

# ARCANE DUELIST

(BARD)

Nível de  
Bardo

## MAGIAS

Magias Conhecidas	Teste de Resistência CD	Magias por dia	=	Base Magia	+ Magias Bônus
		0			CAR - 4 CHA - 8 CHA - 12
		1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Resistência a Magia CD = 10 + CAR + Nível da Magia

Concentração  = CAR +  Conjurador Nível

## FALHA ARCANA THRESHOLD

% Bardos podem vestir armaduras leves sem risco de Falha Arcana.

## PERFORMANCE DE BARDO

**DURAÇÃO** Nível de Bardo Outros

**PER DAY** rds = 2 + (  × 2 ) + CAR +

Rodadas Hoje ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

**VONTADE** **RESISTÊNCIA** Nível de Bardo  
 = 10 + (  ÷ 2 ) + CAR

Nível 7 Começar ou trocar uma performance de bardo como uma ação de movimento, ao invés de ação padrão.

## PERFORMANCES

### RALLYING CRY

Rally dispirited allies. Allies within 30ft use your Intimidate roll in place of a saving throw against fear, every turn.

### DISTRAÇÃO

Counter magical effects that depend on sight. Allies within 30ft use Performance roll in place of a saving throw.

**FASCINAR** Nível de Bardo

**MAX AUDIENCE**  =  ÷ 3 (Arredonda para Cima)

### INSPIRE COURAGE

+  Bonus against charm and compulsion effects  
Bonus to attack and damage rolls

### INSPIRE COMPETENCE

Nível 3 +

### BLADETHIRST

Nível 6  = (  ÷ 3 ) - 1 (Arredonda para Baixo)  
Enhancement bonus to one weapon or natural weapon

### DIRGE OF DOOM

Nível 8 Cause enemies within 30ft to become shaken

### INSPIRE GREATNESS MAX AFFECTED

Nível 9  2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

### PERFORMANCE SUÁVE

Nível 12 Mass Cure Serious Wounds  
Removes the fatigued, sickened and shaken conditions

### FRIGHTENING TUNE

Nível 14 Enemies are frightened and flee your performance

### INSPIRE HEROICS MAX AFFECTED

Nível 15  + 4 to all saving throws  
+ 4 to AC

### MASS BLADETHIRST

Nível 18 +4 to 2 allies, +3 to 3, +2 to 4 or +1 to more than 4

### DEADLY PERFORMANCE

Nível 20 Cause an enemy to die of joy or sorrow

## MAGIAS CONHECIDAS

0

1

☐ ☐ ☐

2

☐ ☐ ☐

3

☐ ☐ ☐

4

☐ ☐ ☐

5

☐ ☐ ☐

6

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## TALENTO BÔNUS

Nível

1 ☐ Arcane Strike

### DAMAGE BONUS

Conjurador Nível

+  = 1 + (  ÷ 5 )

2 ☐ Combat Casting

+4 to Concentration checks to cast a spell defensively or while grappled

6 ☐ Disruptive

+4 DC to enemies casting defensively within your threatened area

10 ☐ Spellbreaker

Enemies that fail their check to cast defensively in your treated area provoke attacks of opportunity

14 ☐ Penetrating Strike

Bypass up to 5 points of damage reduction (not including damage reduction without a type)

18 ☐ Greater Penetrating Strike

Bypass up to 10 points of damage reduction (or 5 for damage reduction without a type)

## ARCANE BOND

Nível

5 BONDED OBJECT

## ARCANE ARMOUR

Nível

10 Medium Armour Proficiency

Cast spells in medium armour with no risk of spell failure

Nível

16 Heavy Armour Proficiency

Cast spells in heavy armour with no risk of spell failure