FACTOTUM

Factotum Level ☐

CUNNING KNOWLEDGE

Skills Used Today

_____

_____

_____

BRAINS OVER BRAWN

$$\left.\begin{array}{l} \text{STR} = \text{STR} + \text{INT} \\ \text{DEX} = \text{DEX} + \text{INT} \end{array}\right\} \text{From Level 3}$$

Applies to strength and dexterity checks, and strength- and dexterity-based skills

OPPORTUNISTIC PIETY

TURNS / REBUKES / HEALING
USES PER DAY   Opportunistic Piety Modifier   Misc

$\boxed{} = 3 + \text{WIS} + \underline{} + \underline{}$

HEALING HIT POINTS   Factotum Level   Uses Today

$\boxed{} = \text{INT} + (\underline{} \times 2)$ ☐☐☐ ☐☐☐

1 TURNING CHECK   Synergy

$\boxed{} = \text{d20} + \text{CHA} + \underline{}$

2 TO TURN CREATURE MAX HIT DICE
                                      Factotum Level

$\boxed{} = (\frac{\text{Turning Check}}{} \div 3) + \underline{} - 4$

3 TO DESTROY CREATURE MAX HIT DICE
         Factotum Level

$\boxed{} = \underline{} \div 2$

                                      Round down

4 CREATURES AFFECTED TOTAL HIT DICE
                        Factotum Level

$\boxed{} = \text{2d6} + \text{CHA} + \underline{}$

CUNNING BRILLIANCE

Prepared Extraordinary Abilities

_____

_____

_____

HOLY SYMBOLS

_____

_____

_____

_____

_____

FACTOTUM

INT ☐

INSPIRATION POINTS $\boxed{}$ Inspiration Points Used
☐☐☐ ☐☐☐
☐☐☐ ☐☐☐☐

Factotum Level				Inspiration Point Cost
1	☐	Cunning Insight	Attack, damage or save + INT	1 IP
		Cunning Knowledge	Skill + Factotum Level	1 IP
		Trapfinding		
2	☐	Arcane Dilettante 1		
3	☐	Brains Over Brawn		
		Cunning Defence	AC + INT (1 round)	1 IP
4	☐	Arcane Dilettante 2		
		Cunning Strike	Damage +1d6 sneak attack	1 IP
5	☐	Opportunistic Piety	Turn Undead, Harm Undead or Heal Injuries	1 IP
7	☐	Arcane Dilettante 3		
8	☐	Cunning Surge	Extra standard action (1 round)	3 IP
9	☐	Arcane Dilettante 4		
10	☐	Opportunistic Piety +1		
11	☐	Cunning Breach	Overcome spell resistance and damage reduction	2 IP
12	☐	Arcane Dilettante 5		
13	☐	Cunning Dodge	Ignore fatal or incapacitating damage	4 IP
14	☐	Arcane Dilettante 6		
15	☐	Opportunistic Piety +2		
16	☐	Improved Cunning Defence	AC + INT	0 IP
17	☐	Arcane Dilettante 7		
19	☐	Cunning Brilliance	Activate Extraordinary Ability	4 IP
20	☐	Arcane Dilettante 8		
		Opportunistic Piety +3		

ARCANE DILLETANTE

PREPARED SPELLS PER DAY $\boxed{}$ Max Spell Level $\boxed{}$

Spell Save DC $= 10 + \text{INT} + \text{Spell Level}$

☐ _____   School _____
☐ _____
☐ _____
☐ _____   Cost ___ Level ___ DC ___
☐ _____   School _____
☐ _____
☐ _____
☐ _____   Cost ___ Level ___ DC ___

School _____   School _____

Cost ___ Level ___ DC ___   Cost ___ Level ___ DC ___

School _____   School _____

Cost ___ Level ___ DC ___   Cost ___ Level ___ DC ___