

SACRED SHIELD

DEL



(PALADIN)

Livello da Paladino - 3 = Livello Incantatore

Livello da Paladino

Livello Incantatore

DETECT EVIL

As a move action, detect evil in one creature or item within 60ft.
Does not detect any other evil auras nearby.

DIVINE GRACE

Livello 2

CAR

Bonus to all saving throws

AURA

Livello 3

AURA OF COURAGE

Immune to fear effects including magic.
Allies within 10ft get +4 to saves against fear effects.

Livello 8

AURA OF RESOLVE

Immune to charm effects including magic.
Allies within 10ft get +4 to saves against charm effects.

Livello 14

AURA OF FAITH

Weapons considered Good aligned for overcoming DR.

Livello 17

AURA OF RIGHTEOUSNESS

Gain damage reduction 5/evil.
Immune to compulsion effects including magic.
Allies within 10ft get +4 to saves against charm effects.

DIVINE HEALTH

Livello 3

Immune to all diseases including magic.

HOLY SHIELD

Spend two of today's uses of Lay On Hands to channel energy through your shield, protecting allies.

Adjacent allies gain a shield bonus equal to your own.

Livello 4

This does not stack with their own shield bonus.

DURATION

r = 3 + CAR

Livello 11

Allies within 10ft gain the shield bonus.

Livello 20

Allies within 20ft gain the shield bonus.

LEGAME DIVINO

Livello 5

USI PER DAY

Livello da Paladino

= (÷ 4) - 1
(Arrotond.per eccesso)

DURATION

Livello da Paladino

Uses Today

min =

Potenziamenti

INCANTESIMI

CD salvezza incantesimi

Incantesimi al giorno

Incantesimi Base + Inc. bonus CHA

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CD Salvezza Inc. = 10 + CAR + Liv. Incantesimo

Concentrazione = CAR + Livello incantatore

BASTION OF GOOD

NEMICI AL GIORNO

Livello da Paladino

Varie

= (÷ 3) +
(Arrotond.per eccesso)

Nemici oggi

ARMOUR BONUS

Livello da Paladino

+ CA = CAR + (÷ 4)

Livello IMPROVED BASTION

11 Allies within 20ft, not including yourself, only take half damage from your chosen foe.

Livello PERFECT BASTION

20 Allies within 20ft, including yourself, gain regeneration 10 against your chosen foe.

IMPOSIZIONE DELLE MANI

USI PER DAY

Livello da Paladino

Varie

= (÷ 2) + CAR +
(Arrotondato per difetto)

Livello 2

GUARIRE HIT POINTS

Livello da Paladino

Varie

d6 = (÷ 2) +
(Arrotondato per difetto)

Usi oggi

INDULGENZE

Livello

3

6

9

12

15

18

INCANTESIMI PREPARATI

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