




Defeating ASLR

libc

A shorthand for the “standard C library”, a library of standard functions (usually referring to the GNU implementation)

Sample Code

```
int main() {  
    puts("Some leaks for you");  
    printf("PRINTF@LIBC: %p\n", printf);  
    printf("PUTS@LIBC: %p\n", puts);  
}
```




```
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7dc1f30
PUTS@LIBC: 0xf7de4190
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7d75f30
PUTS@LIBC: 0xf7d98190
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7d7df30
PUTS@LIBC: 0xf7da0190
```

Truly Random?

Notice how the pink section
always remains the same?

It's only the green section that
ASLR is affecting!



```
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7dc1f30
PUTS@LIBC: 0xf7de4190
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7d75f30
PUTS@LIBC: 0xf7d98190
$ ./leak
Some leaks for you
PRINTF@LIBC: 0xf7d7df30
PUTS@LIBC: 0xf7da0190
```

Truly Random?

$0xf7de4190 - 0xf7dc1f30 = 0x22260$

$0xf7d98190 - 0xf7d75f30 = 0x22260$

$0xf7da0190 - 0xf7d7df30 = 0x22260$

WHY?

The relative offsets
between each symbol in
LIBC is constant!

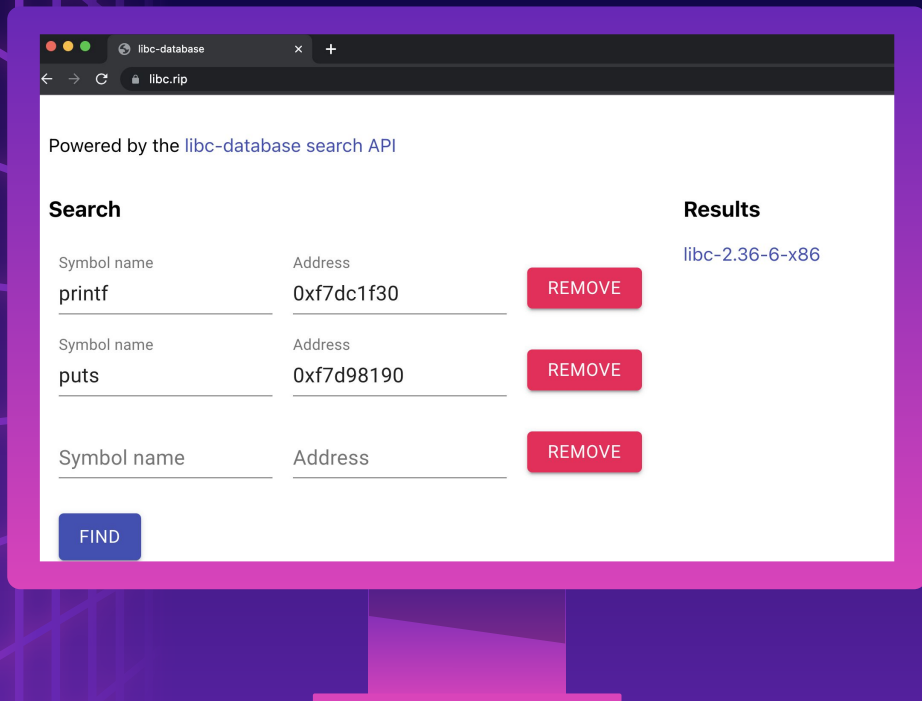
Differs from LIBC to LIBC

NOW WHAT?

If you can leak 1 symbol's address in LIBC, you can calculate the offsets of every other symbol

NOW WHAT?

If you can leak 2 or more symbols' addresses in LIBC, you can calculate which LIBC it uses



LIBC.RIP

The **leak** binary was using
libc-2.36-6-x86



Process Linkage Table (PLT)

Used to call external functions whose address isn't known
at the time of linking

Global Offset Table (GOT)

Maps symbols in programming code to their corresponding
absolute memory address

It's loaded each time the program starts

~ Wikipedia-Kun

libc Function Call

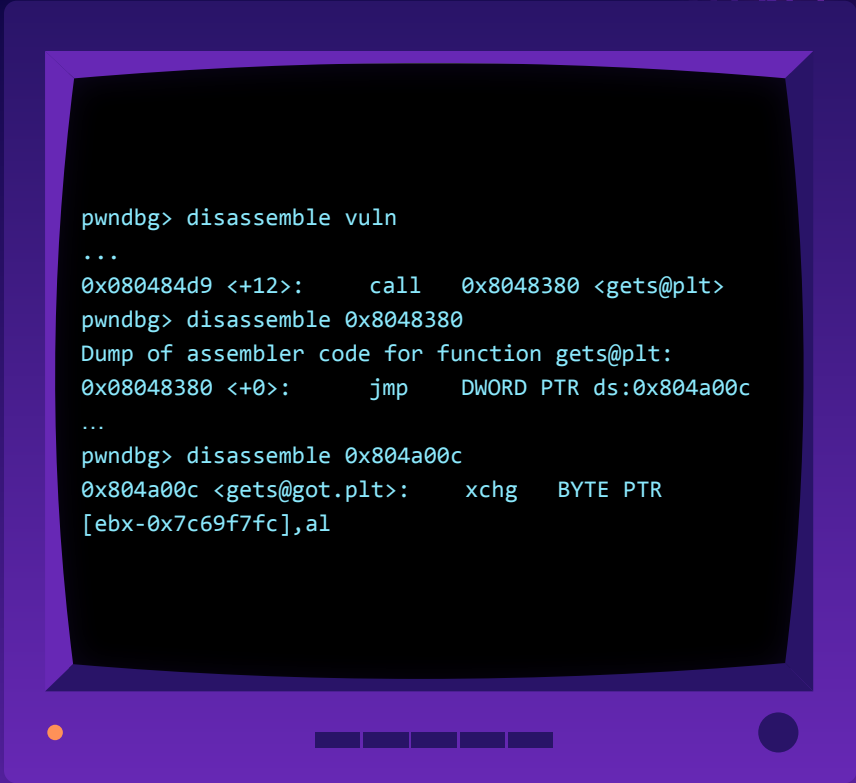
function $\xrightarrow{\text{call 0x8048380 <system@plt>}}$ system@plt

Location	Function Name	Address in libc
0x804a004	printf	0xf7d82f30
0x804a008	puts	0xf7da5190
0x804a00c	system	0xf7d7b840

jmp DWORD PTR
ds:0x804a00c



PLT and GOT



```
pwndbg> disassemble vuln
...
0x080484d9 <+12>:    call    0x8048380 <gets@plt>
pwndbg> disassemble 0x8048380
Dump of assembler code for function gets@plt:
0x08048380 <+0>:    jmp     DWORD PTR ds:0x804a00c
...
pwndbg> disassemble 0x804a00c
0x804a00c <gets@got.plt>:  xchg    BYTE PTR
[ebx-0x7c69f7fc],al
```



Returning To LIBC

HOW?

Leak the contents of the
global offset table

Generate a ROP chain to
call puts() and set the GOT
as the parameter

HOW?

Chain the `vuln()` function
again so you can insert
another ROP chain

0x00000000



0xFFFFFFFF

AAAA

AAAA

Address of puts@PLT

POP-RET Gadget

Address of puts@GOT

Address of vuln()



0x00000000



0xFFFFFFFF

AAAA

AAAA


Address of system@LIBC

POP-RET Gadget

Address of /bin/sh



Use u32() which
inverts p32()



```
>>> from pwn import *  
>>> hex(u32(b"\x44\x43\x42\x41"))  
'0x41424344'
```

Calculate LIBC Base Address

```
>>> from pwn import *  
>>> libc = ELF("/usr/lib32/libc.so.6")  
>>> libc.address = PUTS_LIBC -  
libc.sym["puts"]
```

Generate ROP with multiple ELF's

```
>>> from pwn import *  
>>> elf = ELF("./binaryfile")  
>>> libc = elf.libc  
>>> rop = ROP([elf, libc])
```

ret2libc.c

35 mins to pwn ret2libc32

Download files at:

<http://ctfd.platypew.social>

nc pwn.platypew.social 30006

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void vuln() {  
    char buffer[64];  
    gets(buffer);  
}
```

```
int main() {  
    puts("Guess my name");  
    vuln();  
    puts("Wrong!");  
  
    return 0;  
}
```

