

PSYCHIC

Zauber-
stufe

PSYCHIC DISCIPLINE

Discipline powers

Stufe
1

Stufe
5

Stufe
13

ZAUBER

| Bekannte Zauber | RW gegen Zauber | Zauber pro Tag | = Grund- zauber + Bonuszauber |
|--------------------|--------------------|-------------------|----------------------------------|
| | | 0 | IN - 4 IN - 8 IN - 12 |
| | | 1 | |
| | | 2 | |
| | | 3 | |
| | | 4 | |
| | | 5 | |
| | | 6 | |
| | | 7 | |
| | | 8 | |
| | | 9 | |

RW gegen Zauber (SG) = 10 + IN + Zaubergrad

TELEPATHY

DETECT THOUGHTS

Once a day, or by spending any level spell slot: ☐ Heute

Stufe
2

1st round Presence of thinking being

2nd round Number of thinking beings and their INT

3rd round Surface thoughts

Stufe
9

TELEPATHIC BOND

Once a day, or by spending a 4th level spell slot, ☐ Heute
forge a bond between yourself and other willing creatures.

Stufe
17

TELEPATHY

Communicate telepathically with anyone within 100 ft.

REMADE SELF

- Stufe
20
- ☐ Arcane Sight
 - ☐ Fliegen
 - ☐ Hast
 - ☐ Heroism
 - ☐ Nondetection
 - ☐ Tongues

BEKANNTE ZAUBER

0

Bonuszauber

1

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Bonuszauber

2

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Bonuszauber

3

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Bonuszauber

4

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Bonuszauber

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Bonuszauber

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PHRENIC AMPLIFICATIONS

POINTS
PER DAY

Psychic
Level

Attributsmodifikationst. Mod.

Points
Today

= (

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) +

+

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Stufe
1

Stufe
3

Stufe
7

Stufe
11

Stufe
15

Stufe
19