

OATHBOUND PALADIN

Oath against  
the Wyrms

del Paladin



Liv - 3 = Livello  
del Paladino Dell'Incantatore

**OATH**

Code of Conduct

Slay evil dragons, as well as other dangerous dragons whether or not they are evil.

Prevent the bloodlines of other creatures from being corrupted with draconic power.

Protect the innocent against the predation of dragons.

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☐ CAVALCATURA SPECIAL ☐ ARMA LEGATA

Nome

Tipo

☐ Evocazioni Oggi

Aumenti

Incantesimi DC Tiri Salvz.		Incantesimi al giorno	Incantesimi Base	Inc. bonus CHA
	<b>1</b>		_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>2</b>		_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>3</b>		_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>4</b>		_____	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Salvezza Incntsm. = 10 + SAG + Liv Incntsm

$$\text{Salvezza Incntsm.} = 10 + \text{SAG} + \text{Liv Incntsm}$$

Concentrazione  = CAR + Livello  
Dell'incantatore

Channelling positive energy uses up two of today's uses of Lay On Hands.

TIRO  
ROLL

Liv  
del Paladino

$$\boxed{\text{d6}} = \left( \frac{\text{d6} + \text{d6}}{2} \right) +$$

(Arrotond.per eccesso)

CD Salvezza

Liv  
del Paladino

$$\boxed{\text{Valore}} = 10 + \left( \frac{\text{del Paladino}}{\div 2} \right) + \text{CAR}$$

(Arrotondato per difetto)

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<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Wrath	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>1</b> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Aid	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>2</b> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Helping hand	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>3</b> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Sending	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>4</b> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

<p><b>NEMICI</b> <b>AL GIORNO</b></p> <div style="border: 1px solid black; width: 100px; height: 40px; margin-bottom: 10px;"></div> <p>= ( <span style="border-bottom: 1px solid black; display: inline-block; width: 100px;"></span> ÷ 3 ) + <span style="border-bottom: 1px solid black; display: inline-block; width: 100px;"></span></p> <p>(Arrotond. per eccesso)</p>	<p>Liv del Paladino</p> <p>Altro</p>	<p>Nemici oggi</p> <div style="display: flex; flex-wrap: wrap;"> <div style="border: 1px solid black; width: 20px; height: 20px; margin: 2px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px; margin: 2px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px; margin: 2px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px; margin: 2px;"></div> </div>
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<p><b>BONUS</b></p> <p style="text-align: center;">Altro</p> <div style="display: flex; align-items: center;"> <div style="border: 1px solid black; padding: 5px; margin-right: 10px;"> <p style="color: #808080;">BONUS</p> <p style="font-size: 24px; margin: 0;">+</p> </div> <div style="margin-right: 10px;">=</div> <div style="color: #4682B4; font-weight: bold; font-size: 24px;">CAR</div> <div style="margin-right: 10px;">+</div> <div style="border-bottom: 1px solid black; flex-grow: 1;"></div> </div>	<p><b>BONUS</b></p> <p style="text-align: center;">Altro</p> <div style="display: flex; align-items: center;"> <div style="border: 1px solid black; padding: 5px; margin-right: 10px;"> <p style="color: #808080;">BONUS</p> <p style="font-size: 24px; margin: 0;">+</p> <p style="color: #4682B4; font-weight: bold; font-size: 24px;">CA</p> </div> <div style="margin-right: 10px;">=</div> <div style="color: #4682B4; font-weight: bold; font-size: 24px;">CAR</div> <div style="margin-right: 10px;">+</div> <div style="border-bottom: 1px solid black; flex-grow: 1;"></div> </div>
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A successful strike with smite evil bypasses damage reduction.

oltrepassa la riduz dei danni.

**USI**

PER DAY =  $\left( \frac{\text{Liv del Paladino}}{\div 2} \right) + \text{CAR} + \text{Altro}$  (Arrotondato per difetto)

**GUARIRE**

HIT POINTS =  $\left( \frac{\text{Liv del Paladino}}{\div 2} \right) + \text{Altro}$  (Arrotondato per difetto)

d6

Usi oggi


$$\boxed{\text{DEB.DAV}} = \left( \frac{\text{Liv del Paladino}}{2} \right) + \text{CAR} + \text{Altro} \quad (\text{Arrotondato per difetto})$$

## GUARIRE HIT POINTS

Liv  
del Paladino

$$\boxed{\text{d6}} = \left( \frac{\text{del Paradiso}}{\text{Altro}} \div 2 \right) + \text{(Arrotondato per difetto)}$$

[illegible][illegible]