SOULKNIFE

Stufen Bonus +

MIND BLADE

Soulknife Level	Blade Shape	Mind Blade Penalty	Strength Multiplier	Small	Damage: Medium	Large
1	☐ Shortsword			1d4	1d6	1W8
	☐ Longsword			1d6	1W8	2W6
	☐ Bastard Sword		1½	1W8	1d10	2W8
5	☐ 2 × Shortsword	1		1d4	1d6	1W8
	☐					
	☐					

MIND BLADE ENHANCEMENT

MIND BLADE SPECIAL ABILITY POINTS

+

Special Ability		Point Cost
☐	Defending	1
☐	Keen	1
☐	Lucky	1
☐	Mighty Cleaving	1
☐	Psychokinetic	1
☐	Sundering	1
☐	Vicious	1
☐	Collision	2
☐	Mindcrusher	2
☐	Psychokinetic Burst	2
☐	Suppression	2
☐	Wounding	2
☐	Body Feeder	3
☐	Mind Feeder	3
☐	Soul Breaker	3
☐		
☐		
☐		
☐		
☐		

MIND BLADE BONUS

$$\boxed{} = (\underline{\text{Soulknife Level}} \div 4) - \underline{\text{Penalty}}$$

DAMAGE ROLL

ATTACK BONUS

Base Attack Bonus + Mind Blade Bonus + (ST × _____) + Sonstiges

DAMAGE BONUS

Mind Blade Bonus + Psychic Strike Charge

Reichweite	Art	ANGRIFFSBONUS	Schaden	Kritisch
m	Fe		d +	×

THROW MIND BLADE

ATTACK BONUS

Base Attack Bonus + Mind Blade Bonus + GE + Sonstiges

Default damage type **Slashing**

Default critical range **19-20, × 2**

Default range increment **30 ft / 6 sq.**

Reichweite	Art	ANGRIFFSBONUS	Schaden	Kritisch
m	Fe		d +	×

ANTI-PSIONICS

On entering an anti-psionic area, pass a Will Save (**DC 20**) to keep your mind blade active for this duration:

MIND BLADE DURATION

$$\boxed{} \text{Runden} = \underline{\text{Soulknife Level}}$$

PSYCHIC STRIKE

PSYCHIC STRIKE CAPACITY

$$\boxed{} = (\underline{\text{Soulknife Level}} + 1) \div 4 \quad \text{(abrunden)}$$

DORJES

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POWER STONES

TATTOOS

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