

Nivel de  
Manifestador

Bon  
de Nivel

+

Special Ability	Point Cost
<input type="checkbox"/> Defending	1
<input type="checkbox"/> Afilado	1
<input type="checkbox"/> Lucky	1
<input type="checkbox"/> Mighty Cleaving	1
<input type="checkbox"/> Psychokinetic	1
<input type="checkbox"/> Sundering	1
<input type="checkbox"/> Vicious	1
<input type="checkbox"/> Collision	2
<input type="checkbox"/> Mindcrusher	2
<input type="checkbox"/> Psychokinetic Burst	2
<input type="checkbox"/> Suppression	2
<input type="checkbox"/> Wounding	2
<input type="checkbox"/> Body Feeder	3
<input type="checkbox"/> Mind Feeder	3
<input type="checkbox"/> Soul Breaker	3
<input type="checkbox"/>	
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On entering an anti-psionic area, pass a Will Save (CD 20) to keep your mind blade active for this duration:

**MIND BLADE**  
Duración =

**PSYCHIC STRIKE**  
CAPACITY

Soulknife  
Level

= (  + 1 ) ÷ 4 (Redondear abajo)

[illegible]

Soulknife Level	Blade Shape	Mind Blade Penalty	Strength Multiplier	Small	Damage: Medio	Large
1	<input type="checkbox"/> Shortsword			1d4	1d6	1d8
	<input type="checkbox"/> Longsword			1d6	1d8	2d6
	<input type="checkbox"/> Bastard Sword		1½	1d8	1d10	2d8
5	<input type="checkbox"/> 2 × Shortsword	1		1d4	1d6	1d8
	<input type="checkbox"/>					
	<input type="checkbox"/>					

The diagram illustrates the Mind Blade system. It starts with a box labeled "MIND BLADE BONUS" containing a dashed box for the bonus value, followed by an equals sign, a dashed box for "Soulknife Level", a division by 4, and a dashed box for "Penalty". Arrows from these boxes point to the "ATAQUE BONUS" box. The "ATAQUE BONUS" box contains a dashed box for "Base Attack Bonus", a plus sign, a dashed box for "Mind Blade Bonus", a plus sign, a dashed box for "Strength Multiplier" (labeled "FUE" in red), a multiplication sign, a dashed box for "Misc", and a plus sign. An arrow from the "Strength Multiplier" box points to the "Bon de Ataque" box. To the right, a "DAMAGE ROLL" box has an arrow pointing to a "DAÑO BONUS" box. The "DAÑO BONUS" box contains a dashed box for "Mind Blade Bonus", a plus sign, and a dashed box for "Psychic Strike Charge". Arrows from the "Bon de Ataque" box and the "DAÑO BONUS" box point to the "Daño" box, which contains a dashed box for "d" and a plus sign. An arrow from the "DAÑO BONUS" box also points to the "Crítico" box, which contains a dashed box for "x".

ATAQUE BONUS		Default damage type <b>Slashing</b>	
Base Attack Bonus	Mind Blade Bonus	Default critical range <b>19-20, x 2</b>	
	Misc	Default range increment <b>30 ft / 6 sq.</b>	
<div> <div></div> <div>+</div> <div></div> <div>+</div> <div><b>DES</b></div> <div>+</div> <div></div> </div>			
Alcance	Tipo	Bon de Ataque	Daño
			d +
			Crítico
			x

[illegible]

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