

STORM DRUID

Druid
Level

STORM DRUID

Druid Level 1	<input type="checkbox"/>	Nature Sense +2 to Knowledge (nature) and Survival Wild Empathy Improve the attitude of an animal
2	<input type="checkbox"/>	Windwalker Wind effects (natural or magical) are one step less severe
3	<input type="checkbox"/>	Stormvoice Voice is carried through the wind
4	<input type="checkbox"/>	Eyes of the Storm See through fog, mist, gas, wind or rain Wild Shape Become any small or medium animal
9	<input type="checkbox"/>	Windlord Second domain
13	<input type="checkbox"/>	A Thousand Faces Unaffected by wind; immune to deafness; +2 to saves against sonic effects
15	<input type="checkbox"/>	Timeless Body No longer age, cannot be magically aged

SPELLS

Spell Save DC	Spells per day	Base Spells	Bonus Spells
0	+1	+1	WIS - 4 WIS - 8 WIS - 12
1	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
2	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
3	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
4	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
6	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
7	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8	+1	+1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
9	+1	+1	<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster Level

NATURE BOND / STORM LORD

Nature Bond Domain

Storm Lord Domain

Granted Power	Granted Power
Level <input type="text"/>	Level <input type="text"/>
DC <input type="text"/>	DC <input type="text"/>
Uses per day <input type="text"/>	Uses per day <input type="text"/>
Granted Power	Granted Power
Level <input type="text"/>	Level <input type="text"/>
DC <input type="text"/>	DC <input type="text"/>
Uses per day <input type="text"/>	Uses per day <input type="text"/>

WILD EMPATHY

WILD EMPATHY BONUS Druid Level Misc

= **CHA** + +

EYES OF THE STORM

DISTANCE

Druid Level

ft = 5 ft + (5 ft ×)

WILD SHAPE

Times per day

Times Today

PREPARED SPELLS

0	
Domain Spell +1	
1	
Domain Spell +1	
2	
Domain Spell +1	
3	
Domain Spell +1	
4	
Domain Spell +1	
5	
Domain Spell +1	
6	
Domain Spell +1	
7	
Domain Spell +1	
8	
Domain Spell +1	
9	

SCROLLS	
POTIONS	