PSioni	CS EX	PANDE	<b>D</b> Marksman	) ×			POTE	RI NOTI			#
			1		OTERI		LIVELLO MA	X	POWER POIN	TS Livello	0
MAI	RKSI	MAI	Livello psionico	K	NOWN	7	POTERE	٦	MAX COST	psionic	CO
C'	THE DI	COMBAT'	TIMENTO	,						=	
Livello Style		COMDAT	IIIVIENIO	F	POTERE					Livello	Costo
2	tecinique			1							
Livello Style	akill			2							
3	SKIII			_							
Livello Style	montro			3 _							
3	IIIdIIII d			4							
Livello				5							
4				6							
Livello				7							
8				8							
Livello				_							
<b>12</b>				9							
Livello				10							
<b>16</b>				11							
				12							
Livello 20			J	×			WIND	READER			<b>"</b> (
				As a sı	wift action whil	le maintaining psi	onic focus, add yo	our <b>WIS</b> bonus	to ranged attack roll	s.	
*		PSIONIC	[	USI	D 4 37	Marksman	V:-		Uses today		
POWER POI	NTS Punti Base	Punti Bonus	Razziale Varie	PER I		Level	Varie				
ai dioitivo	1	+			= 3	3 + +	ŀ				
	=		+ +				FAVOURE	D WEAPO			
		<u>^</u> .			□ Rows: com	nposite longbow, co					
Punti Bonus		Livel psioni				-		_	ight crossbow, repeatir	ng heavy cros	sbow
	= SAC	- x	÷ 2			ing light crossbow		,, -	-5	.,	
			(Arrotondato per difetto)	Livello		elin, lance, pilum,	shortspear, spear a	nd trident			
	Powe	r Points used	today	2	Thrown: bl				t, halfling sling staff, ja ident and wooden stak		ımmer,
					COMPETEN		J. 1	unowing axe, un	dent and wooden stak		
					BONUS	Level		Varie			
×	LIVEI	LLI DI PO	TERE	1		= (	+2) ÷4	+			
Livello Potere	Costo Punto	CD TS Potere	Wild Surge								
		Fotele	Save DC	*				R FIRE			<b>#</b> (
0	0					nto a square (AC 1) red for one round.			doing damage. If enem	y fails a reflex	c save,
1	1			Livello	DODGE	rea for one round.	Marksr		amage.		
2	4			4	BONUS	_	Leve				
3	5					= 10 + DI	ES + (	÷ 2)			
4	7										
5	9			*				NGAGE			<b>#</b> (
6	11				When moving	out of a threatened . Move at full speed	l square, expend ps	ionic focus to a	dd <b>WIS</b> to Acrobatics	rolls to evade	e attacks
		/IS + Power L	evel	7	от оррогини	. Move at full speed					
1 01101 0410		DE ARRO		*			DEFENS	IVE SHOT			# (
Livello DODO		Marksman		Livello	Make ranged a	attacks without pro	viking attacks of o	pportunity.			
2 BONU		Level	`	13							
-	= (	( .	+ 2 ) ÷ 4	*			RANGED S	SPECIALIS	T		<b>#</b> (
	ТАТ	ENTI BO	MITIC			lier is one higher.					
Livello	IAL	LNII DO	NOS	19	If you have the	e Far Shot feat, suff	fer no penalty for ra	inge increments	instead.		
5											
Livello											
8											
Livello											
11											
Livello											
14											
Livello											
17											
Livello <b>20</b>											