

PSIONICS EXPANDED

Cryptic
LevelManifester
Level

CRYPTIC

PSIONICS

POWER POINTS
PER DAYBase
PointsBonus
Points

Рассовый

Прочее

=

+

+

+

Bonus Points

Manifester
Level

$$= \text{INT} \times \frac{\text{Manifester Level}}{2} \quad (\text{Округлять к меньшему})$$

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA + Power Level

ALTERED DEFENCE

As a swift action,
choose one of:**Absorb**
Deflect
RetaliateDamage reduction /—
Dodge bonus to AC
Bonus to attack in return

BONUS

Cryptic
Level

$$+ \text{BONUS} = \frac{\text{Cryptic Level}}{4} \quad (\text{Округлять вверх})$$

USES PER DAY

$$\text{Uses today} = 4 + \text{INT}$$

Уровень 4 Use your altered defence as a free action, even when not your turn, by expending psionic focus

Уровень 14 ENDURING DEFENCE

Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range 30ft, half damage to targets of the wrong type

Cryptic
Level ÷ 2

Прочее

DISRUPTION
DAMAGE

$$= d6 + \text{INT} + \frac{\text{Cryptic Level}}{2}$$

(Округлять вверх)

TRAPS

Восприятие

Cryptic
Level

Locate Traps

$$= \text{Craft: traps} + \left(\frac{\text{Cryptic Level}}{2} \right)$$

Craft:
trapsCryptic
Level

Craft Traps

$$= \text{Craft: traps} + \text{Cryptic Level}$$

Уровень 6 SWIFT TRAPPER

Create traps in half the normal time

INSIGHTS

1

2

3

4

5

6

7

8

9

10

KNOWN POWERS

POWERS
KNOWNCryptic
LevelMAX POWER
LEVELPOWER POINTS
MAX COSTManifester
Level

$$\text{POWERS KNOWN} = \frac{\text{Cryptic Level} \times \text{MAX POWER LEVEL} \times \text{POWER POINTS MAX COST}}{\text{Manifester Level}}$$

Power

Уровень

Цена

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20