

DREAD TALENTS

1

2

FEARSOME INSIGHT

EINSCHÜCHTERN

Dread Level

BONUS

= (÷ 2)

(Round down, min 1)

DEVASTATING TOUCH

FEAR

Dread Level

DAMAGE

= d6 +

Stufe

3

CHANNEL TERROR

Choose to replace the devastating touch damage with the effects of one terror

AURA OF FEAR

Stufe

3

Foes within 10ft take -4 on saving throws against fear

Foes within 10ft lose any immunity to fear

Stufe

7

IMMERSED IN FEAR

Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Stufe

11

SHADOW TWIN

Dread Level

DAUER

If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Stufe

15

Shadow twin must stay within 100ft at all times

If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

19

Shadow twin must stay within 400ft at all times

PSIONICS

POWER POINTS

Base Points

Bonus Punkt

Rasse

Sonst. Mod.

PRO TAG

=

+

+

+

Bonus Points

Psionische Stufe

= CH × ÷ 2

(abrunden)

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA + Power Level

POWER LEVELS

Become a native outsider

Stufe

15

Damage resistance 10 / psionic

Turn ethereal at will

Use *Nightmare Form* at will

TERROR

TERRORS

PRO TAG

Bonus Punkt

=

+

CH

Uses today

1

2

3

4

5

6

7

8

9

10

KNOWN POWERS

KNOWN POWERS				
POWERS KNOWN	Dread Level	MAX POWER LEVEL	POWER POINTS MAX COST	Psionische Stufe
<div></div>	=	<div></div>	<div></div>	=
Power				Stufe
1				Kosten
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
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14				
15				
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17				
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20				