MOUNTEBANK

Poziomy Hochsztaplera

PATRON

DOBRY · PRAWORZĄDNY · ZŁY · CHAOTYCZNY

MOUNTEBANK

Poziomy Hochsztaplera

Poziom		Ability	Description
1	■	Beguiling Stare / Mark of Damnation	Beguile Victim; -2 Will, and -5 Sense Motive, lose **DEX** to **AC** DC 25 Diplomacy or Bluff check to be resurrected, gain bonus equal to half Mountebank level
		Bonus Language:	
2	☐	Deceptive Attack +1d6	Extra damage on beguiled or feinted opponents
3	☐	Infernal Patron (IP)	+2 do rz. obr. przeciw oczarowaniom
4	☐	IP. Infernal Guise	Przebiera Cię za podobnie ukształtowaną istotę
5	☐	IP. Disguise the Soul's Aspect	Use **CHA** check against opponent's Sense Motive check to project a false alignment reading
6	☐	Deceptive Attack +2d6	
8	☐	IP. Infernal Defense	Gain 50% miss chance; self only
10	☐	IP. Infernal Jaunt / Deceptive Attack +3d6	Teleport short distance; self only
12	☐	IP. Infernal Influence	Cause single target to act irrationally
14	☐	Deceptive Attack +4d6	
16	☐	IP. Infernal Escape	Teleport self and familiar only, must expend two uses of IP
18	☐	Deceptive Attack +5d6	
20	☐	IP. Infernal Deception / Aspect of the Damned	Create illusory double and become invisible / Become half-fiend NPC thrall to infernal patron

BEGUILING STARE

ST Rz. Obr.

Poziomy Hochsztaplera

$$= 10 + (\quad \div 2) + CHA$$

INFERNAL PATRON

UŻYCIA NA DZIEŃ

Poziomy Hochsztaplera

$$\text{rund} = (\quad \div 2) + CHA$$

Użycia Dzisiaj

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☐☐☐ ☐☐☐ ☐☐☐

ST Rz. Obr.

Poziomy Hochsztaplera

$$= 10 + (\quad \div 2) + CHA$$

MASS BEGUILE

BURST RANGE

Poziomy Hochsztaplera

$$\text{ft.} = 100 + (10 \times \quad)$$

INFERNAL ESCAPE

TELEPORT RANGE

Poziomy Hochsztaplera   Inne

$$\text{mi.} = 100 \times \quad + \quad$$

INFERNAL GUISE

ALTER SELF CZAS TRWANIA

Poziomy Hochsztaplera

$$\text{min} = 10 \times \quad$$

INFERNAL DEFENSE

DISPLACEMENT CZAS TRWANIA

Poziomy Hochsztaplera   Rounds Passed

☐☐☐ ☐☐☐
☐☐☐☐☐☐☐☐
☐☐☐ ☐☐☐

$$\text{rund} = \quad$$

INFERNAL DECEPTION

MISLEAD: GREATER INVISIBILITY CZAS TRWANIA

Poziomy Hochsztaplera   Inne   Rounds Passed

☐☐☐ ☐☐☐
☐☐☐☐☐☐☐☐
☐☐☐ ☐☐☐

$$\text{rund} = \quad + \quad$$

INFERNAL JAUNT

DIMENSION DOOR RANGE

Poziomy Hochsztaplera

$$\text{ft.} = 10 + (5 \times \quad)$$

☐ Cape of the Mountebank: + 100 ft.

INFERNAL INFLUENCE

CONFUSION CZAS TRWANIA

Poziomy Hochsztaplera   Rounds Passed

☐☐☐ ☐☐☐
☐☐☐☐☐☐☐☐
☐☐☐ ☐☐☐

$$\text{rund} = \quad$$

ASPECT OF THE DAMNED: HALF-FIEND ABILITIES

Spell-Like Abilities (If **INT** or **WIS** is 8 or higher)

	Spell-Like Ability	Level	Uses	Save DC
1	Darkness	2	☐☐☐	
2	Desecrate	2	☐	
3	Unholy Blight	4	☐	
4	Poison	3	☐☐☐	
5	Contagion	3	☐	
6	Blasphemy	7	☐	
7	Unholy Aura	8	☐☐☐	
8	Unhallow	5	☐	
9	Horrid Wilting	8	☐	
10	Summon Monster IX (fiends only)	9	☐	
11	Destruction	7	☐	
12	_____	___	☐☐☐	

SLA Save DC = 10 + **CHA** + Spell Level

Smite Good

☐ Smite Good Used Today

OBRAŻENIA Z UGODZENIA PREMIA

Premia do Obrażeń z Broni

$$+ \quad = + \quad + 20$$

Outsider Traits

Immune to Charm Person and other effects that target non-outsiders.
Damage reduction 10/magic

RÓŻDŻKI

ŁADUNKI # ☐☐☐ ☐☐☐ ☐☐☐
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ZWOJE

MIKSTURY