							VORBEREITETE ZAUBER					
			7.5.4.7									
	3		MAI	Sha I	man _evel			0				
		(DK	UIDE)	I A NI	7							
Druider		Naturgespür										
stufe 1		+2 to	+2 to Knowledge (nature) and Survival Tierempathie Improve the attitude of an animal									
-								1				
			Woodland Stride Move through undergrowth at normal speed									
2	Move through undergrowth at normal speed and taking no damage								—			
	Totem Transformation Adopt an aspect of your totem creature				creature							
		Trackless Sten										
3		Leave no trail, unless delibe			ately			2				
		Resist Nature's Lure +4 to saves against the fey and plants			l plants							
4		Tiergestalt										
			Werde irgendein kleines oder mittelgroßes Tier Totemic Summons									
5		Sumn	non your to	otem creature a								
			action, with extra temporary hit points Venom Immunity					3				
9			mune to all poisons									
15		Zeitlo	ser Körper	r konn mogical	n nicht gealtert w							
		antert			i nicht geartert we							
7. 1			ZAUB		#			4				
Zaub Rettung			Zauber pro Tag	= Grund- zauber	Bonuszauber							
		0			WE - 4 WE - 8 WE - 1							
		1			7777							
		2						5				
		3										
		4										
		5										
		6						6				
		7										
		8										
		9										
Zauber	Rettun	gs SG = 1	10 + WE + 3	 Zaubergrad				7				
Konzentration = WE + Zauber-												
Konzent	ration			WE T	stufe							
Ĭ,				ER NATU	R 🗐			8				
X TIERGEFÄHRTE □ DOMAIN Tiergefährtes Name												
ricigeian	1100 110										_	
								9				
Art												
		T)T)	CDCMD	ATITE		*	SCHRIFTROLLEN	*	×	TRÄNKE	-	
TIEREM	(PATE		EREIVIP	ATHIE	*							
BONUS		1		Druidenstufe	Sonstiges							
		= (CH +	- 4	-							
+4 when	using W	ild Empa	athy with y	our totem crea	ture							
×		T	IERGES	STALT	*							
	Anz	zahl pro	Tag	mal pro	Tag							
Level +2	to wild :	shape in	to your tot	em creature, -2								
					$\overline{}$							