

Campaign

XP

ABILITIES

Ability Score	Item Bonus	Ability Modifier	RAGE! Modifier	Fatigue Modifier	Temp Modifier
_____	_____	STR	+		STR
_____	_____	DEX		-	DEX
_____	_____	CON	+		CON
_____	_____	INT			INT
_____	_____	WIS			WIS
_____	_____	CHA			CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

Name

Race

Size



Modifier

CLASSES

□ 1

□ 2

□ 3

4

□ 5

Favoured class
+1 per level

Skill Ranks

Hit Die

Level

Level Adjustment

Effective
Character
Level

$$\frac{d}{+ \text{ CON per level}}$$

SKILLS

[illegible]