

RANGER

Waldläufer-
stufe

Level
Bonus

+

Erzfeinde

Stufe	ERZFEIND BONUS	+2	4	6	8	10
1						
5						
10						
15						
20						

Bevorzugtes Gelände

Stufe	BEVORZUGTES GELÄNDE BONUS	4	6	8
3				
8				
13				
18				

TIEREMPATHE

TIEREMPATHE
BONUS

Waldläufer-
stufe

Sonstiges

= CH + +

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Waldläufer-
stufe

Survival
Bonus

Spuren folgen

= (÷ 2) +

ZAUBER

Stufe

4

Waldläufer-
stufe

- 3 = Zauber-
stufe

Zauber
Rettungs SG

1

2

3

4

Zauber
pro Tag

= Grund-
zauber + Bonus Zauber
WIS

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

= WE + Zauber-
stufe

ZAUBERSTÄBE

LADUNGEN

#

LADUNGEN

#

LADUNGEN

#

LADUNGEN

#

LADUNGEN

#

COMBAT STYLE

TWO-WEAPON FIGHTING

Waldläufer-
stufe

2

6

10

14

18

Double Slice

Add your full STR to damage with an off-hand weapon

Improved Shield Bash

Use Shield Bash and keep your shield bonus to AC

Quick Draw

Draw your weapon as a free action

Two-weapon Fighting

Penalty for wielding two weapons reduced to -4 / -4

Improved Two-weapon Fighting

Second attack with your off-hand weapon

Two-weapon Defence

+1 shield bonus to AC for using two weapons (+2 if fighting defensively)

Greater Two-weapon Fighting

Third attack with your off-hand weapon

Two-weapon Rend

If you hit with both weapons, do an extra 1d10 + (STR × 1½) damage

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

BUND DES JÄGERS

Stufe

4

SHARE FAVOURED ENEMY

TIERGEFÄHRTE

SHARE FAVOURED ENEMY

DURATION

Runden

= WE +

Sonstiges

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Waldläufer-
stufe

- 3 = Druiden-
stufe

VORBEREITETE ZAUBER

1

2

3

4

SCHRIFTROLLEN

TRÄNKE