

# DEMAGOGUE

(BARDE)

Barde  
Niveau

## SORTS CONNUS

### SORTS

Sorts Connus DD sauvegarde Sorts par jour = Base Sorts supplémentaires

Sorts Connus	DD sauvegarde	Sorts par jour	Base Sorts	Sorts supplémentaires
		0		CHA - 2
		1		CHA - 4
		2		CHA - 4
		3		CHA - 4
		4		CHA - 4
		5		CHA - 4
		6		CHA - 4

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

Concentration = CHA + Niveau de Lancement de Sort

### RISQUE D'ÉCHEC DES SORTS

Les bardes peuvent porter une armure légère sans encourir de risque d'échec des sorts.

### PERFORMANCE DE BARDE

DUREE PER DAY Barde Niveau Divers

$$\text{trs} = 2 + (\text{CHA} \times 2) + \text{CHA} + \text{Divers}$$

Tours Aujourd'hui

VOLONTÉ JET DE SAUVEGARDE Niveau de Barde

$$= 10 + (\text{CHA} \div 2) + \text{CHA}$$

Niveau 7 Activer ou changer de représentation bardique par une action de mouvement, à la place d'une action simple.

### PERFORMANCES

#### CONTRE-CHANT

Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw

#### DISTRACTION

Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw

FASCINATE Barde MAX AUDIENCE Niveau

$$= \text{CHA} \div 3 \text{ (arrondi au supérieur)}$$

#### INSPIRE COMPETENCE

$$3 + \text{CHA}$$

Niveau 5 GATHER CROWD Niveau de barde

$$\text{Size of audience} = \text{Performance result} \times \text{CHA}$$

#### INCITE VIOLENCE

Inflame a crowd who are already fascinated

#### DIRGE OF DOOM

Cause enemies within 30ft to become shaken

#### INSPIRE GREATNESS MAX AFFECTED

2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

#### SOOTHING PERFORMANCE

Mass Cure Serious Wounds Removes the fatigued, sickened and shaken conditions

#### FRIGHTENING TUNE

Enemies are frightened and flee your performance

#### INSPIRE HEROICS MAX AFFECTED

15 + 4 to all saving throws + 4 to AC

#### RIGHTEOUS CAUSE

Turn a crowd towards a common purpose

#### DEADLY PERFORMANCE

20 Cause an enemy to die of joy or sorrow

## SORTS CONNUS

0

1

2

3

4

5

6

## FAMOUS

Barde Niveau	Area of fame			
1	Village or small town	1,000 people	+1	
5	Large town or small group of towns	5,000 people	+2	
9	City or group of towns	25,000 people	+3	
13	Large city state and surrounding area	100,000 people	+4	
17	The whole civilized world		+5	

## BARDIC KNOWLEDGE

KNOWLEDGE BONUS Barde Niveau Divers

$$= (\text{CHA} \div 2) + \text{Divers}$$

Appliquer ce bonus à toutes les compétences de connaissances  
Bards can use all knowledge skills untrained

## WELL-VERSED

Niveau 2 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects.

## VERSATILE PERFORMANCE

	Use bonus in place of...		Use bonus in place of...
<input type="checkbox"/> <b>Act</b>	Bluff, Déguisement	<input type="checkbox"/> <b>Oratory</b>	Diplomatie, Psychologie
<input type="checkbox"/> <b>Comédie</b>	Bluff, Intimidation	<input type="checkbox"/> <b>Instruments à percussion</b>	Message, Intimidation
<input type="checkbox"/> <b>Dance</b>	Acrobaties, Vol	<input type="checkbox"/> <b>Chant</b>	Bluff, Psychologie
<input type="checkbox"/> <b>Claviers Instruments</b>	Diplomatie, Intimidation	<input type="checkbox"/> <b>Instruments à corde</b>	Bluff, Diplomatie
		<input type="checkbox"/> <b>Instruments à vent</b>	Diplomatie, Dressage

## TOUCHE-À-TOUT

Niveau 10 Use any skill as if you were trained

Niveau 16 Toutes les compétences sont des compétences de classe

Niveau 19 Able to take 10 on any skill