WARPRIEST Warpriest Level	SACRED WEAPON / ARMOUR								
DER DOMÄNE Zauber-	Sacred Weapons includes deity's favoured weapon and any focus weapons								apons
stufe		at	Weapon			0.7	☐ Brilliant	r energy	+4
BLESSINGS	Warpriest Level	Bonus feat		Weapon	Armour	Ĭ.	□ Defendi		+1
Blessing Blessing	<b>1</b>	Bon	W6	iancement	Enhancemen	BILI	☐ Disrupti ☐ Flaming		+2
Minor Power Minor Power		_	W4/W8			L A	□ Frost	ļ	+1 +1
Milioi Powei	3			44		- GCIA	Axiomat	tic	+2
	4		W8	+1		SPI	Merciful		+1
Major Power Major Power	5		W6/2W6			WEAPON SPECIA	Ghost to	ouch	+1 +2
Stufe ————	6					VEA	# ☐ Anarchi	c	+2
10	7			_	+1	_	₹ □ Vicious		+1
Save DC Stufe	8	_		+2		_	☐ Mighty © □ Unholy	cleaving	+1 +2
= 10 + ( ÷ 2 ) + WE	9		W10			_	₹ □ Spell st	oring	+1
Uses per day Stufe	10		W8/2W8		+2	_ ∽	□ Thunder		+1
= 3 + (÷ 2)	12			+3		_ =	☐ Glamere Energy resistance: [		+1
ZAUBER	13				+3	BIE.	[	☐ Improved (20 pts)	+4
RW gegen Zauber = Grund- + Bonuszauber Zauber pro Tag = zauber + Bonuszauber	15		<b>2W6</b> W10/3W6			AL A		□ Greater (30 pts) □ Light (25%)	+5
4 80 -	16			+4	+4	PECL	[	☐ Moderate (50%)	+3
0 NAW WE	18					(V)		□ Heavy (75%) □ 13 pts	+5
1	19				+5	ARMOUR		☐ 15 pts	+3
2	20		<b>2W8</b> 2W6/3W8	+5		ARIV		□ 17 pts □ 19 pts	+4 +5
3	*		2007300	VOF	BEREITE	TE Z			<b>#</b>
4 - 000									
5					0	)			
6									
Zauberrettungs SG = 10 + WE + Zaubergrad									
Konzentration = WE +									
Leichte Wunden 1W8+Stufe (1-5) 1 pp 5  Mittelschw. Wunden2W8+Stufe (3-10) p 2 and 6  Schwere Wunden 3W8+Stufe (5-15) g 3 7					1				
Leichte Wunden 1W8+Stufe (1-5) 1 pp 5  Mittelschw. Wunden2W8+Stufe (3-10) p 2 ann 7  Schwere Wunden 3W8+Stufe (5-15) and 3 r. 7									
Mittelschw. Wunden2W8+ Stufe (3 - 10) page 2 band 6 Schwere Wunden 3W8+ Stufe (5 - 15) and 7 7									
Name of the state									
<u></u>									
FERVOUR *					2				
Stufe Inflict or cure wounds with a touch.									
Good Warpriest Wunden heilen Sunden heilen Sunden heilen Sunden verursachen									
Harm Undead Heal Undead ositive Energie fokussieren Negative Energie fokussier	ren 🗆 🗆								
FERVOUR Warpriest									
PER DAY Level Sonst. Mod.	. — — —				3	_			
= ( ÷2) + WE +									
HEAL / Warpriest DAMAGE Level									
W6 = ( -1) ÷ 3						_			
Spend one use of Fervour to cast a prepared spell which targets only yourself as a swift action with no somatic component.					4	. —			
ENERGIE FOKUSSIEREN						_			
Stufa									
Spend two uses of Fervour to channel energy						_			
WILLEN Warpriest RETTUNGS SG Level Sonst. Mod					5	_			
=10+( ÷2)+WE+									
`									
ASPECT OF WAR						_			
For one minute, use your level as your Base Attack Bonus, Stufe gain damage reduction 10/—, move at full speed regardless					6				
20 of armour or encumberance, and blessings do not count						_			
against your daily total.									