SPIRII	Level						
RANGER	Level Bonus	Ranger \square					
FAVOURED ENEMI		Level 🗆					
Level FAVOURED ENEMY BONUS		2					
1							
5		6 —					
10		10					
15		Ranger b	onus feats can be taken	n without the no	rmal pre-requisite	S,	
20		but only a	apply when not wearing	•	DONE		
FAVOURED TERRAINS		SPIRIT BOND SPIRIT SPELLS Ranger					*
Level O FAVOURED TERRAIN BONU		PER DAY	Level	`	Misc		
3				.)-1+_			
8		X	(Round up)	PREPARE	D CDELLC		
13				FREFARE			
18					<u> </u>		
4 Augury Level Div	rination						
wild empathy							
WILD EMPATHY Ranger BONUS Level	Misc				2		
= CHA +	+						
Use in place of Diplomacy to improve the attitude of an animal TRACK Ranger Survival							
				3	3		
Level	Bonus						
Track = (: 2)							
SPELLS				4			
Level Ranger Level - 3 =	Caster Level						
Spell Spells = Base Save DC per day Spell	Bonus Spells WIS						
1							
2							
3	0000						
4							
Spell Save DC = 10 + WIS + Spell Level							
Concentration = WIS	Caster Level						
WANDS	x (
		×	SCROLLS	*	*	POTIONS	"
CHARGE THE COLUMN TO THE COLUMN T							
HARBERS COLUMN C							

COMBAT STYLE

Ranger