

CELEBRITY

Barde
Niveau

SORTS

Sorts Connus	Sort DD sauvegarde	Sorts par jour	= Base Sorts	Sorts supplémentaires
		0		CHA - 4
		1		CHA - 4
		2		CHA - 4
		3		CHA - 4
		4		CHA - 4
		5		CHA - 4
		6		CHA - 4

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

Concentration = CHA + Niveau de Lancement de Sort

RISQUE D'ÉCHEC DES THRESHOLD

% Les bardes peuvent porter une armure légère sans encourir de risque d'échec des sorts.

PERFORMANCE DE BARDE

DUREE PER DAY Barde Niveau Divers

trs = 2 + (× 2) + CHA +

Tours
Aujourd'hui

VOLONTE JET DE SAUVEGARDE Niveau de barde

= 10 + (÷ 2) + CHA

Niveau 7 Activer ou changer de représentation bardique par une action de mouvement, à la place d'une action simple.

PERFORMANCES

CONTRE-CHANT

Counter magical effects that depend on sound.
Allies within 30ft use Performance roll in place of a saving throw

DISTRACTION

Counter magical effects that depend on sight.
Allies within 30ft use Performance roll in place of a saving throw

FASCINATE Barde
MAX AUDIENCE Niveau

= ÷ 3 (arrondi au supérieur)

INSPIRE COMPETENCE

Niveau 3 +

Niveau 5 GATHER CROWD Niveau de barde

Size of audience = Performance result ×

SUGGESTION

Niveau 6 Suggest actions to one already fascinated creature

SHINING STAR

Niveau 8 Fascinated creates take -4 to break free of the effect, and make a will save to break free even when being attacked

INSPIRE GREATNESS MAX AFFECTED

Niveau 9 2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

SOOTHING PERFORMANCE

Niveau 12 Mass Cure Serious Wounds
Removes the fatigued, sickened and shaken conditions

FRIGHTENING TUNE

Niveau 14 Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED

Niveau 15 + 4 to all saving throws
+ 4 to AC

MASS SUGGESTION

Niveau 18 Suggest actions to already fascinated creatures

DEADLY PERFORMANCE

Niveau 20 Cause an enemy to die of joy or sorrow

SORTS CONNUS

0

1

2

3

4

5

6

FAMOUS

Barde Niveau	Area of fame		
1	Village or small town	1,000 people	+1
5	Large town or small group of towns	5,000 people	+2
9	City or group of towns	25,000 people	+3
13	Large city state and surrounding area	100,000 people	+4
17	The whole civilized world		+5

Bonus to Diplomacy and Intimidate made within the area of your fame

BARDIC KNOWLEDGE

KNOWLEDGE BONUS Barde Niveau Divers

= (÷ 2) + Appliquer ce bonus à toutes les compétences de connaissances
Bards can use all knowledge skills untrained

WELL-VERSED

Niveau 2 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.

VERSATILE PERFORMANCE

	Use bonus in place of...		Use bonus in place of...
<input type="checkbox"/> Act	Bluff, Déguisement	<input type="checkbox"/> Oratory	Diplomatie, Psychologie
<input type="checkbox"/> Comédie	Bluff, Intimidation	<input type="checkbox"/> Instruments à percussion	Message, Intimidation
<input type="checkbox"/> Dance	Acrobatics, Vol	<input type="checkbox"/> Chant	Bluff, Psychologie
<input type="checkbox"/> Claviers Instruments	Diplomatie, Intimidation	<input type="checkbox"/> Instruments à corde	Bluff, Diplomatie
<input type="checkbox"/>		<input type="checkbox"/> Instruments à vent	Diplomatie, Dressage

TOUCHE-À-TOUT

Niveau 10 Use any skill as if you were trained

Niveau 16 Toutes les compétences sont des compétences de classe

Niveau 19 Able to take 10 on any skill