

# WILDER

Manifester

Level

Level  
Bonus

+

## PSIONICS

**POWER POINTS  
PER DAY**Base  
PointsBonus  
Points

Racial

Misc

=

+

+

+

Bonus Points

Manifester  
Level

$$= \text{CHA} \times \div 2 \quad (\text{Round down})$$

Power Points used today

## POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	
7	13	
8	15	
9	17	

Power Save DC = 10 + CHA + Power Level

## WILD SURGE

**MANIFESTER LEVEL  
MAX BONUS**Risk of Psychic  
EnervationManifester  
Level Bonus

+

=

%

=

× 5%

From level 4:  
Temp Attack  
Bonus

+

Temp Damage  
Bonus

+

Temp Saving  
Throw Bonus

+

Surging  
Euphoria  
Bonus**SURGING  
EUPHORIA  
DURATION**Manifester  
Level Bonus

rds

=

## PSICRYSTAL

Name

Personality

- ☐ Artiste
- ☐ Bully
- ☐ Coward
- ☐ Friendly
- ☐ Hero
- ☐ Liar
- ☐ Meticulous
- ☐ Nimble
- ☐ Observant
- ☐ Poised
- ☐ Resolved
- ☐ Sage
- ☐ Single-minded
- ☐ Sneaky
- ☐ Sympathetic

☐ \_\_\_\_\_☐ \_\_\_\_\_☐ \_\_\_\_\_☐ \_\_\_\_\_

## KNOWN POWERS

**POWERS  
KNOWN****MAX POWER  
LEVEL****POWER POINTS  
MAX COST**Manifester  
Level

=

=

Power

Level

Cost

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		

## ELUDE TOUCH

From level 2:

**TOUCH AC  
BONUS**

+

=

CHA

## VOLATILE MIND

From level 5:

**POINT COST  
ADJUSTMENT**Wilder  
Level

+

=

- 1

÷ 5

## POWER STONES

## TATTOOS

	1
	2
	3
	4
	5
	6
	7
	8
	9
	10
	11
	12
	13
	14
	15
	16
	17
	18
	19
	20