

Investigator
Level

ALCHEMY

Extract Save DC = 10 + INT + Extract Level

INSPIRATION

$$\boxed{} = (\div 2) + \text{INT} + $$

Inspiration today

Add 1d6 to one saving throw 2pt

PUŁAPKI

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Unieszkodliwianie
Mechanizmów

	TRAP SENSE		Investigator Level
Poziom			
3		=	_____ ÷ 3
			(Zaokrąglane w dół)

POISON LORE

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Spend a minute to neutralise a poison with Craft (alchemy).
DC = the poison's saving throw DC.

11 Odporny na wszystkie trucizny

KEEN RECOLLECTION

STUDIED COMBAT

STUDIED COMBAT

$$\boxed{} = \div 2 \quad (\text{Zaokrąglane w dół})$$

4 **STUDIED STRIKE** Investigator Level

k6 = (÷ 2) - 1 (Zaokrąglane w dół)

This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

EXTRACTS

INVESTIGATOR TALENTS

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[illegible]