

MOUNTAIN DRUID

Druiden-
stufe

Druiden-
stufe

- 2 =

Wild
Shape
Level

DRUIDE

Druiden-
stufe

1

☐

Naturgespür
+2 to Knowledge (nature) and Survival

2

☐

Mountaineer
Bonus in mountain terrain, cannot be tracked

3

☐

Surefooted
No speed penalty on slopes, rubble or scree

4

☐

Spire Walker
Endure cold, immune to altitude sickness, keep dexterity bonus when climbing

Wild Shape
Become any small or medium animal or giant

9

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Mountain Stance
Immune to petrification, +4 to saves and CMD against attempts to move

13

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Mountain Stone
Become a weathered stony outcrop

15

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Timeless Body
No longer age, cannot be magically aged

ZAUBER

Zauber
Rettungs SG

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1

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4

5

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7

8

9

Zauber
pro Tag

=

Grund-
zauber

+

Bonuszauber

WE - 4

WE - 8

WE - 12

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

=

WE

+

Zauber-
stufe

BUND MIT DER NATUR

☒ TIERGEFÄHRTE

☐ DOMAIN

Animal Companion's Name

Art

TIEREMPATIE

TIEREMPATIE
BONUS

=

CH

+

+

Druidenstufe

Sonstiges

MOUNTAINEER

MOUNTAIN
BONUS

=

÷ 2

Druidenstufe

Bonus to Initiative, Climb, Knowledge (geography), Perception, Stealth and Survival while in mountain terrains.

WILD SHAPE

Anzahl pro Tag

Times Today

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Current Shape

VORBEREITETE ZAUBER

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SCHRIFTROLLEN

TRÄNKE