

DFA  
Level

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Level  
Breath Weapon  
Damage (d6)  
Breath Effect

1	1		<input type="checkbox"/> Dragonouched (+1 hp, listen, search, spot, saves vs paralysis/sleep, qualify for draconic feats as sorcerer)
2		1	<input type="checkbox"/> Scales +2 (natural armour bonus)
3	2		
4			<input type="checkbox"/> Dragonkin (+4 comp bonus vs dragons/dragonblood when using diplomacy. Treated as dragon vs frightful presence)
5	3	2	
6			<input type="checkbox"/> Damage Reduction 2/Magic
7	4		
8			<input type="checkbox"/> Scales +3
9	5		
10		3	<input type="checkbox"/> Breath weapon range doubles
11	6		
12		4	<input type="checkbox"/> Scales +4
13	7		
14		5	
15			<input type="checkbox"/> Damage Reduction 5/Magic
16	8		<input type="checkbox"/> Scales +5
17			<input type="checkbox"/> Immunities (paralysis, sleep)
18	9	6	
19			
20			

## BREATH WEAPON DAMAGE

W6

From Level 1:  15ft. Cone or 30ft. Line

From Level 10: ☐ 30ft. Cone or 60ft. Line

REFLEX  
SAVE DC

DFA  
Level

$$\boxed{\phantom{00}} = 10 + \left( \phantom{00} \div 2 \right) + \text{KO}$$

(abrunden)

## LADUNGEN

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## Stufe

Stufe	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Least	<div><div></div></div>																			
Lesser						<div><div></div></div>														
Greater											<div><div></div></div>									
Dark																<div><div></div></div>				
Invocations Known	1	1	2	2	2	3	3	4	4	4	5	5	6	6	6	7	7	8	8	8

Invocation	Invocation Level	Equivalent Spell Level	Invocation Save DC
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Invocation Save DC = 10 + CHA + Equivalent Spell Level

## ARKANE ZAUBERPATZER THRESHOLD

\_\_\_\_\_ %

### Breath Effect

Breath Effect	Minimum DFA Level	Cool- Down Rounds
1		
2		
3		
4		
5		
6		
7		
8		

1

## SCHRIFTROLLEN

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## TRÄNKE

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