

CHARACTER

Player

Campaign

XP	
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ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR	_____	_____	STR	_____	STR
DEX	_____	_____	DEX	_____	DEX
CON	_____	_____	CON	_____	CON
INT	_____	_____	INT	_____	INT
WIS	_____	_____	WIS	_____	WIS
CHA	_____	_____	CHA	_____	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)


FEATS & SPECIAL ABILITIES

LANGUAGES

Name _____

Race	Size	 Size
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Size Size

 Size
Modifier

CLASSES	Skill Ranks	Hit Die	Level	Level
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☐ 1 _____ d ☐ Adjustment

☐ 2 _____ d _____

☐ 3 _____ d ☐ Effective


<input type="checkbox"/> 4		d		Character Level
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☐ 5 _____ d ☐ ☐

Favoured class				+ INT	+ CON	
+1 per level		hp	rks	per level	per level	

SKILLS

Untrained	Skill Bonus	Skills +3	Ranks	Feats	Misc	■ Enemy	○ Terrain	Check Penalty
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Skill Bonus Skills Ranks Feats Misc Enemy  Terrain Check Penalty

Class Skills +3	Ranks	Racial, Feats	Misc	Favoured ■ Enemy ○ Terrain	Armour Check Penalty
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	Racial,	Favoured	Armour
Ranks	Feats	Misc	Enemy Terrain
			Check Penalty

Racial, Feats	Misc	Favoured ■ Enemy ○ Terrain	Armour Check Penalty
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	Favoured	Armour
Misc	■ Enemy	Check
	○ Terrain	Penalty

Favoured	Armour
■ Enemy	Check
○ Terrain	Penalty

Armour
Check
Penalty

Perform - CHA
Knowledge - WIS
Profession - WIS

Perform - CHA