

PSIONICS EXPANDED

Tactician  
Level

Manifester  
Level

TACTICIAN

COLLECTIVE

**MAXIMUM MEMBERS**

Tactician Level

= INT ou  ÷ 2

If a member dies, make a Fortitude save (DC 15) or lose power points equal to their hit dice.

Members must be within Medium range (100ft + 10ft per level).

Niveau 15 Unlimited range Niveau 19 Collective may cross planes

**COORDINATED STRIKE**

As a swift action, grant members a bonus against one foe.

**INSIGHT BONUS**

Tactician Level

= (  + 3 ) ÷ 4

**SPIRIT OF MANY**

Niveau 2 Network powers may manifest on any members, even those out of range or who would be immune.

Spend additional power points to affect more members.

**TELEPATHY**

Niveau 3 Members can communicate without sharing a language.

Members can borrow abilities as if they were touching.

**IMPROVED SHARE**

Niveau 5 May manifest 2 Shared powers at once

Niveau 11 3 Shared powers Niveau 17 4 Shared powers

**COORDINATE**

Niveau 6 Share a teamwork feat with any member as a free action, if you have psionic focus and have line of sight and effect.

**ECHO EFFECT**

Niveau 8 Copy magical and psionic effects between members. This costs points equal to the caster or manifest level.

For 4 points, extend the effect to an extra target.

**SHARED KNOWLEDGE**

Niveau 14 By expending psionic focus, try to manifest a power known by any member. Must pass a spellcraft check (DC = 20 + spell level).

PSIONICS

**POWER POINTS PER DAY**

Base Points Bonus Points Racial Divers

=  +  +  +

Bonus Points

Manifester Level

= INT ×  ÷ 2 (arrondi à l'inférieur)

Power Points used today

POWER LEVELS

| Power Level | Point Cost | Power Save DC        | Wild Surge Save DC   |
|-------------|------------|----------------------|----------------------|
| 0           | 0          | <input type="text"/> | <input type="text"/> |
| 1           | 1          | <input type="text"/> | <input type="text"/> |
| 2           | 4          | <input type="text"/> | <input type="text"/> |
| 3           | 5          | <input type="text"/> | <input type="text"/> |
| 4           | 7          | <input type="text"/> | <input type="text"/> |
| 5           | 9          | <input type="text"/> | <input type="text"/> |
| 6           | 11         | <input type="text"/> | <input type="text"/> |

Power Save DC = 10 + INT + Power Level

POUVOIRS CONNUS

**POWERS KNOWN**

Tactician Level

=

**MAX POWER LEVEL**

**POWER POINTS MAX COST**

Manifester Level

=

| Pouvoir | Niveau | Coût |
|---------|--------|------|
| 1       |        |      |
| 2       |        |      |
| 3       |        |      |
| 4       |        |      |
| 5       |        |      |
| 6       |        |      |
| 7       |        |      |
| 8       |        |      |
| 9       |        |      |
| 10      |        |      |
| 11      |        |      |
| 12      |        |      |
| 13      |        |      |
| 14      |        |      |
| 15      |        |      |
| 16      |        |      |
| 17      |        |      |
| 18      |        |      |
| 19      |        |      |
| 20      |        |      |

STRATEGIES

**UTILISATIONS PAR JOUR**

Divers

Uses today

= 3 + INT +

Niveau 4

7

10

13

16

19

**MASTER STRATEGIST**

Niveau 20 Sacrifice two daily uses of Strategy to grant all allies an insight bonus to attack, damage, AC and saves equal to INT for up to two minutes.