

WILD SHAPE

Druid Level

Creature Type

Size

ft

sq

Size Modifier

ABILITIES

Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR			STR
CON			CON
DEX			DEX

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS

Misc

Initiative

INIT = DEX +

SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

Size Modifier x4

Misc

AC = 10 + STR + x 4 +

SAVES

Base

Misc

Temp

FORTITUDE SAVE

FORT = CON +

REFLEX SAVE

REF = DEX +

PORTRAIT

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			

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ft sq			

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ft sq			

ARMOR CLASS

Natural Armor	Size Modifier	Misc Modifier		
AC	10	DEX	-	+

FLAT-FOOTED ARMOR CLASS

AC	10	/	+	-	+
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TOUCH ARMOR CLASS

AC	10	DEX	/	-	+
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Temp AC	Spell Resistance	Damage Reduction
AC		/

SPECIAL ABILITIES

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COMBAT

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Misc

Initiative

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SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

Size Modifier x4

Misc

AC = 10 + STR + x 4 +

SAVES

Base

Misc

Temp

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FORT = CON +

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ATTACKS

Range	Attack Bonus	Damage	Critical
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FLAT-FOOTED ARMOR CLASS

AC	10	/	+	-	+
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TOUCH ARMOR CLASS

AC	10	DEX	/	-	+
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Temp AC	Spell Resistance	Damage Reduction
AC		/

SPECIAL ABILITIES