WILDER			Manifester		POUVOIRS CONNUS							
			Level		POW			MAX POWER		POWER PO		
			Niveau Bonus	+	KNO	WN	1	LEVEL		MAX COST	Lev	el
K	PSIO	NICS	_								=	
POWER POIN PER DAY		Bonus Points	Racial	Divers	Pouvo	ir					Niveau	Coût
	= +	+	·		2							
					3							
 Bonus Points		Manifester	r		4							
		Level			5							
= CHA x ÷ 2 (arrondi à l'inférier					eur) 6							
	Power Point	ts used tod	ay		7							
					8							
					9							
					10							
	POWER	TFVFI	.S		11							
Power	Point	Power			12							
Level		Save DC			13							
1	1				14							
3	5				15							
4	7				16							
5	9				17							
6	11				18							
7	13				19							
8	15				20							
9	17				X	ELUD	E TOUCH	,	×	VOLATILE	MIND	"
Power Save DC = 10 + CHA + Power Level					From level				From level 5: POINT COS	T with		
×		SURGE		Į (BONUS				ADJUSTME	NT Level		
MANIFESTE MAX BONUS	R LEVEL Risk Ener	of Psychic vation	Manifest Level Bor	er ius	+	= CH	IA		+	= (-1)÷	5
+		%	=	× 5%	*	POWE	R STONES	<i>x</i> (*	TATOUA	GES	<i>*</i>
									1			
From level 4: Temp Attack Bonus Temp Damage Bonus Surging Euphoria Bonus Temp Damage Bonus			ORIA	Manifester					2			
			Level bollus		5				3			
			trs						4			
									5			
									6			
Temp Saving							7 8					
Throw Bonus									9			
+									10			
									11			
Nom PSICRYSTAL									12			
Noill									13			
Personality				$\overline{}$					14			
	☐ Artiste ☐ Liar ☐ Bully ☐ Meticulous ☐ Coward ☐ Nimble ☐ Friendly ☐ Observant		☐ Resolved☐ Sage					15				
			☐ Single-	minded					16			
			☐ Sneaky☐ Sympathetic						17			
☐ Héros	☐ Héros ☐ Poised ☐			netic					18			
				— J					19			
7				(20			