

LEADERSHIP ROLES

☐ Barony ☐ Duchy ☐ Kingdom

Good: +2 Loyalty		Lawful: +2 Economy
Chaotic: +2 Loyalty		Neutral: +2 Stability
		Evil: +2 Economy

EDICTS

TAXATION	
<input type="checkbox"/> None	+1 loyalty
<input type="checkbox"/> Light	+1 economy, -1 loyalty
<input type="checkbox"/> Normal	+2 economy, -2 loyalty
<input type="checkbox"/> Heavy	+3 economy, -4 loyalty
<input type="checkbox"/> Overwhelming	+4 economy, -8 loyalty

KINGDOM ROLLS

SETTLEMENTS

POPULATION

