

Ninja Stufe

×		NINJA
	Ninja Stufe	Carrie
	1	Gift einsetzen Sneak Attack
	2	Ki Pool Ninja Tricks
	3	No Trace
	4	Reflexbewegung
	6	Light Steps
	8	Verbesserte Reflexbewegung
	10	Master Tricks
	20	Hidden Masker

× HI	NTERHALTIO	GER ANGIFF	#
SCHADEN BONUS	Ninja Stufe	Sonst. Mod.	
W	5 = (÷ 2) +(aufrun	ıden)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

``	NO TRAC	E
NO TRACE BONUS	Ninja Stufe	Sonst. Mod.
+	= (÷ :	3)+
		(abrunden)

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No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

Ki-Vorrat	*
KI-VORRAT KAPAZITÄT Ninjastufe Sonst. Mo	d.
$= (\div_2) + \text{CH} +$	
(abrunden) Ki Pool	
Treat any jump check as if from a running start Solange du mindestens einen Ki-Punkt besitzt	Ki cost
Make one additional attack when making a full attack	1
Increase your move speed by 20ft for one round	1
+4 insight bonus to Stealth checks for one round	1
Stufe Hidden Master: cast Greater Invisibility as a standard act Trade sneak attack dice for ability score damage	ion 3
NINJA TRICKS	x (
TRICKS Ninja Sonst. Mod. KNOWN Stufe	
= (÷ 2) + (abrunder	Sneak Attack
	en) Trick
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2 4	
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2 3 4	
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2 3 4	