C	:AI	/E DRUID	Druid Level	X	PRE	EPARED	SPELLS		*
		Druid _ 2	Wild Shape	7					
		Level	Level			— 0			
DEITY	Z								

Druid		DRUID	*						
Level		Cavesense +2 to Knowledge (dungeo	neering) and Survival			1			
1		Wild Empathy Improve the attitude of an animal							
		Tunnelrunner	ammai						
2		Move through narrow pass	Move through narrow passages or rubble at normal speed and taking no damage						
_		Lightfoot Cannot be detected by tremorsense							
3						2			
		Resist Subterranean Corruption +2 to saves against the oozes and abberations							
4		Wild Shape Become any small or medium animal or ooze							
9		Venom Immunity Immune to all poisons				3			
13		A Thousand Faces	A Thousand Faces						
15		Change appearance at wil	I						
15		Timeless Body No longer age, cannot be	magically aged						
		SPELLS				— 4			
Spell			se + Bonus Spells			•			
Save D		per day Spe	ells + 8 2						
		0	WIS						
		1				5			
		2	<u> </u>						
		3	+ + + +						
		4							
		5				6			
		6							
		7							
		8							
		9				— 7			
Spell Sav	ve DC	= 10 + WIS + Spell Level							
Canaantu		= wis	Caster						
Concentra	ation		Level						
		NATURE BOND				8			
□ ANIN	MAL (COMPANION X DOM	AIN						
Granted Po	ower		Granted Power			9			
			le/						
Level			Level	×	SCROLLS	- ()	X.	POTIONS	*
DC			DC						
Uso	es r day		Uses per day						
		WILD EMPATH							
WILD EN	ИРАТ		vol Mico						
BONUS		Druid Le	vel Misc						
		= CHA +	··· <u> </u>	,					
*		WILD SHAPE	,						
	Tir	mes per day Tim	es Today						
					-				
Current Sha	ape								