PSionics unleashed Wilder	WILD SURGE	*
	Surge Type	+ WILD SURGE BONUS
POWER POINTS Base Bonus Points Points Points Divers  = + + +	Psychic Enervation	15 % Risk of Psychic Enervation
Bonus Points Manifester	SURGE BLAST Make a ranged touch attack (range 30ft) Surge blasts do not trigger psychic enervation  Surge Bond	d6 Wild Surge Bonus
= CHA × ÷ 2 (arrondi à l'inférieu)  Power Points used today	Improved Surge Bond Niveau 5	
POWER LEVELS	SURGING EUPHORIA  Niveau While surging, receive a morale bonus to attack rolls, damage and saving throws. The effect of this bonus ends if you succumb to psychic enervation.  Euphoria Duration	trs = Wild Surge
Power Point Power Wild Surge Level Cost Save DC Save DC  1 1 2 3 3 5	PERFECT SURGE  Once per day, manifest one power with a +10 wild surge bonus. Also add +3 to the power's save DC, +3 to any attack rolls  Niveau and treat the power as if it were 5 levels higher.  Double the power's effect radius, and its visual intensity. Anyone touching you during a perfect surge suffers 1d4 fire damage.  Psychic enervation: Using perfect surge triggers psychic enervation for Also lose power points or hp equal to manifester level +10, and take 2	
4 7	POUVOIRS CONNUS	
5 9	POWERS MAX POWER PO	OWER POINTS Manifester
6 11	KNOWN LEVEL M	AX COST Level
7 13 8 15		=
	Pouvoir	Niveau Coût
	1	
Power Save DC = 10 + CHA + Power Level  ELUDE ATTACK	2	
DODGE Wilder	3	
Niveau BONUS Level	<u></u>	
2 + CA = ( + 2 ) ÷ (arrondi à l'inférieur)	5	
	6	
	7	
	8	
	9	
	10	
	11	