

## LYCANTHROPE HYBRID FORM

Creature Type



Size  
Modifier

### ABILITIES

Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

### COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANOEUVRE DEFENCE	Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

### ARMOUR CLASS

ARMOUR CLASS	Natural Armour	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOUR CLASS			
AC = 12 / +			
TOUCH ARMOUR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

### SPECIAL ABILITIES

### ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

### SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE			
WILL = WIS +			

### LYCANTHROPE

+2 WIS and -2 CHA in all three forms.

☐ NATURAL LYCANTHROPE

Damage Reduction: 10 / silver

Change shape as a move action.

☐ AFFLICTED LYCANTHROPE

Damage Reduction: 5 / silver

Change shape as a full-round action, given a fortitude save:

to Hybrid or Animal form: DC 15 DC 10  
to Humanoid form: DC 20 DC 25

Revert to base form at dawn or after 8 hrs rest.

## LYCANTHROPE ANIMAL FORM

Creature Type



Size  
Modifier

### ABILITIES

Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

### COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANOEUVRE DEFENCE	Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

### ARMOUR CLASS

ARMOUR CLASS	Natural Armour	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOUR CLASS			
AC = 12 / +			
TOUCH ARMOUR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

### SPECIAL ABILITIES

### ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

### SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE			
WILL = WIS +			

### LYCANTHROPE

#### CHANGE SHAPE

Equipment does not meld between Humanoid and Hybrid forms, but does with Animal form.

#### CURSE OF LYCANTHROPY

A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.

DC 15 to negate

A dose of wolfsbane grants another fortitude save.

#### LYCANTHROPIC EMPATHY

Can communicate with related animals.

+4 to Diplomacy to alter an animal's attitude