HUNTER				Hunter Level		ZNANE CZARY						
		CZAR										
Znane		Cza	ary = Czary P	remiowe Czary				— 0				
Czary	Obronnego	na d	zień Bazowe	T - 4 T - 8 T - 12								
		0		RZT RZT RZT RZT								
		1						₁				
		2										
		3										
		4										
		5						2				
OT D	- Ohr. 10 + P	6										
	z. Obr. = 10 + RZ			Poziom								
Konce	entracja	=_	RZT +	Czarując	ego							
NIEPO	OWODZENIE	CZARU WI	TAJEMNICZEŃ	RYZYKO				3				
Hunters can wear light armour without risking spell failure.												
ZWIERZĘCY TOWARZYSZ												
Imię Zv	vierzęcego Towa											
Typ Potwora												
Poziom	See through an			vift action								
4 See through animal companions' eyes as a swift action (but Hunter is blinded while maintining this connection).								5				
PoziomPoziomPoziom BONUS TRICKS 7 13 19 Animal companion learns another trick, in addition to the tricks gained for druid level.												
	RAISE ANIN											
10 Not restricted to your own animal companion. Take a negative level for 24 hours.								— 6				
Poziom SPEAK WITH MASTER												
11 Talk with your animal companion as if using a common language. Others cannot understand you.					X			ANIMAL FO	CUS		<i>y</i>	
Poziom GREATER EMPATHIC LINK					As a swift action, apply an animal focus to yourself and to your							
14 Range of empathic link increased to 10 miles. Communicate telepathically within 1 mile.					animal	companio	on. They do not need to be to panion's focus has no durati	he same.		NA DZIEN	Level	
		JMIEJĘTI		# (_	rund		
	e the attitude of	a wild anima	as if using Diplo		Self An	imal mpanion	Poziom 1	Poziom 8	Pozio H	Eog 15		
Take -4	Penalty to influ	ice a magical	beast.	Hunter		Bat	Darkvision 60ft	Darkvision		Blindsense	10ft	
Wild	Empathy	=	CHA +	Level		Bear	+2 Constitution	+4 Constit		+6 Constitu		
Pozion	l			inter		Bull Falcon	+2 Strength	+4 Strengt		+6 Strengtl +8 Percept		
2 Tropienie Survival Level + (÷ 2)				Frog	+4 Perception +4 Swim and jump	•	·		nd jump			
					Monkey	+4 Climb	+6 Climb		+8 Climb	,		
	SWIFT TRAC		o nonalty or at t	alty, or at twice normal		Mouse	Uchylanie		Impro	ved evasion		
0	speed with only		io penaity, or at the	wice normal		0wl	+4 Stealth	+6 Stealth		+8 Stealth		
	AT	UTY PRE	MIOWE	"		Snake Stag	+2 AoO attack and AC +5ft Speed	+4 AoO att	ack and AC	+6 AoO atta +20ft Spee		
Poziom	□ Precise shot	i 🗆	Outflank			Tiger	+2 Dexterity	+4 Dexteri		+6 Dexterit		
					Wolf	Scent 10ft		Scent 20ft Scent 30ft				
3 6				Poziom	Apply tu	o aspects to yourself, and t	two to your animal	compaion				
					8			two to your annual	Compaion.			
9					Poziom ONE WITH THE WILD 17 Creatures of the same approximate type as any of your current animal foci will not willingly attack you							
12					1/		ttacked first or magically co		Current annina	Tioci will flot willingly att	ack you	
15					×		_ N	MASTER HU	NTER		*	
18	n						full speed with no penalty.					
			al companion as recent teamwork	<u></u>	20	Each day	y apply one animal focus to	yourself in additio	n to the above.			
, a si	· .	·	STRIDE									

 $\begin{array}{c} \text{Poziom Hunter and animal companion may move through any sort} \\ \textbf{5} & \text{of undergrowth without slowing down or taking damage}. \end{array}$