PALADIN Paladin Niveau	MONTURE SPECIALE
Paladin 2 Niveau de Niveau Lanceur de Sort	Nom
Niveau Lanceur de Sort DEITE	Mount Type Summoned Mount Today
SOPTS.	SORTS PREPARES
Sort Sorts Base Sorts supplémen	
DD sauvegarde par jour Sorts WIS	
2 ,,,,,	
3	
4	
DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort TURN UNDEAD	
TURN UNDEAD TURNS PER DAY Divers Aujourd	-
= 3 + CHA +	
	4 000
1 TURNING CHECK Synergy	
= d20 + CHA +	SMITE EVIL
2 TO TURN CREATURE MAX HIT DICE	SMITINGS PER DAY Smitings Today
Paladin Level	
= (Turning ÷ 3) + -7	SMITING ATTACK
3 TO DESTROY CREATURE MAX HIT DICE Paladin Level	BONUS Weapon Attack Bonus
= (-2) ÷ 2	= + CHA
Koulid do	SMITING DAMAGE Damage Paladin
4 CREATURES AFFECTED TOTAL HIT DICE Paladin Level	+ = + +
= 2d6 + CHA + -3	LAY ON HANDS
	HEALING POINTS Paladin
	PER DAY Niveau Divers
	pv = (CHA ×) +
	Healing Points
BAGUETTES	pv
DAGUETTES	PARCHEMINS POTIONS
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# 000 000 000	
# 000 000 # EE	
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