

Campagne

CARACTERISTIQUES

	Ability Score	Objet Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR	_____	_____	STR	_____	STR
CON	_____	_____	CON	_____	CON
DEX	_____	_____	DEX	_____	DEX
INT	_____	_____	INT	_____	INT
SAG	_____	_____	SAG	_____	SAG
CHA	_____	_____	CHA	_____	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

INVENTAIRE


[illegible]

Carried Items	livre
Weapons, Ammo, Scrolls, Potions	livre
Armour, Shield, Protective Items	livre
Poids total	livre

Light Load Medium Load Heavy Load Max Load

livres livres livres livres

RICHESSES



LANGAGES

PERSONNAGE

Nom

Race

Taille

Taille

Modificateur

CLASSES

	Adjustment	Effective Character Level
<u>1</u>	d	
<u>2</u>	d	
<u>3</u>	d	
<u>4</u>	d	
<u>5</u>	d	

COMPETENCES

Max Ranks	= ECL + 3	Compétence		Class Skills					Rangs	Racial, Feats, Synergy	Divers	Favoured Enemy Bonus	Armour Check Penalty
		Untrained	Bonus	1	2	3	4	5					
Evaluation	<input checked="" type="checkbox"/>		INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Balance	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Bluff	<input checked="" type="checkbox"/>		CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				<input checked="" type="checkbox"/>	
Escalade	<input checked="" type="checkbox"/>		STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Concentration	<input checked="" type="checkbox"/>		CON	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Decipher Script			INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Diplomatie	<input checked="" type="checkbox"/>		CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Sabotage			INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Déguisement	<input checked="" type="checkbox"/>		CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Evasion	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Forgery	<input checked="" type="checkbox"/>		INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Gather Information	<input checked="" type="checkbox"/>		CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Dressage			CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Premiers soins	<input checked="" type="checkbox"/>		SAG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Hide	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				- Size mod x4 + Size diff x4	<div></div>
Intimidation	<input checked="" type="checkbox"/>		CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Jump	<input checked="" type="checkbox"/>		STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Listen	<input checked="" type="checkbox"/>		SAG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				<input checked="" type="checkbox"/>	
Move Silently	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Open Lock			DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Equitation	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Search	<input checked="" type="checkbox"/>		INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Psychologie	<input checked="" type="checkbox"/>		SAG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				<input checked="" type="checkbox"/>	
Escamotage			DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Art de la magie			INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Spot	<input checked="" type="checkbox"/>		SAG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				<input checked="" type="checkbox"/>	
Survival	<input checked="" type="checkbox"/>		SAG	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
<input checked="" type="checkbox"/> Traquer <input type="checkbox"/> Trained			SURVIVAL	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				<input checked="" type="checkbox"/>	
Natation	<input checked="" type="checkbox"/>		STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				- 1 per 5lb carried	<div>× 2</div>
Tumble			DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				-	<div></div>
Use Magic Device			CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Use Rope	<input checked="" type="checkbox"/>		DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
Knowledge:	<input type="checkbox"/>		INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>					
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