						CHARACTER									
							Name							MLE	
Player							Race				Size		20		Size
Campaig	n					*****							Ťľ.		Modifier
Campaigi	II					CLASSES					Skill Rank	s Hit Die	Le		Level djustment
XP						2						- - u - d		_	
``		ARII	LITIES			3						_ u	_		Effective
	Ability	Item	Ability	Temp	Temp							_ u		(Character Level
	Score	Bonus	Modifier	Bonus	Modifier	4									
STR			STR		STR	5				SKILLS		d			
CON			CON		CON	Max ,		ECL + 3		SKILLS		Racial,	F	avoured	l Armour
DEX			DEX		DEX	Ranks /		Untrained	Skill Bonus	Class Sk 1 2 3		Feats, Synergy		Enemy Bonus	Check Penalty
			\vdash			Appraise				INT		.,,			,
INT			INT		INT	Balance				DEX DOD				-	
WIS			WIS		WIS	Bluff		-		CHA ppp					1
CHA			CHA		CHA	Climb				STR DDD				-	<u> </u>
Ability M	Modifier = (T	otal Ability	Score - 10)	÷2 (Rou	nd down)	Concentration		_		CON					
``		S & SPE				Decipher Scrip Diplomacy	JC			CHA					
						Diplomacy Disable Device	۵			INT					
						Disguise				CHA					
						Escape Artist				DEX OOO				-	
						Forgery				INT					i
						Gather Inform	ation			CHA					
						Handle Anima	I			CHA					
						Heal		-		WIS					
						Hide		-		DEX				- Size mod x4	
						Intimidate				CHA				+ Size diff x4	·
						Jump		_		STR				_	1
						Listen				DEX DOD		. ———		٠.	[]
						Move Silently Open Lock		-		DEX					ii
						Ride				DEX					
						Search				INT					
						Sense Motive				WIS	<u> </u>				
						Sleight of Han	nd			DEX				-	
						Spellcraft				INT DOD					
						Spot		-		WIS					
						Survival		-		WIS	† 				
						Track	☐ Traine			SURVIVAL				1 per 5lb_	[
						Swim		_		STR DDD				carried	× 2
						Tumble Use Magic Dev	vice			CHA					i
						Use Rope	VICE			DEX	TT				
						Knowledge:				INT					
						_									
											<u> </u>				
															⊢ [©]
															Knowledge - INT Profession - WIS
															nowled
GES															
GUA															ills: √⊤ - CHA
LANGUAGES															Other skills: Craft - INT Perform - CHA