

DREAD TALENTS

1

2

FEARSOME INSIGHT

INTIMIDATE BONUS

Dread Level

= (

÷ 2)

(Round down, min 1)

DEVASTATING TOUCH

FEAR DAMAGE

= d6 +

Dread Level

Stufe 3

CHANNEL TERROR

Choose to replace the devastating touch damage with the effects of one terror

AURA OF FEAR

Stufe 3

Foes within 10ft take -4 on saving throws against fear

Foes within 10ft lose any immunity to fear

Stufe 7

IMMERSED IN FEAR

Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Stufe 11

SHADOW TWIN DURATION

=

Dread Level

If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Stufe 15

Shadow twin must stay within 100ft at all times

If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

19

Shadow twin must stay within 400ft at all times

PSIONICS

POWER POINTS PER DAY

Base Points

Bonus Punkt

Feats

Sonstiges

=

+

+

+

Bonus Points

Psionische Stufe

= CH ×

÷ 2

(abrunden)

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA + Power Level

POWER LEVELS

Become a native outsider

Stufe 15

Damage resistance 10 / psionic

Turn ethereal at will

Use *Nightmare Form* at will

TERROR

TERRORS PER DAY

Bonus Punkt

=

+

CH

Uses today

1

2

3

4

5

6

7

8

9

10

KNOWN POWERS

POWERS KNOWN

Dread Level

MAX POWER LEVEL

POWER POINTS MAX COST

Psionische Stufe

=

=

Power	Stufe	Kosten
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		