PSIONICS EXPANDED
CRYPTIC

Cryptic Level ☐

Livello psionico ☐

PSIONICI

POWER POINTS al GIORNO

☐ = ___ + ___ + ___ + ___

| | Punti Base | Punti Bonus | Razziale | Varie |

Punti Bonus

Livello psionico

___ = $INT \times$ ___ $\div 2$ (Arrotondato per difetto)

Power Points used today

[___]

LIVELLI DI POTERE

Livello Potere	Costo Punto	CD TS Potere	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **CHA** + Power Level

ALTERED DEFENCE

As a swift action, choose one of:

Absorb — Damage reduction /—
Deflect — Dodge bonus to **AC**
Retaliate — Bonus to attack in return

BONUS

+ ☐ = ___ $\div 4$ (Arrotond.per eccesso)

Cryptic Level

USES PER DAY

☐ r = 4 + INT ___

Uses today ☐☐☐ ☐☐☐ / ☐☐☐☐☐ ☐☐☐☐ / ☐☐☐ ☐☐☐

Livello **4** — Use your altered defence as a free action, even when not your turn, by expending psionic focus

Livello **14** — **ENDURING DEFENCE** Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

Aberration	Animale	Construct	Dragon
Fey	Humanoid	Magical beast	Monstrous humanoid
Ooze	Outsider	Plant	
Undead	Vermin	Construct	

Attack range **30ft**, half damage to targets of the wrong type

DISRUPTION DAMAGE = ___ d6 + INT + ___

Cryptic Level ÷ 2 (Arrotond.per eccesso)   Varie

TRAPPOLE

Scoprire Trappole [___] = ___ + (___ $\div 2$)

Percezione   Cryptic Level

Craft Traps [___] = ___ + ___

Craft: traps   Cryptic Level

Livello **6** **SWIFT TRAPPER** Create traps in half the normal time

INSIGHTS

1 _____
2 _____
3 _____
4 _____
5 _____
6 _____
7 _____
8 _____
9 _____
10 _____

POTERI NOTI

POTERI KNOWN ☐ = ___

Cryptic Level

LIVELLO MAX POTERE [___]

POWER POINTS MAX COST [___] = ___

Livello psionico

POTERE	Livello	Costo
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		