



PALADIN

Paladin Level

Paladin Level ÷ 2 = Caster Level

DEITY



SPELLS

| Spell Save DC | | Spells per day | = | Base Spells | + | Bonus Spells WIS |
|---------------|---|----------------|---|-------------|---|---|
| | 1 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 2 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 3 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 4 | | | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + WIS + Spell Level

TURN UNDEAD

Turns per Day

Misc

Today

= 3 + **CHA** +

1 TURNING CHECK

Synergy

= d20 + **CHA** +

2 TO TURN CREATURE MAX HIT DICE

Paladin Level

= (Turning Check ÷ 3) + - 7

3 TO DESTROY CREATURE MAX HIT DICE

Paladin Level

= (- 3) ÷ 2 Round down

4 CREATURES AFFECTED TOTAL HIT DICE

Paladin Level

= 2d6 + **CHA** + - 3

WANDS

| | | | |
|--|---------|---|---|
| | CHARGES | # | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | CHARGES | # | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | CHARGES | # | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | CHARGES | # | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | CHARGES | # | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

SPECIAL MOUNT

Name

Mount Type

☐ Summoned Mount Today

PREPARED SPELLS

☐☐☐

☐☐☐

☐☐☐

1

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

2

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

3

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

☐☐☐

4

☐☐☐

☐☐☐

☐☐☐

SMITE EVIL

SMITINGS PER DAY

Smitings Today

☐☐☐☐

SMITING ATTACK BONUS

Weapon Attack Bonus

=

+ **CHA**

SMITING DAMAGE BONUS

Weapon Damage Bonus

Paladin Level

+

= +

+

LAY ON HANDS

HEALING POINTS PER DAY

Paladin Level

Misc

hp

= (**CHA** ×)

+

Healing Points

SCROLLS

POTIONS