

SOULKNIFE

Livello
psionico

Livello
bonus

+

MIND BLADE ENHANCEMENT

MIND BLADE SPECIAL ABILITY POINTS

+

Special Ability Point Cost

<input type="checkbox"/> Defending	1
<input type="checkbox"/> Affilata	1
<input type="checkbox"/> Lucky	1
<input type="checkbox"/> Mighty Cleaving	1
<input type="checkbox"/> Psychokinetic	1
<input type="checkbox"/> Sundering	1
<input type="checkbox"/> Vicious	1
<input type="checkbox"/> Collision	2
<input type="checkbox"/> Mindcrusher	2
<input type="checkbox"/> Psychokinetic Burst	2
<input type="checkbox"/> Suppression	2
<input type="checkbox"/> Wounding	2
<input type="checkbox"/> Body Feeder	3
<input type="checkbox"/> Mind Feeder	3
<input type="checkbox"/> Soul Breaker	3
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	
<input type="checkbox"/>	

ANTI-PSIONICS

On entering an anti-psionic area, pass a Will Save (DC 20) to keep your mind blade active for this duration:

MIND BLADE DURATION
Soulknife Level
 $\boxed{r} = \frac{\text{Soulknife Level}}{4}$

PSYCHIC STRIKE

PSYCHIC STRIKE CAPACITY
Soulknife Level
 $\boxed{\text{Capacity}} = \left(\frac{\text{Soulknife Level} + 1}{4} \right) \div 4$ (Arrotondato per difetto)

DORJES

CARICHE #



CARICHE #



CARICHE #



CARICHE #



CARICHE #



MIND BLADE

Soulknife Level	Blade Shape	Mind Blade Penalty	Strength Multiplier	Small	Damage: Medio	Large
1	<input type="checkbox"/> Shortsword			1d4	1d6	1d8
	<input type="checkbox"/> Longsword			1d6	1d8	2d6
	<input type="checkbox"/> Bastard Sword		1 1/2	1d8	1d10	2d8
5	<input type="checkbox"/> 2 x Shortsword	1		1d4	1d6	1d8
	<input type="checkbox"/>					
	<input type="checkbox"/>					

MIND BLADE BONUS
Soulknife Level
 $\boxed{\text{Bonus}} = \left(\frac{\text{Soulknife Level}}{4} \right) - \text{Penalty}$

ATTACCO BONUS
Base Attack Bonus
Mind Blade Bonus
Strength Multiplier
Varie
 $\boxed{\text{Base Attack Bonus}} + \boxed{\text{Mind Blade Bonus}} + \left(\text{FOR} \times \boxed{\text{Strength Multiplier}} \right) + \boxed{\text{Varie}}$

DANNO BONUS
Mind Blade Bonus
Psychic Strike Charge
 $\boxed{\text{Mind Blade Bonus}} + \boxed{\text{Psychic Strike Charge}}$

DAMAGE ROLL
Gittata Tipo Bonus di attacco Danno Critico
 $m \quad m^2 \quad \boxed{\text{Bonus di attacco}} \quad \boxed{d} + \boxed{\text{Danno}} \quad \boxed{\times} \quad \boxed{\text{Critico}}$

THROW MIND BLADE

ATTACCO BONUS
Base Attack Bonus
Mind Blade Bonus
Varie
 $\boxed{\text{Base Attack Bonus}} + \boxed{\text{Mind Blade Bonus}} + \boxed{\text{Varie}}$

Default damage type
Slashing
Default critical range
19-20, x 2
Default range increment
30 ft / 6 sq.

DANNO
Gittata Tipo Bonus di attacco Danno Critico
 $m \quad m^2 \quad \boxed{\text{Bonus di attacco}} \quad \boxed{d} + \boxed{\text{Danno}} \quad \boxed{\times} \quad \boxed{\text{Critico}}$

POWER STONES

TATUAGGI

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20