

Investigator
Level

ALCHEMY

Extract Save DC = 10 + INT + Extract Level

INSPIRATION

Misc

Level 20 Inspiration bonus is now 2d6
Apply the Inspiration bonus to any skill check.

TRAPS

	TRAP SENSE		Investigator Level					
Level								
3		=		÷	3	(Round down)		
Bonus to reflex saves and AC against traps.								

POISON LORE

Level	POISON RESISTANCE
2	+2 to all saving throws against poison
5	+4 to all saving throws against poison
8	+6 to all saving throws against poison
11	Immune to all poisons

KEEN RECOLLECTION

This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

EXTRACTS

[illegible]