MOI	JNI'	ΤΔΤΝ	I DRUID	iden-	VORBEREITETE ZAUBER			
1410	<b>∠ ± ₩</b>			Wild				
		Druiden- stufe	- 2 = 9	Shape Level			0	
`		1	DRUIDE	,				
Druiden- stufe	-	Naturges	spür owledge (nature) and	Qurvival				
1		Tierempathie						
		Improve the attitude of an animal						
2			Mountaineer Bonus in mountain terrain, cannot be tracked				1	
3		Surefooted						
		No speed penalty on slopes, rubble or scree  Spire Walker						
1		Endure cold, immune to alt						
4			keep dexterity bonus when climbing Wild Shape					
			me any small or medium animal or giant				2	
9		Mountain Stance Immune to petrification, +4 to saves and CMD against attempts to move						
Ĺ								
13		Mountain Become	<b>n Stone</b> a weathered stony ou	teron				
15		Zeitloser	Körper				3	
15		altert nicht mehr, kann magisch nicht gealtert			erd <b>en</b> 🗆 🗆		_	
*		2	ZAUBER	,				
Zaube Rettungs			Zauber = Grund- pro Tag = zauber	+ Bonuszauber				
Hettungs	30	0	pro rag Zauber	4 00 1			4	
		1		-				
		2						
		3		-			5	
		4						
		6						
		8					- <b>6</b>	
Zauber Rettungs SG = 10 + WE + Zaubergrad								
Zaubei i	rettuiig	5 30 - 10	- WL + Zaubergrau	Zauber-			-	
Konzentr	ation		= WE +	stufe			7	
BUND MIT DER NATUR								
<b>★ TIERGEFÄHRTE</b> □ <b>DOMAIN</b> Tiergefährtes Name								
							8	
							0	
Art								
``			REMPATHIE	, i			9	
TIEREMPATHIE BONUS Druidenstufe Sonstiges						COUDIFEDOLLEN	<b>1</b>	TRÄNKE
		= CI	H + -	+	×	SCHRIFTROLLEN		TRANKE
		MOI	INTAINEED					
MOUNTA	MOUNTAINEER MOUNTAIN							
BONUS		Druide	nstufe					
		=	÷ 2					
Bonus to Initiative, Climb, Knowledge (geography), Perception,								
Stealth and Survival while in mountain terrains.  TIERGESTALT								
	Anz	ahl pro Tag	g mal pro	Tag				
Current Sh	200							