WIZARD

Caster Level

Level Bonus +

SPELL SCHOOLS

SPECIALITY SCHOOL

OPPOSED SCHOOLS

Spells from your opposed schools cost two slots to prepare.

ARCANE BOND

☐ **FAMILIAR** ☐ **BONDED OBJECT**

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Specialist Spell	+	Bonus Spells			
								INT	INT - 4	INT - 8	INT - 12
	0										
	1					☐		☐	☐	☐	☐
	2					☐		☐	☐	☐	☐
	3					☐		☐	☐	☐	☐
	4					☐		☐	☐	☐	☐
	5					☐		☐	☐	☐	
	6					☐		☐	☐	☐	
	7					☐		☐	☐	☐	
	8					☐		☐	☐	☐	
	9					☐		☐	☐		

Spell Save DC = 10 + INT + Spell Level

Concentration ☐ = INT + _____ Caster Level

ARCANE SPELL FAILURE THRESHOLD

%

SCROLLS

POTIONS

WANDS

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

PREPARED SPELLS

0

1

Speciality Spell

2

Speciality Spell

3

Speciality Spell

4

Speciality Spell

5

Speciality Spell

6

Speciality Spell

7

Speciality Spell

8

Speciality Spell

9

Speciality Spell