PSIONICS UNLEASHED PSION Level	×	KNOWN POWER	(S		
	POWERS KNOWN	MAX POWER LEVEL	MAX POINTS POWER COST	Nível o	
PSION Nível de Manifestação	KNOWN	EE V EE		Manifest:	açao
DISCIPLINE			=		
Discipline Additional Class Skills	Power			Nível	Cust
☐ Generalist UMD,	1				
☐ Seer (clairsentience) Diplomacy, Perception	2				
☐ Egoist (psychometabolism) Acrobatics, Heal	3				
☐ Shaper (metacreativity) Bluff, Disguise, UMD	4				
□ Nomad (psychoportation) Climb, Fly, Survival, Swim □ Kineticist (psychokinesis) Disable Device, Intimidate	5				
 ☐ Kineticist (psychokinesis) ☐ Telepath (telepathy) ☐ Bluff, Diplomacy, Sense Motive 	6				
Discipline Talents					
J. S.	7				
	8				
Nível Discipline Abilities	9				
2	10				
8	11				
	12				
14	13				
20	14				
PSIONICS	15				
POWER POINTS Dans Deutes	16				
PER DAY Points Bônus Racial Outros	17				
pts = + + +	18				
	19				
Bonus Points Nível de Manifestação	20				
= INT × ÷ 2 _{(Arredonda para Ba}	21				
Power Points	23				
	24				
	25				
pts	26				
NÍVEIS DE PODER	27				
Power Point Power	28				
Level Cost Save DC	29				
1 1					
2 3	30				
3 5	31				
4 7	32				
5 9	33				
6 11	34				
7 13	35				
8 15	36				
9 17					
Power Save DC = 10 + INT + Power Level					
TALENTO BÔNUS					
Nível					
1					
5					
10					
15					
15 20					