SOULKNIFE

Psionische Stufe

Stufen-bonus +

MIND BLADE ENHANCEMENT

MIND BLADE SPECIAL ABILITY POINTS

+

Special Ability	Point Cost
☐ Defending	1
☐ Geschärft	1
☐ Lucky	1
☐ Mighty Cleaving	1
☐ Psychokinetic	1
☐ Sundering	1
☐ Vicious	1
☐ Collision	2
☐ Mindcrusher	2
☐ Psychokinetic Burst	2
☐ Suppression	2
☐ Wounding	2
☐ Body Feeder	3
☐ Mind Feeder	3
☐ Soul Breaker	3
☐	
☐	
☐	
☐	
☐	

ANTI-PSIONICS

On entering an anti-psionic area, pass a Will Save (**DC 20**) to keep your mind blade active for this duration:

MIND BLADE DAUER Seelenmesser Stufe

Runden = (÷ 4)

PSYCHIC STRIKE

PSYCHIC STRIKE CAPACITY Seelenmesser Stufe

= (+ 1) ÷ 4 (abrunden)

DORJES

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

LADUNGEN #

MIND BLADE

Seelenmesser Stufe		Blade Shape	Mind Blade Penalty	Strength Multiplier	Schaden: Klein	Mittel	Groß
1	☐	Shortsword			1d4	1w6	1W8
5	☐	Langschwert			1w6	1W8	2W6
	☐	Bastard Sword		1½	1W8	1w10	2W8
	☐	2 × Shortsword	1		1d4	1w6	1W8
	☐						
	☐						

MIND BLADE BONUS = (Seelenmesser Stufe ÷ 4) - Penalty

DAMAGE ROLL

ANGRIFF BONUS BONUS Base Attack Bonus + Mind Blade Bonus + (ST × Strength Multiplier) + Sonst. Mod.

SCHADENS- BONUS Mind Blade Bonus + Psychic Strike Charge

Reichweite	Bonuszauber	ANGRIFFSBONUS	Schaden	Kritischer Treffer
m	Fe		d +	×

THROW MIND BLADE

ANGRIFF BONUS BONUS Base Attack Bonus + Mind Blade Bonus + GE + Sonst. Mod.

Default damage type **Slashing**

Default critical range **19-20, × 2**

Default range increment **30 ft / 6 sq.**

Reichweite	Bonuszauber	ANGRIFFSBONUS	Schaden	Kritischer Treffer
m	Fe		d +	×

Machtsteine

TÄTOWIERUNGEN

1
2
3
4
5
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16
17
18
19
20