

SKALD

Skald
Level

ZAUBER

| Bekannte Zauber | RW gegen Zauber | Zauber pro Tag | = Grund- zauber | + Bonuszauber |
|--------------------|--------------------|-------------------|--------------------|--|
| | | 0 | | CH - 4 CH - 8 CH - 12 |
| | | 1 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | 2 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | 3 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | 4 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | 5 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | 6 | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

RW gegen Zauber (SG) = 10 + CH + Zaubergrad

ARKANE ZAUBERPATZER THRESHOLD

%

Skalds can wear light or medium armour and a shield without risking spell failure.

BARDENWISSEN

WISSEN
BONUS

Skald
Level

Sonst. Mod.

$$\boxed{} = \left(\div 2 \right) + $$

Applies to all knowledge skills. Use all knowledge skills untrained.

RAGING SONG!

| Stufe | Stärke | Konstitution | Will | RK |
|-------|--------|--------------|------|----|
| 1 | +2 | +2 | +1 | -1 |
| 4 | | | +2 | |
| 8 | +4 | +4 | +3 | |
| 12 | | | +4 | |
| 16 | +6 | +6 | +5 | |
| 20 | | | +6 | -0 |

SONG OF MARCHING

Stufe 3 Allow allies to march at full speed without fagigue for an hour. Counts as one use of raging song.

SONG OF STRENGTH

Stufe 6 Strength bonus $\boxed{} = \div 2$ Skald Level

KLAGELIED

Stufe 10 Enemies within 30ft become shaken.

SONG OF THE FALLEN

Stufe 14 Temporarily revive dead allies. Spend 1 round of raging song per revived ally.

BEWANDERT

Stufe 2 **+4** Bonus to saves against Bardic Performance, sonic and language-dependent effects.

VIELSEITIGER AUFTRITT

Nutze Bonus anstelle von...

| | |
|---|-----------------------------------|
| <input type="checkbox"/> Schauspielkunst | Bluffen, Verkleiden |
| <input type="checkbox"/> Komik | Bluffen, Einschüchtern |
| <input type="checkbox"/> Tanzen | Akrobatik, Fliegen |
| <input type="checkbox"/> Tasten- instrumente | Diplomatie, Einschüchtern |
| <input type="checkbox"/> Redekunst | Diplomatie, Motiv erkennen |
| <input type="checkbox"/> Schlaginstrumente | Mit Tieren umgehen, Einschüchtern |
| <input type="checkbox"/> Gesang | Bluffen, Motiv erkennen |
| <input type="checkbox"/> Saiteninstrumente | Bluffen, Diplomatie |
| <input type="checkbox"/> Blasinstrumente | Diplomatie, Mit Tieren umgehen |

SPELL KENNING

Once a day, cast any bard, cleric or sorcerer/wizard spell. Uses a spell slot of the spell's level.

Stufe 5 Minimum casting time 1 round.

| Stufe | Stufe | Stufe | Spells Today |
|-------|-------------|-------|--|
| 11 | Twice a day | 17 | Thrice a day |
| | | | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

GELEHRTER

| Stufe | 10 NEHMEN | 20 NEHMEN PRO TAG | Take 20 Today |
|-------|-------------------------|--------------------------|--|
| 7 | Beliebig oft einsetzbar | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

BEKANNTE ZAUBER

0

1

☐ ☐ ☐

2

☐ ☐ ☐

3

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4

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5

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6

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RAGING SONG!

DAUER
PER DAY

Skald
Level

Sonst. Mod.

Rounds today

$$\text{Runden} = 1 + \left(\times 2 \right) + \text{CH} + $$

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Stufe 7 Begin or switch raging song as a move action.

Stufe 13 Begin or switch raging song as a move action.

MASTER SKALD

Stufe 20 Allies with rage class abilities may use features dependent on those abilities without restriction. Allies may make an additional attack as part of a full-round action.

KAMPFRAUSCH!KRÄFTE

KAMPFRAUSCH!KRÄFTE
KNOWN

Skald
Level

Sonst. Mod.

$$\boxed{} = \left(\div 3 \right) + $$

(abrunden)

1

2

3

4

5

6

7

8