

TATTOOED SORCERER

Nivel de Lanzador
Bon de Nivel

LINAJE

Bloodline powers

Nivel

3

Nivel

15

Nivel

20

FAMILIAR TATTOO

Gain a familiar which can become a tattoo as a move action.
As a tattoo it grants the familiar special ability, but can take no other action.

CONJUROS

Conjuros Conocidos CD Salv de Conjuros Conjuros al Día = Conjuros Base + Conjuros Adicionales

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		2							
		3							
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		6							
		7							
		8							
		9							

CD Salv Conjuo = 10 + CAR + Nivel Conjuo

Concentración = CAR + Nivel de Lanzador

MAGE'S TATTOO

Chosen school

Spell-like ability Uses today ☐

All bloodline spells learned manifest on your body as tattoos, and gain the +1 bonus regardless of school.

CREATE SPELL TATTOO

Nivel 7 Once per day, create a spell tattoo on yourself or an ally. Current tattoo

11 Twice per day.

15 Three times per day.

ENHANCE MAGICAL TATTOO

Nivel 9 Uses today ☐

Use selected spell as a spell-like ability once per day. It gains +2 caster level (does not stack with Mage's Tattoo)

BLOODLINE FEATS

Nivel 13

Nivel 19

CONJUROS CONOCIDOS

0

Bloodline Spell

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Bloodline Spell

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