

MENHIR SAVANT

(DRUIDE)

Druiden-
stufe

Level
Bonus

+

MENHIR SAVANT

Druiden-
stufe

1

☐

Spirit Sense

Detect undead, fey, outsiders and astral, ethereal and incorporeal creatures

2

☐

Place Magic

Tap into ley lines to increase your caster level

4

☐

Resist Nature's Lure

+4 to saves against the fey and plants

Wild Shape

Become any small or medium animal

9

☐

Venom Immunity

Immune to all poisons

Walk the Lines

Transport any distance via plants

13

☐

Empty Body

Become ethereal

15

☐

Timeless Body

No longer age, cannot be magically aged

ZAUBER

Zauber
Rettungs SG

Zauber
pro Tag

=

Grund-
zauber

+

Bonuszauber

0

1

2

3

4

5

6

7

8

9

WE

WE - 4

WE - 8

WE - 12

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Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration

=

WE +

Zauber-
stufe

BUND MIT DER NATUR

☐ TIERGEFÄHRTE

☒ DOMAIN

Verleihe Fähigkeiten

Verleihe Fähigkeiten

Stufe

SG

Einsetzbar ☐☐☐☐
pro Tag ☐☐☐☐

Stufe

SG

☐☐☐☐ Einsetzbar
☐☐☐☐ pro Tag

PLACE MAGIC

As a free action, increase your caster level by 1 for 1 round

USES PER DAY

Stufe

2

=

3

+

WE

WALK THE LINES

Cast transport via plants

USES PER DAY

Stufe

9

=

WE

WILD SHAPE

Times
per day

Times
Today

☐☐☐☐
☐☐☐☐
☐☐☐☐

VORBEREITETE ZAUBER

0

1

2

3

4

5

6

7

8

9

SCHRIFTROLLEN

TRÄNKE