# WARDEN

(RODEUR)

Rôdeur Niveau

Niveau Bonus +

## MASTER OF TERRAIN

| Niveau | FAVOURED TERRAIN | +2 | 4 | 6 | 8 | 10 |
|---|---|---|---|---|---|---|
| 1 | | ■ | □ | □ | □ | □ |
| 5 | | □ | □ | □ | □ | □ |
| 10 | | □ | □ | □ | □ | |
| 15 | | □ | □ | □ | | |
| 20 | | □ | □ | | | |

**Niveau 2 — LIVE IN COMFORT**
Take 10 on Survival checks in your favoured terrains
If not in immediate danger, take 20

**Niveau 4 — TERRAIN BOND**
+2 Bonus to Perception, Survival and Stealth checks to allies in your favoured terrains
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains

**Niveau 5 — ABLE EXPLORER**
Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favoured terrains

**Niveau 20 — WILDERNESS WHISPERS**
Take 20 on Initiative checks in your favoured terrains

## EMPATHIE SAUVAGE

EMPATHIE SAUVAGE BONUS = CHA + Rôdeur Niveau + Divers

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Traquer = ( Rôdeur Niveau ÷ 2 ) + Survie Bonus

## SORTS

Niveau 4 — Rôdeur Niveau - 3 = Niveau de Lanceur de Sort

| Sort | DD sauvegarde | Sorts par jour | = | Base Sorts | + | Bonus Spells SAG |
|---|---|---|---|---|---|---|
| 1 | | | | | | □□□□ |
| 2 | | | | | | □□□□ |
| 3 | | | | | | □□□□ |
| 4 | | | | | | □□□□ |

DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort

Concentration = SAG + Niveau de Lanceur de Sort

## BAGUETTES

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## SORTS PREPARES

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|---|---|---|
| 1 | □□□ | □□□ |
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| | □□□ | □□□ |
| 2 | □□□ | □□□ |
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| 4 | □□□ | □□□ |
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## PARCHEMINS

## POTIONS