ARTIFICER Artificer	``	K	KNOWN INFUSIONS	ì
Artificer Level : Artificer Le	1	W	Inflict Light Damage Magic Vestment Resistance Item Spell Storing Item	Enhancement Alteration Ligero Magic Weapon Shield of Faith
1 7777				
2 3 4 5 6	2	Align Weapon Bull's Strength Eagle's Splendour Inflict Moderate Damage Toughen Construct	Armour Enhancement Cat's Grace Fox's Cunning Owl's Wisdom Weapon Augmentation, Lesser	Bear's Endurance Chill Metal Heat Metal Repair Moderate Damage
CD Salv Conjuro = 10 + INT + Nivel Conjuro Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level CRAFT RESERVE CRAFT RESERVE Craft Reserve points can be spent in place of XP when crafting magic items. Point are completely replenished each level; unspent points are lost.	3	Construct Energy Ward, Greater Item Alteration Repair Critical Damage Weapon Augmentation	Construct Energy Ward Metamagic Item Stone Construct Globe of Invulnerability, Lesse Iron Construct Rusting Grasp	Inflict Serious Damage Power Surge Suppress Requirement r Inflict Critical Damage Minor Creation Shield of Faith, Legion's
ARTIFICER KNOWLEDGE				
ARTIFICER KNOWLEDGE BONUS Artificer Level SAB +	5	Disrupting Weapon Wall of Force	Fabricate Wall of Stone	Major Creation
VARITAS				
CARBON # 000 000 000 000 000 000 000 000 000	6	Blade Barrier Hardening Wall of Iron	Disable Construct Move Earth Weapon Augmentation, Greate	Globe of Invulnerability Total Repair r
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