

# PSIONICS UNLEASHED

## PSYCHIC WARRIOR

Psychic  
Warrior  
Level   
Manifester  
Level

### PATH SKILLS

	+2	4	6
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

### PSIONICS

**POWER POINTS PER DAY**

Base Points:  Bonus Points:  Racial:  Divers:

**Formula:**  =  +  +  +

**Calculation:**  = **SAG** ×  ÷ 2 (arrondi à l'inférieur)

Power Points:

### POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	<input type="text"/>
2	3	<input type="text"/>
3	5	<input type="text"/>
4	7	<input type="text"/>
5	9	<input type="text"/>
6	11	<input type="text"/>

Power Save DC = 10 + INT + Power Level

### DONS SUPPLEMENTAIRES

Niveau

1
2
5
8
11
14
17
20

Bonus feats should be Combat Feats or Psionic Feats

### TRANCE

Niveau **TWISTING PATH**

**12** Switch your trance as a swift action

Niveau **PATHWEAVING**

**15** Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus

Niveau **ETERNAL WARRIOR**

**20** Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)

### WARRIOR'S PATH

Trance

Manoeuvre

### SECONDARY PATH

Niveau

9

Trance

Manoeuvre

### POUVOIRS CONNUS

**POWERS KNOWN**

**MAX POWER LEVEL**

**MAX POINTS POWER COST**

Manifester Level





Path Power

Niveau

Coût

1

2

3

Pouvoir

Niveau

Coût

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20