

PSIONICS EXPANDED

DREAD

Dread Level

Manifester Level

DREAD TALENTS

1 \_\_\_\_\_

2 \_\_\_\_\_

FEARSOME INSIGHT

INTIMIDATE  
BONUS

Dread  
Level

= (  ÷ 2 ) (Round down, min 1)

DEVASTATING TOUCH

FEAR  
DAMAGE = d6 +

Dread  
Level

Niveau 3 **CHANNEL TERROR**  
Choose to replace the devastating touch damage with the effects of one terror

AURA OF FEAR

Niveau 3 Foes within 10ft take -4 on saving throws against fear  
3 Foes within 10ft lose any immunity to fear

Niveau 7 **IMMERSED IN FEAR**  
Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Niveau 11 **SHADOW TWIN** =  **DURATION**  **Dread Level**  
If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Niveau 15 Shadow twin must stay within 100ft at all times  
If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

19 Shadow twin must stay within 400ft at all times

PSIONICS

**POWER POINTS PER DAY** Base Points Bonus Points Racial Divers

=  +  +  +

= **CHA** ×  ÷ 2 (arrondi à l'inférieur)  
Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0	<input type="text"/>	<input type="text"/>
1	1	<input type="text"/>	<input type="text"/>
2	4	<input type="text"/>	<input type="text"/>
3	5	<input type="text"/>	<input type="text"/>
4	7	<input type="text"/>	<input type="text"/>
5	9	<input type="text"/>	<input type="text"/>
6	11	<input type="text"/>	<input type="text"/>

Power Save DC = 10 + **CHA** + Power Level

POWER LEVELS

Become a native outsider

Niveau Damage resistance 10 / psionic

15 Turn ethereal at will  
Use *Nightmare Form* at will

TERROR

**TERRORS PER DAY**

Bonus Points

=  + **CHA**

Uses today  
☐☐☐☐  
☐☐☐☐  
☐☐☐☐

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

8 \_\_\_\_\_

9 \_\_\_\_\_

10 \_\_\_\_\_

POUVOIRS CONNUS

**POWERS KNOWN**

Dread Level

**MAX POWER LEVEL**

**POWER POINTS MAX COST**

Manifester Level

=   =

Pouvoir Niveau Coût

1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

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20 \_\_\_\_\_