

SOULBORN

Niveau Bonus $+$ Soulborn Level $\div 2 =$ Meldshaper Level

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INCARNUM

**ESSENTIA
CAPACITY
PER SOULMELD**

Meldshaper
Level

Divers

= (÷ 6) +

(arrondi à l'inférieure)

INCARNUM DEFENCE

SMITE OPPOSITION

SOULMELDS

Soulborn Level:	8	14	18
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[illegible]

Soulmeld Save DC = 10 + Invested Essentia + CON +

BAGUETTES

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

PARCHEMINS

POTIONS