

Player

Campaign

XP

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR			STR		STR
CON			CON		CON
DEX			DEX		DEX
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

MALE

♀

NAME

GOOD

EVIL

CHAOTIC

LAWFUL

RACE

Size

Modifier

CLASSES

Skill Ranks

Hit Die

Level

Level Adjustment

SKILLS

Max Ranks

/

= ECL + 3

Untrained

Skill Bonus

Class Skills

1

2

3

4

5

Ranks

Racial, Feats, Synergy

Misc

Favoured Enemy Bonus

Armour Check Penalty

Other skills:

Craft - INT

Perform - WIS

Knowledge - INT

Profession - WIS