

Ninja
Level**SUDDEN STRIKE****DAMAGE BONUS**

d6

Applies whenever the target is denied a DEX bonus to AC. Sudden Strike stacks with Sneak Attack.

KI DODGE**MISS CHANCE**

%

This effect is negated by True Seeing but not by See Invisibility. The effect of Ki Dodge does not stack with Blink or Displacement.

GHOST MIND**CASTER LEVEL
CHECK DC**Ninja
Level**= 20 +**

Attempting to scry on the ninja prompts a caster level check. Failure renders the ninja undetectable.

NINJA**KI POWER
PER DAY**Ninja
LevelKi Power
Used Today

Ki powers can only be used if a ninja is wearing no armour and is unencumbered.

 = **WIS** + (÷ 2)

| Ninja Level | Sudden Strike Bonus | Acrobatics Bonus | | Ki Power Cost |
|-------------|---------------------|------------------|--|---|
| 1 | 1d6 | | <input type="checkbox"/> Trapfinding | |
| 2 | | | <input type="checkbox"/> Ghost Step | Invisible (1 round) 1 |
| 3 | 2d6 | | <input type="checkbox"/> Poison Use | Apply poison without risk of poisoning yourself |
| 4 | | | <input type="checkbox"/> Great Leap | +4 to Jump, no run-up |
| 5 | 3d6 | | | |
| 6 | | +2 | <input type="checkbox"/> Ki Dodge | 20% miss chance (1 round) 1 |
| 7 | 4d6 | | <input type="checkbox"/> Speed Climb | |
| 8 | | | <input type="checkbox"/> Ghost Strike | Strike incorporeal and ethereal 1 |
| 9 | 5d6 | | <input type="checkbox"/> Improved Poison Use | Apply poison as move action |
| 10 | | | <input type="checkbox"/> Ghost Step (Ethereal) | 1 |
| 11 | 6d6 | | | |
| 12 | | +4 | <input type="checkbox"/> Уклонение | |
| 13 | 7d6 | | | |
| 14 | | | <input type="checkbox"/> Ghost Mind | Resist Scrying |
| 15 | 8d6 | | | |
| 16 | | | <input type="checkbox"/> Ghost Sight | See invisible and ethereal |
| 17 | 9d6 | | | |
| 18 | | +6 | <input type="checkbox"/> Greater Ki Dodge | 50% miss chance (1 round) 1 |
| 19 | 10d6 | | | |
| 20 | | | <input type="checkbox"/> Ghost Walk | Enter the ethereal plane 2 |