FACTOTUM

Factotum Level ☐

CUNNING KNOWLEDGE

Skills Used Today

_____

_____

_____

BRAINS OVER BRAWN

FOR	= FOR + INT	
DES	= DES + INT	} From Level 3

Applies to strength and dexterity checks,
and strength- and dexterity-based skills

OPPORTUNISTIC PIETY

TURNS / REBUKES / HEALING
USES PER DAY   Opportunistic Piety Modifier   Altro

[ ] = 3 + SAG + _____ + _____

HEALING HIT POINTS   Factotum Level   Usi oggi

[ ] = INT + (_____ × 2)   ☐☐☐ / ☐☐☐☐☐☐

1 TURNING CHECK   Synergy

[ ] = d20 + CAR + _____

2 TO TURN CREATURE MAX HIT DICE   Factotum Level

[ ] = (Turning Check ÷ 3)+ _____ - 4

3 TO DESTROY CREATURE MAX HIT DICE   Factotum Level

[ ] = _____ ÷ 2   Round down

4 CREATURES AFFECTED TOTAL HIT DICE   Factotum Level

[ ] = 2d6 + CAR + _____

CUNNING BRILLIANCE

Prepared Extraordinary Abilities

_____

_____

_____

HOLY SYMBOLS

_____

_____

_____

_____

_____

_____

FACTOTUM

INSPIRATION POINTS   Inspiration Points Used

INT   [ ]   ☐☐☐ ☐☐☐
                          ☐☐☐ ☐☐☐☐

Factotum Level				Inspiration Point Cost
1	☐ {	Cunning Insight	Attack, damage or save + INT	**1 IP**
		Cunning Knowledge	Skill + Factotum Level	**1 IP**
		Individuare Trappole		
2	☐	Arcane Dilettante 1		
3	☐ {	Brains Over Brawn		
		Cunning Defence	AC + INT (1 round)	**1 IP**
4	☐ {	Arcane Dilettante 2		
		Cunning Strike	Damage +1d6 sneak attack	**1 IP**
5	☐	Opportunistic Piety	Turn Undead, Harm Undead or Heal Injuries	**1 IP**
7	☐	Arcane Dilettante 3		
8	☐	Cunning Surge	Extra standard action (1 round)	**3 IP**
9	☐	Arcane Dilettante 4		
10	☐	Opportunistic Piety +1		
11	☐	Cunning Breach	Overcome spell resistance and damage reduction	**2 IP**
12	☐	Arcane Dilettante 5		
13	☐	Cunning Dodge	Ignore fatal or incapacitating damage	**4 IP**
14	☐	Arcane Dilettante 6		
15	☐	Opportunistic Piety +2		
16	☐	Improved Cunning Defence	AC + INT	**0 IP**
17	☐	Arcane Dilettante 7		
19	☐	Cunning Brilliance	Activate Extraordinary Ability	**4 IP**
20	☐ {	Arcane Dilettante 8		
		Opportunistic Piety +3		

ARCANE DILLETANTE

PREPARED SPELLS PER DAY   Max Spell Level

[ ]   [ ]

CD TS Incantesimi = 10 + INT + Livello Incantesimo

☐ _____   Scuola _____

☐ _____

☐ _____

☐ _____   Costo _____ Livello _____ CD _____

☐ _____   Scuola _____

☐ _____

☐ _____

☐ _____   Costo _____ Livello _____ CD _____

Scuola _____   Scuola _____

Costo _____ Livello _____ CD _____   Costo _____ Livello _____ CD _____

Scuola _____   Scuola _____

Costo _____ Livello _____ CD _____   Costo _____ Livello _____ CD _____