

FACTOTUM

Factotum  
Level

CUNNING KNOWLEDGE

Skills Used Today

BRAINS OVER BRAWN

FOR = FOR + INT  
DES = DES + INT } From Level 3

Applies to strength and dexterity checks, and strength- and dexterity-based skills

OPPORTUNISTIC PIETY

Turns / Rebukes / Healing Uses per Day = 3 + SAB + Outros

Healing Hit Points = INT + (Factotum Level x 2) Hoje

1 TURNING CHECK Synergy

2 TO TURN CREATURE MAX HIT DICE Factotum Level

3 TO DESTROY CREATURE MAX HIT DICE Factotum Level

4 CREATURES AFFECTED TOTAL HIT DICE Factotum Level

CUNNING BRILLIANCE

Prepared Extraordinary Abilities

HOLY SYMBOLS

FACTOTUM

INSPIRATION POINTS

Inspiration Points Used

INT

Factotum Level			Inspiration Point Cost
1	<input type="checkbox"/>	Cunning Insight Cunning Knowledge Trapfinding	Attack, damage or save + INT Skill + Factotum Level 1 IP 1 IP
2	<input type="checkbox"/>	Arcane Dilettante 1	
3	<input type="checkbox"/>	Brains Over Brawn Cunning Defence	AC + INT (1 round) 1 IP
4	<input type="checkbox"/>	Arcane Dilettante 2 Cunning Strike	Damage +1d6 sneak attack 1 IP
5	<input type="checkbox"/>	Opportunistic Piety	Turn Undead, Harm Undead or Heal Injuries 1 IP
7	<input type="checkbox"/>	Arcane Dilettante 3	
8	<input type="checkbox"/>	Cunning Surge	Extra standard action (1 round) 3 IP
9	<input type="checkbox"/>	Arcane Dilettante 4	
10	<input type="checkbox"/>	Opportunistic Piety +1	
11	<input type="checkbox"/>	Cunning Breach	Overcome spell resistance and damage reduction 2 IP
12	<input type="checkbox"/>	Arcane Dilettante 5	
13	<input type="checkbox"/>	Cunning Dodge	Ignore fatal or incapacitating damage 4 IP
14	<input type="checkbox"/>	Arcane Dilettante 6	
15	<input type="checkbox"/>	Opportunistic Piety +2	
16	<input type="checkbox"/>	Improved Cunning Defence	AC + INT 0 IP
17	<input type="checkbox"/>	Arcane Dilettante 7	
19	<input type="checkbox"/>	Cunning Brilliance	Activate Extraordinary Ability 4 IP
20	<input type="checkbox"/>	Arcane Dilettante 8 Opportunistic Piety +3	

ARCANE DILLETANTE

PREPARED SPELLS PER DAY

Max Spell Level

Teste de Resistência CD = 10 + INT + Spell Level

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