PSIONICS UNLEASHED Psychic Warrior	WARRIOR'S PATH	*
PSYCHIC Level		
PSYCHIC Warrior Level WARRIOR Psionische Stufe	Trance	
PATH SKILLS		
+2 4 6		
	Manoeuvre	
P P S		
P 中 F	SECONDARY PATH	
ф ф q	Stufe	
	9 Trance	
POWER POINTS Base Bonus PRO TAG Points Punkt Volksbonus Sonst. M	fod.	
= + + +	Manoeuvre	
	_	
	<u> </u>	
Bonus Punkte Psionische Stufe	BEKANNTE MÄCHTE	
= WE × ÷ 2 (abrunden)	MÄCHTE MAX. MACHT MAX POINTS	Psionische Stufe
Power Points	KNOWN STUFE POWER COST	
	7	=
	Path Power	Stufe Kosten
	_ 1	
2	2	
MACHTSTUFE Macht Punkt Macht	3	
Stufe Kosten Rettungswurf (SG)	Macht	Stufe Kosten
1 1	1	
2 3	2	
3 5	3	
4 7	4	
5 9	5 6	
6 11	7	
Power Save DC = 10 + INT + Power Level BONUSTALENTE	8	
Stufe	9	
_1	10	
2	— 11	
5	— 12	
8	_ 13	
11	14	
14	15	
17	16	
	17	
Bonus feats should be Combat Feats or Psionic Feats	18	
	19	
Stufe TWISTING PATH	20	
12 Switch your trance as a swift action		
Stufe Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus Uses per Uses per	uay	
Stufe Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)		