DES	ERT DRUI	Druid		×		PREPAR	ED	SPELLS			<b>#</b> (
220		Wild	1								
	Druid Level	<b>- 2 =</b> Shape Leve					0				
*	DRUID		# (								
Druid Level	Nature Sense	·+···\   0									
1 -	+2 to Knowledge (na Wild Empathy	ature) and Survi	ival								
	Improve the attitude	of an animal									
2 🗆	Desert Native Bonus in desert terra	ain					1				
3 □	Sandwalker										
3 □	No movement penalt	ty in sandy terr	ain								
, _	Desert Ensurance Endure hot, reduced	need to eat an	d drink								
4 -	Wild Shape Become any small or	r madium anim	al or vormin				_				
	Shaded Vision	i illeululli allilli	ai oi veiiiiii				2				
9 🗆	Immune to blinding, against gaze attacks	dazzling; +2 to	saves								
	Dunemeld	s, figilients and	patterns								
13 🗆	Become a swirling m	nass of sand									
15 🗆	<b>Timeless Body</b> No longer age, canno	ot he magically	aned				3				
<u></u>			ugeu								
Spell	SPELLS Spells		nnue Snalle								
Save DC	per day =	Base + Bo Spells +	4 % <u>-</u>								
	0		M W W W				4				
	1		7777				•				
	2										
	3										
	4	[					5				
	5		566								
	6	[									
	7										
	8						6				
	9										
Spell Save DO	C = 10 + WIS + Spell Leve	el									
Concentration	, = W	7IS +	Caster								
Concentration			Level				7				
	NATURE BO		# (								
_ AIVINAL	domination 21	JOWININ									
							0				
Granted Power			nted Power				8				
Level			Level								
7 00			DC								
Uses			Jses				9				
per day		per	day		COROLLO				рошто	VT.C.	
THE PENDA	WILD EMPA	THY	# (	*	SCROLLS	<b>#</b> (	М	×	POTIO	NS	<b>#</b> (
WILD EMPA' BONUS		uid Level	Misc								
	= CHA +	+									
	DESERT NAT	TIVE									
DESERT	— DESERTINA.	HVL									
BONUS	Druid Level										
	=	2									
	ive, Knowledge (geograp iile in aquatic terrains.	ohy), Perception	n, Stealth								
and Survival WI	WILD SHA	DE	, (								
T	imes per day	Times Today									