

# ARMoured HULK! (BARBARIAN)

Уровень  
Варвара

## BARBAP

Уровень  
Варвара

1 ☐ Indomitable Stance  
**ЯРОСТЬ!**

2 ☐ Armoured Swiftness

3 ☐ Resilience of Steel +1

5 ☐ Improved Armoured Swiftness

6 ☐ Resilience of Steel +2

7 ☐ Damage Reduction 1/—

9 ☐ Resilience of Steel +3

10 ☐ Damage Reduction 2/—

11 ☐ Greater RAGE!

12 ☐ Resilience of Steel +4

13 ☐ Damage Reduction 3/—

14 ☐ Indomitable Will

15 ☐ Resilience of Steel +5

16 ☐ Damage Reduction 4/—

17 ☐ Tireless RAGE!

18 ☐ Resilience of Steel +6

19 ☐ Damage Reduction 5/—

20 ☐ Mighty RAGE!

## INDOMITABLE STANCE

**+1**

Bonus to **CMB** and **CMD** for overrun manoeuvres;  
reflex saves against trample attacks;  
**AC** against charge attacks;  
attack and damage against charging creatures

## ARMoured SWIFTNESS

Уровень  
2

5 ft 1 KB

Increased speed in medium or heavy  
armour, providing this is still below  
your normal move speed

ft KB

Resulting movement speed in  
medium or heavy armour

Уровень  
5

10 ft 2 KB

Increase to normal  
movement speed

ft KB

Resulting normal  
movement speed

ft KB

Resulting movement speed in  
medium or heavy armour

## RESILIENCE OF STEEL

### CRITICAL HIT

Уровень  
6

**+**

Bonus to **AC** that applies only to  
critical hit confirmation rolls

## ЯРОСТЬ!

RAGE! DURATION  
PER DAY

Уровень  
Варвара

Прочее

RAGE!  
TODAY

rds

$$= 2 + \text{CON} + ( \quad \times 2 ) +$$

rds

STRENGTH  
SCORE  
BONUS

CONSTITUTION  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

**ЯРОСТЬ!**

4

4

2

-2

БОЛЬШАЯ RAGE!

6

6

3

-2

МОГУЧАЯ ЯРОСТЬ!

8

8

4

-2

Модификатор параметра =  
(Суммарный показатель - 10) ÷ 2

STR

CON

K3

FATIGUED  
DURATION

RAGE!  
Duration

Штраф параметра  
Силы: -2

Штраф параметра  
Ловкости: -2

rds

$$= \quad \times 2$$

S-1R

D-1X

Cannot rage, run or charge  
while fatigued.

## RAGE! POWERS

RAGE! POWERS  
KNOWN

Уровень  
Варвара

Прочее

$$= ( \quad \div 2 ) +$$

(Округлять к меньшему)

1

2

3

4

5

6

7

8

9

10

11

12

13

14