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Druida 1		+2 a Saber (Nat Empatía salvaje	turaleza) y Supervivencia								
		Mejora la actitu						-			
2		Mountaineer Bonus in mountain terrain, cannot be tracked					1	-			
		Surefooted									
3		No speed penalty on slopes, rubble or scree									
		Spire Walker Endure cold, immune to altitude sickness, keep dexterity bonus when climbing									
4											
		Wild Shape Become any sm	nall or medium animal or g	iant			2				
		Mountain Stance Immune to petrification, +4 to saves and CMD against attempts to move					-				
9							-				
12		Mountain Stone		-							
13		Become a weat	hered stony outcrop								
15		Cuerpo Eterno No longer age.	cannot be magically aged	J			3	-			
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