

SACRED SHIELD

OF



(PALADIN)

Уровень Паладина - 3 = Уровень Заклинателя

Уровень Паладина

DETECT EVIL

As a move action, detect evil in one creature or item within 60ft.
Does not detect any other evil auras nearby.

DIVINE GRACE

Уровень **2** **CHA** Bonus to all saving throws

AURA

Уровень **3** **AURA OF COURAGE**
Immune to fear effects including magic.
Allies within 10ft get +4 to saves against fear effects.

Уровень **8** **AURA OF RESOLVE**
Immune to charm effects including magic.
Allies within 10ft get +4 to saves against charm effects.

Уровень **14** **AURA OF FAITH**
Weapons considered Good aligned for overcoming DR.

Уровень **17** **AURA OF RIGHTEOUSNESS**
Gain damage reduction 5/evil.
Immune to compulsion effects including magic.
Allies within 10ft get +4 to saves against charm effects.

DIVINE HEALTH

Уровень **3** Immune to all diseases including magic.

HOLY SHIELD

Spend two of today's uses of Lay On Hands to channel energy through your shield, protecting allies.

Adjacent allies gain a shield bonus equal to your own.

Уровень **4** This does not stack with their own shield bonus.

DURATION

3 rds = **3** + **CHA**

Уровень **11** Allies within 10ft gain the shield bonus.

Уровень **20** Allies within 20ft gain the shield bonus.

DIVINE BOND

Уровень **5** **USES PER DAY** = (**Уровень Паладина** ÷ 4) - 1
(Округлять вверх)

DURATION

Уровень Паладина Uses Today
mins = **Уровень Паладина** ÷ 4

Enhancements

Заклинания

КС спасброска	Заклинаний в день	Базовых заклинаний	Bonus Spells CHA
1			□ □ □ □
2			□ □ □ □ □ □
3			□ □ □ □ □ □ □ □
4			□ □ □ □ □ □ □ □ □ □

КС спаса заклинания = 10 + CHA + Уровень заклятия

Концентрация **Уровень Заклинателя** = **CHA** + **Уровень Заклинателя**

BASTION OF GOOD

FOES PER DAY

Уровень Паладина = (**Уровень Паладина** ÷ 3) + **Прочее**
(Округлять вверх)

Foes Today

□ □ □ □ □ □

ARMOUR BONUS

Уровень Паладина + **K3** = **CHA** + (**Уровень Паладина** ÷ 4)

Уровень IMPROVED BASTION

11 Allies within 20ft, not including yourself, only take half damage from your chosen foe.

Уровень PERFECT BASTION

20 Allies within 20ft, including yourself, gain regeneration 10 against your chosen foe.

LAY ON HANDS

USES PER DAY

Уровень Паладина = (**Уровень Паладина** ÷ 2) + **CHA** + **Прочее**
(Округлять к меньшему)

Использовано сегодня

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Уровень **2**

HEALING HIT POINTS

Уровень Паладина d6 = (**Уровень Паладина** ÷ 2) + **Прочее**
(Округлять к меньшему)

MERCIES

Уровень **3**

3

6

9

12

15

18

ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ

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