SANDMAN		Уровень Барда	Изученные заклинания						ля 🗾
(B	ARD)						_		
Заклинания КС Заклинаний_БазовБіхнусных заклят			ий				_ 0		
известно спасброска		аклинаний 🚽 💆	17.						
	0	CHA CHA - CHA -					- 4		
	1	777					1		
	2								
	3								
	4								
	5						2		
	6								
Spell Save DC = 10 + CHA + Spell Level + Sneak Spell									
		Vnoreнь							
Концентрация	= CHA	аклинат Заклинат	eı				3		
ARCANE SPELL FAILURE THRESHOLD									
Барды могут носить легкую броню без уиска провалить заклинание							- 555		
BARD	IC PERFORM	IANCE							
ДЛИТЕЛЬНОСТЬ	Уровень	Прочее					4		
В ДЕНЬ	Барда								
rds = 2 + (× 2) + CHA +							_ 000		
Rounds									
Тоday									
							_ 5		
Уровень Begin or switch	a bardic performan	ce as a move action,							
7 rather than as a standard action.							– 6		
PERFORMANCES									
COUNTERSONG Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw									
			STOLEN	CDCLI		S	TEAL SP		
DISTRACTION Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw			STOLEN	SPELL			Уровень	• Name	rget fails their will save, you may steal: d spell (fails if they don't have the spell)
			Vou can or	ly hold one st	talan enall at	tonco			m spell up to the highest level you can cast st cast the spell while still performing
FASCINATE Уровень			Tou can on	ly floid offe st	toleli speli at		R OF DE		
MAX AUDIENCE	Барда		DECEPTI	ON y	ровень		очее	OLI I.	
=	÷ 3	(Округлять вверх)	BONUS		Барда	\	70 100	Annly th	is bonus to Bluff,
STEALSPELL				= (÷	2)+			of Hand and Stealth
Steal a spell from one target, and cast it while still performing			`			S	NEAKSP	ELL	*
Уровень INSPIRE COMPETENCE			Уровень				1 -	овень	
3 +				+1 Spell D(C against a fl	lat-footed tar	·		*2 To overcome spell resistance
Уровень SLUMBER SO	NG			+2 +3			-	14 +	'4
6 Put one already fascinated creature to asleep			10	.)		W	ELL-VER	RSED	
Уровень DIRGE OF DOOM 8 Cause enemies within 30ft to become shaken			Уровень	1.	Bonus				Bardic Performance, sonic
			2	+4		anguage-depe			·
y _{DOBEHLE} DRAMATIC SUBTEXT Cast a spell without obvious visible or audible components Use for two rounds before casting the spell			×		V		чуствие л	овуше	K #
OSE TOT TWO TOUR	ids before casting th	e spell	Уровень	TRAP SEN		овень Барда	Про	очее	
уровень SOOTHING Pl Mass Cure Serior	ERFORMANCE		3		= (÷ 3) +	A	Apply this bonus to reflex saves against traps and dodge AC to avoid traps
	igued, sickened and	shaken conditions							
Ypobehbfrightening tune			*	SNEAK AT	таск Ур	овень	ТА КАПДО		*
14 Enemies are frightened and flee your performance			Уровень	BONUS		Барда	Tipo	очее	Name and the Market Control of the C
YpobehbWhen a target fails its save against Stealspell, you learn their spell resistance and all their prepared spells. Instead of taking a spell you may steal spell resistance equal to half your bard level.		5		= (÷ 5) +		Damage bonus when flanking or opponent is lenied his DEX bonus to AC.	
		×			IACK	OF ALL T	 ΓRAD	ES .	
		Уровень	Use any skill	as if you wo					
Ypobenhmass slumber song			10	USE dily SKIII	as II you we	ie udilieu			
18 Put already fascinated creatures to sleep			Уровень 16	All skills are	considered o	class skills			
уровень SPELL CATCH	IING Irgeting you, and imi	mediately recast it	Уровень	ALL COLO	10				
20 Absorb a spell targeting you, and immediately recast it or any spell you know of that level or lower			19	Able to take	10 on any sk	all			