

# BEAST MASTER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1 ☒ ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐ ☐ ☐

15 ☐ ☐ ☐ ☐ ☐ ☐

20 ☐ ☐ ☐ ☐ ☐ ☐

## FAVOURED TERRAINS

Level ☐ FAVOURED TERRAIN BONUS +2 4 6 8

3 ☒ ☐ ☐ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐ ☐ ☐

13 ☐ ☐ ☐ ☐ ☐ ☐

18 ☐ ☐ ☐ ☐ ☐ ☐

## WILD EMPATHY

WILD EMPATHY BONUS Ranger Level Misc

= CHA +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger Level Survival Bonus

Track  = (  ÷ 2 ) +

## SPELLS

Level 4 Ranger Level - 3 = Caster Level

Spell Save DC Spells per day = Base Spells + Bonus Spells WIS

1

2

3

4

Spell Save DC = 10 + WIS + Spell Level

Concentration  = WIS +  Caster Level

## WANDS

CHARGES #

## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## ANIMAL COMPANIONS

Level

4

Ranger Level ( - 3 until level 12 ) =

Effective  
Druid Level

Companion Name

Creature type

Levels

1

2

3

4

5

6

## PREPARED SPELLS

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## SCROLLS

## POTIONS