Waldläufer- Stufe stufe	VORBEREITETE ZAUBER		*
WARDEN			
(RANGER) Bonus		1	
MASTER OF TERRAIN			
Stufe O FAVOURED TERRAIN +2 4 6 8 10			
5		2	
10			
-			
15		3	
Stufe LIVE IN COMFORT			
Take 10 on Survival checks in your favoured terrains			
If not in immediate danger, take 20 TERRAIN BOND		4	
Stufe Bonus to Perception, Survival and Stealth			
checks to allies in your favoured terrains Allies leave no trail and cannot be tracked (unless you			
want them to be) in your favoured terrains			
Stufe ABLE EXPLORER Take the higher of two rolls on Acrobatics, Climb, Fly, Pide or Suite should in your forcested to recipe			
Ride or Swim checks in your favoured terrains Stufe WILDERNESS WHISPERS			
20 Take 20 on Initiative checks in your favoured terrains			
TIEREMPATHIE TIEREMPATHIE Waldläufer-			
BONUS stufe Sonstiges			
= CH + +			
Use in place of Diplomacy to improve the attitude of an animal			
TRACK Waldläufer- Überlebenskunst			
stufe Bonus			
Spuren folgen = (÷ 2) +			
ZAUBER			
Stufe Waldläufer- 4 stufe - 3 = Zauber- stufe			
Zauber Zauber = Grund- Rettungs SG pro Tag = zauber + WIS			
1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2			
2			
3			
4			
Zauber Rettungs SG = 10 + WE + Zaubergrad			
Konzentration = WE + Zauber-stufe			
ZAUBERSTÄBE			
1 PP	SCHRIFTROLLEN	TRÄNKE	<u> </u>
3 000 000 000			
190			
# # POOL OOD OOD OOD OOD OOD OOD OOD OOD OOD			
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# COO OOO OOO			
YOUNGEN			
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