S S	EPARAT]	IST	Cleric Level	×	PREPAI	RED	SPELLS	į
Q <sub>I</sub>	OF		aster Level					
* ×	(CLERIC) DOMAIN					0		
Domain	DOMAIN		orbidden Domain					
0 1 10			0 1 10		Domain Spell +1			Domain Spell +1
Granted Power			Granted Power			J		
Level			Level					
 			DC			1		
Uses			Uses					
per day Franted Power			per day Granted Power					
					Domain Spell + 1			Domain Spell +1
Level			Leve			J		
DC			DC					
Uses			Uses per day			2		
per day			per day					
Spell	SPELLS Spells		Bonus Spells					
Save DC	per day	Spells +	. 12		Domain Spell +1			Domain Spell + 1
	0		WIS WIS WIS			J		
	1 +1	+1	7777					
	2 +1	+1	0000			3		
	3 +1	+1	0000					
	4 +1	+1	0000					
	5 +1	+1			Domain Spell +1			Domain Spell +1
	6 +1	+1				J		
	7 +1	+1						
	8 +1	+1				4		
	9 +1	+1						
Spell Save DC	= 10 + WIS + Spell Lev	el	0					
ncentration	= W	IS +	Caster Level		Domain Spell + 1			Domain Spell +1
Light Wound	s <b>1d8</b> + Level	(1 - 5)	1 _ 5			J		
Moderate Wo		(3 - 10)	e e			5		
Moderate Wound Serious Wou Critical Wou	nds 3d8 + Level	(5 - 15)	2 3 4 8 shell Level					
Critical Wou	-	(7 - 20)	ssew 8					
Heal / Harm			6 9		Domain Spell +1			Domain Spell +1
	CHANNEL EN		#			J		
Good Cleric			ric I Negative Energy			6		
	Vounds	Inflict V						
ANNEL R DAY								
		Misc	Today		Domain Spell +1			Domain Spell +1
=	3 + CHA +					J		
ERGY	Cleric					7		
LL	Level	1	Misc					
d6 =	÷ 2	ノ + _			Domain Spell +1			Domain Spell +1
ILL	(Round up)				1	_		1
VE DC	Cleric Level	`	Misc			8		
=1	0+( ÷2)+CHA+							
	(Round down	n)			Domain Spell +1			Domain Spell + 1
IANNEL								
Radius centred on the Cleric						9		