DEATH MASTER DM Level	CONJUROS PREPARADOS		
Bon Nivel + Lanzador		0 =	
CONJUROS		_	
CD Salv Conjuros = Conjuros + Bonus Spells			
de Conjuros al Día Base INT			
1 7777			
2		1 🗆	
3 000			
4			
5			
6 000		_	
7 000			
8		_	
9		_	
CD Salv Conjuro = 10 + INT + Nivel Conjuro			
UMBRAL FALLO DE THRESHOLD		_	
Death Masters can negate the somatic		3 -	
% components of spells by using a vial of blood while casting the spell			
MASTER OF THE DEAD			
WILL Death Master			
SAVE CD Level + 2 + CAR		4 -	
=10 + (÷ 2) + CAR			
Undead must succeed on save or be unable to attack you for 24 hours			
unintelligent undead automatically fail. Use this DC for Sustenance of the			
Dead as well		5 =	
SUSTENANCE OF THE DEAD			
Temporary Undead's Hit Points Total Applies to undead under			
Hit Dice control within 60 ft. If the creature saves it is no			
pg = 2 × longer under control			
LICH ABILITIES		6 =	
SAVE DC Dados Golpe			
=10 + (÷ 2) + CAR			
`			
Use this DC for the damage will (halves) save, the Fear Aura will (negates) save, and		7 –	
the Paralyzing Touch fortitude (negates) save		_	
REBUKE UNDEAD			
REBUKES PER DAY Misc		0	
= 3 + CAR +		_	
1 REBUKING CHECK		_	
= d20 + CAR		_	
	PERGAMINOS		POCIONES
2 TO REBUKE CREATURE Death Master Level	1 LIGHIII 05		TOGIONES
= (Rebuking ÷ 3) +			
3 TO DESTROY CREATURE			
MAX HIT DICE			
Death Master Level			
= ÷ 2 (Redondear abajo)			
4 CREATURES REBUKED Death Master TOTAL HIT DICE Level			
= 2d6 + CAR +			