EALCONED	Ranger Level	COMBAT STYLE						
FALCONER	Level +							
(RANGER)	Bonus	Ranger Level	P					
FAVOURED ENEM:		2						
Level • FAVOURED ENEMY BONUS			<u> </u>					
5		10	T					
10		14 18	<u></u>					
15			Ranger bonus feats can be taken without th	ne norm	nal pre-requisites			
20			but only apply when not wearing heavy arm	or.				
FAVOURED TERRA	INS	Level		vel	S BOND	Daniel David		
Level O FAVOURED TERRAIN BON	US +2 4 6 8	1 Name		4 Fi	ull hit points	Ranger - 3 = Druid Level		
8		Bird of p	rey type					
13								
18			Roam DC 15 The bird roams and forages on its own, and	l returns	s at a set time.			
TRACK			Distract DC 20					
Ranger Level	Survival Bonus	Level	The bird flutters distractingly around an end Swooping Charge DC 20					
Track = (: 2)	+	6	The bird flies to a high vantage point, then 2d4 damage from a bite, with a ×4 critical r	next roi nodifiei	und makes a cha r, and the target i	rge attack. If successful, this d s staggered for a round.	eals	
SPELLS		``	PREPARED SPELLS					
Level Ranger - 3 =	Caster Level]	_				
Spell Spells Base Per day Spells + Bonus Spells WIS				_ 1				
1				_				
2				_ 2				
3 4 Spell Save DC = 10 + WIS + Spell Level								
				_				
Concentration = WIS + Caster Level				_ 3				
				-				
				_ 4				
WANDS	, (X	SCROLLS		×	POTIONS	-	
CHARGES								