

Caster Level	
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Summoner Level		
1	<input type="checkbox"/>	<div><div>Eidolon</div><div>Life Link</div><div>Summon monster I</div></div>
2	<input type="checkbox"/>	Bond Senses
3	<input type="checkbox"/>	Summon monster II
4	<input type="checkbox"/>	Shield ally
5	<input type="checkbox"/>	Summon monster III
6	<input type="checkbox"/>	Maker's call
7	<input type="checkbox"/>	Summon monster IV
8	<input type="checkbox"/>	Transposition
9	<input type="checkbox"/>	Summon monster V
10	<input type="checkbox"/>	Aspect
11	<input type="checkbox"/>	Summon monster VI
12	<input type="checkbox"/>	Greater shield ally
13	<input type="checkbox"/>	Summon monster VII
14	<input type="checkbox"/>	Life bond
15	<input type="checkbox"/>	Summon monster VIII
16	<input type="checkbox"/>	Merge forms
17	<input type="checkbox"/>	Summon monster IX
18	<input type="checkbox"/>	Greater aspect
19	<input type="checkbox"/>	Gate
20	<input type="checkbox"/>	Twin eidolon

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		<b>0</b>				CHA - 4
		<b>1</b>				CHA - 8
		<b>2</b>				CHA - 12
		<b>3</b>				
		<b>4</b>				
		<b>5</b>				
		<b>6</b>				
		<b>7</b>				
		<b>8</b>				
		<b>9</b>				

### ARCANE SPELL FAILURE THRESHOLD

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[illegible]

KNOWN SPELLS		
	0	
	1	
	2	
	3	
	4	
	5	
	6	

[illegible][illegible]