<b>DRAGONFIRE</b>
ADEPT



Niveau 1

Least Lesser 2 3 4

5

3 3 4

DRACONIC INVOCATIONS

4 4

6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

6 6

Invocation

Level

Invocation Save DC = 10 + CHA + Equivalent Spell Level

8 8

Cool-Down

Rounds

Minimum DFA

Level

Equivalent Invocation Spell Level Save DC

5 5 6

		DI	DACONFIDE ADEDT	Lesser							
			RAGONFIRE ADEPT	Greater							
	.\9	3601	uect.	Dark							
Off Buel	Silly	ge ;	in <sup>£1</sup> .	Invocations	1	1	2	2	2	3	
16 A1	Dall	Tale Bies	in theet	Known	_	_	_			,	_
1	1		■ Dragontouched (+1 hp, listen, search,	Invocation							
			spot, saves vs paralysis/sleep, qualify								
			for draconic feats as sorcerer)	1							
2		1	☐ Scales +2 (natural armour bonus)	2							
3	2			3							
4			☐ Dragonkin (+4 comp bonus vs dragons/ dragonblood when using diplomacy.	4							
			Treated as dragon vs frightful presence)								_
5	3	2		5							
6			☐ Damage Reduction 2/Magic	6							
7	4			7							
8			□ Scales +3	8							
9	5										
10		3	☐ Breath weapon range doubles	9							
11	6			10							
12		4		11							
13			□ Scales +4	12							
14	7										
15	•	5									
16			☐ Damage Reduction 5/Magic	RISQUE D'	ECH	EC I	DES '	THR	ESF	IOLI	)
17	8				%						
18	-		□ Scales +5		'						
19			☐ Immunities (paralysis, sleep)								B
20	9	6		Donath Eff.							
20	7			Breath Effect							
\		R	BREATH WEAPON								

19	☐ Immunities (paralysis, sleep)	BREATH EFFECTS
20 9 6	□ IIIIIIuiiities (paraiysis, sieep)	Breath Effect
BI	REATH WEAPON	1
BREATH WEAPO	From 15ft Cone or	2
	Level 1: 30ft. Line	3
d6	From Level 10:  Goft. Cone or 60ft. Line	4
DEFLEY		5
REFLEX SAVE DC	DFA Level	6
= 1	$0 + ( \div 2) + CON$	7
	(arrondi à l'inférieur)	8

BAGUETTES		
HAMBERS # COLORO # CO	PARCHEMINS	POTIONS
HAMBERS # 00000000000000000000000000000000000		
# 000 000 000 000		
# GOOD OF CHANGE		
CHARGE ES		