

BARD

Nível de Bardo

MAGIAS

Magias Conhecidas	Teste de Resistência CD	Magias por dia	= Base Magia	+ Magias Bônus
		0		CAR - 4 CHA - 4 CAR - 8 CHA - 12
		1		
		2		
		3		
		4		
		5		
		6		

Resistência a Magia CD = 10 + CAR + Nível da Magia

Concentração = **CAR** + Conjurador Nível

FALHA ARCANA THRESHOLD

% Bardos podem vestir armaduras leves sem risco de Falha Arcana.

PERFORMANCE DE BARDO

DURAÇÃO PER DAY Nível de Bardo Outros

rds = $2 + (\text{Nível de Bardo} \times 2) + \text{CAR} +$

Rodadas Hoje

VONTADE RESISTÊNCIA CD Nível de Bardo
 = $10 + (\text{Nível de Bardo} \div 2) + \text{CAR}$

Nível 7 Começar ou trocar uma performance de bardo como uma ação de movimento, ao invés de ação padrão.

PERFORMANCES

COUNTERSONG

Counter magical effects that depend on sound.
 Allies within 30ft use Performance roll in place of a saving throw

DISTRAÇÃO

Counter magical effects that depend on sight.
 Allies within 30ft use Performance roll in place of a saving throw

FASCINAR MAX AUDIENCE

Nível de Bardo

= $\text{Nível de Bardo} \div 3$ (Arredonda para Cima)

INSPIRE COURAGE

+ Bonus against charm and compulsion effects
 Bonus to attack and damage rolls

INSPIRE COMPETENCE

Nível 3 +

SUGGESTION

Nível 6 Suggest actions to one already fascinated creature

DIRGE OF DOOM

Nível 8 Cause enemies within 30ft to become shaken

INSPIRE GREATNESS MAX AFFECTED

Nível 9 $2 \times (\text{d}10 + \text{CON})$ temporary hit points, +2 attack, +1 fortitude save

DANCE OF THE DEAD

Nível 10 Create zombies or skeletons as Animate Dead

PERFORMANCE SUÁVE

Nível 12 Mass Cure Serious Wounds
 Removes the fatigued, sickened and shaken conditions

FRIGHTENING TUNE

Nível 14 Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED

Nível 15 + 4 to all saving throws
 + 4 to AC

MASS SUGGESTION

Nível 18 Suggest actions to already fascinated creatures

DEADLY PERFORMANCE

Nível 20 Cause an enemy to die of joy or sorrow

MAGIAS CONHECIDAS

0

1

2

3

4

5

6

BARDIC KNOWLEDGE

KNOWLEDGE BONUS

Nível de Bardo

Outros

= $(\text{Nível de Bardo} \div 2) +$

Apply this bonus to all knowledge skills
 Bards can use all knowledge skills untrained

HAUNTED EYES

Nível 2

+4

Bonus applies to saving throws against fear, energy drain, death effects and necromancy

SECRETS OF THE GRAVE

KNOWLEDGE BONUS

Nível 2

Nível de Bardo

= $\text{Nível de Bardo} \div 2$

Bonus applies to Knowledge (religion) checks made to identify undead creatures and their abilities

A dirge bard may use mind-affecting spells to affect even mindless undead

At 2nd, 6th, 10th, 14th and 18th level, learn an extra necromancy spell from any arcane spell list

HAUNTING REFRAIN

Use Perform (keyboard) or Perform (percussion) in place of Intimidate to demoralise and opponent

Nível 5

PERFORMANCE BONUS

Nível de Bardo

= $\text{Nível de Bardo} \div 2$

SAVING THROW DC BONUS

Nível de Bardo

= $\text{Nível de Bardo} \div 5$