

2062

638

- 2 =

638

2036

509

639

638

1

☐

**2061**  
+2 to Knowledge (dungeoneering) and Survival  
**636**  
Improve the attitude of an animal

2

☐

**2060**  
Move through narrow passages or rubble  
at normal speed and taking no damage

3

☐

**2059**  
Cannot be detected by tremorsense

4

☐

**2058**  
+2 to saves against the oozes and aberrations  
**2057**  
Become any small or medium animal or ooze

9

☐

**631**  
Immune to all poisons

13

☐

**630**  
Change appearance at will

15

☐

**629**  
No longer age, cannot be magically aged

272

280

279

=

278

+

274

0

1

2

3

4

5

6

7

8

9

23

313

312

311

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

290

211

=

23

+

210

642

☐ 194☒ 640

322

322

66

323

321

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

321

323

66

628

627

BONUS

626

60

=

19

+

+

643

646

645

☐☐☐☐  
☐☐☐☐  
☐☐☐☐

644

283

0

1

2

3

4

5

6

7

8

9

496

495