

PSIONICS EXPANDED

Cryptic
LevelManifester
Level

CRYPTIC

PSIONICS

POWER POINTS
PER DAYBase
PointsBonus
Points

Razziale

Altro

= + + +

Bonus Points

Manifester
Level

= **INT** × ÷ 2
 (Arrotondato per difetto)
 Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **CHA** + Power Level

ALTERED DEFENCE

As a swift action, choose one of:

Absorb
Deflect
Retaliate

 Damage reduction /-
 Dodge bonus to **AC**
 Bonus to attack in return

BONUS

Cryptic
Level

+ = ÷ 4
 (Arrotond. per eccesso)

USES PER DAY

Uses today

rds = 4 + **INT**

 Livello **4** Use your altered defence as a free action, even when not your turn, by expending psionic focus
 Livello **ENDURING DEFENCE****14** Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range **30ft**, half damage to targets of the wrong typeCryptic
Level ÷ 2

Altro

DISRUPTION
DAMAGE

= **d6** + **INT** +
 (Arrotond. per eccesso)

TRAPPOLE

Percezione

Cryptic
Level

Scoprire Trappole = + (÷ 2)

Craft:
trapsCryptic
Level

Craft Traps

= +

Livello **SWIFT TRAPPER****6** Create traps in half the normal time

INSIGHTS

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

KNOWN POWERS

POWERS
KNOWNCryptic
LevelMAX POWER
LEVELPOWER POINTS
MAX COSTManifester
Level

=

Power

Livello

Costo

1		
2		
3		
4		
5		
6		
7		
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13		
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17		
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20		