



DIVINE MIND

Psionische Stufe

Stufen Bonus



GOTTHEIT



MANTLES

PSIONICS

POWER POINTS PER DAY Base Points Bonus Punkt Sonstiges Wild Talent Reserve

= + + + 2

Bonus Points

Psionische Stufe

= WE × ÷ 2 (abrunden)

Power Points

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	<input type="text"/>
2	3	<input type="text"/>
3	5	<input type="text"/>
4	7	<input type="text"/>
5	9	<input type="text"/>
6	11	<input type="text"/>

Power Save DC = 10 + CHA + Power Level

DIVINE GRACE

SAVING THROW BONUS

+ = CH

DORJES

LADUNGEN	#	<input type="text"/>
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PSYCHIC AURA

AURA RANGE

m Fe

MAX AURAS

CHANGE AURAS

- ☐ 1 hour meditation
- ☐ Standard action
- ☐ Move action
- ☐ Swift action

Aura	Active Aura	Bonus Affects	Bonus	Divine Mind Level
1 Attack	<input type="checkbox"/>	Attack and damage	= 1 +	÷ 5
2 Defence	<input type="checkbox"/>	Armour class	= 1 +	÷ 5
3 Wahrnehmung	<input type="checkbox"/>	Initiative, Listen and Spot	= 2 +	÷ 5
4	<input type="checkbox"/>		= +	÷
5	<input type="checkbox"/>		= +	÷
6	<input type="checkbox"/>		= +	÷
5	<input type="checkbox"/>		= +	÷
6	<input type="checkbox"/>		= +	÷

KNOWN POWERS

POWERS KNOWN

MAX POWER LEVEL

POWER POINTS MAX COST

Psionische Stufe

=

Power	Stufe	Kosten
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		

POWER STONES

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TATTOOS

1
2
3
4

5
6
7
8

9
10
11
12

13
14
15
16