FACTOTUM Factotum	FACTOTUM							
CUNNING KNOWLEDGE Skills Used Today			INT	INS	PIRATIO	N POINTS	Inspiration Points Use	ed
	Factotui Level	n						Inspiration Point Cost
BRAINS OVER BRAWN	1		Cunning Insight Cunning Knowledge Trapfinding			damage or save factotum Level	+ INT	1 IP 1 IP
	2		Arcane Dilettante 1					
DEX = STR + INT From Level 3	3		Brains Over Brawn Cunning Defense		AC + IN	T (1 round)		1 IP
Applies to strength and dexterity checks, and strength- and dexterity-based skills	4		Arcane Dilettante 2 Cunning Strike		Damage	e +1d6 sneak atta	ack	1 IP
OPPORTUNISTIC PIETY	5		Opportunistic Piety		Turn Un	dead, Harm Und	ead or Heal Injuries	1 IP
TURNS / REBUKES / HEALING Opportunistic USES PER DAY Opportunistic Piety Modifier Misc	7		Arcane Dilettante 3					
= 3 + WIS + +	8		Cunning Surge		Extra st	andard action (1	round)	3 IP
HEALING HIT POINTS Factotum Level Uses Today	9		Arcane Dilettante 4					
= INT + ( × 2)	10		Opportunistic Piety +	1				
	11		Cunning Breach		Overcon	ne spell resistan	ce and damage reduct	on 2 IP
1 TURNING CHECK Synergy	12		Arcane Dilettante 5					
= d20 + CHA +	13		Cunning Dodge		Ignore f	atal or incapacit	ating damage	4 IP
2 TO TURN CREATURE MAX HIT DICE	14		Arcane Dilettante 6					
Factotum Level	15		Opportunistic Piety +	2				
= ( Turning ÷ 3 )+ -4	16	16 ☐ Improved Cunning Defense AC + INT o I						o IP
TO DESTROY CREATURE MAX HIT DICE  Factotum Level	17		Arcane Dilettante 7					
= ÷2	19		Cunning Brilliance		Activate	e Extraordinary A	bility	4 IP
4 CREATURES AFFECTED TOTAL HIT DICE Factotum Level	20		Arcane Dilettante 8 Opportunistic Piety	+3				
= 2d6 + CHA +	ARCANE DILLETANTE							
CUNNING BRILLIANCE	PREPA	RED	SPELLS PER DAY	Max Spell L	evel	Snall		llon2
Prepared Extraordinary Abilities						Spell Save DC	= 10 + IN	Spell Level
								School
HOLY SYMBOLS								
ilori simbols					C	ost	Level	DC
								School
					С	ost	Level	DC
				Schoo	ol			School
	Cost		Le	evel DC		ost	Level	DC
				Schoo	ol			School
				Schoo	ol 			School
	Cost			School Sc		ost	Level	School