MOUNTEBANK Mountebank Level		MC	DUNTEBANK
PATRON	Mountebank Level	Beguiling Stare Mark of Damnation Bonus Language:	Beguile Victim; -2 Will, and -5 Sense Motive, lose <b>DEX</b> to <b>AC</b> DC 25 Diplomacy or Bluff check to be resurrected, gain bonus equal to half Mountebank level
BEGUILING STARE	2	□ Deceptive Attack +1d6	Extra damage on beguiled or feinted opponents
Mountebank Level	3	□ Infernal Patron (IP)	+2 to saves against enchantments
= 10 + ( ÷ 2 ) + CAR	4	□ IP: Infernal Guise	Disguise self as similarily shaped creature
INFERNAL PATRON  USOS Mountebank	5	☐ IP. Disguise the Soul's Aspect	Use <b>CHA</b> check against opponent's Sense Motive check to project a false alignment reading
PER DAY Level	6	□ Deceptive Attack +2d6	
turnos= ( ÷ 2 ) + CAR	8	☐ IP: Infernal Defense	Gain 50% miss chance; self only
Usos Hoy	10	□ { IP. Infernal Jaunt Deceptive Attack +3d6	Teleport short distance; self only
Mountebank	12	☐ IP. Infernal Influence	Cause single target to act irrationally
EAVE DC Level = 10 + ( ÷ 2 ) + CAR	14	□ Deceptive Attack +4d6	
MASS BEGUILE	16	☐ IP: Infernal Escape	Teleport self and familiar only, must expend two uses of IP
BURST Mountebank RANGE Level	18	☐ Deceptive Attack +5d6	
ft. = 100 + ( 10 × )	20	☐	Create illusory double and become invisible Become half-fiend NPC thrall to infernal patron
INFERNAL GUISE		INFE	ERNAL ESCAPE
LTER SELF Mountebank DURATION Level	TELEPORT RANGE	Mountebank Level	Misc
mins = 10 ×	m	= 100 × +	<b>+</b>
INFERNAL DEFENSE			NAL DECEPTION
DISPLACEMENT Mountebank Level Rounds Passed Level turnos =	MISLEAD: G INVISIBILIT DURATION tu	Mountebank Level	Misc Rounds Passed
INFERNAL JAUNT	Snell-Like	ASPECT OF THE DAN Abilities (If INT or WIS is 8 or	MNED: HALF-FIEND ABILITIES
DIMENSION DOOR Mountebank AANGE Level	Spell-Like	Ability Level Uses Save D	
ft. = 10 + (5 × )	1 Darkn 2 Desec		SMITING DAMAGE Weapon Damage BONUS Bonus
Mountebank: + 100 ft.	3 Unhol 4 Poison	, , , .	+ = + + 20
INFERNAL INFLUENCE  Mountebank	5 Conta 6 Blaspl		Outsider Traits
CONFUSION Level Rounds Passed DURATION		ly Aura 8 🗆 🗆 📗	Immune to Charm Person and other effects
= 000000	8 Unhal	· -	that target non-outsiders.  Damage reduction 10/magic
turnos		d Wilting 8 🗆	
VARITAS		nds only)	
# 000 000 000 000 000 000 000 000 000 0	12	OC = 10 + <b>CHA</b> + Spell Level	
<u> </u>		PERGAMINOS	POCIONES
8 # 000 000 000 000 000 000 000 000 000			
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