				Druid	PREPARED SPELLS				
	DRUID								
				Level Bonus			_		
DEITY	7			1.4.0			– 0		
DEITY	(SO SAME					
				CHAONIC SE					
``			DRUID	** *			_		
Druid			Sense				_ 1		
Level		+2 to Knowledge (nature) and Surviv Wild Empathy		and Survival					
		Improve the attitude of an animal					_		
		Woodland Stride Move through undergrowth at normal speed		Mr A					
2		and taking no damage					_		
3		Trackle	ess Step	1			_ 		
		Leave no trail, unless delibera Resist Nature's Lure		berately			_		
4		+4 to saves against the fey a		ey and plants					
"		Wild SI Becom	<mark>hape</mark> ie any small or med	dium animal					
		Venom	Immunity				_		
9		Immun	e to all poisons				- 3		
13			i <mark>sand Faces</mark> e appearance at wi						
15		Timele	ss Body						
15		No lon	ger age, cannot be	magically aged			_		
SPELLS							- 4		
Spell Save Do	С		Spells = Ba	Bonus Spells ells					
		0		WIS - 4 WIS - 8 WIS - 12					
		1							
		2					- 5		
		3							
		4							
		5					_		
		6					– 6		
		7					_		
		8							
		9							
Spell Save DC = 10 + WIS + Spell Level							- 7		
Concentr	ation		= WIS	Caster Level					
X		NA	TURE BONI				8		
★ ANIMAL COMPANION □ DOMAIN									
Animal Companion's Name									
							9		
Creature Type							_ /		
					X	SCROLLS			OTIONS
X			LD EMPATH	Y					
WILD EN BONUS	/ІРАТ	HY	Druid L	evel Misc					
		= C	HA +	+					
*	<u>.</u> .		ILD SHAPE	, Tadau					
	111	nes per d	ay III	nes Today					

Current Shape