	SPI SHA	RIT MA	
Spirit Gu	ide Type	SPIRI	T GU
_			
Ň.		Закл	инан
Spells Retrieved per day	КС спасброска		аклин в деі
		0	
		1	
		2	
		3	
		4	
		5	
		6	
		7	
		8	
		9	
КС спа	са заклинан	л ия = 10 +	CHA +
ARCANI	E SPELL FA	AILURE	THR
	%		

SPIRIT Shaman		7	SPIRIT SHAMAN				
		Level		Spirit Sham Level	an		
SHAI		Уровень аклинателя		1	☐ Wild empathy		Influence an animal
	SPIRIT GUIDI			2	☐ Chastise spirits		Harm spirits, 1d6 /level, within 30ft
	SPIRII GUIDI	r.	*	3	☐ Detect spirits		Sense nearby spirits at will
				4	☐ Blessing of the spirits		Protect self against spirits, casting time 10 mins
Spirit Guide Type				5	☐ Follow the guide		Retry failed enchantment save on next round
			J	6	☐ Ghost warrior		Resist incorporeal, ghost touch weapon
<u></u>				7	☐ Warding of the spirits		Protect party against spirits, lasts 10 mins / level
*	Заклинания		# (9	□ Spirit form 1 /day		Become incorporeal for 1 min
Spells KC Retrieved	Заклинаний в день за	Базовых ф	Bonus Spells	10	☐ Guide magic ☐ Recall spirit		Let guide concentrate on spell Restore life to -1 hp, within 1 round of death
рег day спасброска	в день за	аклинании	2heiis	11	□ Exorcism		Expel possessing spirit
	0		WIS - SIM	13	☐ Spirit form 2 /day		Exper possessing spirit
	1			15 16	☐ Weaken spirits		Swap 3d6 of chastise damage, weaken for 1 round
	2			17	☐ Spirit journey		Enter the spirit world
	3			19	☐ Favoured of the spirits		Lose 1000 xp , receive Heal on reaching 0 hp
				20	☐ Spirit form 3 /day; Spirit who		Become fey, gain damage reduction 5 /cold iron
	4				DET	TRIEVED	CDELLC
	5			*	KEI	IRIEVED	SPELLS
	6		777			0	
	7		\dot{q}				
	8		$\downarrow \downarrow \downarrow \downarrow$				
	9						
КС спаса заклинания	я = 10 + СНА + Уров	ень заклят	- RN				
ARCANE SPELL FAI	LURE THRESHO	OLD				1	
%							
<u></u>						⊔⊔∟	
СОПЕР	ЕЖИВАНИЕ ПР		"				
WILD EMPATHY	Spir Sham					2	
BONUS	Lev						
= C	HA +					— ===	
CII	A CTICE CDID	TTC					
CHASTISE SPIRITS	ASTISE SPIR	113	*			3	
PER DAY		Исполь	вовано сегодн	ня			
= 3	+ CHA						
WILL SAVE		Spirit Shaman					
DC		Level				4	
= 10	+ CHA +						
×	EXORCISM	٠,	# (
EXORCISM	Spir Sham					5	
BONUS	Lev	el					
= C	HA +						
	Target's	Target's					
EXORCISM		CHA				_ 6	
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= 10	++						
						– 7	
						8	
						_ 9	