

SWAMP DRUID

Druiden-
stufe

Druiden-
stufe

- 2 =

Wild
Shape
Level

DRUIDE

Druiden-
stufe

1

☐

Naturgespür

+2 to Knowledge (nature) and Survival

Wild Empathy

Improve the attitude of an animal

2

☐

Marshwright

Bonus in swamp terrain, cannot be tracked

3

☐

Swamp Strider

No movement penalty in bogs or undergrowth

4

☐

Pond Scum

+4 to saves against disease and the abilities of monstrous humanoids; damage reduction against swarms

Wild Shape

Become any small or medium animal

9

☐

Venom Immunity

Immune to all poisons

13

☐

Slippery

Continuous *freedom of movement*

15

☐

Timeless Body

No longer age, cannot be magically aged

ZAUBER

Zauber
Rettungs SG

Zauber
pro Tag

=

Grund-
zauber

+

Bonuszauber

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Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

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Zauber-
stufe

BUND MIT DER NATUR

☒ TIERGEFÄHRTE

☐ DOMAIN

Animal Companion's Name

Art

TIEREMPATHE

TIEREMPATHE

BONUS

Druidenstufe

Sonstiges

=

CH

+

+

MARSHWRIGHT

SWAMP

BONUS

Druidenstufe

=

÷ 2

Bonus to Initiative, Knowledge (geography), Perception, Stealth, Survival and Swim while in aquatic terrains.

WILD SHAPE

Anzahl pro Tag

Times Today

VORBEREITETE ZAUBER

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SCHRIFTROLLEN

TRÄNKE