SPELL BOOK

Nível

School

Custo

SAVING THROWS

SPELL LEVEL

1	2	3	4	5	6	7	8	9
SAVING THROW DC								

SPELL RANGES

TOUCH	CLOSE RANGE	MEDIUM RANGE	LONG RANGE
Conjurador Nível	25' + 5' × (Level ÷ 2)	100' + 10' × Level	400' + 40' × Level
	m m²	m m²	m m²