

Anomalous Entity Report

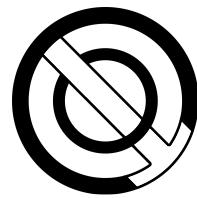
"The Infinity Dice"

Subject - 0006¹

¹Department for Classification of Non-typical Phenomena

1027 Words

Memorandum: Feeling lucky?



Document ID:666871167



Containment Class: Recondite



Recontainment Class: Perpetual



Ethical Class: Magnolia



Market Class: Prelude



1 Specification

S-0006 is a pouch, 10cm in length. It is made of a cotton-like material. Instances of S-0006-1 which are spawned from the pouch are presumed to be made of black coloured thermoset plastic. On their sides, they contain red engravings of numbers. These engravings change frequently, to unrecognisable symbols, when viewed by human beings. However, the engravings always take the form of numbers when recorded by an non-organic instrument such as a camera.



Fig. 1. Instances of S-0006-1 extracted from S-0006

2 Containment Procedures

S-0006 should be contained in a locked filing cabinet no larger than 50cm by 50cm by 40cm. The drawer must be labeled with its identification tab. The filing cabinet can be placed anywhere on site grounds as long as the front of the cabinet is visible at all times.

2.1 Amendment

Under no circumstances should S-0006 be kept in its original holding cell. It must be kept in a locked container, out of reach and out of site.

Recommended alteration: Keep in a 3m by 3m containment cell and lock the door permanently. Do not let any instances of S-0006-1 be rolled or S-0006 shaken. The consequences of this are monumental and not to be underestimated.

3 Behaviour

S-0006 is just a container for instances of S-0006-1. Instances of S-0006-1, to be referred to as die for simplicity, are the main means of anomalous activity for S-0006. When one die is rolled, an event occurs. The magnitude and scale of the event coincides with the number the dice have rolled. The higher the number, the seemingly greater the outcome is.

Behavioural Assessment 1

Description: A single die is rolled multiple times.

Results: The worst event spawned by S-0006 which has been recorded was Dr. Aleksandr spilling his drink onto Dr. Hakimlamski. The detriment of the events spawned by the die were observed to vary. Often being subjectively "good", one notable instance was of Dr. Aleksandr spontaneously finding £10 in his left pocket. It should be noted that Dr. Aleksandr did not have pockets.

[FURTHER TESTING APPROVED]

Behavioural Assessment 2

Description: Multiple dice are rolled in a controlled environment to see effects of larger numbers.

Results: We have observed that the rolls of S-0006-1 are cumulative, creating more significant events. As far as we know, S-0006 can produce an infinite amount of S-0006-1. Further testing is required to ascertain the limits of the events caused by S-0006.

[FURTHER TESTING APPROVED]**Behavioural Assessment 3**

Description: Test derailed after Dr Conall knocked over a table holding 5 dice.

Results: Dr. Conall, as seen on CCTV, accidentally knocked over a table holding 5 instances of S-0006-1. [See addendum 3]

[ALL FUTURE TESTING SUSPENDED]**4 Origination**

Fig. 2. Image taken by field agent scouting team. A town in the province of Bailleul-lès-Pernes.

S-0006 was found in a village 10 miles west of Bailleul-lès-Pernes, as seen in figure 2. The Corporation had already been surveying the area after reports of anomalous events occurring. Most significant of which was a Union Pacific 844 class "FEF-3" 4-8-4 "Northern" type steam locomotive lodged into the hillside, 46m from the extraction point of S-0006. Eventually, Head Command gave permission to deploy OSTF "Team Foxtrot" to the location of S-0006 for forceful procurement. [See addendum 1]

5 Postscript

5.1 Addendum 1



Fig. 3. Bodycam footage from 1st Lieutenant [REDACTED]. Entire Foxtrot Team can be seen entering the building a 2300 hrs.

What follows is the debrief given by unit commander [REDACTED] to Field Operations Supervisor Dr. Reimers.

[START OF TRANSCRIPT]

[22/02, 18:05] Dr. Reimers: Psychological check looks all good, let's begin shall we?
Start from the moment you arrived at the rendezvous point.

[22/02, 18:05] [REDACTED]: Once we got to the front of the target house, Ziggy and Serpent set up a breacher at the front door. We weren't sure what we were getting into, but we needed to make sure we were fast.

[22/02, 18:05] Dr. Reimers: ...and is this when Event A occurred?.

[22/02, 18:05] [REDACTED]: Affirmative.

[22/02, 18:05] Dr. Reimers: Please elaborate.

[22/02, 18:05] [REDACTED]: Within an instant, half the building was gone, including parts of the ground all the way up to the front fence. Serpent was dispatched entirely. Ziggy lost his arm and a good chunk of his leg, but we managed to pull him out. Commander [REDACTED] ordered go ahead to continue the mission. That's when we found S-0006-2.

[22/02, 18:05] Dr. Reimers: It seems we are missing a description of S-0006-2.

[22/02, 18:06] [REDACTED]: Very well. S-0006-2 was what looked like a middle aged man with half of his body missing. We can only presume whatever dispatched Serpent must have caused this damage as well. It is at this point we procured S-0006 from S-0006-2's corpse. From his left hand to be exact.

[22/02, 18:06] Dr. Reimers: Thank you. One more thing. Do you think we should attempt to terminate S-0006?

[22/02, 18:06] [REDACTED]: God help anyone who tries.

[22/02, 18:06] Dr. Reimers: That is all.

[END OF TRANSCRIPT]

5.2 Addendum 2 - Incident 0006-a

Incident 0006-a occurred on March 12th at facility 12 when S-0006 was in transit from its storage box to testing lab 08. Dr Conall, the person in question transporting S-0006 in his left hand, slipped on an area of wet floor along the west wing. Dr. Conall fortunately did not drop S-0006. However an instance of S-0006-1 fell out of his right hand. This resulted in a spontaneous fire which originated from S-0006-1. It was quickly put out by nearby staff members. Dr. Conall was suspended for a day.

5.3 Addendum 3 - Incident 0006-b

Incident 0006-b occurred on May 16th at facility 12 during a scheduled test. Dr. Conall, reassigned to S-0006, was experimenting with multiple instances of S-0006-1 after Head Command issued an allowance for further testing. Dr. Conall, as seen on CCTV, accidentally knocked over a table holding 5 instances of S-0006-1. The room exploded in a flash of light, revealing 4 objects, exhibiting noneuclidean geometrical behaviour, now in the room. Now referred to as S-0006-3. These objects flew towards Dr Conall, obliterating himself completely and everyone else in the room. A complete site lockdown was called. Exactly 7.3 seconds

later, all instances of S-0006-3 disappeared. The 5 instances of S-0006-1 were recovered from the room an hour later. Re-evaluation into S-0006 has shown exponential danger from the combined effects of instances of S-0006-1.

A Designations

A.1 S-0006

Pouch containing multiple instances of "The Infinity Dice".

A.2 S-0006-1

Individual die, originating from within S-0006.

A.3 S-0006-2

What appears to be a middle aged man with half of his body missing. Found alongside S-0006.

A.4 S-0006-3

Objects exhibiting noneuclidean geometrical behaviour.