

# DEATH MASTER

DM  
Level

Bon  
de Nivel

+

Nivel de  
Lanzador

## CONJUROS

CD Salv de Conjujos		Conjujos al Día	= Conjujos Base +	Bonus Spells INT
	1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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CD Salv Conjujo = 10 + INT + Nivel Conjujo

## UMBRAL FALLO DE THRESHOLD

%

Death Masters can negate the somatic components of spells by using a vial of blood while casting the spell

## MASTER OF THE DEAD

SALV DE  
VOL CD

Death Master  
Level

$$= 10 + ( \div 2 ) + CAR$$

Undead must succeed on save or be unable to attack you for 24 hours unintelligent undead automatically fail. Use this DC for Sustenance of the Dead as well

## SUSTENANCE OF THE DEAD

Temporary  
Hit Points

Undead's  
Total  
Hit Dice

Applies to undead under control within 60 ft. If the creature saves it is no longer under control

+ pg = 2 ×

## LICH ABILITIES

SAVE DC

Dados Golpe

$$= 10 + ( \div 2 ) + CAR$$

Use this DC for the damage will (halves) save, the Fear Aura will (negates) save, and the Paralyzing Touch fortitude (negates) save

## REBUKE UNDEAD

REBUKES PER DAY

Misc

$$= 3 + CAR +$$

### 1 REBUKING CHECK

$$= d20 + CAR$$

### 2 TO REBUKE CREATURE MAX HIT DICE

Death Master  
Level

$$= ( \text{Rebuking Check} \div 3 ) +$$

### 3 TO DESTROY CREATURE MAX HIT DICE

Death Master  
Level

$$= \div 2$$

(Redondear abajo)

### 4 CREATURES REBUKED TOTAL HIT DICE

Death Master  
Level

$$= 2d6 + CAR +$$

## CONJUROS PREPARADOS

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## PERGAMINOS

## POCIONES