٨٨١	TAT	TIC DRUID	Druiden- stufe		VORBERE	ITET	TE ZAUBER	2	" (
AQ	JA.		Wild	7		_			
		Druiden-	2 = Shape Level			0			
×		DRUIDE	x			-			
Druider stufe	1-	Naturgespür +2 to Knowledge (nature	a) and Survival						
1		Wild Empathy				_			
-		Improve the attitude of a	an animal			-			
2		Bonus while in aquatic t	errain			. 1			
3		Natural Swimmer Swim at half land speed				-			
		Resist Ocean's Fury +4 to saves against water spells and creatures Wild Shape Become any small or medium animal							
4						-			
						2			
9		Seaborn Aquatic subtype, amphibious trait, swim at land speed, endure cold				-			
						-			
13	13 Deep Diver Damage reduction, withstand deep pressure		stand deep pressure						
15		Timeless Body No longer age, cannot be magically aged				- 3			
5			e magically aged			_			
7. 1		ZAUBER	¥ (
Zaube Rettung:		Zauber = Gi pro Tag = za	rund- auber + Bonuszauber			_			
		0	WE - 4 WE - 8 WE - 1			- 4			
		1	7777						
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		9				-			
Zauber Rettungs SG = 10 + WE + Zaubergrad									
Konzentration = WE + Zauber- stufe					-				
×	Е	SUND MIT DER NA	ATUR			7			
X TIE			MAIN						
Animal Co	mpanio	on's Name							
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TIEREM	IDATE	TIEREMPATH	lE 🗾			9			
TIEREMPATHIE BONUS Druidenstufe Sonstiges						_ ,		*	
		= CH +	+	*	SCHRIFTROLLEN		*	TRÄNKE	# (
×	A	QUATIC ADAPTA	TION						
AQUAT BONUS	IC	Druidenstufe							
= ÷ 2									
Bonus to	Initiativ	e, Knowledge (geography)	Percention Stealth						
Survival a	nd Swi	m while in aquatic terrains							
X		WILD SHAPE							
	Anz	zahl pro Tag Ti	mes Today □□□□						
Current S	hape								