

## PSIONICS EXPANDED

Dread  
Level

## DREAD

Nivel de  
Manifestador

## DREAD TALENTS

1 \_\_\_\_\_

2 \_\_\_\_\_

## FEARSOME INSIGHT

INTIMIDAR  
BONUSDread  
Level $\square = (\square \div 2)$  (Round down, min 1)

## DEVASTATING TOUCH

FEAR  
DAMAGE = d6 +Dread  
Level

Nivel **3** **CHANNEL TERROR**  
Choose to replace the devastating touch damage with the effects of one terror

## AURA OF FEAR

Nivel **3** Foes within 10ft take -4 on saving throws against fear  
**3** Foes within 10ft lose any immunity to fear

Nivel **7** **IMMERSED IN FEAR**  
Immune to fear, psionic or otherwise

## SHADOW TWIN

Shadow twin must stay within 30ft at all times

Nivel **11** **SHADOW TWIN** = \_\_\_\_\_ Dread  
DURATION Level  
If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Nivel **15** Shadow twin must stay within 100ft at all times  
If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

**19** Shadow twin must stay within 400ft at all times

## PSIÓNICA

PUNTOS DE PODER  
AL DÍAPuntos  
BasePuntos  
Adicionales

Racial

Misc

 $\square = \square + \square + \square + \square$ 

Puntos Adicionales

Nivel de  
Manifestador $\square = \text{CAR} \times \square \div 2$  (Redondear abajo)  
Puntos Poder usados hoy

## NIVELES DE PODER

Nivel de Poder	Coste Puntos	CD Salv Poder	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA CHA+ Power Level

## NIVELES DE PODER

Become a native outsider

Nivel Reducción de daño 10 / psionic

**15** Turn ethereal at will

Use *Nightmare Form* at will

## TERROR

TERRORS  
PER DAYPuntos  
Adicionales $\square = \square + \text{CAR}$ 

Uses today

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1 \_\_\_\_\_

2 \_\_\_\_\_

3 \_\_\_\_\_

4 \_\_\_\_\_

5 \_\_\_\_\_

6 \_\_\_\_\_

7 \_\_\_\_\_

8 \_\_\_\_\_

9 \_\_\_\_\_

10 \_\_\_\_\_

## PODERES CONOCIDOS

PODERES  
CONOCIDOSDread  
LevelNIVEL DE  
LEVELPOWER POINTS  
MAX COSTNivel de  
Manifestador $\square = \square = \square$ 

Poder

Nivel

Coste

1 \_\_\_\_\_

2 \_\_\_\_\_

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15 \_\_\_\_\_

16 \_\_\_\_\_

17 \_\_\_\_\_

18 \_\_\_\_\_

19 \_\_\_\_\_

20 \_\_\_\_\_