PALADIN		ENT DU MAL
DE Paladin	FOES Paladin PER DAY Niveau Div	Ennemis ers Animodylani
(PALADIN)	= ( ÷ 3) +	ers Aujourd'hui
Paladin Niveau de Niveau de Sort	(arrondi au supérieur)	
DETECT EVIL	ATTACK BONUS	DEFLECTION BONUS Divers
As a move action, detect evil in one creature or item within 60ft.	Divers	Divers
Does not detect any other evil auras nearby.	= CHA +	+ CA = CHA +
DIVINE GRACE	A successful strike with smite evil	Smiting damage bonus applies double for the
Niveau  CHA  Bonus to all saving throws	bypasses damage reduction.	first successful strike against evil outsiders, evil dragons and the undead.
AURA	DAMAGE Paladin BONUS Nivery Divers	EVIL DAMAGE Paladin
Niveau AURA OF COURAGE Immune to fear effects including magic.	Niveau Divers	Niveau Divers
3 Allies within 10ft get +4 to saves against fear effects.	+ = +	+ = ( × 2 ) +
Niveau AURA OF RESOLVE	IMPOSITIO	ON DES MAINS
8 Immune to charm effects including magic. Allies within 10ft get +4 to saves against charm effects.	UTILISATIONS Paladin	Divers Utilisations aujourd'hui
AURA OF JUSTICE	PAR JOUR Niveau	
Niveau Spend two uses of Smite Evil to grant allies the ability to smite evil. The bonus lasts 1 minute, but must be used in the first round.	Niveau (arrondi à l'inférieur)	+ CHA +
Niveau AURA OF FAITH	2 HEALING Paladin	
<b>14</b> Weapons considered Good aligned for overcoming DR.	HIT POINTS Niveau	Divers
AURA OF RIGHTEOUSNESS	d6 = ( ÷ 2 )	+
Niveau Gain damage reduction 5/evil.  17 Immune to compulsion effects including magic.	(arrondi à l'inférieur)	
Allies within 10ft get +4 to saves against charm effects.	MERCIES	
DIVINE HEALTH	Niveau	
Niveau Immune to all diseases including magic.	3	
3	6	
Niveau Channelling activities asserting on the of todayle	9	
Channelling positive energy uses up two of today's uses of Lay On Hands.		
ENERGY Paladin	12	
ROLL Niveau Divers	15	
d6 = ( ÷ 2 ) +	18	
(arrondi au supérieur)		DDED A DEC
WILL Paladin JET DE SAUVEGARDE Niveau		PREPARES .
$= 10 + ( \div 2 ) + CHA$		
(arrondi à l'inférieur)		1
DIVINE BOND		
Niveau   MONTURE SPECIAL   ARME LIÉ		
5 Nom		2
Time		
Summoned Today		
Enhancements		3
		4
SORTS		·
Sort Sorts BaseSorts supplémentaire		
DD sauvegarde par jour Sorts CHA	Increase damage reduction to 10/evil.	
1 0000	Niveau On using Smite Evil to successfully hit an outsider, that outsider is subject to Banishment.	
2	20 The effect of Smite Evil ends after this attack. On using Channel Positive Energy or Lay On Hands, heal the maximum possible amount.	
3		
A CHA + nivery de cert		
DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort	le le	
Concentration = CHA + Lanceur		