PSIONICS EXPANDED Cryptic Level	INSIGHTS	*
CRYPTIC Manifester Level	7 1	
PSIONICS *	2	
POWER POINTS Base Bonus Points Points Racial Divers		
= + + +	2	
	- 3	
Bonus Points Manifester	,	
Level	4	
= INT × ÷ (arrondi à l'inférieur)		
Power Points used today	5 —	
	6 —	
POWER LEVELS		
Power Point Power Wild Surge Level Cost Save DC Save DC	7	
0 0		
1 1	8	
2 4		
3 5	9	
4 7		
5 9	10 —	
6 11 Power Save DC = 10 + CHA + Power Level		
ALTERED DEFENCE	POUVOIRS CONNUS POWERS Cryptic MAX POWER POWER POINTS N	X
As a swift action, Absorb Damage reduction /—	POWERS Cryptic MAX POWER POWER POINTS MAX COST KNOWN Level LEVEL MAX COST	Manifester Level
choose one of: Deflect Dodge bonus to AC Retaliate Bonus to attack in return		
Cryptic		reau Coût
BONUS Level + ÷ 4 (arrandi au aurásiaus)	1	
(arrollul au superieur)	2	
USES PER DAY Uses today trs = 4 + INT	3	
	4	
Niveau Use your altered defence as a free action, even when not your turn, by expending psionic focus	5	
Niveau ENDURING DEFENCE	- 6	
14 Keep one ability active indefinitely	7	
On gaining psionic focus, choose one enemy type:	8	
Aberration Animal Construct Dragon	9	
Aberration Allina Construct Dragon	10	
Fey Humanoid Magical beast Monstrous	10	
	11	
Fey Humanoid Magical beast Monstrous Ooze Outsider Plant humanoid	11 12	
Fey Humanoid Magical beast Monstrous Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic	11	
Fey Humanoid Magical beast Monstrous Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION = 466 + INT +	11	
Fey Humanoid Magical beast Monstrous Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers	11	
Fey Humanoid Magical beast humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION DAMAGE Humanoid Magical beast humanoid	11	
Fey Humanoid Magical beast Monstrous humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION DAMAGE (arrondi au supérieur) PIÈGES Cryptic	11	
Fey Humanoid Magical beast humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION = d6 + INT + (arrondi au supérieur) PIÈGES Cryptic Level	11	
Fey Humanoid Magical beast Monstrous humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION = d6 + INT + (arrondi au supérieur) PIÈGES Perception Cryptic Level Détection de pièges = + (÷ 2)	11	
Fey Humanoid Magical beast humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION = d6 + INT + (arrondi au supérieur) PIÈGES Cryptic Level	11	
Fey Humanoid Magical beast Nonstrous humanoid Ooze Outsider Plant humanoid Undead Vermin Construct Attack range 30ft, half damage to targets of the wrong type Cryptic Level ÷ 2 Divers DISRUPTION = d6 + INT + (arrondi au supérieur) PIÈGES Perception Cryptic Level Détection de pièges = + (÷ 2) Craft: Cryptic	11	

6 Create traps in half the normal time