2323
2162

675

718

5355

+ 100

715 BONUS

+ 93

675

= 23 + (÷ 4)

294

711

684

678 PER DAY

675 676

= + (÷ 4)

294

677 TODAY

679 DC

675

2294 3

= 10 + (÷ 2) + 23 (+1)

66

1	706	3700
4	587	697
8	696	695
12	694	693
16	692	3701
	691	
	689	688
20	687	3700

682

66

1	☐ 705	☐ 704
	☐ 702	☐ ☐ ☐ 703
	☐ 699	☐ 701
	☐ 698	
6	☐ 674	☐ 673
	☐ 671	☐ 672
	☐ 669	☐ 670
10	☐ 668	☐ 667
	☐ 665	☐ 666

683

685

66

664

7 =

663

681 RESISTANCE

664

66

13 = 10 +

662

680 DAYS

664

700 =

66

679 DC

675

15 = 11 + (÷ 2) + 23

661

707

66

20 Immune to Charm Person and other effects that target non-outsiders.
Damage reduction 707

720

675 830 829

1	■	828 293 827	824 826 656 823	825 822 821
2	■		126	802
3			813 **+10 ft** 812 2322	809 **+4** to Acrobatics) 3705 **+1**2321
4		789 788	2311 2310	2309 2308
5			807 1460	804 **+20**805 **1 ki point** † 2320
6	■		761 **+20 ft** 3979	759 **+8** to Acrobatics)
7			791 2313 **-1**	790 **2 ki points** † 2312
8		794 793	3978	
9			653 783 **+30 ft**	782 781 **+12** to Acrobatics)
10	■		780 3985 2307 **2** 2306 **-2**	778 2305
12		820 819	818 816 **+40 ft** 3982	817 **2 ki points** † 814 **+16** to Acrobatics)
13			2319 2318 **-3**	2317
14	■		3975	
15			777 776 **+50 ft**	775 774 **+20** to Acrobatics)
16		308 773	772 3976 2304 **-4**	770
17			758	755
18	■		764 **+60 ft** 3974	762 **+24** to Acrobatics)
19			2316 2315 **-5**	2314
20		769 768	2303 **4** 766 **Any distance**	2302

† 2293 *ki pool* from another class

2301

2295 BONUS

675

2299 DC

2298

+ = + 23

= 10 + 2296

2297

2300 **+2** to attack
until the end of your turn, and ignore damage reduction and hardness.
Alternatively, add half your level to Sense Motive, Reflex saves and a dodge bonus to **2300**2300

719

752 753 **CMD** 749 750

748 751 **CMD** 749 750

754	721 323	734 5	724 10	739 15	737 20	735 25	733 30	731 35	729 40	727 45	725 50	723 55
747	721 323	741 4	740 8	738 12	736 16	734 20	732 24	730 28	728 32	726 36	724 40	722 44
		743			742							
744	323	746			745							
708	323	710			709							