PALADIN

BON ◆ LOYAL
CHAOTIQUE MAUVAIS

Paladin Niveau

Paladin Niveau ÷ 2 = Niveau de Lanceur de Sort

DEITE

BON LOYAL
CHAOTIQUE MAUVAIS

SORTS

Sort DD sauvegarde		Sorts par jour	=	Base Sorts	+	Bonus Spells SAG
	1					
	2					
	3					
	4					

DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort

TURN UNDEAD

TURNS PER DAY = 3 + CHA + Divers

Aujourd'hui

1 TURNING CHECK

= d20 + CHA + Synergy

2 TO TURN CREATURE MAX HIT DICE

= (Turning Check ÷ 3) + Paladin Level - 7

3 TO DESTROY CREATURE MAX HIT DICE

= (Paladin Level - 3) ÷ 2 Round down

4 CREATURES AFFECTED TOTAL HIT DICE

= 2d6 + CHA + Paladin Level - 3

BAGUETTES

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

MONTURE SPECIALE

Nom

Mount Type

☐ Summoned Mount Today

SORTS PREPARES

1

2

3

4

CHÂTIMENT DU MAL

SMITINGS PER DAY

Smitings Today

SMITING ATTACK BONUS = Weapon Attack Bonus + CHA

SMITING DAMAGE BONUS + = + Weapon Damage Bonus + Paladin Niveau

IMPOSITION DES MAINS

HEALING POINTS PER DAY pv = (CHA × Paladin Niveau) + Divers

Healing Points

pv

PARCHEMINS

POTIONS