	CHAMP	ION M	ythic Tier	M			CH	IAMPION	'S STRIKE		×	
_		D TO KILL	Tier :									
	below Ohp, always stabil			, _								
consti	tution check (though ble	ed damage still cou	ınts).	-								
	die until negative hp equ											
Nível	ABILITY SCORE vel Bonus to ability scores				MYTHIC POWER .							
2	□ +2	FOR	INT		WER R DAY		ythic Fier	Extra				
4	□ +2 □ -	DES	SAB			= 3 + (× 2)	+		Uses 🔲		
6 8	□ +2 ▶ □ +2						·			Today		
10	□ +2	CON	CAR	*	Nível			PATH AB	ILITIES		* (
×	SURGE											
	Spend one use of myth	ic power to add to a	any d20		1							
2 4	□ d6 □ d8				2 _							
7	□ d10											
10	□ d12											
Ĭ.		G INITIATIV	E ,		3 -							
	***************************************	thic ier										
Nível	=				4 -							
2	Spend one use of myth	 iic power to take an	additional									
	standard action			PATH ABILITIES	5 -			_				
*		PERATION	*	BILI								
Nível	Recover all hit points w Spend one use of myth	IH A	6 -									
3	maximum hit points an	PAT	0 -									
*	MYTHIC SA											
Nível	On a successful saving throw against a non-mythic effect, suffer no effects.				7							
5	Saving throws against											
``	FORCE OF WILL							_				
Nível 6	Spend one use of myth force a foe to reroll, even											
	UNST		9 -									
Nível	Spend one use of mythic power to end any one of:				7							
	• Bleed • Blind • Confused • Cowering • Dazed • Dazzled • Deafened • Entangled • Exhasted											
					10 -							
8			htened									
			alysed ggered		-			_				
	• Stunned			1								
*		MORTAL			_							
Nível	If you are killed return the condition of your b											
9	daily abilities. This does not apply if y	ou were killed by a	coup-de-grace									
	or critical hit by a myth	nic enemy, or an epi	c weapon.		_							
	Can only be permanent critical hit with an arte	tly killed by a coup-	de-grace or		Nível							
10	LEGENI	1	1									
Nível			*									
10	Regain one use of mythic power per hour.				3 -							
Ĭ.	LEGENDAI	MYTHIC FEATS										
Nível	When an attack against a non-mythic creature misses, you may reroll once.				5 -			_				
10	Once per round, if your	roll a natural 20, re	egain one use	(THI								
~	of mythic power.			M	7							
					7 -							
					9 -			_				