SOULBORN

Soulborn Level

Niveau Bonus + | Soulborn Level ÷ 2 = | Meldshaper Level

INCARNUM

ESSENTIA POOL = Base Essentia + Racial Bonus + Divers

ESSENTIA CAPACITY PER SOULMELD = (Meldshaper Level ÷ 6) + Divers

(arrondi à l'inférieur)

MAX SOULMELDS = The lower of: { Constitution Score - 10 ; Soulmeld Allowance }

INCARNUM DEFENCE

- ☐ IMMUNE TO **PARALYSIS**
- ☐ IMMUNE TO **FEAR**
- ☐ IMMUNE TO **STRENGTH EFFECTS**
- ☐ IMMUNE TO **EXHAUSTION**

SMITE OPPOSITION

SMITINGS PER DAY

Smitings Today ☐☐☐☐☐☐☐☐☐☐

TEMP ATTACK BONUS + = CHA + Divers

Affected Alignments

TEMP DAMAGE BONUS + = Soulborn Level + Divers

SOULMELDS

SOULMELD SHAPES PER DAY

CHAKRA BINDS

Soulborn Level: 8 | 14 | 18

	Invested Essentia	Soulmeld Save DC	Crown	Feet	Mains	Arms	Brow	Epaules	Throat	Waist
1 Propriétés			☐	☐	☐	☐	☐	☐	☐	☐
2 Propriétés			☐	☐	☐	☐	☐	☐	☐	☐
3 Propriétés			☐	☐	☐	☐	☐	☐	☐	☐
4 Propriétés			☐	☐	☐	☐	☐	☐	☐	☐
5 Propriétés			☐	☐	☐	☐	☐	☐	☐	☐

Soulmeld Save DC = 10 + Invested Essentia + CON + Divers

BAGUETTES

	CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
	CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

PARCHEMINS

POTIONS