

CHARLATAN

Charlatan
Level

(SCHURKE)

CHARLATAN

Schurken
Stufe

1 ☐ { Natural Born Liar
Sneak Attack

2 ☐ Entrinnen

3 ☐ Grand Hoax

4 ☐ Uncanny Dodge

8 ☐ Improved Uncanny Dodge

10 ☐ Advanced Talents

20 ☐ Master Strike

NATURAL BORN LIAR

When you successfully Bluff someone, they take -2 to oppose your Bluff checks for 24 hours. This does not stack with itself.

HINTERHÄLTIGER ANGIFF

SCHADEN
BONUS

Schurken
Stufe

Sonstiges

$$\boxed{} W6 = \left(\div 2 \right) + \quad (\text{aufrunden})$$

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

GRAND HOAX

Use a Bluff check to spread rumours. The rumours normally take a week to propagate.

Stufe **RUMOURS**
3 PER WEEK

$$\boxed{} = CH $$

(As the Rumourmonger feat)

MEISTERHAFTER ANGRIFF

Ein erfolgreicher Hinterhältiger Angriff kann auch verursachen:

- Stufe **20**
- Schlaf für 1W4 Stunden
 - Gelähmt für 2W6 Runden
 - Getötet

MEISTERHAFTER ANGRIFFSCHURKEN
ZÄHIGKEIT SG Stufe

$$\boxed{} = 10 + \left(\div 2 \right) + IN $$

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

ROGUE TALENTS

TALENTE
KNOWN

Schurken
Stufe

Sonstiges

From level 10, a Rogue can take Advanced Talents

$$\boxed{} = \left(\div 2 \right) + \quad (\text{abrunden})$$

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