SEA SINGER
(BARD)

Уровень Барда

Заклинания

Заклинаний известно	КС спасброска		Заклинаний в день	Базовых заклинаний	Бонусных заклятий CHA	CHA - 4	CHA - 8	CHA - 12
		0						
		1						
		2						
		3						
		4						
		5						
		6						

КС спаса заклинания = 10 + CHA + Уровень заклятия

Концентрация [ ] = CHA + [ ] Уровень Заклинателя

ARCANE SPELL FAILURE THRESHOLD

[ ] % Барды могут носить легкую броню без риска провалить заклинание

BARDIC PERFORMANCE

ДЛИТЕЛЬНОСТЬ В ДЕНЬ [ ] rds = 2 + ([ ] Уровень Барда × 2) + CHA + [ ] Прочее

Rounds Today

WILL SAVE DC [ ] = 10 + ([ ] Уровнь барда ÷ 2) + CHA

Уровень 7 Begin or switch a bardic performance as a move action, rather than as a standard action.

PERFORMANCES

SEA SHANTY
Counter exhaustion, fatigue, nausea and sickness.
Allies within 30ft use Performance roll in place of a saving throw

DISTRACTION
Counter magical effects that depend on sight.
Allies within 30ft use Performance roll in place of a saving throw

FASCINATE MAX AUDIENCE [ ] = [ ] Уровень Барда ÷ 3 (Округлять вверх)

INSPIRE COURAGE
[+] Bonus against charm and compulsion effects
Bonus to attack and damage rolls

Уровень 3 **STILL WATER**
Calm waters within 30ft, reducing swim DCs by your level
Perform for 10 rounds to extend the effect for an hour

Уровень 6 **WHISTLE THE WIND**
Gust Of Wind; play for 5 rounds to extend for 1 minute

Уровень 8 **DIRGE OF DOOM**
Cause enemies within 30ft to become shaken

Уровень 9 **INSPIRE GREATNESS MAX AFFECTED** [ ]
2 × (d10 + **CON**) temporary hit points, +2 attack, +1 fortitude save

Уровень 12 **SOOTHING PERFORMANCE**
Mass Cure Serious Wounds
Removes the fatigued, sickened and shaken conditions

Уровень 14 **FRIGHTENING TUNE**
Enemies are frightened and flee your performance

Уровень 15 **INSPIRE HEROICS MAX AFFECTED** [ ]
+ 4 to all saving throws
+ 4 to AC

Уровень 18 **CALL THE STORM**
Control Water, Control Weather, Control Winds or Storm of Vengeance; play for (spell level) rounds.

Уровень 20 **DEADLY PERFORMANCE**
Cause an enemy to die of joy or sorrow

Изученные заклинания

0

1

2

3

4

5

6

BARDIC KNOWLEDGE

KNOWLEDGE BONUS [ ] = ([ ] Уровень Барда ÷ 2) + [ ] Прочее

Apply this bonus to all Knowledge (geography), (nature), (local) and Linguistics
You can reroll one of these skill checks, but you must take the second result

WELL-VERSED

Уровень 2
[+4] Bonus applies to saving throws against air and water effects, and any effect that may trip, slip or knock prone
[+2] Bonus applies to CMD against grapple, overrun or trip

FAMILIAR

Уровень 2

LORE MASTER

Уровень 5
TAKE 10 Unlimited uses per day
TAKE 20 PER DAY [ ]
Take 20 Today

JACK OF ALL TRADES

Уровень 10 Use any skill as if you were trained

Уровень 16 All skills are considered class skills

Уровень 19 Able to take 10 on any skill