

# SKIRMISHER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

## FAVOURED TERRAINS

Level	FAVOURED TERRAIN BONUS	+2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

## WILD EMPATHY

WILD EMPATHY  
BONUS

=

CHA

+

+

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Track

=

(

÷ 2

)

+

## HUNTER'S TRICKS

TRICKS  
KNOWN

Ranger  
Level

Misc

=

(

÷ 2

)

- 2

+

(Round up)

1

2

3

4

5

6

7

8

9

## COMBAT STYLE

Ranger  
Level

□

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites,  
but only apply when not wearing heavy armor.

## HUNTER'S BOND

Level

4

SHARE FAVOURED ENEMY

ANIMAL COMPANION

SHARE FAVOURED ENEMY  
DURATION

rds

=

WIS

+

(WIS minimum 1)

As a move action, share half your Favoured Enemy  
bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger  
Level

- 3

=

Druid  
Level

## WANDS

CHARGES

#

□□□□□□□□□□

CHARGES

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CHARGES

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CHARGES

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## SCROLLS

## POTIONS