

SPELL BOOK

Stufe

School

Casting timeDuration

0000

0000

Range: 

ShortMediumLong

 | Area / Target

Saving throwSpell 

Y

Resistance 

N

0000

Components

V S M

FocusBookPage

School

Casting timeDuration

0000

0000

Range: 

ShortMediumLong

 | Area / Target

Saving throwSpell 

Y

Resistance 

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Y

Resistance 

N

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Components

V S M

FocusBookPage

SAVING THROW

0

1

2

3

4

5

6

7

8

9

Saving throw = 10 + Casting Stat + Spell Level

SPELL RANGE

CLOSE RANGE

25' + 5' × (Level ÷ 2)

MEDIUM RANGE

100' + 10' × Level

LONG RANGE

400' + 40' × Level

m

Fe

m

Fe

m

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Stufe

School

Casting timeDuration

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Components

V S M

FocusBookPage

Konzentration = Casting Stat + Zauberstufe

IN

WE

CH

Caster Levels