

Crusader
Level

MAX MANOEUVRE LEVEL

MANOEUVRES READIED

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DELAYED DAMAGE POOL CAPACITY

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Damage Pool

ANGRIFFSBONUS



Damage Bonus

Damage Pool

1 to 9 → 1
10 to 14 → 2
15 to 19 → 3
20 to 24 → 4
25 to 29 → 5
30+ → 6

From level 3:

☐ Zealous Surge Used Today

From level 6:

☐ Smite Used Today

From level 18:

☐ Smite Used Today

ANGRIFFSBONUS


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Damage Bonus	Crusader Level
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INITIATOR LEVEL

Martial Adept Class Levels

Martial Prestige Class Levels

Other Class Levels

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1

+

+

31

2

(abrunden)

Manoeuvre	Art	Granted Ready	Reichweite	Area	Save DC
1		<input type="checkbox"/> <input type="checkbox"/>			
2		<input type="checkbox"/> <input type="checkbox"/>			
3		<input type="checkbox"/> <input type="checkbox"/>			
4		<input type="checkbox"/> <input type="checkbox"/>			
5		<input type="checkbox"/> <input type="checkbox"/>			
6		<input type="checkbox"/> <input type="checkbox"/>			
7		<input type="checkbox"/> <input type="checkbox"/>			
8		<input type="checkbox"/> <input type="checkbox"/>			
9		<input type="checkbox"/> <input type="checkbox"/>			
10		<input type="checkbox"/> <input type="checkbox"/>			
11		<input type="checkbox"/> <input type="checkbox"/>			
12		<input type="checkbox"/> <input type="checkbox"/>			
13		<input type="checkbox"/> <input type="checkbox"/>			
14		<input type="checkbox"/> <input type="checkbox"/>			
15		<input type="checkbox"/> <input type="checkbox"/>			
16		<input type="checkbox"/> <input type="checkbox"/>			
17		<input type="checkbox"/> <input type="checkbox"/>			
18		<input type="checkbox"/> <input type="checkbox"/>			
19		<input type="checkbox"/> <input type="checkbox"/>			
20		<input type="checkbox"/> <input type="checkbox"/>			

STANCES

Stance	Active	Reichweite	Area	Save DC
1	<input type="checkbox"/>			
2	<input type="checkbox"/>			
3	<input type="checkbox"/>			
4	<input type="checkbox"/>			
5	<input type="checkbox"/>			
6	<input type="checkbox"/>			
7	<input type="checkbox"/>			