

ARCHAEOLOGIST

(BARD)

MAGIAS

Magias Conhecidas	Teste de Resistência CD	Magias por dia	= Base Magia	+ Magias Bônus
		0		CAR - 4 CHA - 4 CAR - 8 CHA - 12
		1		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Resistência a Magia CD = 10 + CAR + Nível da Magia

Concentração = **CAR** + Conjurador Nível

FALHA ALCANA THRESHOLD

% Bardos podem vestir armaduras leves sem risco de Falha Arcana.

ARCHAEOLOGIST'S LUCK

Nível de Bardo	Luck Bonus	
1	+1	Apply the archaeologist's luck bonus as a swift action to attack rolls, saving throws, skill checks and damage rolls.
5	+2	Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.
11	+3	
17	+4	

LUCKY ROUNDS PER DAY

rds = **4** + **CAR** Rolls Today

CLEVER EXPLORER

Nível	
2	Disable intricate traps in half the time
	Open locks as a standard action

DEVICE BONUS = ÷ 2 **Bonus to Perception and Disable Device**

SENTIR ARMADILHAS

Nível **SENTIR ARMADILHAS** = ÷ 2

TALENTOS DE LADINO

Nível **TALENTOS CONHECIDOS** = (÷ 4) + Outros

Nível **12** From level 12, an Archaeologist can take Advanced Talents

MAGIAS CONHECIDAS

0

1

2

3

4

5

6

TALENTOS DE LADINO

1

2

3

4

5

BARDIC KNOWLEDGE

KNOWLEDGE BONUS = (÷ 2) + **Apply this bonus to all knowledge skills**
Bards can use all knowledge skills untrained

LORE MASTER

Nível **TAKE 10** **TAKE 20 PER DAY** **Take 20 Today**

5 Unlimited uses per day

JACK OF ALL TRADES

Nível **10** Use any skill as if you were trained

16 All skills are considered class skills

19 Able to take 10 on any skill