

## COURT BARD

Уровень  
Барда

Изученные заклинания

## Заклинания

Заклинаний КС  
известно спасброскаЗаклинаний Базовых заклинаний  
в день заклинаний

		0			CHA	CHA + 4	CHA + 8	CHA + 12
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		6			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

КС спас заклинания = 10 + CHA + Уровень заклятия

Концентрация  = CHA + Уровень Заклинателя

## ARCANE SPELL FAILURE THRESHOLD

%

Барды могут носить легкую броню без риска провалить заклинание

## BARDIC PERFORMANCE

ДЛИТЕЛЬНОСТЬ в ДЕНЬ Уровень Барда Прочее

$$\text{rds} = 2 + (\text{ } \times 2) + \text{CHA} + \text{ }$$

Rounds ☐☐☐☐  
Today ☐☐☐☐☐☐☐☐

## WILL SAVE DC

Уровень барда

$$= 10 + (\text{ } \div 2) + \text{CHA}$$

Уровень 7 Begin or switch a bardic performance as a move action, rather than as a standard action.

## PERFORMANCES

## COUNTERSONG

Counter magical effects that depend on sound.

Allies within 30ft use Performance roll in place of a saving throw

## DISTRACTION

Counter magical effects that depend on sight.

Allies within 30ft use Performance roll in place of a saving throw

## FASCINATE

Уровень

## MAX AUDIENCE

Барда

$$= \text{ } \div 3 \quad (\text{Округлять вверх})$$

## SATIRE

Уровень барда

$$+ \text{ } = (\text{ } + 1) \div 6$$

Penalty to enemies' attack, damage, saves against charm and fear

## MOCKERY

Уровень барда

$$- \text{ } = (\text{ } + 5) \div 4$$

Penalty to one enemy's Charisma-based checks and skills

## SUGGESTION

6 Suggest actions to one already fascinated creature

## GLORIOUS EPIC

8 Cause enemies within 30ft to become flat-footed

## INSPIRE GREATNESS MAX AFFECTED

9  2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

## SOOTHING PERFORMANCE

12 Mass Cure Serious Wounds  
Removes the fatigued, sickened and shaken conditions

## SCANDAL

14 Enemies are affected as if by Song Of Discord

## INSPIRE HEROICS MAX AFFECTED

15  + 4 to all saving throws  
+ 4 to AC

## MASS SUGGESTION

18 Suggest actions to already fascinated creatures

## DEADLY PERFORMANCE

20 Cause an enemy to die of joy or sorrow

0

1

☐☐☐  
☐☐☐  
☐☐☐

2

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☐☐☐  
☐☐☐

3

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4

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5

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6

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☐☐☐

## HERALDIC EXPERTISE

EXPERTISE  
BONUSУровень  
Барда

Прочее

$$= (\text{ } \div 2) + \text{ }$$

Apply this bonus to Diplomacy, Knowledge (history), Knowledge (local) and Knowledge (nobility) checks

REROLL  
PER DAYУровень  
Барда

$$= (\text{ } \div 5) + 1$$

Allows you to reroll one of these checks, but you must take the second result if you do

## WELL-VERSED

Уровень

2

+4

Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.

## VERSATILE PERFORMANCE

Use bonus in place of...

☐ Act

Bluff, Disguise

☐ Comedy

Bluff, Intimidate

☐ Dance

Acrobatics, Fly

☐ Keyboard  
Instruments

Diplomacy, Intimidate

Other:

☐☐☐

Use bonus in place of...

☐ Oratory

Diplomacy, Sense Motive

☐ Percussion

Handle Animal, Intimidate

☐ Sing

Bluff, Sense Motive

☐ String

Bluff, Diplomacy

☐ Wind Instruments

Diplomacy, Handle Animal

## WIDE AUDIENCE

Уровень

1

Уровень

5

Уровень

10

Уровень

15

Уровень

20

Performance radius

30 ft

40 ft

50 ft

60 ft

Performance cone

60 ft

80 ft

100 ft

120 ft