ALCHEMIST

Alchemist Level ☐

ALCHEMY

Extract Save DC		Extracts per day	=	Base Extracts	+	IN	IN -4	IN -8	IN -12
	1					☐	☐	☐	☐
	2					☐	☐	☐	☐
	3					☐	☐	☐	☐
	4					☐	☐	☐	☐
	5					☐	☐	☐	
	6					☐	☐	☐	

Extract Save DC = 10 + INT + Extract Level

DISCOVERIES

DISCOVERIES KNOWN

☐ = (_____ ÷ 2) + _____

Alchemist Level   Sonst. Mod.

(abrunden)

1

2

3

4

5

6

7

8

9

10

11

12

POISON RESISTANCE

POISON RESISTANCE FORTITUDE SAVE BONUS

+ ☐

Stufe
10   ☐ Immun gegen jedes Gift

MUNDANE POTIONS

EXTRACTS

1 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

2 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

3 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

4 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

5 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

6 ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

MUTAGENS

Stärke Bonus	+ ST	→	- IN	Intelligence Penalty	+ RK	Natürliche Rüstung Bonus
Dexterity Bonus	+ GE	→	- WE	Wisdom Penalty		
Constitution Bonus	+ KO	→	- CH	Charisma Penalty		

DURATION   Alchemist Level

☐ mins = 10 mins × _____

BOMBS

w6 +

☐

GRUNDSCHADEN

Alchemist Level

(_____ ÷ 2)   IN

(aufrunden)

SPLASH DAMAGE

+

m   Splash radius

OTHER DAMAGE   Bombs Today
☐☐☐☐☐
☐☐☐☐☐
☐☐☐☐☐
☐☐☐☐☐

BOMBS PRO TAG   Alchemist Level   Sonst. Mod.

☐ = _____ + IN + _____

SAVING THROW DC   Alchemist Level

☐ = 10 + (_____ ÷ 2) + IN

(abrunden)

Use this DC for Splash reflex saves, Discovery fortitude saves etc.