						PERSONNAGE							
						N N	lom						
leveur						94	ace			- ·II			m-t-
Joueur						O TOTAL MANUTE	duce			Taille			Taille Modificateur
Campagı	ne					CLASSES			Rangs	de com	e 12eése de vie	Niveau	Level
						1			3		d		Adjustment
PX						2					d		
``	C.A	ARACTE	ERISTIQ	UES	*	3					d		Effective Character
	Ability	Objet	Ability	Temp	Temp						d		Level
	Score	Bonus	Modifier	Bonus	Modifier	4							
STR			STR		STR	5		COMP	ETENCES		d		
CON			CON		CON	Max	= ECL + 3		LILIVEL		Racial,	Favou	red Armour
			DEX			Ranks /	Untrained	Compétence I Bonus	Class Skills		Feats, I Synergy	Divers Enem Bonu	,
DEX			\vdash		DEX	Evaluation					oye.gy	20110	o . onarry
INT			INT		INT	Autohypnosis		SAC					
SAG			SAG		SAG	Balance		DEX					-
СНА			СНА		СНА	Bluff							
	 Modifier = (T	otal Ability	Score - 10)	÷ 2 (Rou		Escalade							-
			CITES S			Concentration							
						Decipher Script			00000				
						Diplomatie							
						Sabotage	_						
						Déguisement							_[
						Evasion Forgery							
						Gather Informa							
						Dressage	-						
						Premiers soins							
						Hide						- Size	4 -
						Intimidation		CHA				+ Size diff x4	1
						Jump		STR					-
						Listen		SAC					
						Move Silently							-
						Open Lock		DEX					
						Psicraft							
						Equitation							
						Search		INI				-	
						Psychologie	_						_[
						Escamotage Art de la magie							- \
						Spot							
						Survival							
						Traquer	☐ Trained	SURVIV					
						Natation		STR				- 1 per 5l carried	- ×2
						Tumble							-
						Use Magic Devi	ice	CHA					
						Use Psionic De	vice	CHA					
						Use Rope							
						Knowledge: Psi							
													N IS
													Knowledge - INT Profession - WIS
													Knowle
GES													
LANGAGES													kills: INT I - CHA
LA											-		Other skills: Craft - INT Perform - CHA