MOI	U <b>N</b> ʻ	TAI	N DI		iden-	×	VORBERE	ITET	TE ZAUBE	R	*
		Druider			Wild			_			
			fe		Level			- 0			
Druiden			DRUI	DE	×			_			
stufe		Naturg +2 to h	Naturgespür +2 to Knowledge (nature) and Survival								
1		Wild E	Wild Empathy Improve the attitude of an animal					_			
$\vdash$		Mountaineer						-			
2				ain terrain, cannot be tracked				_ 1			
3		Surefooted		lty on slopes, rubble or scree				_			
-		Spire Walker			ibble of scree						
,		Endure cold, immune to altitude sickness, keep dexterity bonus when climbing Wild Shape						_			
4								-			
			Become any small or medium animal or giant					2			
9			Mountain Stance Immune to petrification, +4 to saves and CMD against attempts to move					_			
13		Mountain Stone Become a weathered stony outcrop			tcrop			_			
15		Timele	ss Body					- 3			
15		No Ion	ger age, ca	annot be magi	cally aged			_			
×			ZAUB		*						
Zaube Rettungs			Zauber pro Tag	= Grund-	+ Bonuszauber			_			
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		_M.G	TINTA	INEER							
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BONUS		Druio	denstufe								
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