

SHAMAN

Zauber-
stufe

SPIRIT

SPIRIT MAGIC	1	6
	2	7
	3	8
	4	9
	5	

Spirit ability

Stufe Greater spirit ability
8

Stufe True spirit ability
16

Stufe Manifestation
20

SPIRIT ANIMAL

Stufe
3 Deliver touch spells through your spirit animal.

ZAUBER

Zauber Rettungs SG	Zauber pro Tag	=	Grund- zauber	+	Bonus Spells
0					WE - 4 WE - 8 WE - 12
1	+1		+1		
2	+1		+1		
3	+1		+1		
4	+1		+1		
5	+1		+1		
6	+1		+1		
7	+1		+1		
8	+1		+1		
9	+1		+1		

Zauber Rettungs SG = 10 + WE + Zaubergrad

WANDERING SPIRIT

Stufe Spirit ability

4

Greater spirit ability

12

True spirit ability

20

Stufe Wandering hex

6

Second wandering hex

14

VORBEREITETE ZAUBER

0

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Spirit Magic +1

□ □ □

1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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Spirit Magic +1

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KNOWN HEXES