ALCHEMIST Alchemist Level	<b>X</b>		EXTRACTS		
2010					
Extract Extracts Base	1				
Save DC per day = Extracts + + •					
1					
2					
3					
4					
5	2				
6	1				_
Extract Save DC = 10 + INT + Extract Level					_
DISCOVERIES					
DISCOVERIES Alchemist KNOWN Level Sonst Mod.					_
Level Sonst. Mod.					
(abru					
1					
2					
3	4				_
4					
5					
	5				
6					
7					
8	6				_
0					_
9					
			MUTAGEI	I I I	
10	Stärk	(a   E	Intelligence	Nativliaha Diiatung	
	Bonu		Penalty	+ RK Bonus	
11	Dexteri		Wisdom	Alchem	.:
	Bonu		Penalty	DURATION Leve	
12	Constitutio Bonu		CH Charisma Penalty	min. = 10 min. ×	
			BOMBS		
POISON RESISTANCE	*		1		ī
POISON RESISTANCE FORTITUDE SAVE BONUS		w6 <b>+</b>			┙
+		RUNDSCHADEN		OTHER DAMAGE Bombs Tod	
Stufe  10 Immun gegen jedes Gift	Alchemis Level	t		emist Sonst. Mod.	
MUNDANE POTIONS		÷ 2 ) IN	=	+ IN +	
	`				
		PLASH DAMAGE	RETTUNGS- WURF SG	Alchemist Level	
		·	=10	/	
		+		,	
		Splash m radius	Use this DC for Spla Discovery fortitude s	sh reflex saves, (abrunden) saves etc.	