

PSIONICS EXPANDED

DREAD

Dread
Level

Manifester
Level

DREAD TALENTS

1 _____

2 _____

FEARSOME INSIGHT

INTIMIDATE
BONUS

Dread
Level

= (÷ 2) (Round down, min 1)

DEVASTATING TOUCH

FEAR
DAMAGE = d6 +

Dread
Level

Level 3 **CHANNEL TERROR**
Choose to replace the devastating touch damage with the effects of one terror

AURA OF FEAR

Level 3 Foes within 10ft take -4 on saving throws against fear
Foes within 10ft lose any immunity to fear

Level 7 **IMMERSED IN FEAR**
Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Level 11 **SHADOW TWIN** = **DURATION** **Dread Level**

If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Level 15 Shadow twin must stay within 100ft at all times
If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

19 Shadow twin must stay within 400ft at all times

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Points

Racial

Misc

= + + +

Bonus Points

Manifester
Level

= **CHA** × ÷ 2 (Round down)
Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **CHA** + Power Level

POWER LEVELS

Become a native outsider

Level 15 Damage resistance 10 / psionic

15 Turn ethereal at will

Use *Nightmare Form* at will

TERROR

TERRORS
PER DAY

Bonus
Points

Uses today

= + **CHA**

☐☐☐☐
☐☐☐☐
☐☐☐☐

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

KNOWN POWERS

POWERS
KNOWN

Dread
Level

MAX POWER
LEVEL

POWER POINTS
MAX COST

Manifester
Level

= =

Power Level Cost

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

11 _____

12 _____

13 _____

14 _____

15 _____

16 _____

17 _____

18 _____

19 _____

20 _____