

# ARCANIST

Nivel de Lanzador

## CONJUROS

Spells Prepared	CD Salv de Conjueros	Conjueros al Día	= Conjueros Base + Conjueros Adicionales
		0	
		1	
		2	
		3	
		4	
		5	
		6	
		7	
		8	
		9	

CD Salv Conjuero = 10 + INT + Nivel Conjuero

Concentración  = INT + Nivel de Lanzador

### UMBRAL FALLO DE THRESHOLD

%

## EXPLOITS

Nivel 1

Nivel 3

Nivel 5

Nivel 7

Nivel 9

Nivel 11

### GREATER EXPLOITS

Nivel 13

Nivel 15

Nivel 17

Nivel 19

## CONJUROS PREPARADOS

0

1

2

3

4

5

6

7

8

9

## ARCANE RESERVOIR

### MAX POINTS

pts = 3 + Arcanist Level + Misc

### POINTS PER DAY

pts = 3 + (Arcanist Level ÷ 2)

Arcane Reservoir

Arcane reservoir starts fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

### CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

### Nivel MAGICAL SUPREMACY

20 Cast a prepared spell by spending points equal to the spell level + 1. Treat the caster level and saving throw DC as 2 higher.