

Druid  
Level

Wild  
Shape  
Level

Druid  
Level

- 2 =

Wild  
Shape  
Level

DRUID	
Druid Level 1	<input type="checkbox"/> <b>Nature Sense</b> +2 to Knowledge (nature) and Survival <input type="checkbox"/> <b>Wild Empathy</b> Improve the attitude of an animal
2	<input type="checkbox"/> <b>Mountaineer</b> Bonus in mountain terrain, cannot be tracked
3	<input type="checkbox"/> <b>Surefooted</b> No speed penalty on slopes, rubble or scree
4	<input type="checkbox"/> <b>Spire Walker</b> Endure cold, immune to altitude sickness, keep dexterity bonus when climbing <input type="checkbox"/> <b>Wild Shape</b> Become any small or medium animal or giant
9	<input type="checkbox"/> <b>Mountain Stance</b> Immune to petrification, +4 to saves and CMD against attempts to move
13	<input type="checkbox"/> <b>Mountain Stone</b> Become a weathered stony outcrop
15	<input type="checkbox"/> <b>Timeless Body</b> No longer age, cannot be magically aged

SPELLS				
Spell Save DC		Spells per day	= Base Spells	+ Bonus Spells
	0			WIS WIS - 4 WIS - 8 WIS - 12
	1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	7			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	8			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	9			<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Spell Save DC = 10 + WIS + Spell Level

### Concentration

= WIS +

Caster  
Level

## NATURE BOND

☐ ANIMAL COMPANION ☒ DOMAIN

### Granted Power

Granted Power
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[illegible]

**WILD EMPATHY**

## WILD EMPATHY BONUS

Druid Level

Misc

$$\text{[Blank]} = \text{CHA} + \quad +$$

## MOUNTAINEER

## MOUNTAIN

Druid Level

$$\boxed{\phantom{000}} = \phantom{000} \div 2$$

Bonus to Initiative, Climb, Knowledge (geography), Perception, Stealth and Survival while in mountain terrains.

## WILD SHAPE

Times per day

Times Today

□


## PREPARED SPELLS

O

1

2

3

4

5

6

7

8

9

## SCROLLS

## POTIONS

[illegible][illegible]