

# TOME OF SECRETS WITCH HUNTER

Witch  
Hunter  
Level

## DEVOTEE TALENTS

Witch Hunter Level		Witch Focus
1	<input type="checkbox"/> { Devoted Strike Witch Sense	
2	<input type="checkbox"/> Devotee Talent	
3	<input type="checkbox"/> Detect Curse	
4	<input type="checkbox"/> Devotee Talent	
5	<input type="checkbox"/> Spellbane	
6	<input type="checkbox"/> Devotee Talent	
7	<input type="checkbox"/> Disruptive	
8	<input type="checkbox"/> Devotee Talent	
9	<input type="checkbox"/> Cursebreaker <b>+1</b>	
10	<input type="checkbox"/> Advanced Talent	
11	<input type="checkbox"/> Spellbreaker	
12	<input type="checkbox"/> Advanced Talent	
13	<input type="checkbox"/> Backlash <b>+2</b>	
14	<input type="checkbox"/> Advanced Talent	
15	<input type="checkbox"/> Greater Spellbane	
16	<input type="checkbox"/> Advanced Talent	
17	<input type="checkbox"/> <b>+3</b>	
18	<input type="checkbox"/> Advanced Talent	
19	<input type="checkbox"/> Uncursed	
20	<input type="checkbox"/> { Mystic Null Advanced Talent	

## WITCH SENSE

Perception  
Check  
DC = **30** - Highest  
Level or  
Hit Dice - Number of  
Witches

## WITCH FOCUS

ANGRIFF  
BONUS BONUS

+

WISSEN  
BONUS BONUS

+

DISPEL BONUS

+

ARMOUR BONUS

+

RK

} =  
Witch  
Focus  
Bonus

## DEVOTEE TALENTS

TALENTE  
KNOWN

Witch Hunter  
Level

Sonst. Mod.

Stufe  
**10** Advanced  
Talents

= (  ÷ 2 ) +  (abrunden)

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	

## DEVOTED STRIKE

DEVOTED STRIKES  
PRO TAG

Strikes  
Today

SCHADEN  
BONUS

= WE + 3

+  = WE

## SPELLBANE & CURSEBREAKER

SPELLBANE OR CURSEBREAKER  
PRO TAG

Nutzungen  
Heute

Stufe  
**20** Mystic Null  
Unlimited spellbane  
uses per day

= WE + 3

## BACKLASH

BACKLASH  
WILL SAVE DC

Witch Hunter  
Level

BACKLASH  
DAMAGE

= 10 +  + WE

2W6