SHINING KNIGHT	•	CHÂTIN	MENT DU MA	L	Ĭ.	
DE Paladin	FOES PER DAY	Paladin Niveau D	Ennen			
(PALADIN)		= ( ÷3)+	Aujourd			
PaladinNiveau de Niveau Lanceur de Sort		(arrondi au supérieur)				
DETECT EVIL	ATTACK BONUS	Divers	DEFLECTION BONUS	DEFLECTION BONUS		
As a move action, detect evil in one creature or item within 60ft.  Does not detect any other evil auras nearby.	+	= CHA +	+ CA	= CHA +	Divers	
DIVINE GRACE		J	011			
Niveau  CHA  Bonus to all saving throws		strike with smite evil mage reduction.		bonus applies do strike against evil I the undead.		
AURA	DAMAGE	Paladin	EVIL DAMAG	E Paladin		
Niveau AURA OF COURAGE Immune to fear effects including magic.	BONUS	Niveau Divers	BONUS	Niveau	Divers	
Allies within 10ft get +4 to saves against fear effects.	+	_=+	+	= (	× 2 ) +	
Niveau  AURA OF RESOLVE  Immune to charm effects including magic.	<b>x</b>	IMPOSIT	ION DES MAI	NS	*	
8 Allies within 10ft get +4 to saves against charm effects.		LISATIONS Paladin R JOUR Niveau		Divers	Utilisations aujourd'hui	
AURA OF JUSTICE  Niveau Spend two uses of Smite Evil to grant allies the ability to smite evil. The bonus lasts 1 minute, but must be used in		= (÷2)	+ CHA +			
the first round.	Niveau E	(arrondi à l'inférieur)				
Niveau AURA OF FAITH  14 Weapons considered Good aligned for overcoming DR.	1112	ALING Paladin POINTS Niveau	Divers			
AURA OF RIGHTEOUSNESS		d6 = ( ÷ 2 )	+			
Niveau Gain damage reduction 5/evil.		(arrondi à l'inférieur)				
17 Immune to compulsion effects including magic.  Allies within 10ft get +4 to saves against charm effects.	MERCIES	<u> </u>				
SKILLED RIDER	Niveau		42			
Niveau Take no armour check penalty when riding.	3		12			
3 Mount gains the Divine Grace bonus to saving throws.	6		15			
CHANNEL POSITIVE ENERGY	9		18			
Niveau Channelling positive energy uses up two of today's uses of Lay On Hands.	SORTS PREPARES					
ENERGY Paladin		JORI				
ROLL Niveau Divers			1 000			
d6 = ( ÷ 2 ) +						
(arrondi au supérieur) WILL Paladin						
JET DE SAUVEGARDE Niveau			<b>2</b> 🗆 🗆			
$=$ 10 + $(\div 2)$ + CHA			- <del>-</del>			
(arrondi à l'inférieur)						
DIVINE BOND			3 🗆 🗆			
Niveau MONTURE SPECIALE Nom						
5						
Type Summoned			_ <u> </u>			
Enhancements			_ 4			
- Indirection		KNIGH	IT'S CHARGE			
	When charging a foe, do not provoke attacks of opportunity for you or your mount.					
	If th	e charge successfully hits the current to	arget of Smite Evil, th	ney must make a v	vill save or be panicked.	
SORTS	JET	DE SAUVEGARDE Paladin Niveau				
Sort Sorts BaseSorts supplémentaires	Niveau	= 10 + (	÷ 2 ) + CH	A		
DD sauvegarde par jour Sorts CHA		Paladin				
1 0000	DU:	RATION Niveau				
2		trs				
3	,		CHAMPION		<i>x</i> (	
DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort		ease damage reduction to 10/evil. sing Smite Evil to successfully hit an ou	itsider that outsider	is subject to Bani	shment	
Niveau de	<b>20</b> The	effect of Smite Evil ends after this attac	ck.			
Concentration = CHA + Lanceur de	Sort On u	sing Channel Positive Energy or Lay On	Hands, heal the max	ximum possible ar	nount.	