

INTELLIGENT ITEM

EGO

EGO

ITEM'S TOTAL EGO SCORE

Intelligent items with an ego 20 or more always consider themselves superior to any character.

In the event of a personality conflict, the wielder must make a will save against the item's ego, or the item becomes dominant.

ATTRIBUTSWERTE

	Attributs- wert	Bonus	Attributs- modifikator	Temp. Bonus
IN	_____	_____	IN	_____
WE	_____	_____	WE	_____
CH	_____	_____	CH	_____

Attributsmodifikator =
(Attributswert - 10) ÷ 2

+ EGO

SENSES

☐ EMPATHY

Item can communicate emotional intent.

☐ SPEECH

Item can talk in languages it knows.

☐ TELEPATHY

Item can communicate with its wielder, regardless of language.

+1

SENSES ☐ 9m ☐ 60ft ☐ 120ft

☐ Darkvision

☐ Blindsense

+1

☐ READ LANGUAGES

Item can read any language.

+1

☐ READ MAGIC

Item can decipher magical writing.

+1

SPRACHEN

INTELLIGENT ITEM

Name _____

Base magic item _____

Item value _____

GM

+ EGO

POWERS AND PURPOSE

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

Total ego bonus from item powers, dedicated powers, special purpose etc.

+ EGO