k-Nearest Neighbors Classifier

In this notebook, you will implement your own k-nearest neighbors (k-NN) algorithm for the classification problem. You are supposed to learn:

- How to prepare the dataset for "training" and testing of the model.
- How to implement k-nearest neighbors classification algorithm.
- How to evaluate the performance of your classifier.

Instructions:

- Read carefuly through this notebook. Be sure you understand what is provided to you, and what is required from you.
- Place your code only in sections annotated with ### START CODE HERE ### and ### END CODE HERE ###.
- Use comments whenever the code is not self-explanatory.
- Submit an executable notebook (*.ipynb) with your solution to BlackBoard.

Enjoy:-)

Packages

Following packages is all you need. Do not import any additional packages!

- Pandas is a library providing easy-to-use data structures and data analysis tools.
- Numpy library provides support for large multi-dimensional arrays and matrices, along with functions to operate on these.

import pandas as pd
import numpy as np

Problem

You are given a dataset mushrooms.csv with characteristics/attributes of mushrooms, and your task is to implement and evaluate a k-nearest neighbors classifier able to say whether a mushroom is poisonous or edible based on its attributes.

Dataset

The dataset of mushroom characteristics is freely available at Kaggle Datasets where you can find further information about the dataset. It consists of 8124 mushrooms characterized by 23 attributes (including the class). Following is the overview of attributes and values:

- class: edible=e, poisonous=p
- cap-shape: bell=b,conical=c,convex=x,flat=f, knobbed=k,sunken=s
- cap-surface: fibrous=f,grooves=g,scaly=y,smooth=s

- cap-color: brown=n,buff=b,cinnamon=c,gray=g,green=r,pink=p,purple=u,red=e,white=w,yello w=y
- bruises: bruises=t.no=f
- odor:
 - almond=a,anise=l,creosote=c,fishy=y,foul=f,musty=m,none=n,pungent=p,spicy=s
- gill-attachment: attached=a,descending=d,free=f,notched=n
- gill-spacing: close=c,crowded=w,distant=d
- gill-size: broad=b,narrow=n
- gill-color: black=k,brown=n,buff=b,chocolate=h,gray=g, green=r,orange=o,pink=p,purple=u,red=e,white=w,yellow=y
- stalk-shape: enlarging=e,tapering=t
- stalk-root: bulbous=b,club=c,cup=u,equal=e,rhizomorphs=z,rooted=r,missing=?
- stalk-surface-above-ring: fibrous=f,scaly=y,silky=k,smooth=s
- stalk-surface-below-ring: fibrous=f,scaly=y,silky=k,smooth=s
- stalk-color-above-ring:
 - brown = n, buff = b, cinnamon = c, gray = g, orange = o, pink = p, red = e, white = w, yellow = y, red = e, white = y, yellow = y, yello
- stalk-color-below-ring: brown=n,buff=b,cinnamon=c,gray=g,orange=o,pink=p,red=e,white=w,yellow=y
- veil-type: partial=p,universal=u
- veil-color: brown=n,orange=o,white=w,yellow=y
- ring-number: none=n,one=o,two=t
- ring-type: cobwebby=c,evanescent=e,flaring=f,large=l,none=n,pendant=p,sheathing=s,zone=z
- spore-print-color:
 black=k,brown=n,buff=b,chocolate=h,green=r,orange=o,purple=u,white=w,yellow=y
- population: abundant=a,clustered=c,numerous=n,scattered=s,several=v,solitary=y
- habitat: grasses=g,leaves=l,meadows=m,paths=p,urban=u,waste=w,woods=d

Let's load the dataset into so called Pandas dataframe.

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2 f	е	b	S	W	t	l	
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8119	е	k	S	n	f	n	
a 8120	е	X	S	n	f	n	
a 8121	е	f	S	n	f	n	
a 8122	р	k	у	n	f	у	
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	ring-number	ring-type	spore-print-color	population	habitat	
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[8124 rows x 23 columns]

You can also print an overview of all attributes with the counts of unique values. $\,$

${\tt mushrooms_df.describe().T}$

	count	unique	top	freq
class	8124	2	ė	4208
cap-shape	8124	6	Χ	3656
cap-surface	8124	4	У	3244
cap-color	8124	10	n	2284
bruises	8124	2	f	4748
odor	8124	9	n	3528
gill-attachment	8124	2	f	7914

```
gill-spacing
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gill-size
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gill-color
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                                          b
                                             1728
stalk-shape
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                                             4608
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                                             3776
stalk-root
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stalk-surface-above-ring
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                                             5176
stalk-surface-below-ring
                                      4
                                             4936
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                                          S
stalk-color-above-ring
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                                             4464
stalk-color-below-ring
                           8124
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spore-print-color
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population
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habitat
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                                             3148
```

The dataset is pretty much balanced. That's a good news for the evaluation.

Dataset Preprocessing

As our dataset consist of nominal/categorical values only, we will encode the strings into integers which will allow us to use similiraty measures such as Euclidean distance.

```
def encode labels(df):
    import sklearn.preprocessing
    encoder = \{\}
    for col in df.columns:
        le = sklearn.preprocessing.LabelEncoder()
        le.fit(df[col])
        df[col] = le.transform(df[col])
        encoder[col] = le
    return df, encoder
mushrooms encoded df, encoder = encode labels(mushrooms df)
mushrooms encoded df
      class
              cap-shape
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                                                     bruises
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```

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ring-type \
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```

	spore-print-color	population	habitat
0	2	3	5
1	3	2	1
2	3	2	3
3	2	3	5
4	3	0	1
8119	0	1	2
8120	Θ	4	2
8121	Θ	1	2
8122	7	4	2
8123	4	1	2

[8124 rows x 23 columns]

Dataset Splitting

Before we start with the implementation of our k-nearest neighbors algorithm we need to prepare our dataset for the "training" and testing.

First, we divide the dataset into attributes (often called features) and classes (often called targets). Keeping attributes and classes separately is a common practice in many implementations. This should simplify the implementation and make the code understandable.

```
X_df = mushrooms_encoded_df.drop('class', axis=1) # attributes
y_df = mushrooms_encoded_df['class'] # classes
X_array = X_df.to_numpy()
y_array = y_df.to_numpy()
```

And this is how it looks like.

Next, we need to split the attributes and classes into training sets and test sets.

Exercise:

Implement the holdout splitting method with shuffling.

```
def train_test_split(X, y, test_size=0.2):
    import sys
    """
    Shuffles the dataset and splits it into training and test sets.
    :param X
        attributes
    :param y
        classes
    :param test_size
        float between 0.0 and 1.0 representing the proportion of the dataset to include in the test split
```

```
:return
        train-test splits (X-train, X-test, y-train, y-test)
    ### START CODE HERE ###
    if test size < 0 or test size > 1:
      sys.exit("test size should be between 0.0 and 1.0")
    X copy = np.copy(X)
    y copy = np.copy(y)
    np.random.shuffle(X copy)
    np.random.shuffle(y copy)
    nb test rows = round(X.shape[0] * test size)
    X_test = X_copy[:nb_test_rows]
    X train = \overline{X} copy[nb test rows:]
    y_test = y_copy[:nb_test_rows]
    y_train = y_copy[nb_test_rows:]
    ### END CODE HERE ###
    return X train, X test, y train, y test
Let's split the dataset into training and validation/test set with 67:33 split.
X train, X test, y train, y test = train test split(X array, y array,
0.33)
A quick sanity check...
assert len(X train) == len(y train)
assert len(y_train) == 5443
assert len(X test) == len(y test)
assert len(y test) == 2681
Algorithm
The k-nearest neighbors algorithm doesn't require a training step. The class of an unseen
sample is deduced by comparison with samples of known class.
Exercise:
Implement the k-nearest neighbors algorithm.
# Use this section to place any "helper" code for the `knn()`
```

function.

START CODE HERE

def euclidian distance(x, X):

return np.sqrt(np.sum((x - X) ** 2, axis=1))

```
def most_common(x):
  # values : the unique values of x
  # counts : the number of occurrencies of each unique value
 values, counts = np.unique(x, return counts=True)
                                    : return the indexes that sort
 # np.argsort(counts)
counts
  # np.argsort(counts)[-1] : to get the index of the most
frequent value
 # values[np.argsort(counts)[-1]] : to get its value
  return values[np.argsort(counts)[-1]]
### END CODE HERE ###
def knn(X true, y true, X pred, k=5):
    k-nearest neighbors classifier.
    :param X true
        attributes of the groung truth (training set)
    :param y_true
        classes of the groung truth (training set)
    :param X pred
        attributes of samples to be classified
    :param k
        number of neighbors to use
    :return
    predicted classes
    ### START CODE HERE ###
    y_pred = []
    for x in X pred:
      distances = euclidian distance(x, X true)
      k idx = np.argsort(distances)[:k]
      k nearest neighbors = y true[k idx]
     y_pred.append(most_common(k_nearest neighbors))
    ### END CODE HERE ###
    return y pred
y_hat = knn(X_train, y_train, X_test, k=5)
First ten predictions of the test set.
y hat[:10]
[1, 0, 0, 0, 1, 0, 1, 0, 0, 1]
```

Evaluation

Now we would like to assess how well our classifier performs.

Exercise:

Implement a function for calculating the accuracy of your predictions given the ground truth and predictions.

```
def evaluate(y_true, y_pred):
    Function calculating the accuracy of the model on the given data.
    :param y true
        true classes
    :paaram y
        predicted classes
    :return
       accuracy
    ### START CODE HERE ###
    accuracy = np.mean(y_true == y_pred)
    ### END CODE HERE ###
    return accuracy
accuracy = evaluate(y test, y hat)
print('accuracy =', accuracy)
accuracy = 0.4856396866840731
How many items where misclassified?
print('misclassified =', sum(abs(y_hat - y_test)))
misclassified = 1292
How balanced is our test set?
np.bincount(y_test)
array([1410, 1271])
```

If it's balanced, we don't have to be worried about objectivity of the accuracy metric.

Congratulations! At this point, hopefully, you have successufuly implemented a k-nearest neighbors algorithm able to classify unseen samples with high accuracy.