857

832 ☐

565 +

839

66 ■ 831 +2 4 6 8 10

1 ■ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

837

66 ○ 838 +2 4 6 8

3 ■ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐

13 ☐ ☐ ☐

18 ☐ ☐

628

627 BONUS 832 60

☐ = 19 + ____ + ____

852

836

832 833

17 ☐ = (____ ÷ 2) + ____

272

66 4 832 - 3 = 210 ☐

280 279 = 278 + 856 WIS

☐	1	☐	____	☐☐☐☐
☐	2	☐	____	☐☐☐☐
☐	3	☐	____	☐☐☐☐
☐	4	☐	____	☐☐☐☐

290

211 ☐ = 23 + ____ 210

840

850

832

2
- ☐ 849 Attack penalty per range increment decreases from -2 to -1
- ☐ 848 +1 to attack and damage within first range increment
- ☐ 846 When making a full-round attack, get one additional attack in return for a -2 penalty
- ☐ 847 Attack into melee without the -4 penalty

6
- ☐ 845 Ignore the penalties for partial cover or partial concealment
- ☐ 844 When making a full-round attack, your first attack has two arrows

10
- ☐ 843 Make a single attack that bypasses shields, armour and natural armour
- ☐ 842 Attack at any point during your move

14
18

854

834

66 4 ☐ 835 ☐ 194

841 DURATION 60

☐ 270 = 23 + ____

3751

853

12

855

832 - 3 = 638 ☐

283

☐☐☐	1	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	2	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	3	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐
☐☐☐	4	☐☐☐
☐☐☐		☐☐☐
☐☐☐		☐☐☐

494

493 # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

493 # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

493 # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

493 # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

493 # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐☐☐☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

496

495