BATTLE DANCER

DANCE OF RECKLESS BRAVERY

BONUS
DURATION

☐ turnos **= 5 +** CAR

DANCER'S STRIKE

Battle Dancer Level	Unarmed strikes count as...
6	Magic,
12	_____ and
18	_____

AURA
DURATION

☐ turnos **= 5 +** CAR

TUMBLE

DC MODIFIERS

Subsequent enemies...   **+ 2**
  Each enemy being bypassed after
  the first; cumulative

Surface is...

  Lightly obstructed   **+ 2**
    Scree, light ruble, shallow bog, undergrowth

  Severely obstructed   **+ 5**
    Natural cavern floor, dense rubble, dense
    undergrowth

  Lightly slippery   **+ 2**
    Wet floor

  Severely slippery   **+ 5**
    Ice sheet

  Sloped or angled   **+ 2**

Accelerated tumbling...   **-10**
  Move through enemies squares/threatened   on check
  space at full speed

BATTLE DANCER

Battle Dancer Level	Tumble Ranks			
1		■	Impacto sin Arma	Treat hands as weapons
2	**5**	☐	Dance of Reckless Bravery	Move action while within opponent's threatened space to grant allies within 30ft. +4 bonus vs. fear effects
5	**8**	☐	Dance of the Vexing Snake	Tumble at normal speed, use tumble to move full speed without penalty
6		☐	Dancer's Strike (magic)	Standard action to treat hands as magic for overcoming damage reduction
8	**11**	☐	Dance of the Floating Step	Begin on firm surface and dance across any liquid without falling or taking damage; must end on firm surface
11	**14**	☐	Dance of the Springing Tiger	DC 20 Tumble check to to make full attack after charging
12		☐	Dancer's Strike (alignment)	Strikes treated as aligned for overcoming damage reduction
14	**17**	☐	Dance of the Crushing Python	DC 25 Tumble check to enter opponent's space and attack, if successful, opponent takes -2 AC penalty and can't make attacks of opportunity until the start of your next turn
17	**20**	☐	Dance of the Soaring Eagle	Gain fly speed equal to normal speed, +4 to attack/+2 damage when making aerial charge in place of normal charging modifiers. Can be combined with Dance of the Springing Tiger
18		☐	Dancer's Strike (any)	Choose one material to treat unarmed strikes as for overcoming damage reduction
20	**23**	☐	Dance of Death's Embrace	Full-round action; DC 35 Tumble check to deal +2d6 damage on each hit against designated target and have critical threats automatically confirmed until the end of your next turn

VARITAS

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PERGAMINOS

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POCIONES

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