

TRICKSTER

Mythic
Tier

HARD TO KILL

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).
Don't die until negative hp equals double your constitution score.

ATTRIBUTSWERT

Rang Bonus auf Attributswerte

2 ☐ +2

4 ☐ +2

6 ☐ +2

8 ☐ +2

10 ☐ +2

ST

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GE

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KO

CH

SURGE

Rang Spend one use of mythic power to add to any d20

2 ☐ W6

4 ☐ W8

7 ☐ W10

10 ☐ W12

AMAZING INITIATIVE

INITIATIVE
BONUS

Mythic
Tier

Rang =

Spend one use of mythic power to take an additional standard action

RECUPERATION

Rang Erhalte alle Trefferpunkte nach acht Stunden Ausruhen zurück
3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

Rang On a successful saving throw against a non-mythic effect, suffer no effects.
5 Saving throws against mythic effects are unaffected.

FORCE OF WILL

Rang Spend one use of mythic power to reroll any d20, or
6 force a foe to reroll, even after the result is revealed.

UNSTOPPABLE

Spend one use of mythic power to end any one of:

- Bleed
- Kauernd
- taub
- fasziniert
- Übelkeit
- erschüttert
- betäubt
- blind
- benommen
- verstrickt
- erschöpft
- in Panik
- kränkelnd
- verwirrt
- geblendet
- entkräftet
- verängstigt
- gelähmt
- Staggered

IMMORTAL

Rang If you are killed return to life 24 hours later, regardless of
9 the condition of your body. You do not regain any limited daily abilities.

This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.

Rang Can only be permanently killed by a coup-de-grace or
10 critical hit with an artefact.

LEGENDÄRER HELD

Rang Regain one use of mythic power per hour.
10

SUPREME TRICKSTER

Whenever you attack a non-mythic enemy, they are treated as flat-footed, even if they have enemies to prevent it.

Rang Once per round, when you roll a natural 20 on an opposed
10 skill check against a mythic enemy, regain one use of mythic power.

TRICKSTER ATTACK

MYTHIC POWER

POWER
PRO TAG

Mythic
Tier

Extra

= 3 + (× 2) +

Nutzungen ☐☐☐ ☐☐☐ ☐☐☐
Heute ☐☐☐ ☐☐☐ ☐☐☐

PATH ABILITIES

Rang

1

2

3

4

5

6

7

8

9

10

PATH ABILITIES

MYTHIC FEATS

Rang

1

3

5

7

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