SKIRMISHER

(RANGER)

Ranger Level

Level Bonus +

FAVOURED ENEMIES

Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

FAVOURED TERRAINS

Level	FAVOURED TERRAIN BONUS	+2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

WILD EMPATHY

WILD EMPATHY BONUS

Ranger Level

Misc

[ ] = CHA + ( ) + ( )

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger Level

Survival Bonus

Track [ ] = ( ) ÷ 2) + ( )

HUNTER'S TRICKS

TRICKS KNOWN

Ranger Level

Misc

[ ] = (( ) ÷ 2) - 2 + ( )

(Round up)

1
2
3
4
5
6
7
8
9

COMBAT STYLE

Ranger Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level 4

☐ SHARE FAVOURED ENEMY

☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY DURATION

Misc

[ ] rds = WIS + ( )

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger Level - 3 = Druid Level [ ]

WANDS

CHARGES # □□□ □□□ □□□ □□□□□□□□□□□□ □□□ □□□ □□□

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SCROLLS

POTIONS