

[illegible]

Spells Prepared	Teste de Resistência CD	Magias por dia	=	Base Magia	Magias Bônus
					INT - 4 INT - 8 INT - 12
		0			INT
		1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		7			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		8			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		9			<input type="checkbox"/> <input type="checkbox"/>

Concentração = INT + Conjurador
Nível

_____ %

Nível 1

Nível 3

Nível 5

Nível 7

Nível 9

Nível **11** **GREATER EXPLOITS**

Nível 13

Nível 15

Nível 17

Nível 19

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or _____ 3 _____

4

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9

MAX POINTS

pts = 3 + Arcanist Level + Outros

POINTS PER DAY

pts = 3 + (Arcanist Level ÷ 2)

Arcane Reservoir

Arcane reservoir starts fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

Nível 20 **MAGICAL SUPREMACY** Cast a prepared spell by spending points equal to the spell level + 1. Treat the caster level and saving throw DC as 2 higher.