

TATTOOED
SORCERER

Poziom Czarującego

Poziomy Premiowe

+

WIEŻY KRWI

Bloodline powers

Poziom

3

Poziom

15

Poziom

20

FAMILIAR TATTOO

Gain a familiar which can become a tattoo as a move action.
As a tattoo it grants the familiar special ability, but can take no other action.

CZARY

Znane Czary	ST Rzutu Obronnego	Czary na dzień	= Czary Premiowe Bazowe	Czary
		0		CHA - 4
		1		CHA - 8
		2		CHA - 12
		3		
		4		
		5		
		6		
		7		
		8		
		9		

ST Rz. Obr. = 10 + CHA + Poziom CZaru

Koncentracja

= CHA +

Poziom Czarującego

MAGE'S TATTOO

Chosen school

Spell-like ability

Uses today

☐☐☐

All bloodline spells learned manifest on your body as tattoos,
and gain the +1 bonus regardless of school.

CREATE SPELL TATTOO

Once per day, create a spell tattoo on yourself or an ally.

Poziom Current tattoo

7

11 Twice per day.

15 Three times per day.

ENHANCE MAGICAL TATTOO

Poziom

9

Use selected spell as a spell-like ability once per day.

It gains +2 caster level (does not stack with Mage's Tattoo)

BLOODLINE FEATS

Poziom

13

Poziom

19

ZNANE CZARY

0

Bloodline Spell

1

2

Bloodline Spell

3

Bloodline Spell

4

Bloodline Spell

5

Bloodline Spell

6

Bloodline Spell

7

Bloodline Spell

8

Bloodline Spell

9