		Druid Level		PREPARED SPELLS					
]	DRUID	Lovel						
			Bonus			0			
DEITY	7								

Druid			DRUID			1			
Level		Nature Sense +2 to Knowledge (nature) and Survival Wild Empathy Improve the attitude of an animal							
1									
		Woodland Stride				2			
2		Move through undergrowth at normal speed and taking no damage							
3		Trackless Step							
		Leave no trail, unless deliberately							
4		Resist Nature's Lure +4 to saves against the fey and plants Wild Shape Become any small or medium animal							
4									
9		Venom Immunity				2			
			une to all poisons			3			
13	13 A Thousand Face Change appearan								
15		Timeless Body No longer age, cannot be magically aged							
1 No foliger age, callifor be magically aged						4			
SPELLS Spell Spells Base Bonus Spells			Base + Bonus Spells						
Save D	С	per day	= Spells + Bonds Spens						
		0	WIS						
		1	7777			5			
		2							
		3							
		4							
		5	<u> </u>			6			
		6							
		7	<u> </u>				000		
		8							
		9				7			
Spell Save DC = 10 + WIS + Spell Level			vel						
Concentr	ation	= 1	WIS + Caster Level						
NATURE BOND			SOND			8			
× ANII	MAL (COMPANION							
Animal Co	mpani	on's Name							
						9			
Creature Type									
				×	SCROLLS	1)	POTIONS	,	
1000	//DA	WILD EMP	ATHY						
WILD EN BONUS	APAT		ruid Level Misc						
		= CHA +	+						
		WILD SH	APE						

Times Today Times per day

Current Shape