DEATH MASTER DM Level	SORTS	PREPARES
Level		
Niveau Bonus  **Niveau de Lanceur de Sort		0
SORTS		
Sort Sorts = Base + Bonus Spells		
DD sauvegarde par jour Sorts INT		
1 7777		
2		1 000
3 000		
4		
5		
6 000		
7		2 000
8 000		
9		
DD de jet de sauvegarde d'un sort = 10 + INT + niveau de sort		
ARCANE SPELL FAILURE THRESHOLD		
Death Masters can negate the somatic components of spells by using a vial of blood		3 ====
components of spells by using a vial of blood while casting the spell		
MASTER OF THE DEAD		
WILL Death Master SAVE DC Level		
		4
Undead must succeed on save or be unable to attack you for 24 hours		
unintelligent undead automatically fail. Use this DC for Sustenance of the		
Dead as well		5
SUSTENANCE OF THE DEAD		
Temporary Undead's Hit Points Total Applies to undead under		
Hit Dice control within 60 ft. If the creature saves it is no		
t pv = 2 × longer under control		6
LICH ABILITIES		
SAVE DC Hit Dice		
=10 + ( ÷ 2 ) + CHA		
Use this DC for the damage will (halves) save,		7
the Fear Aura will (negates) save, and		<b>/</b>
the Paralyzing Touch fortitude (negates) save		
REBUKE UNDEAD		
REBUKES PER DAY Divers		8
= 3 + CHA +		
4		
1 REBUKING CHECK		9 🗆 🗆
= d20 + CHA		
2 TO REBUKE CREATURE Death Master	PARCHEMINS	DOTTOUG
MAX HIT DICE Level  = ( Rebuking ÷ 3 ) +		
TO DESTROY CREATURE MAX HIT DICE		
Death Master		
Level		
= ÷2 (arrondi à l'inférieu	r)	
	7	
4 CREATURES REBUKED Death Master TOTAL HIT DICE Level		
= 2d6 + CHA +		