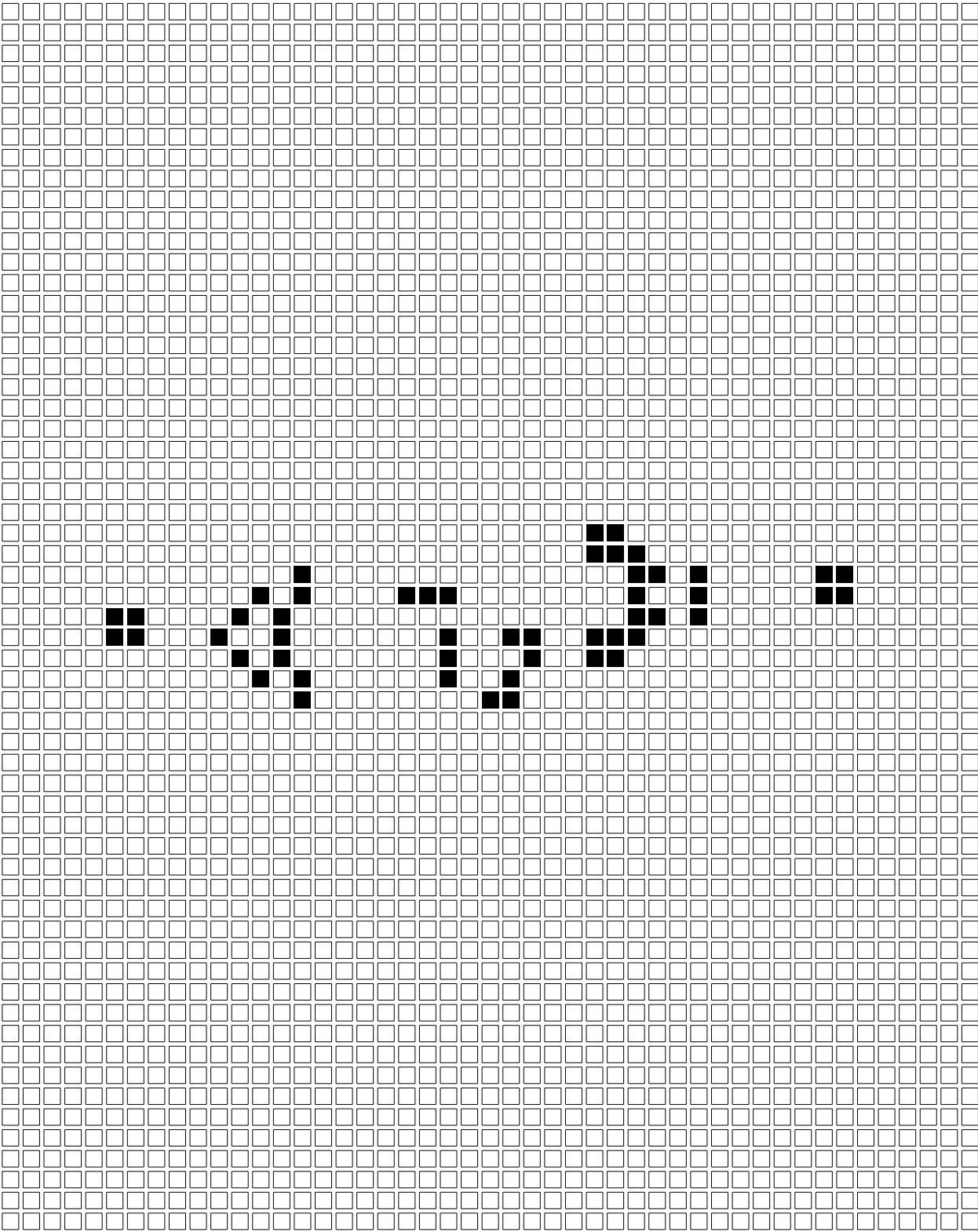
# Gosper Glider Gun

*A true period 30 glider gun.*



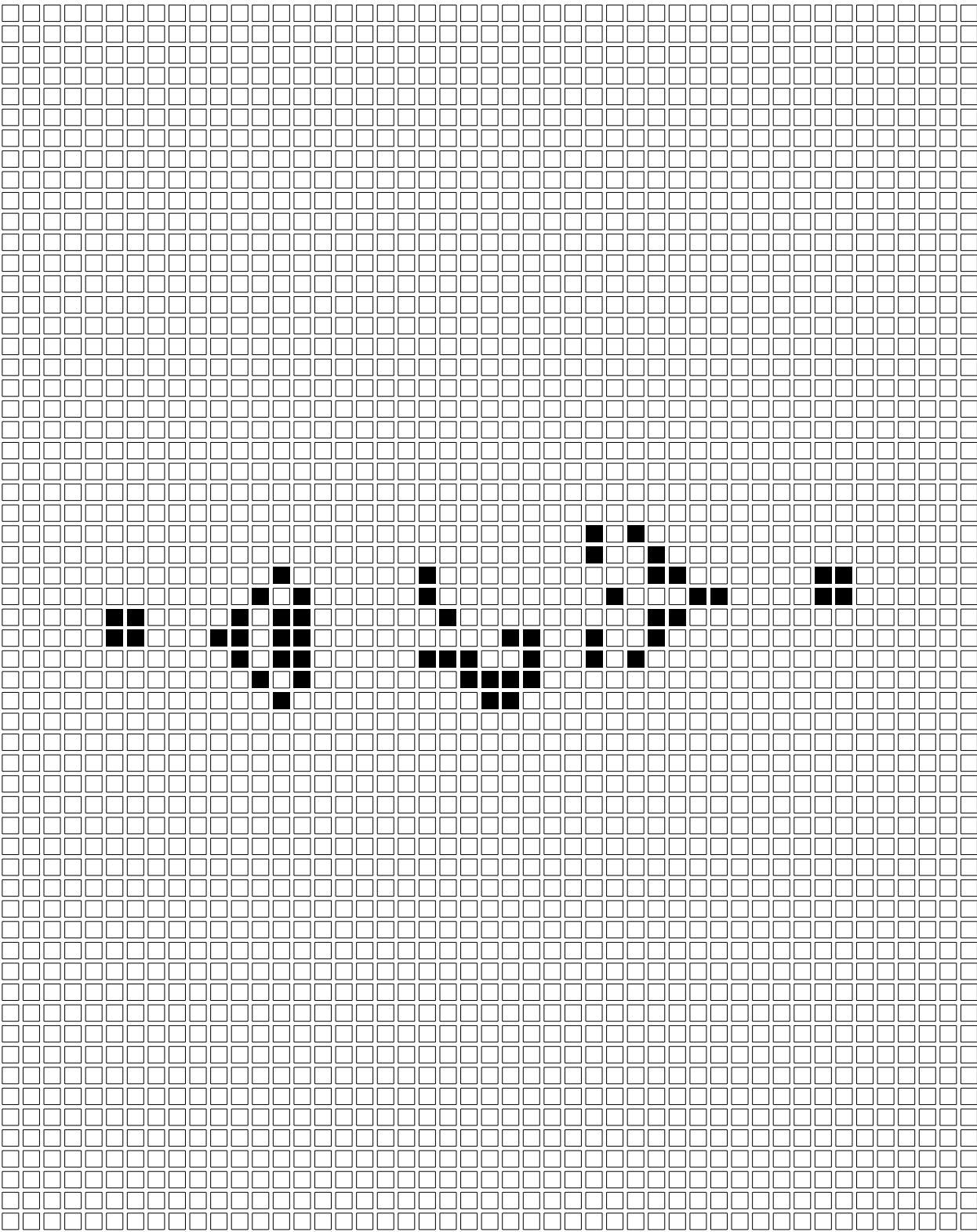
# Gosper Glider Gun

*A true period 30 glider gun.*



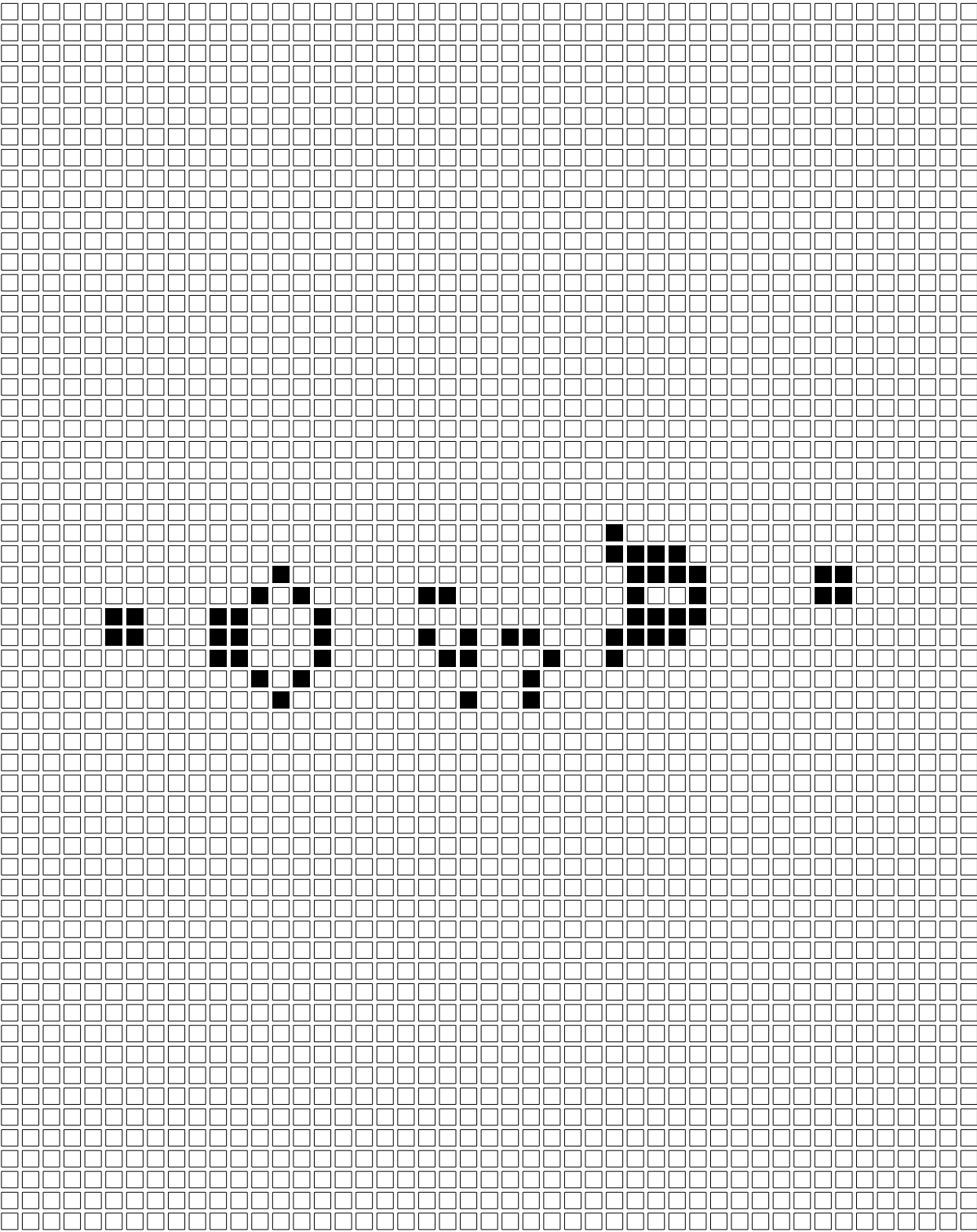
# Gosper Glider Gun

*A true period 30 glider gun.*



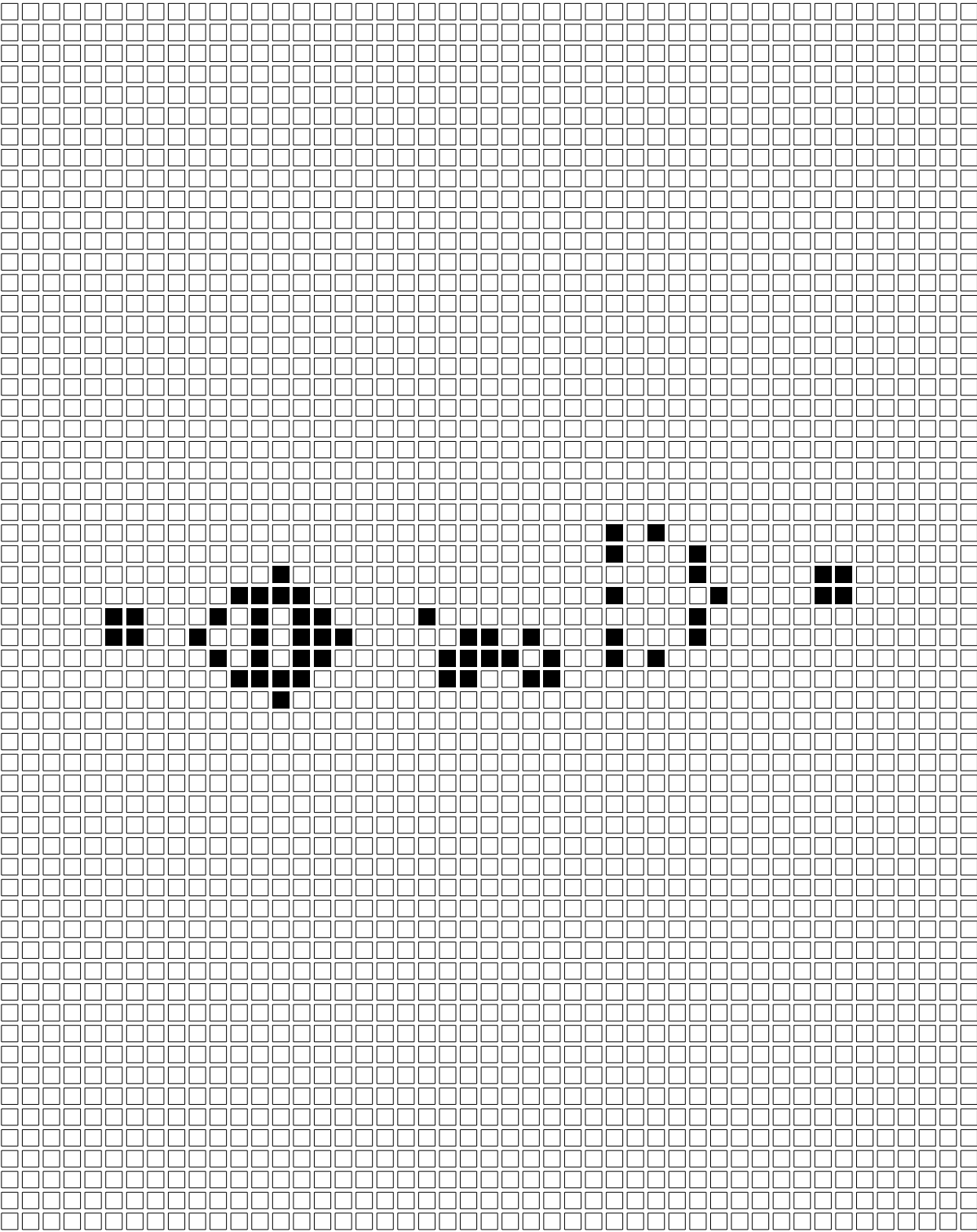
# Gosper Glider Gun

*A true period 30 glider gun.*



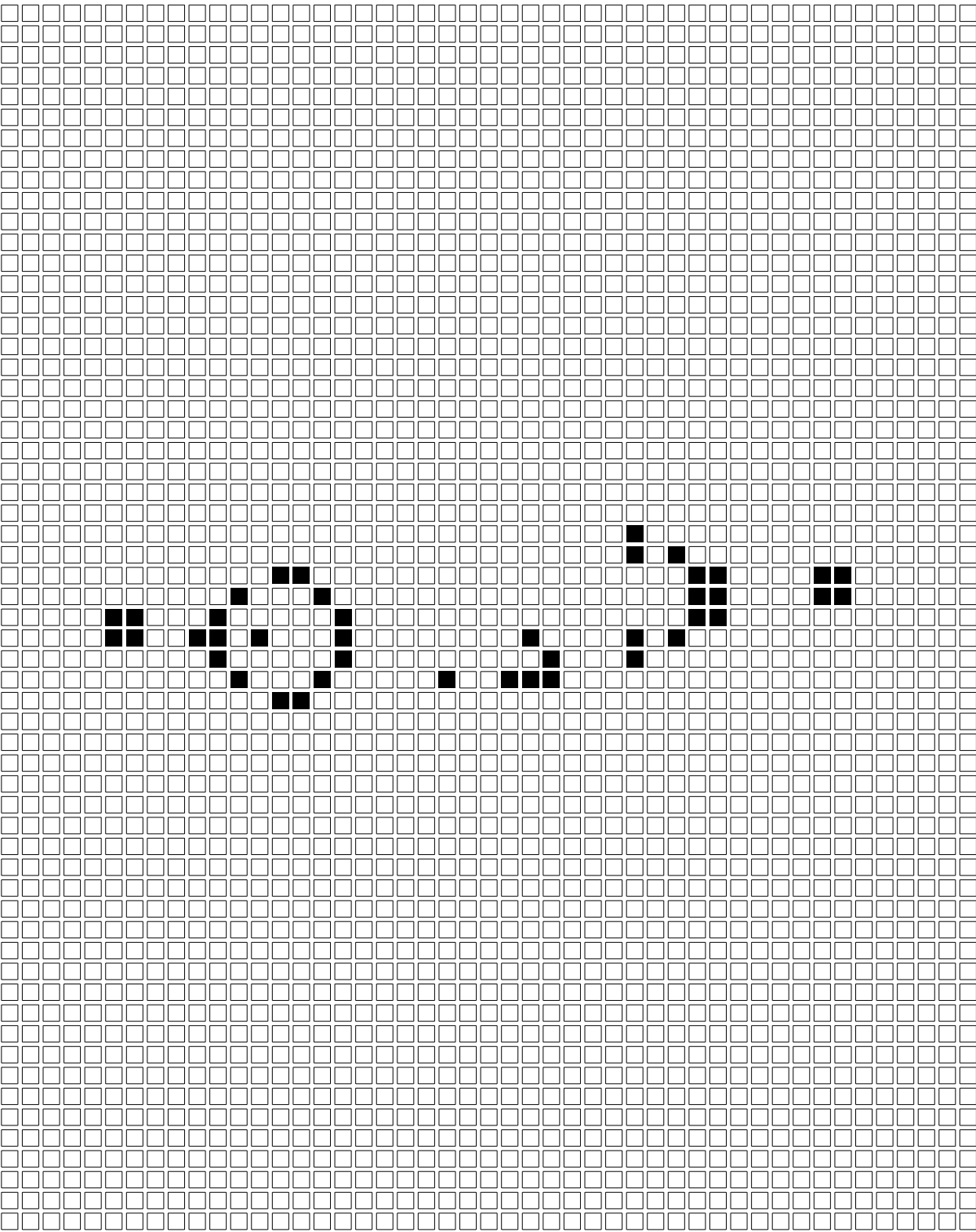
# Gosper Glider Gun

*A true period 30 glider gun.*



# Gosper Glider Gun

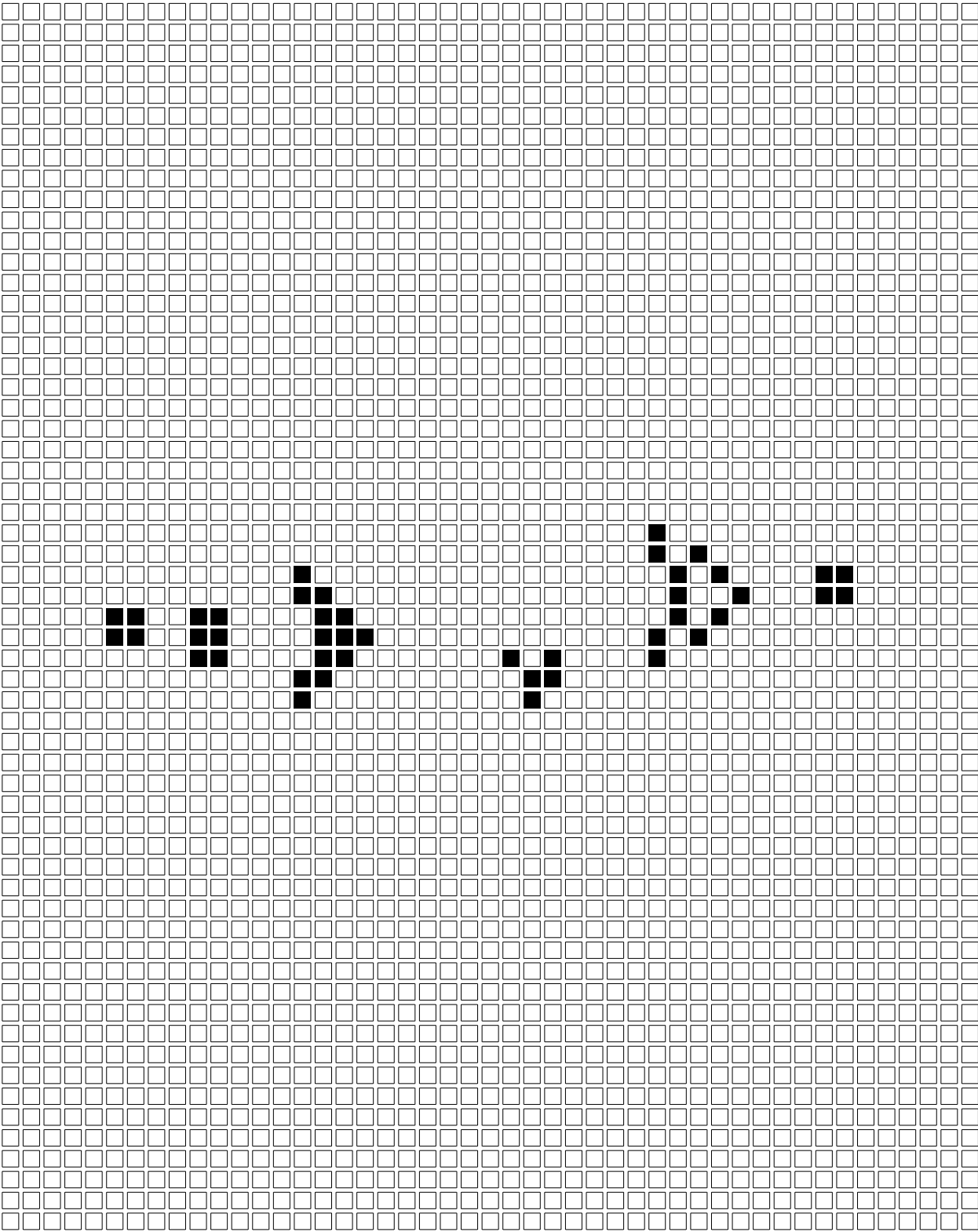
*A true period 30 glider gun.*





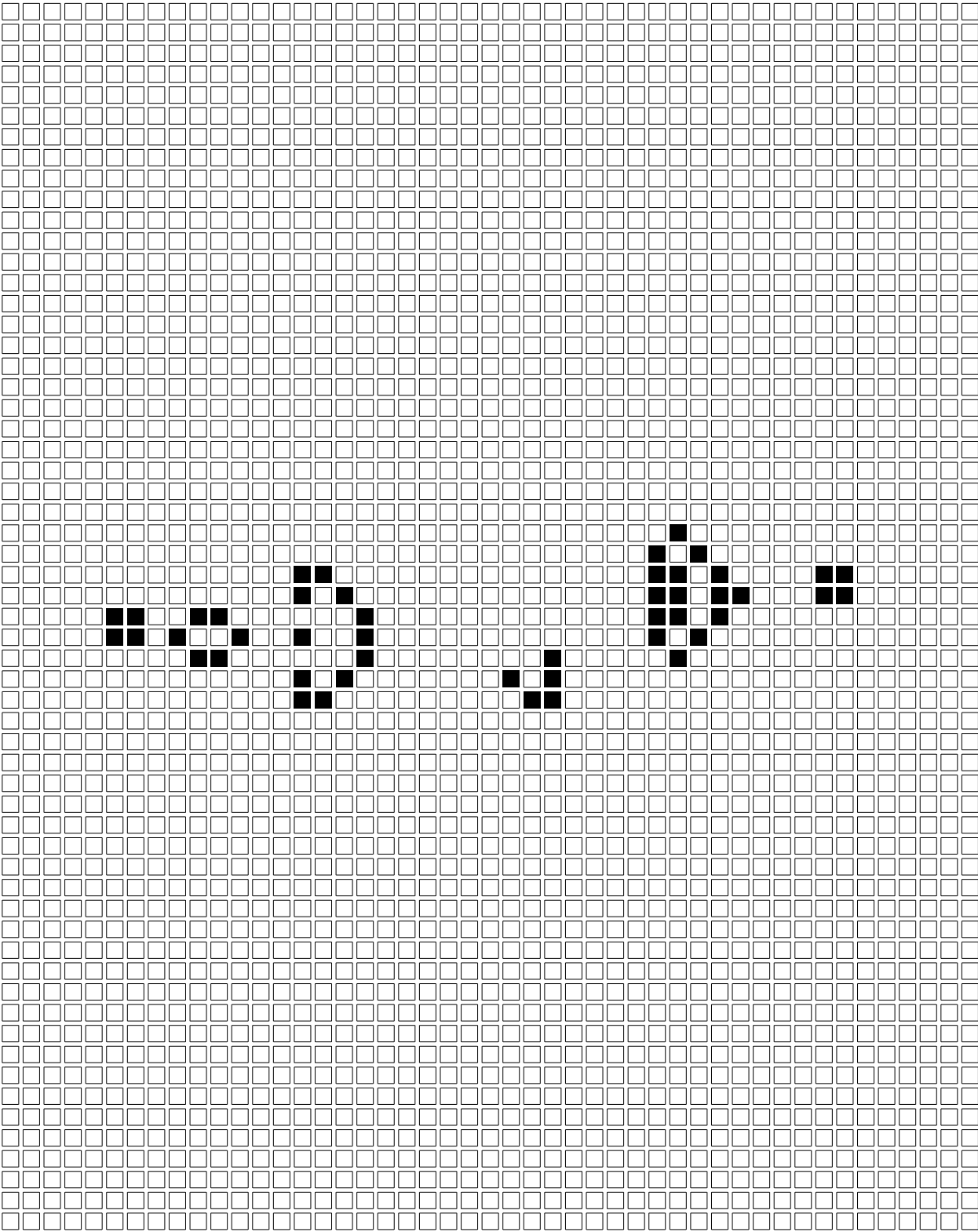
# Gosper Glider Gun

*A true period 30 glider gun.*



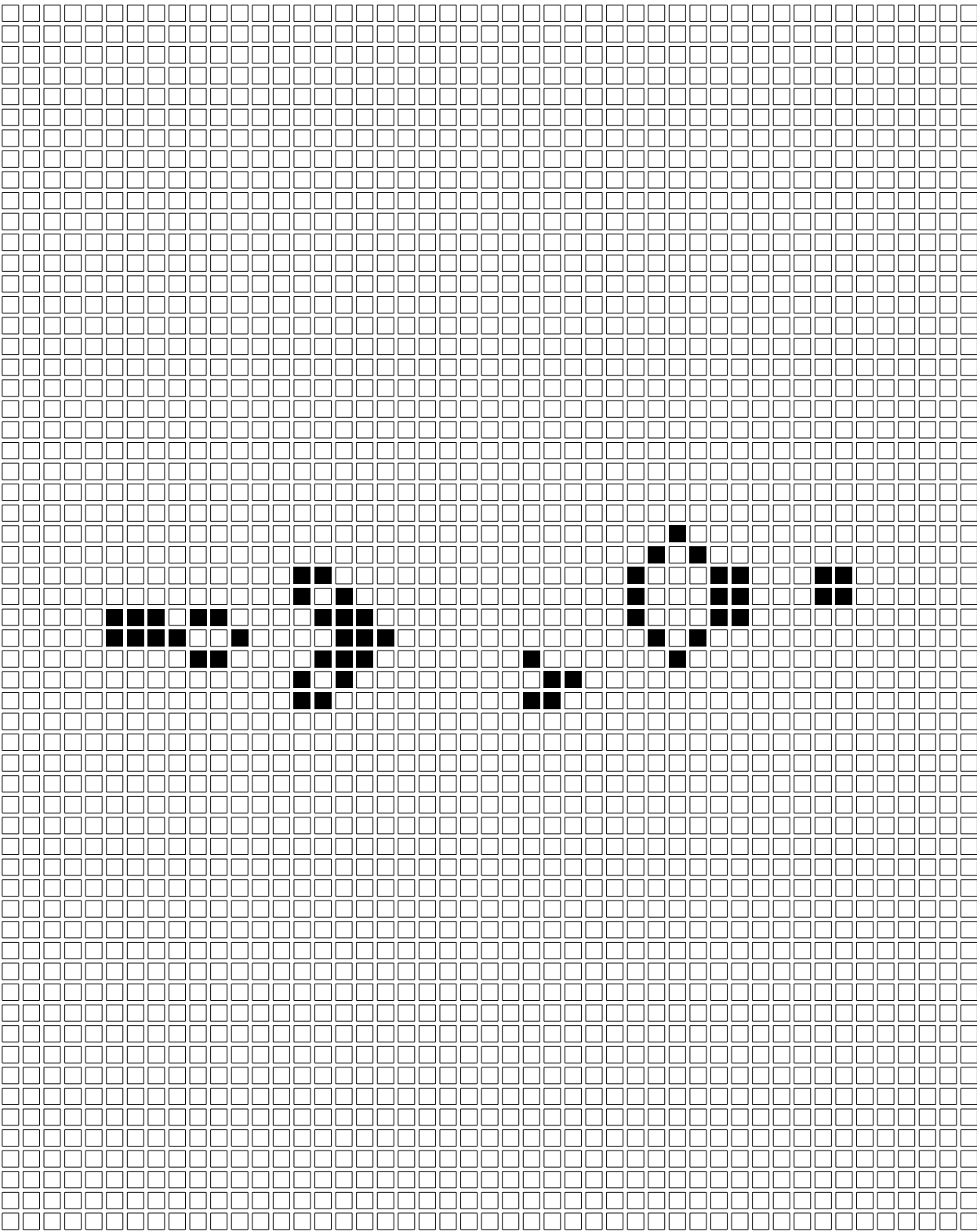
# Gosper Glider Gun

*A true period 30 glider gun.*



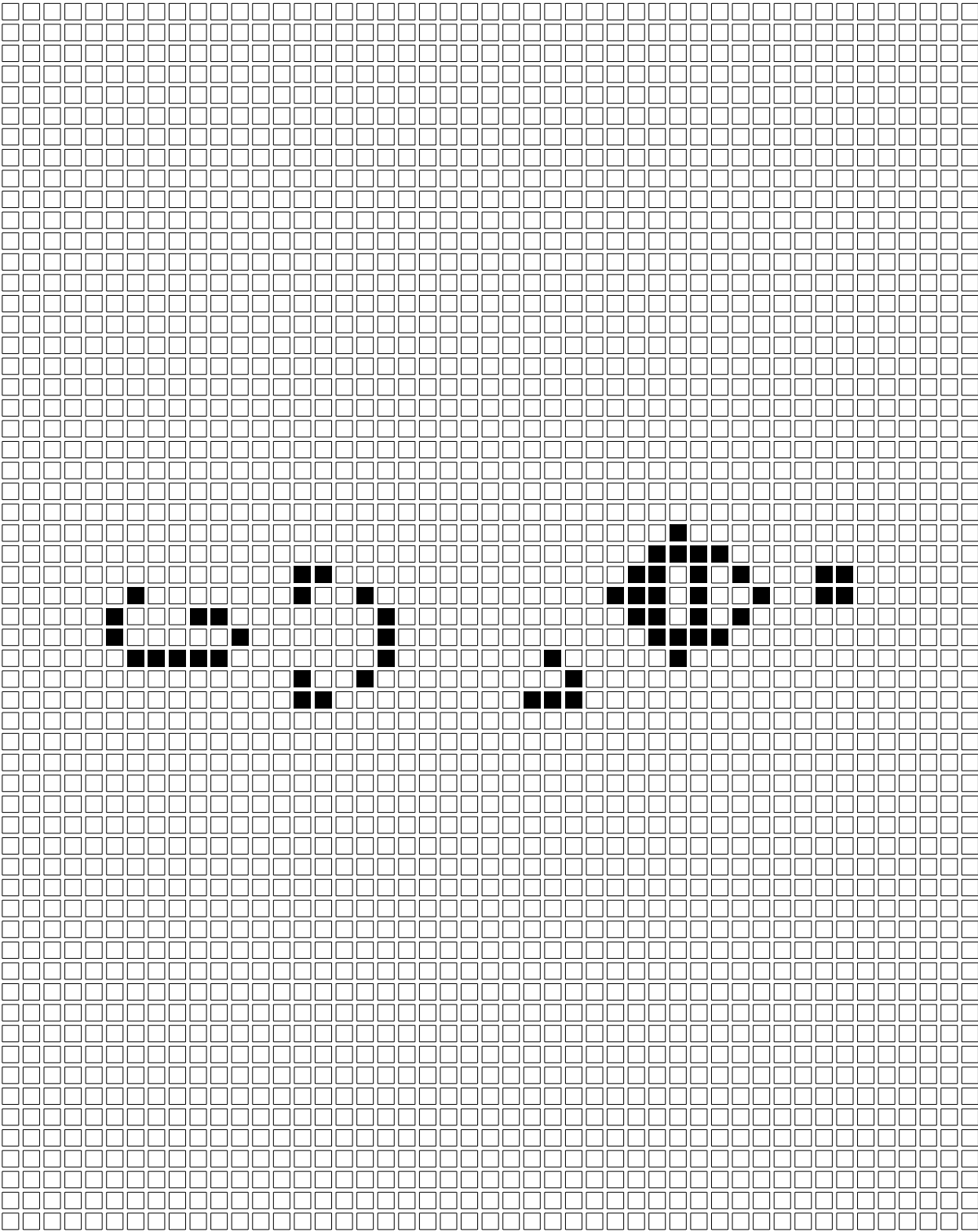
# Gosper Glider Gun

*A true period 30 glider gun.*



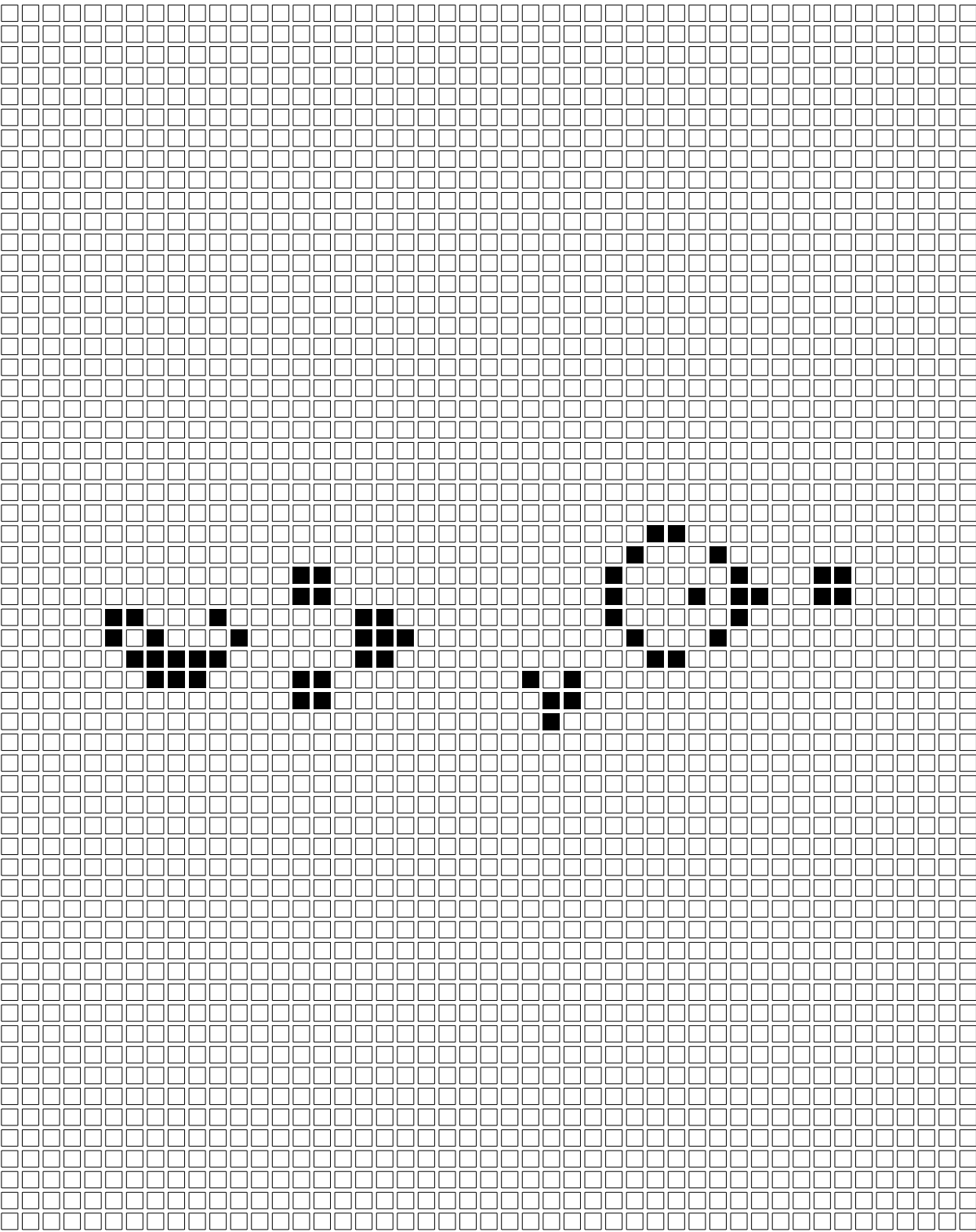
# Gosper Glider Gun

*A true period 30 glider gun.*



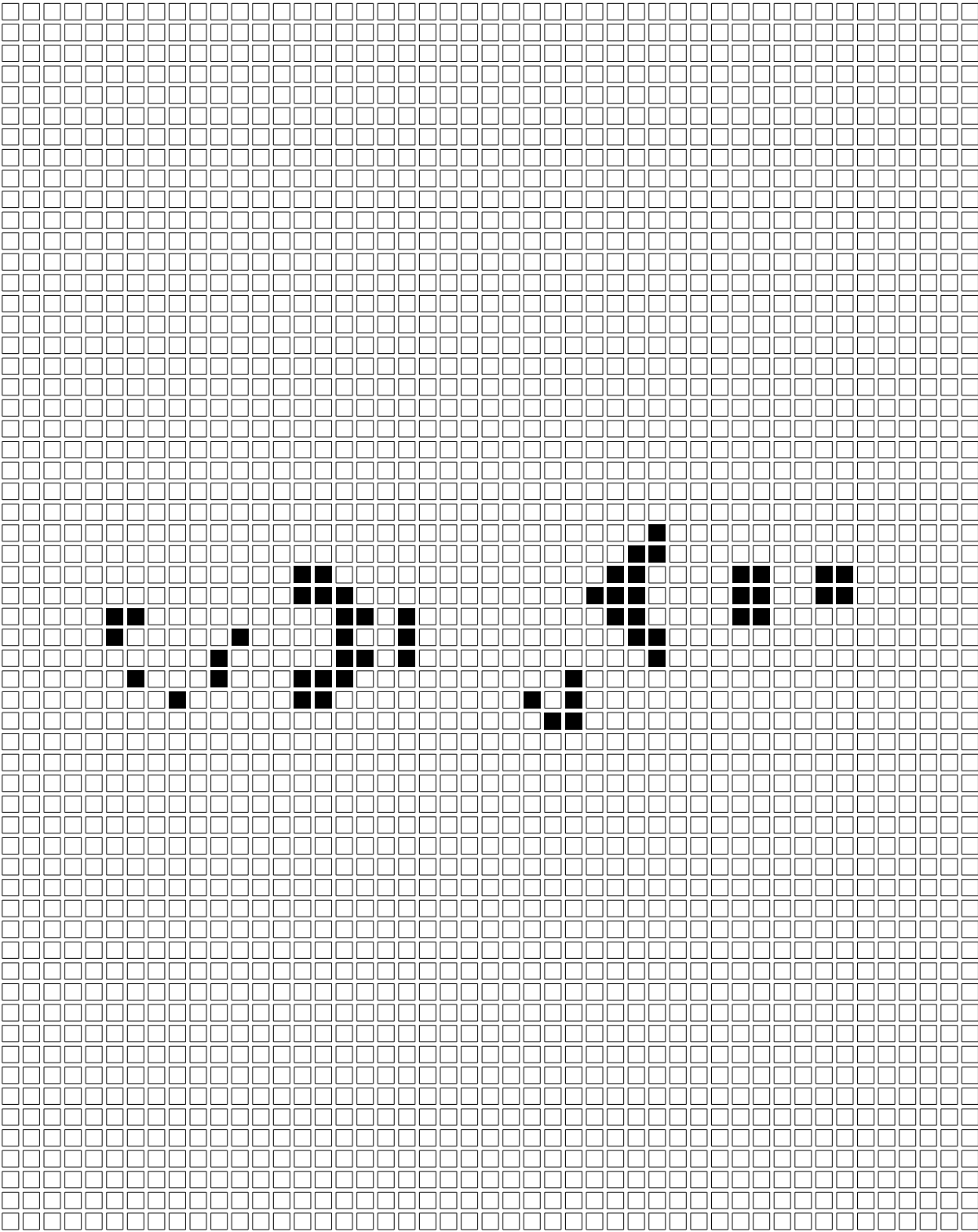
# Gosper Glider Gun

*A true period 30 glider gun.*



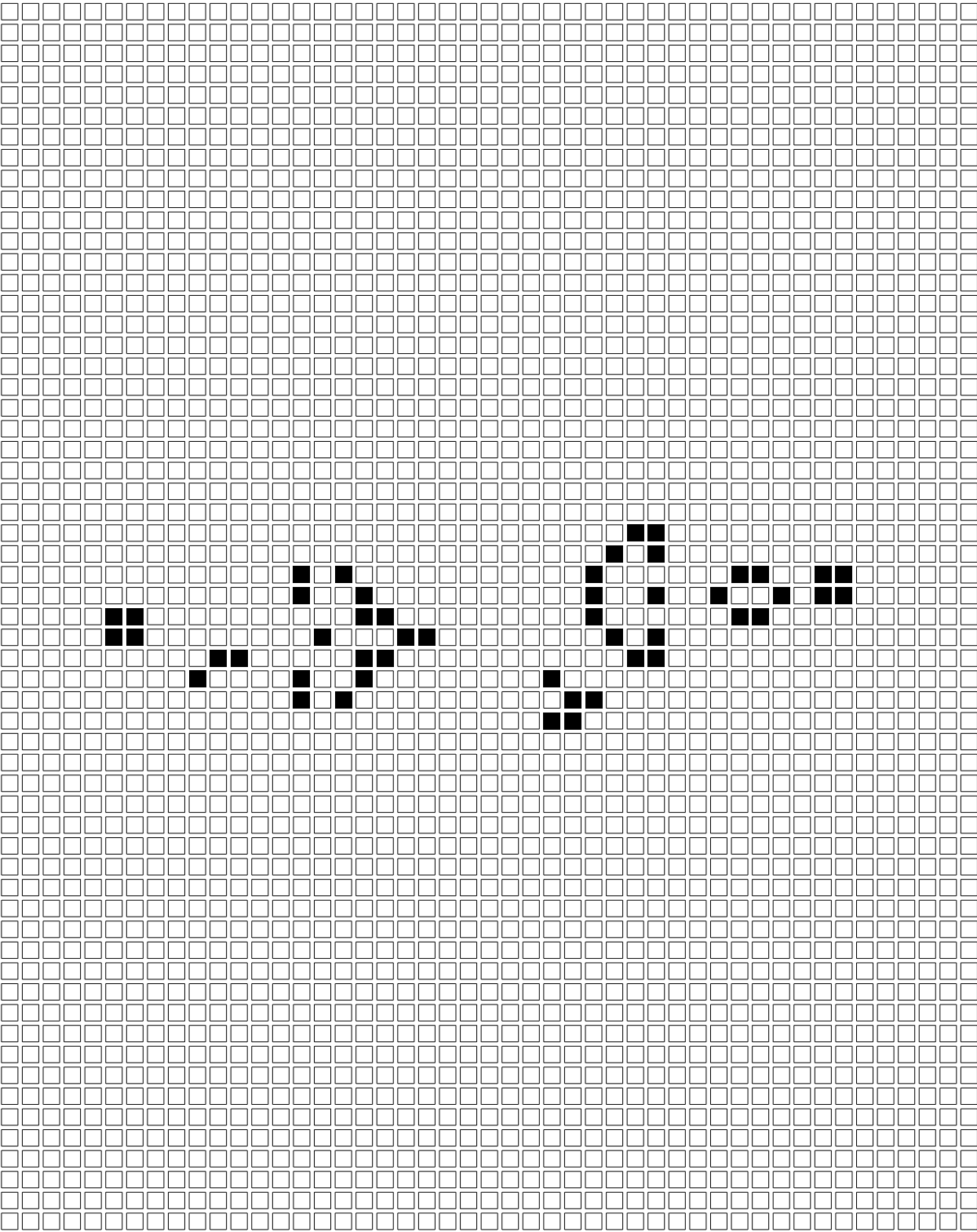
# Gosper Glider Gun

*A true period 30 glider gun.*



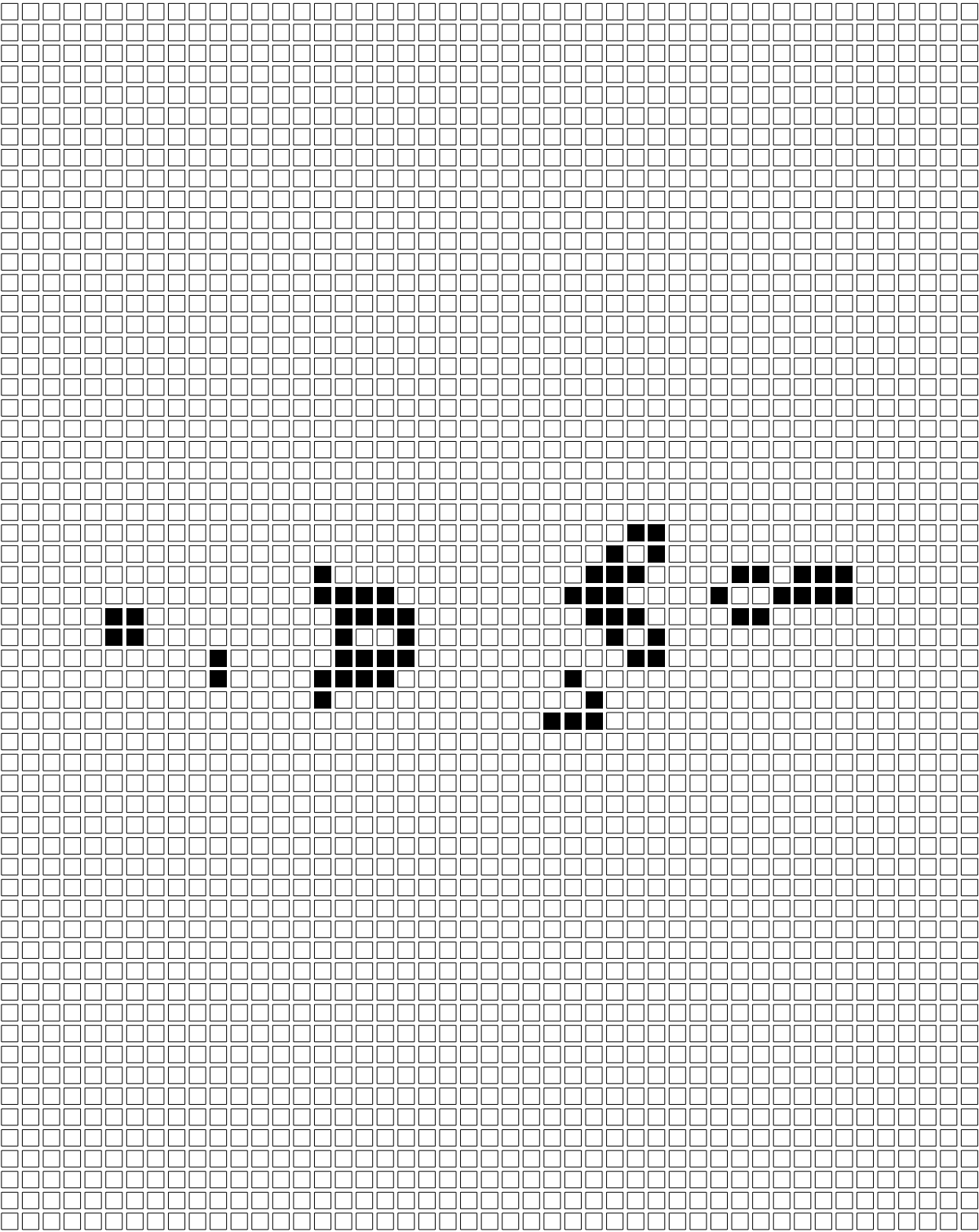
# Gosper Glider Gun

*A true period 30 glider gun.*



# Gosper Glider Gun

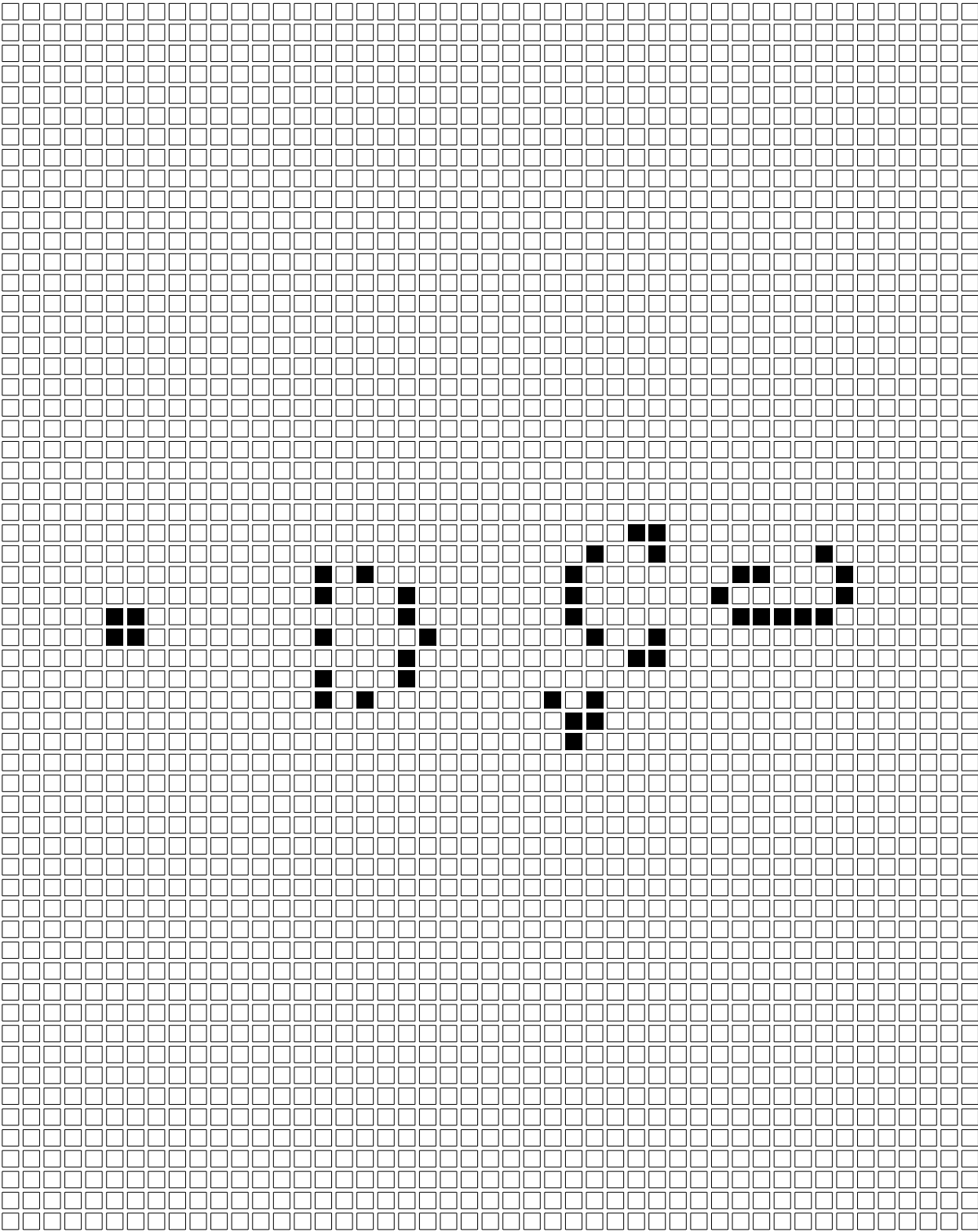
*A true period 30 glider gun.*





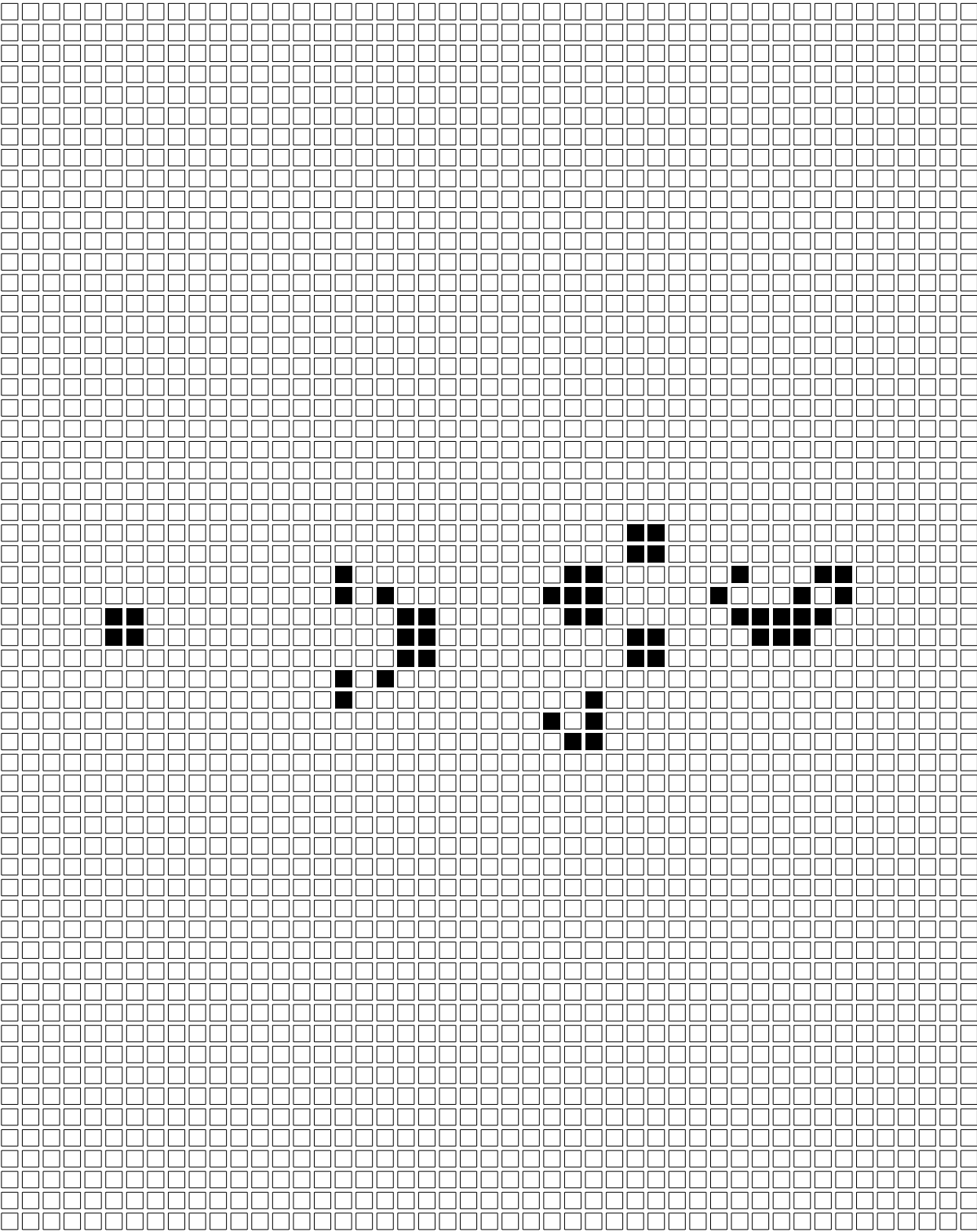
# Gosper Glider Gun

*A true period 30 glider gun.*



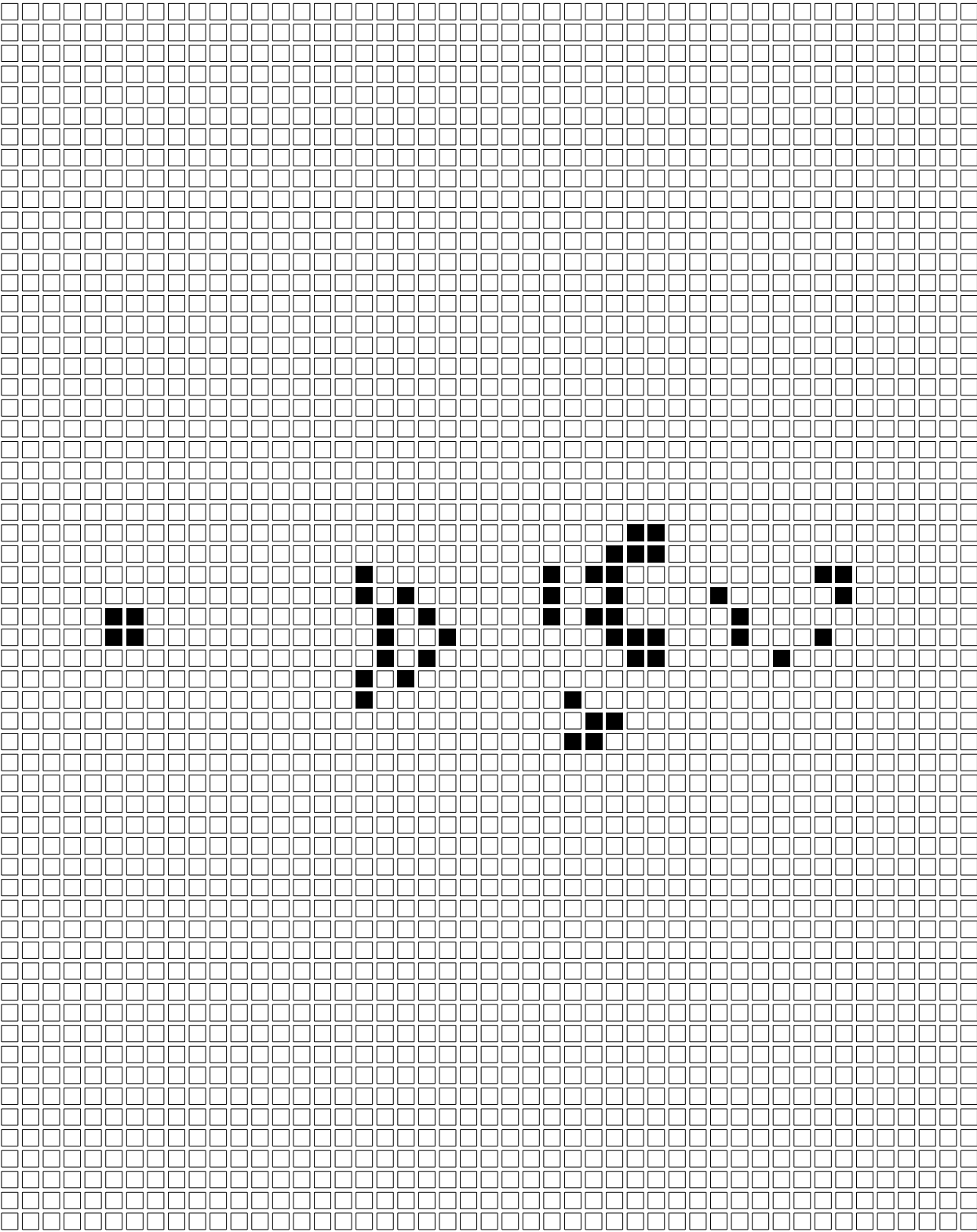
# Gosper Glider Gun

*A true period 30 glider gun.*



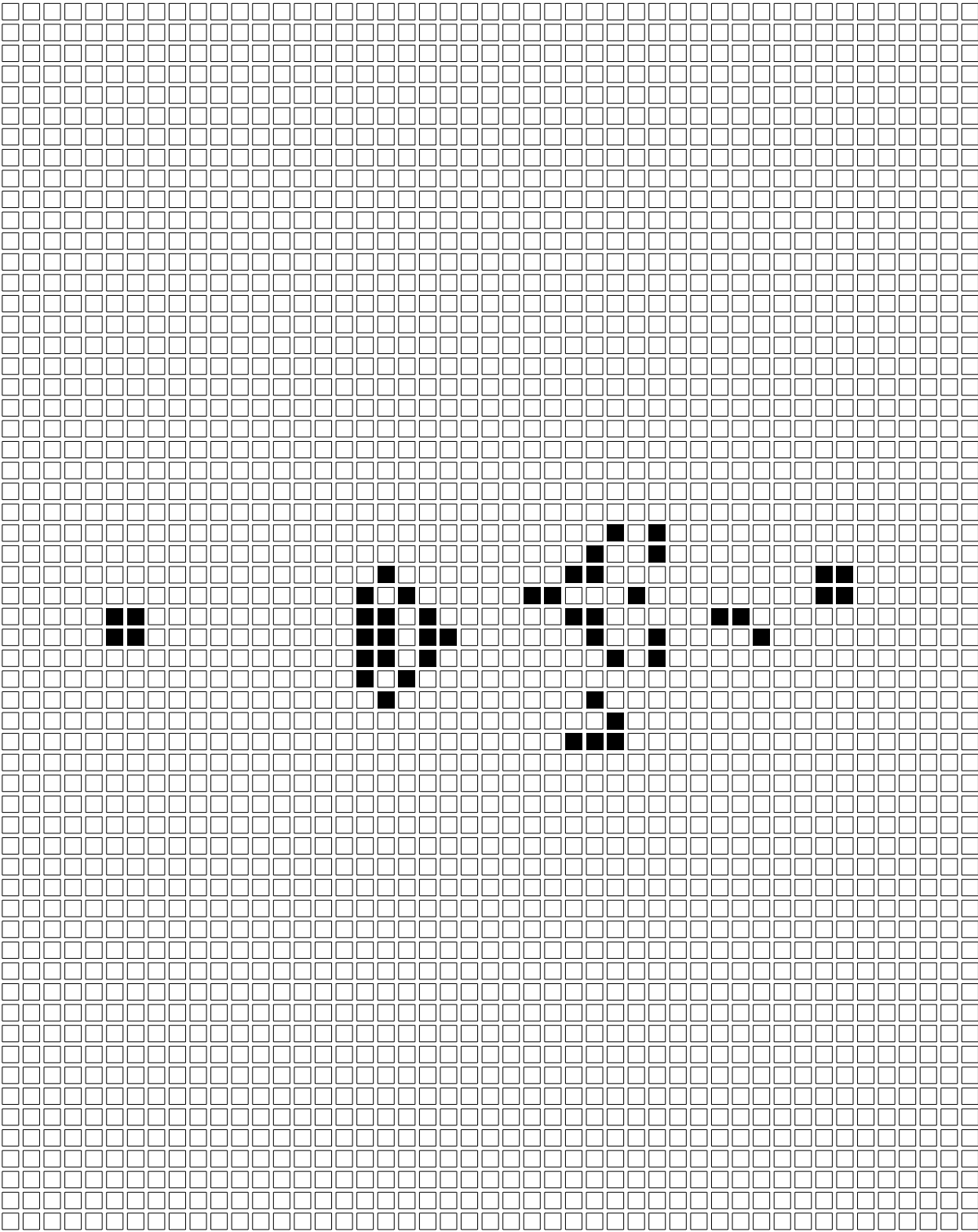
# Gosper Glider Gun

*A true period 30 glider gun.*



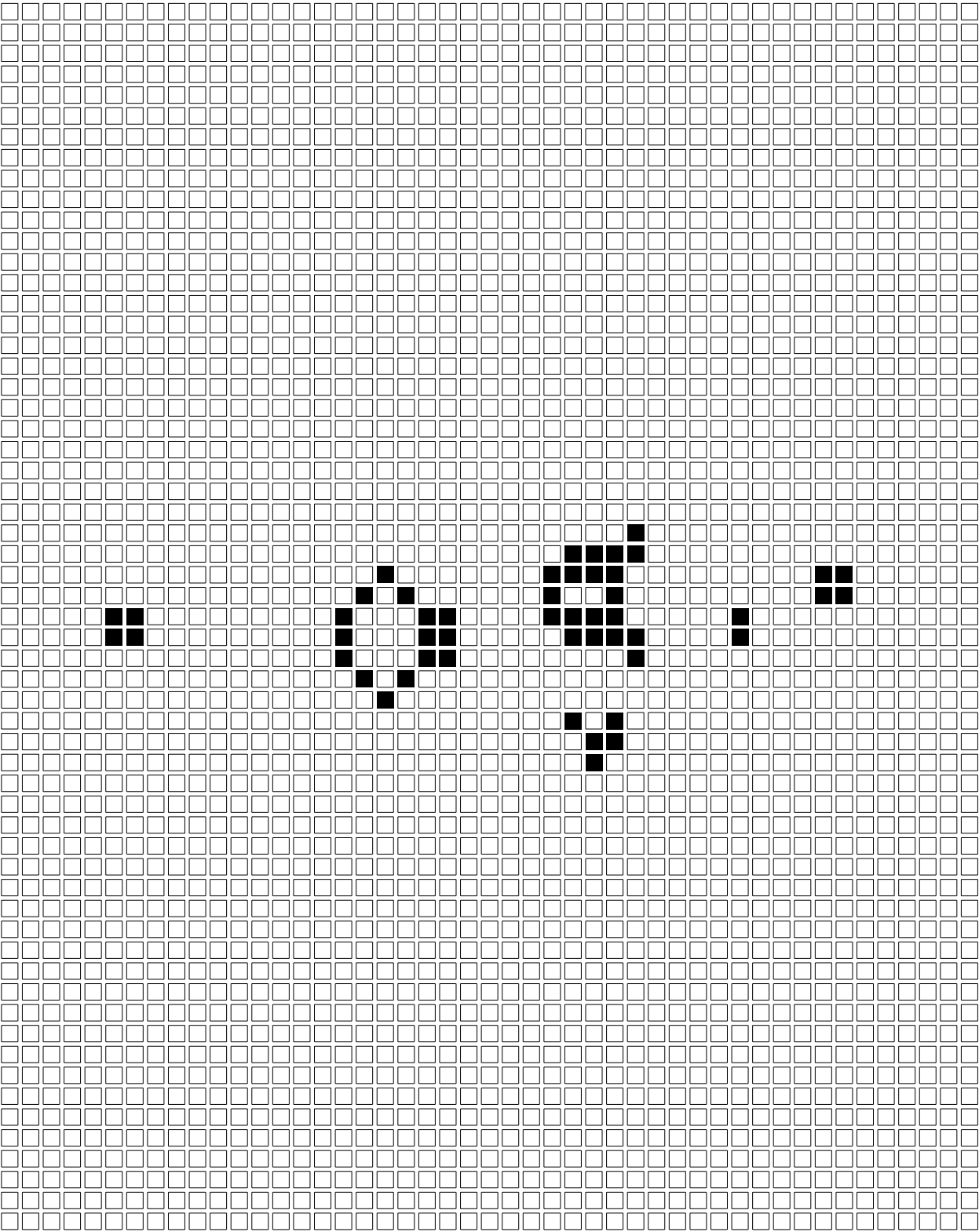
# Gosper Glider Gun

*A true period 30 glider gun.*



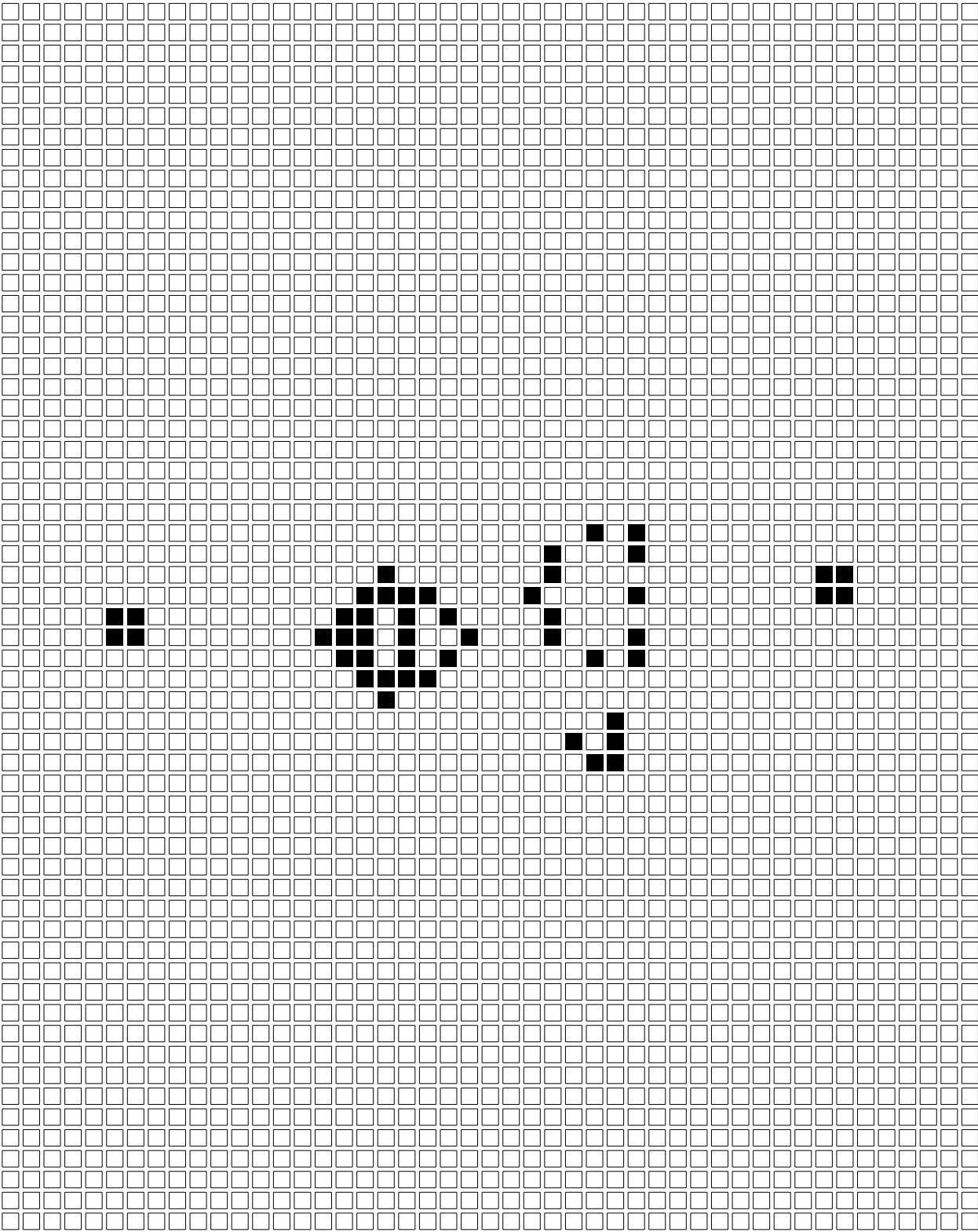
# Gosper Glider Gun

*A true period 30 glider gun.*



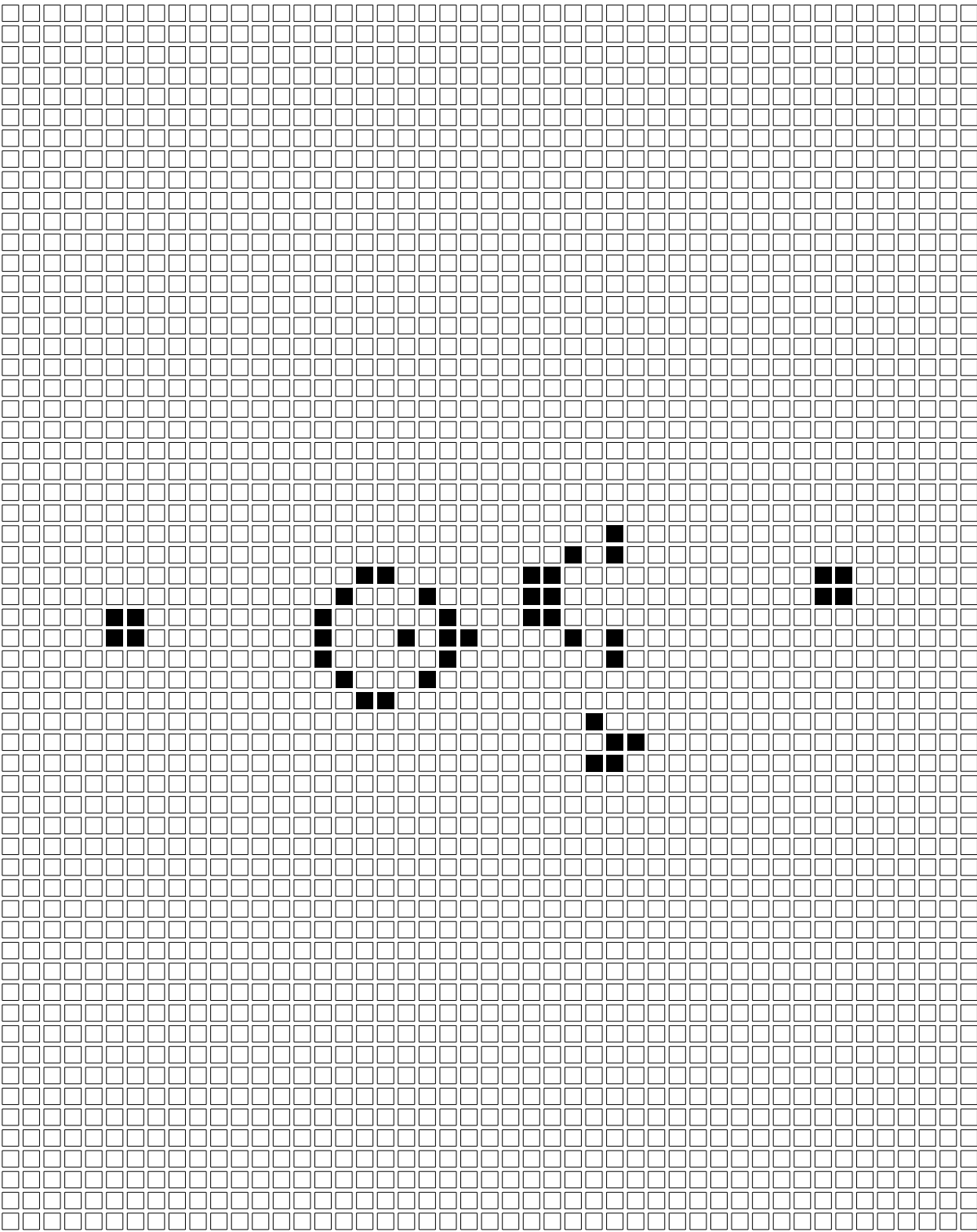
# Gosper Glider Gun

*A true period 30 glider gun.*



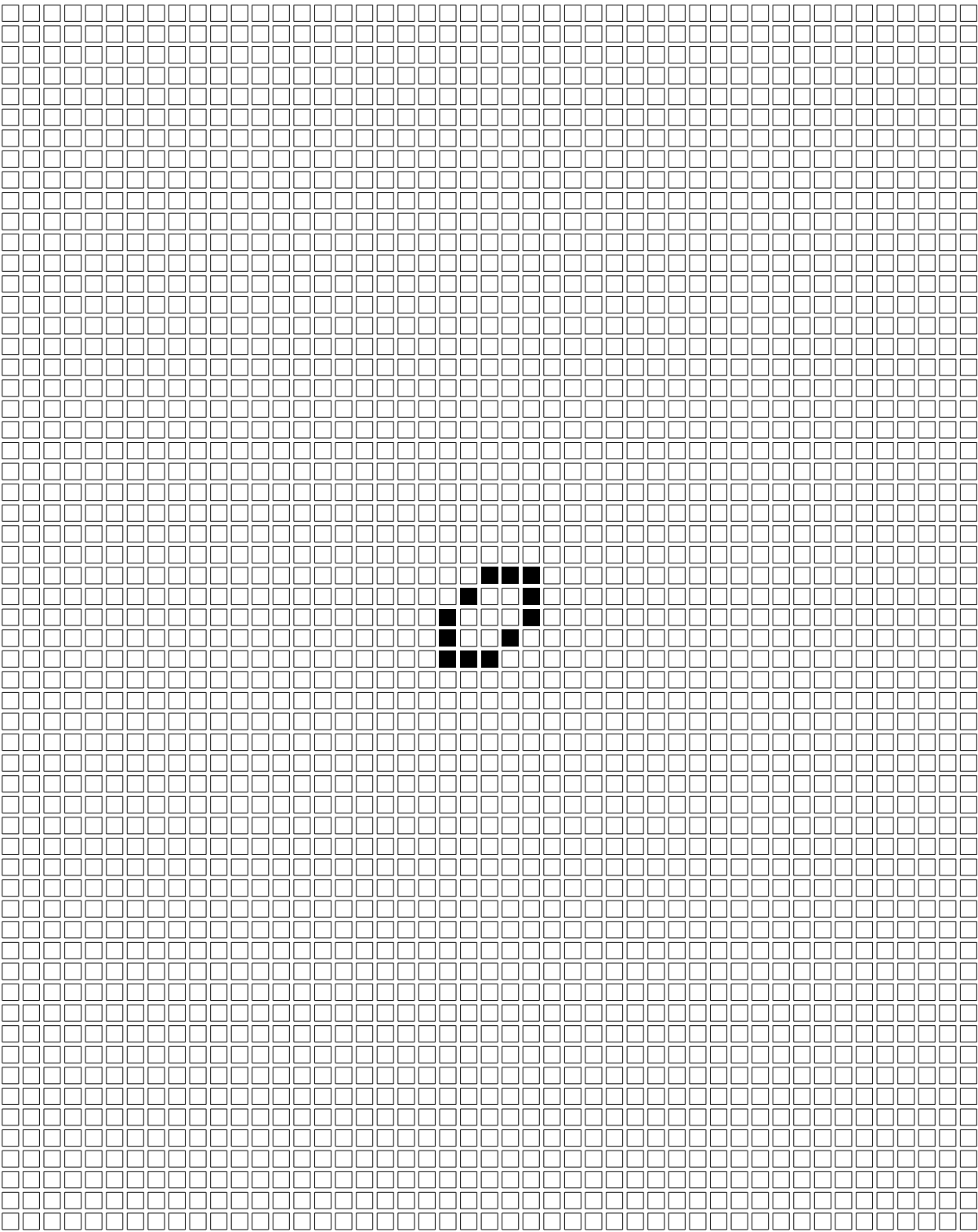
# Gosper Glider Gun

*A true period 30 glider gun.*



Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*

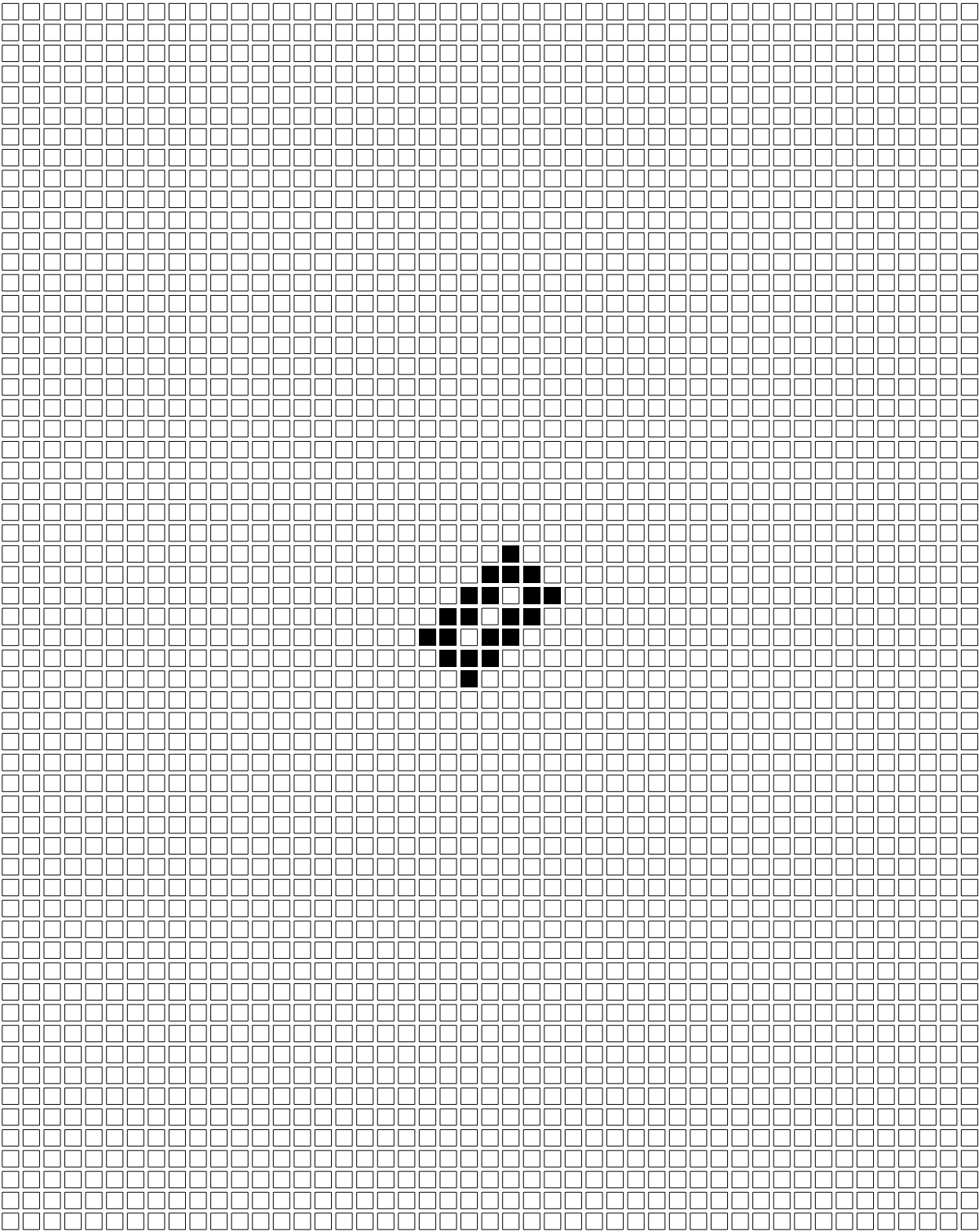




Replicator

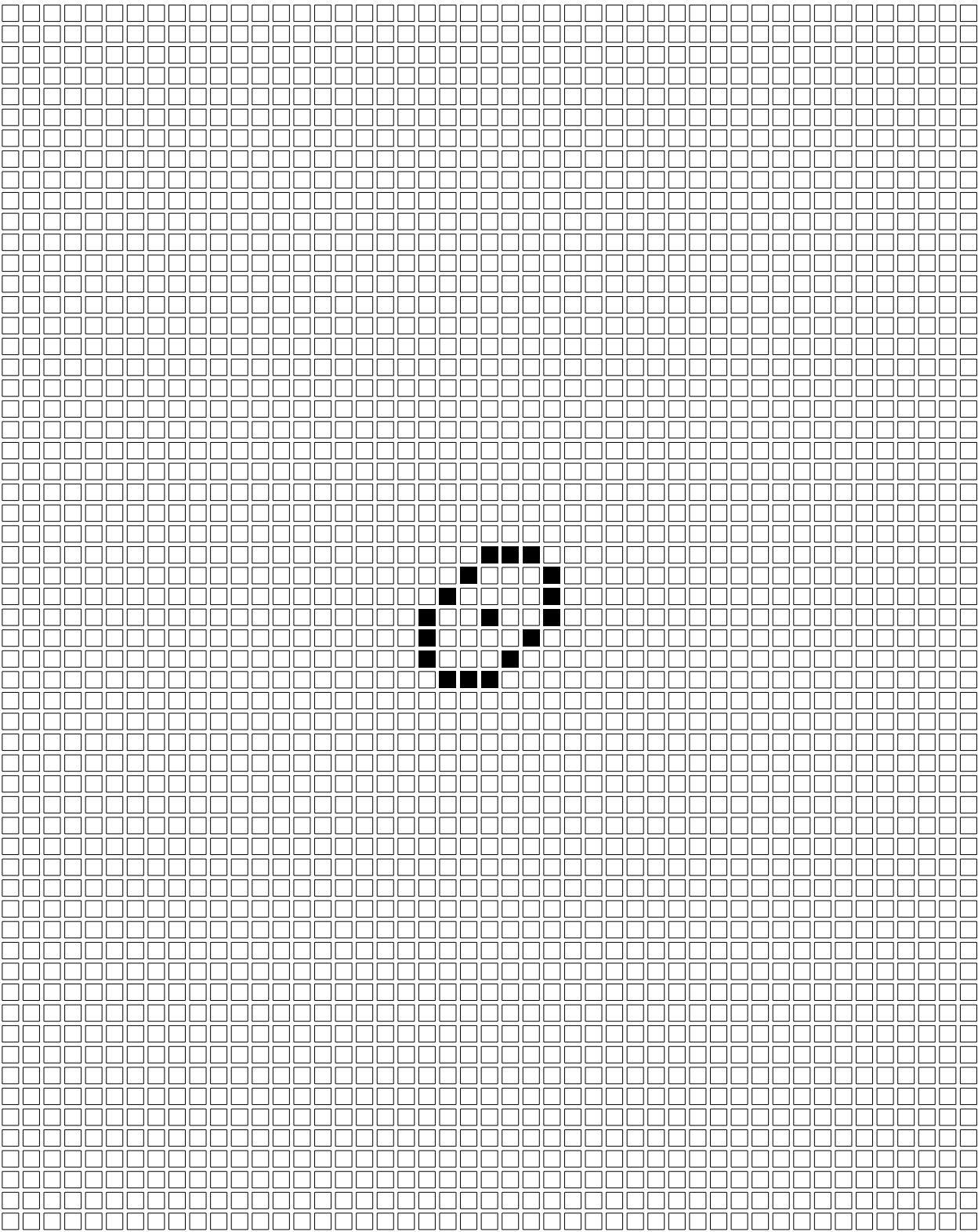
BY Nathan Thompson

*A replicator for the HighLife rule.*



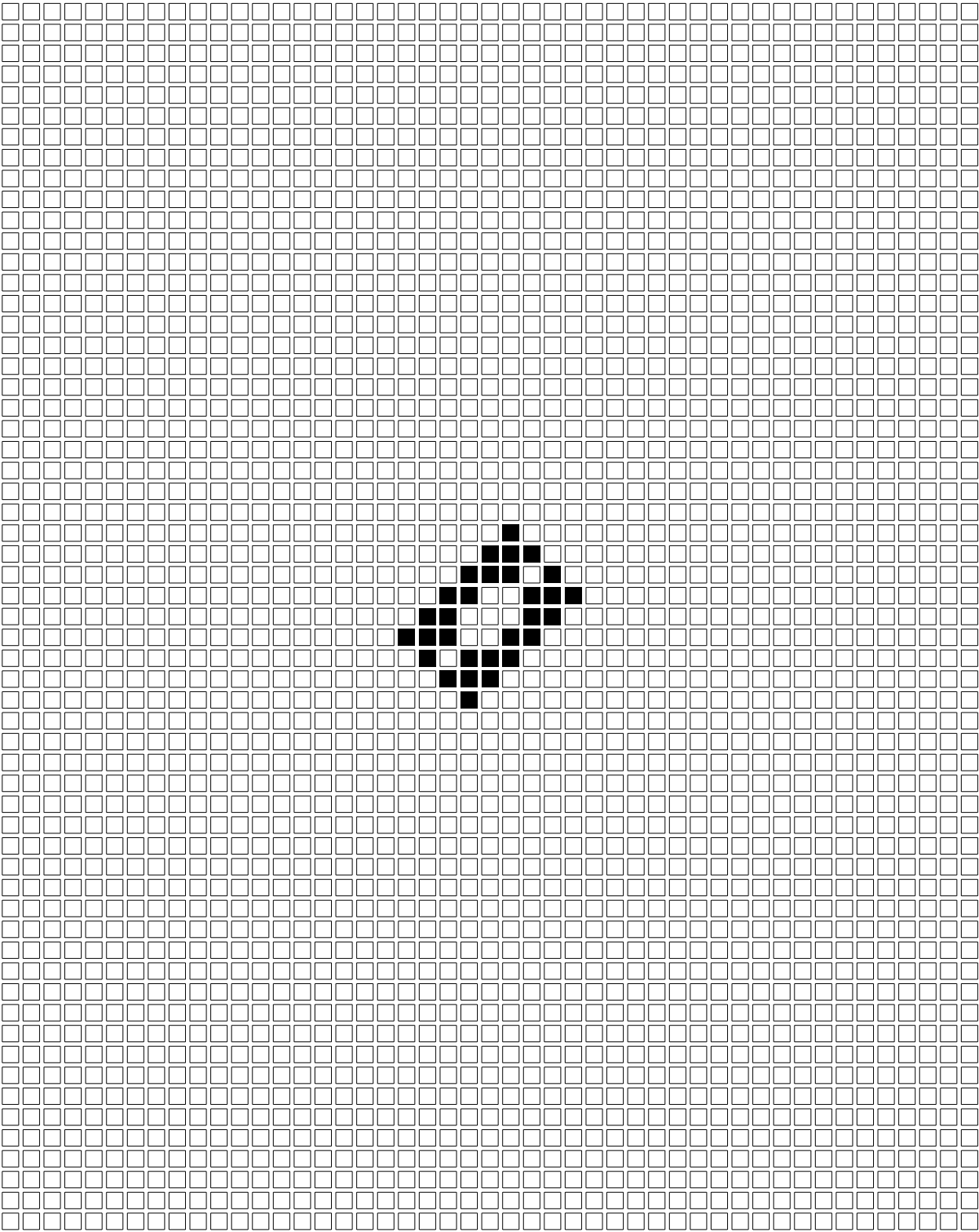
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

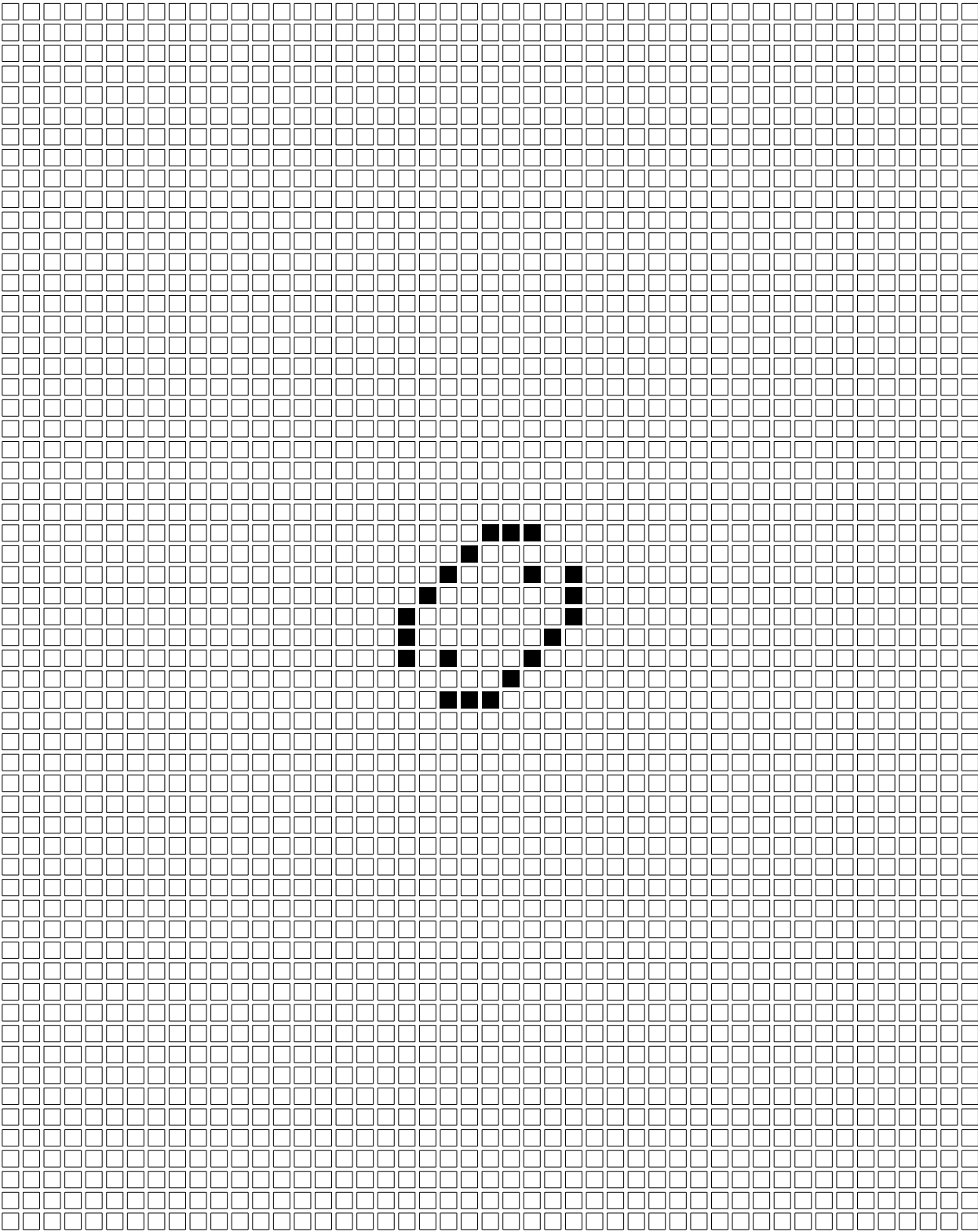
*A replicator for the HighLife rule.*



# Replicator

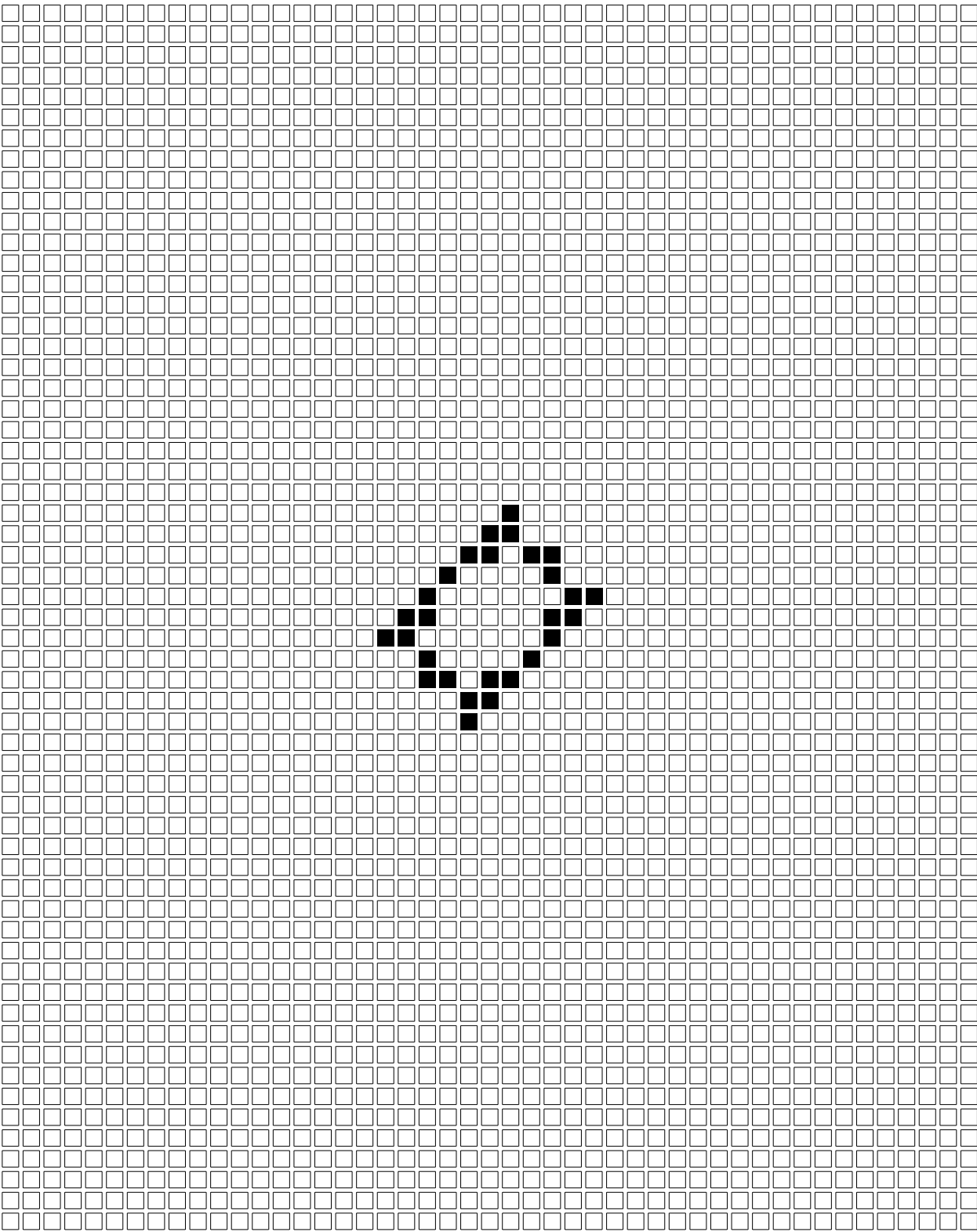
BY Nathan Thompson

*A replicator for the HighLife rule.*



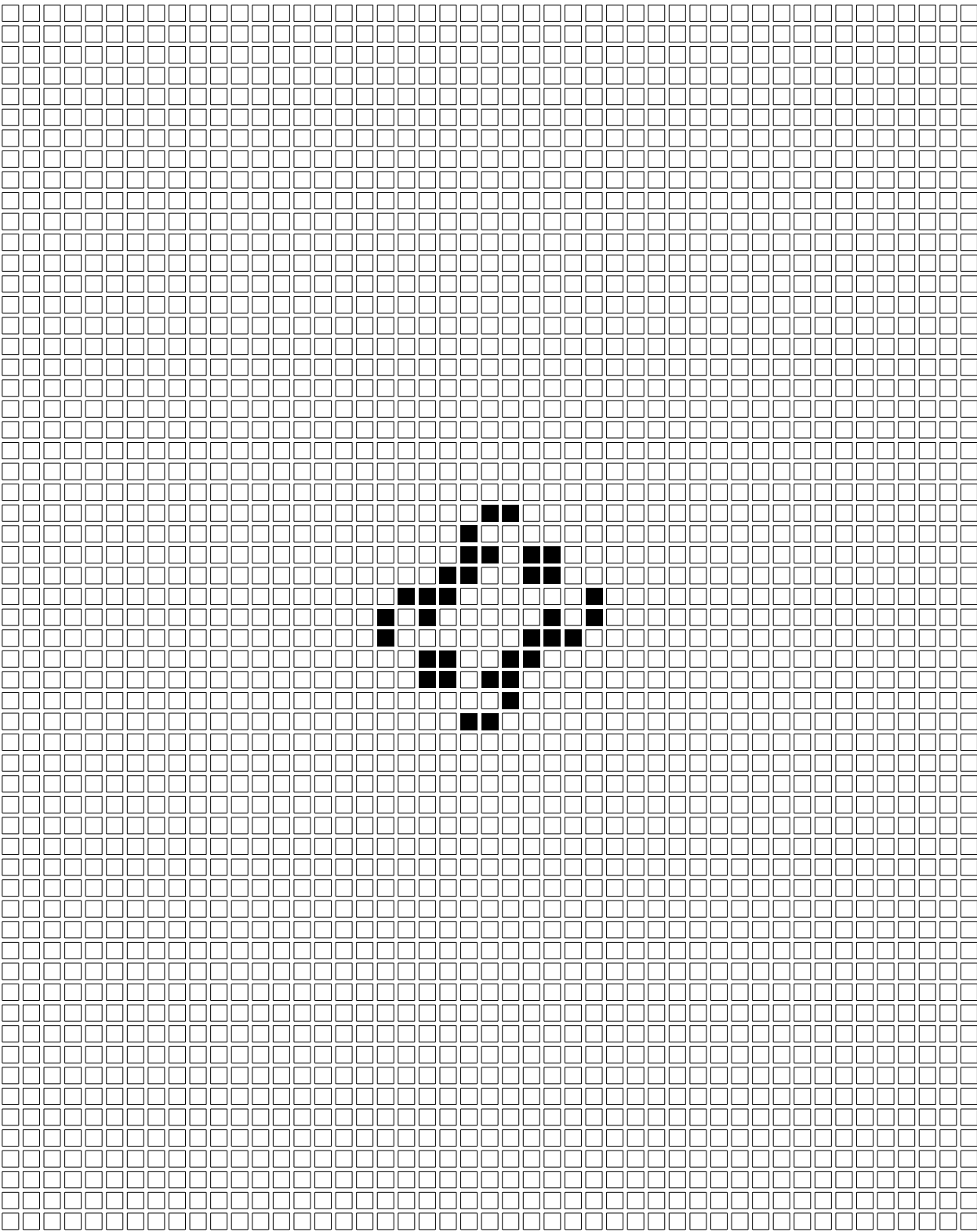
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



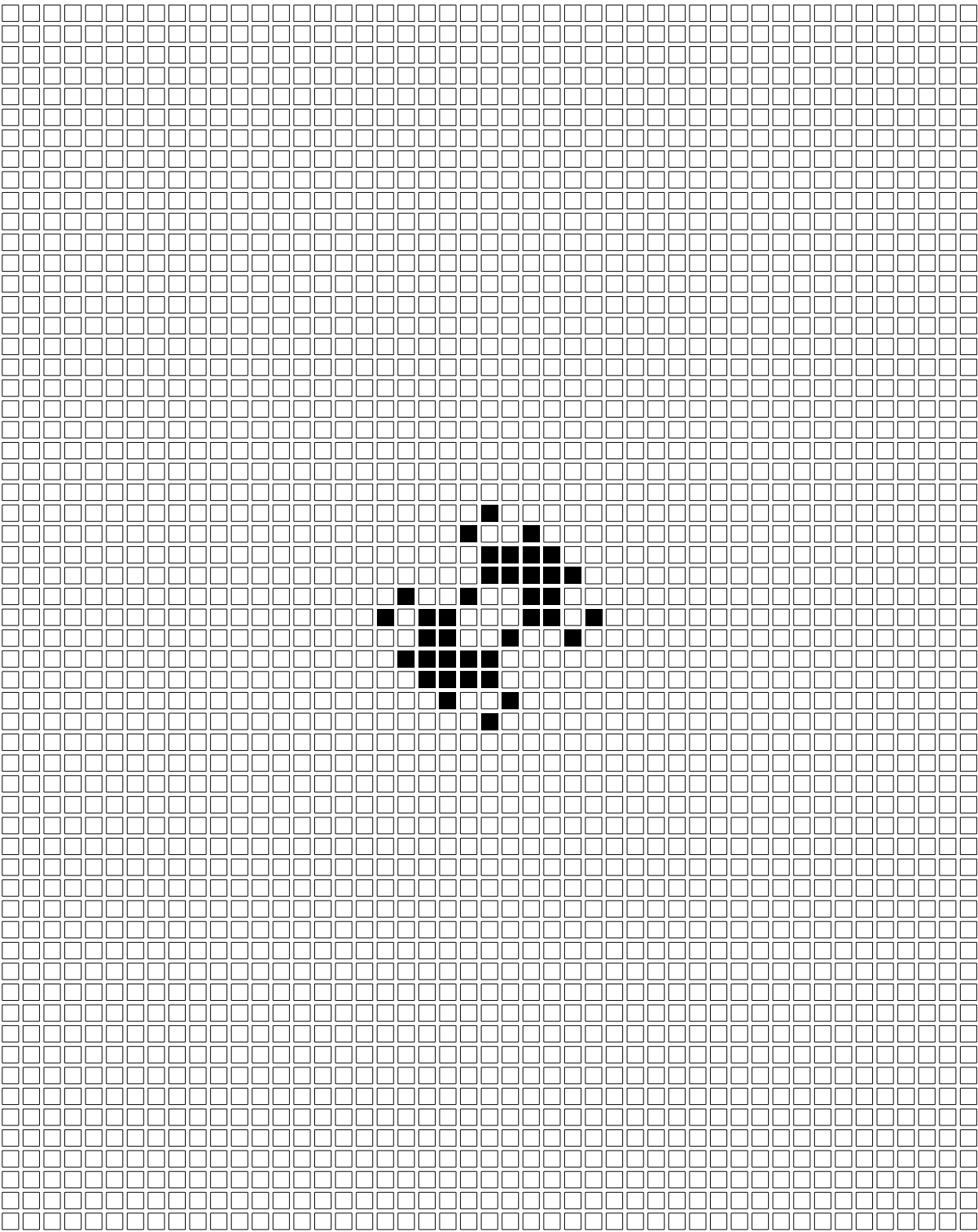
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



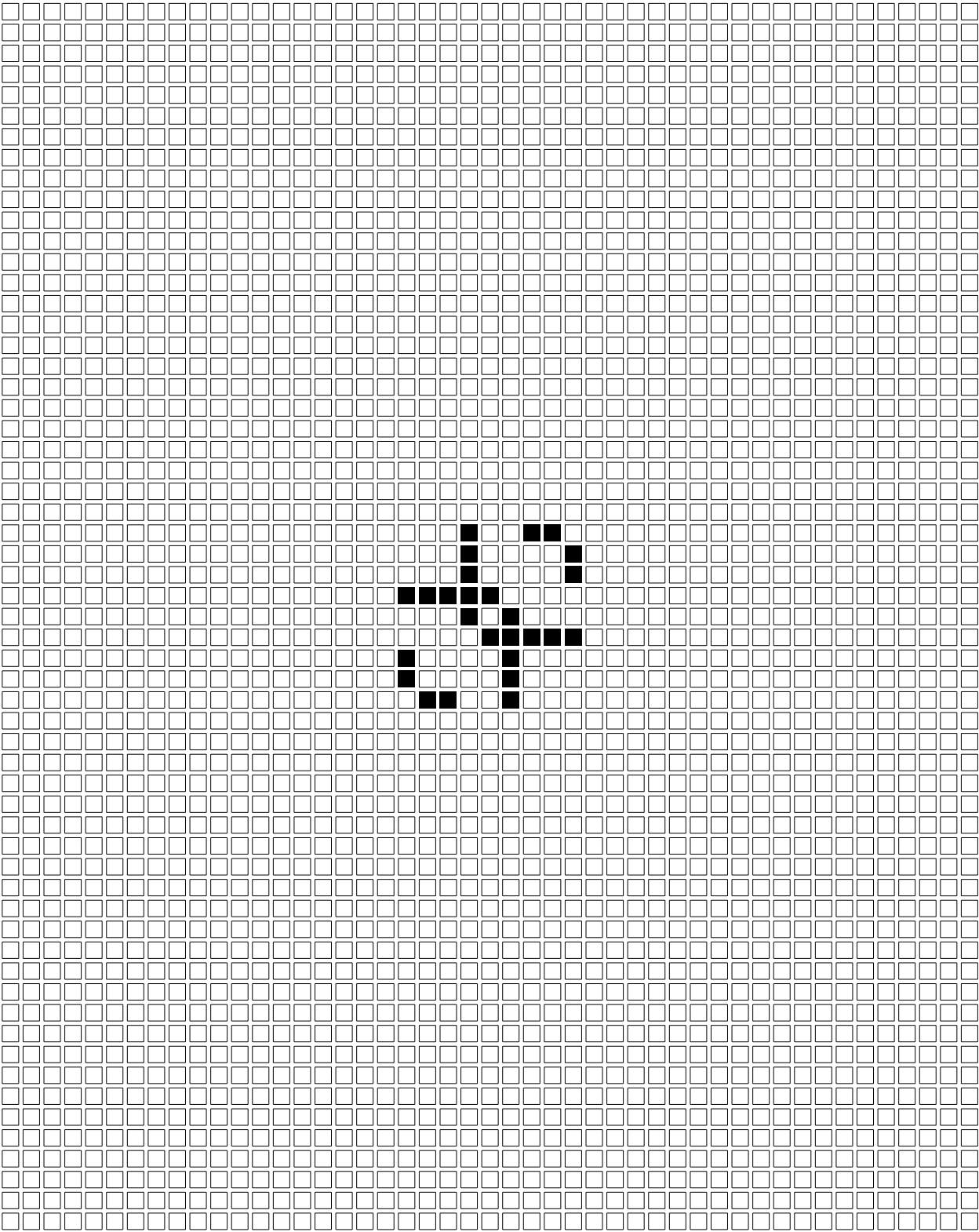
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

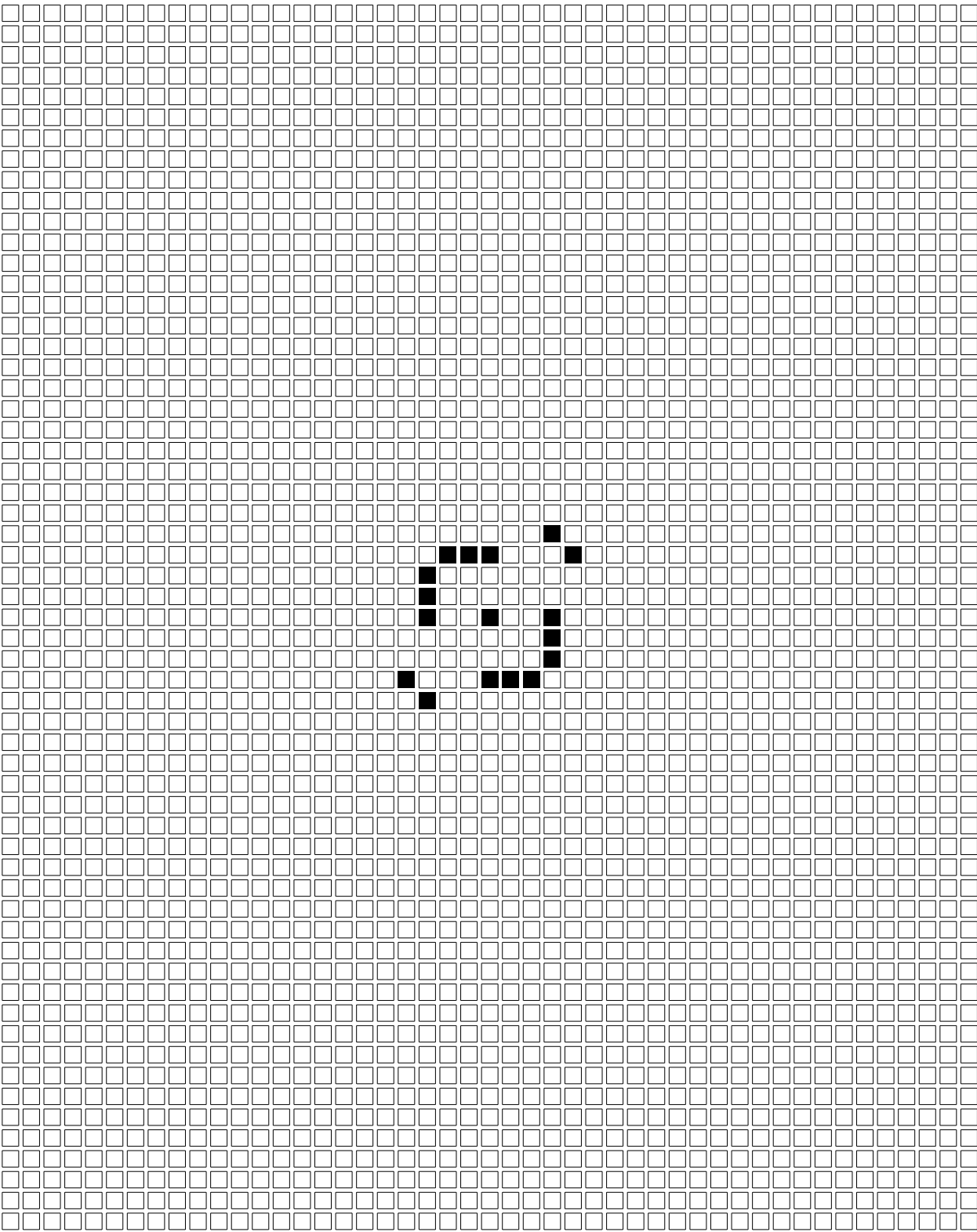
*A replicator for the HighLife rule.*





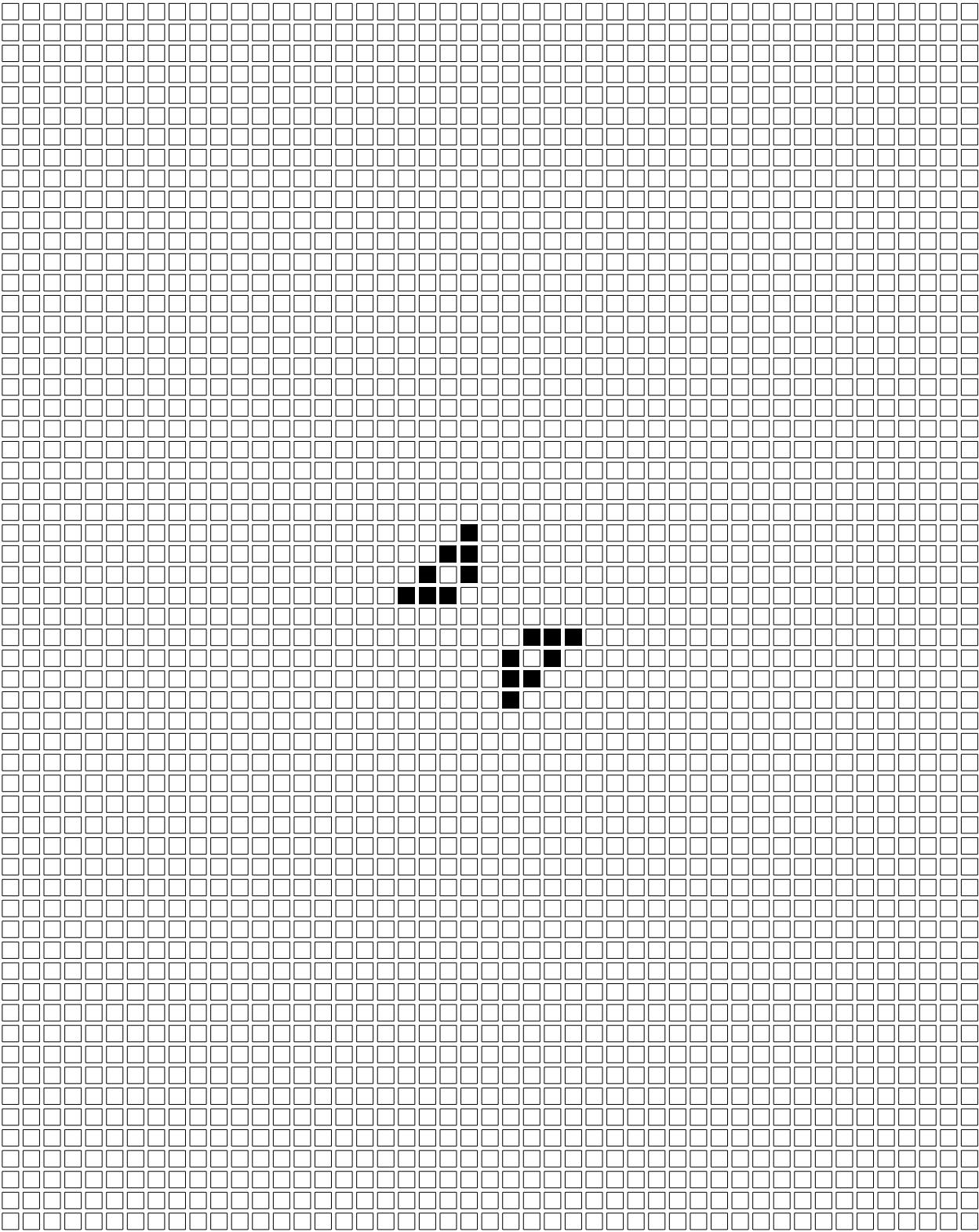
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



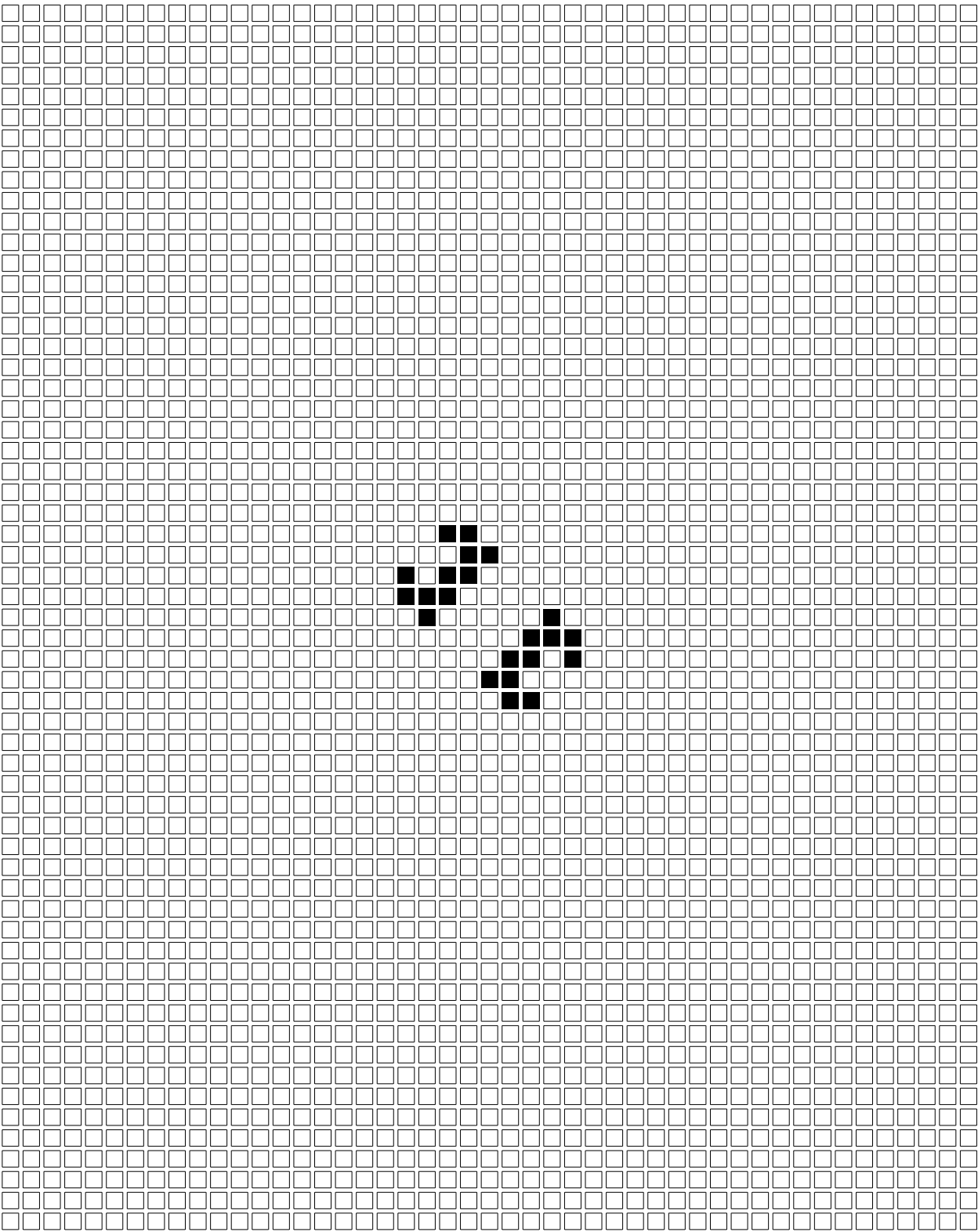
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

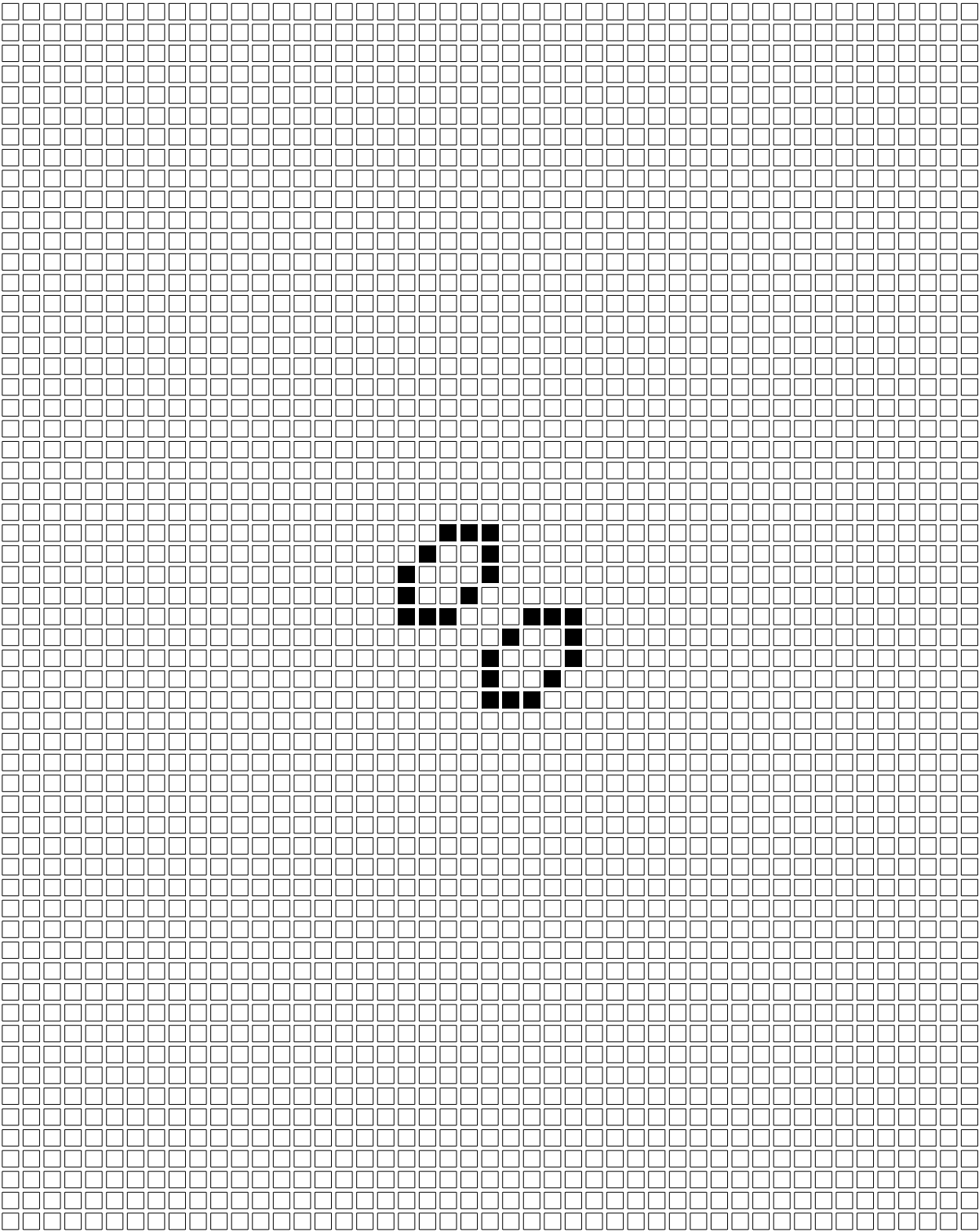
*A replicator for the HighLife rule.*



Replicator

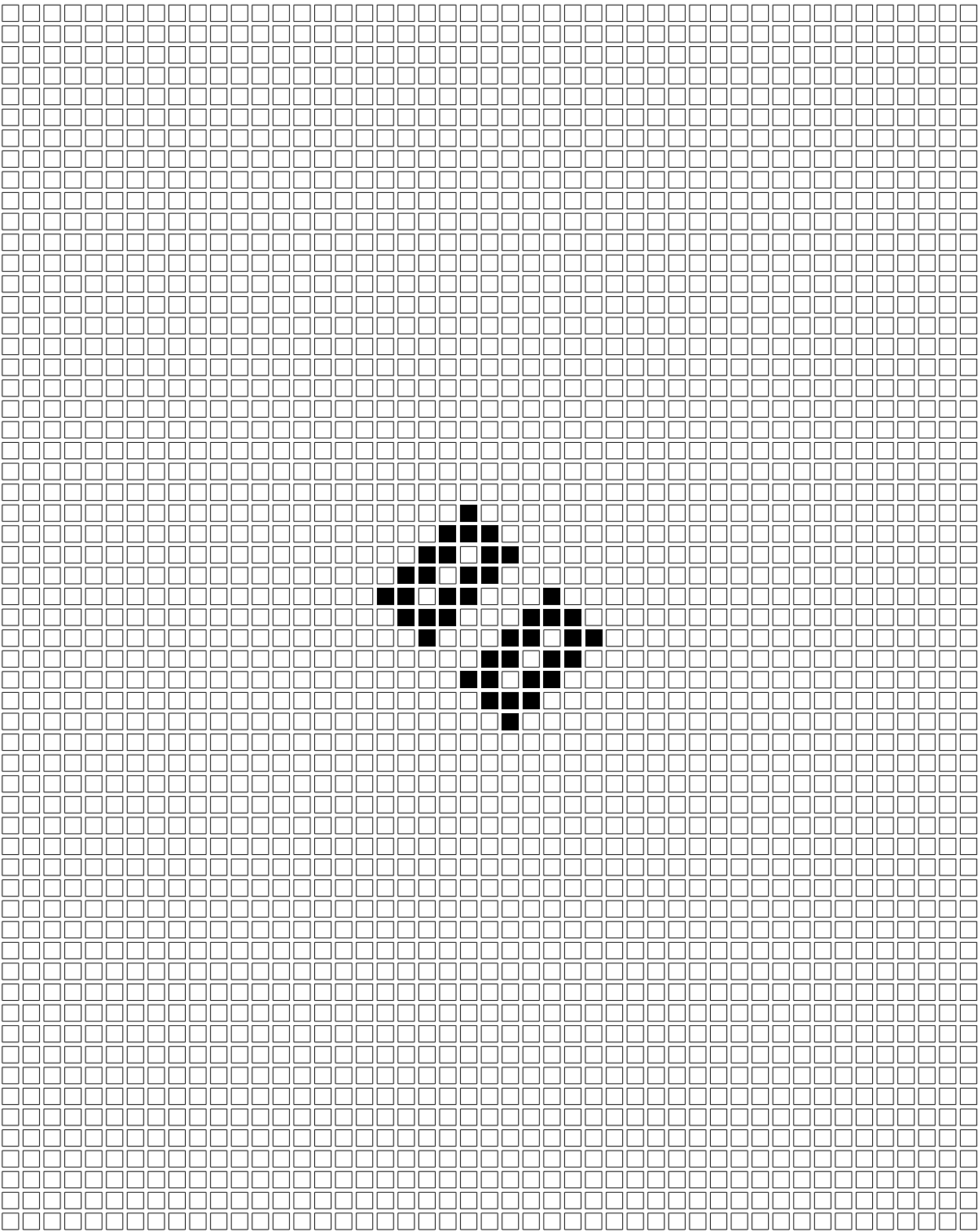
BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

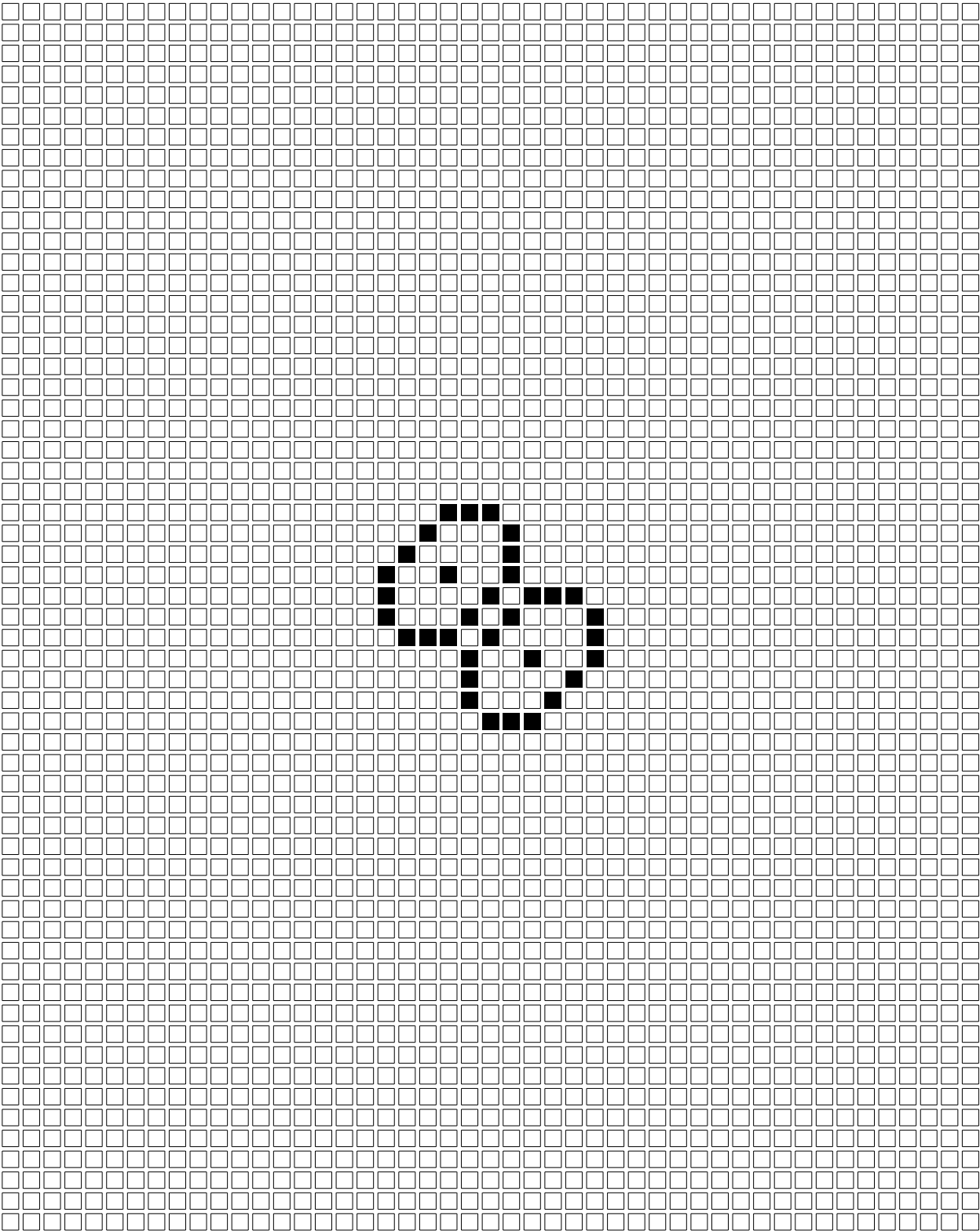
*A replicator for the HighLife rule.*



Replicator

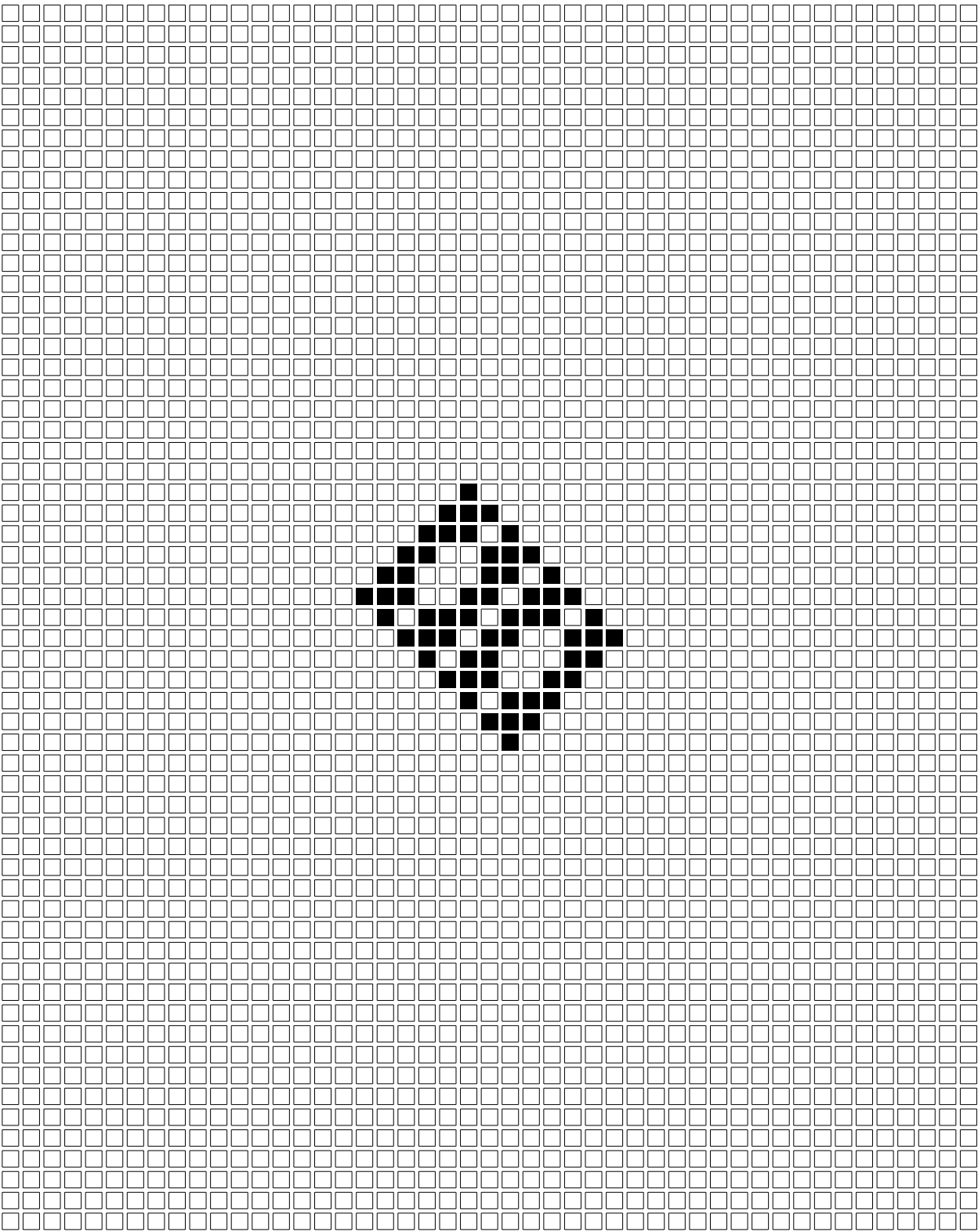
BY Nathan Thompson

A replicator for the HighLife rule.



Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*

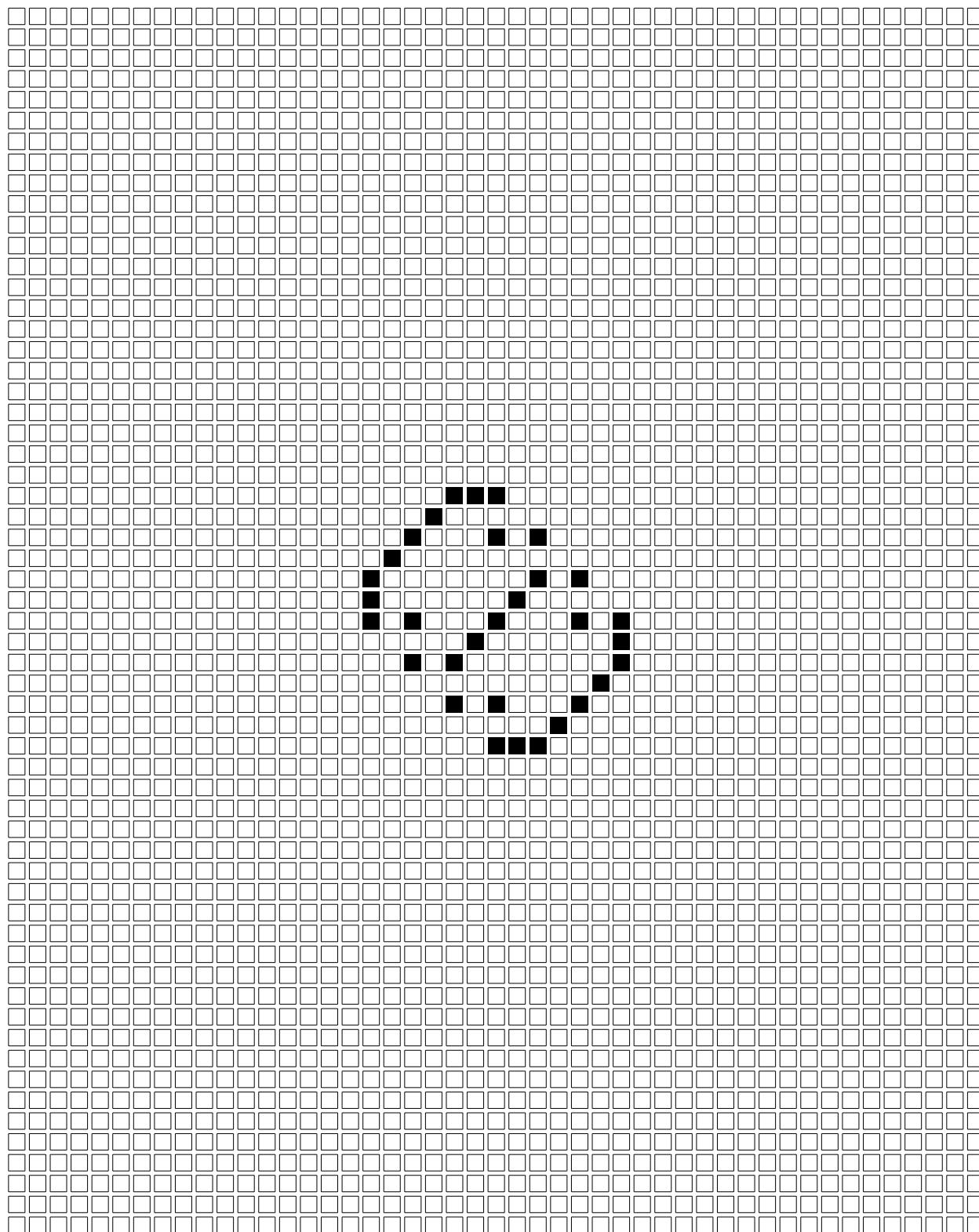


## CONWAY'S GAME OF LIFE.

Change 83, Iteration 16, Rule B36/S23.

## Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



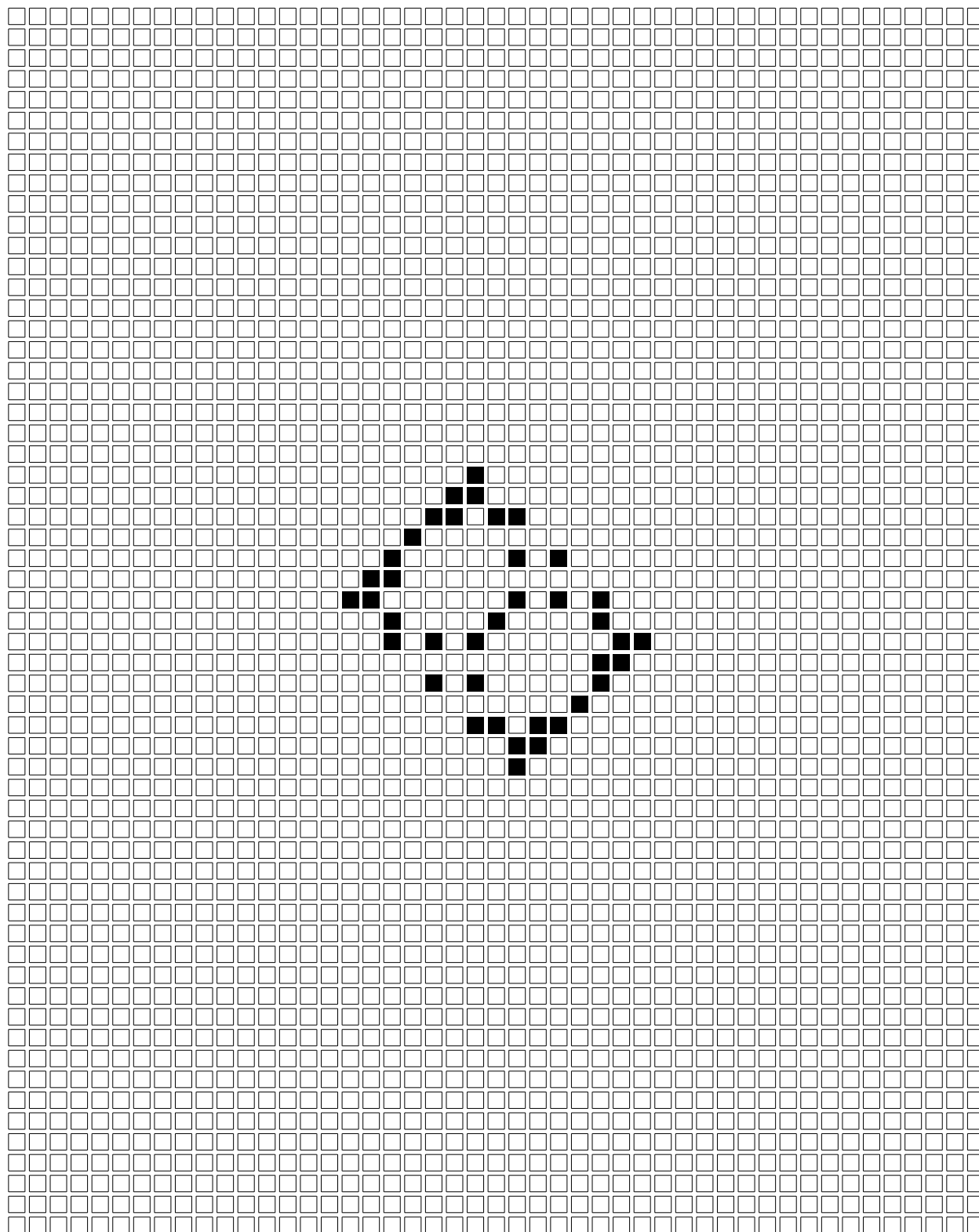


## CONWAY'S GAME OF LIFE.

Change 36, Iteration 17, Rule B36/S23.

## Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*

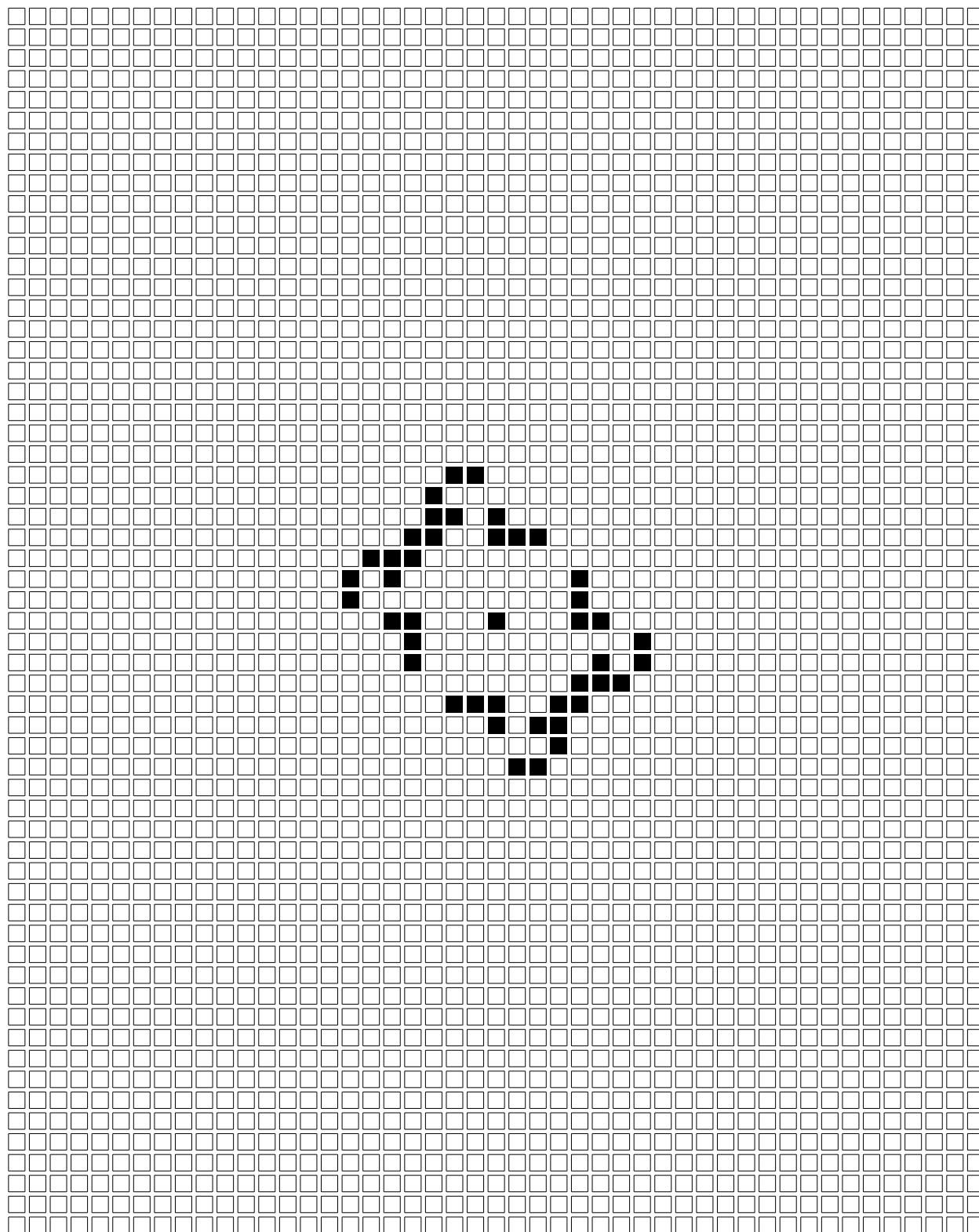


## CONWAY'S GAME OF LIFE.

Change 44, Iteration 18, Rule B36/S23.

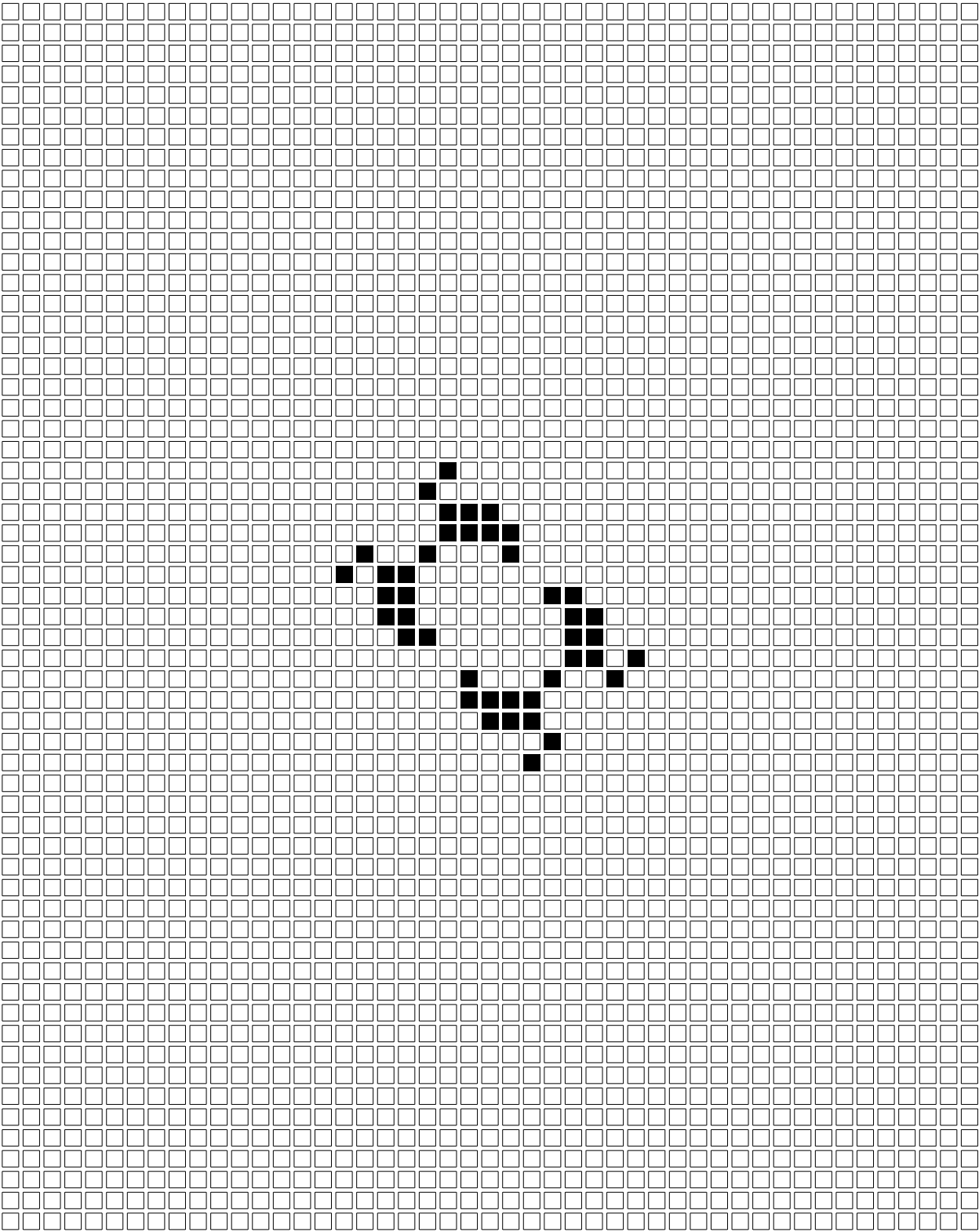
## Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

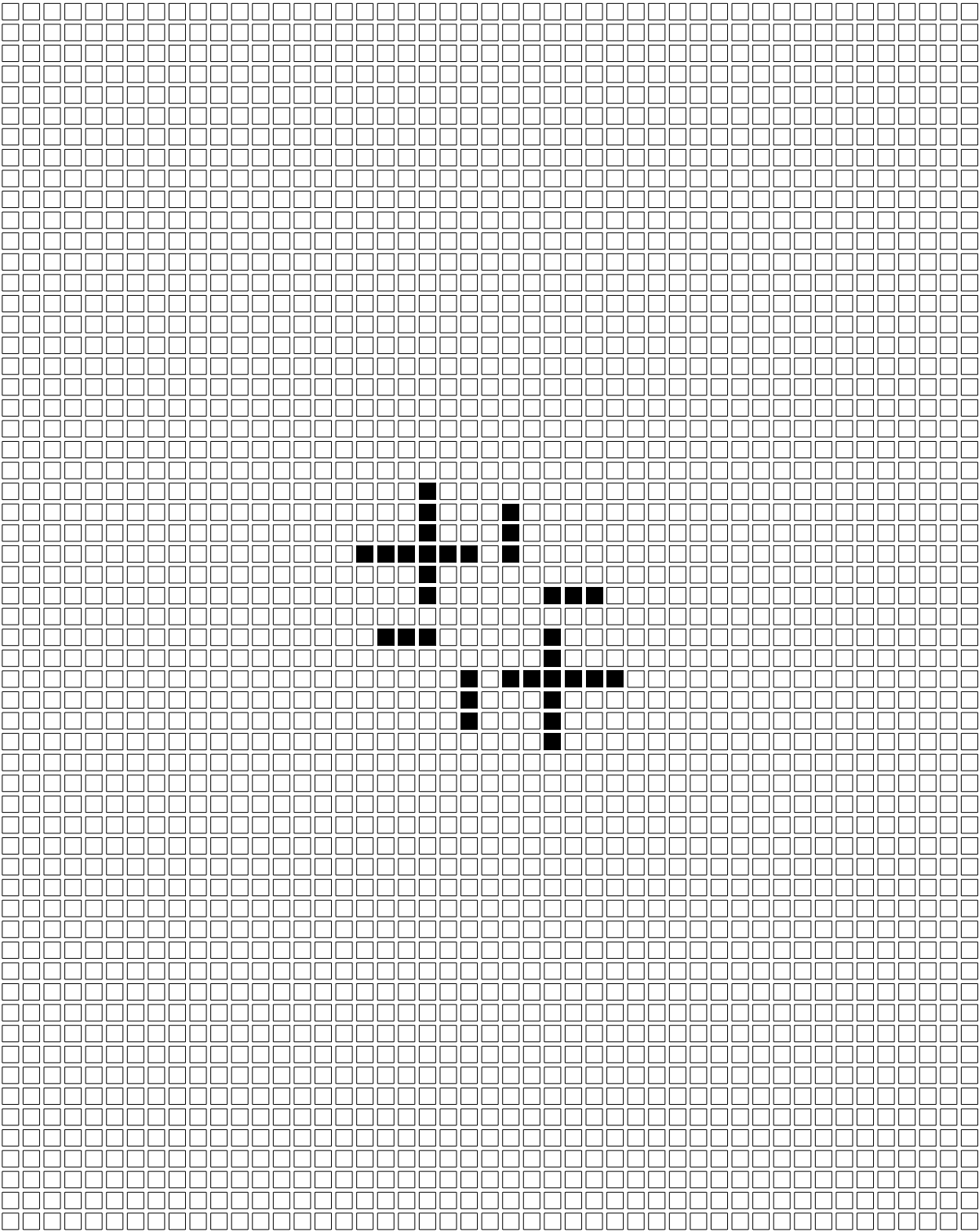
*A replicator for the HighLife rule.*



Replicator

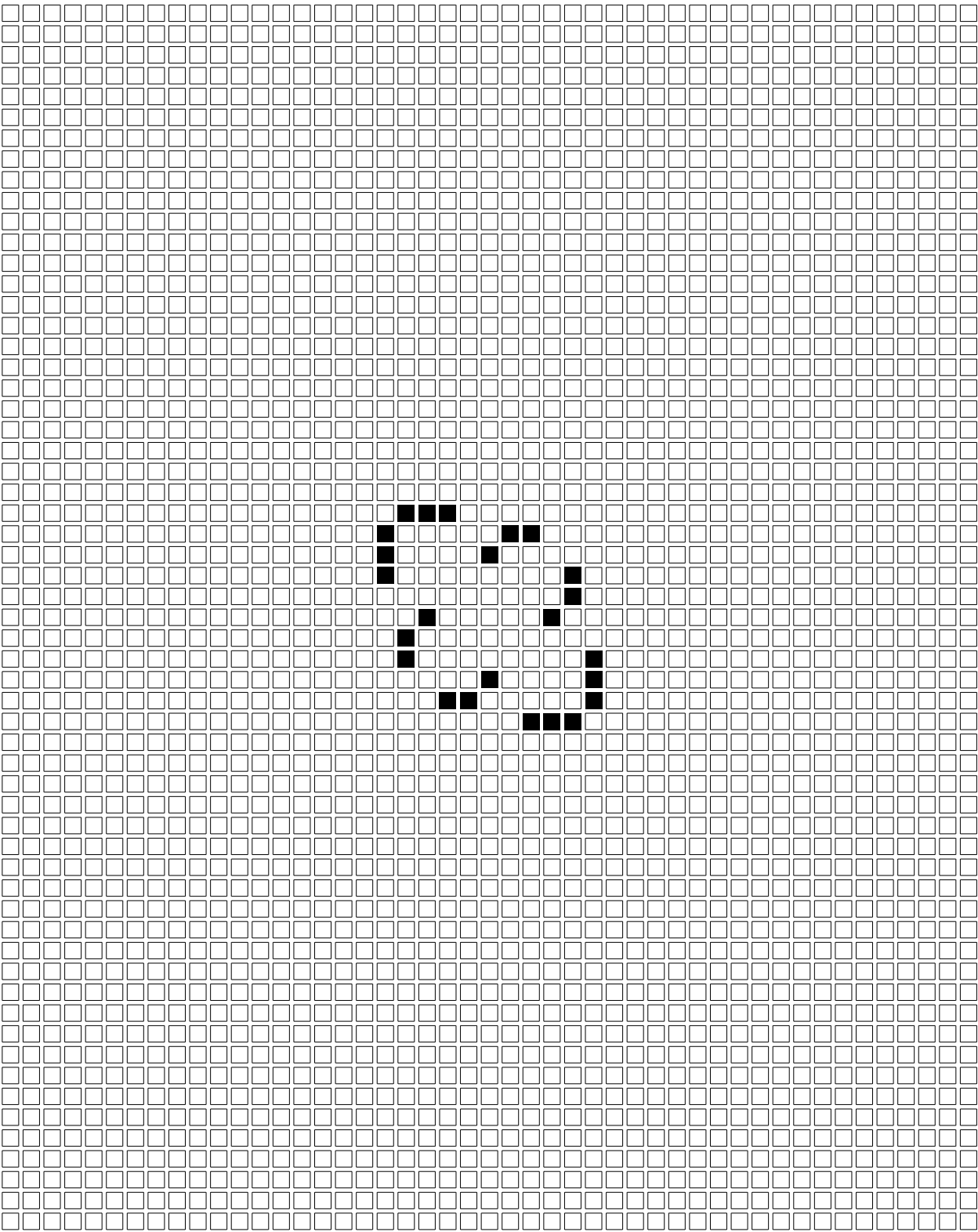
BY Nathan Thompson

A replicator for the HighLife rule.



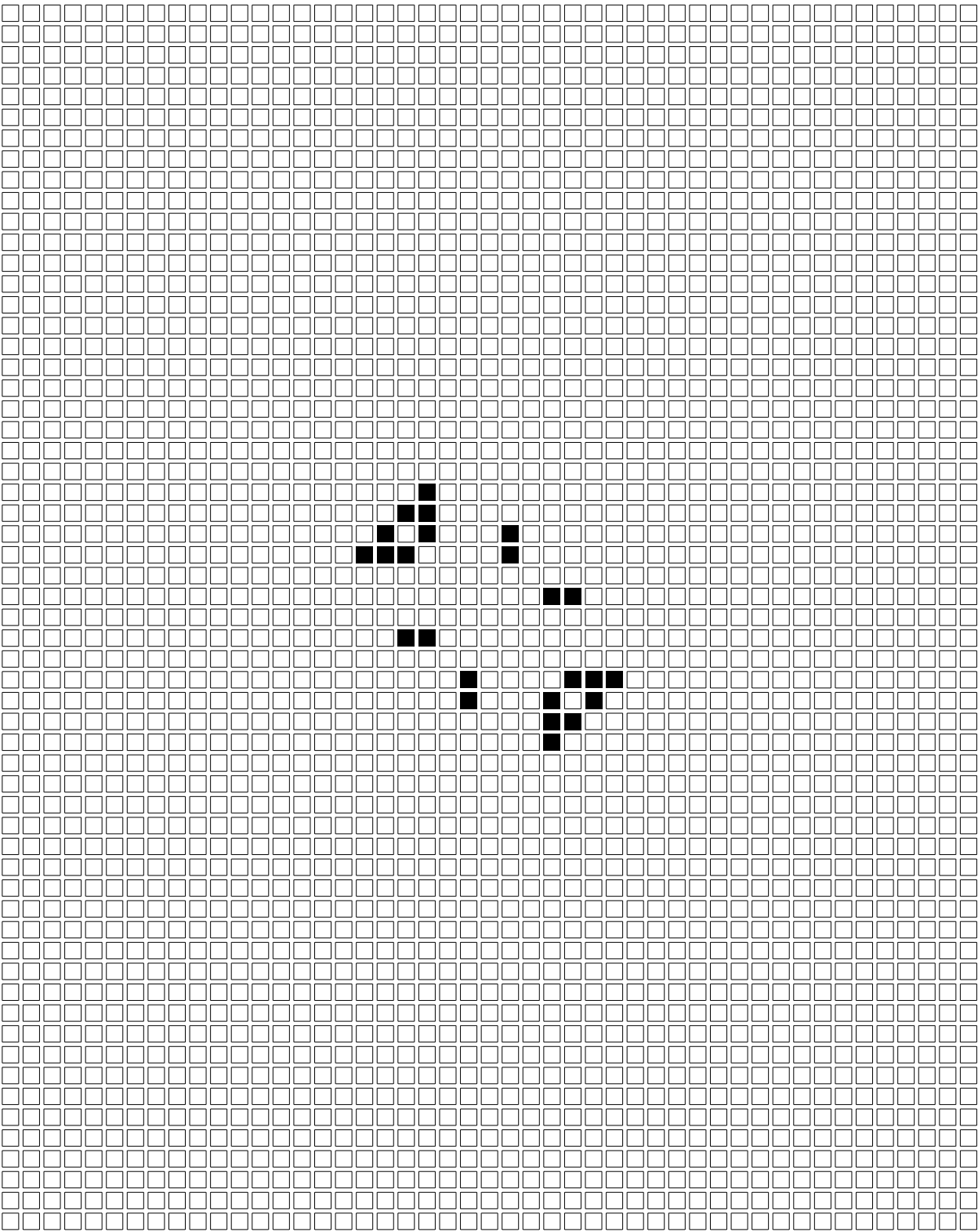
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



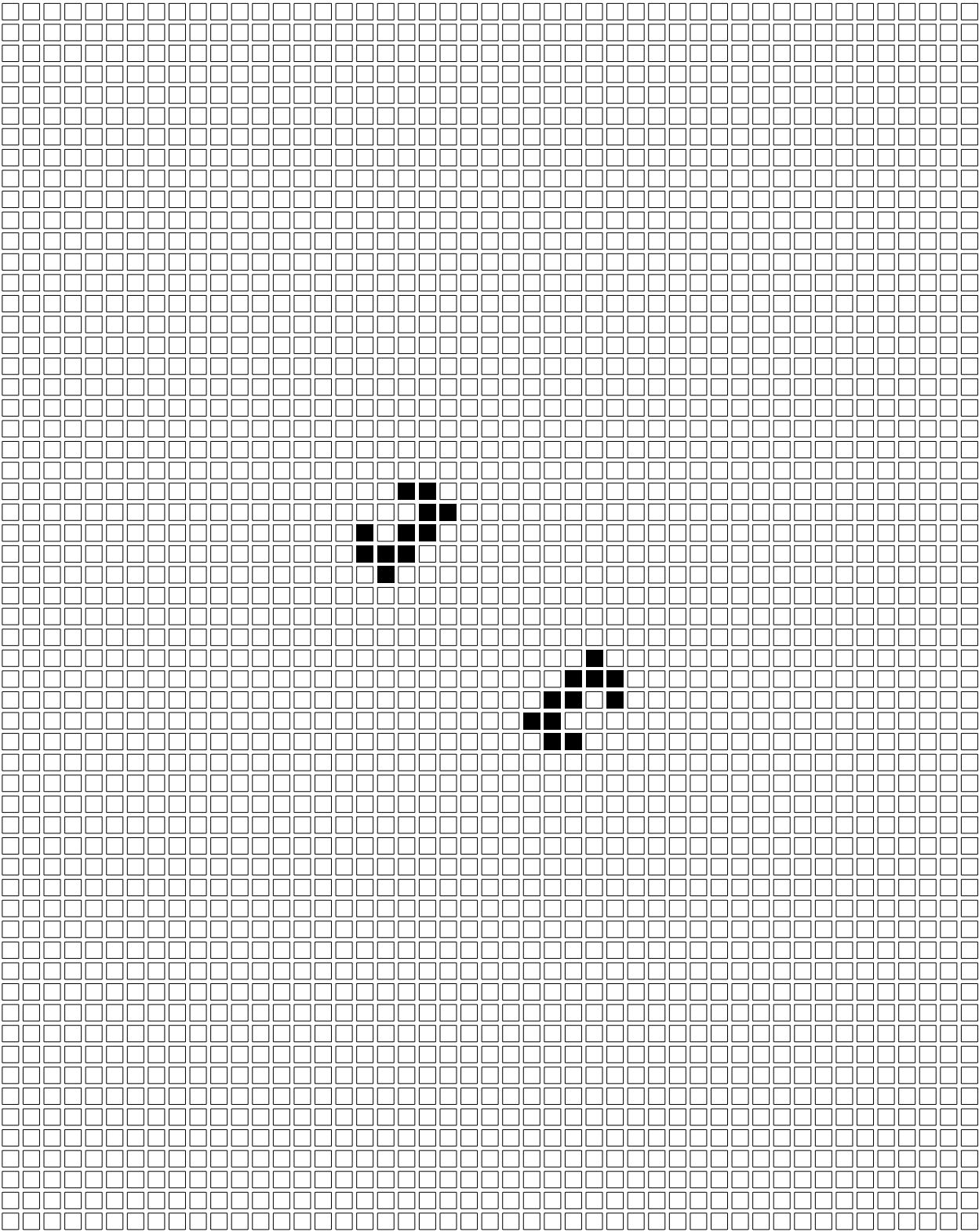
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



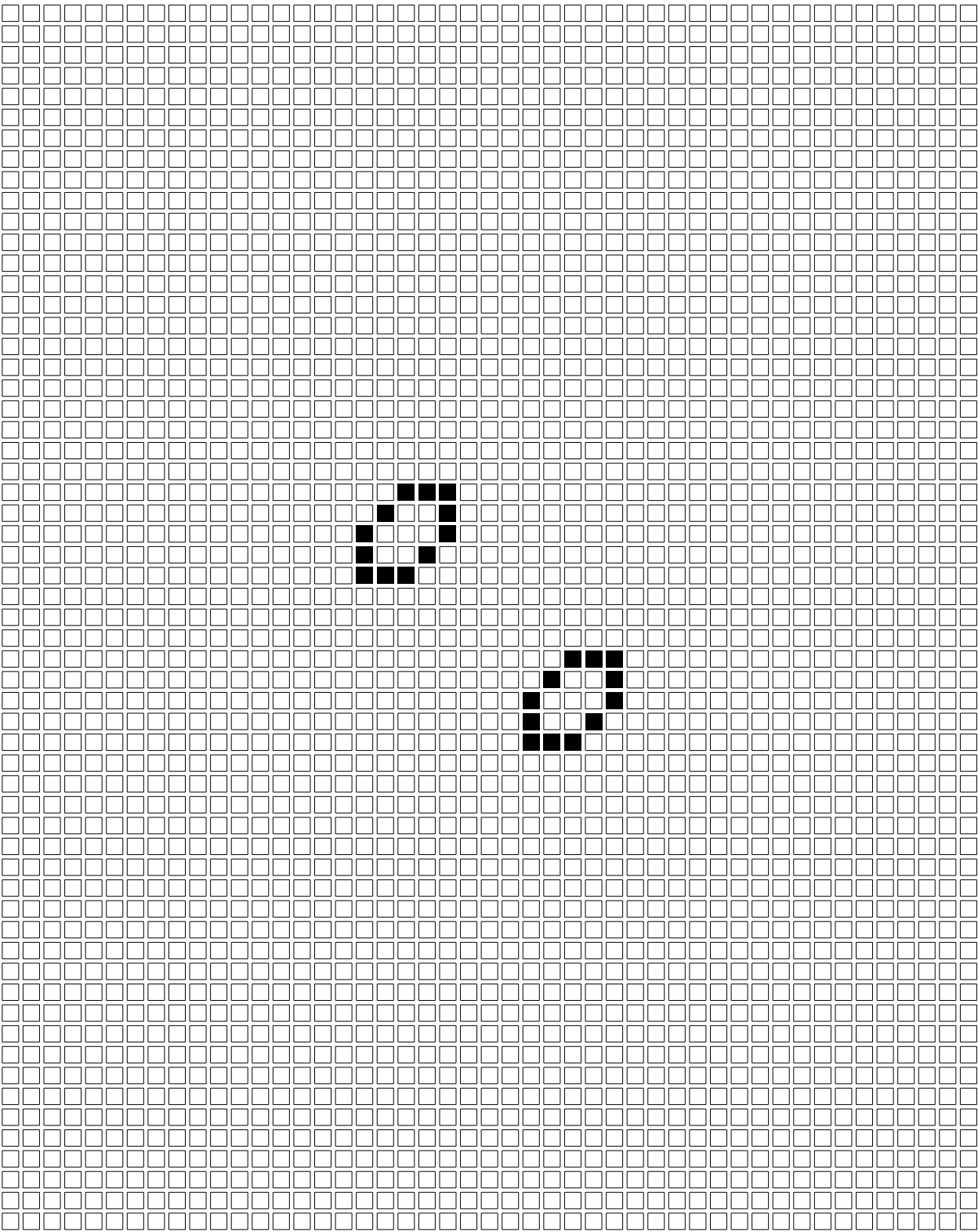
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

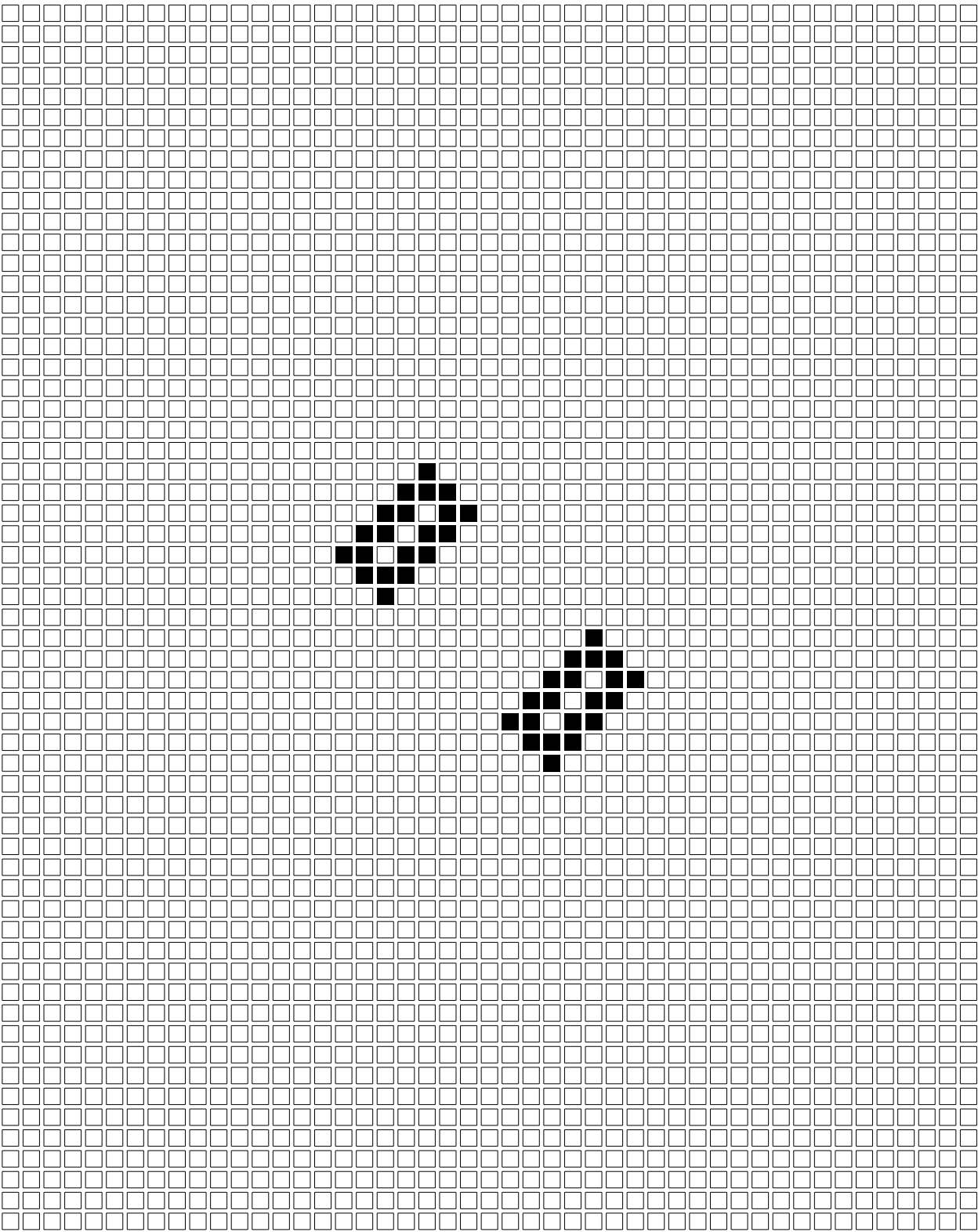
*A replicator for the HighLife rule.*





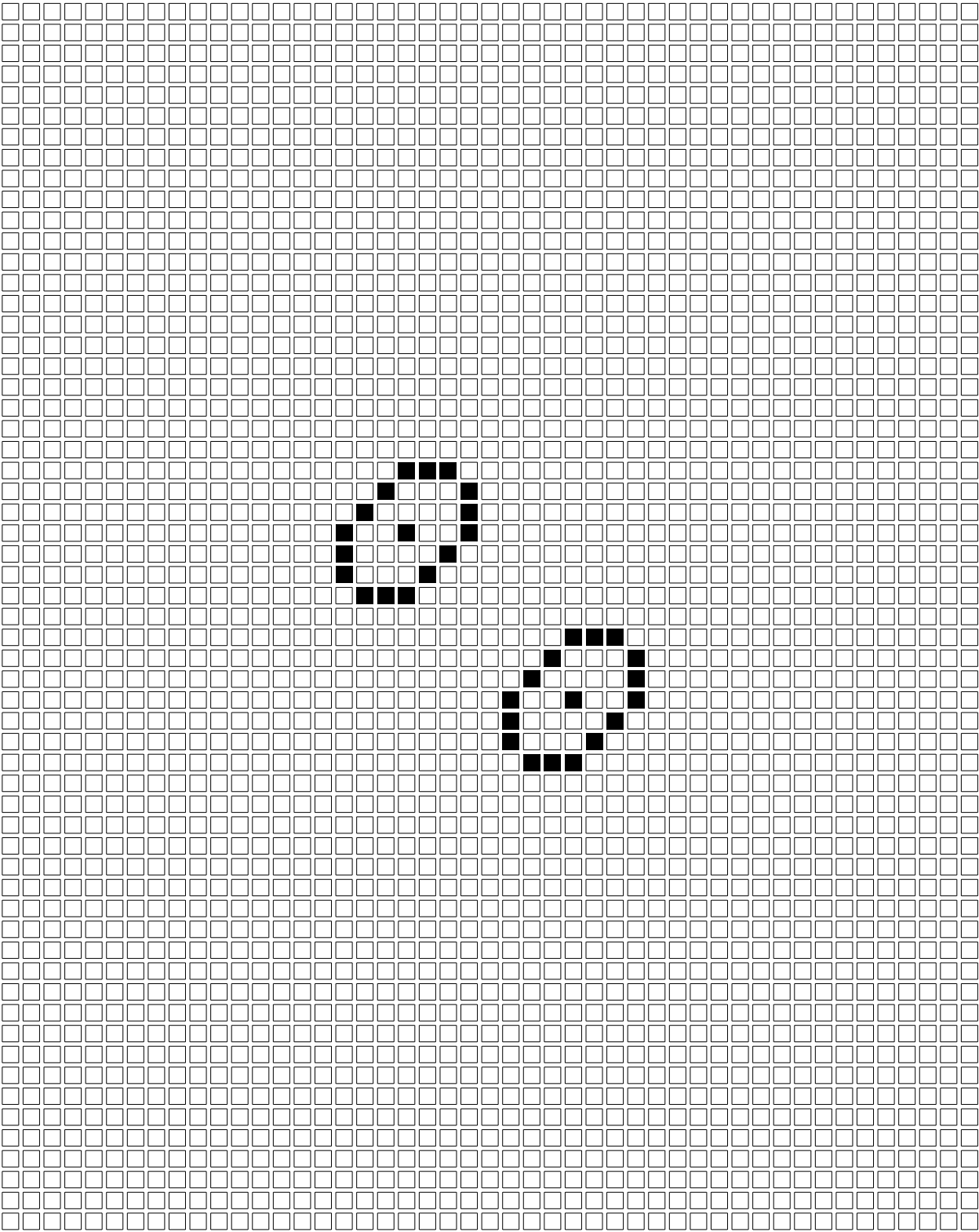
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



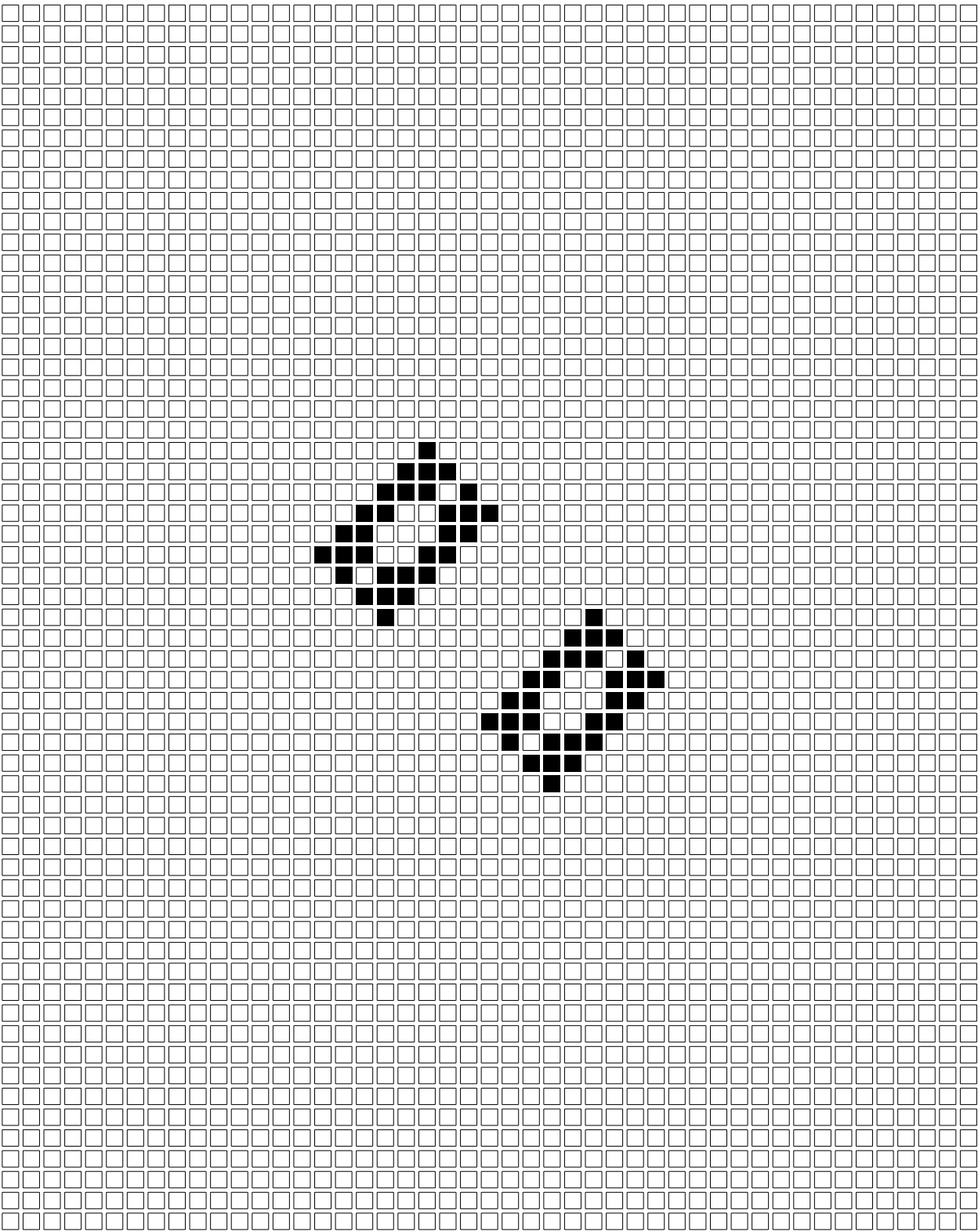
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



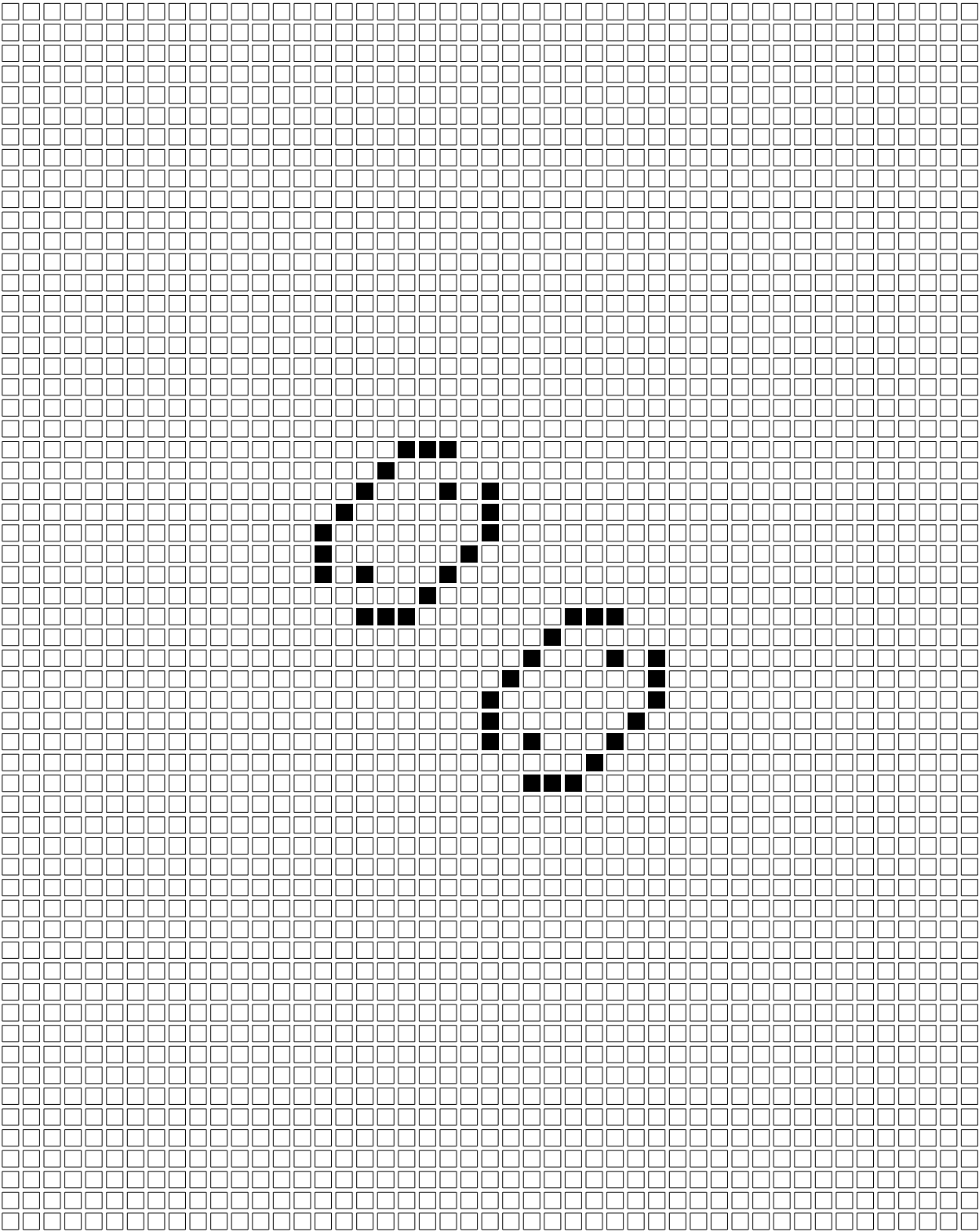
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



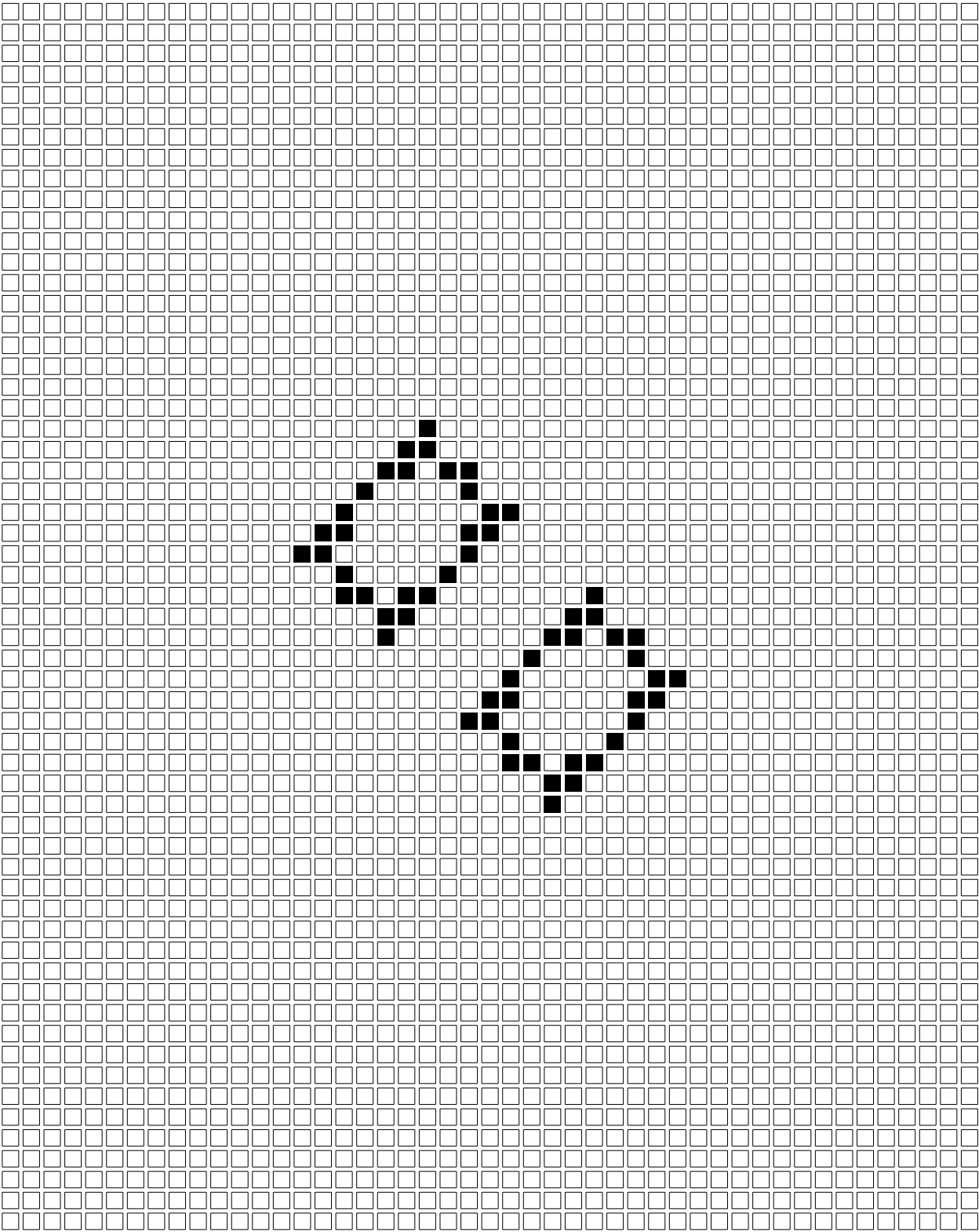
Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*



Replicator BY Nathan Thompson

*A replicator for the HighLife rule.*

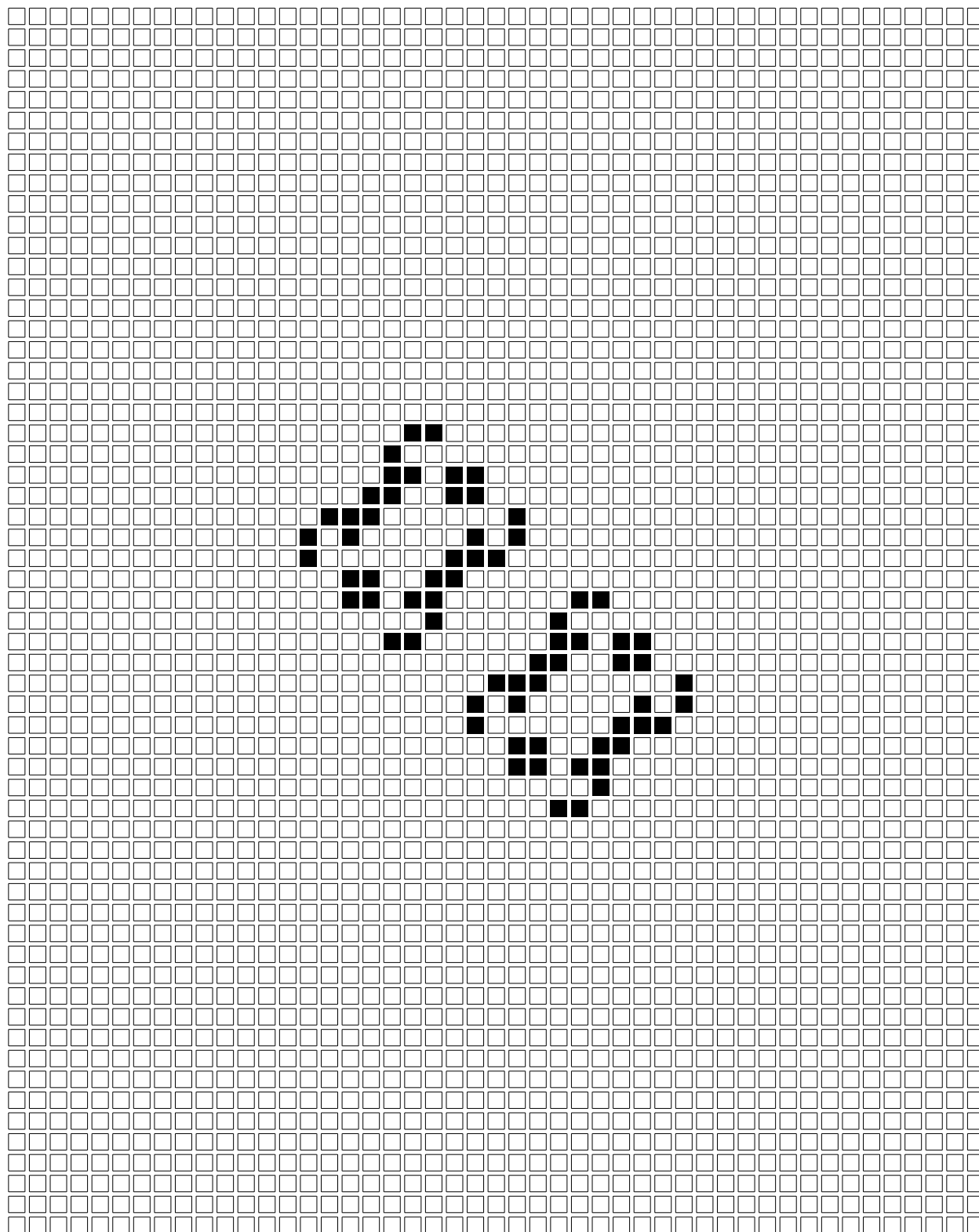


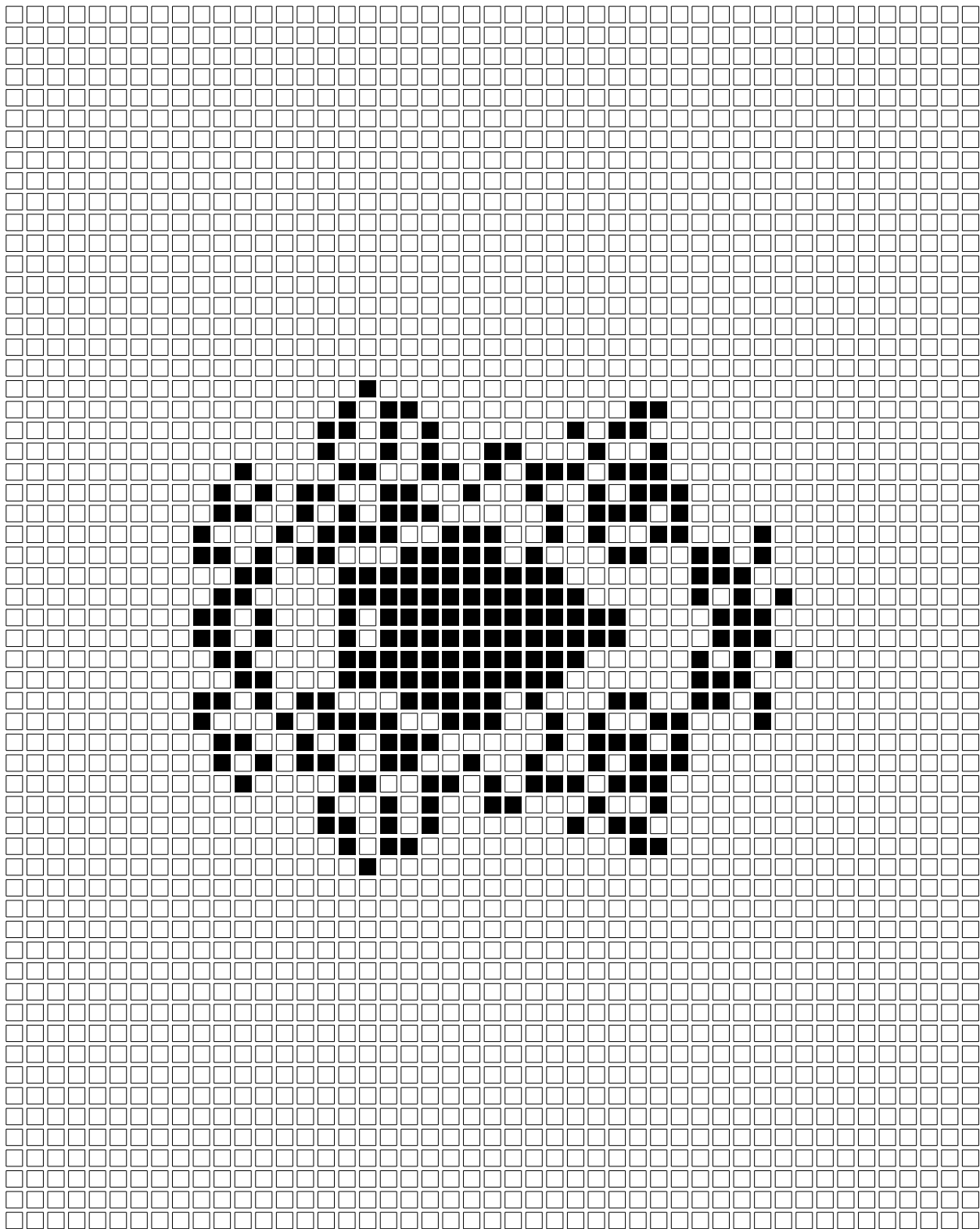
## CONWAY'S GAME OF LIFE.

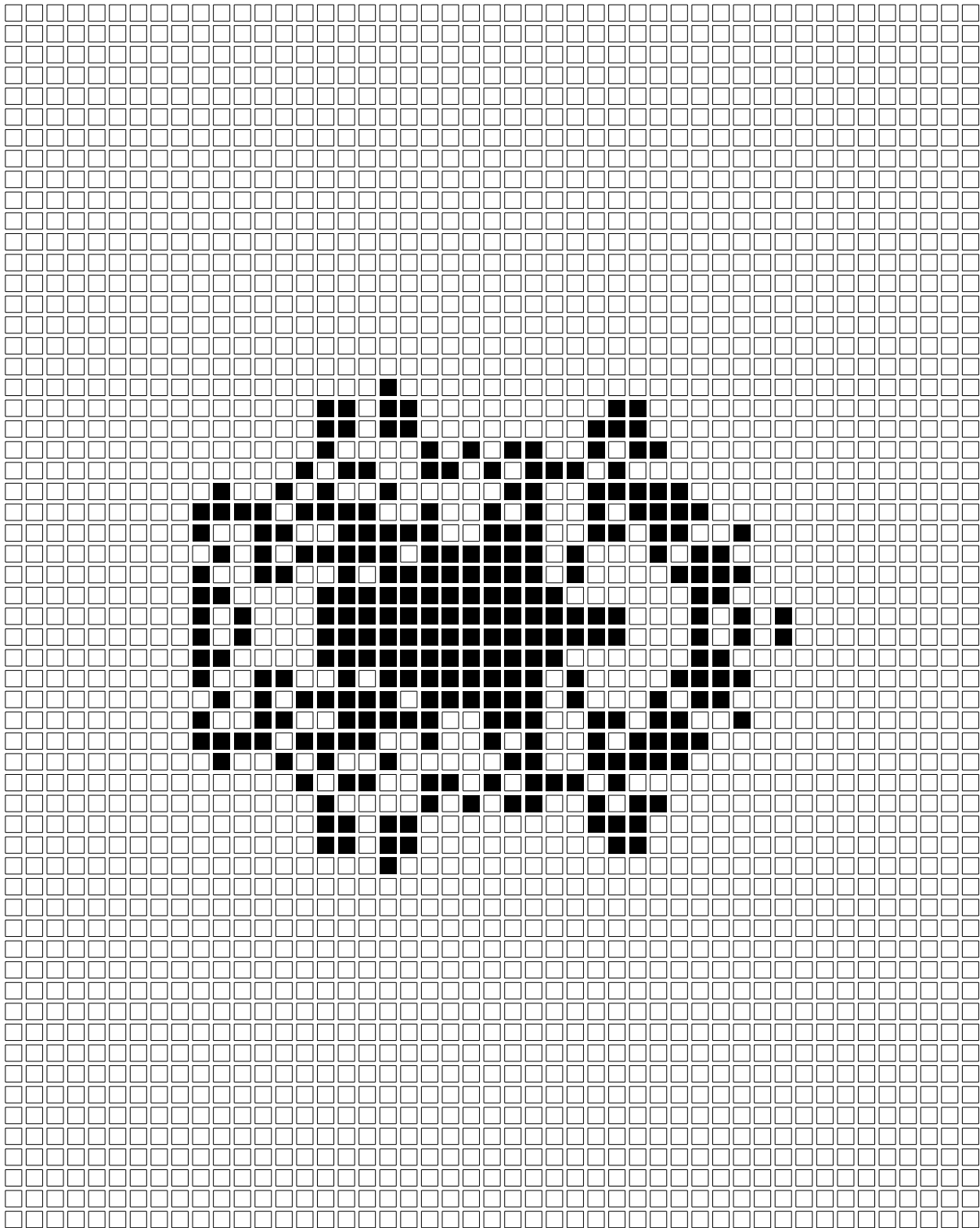
Change 44, Iteration 30, Rule B36/S23.

## Replicator BY Nathan Thompson

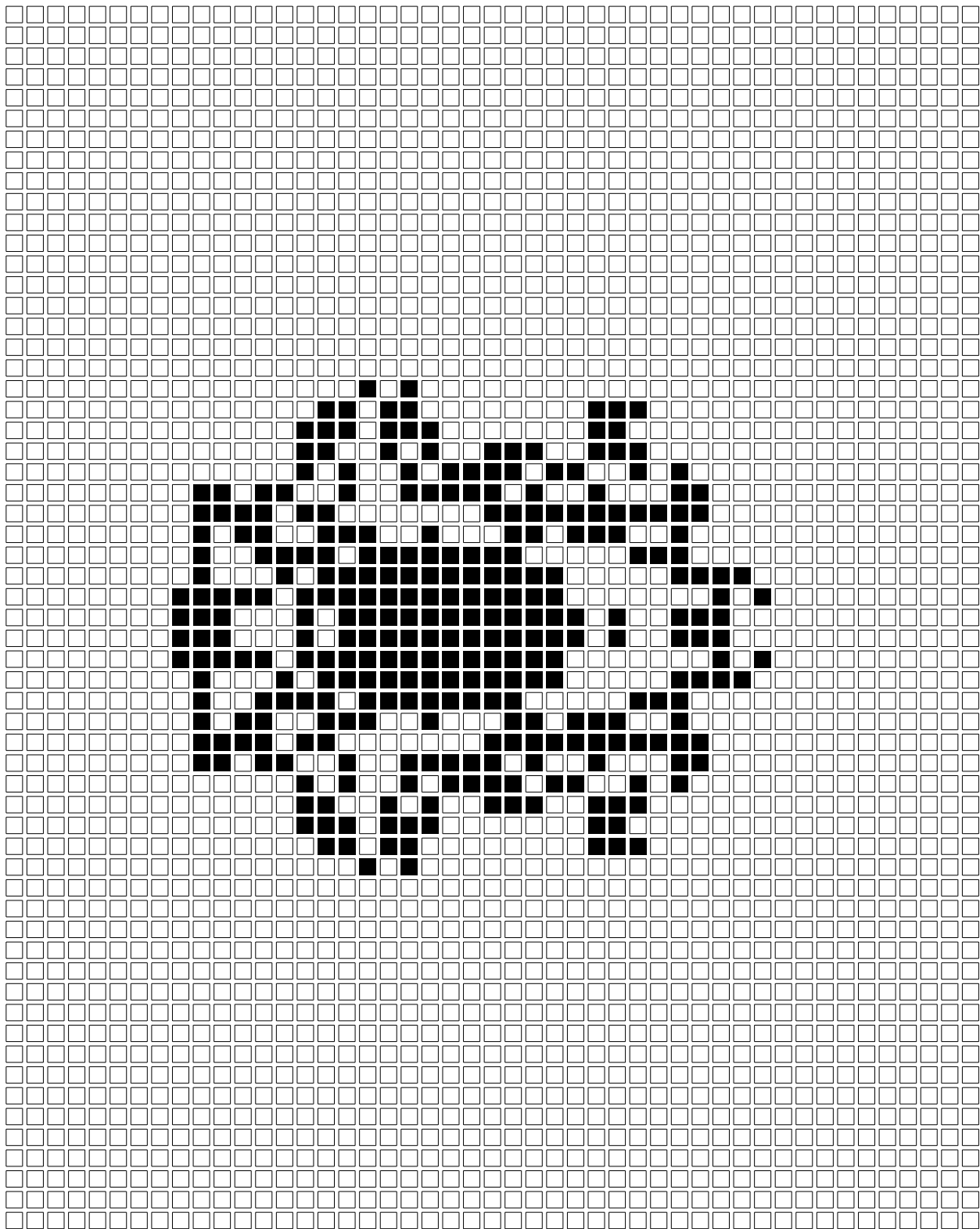
*A replicator for the HighLife rule.*

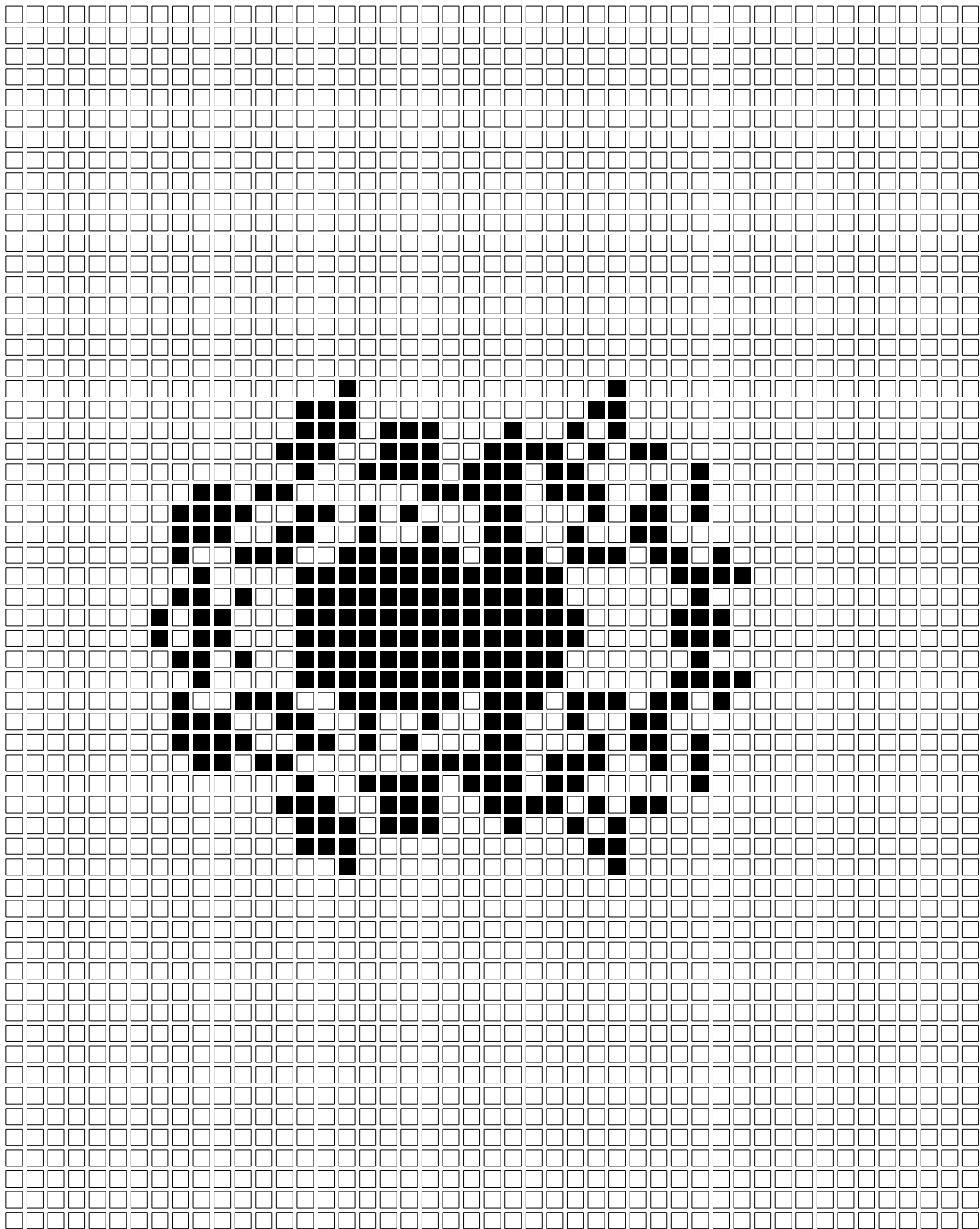


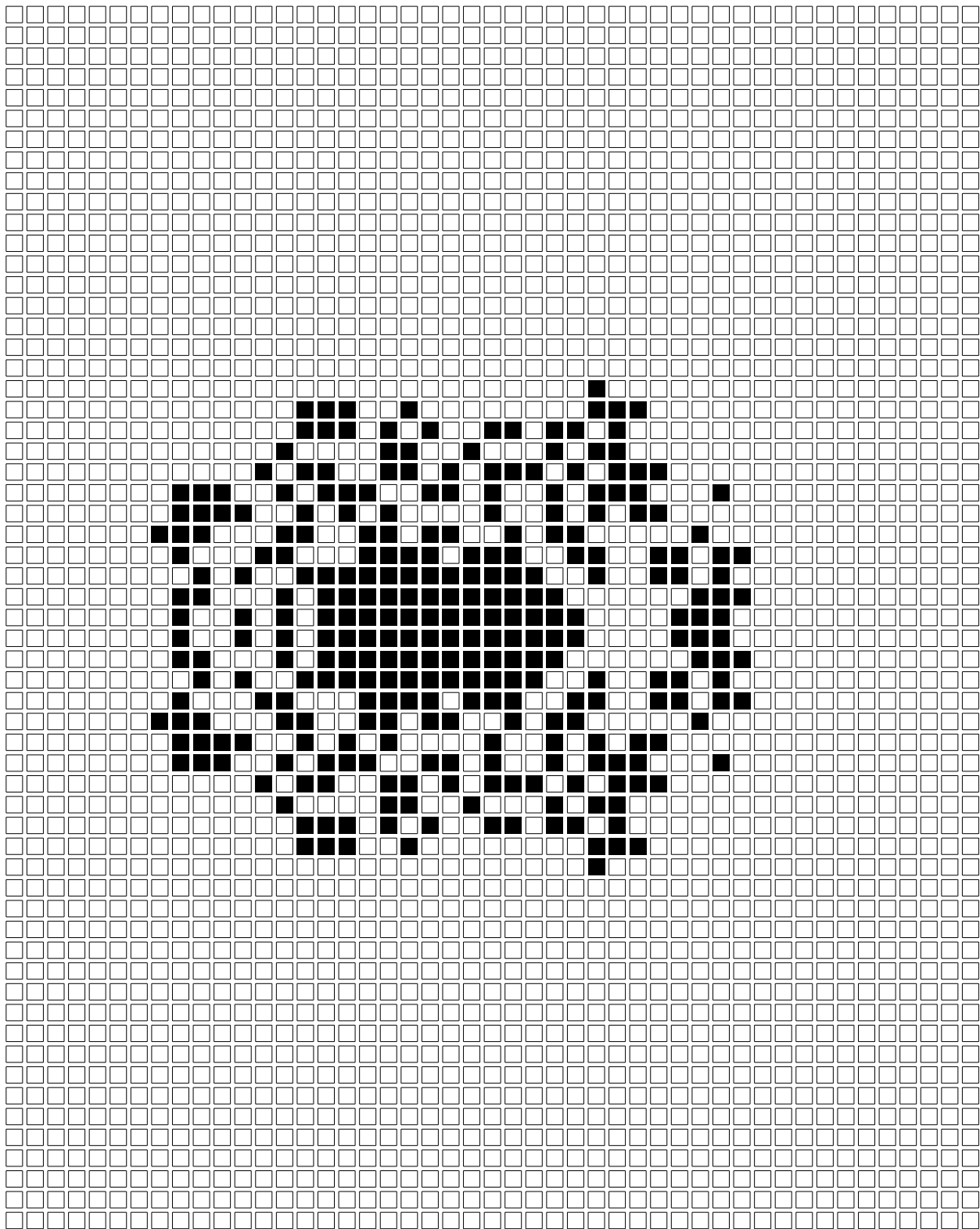


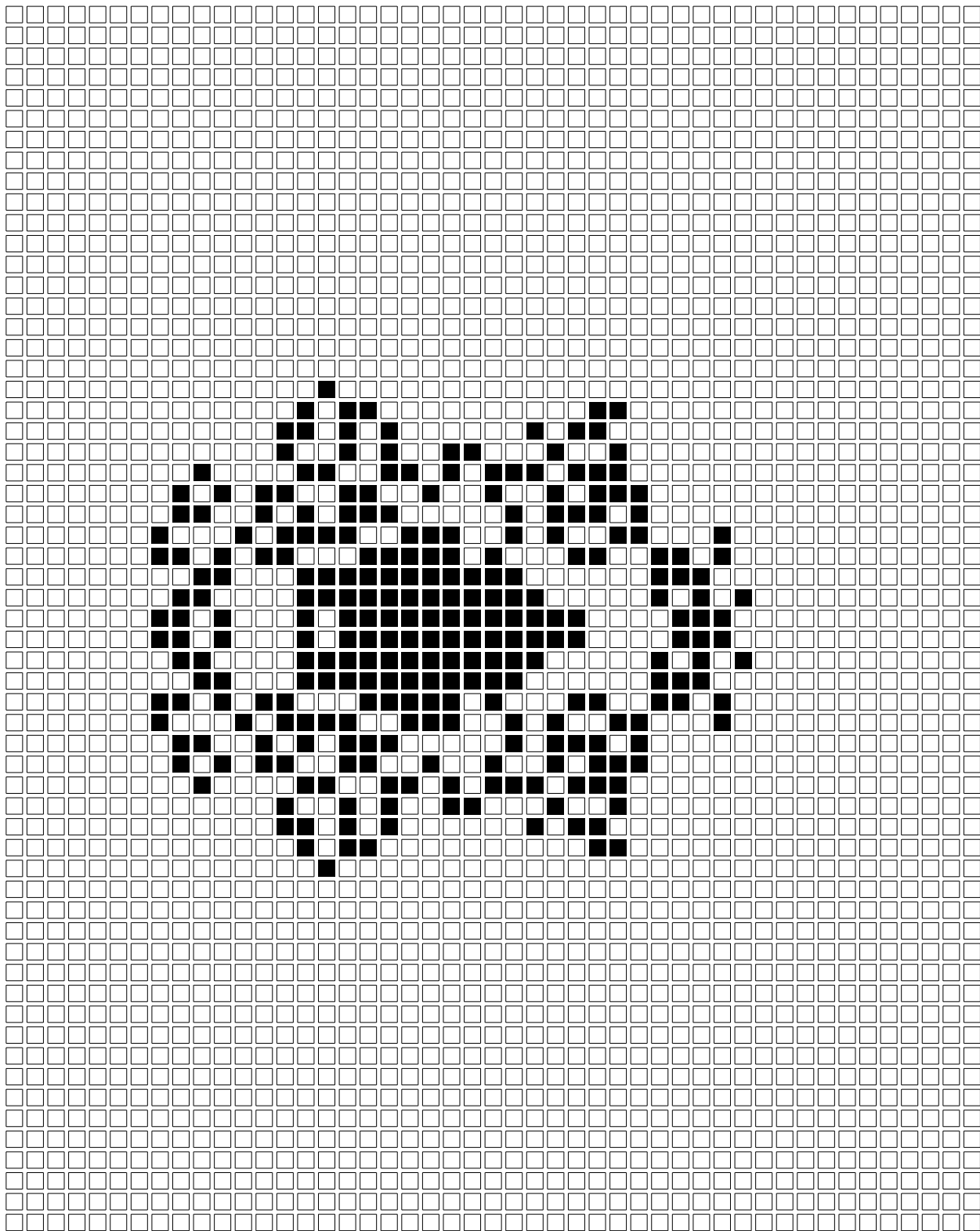


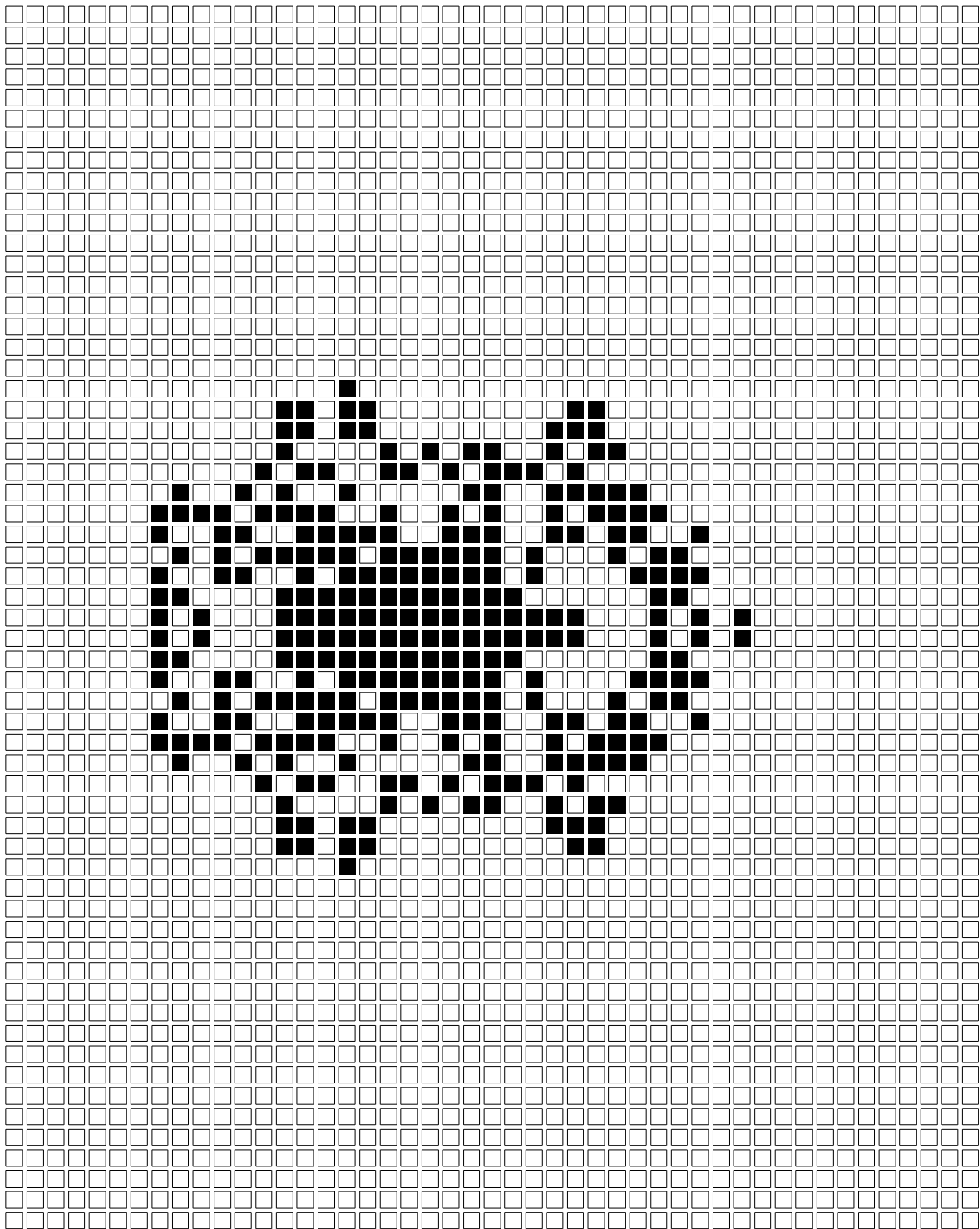


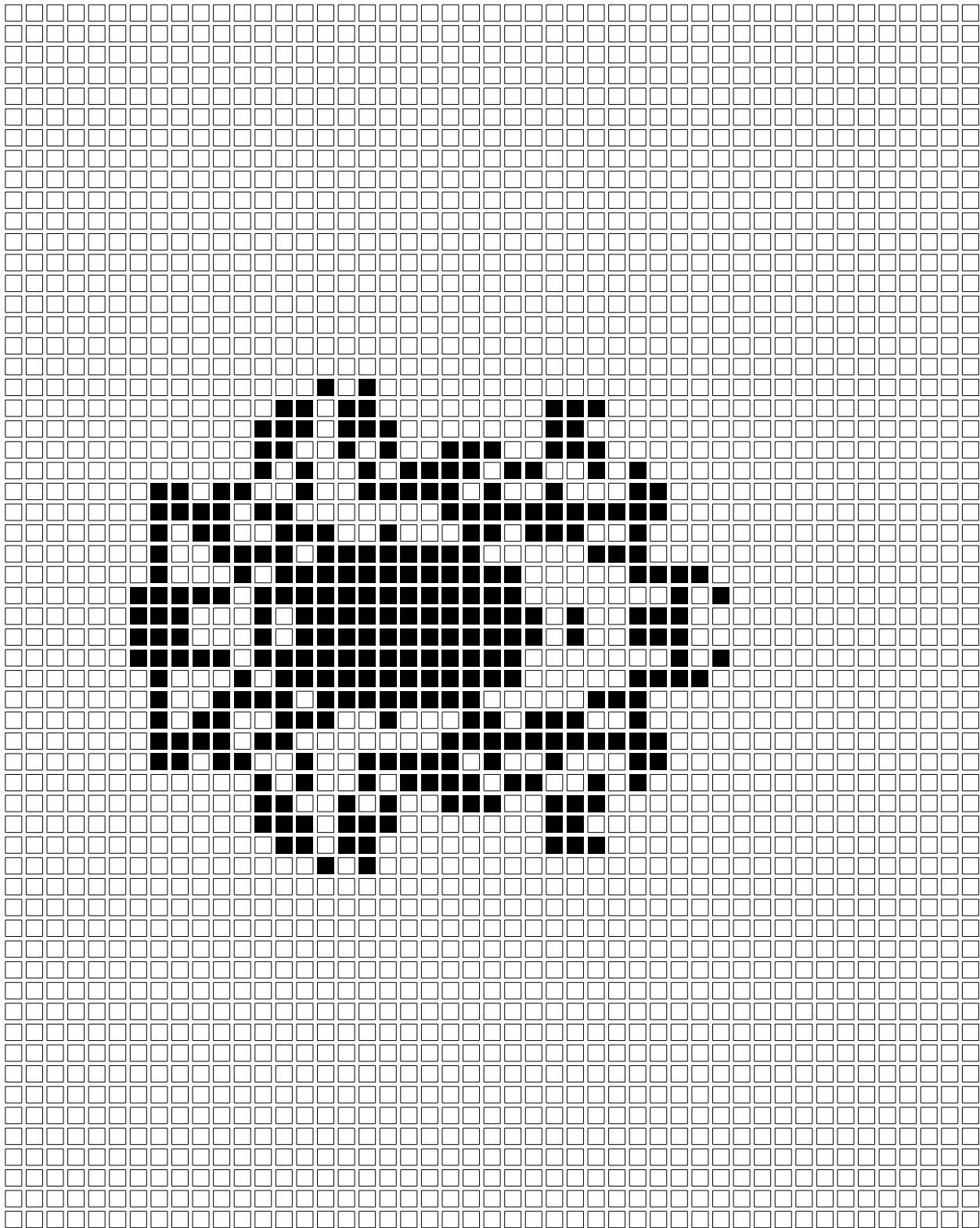


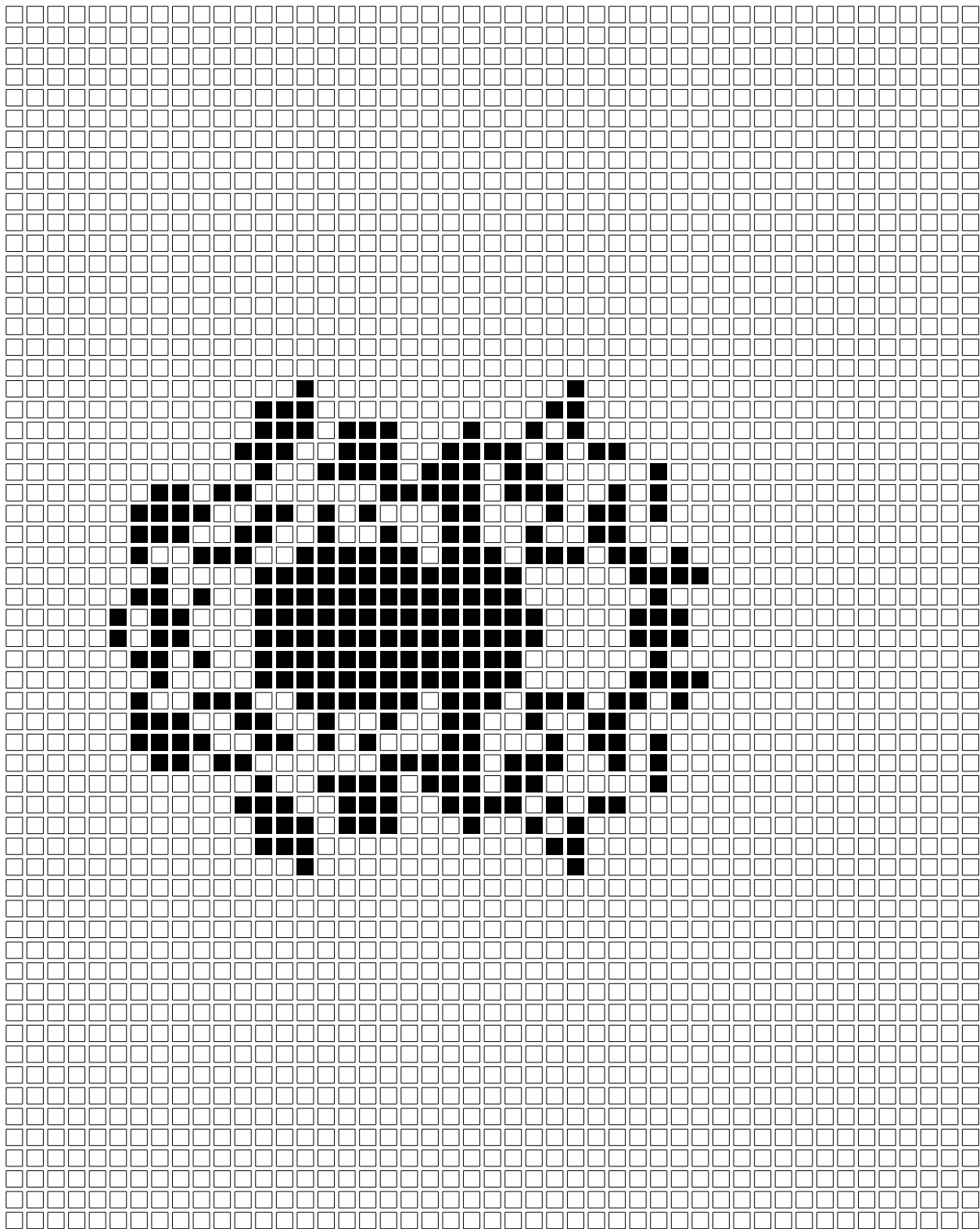


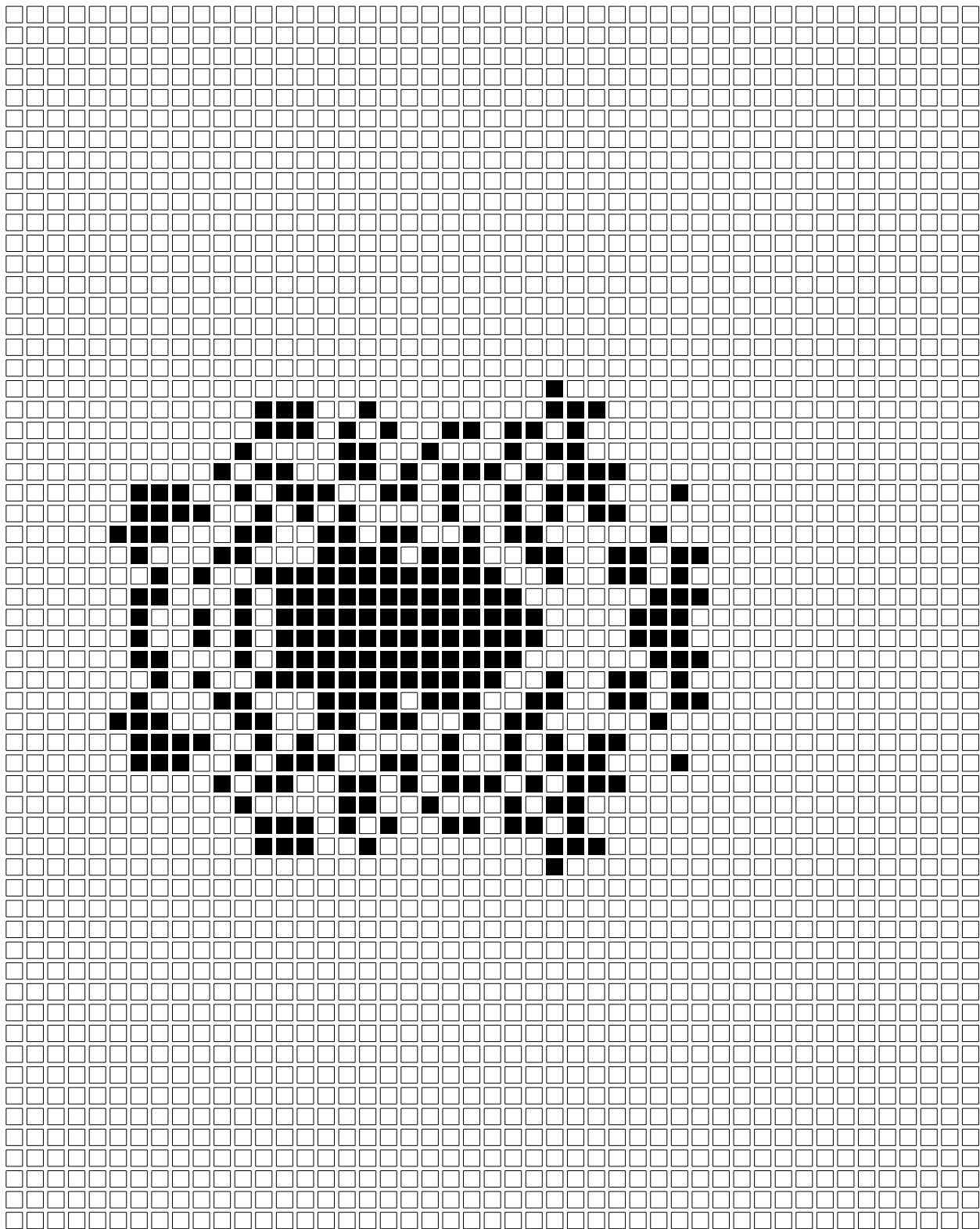




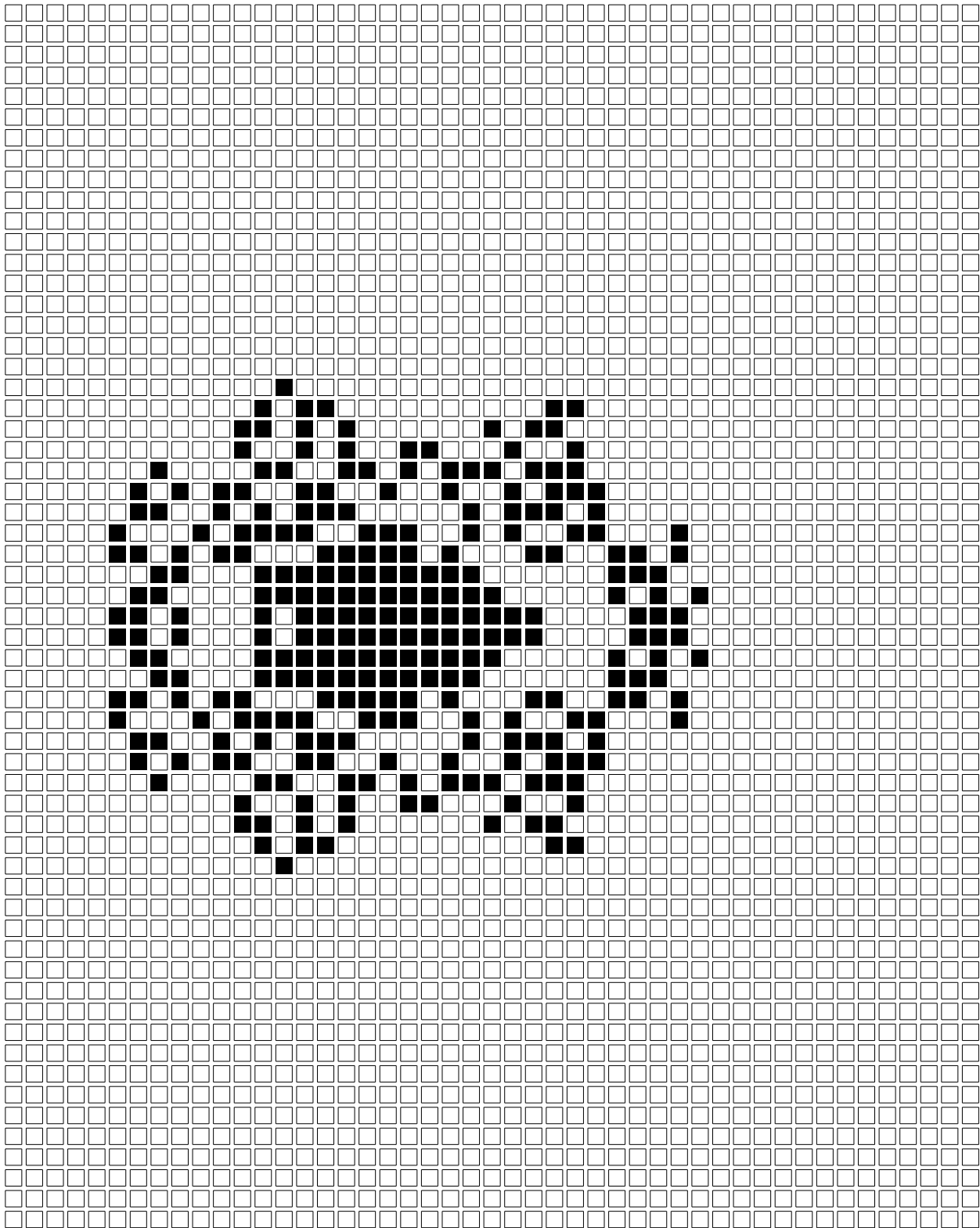


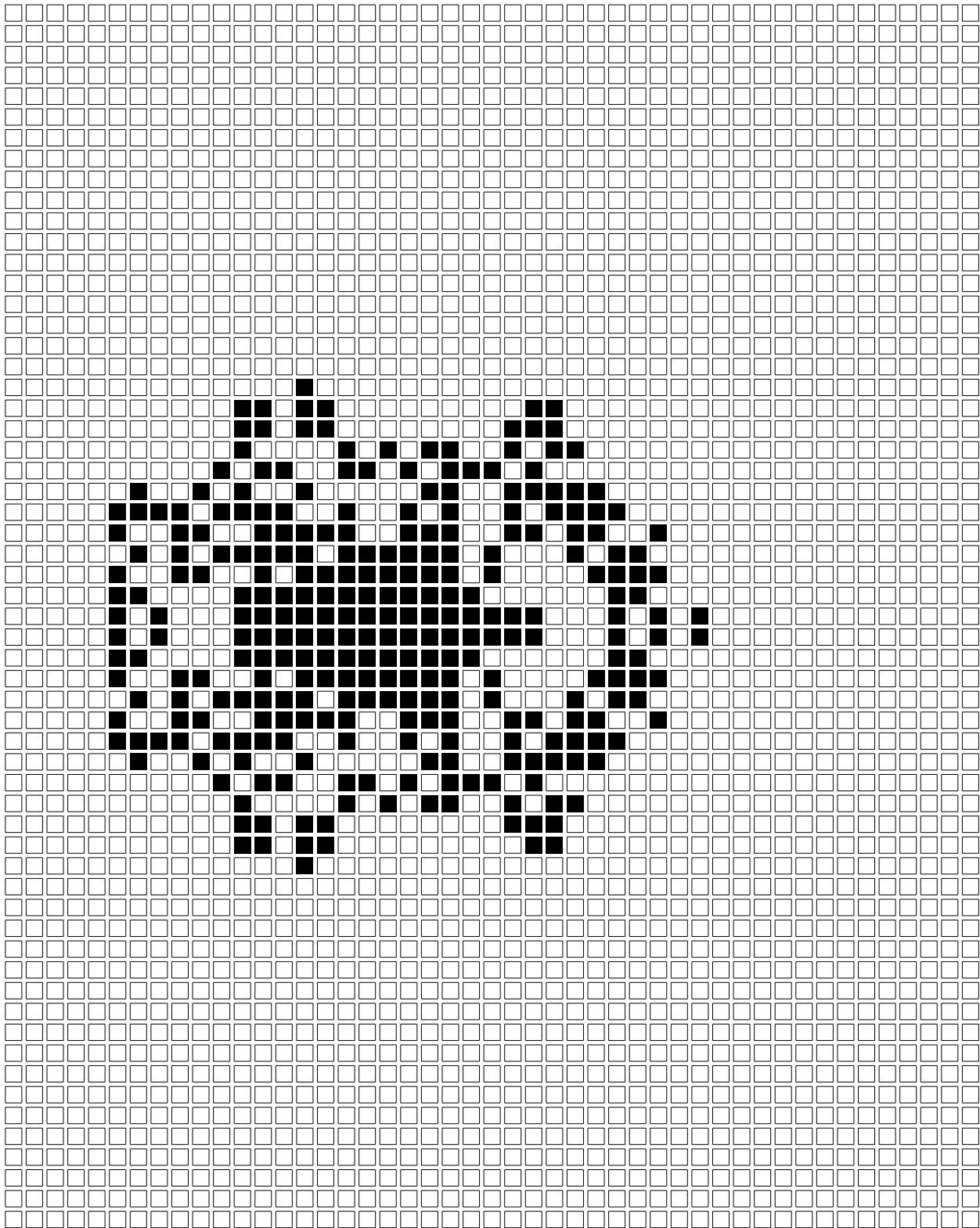


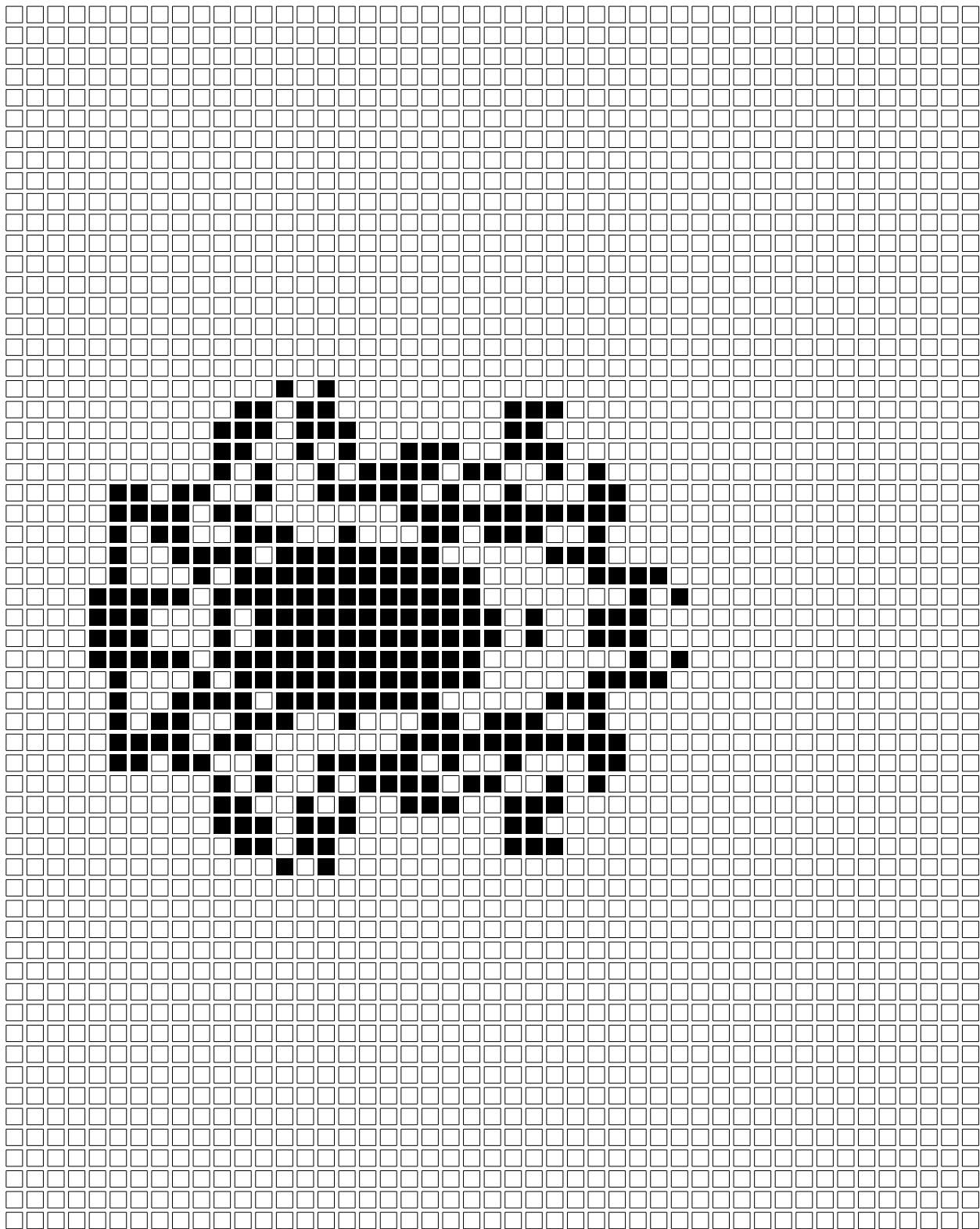


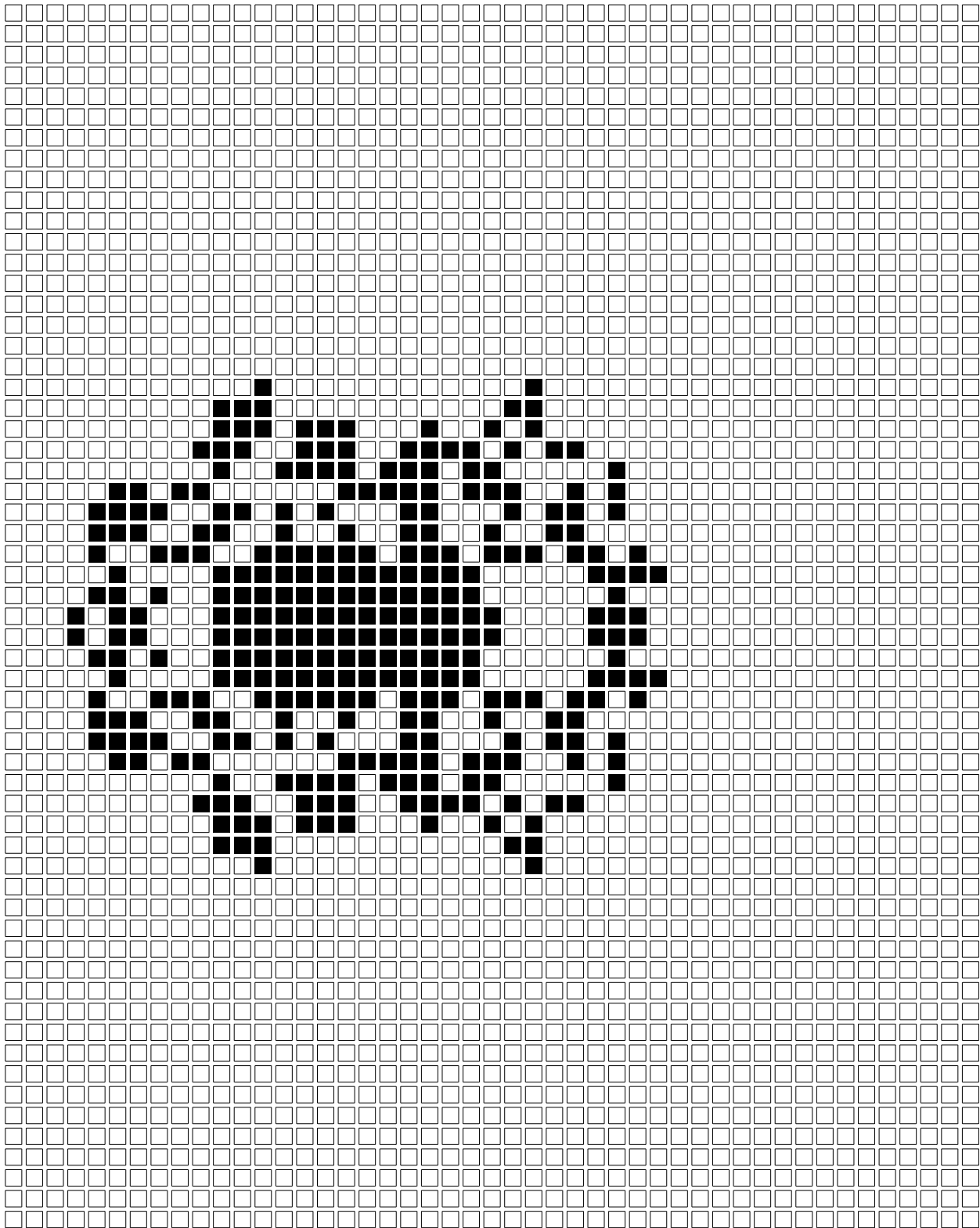


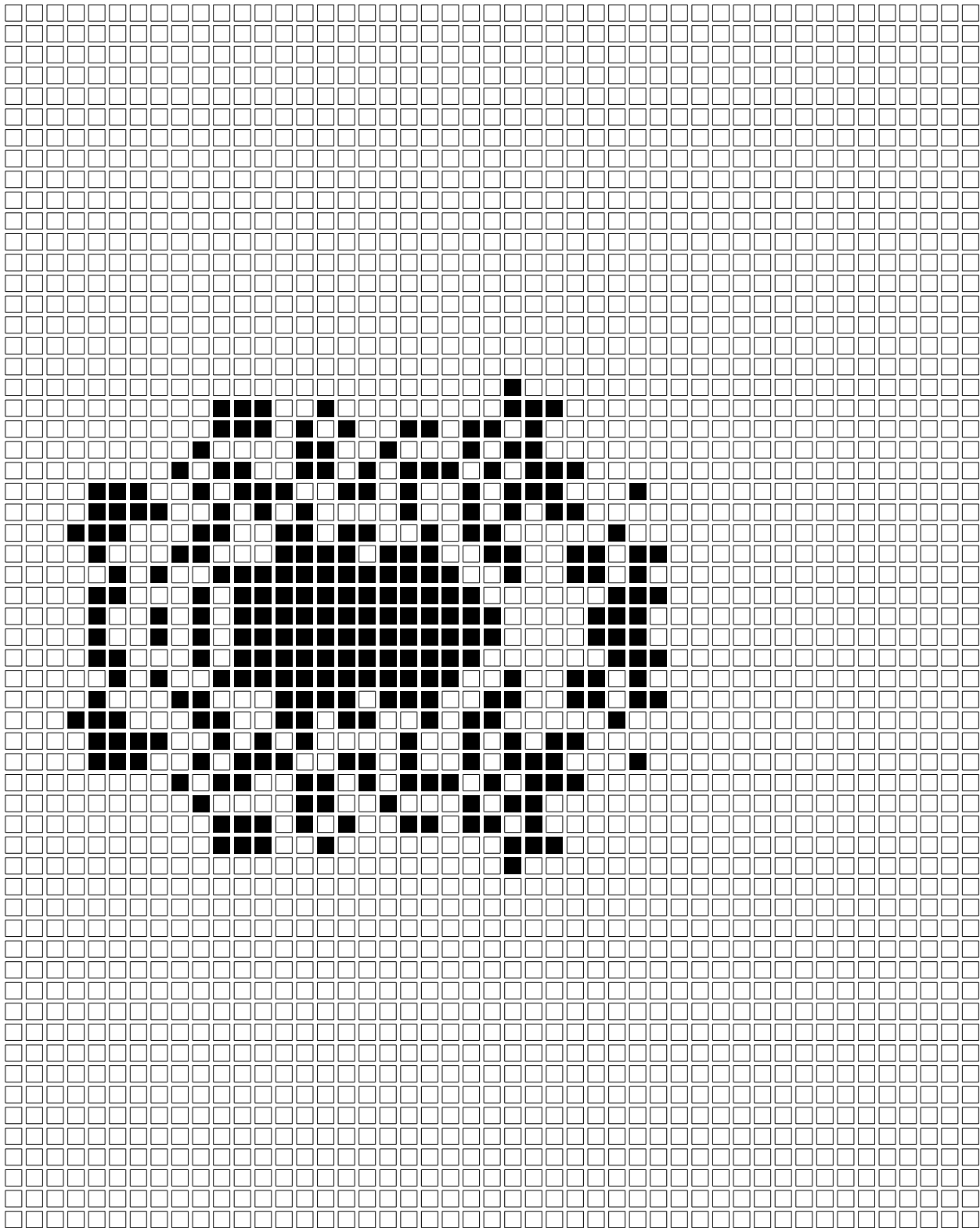


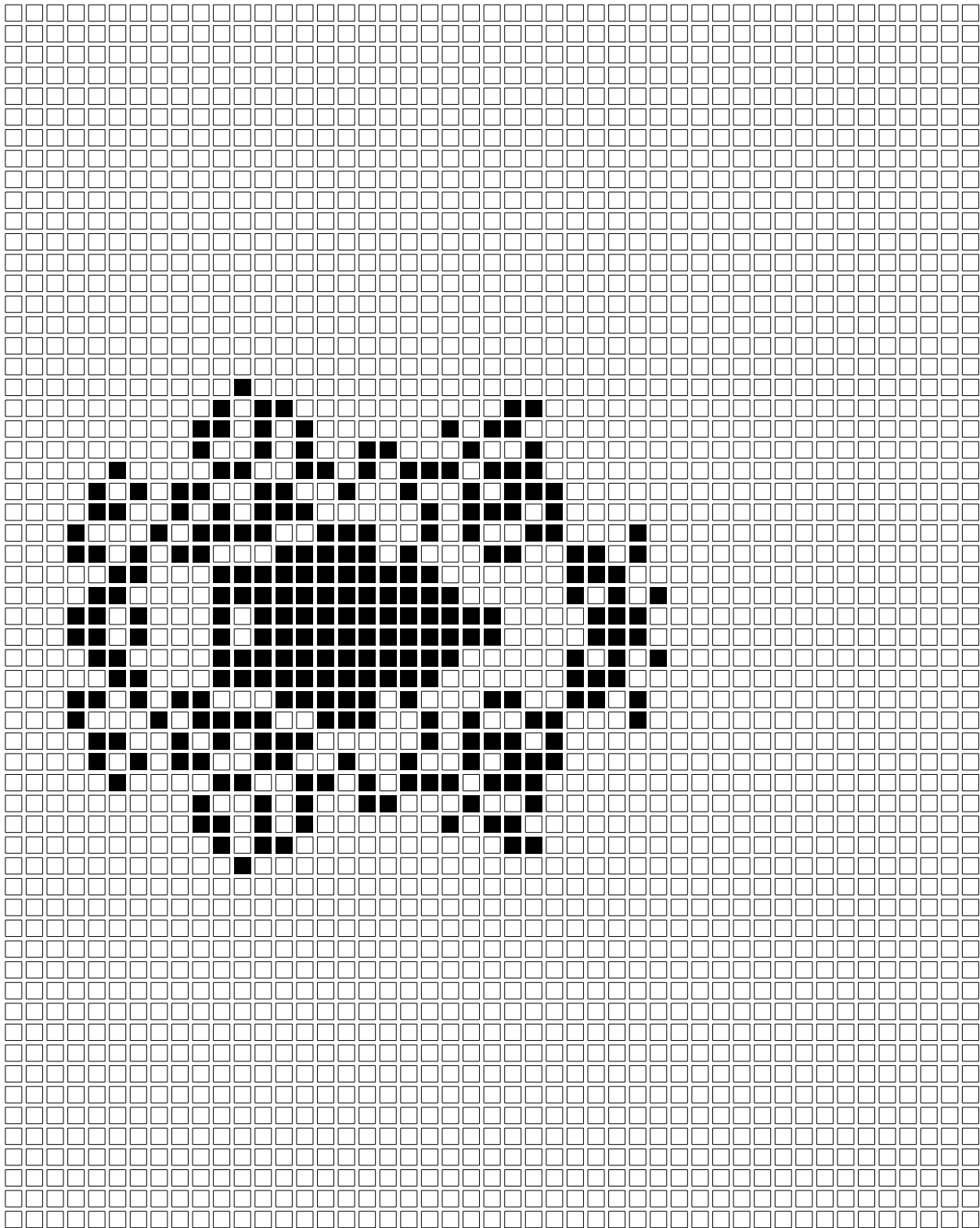


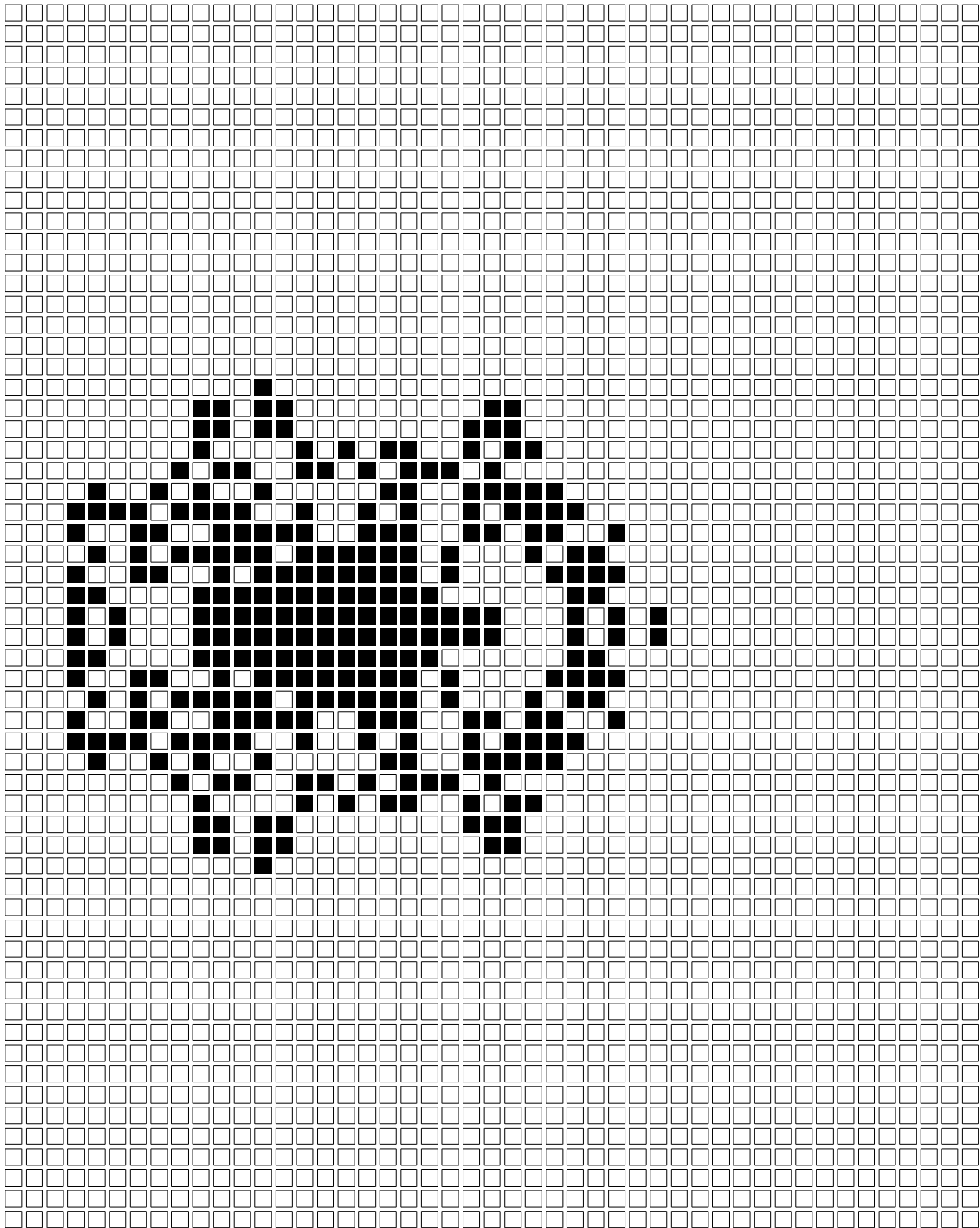


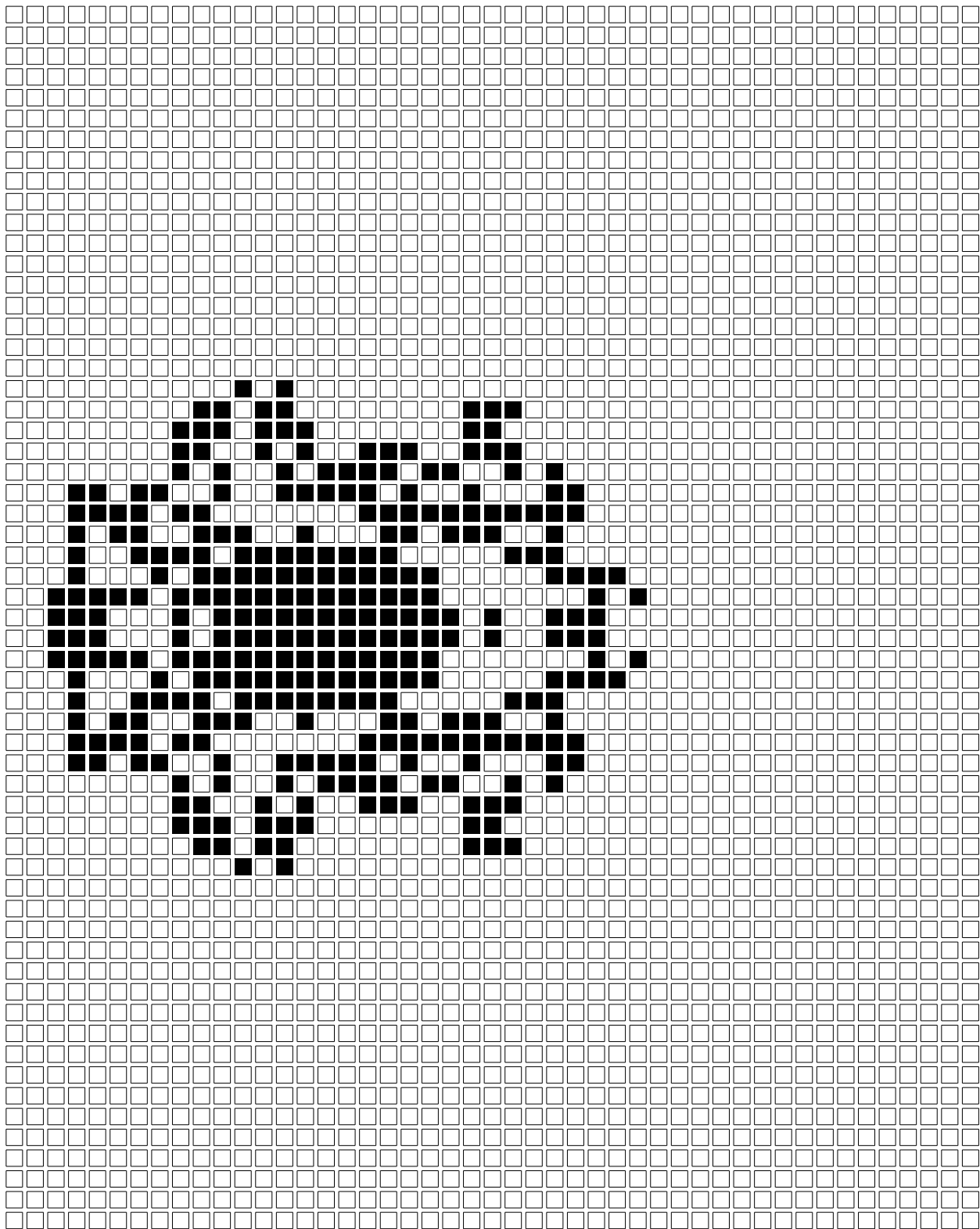




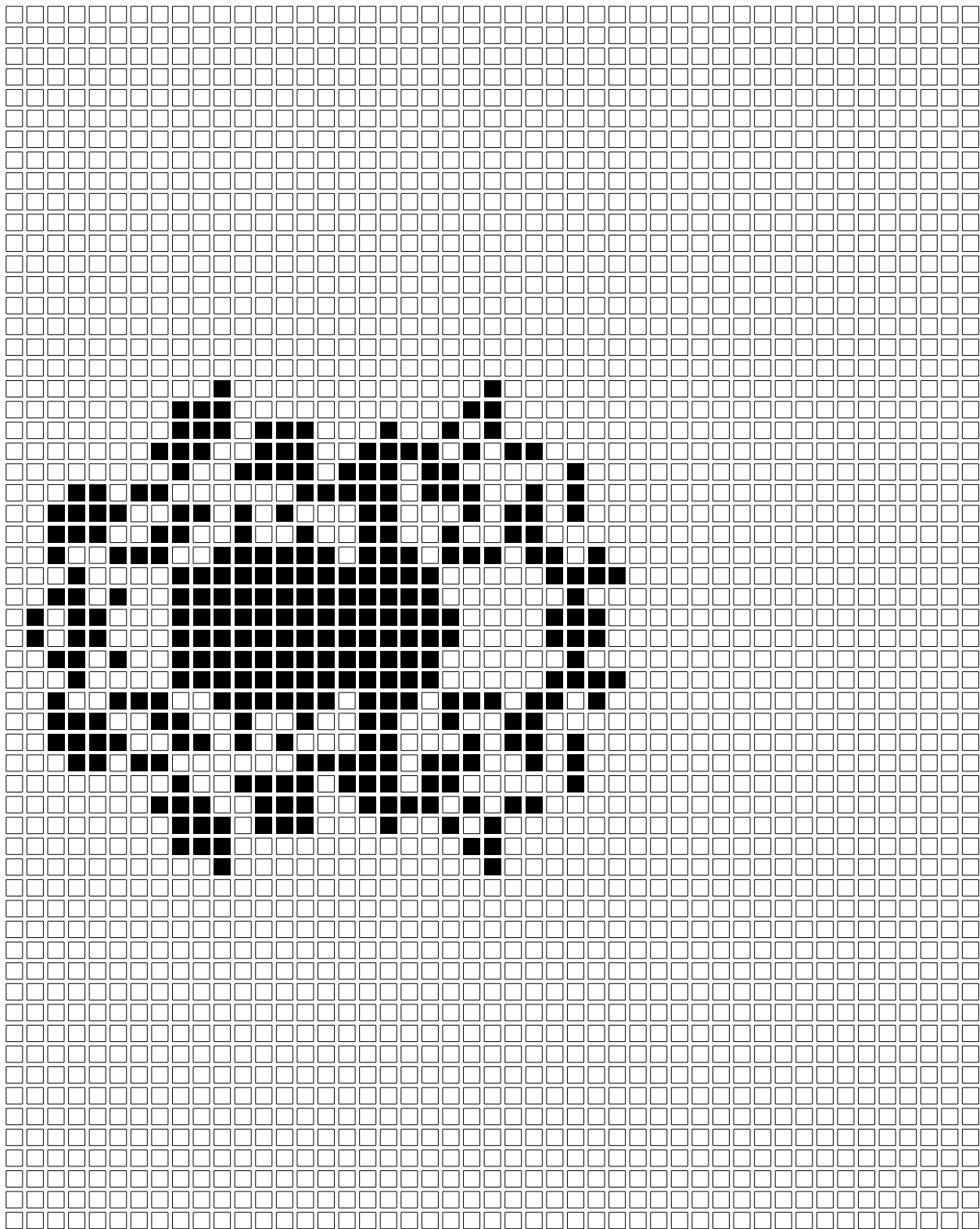


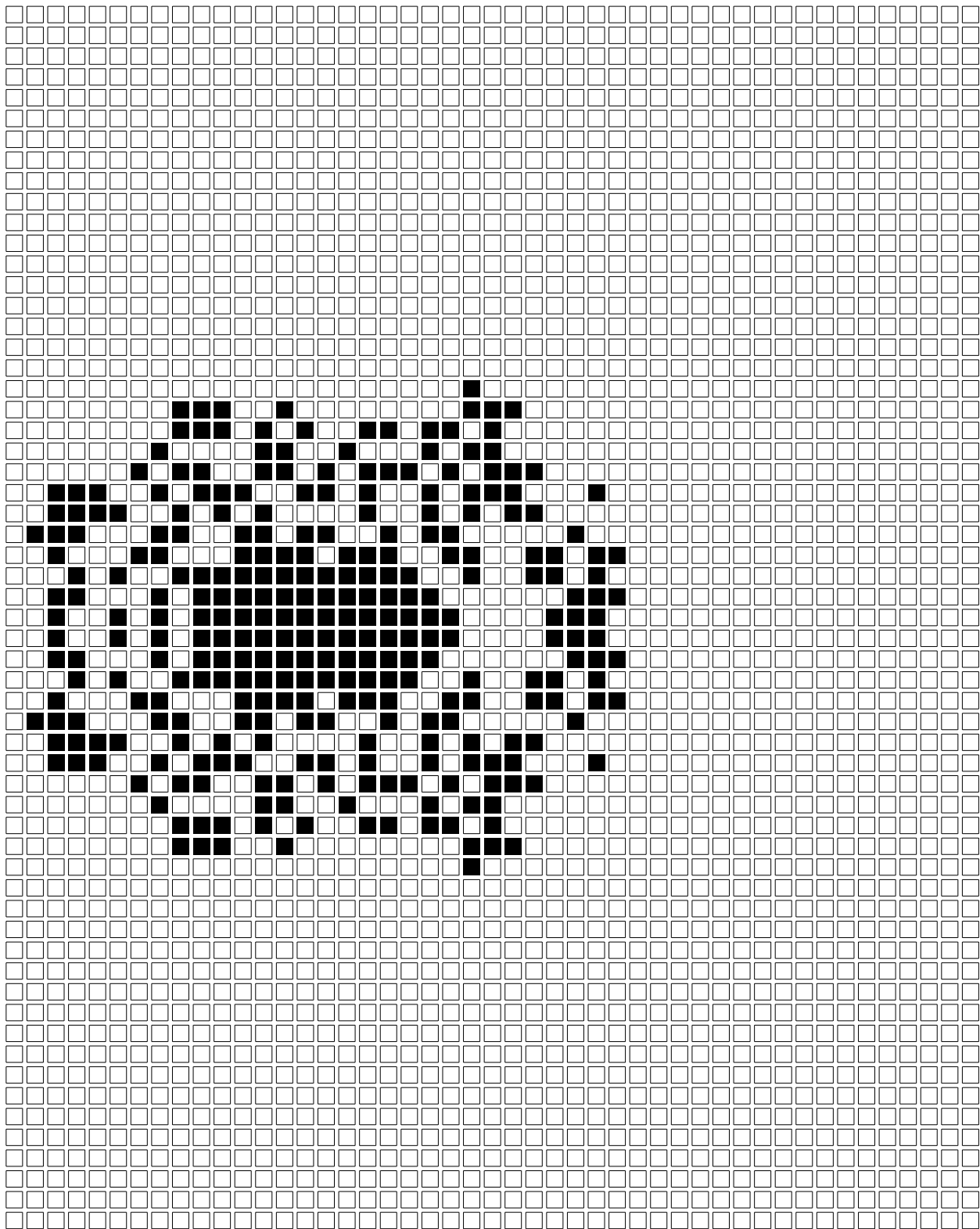


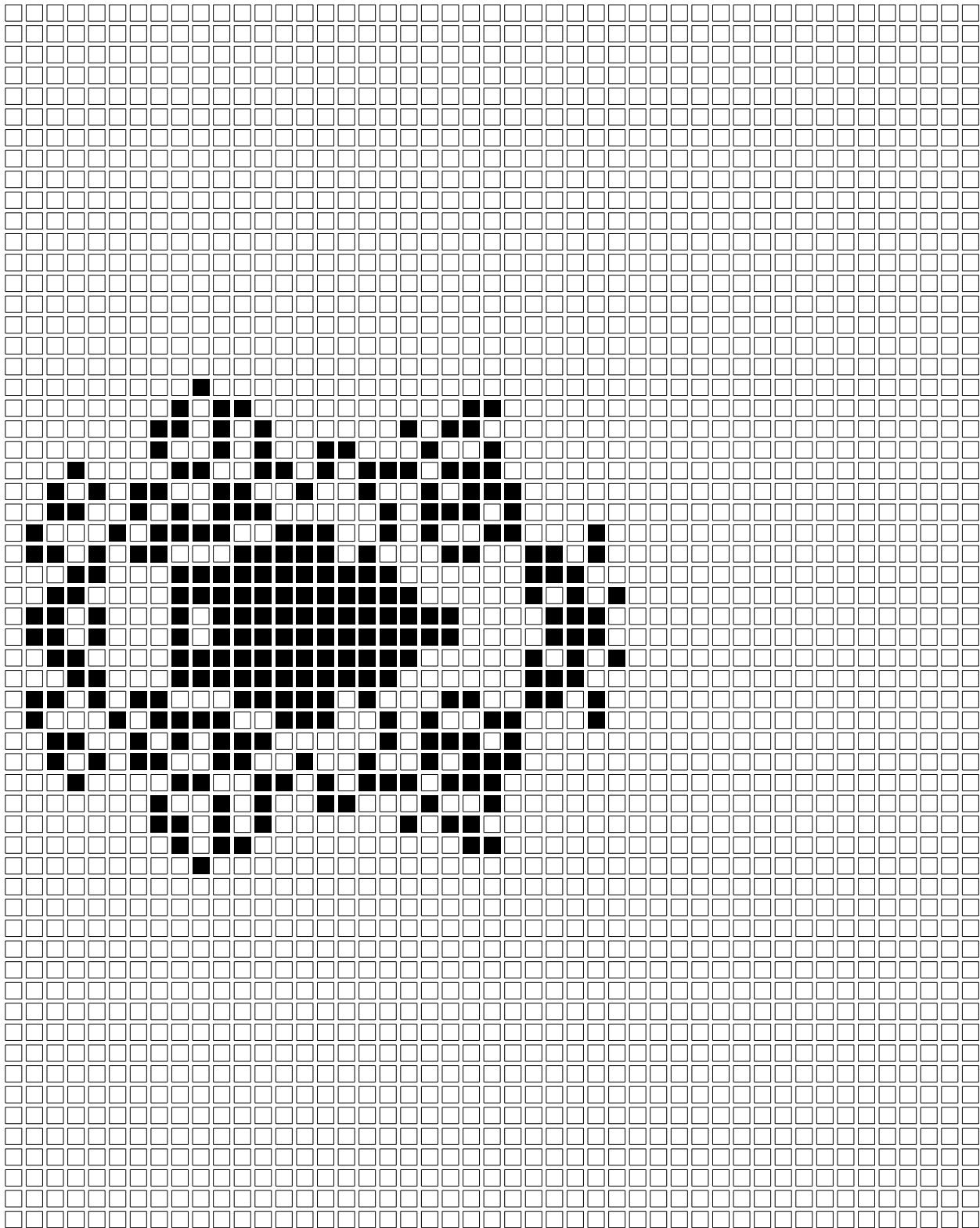


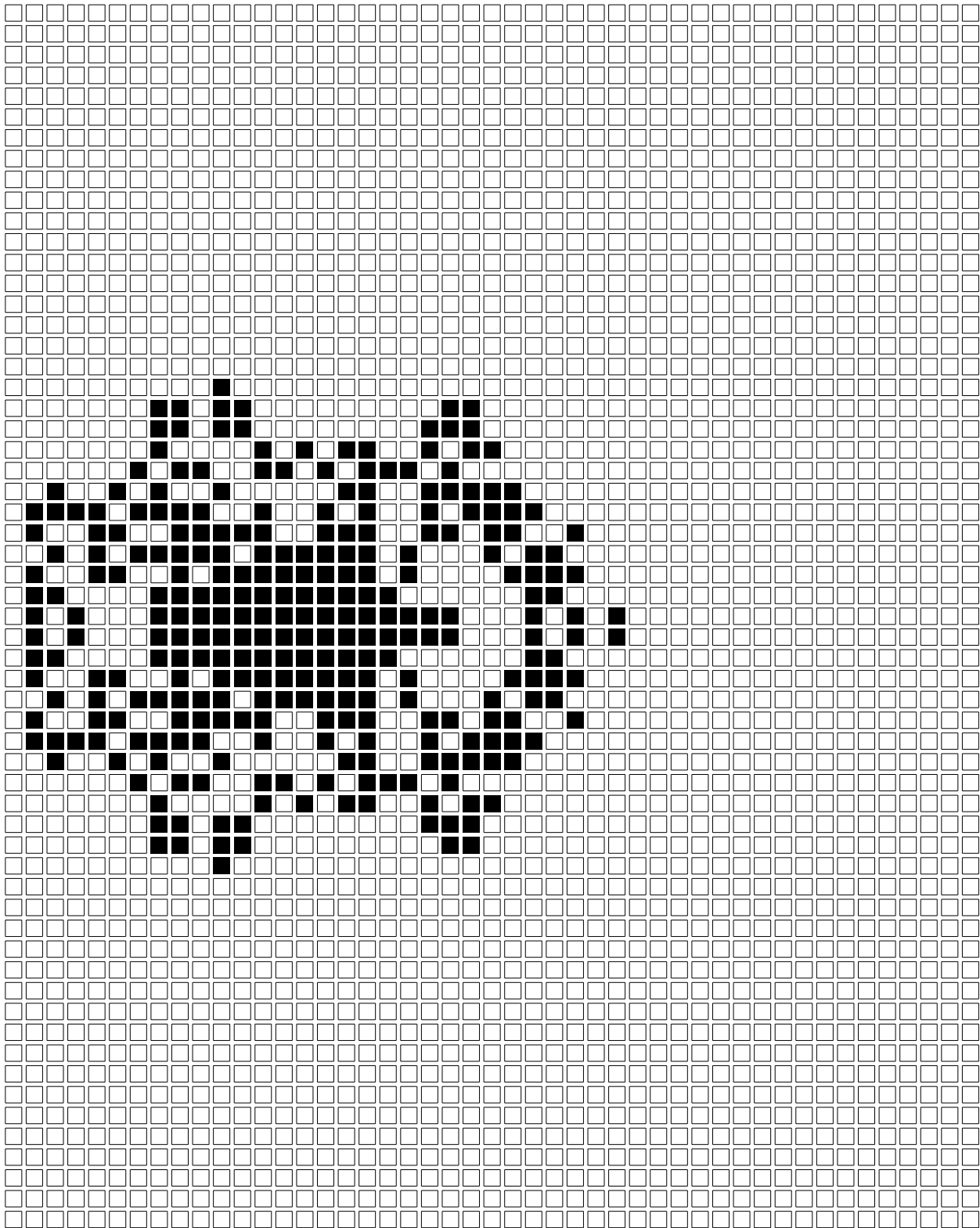


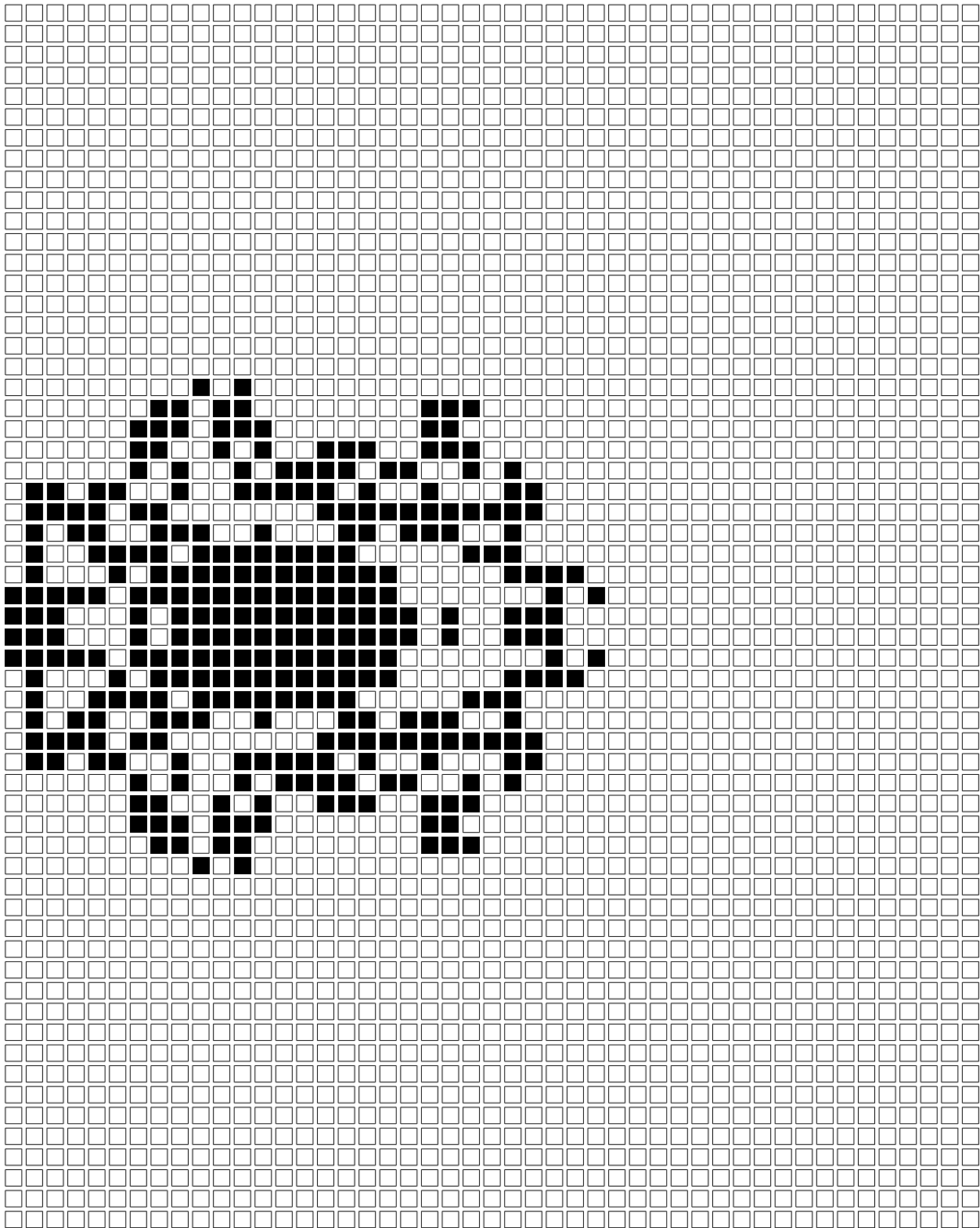


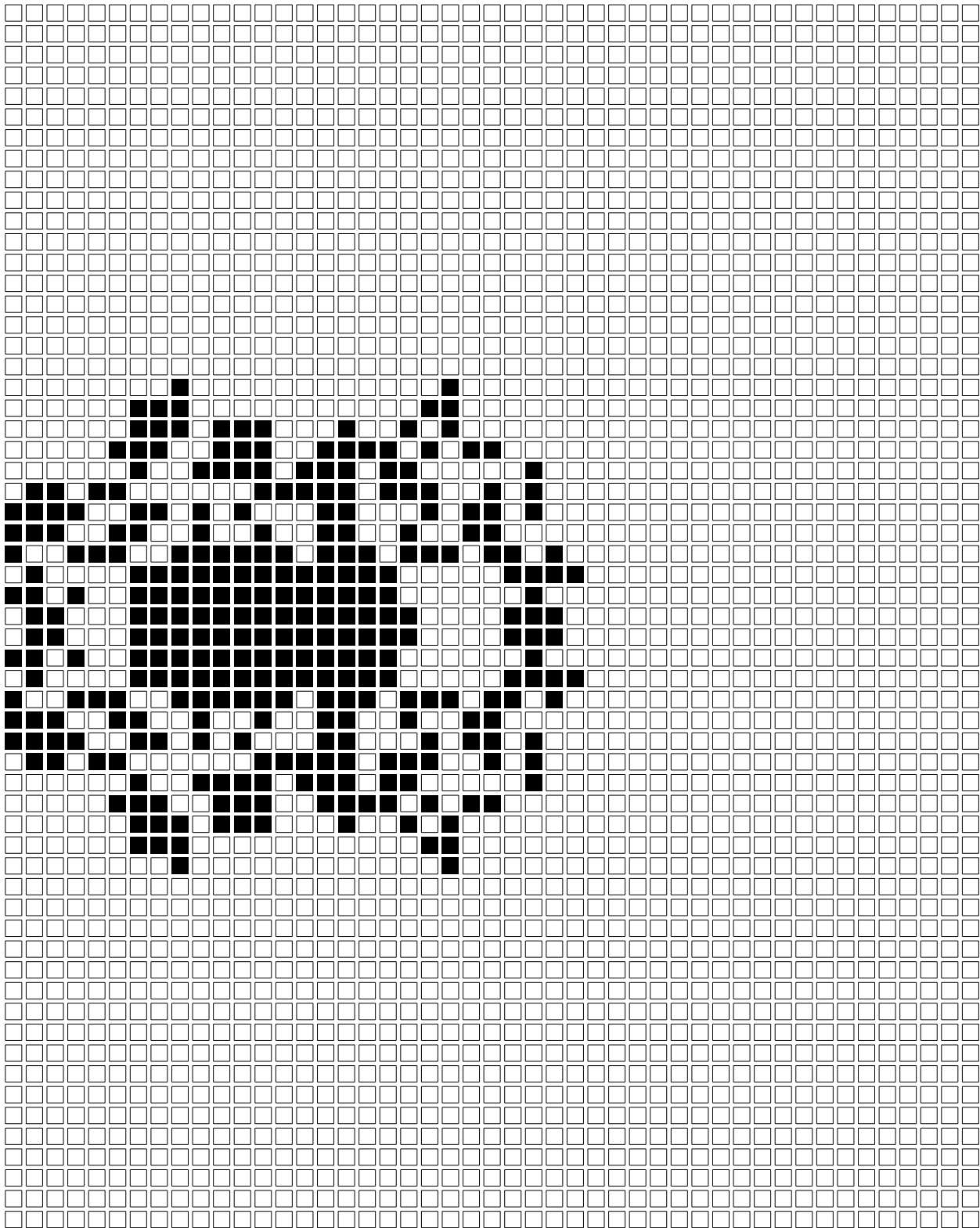


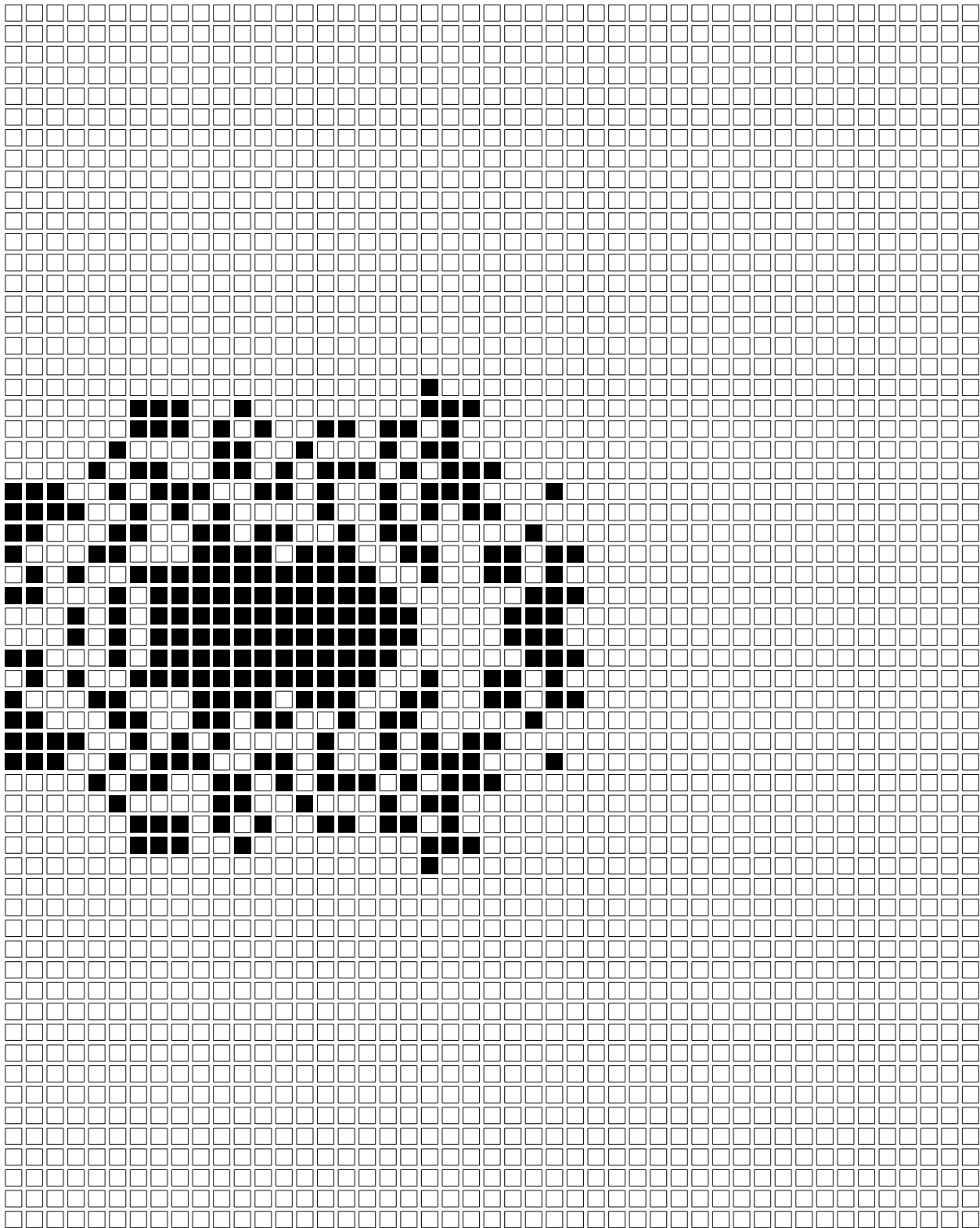


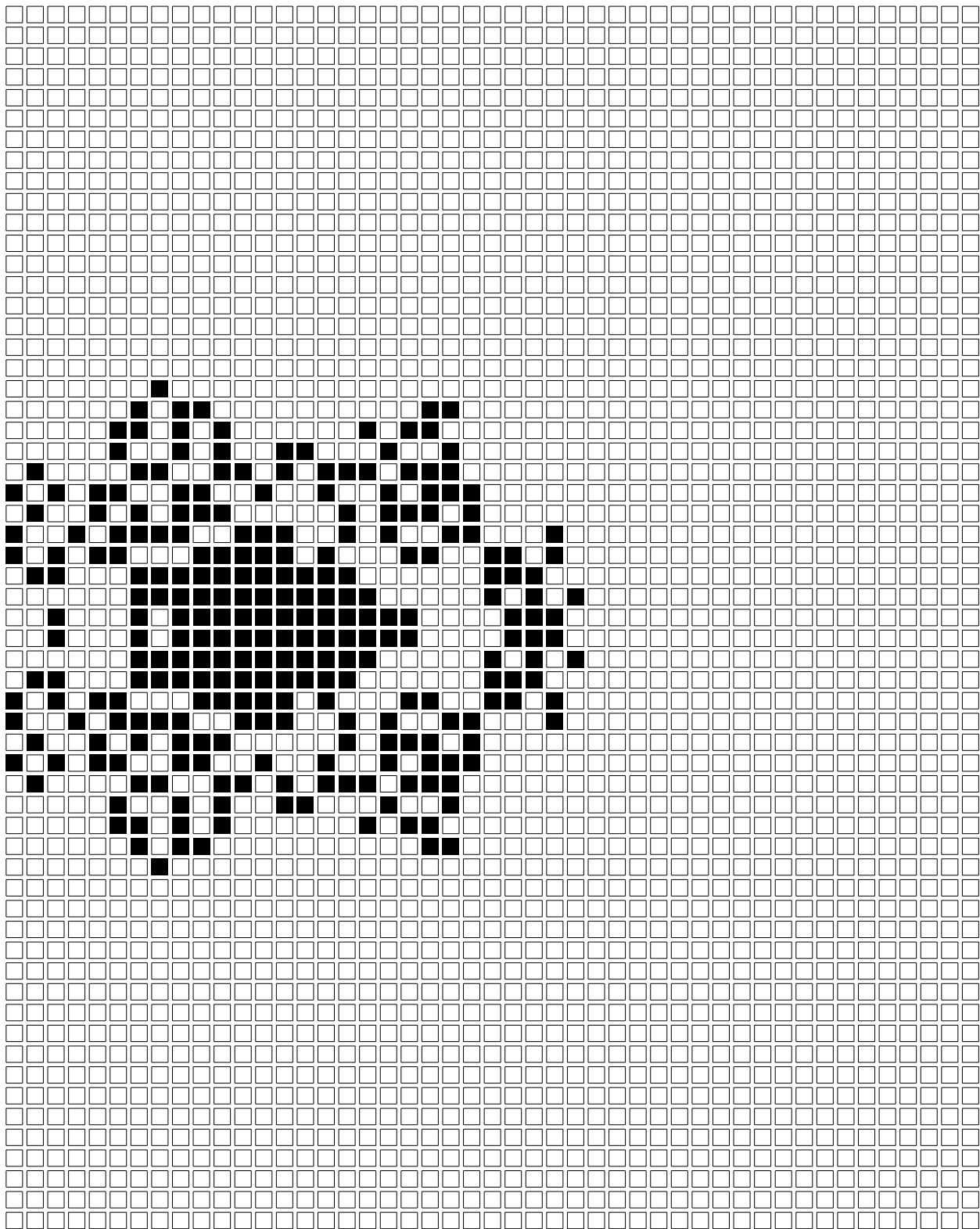




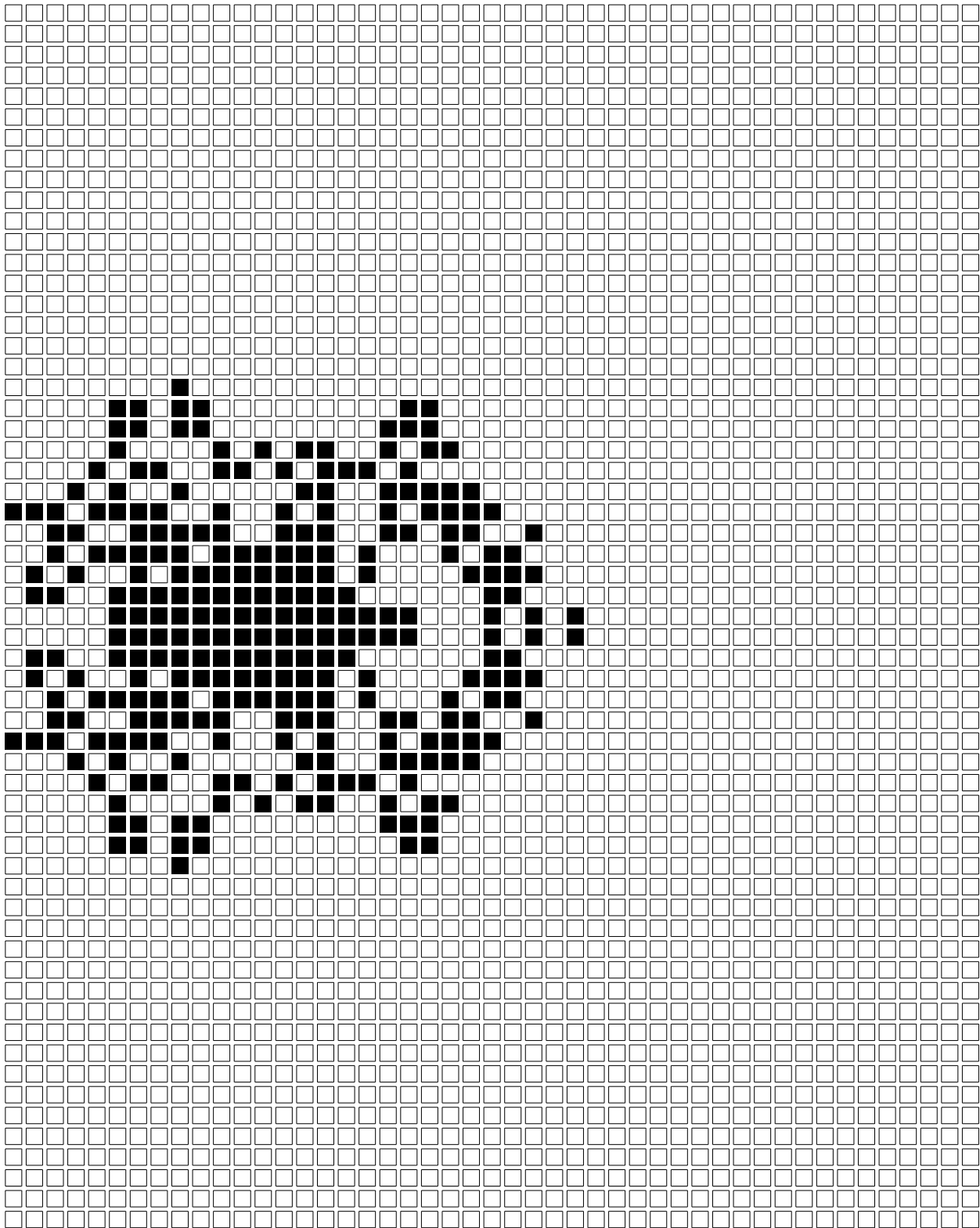


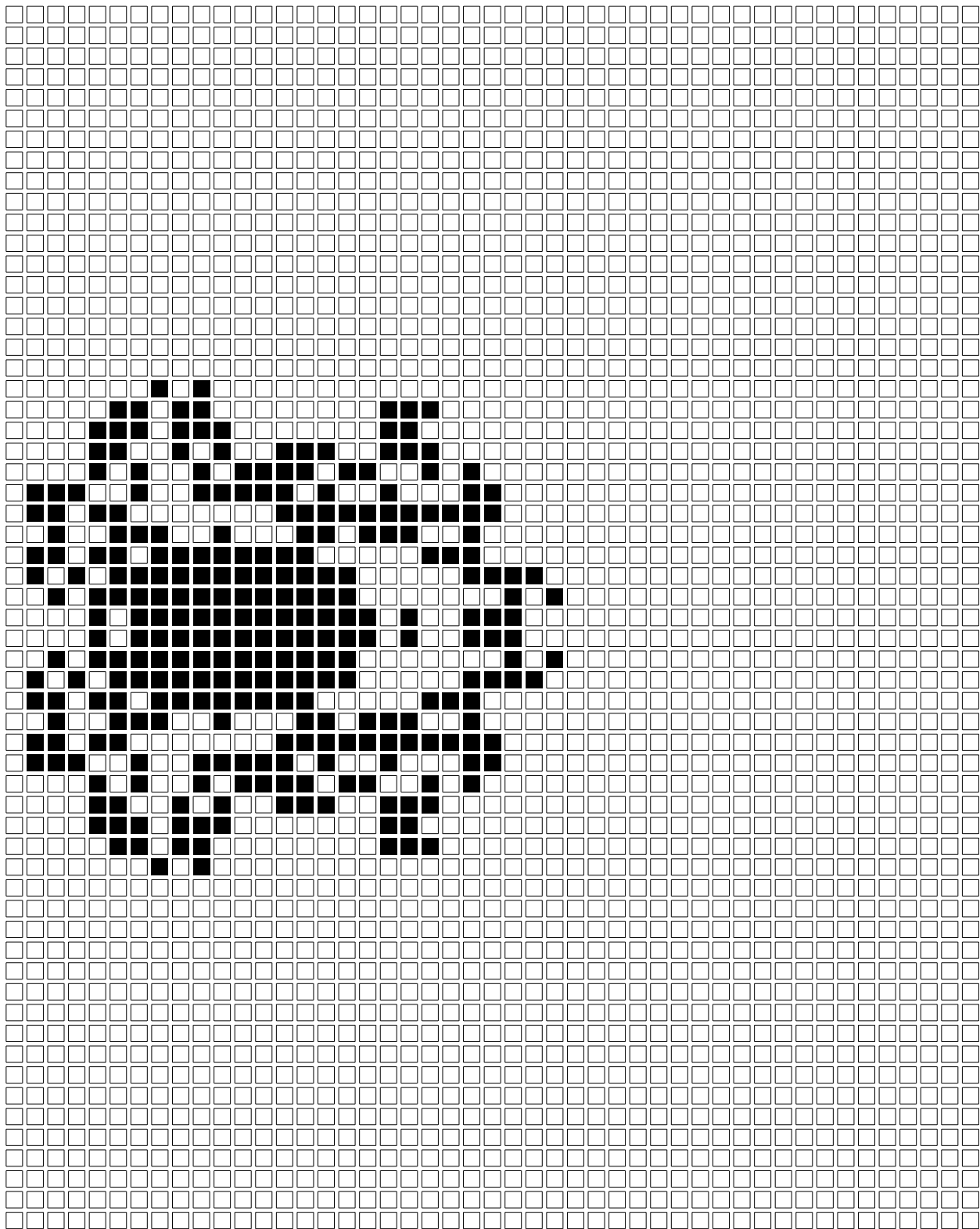












## CONWAY'S GAME OF LIFE.

Change 132, Iteration 28, Rule B3678/S34678.

