BEGUILER

Livello incantatore

Livello bonus +

INCANTESIMI

CD salvezza incantesimi		Incantesimi al giorno	= Incantesimi Base	+ Incantesimi Bonus (INT / INT - 4 / INT - 8 / INT - 12)
	0			
	1			
	2			
	3			
	4			
	5			
	6			
	7			
	8			
	9			

FALLIMENTO INCANTESIMI ARCANI SOGLIA

% Beguilers can wear light armour without risk of spell failure

CLOAKED CASTING

CD salvezza incantesimi = 10 + INT + Livello Inc. + Cloaked Casting Bonus

SPELL DC BONUS +

From Level 8: ☐ +2 to overcome Spell Resistance

From Level 20: ☐ Always overcome Spell Resistance

BACCHETTE

CARICHE #

CARICHE #

CARICHE #

CARICHE #

CARICHE #

INCANTESIMI CONOSCIUTI

0
Dancing Lights, Daze, Detect Magic, Ghost Sound
Message, Open / Close, Read Magic

1
Charm Person, Colour Spray, Comprehend Languages, Detect Secret Doors
Disguise Self, Expeditious Retreat, Hypnotism, Mage Armour
Obscuring Mist, Rouse, Silent Image, Sleep
Undetectable Alignment, Whelm

2
Blinding Colour Surge, Blur, Daze Monster, Detect Thoughts
Fog Cloud, Glitterdust, Hypnotic Pattern, Invisibility
Knock, Minor Image, Mirror Image, Misdirection
See Invisibility, Silence, Spider Climb, Stay the Hand
Touch of Idiocy, Vertigo, Whelming Blast

3
Arcane Sight, Clairaudience / Clairvoyance, Crown of Veils
Deep Slumber, Dispel Magic, Displacement, Glibness
Halt, Haste, Hesitate, Hold Person
Inevitable Defeat, Invisibility Sphere, Legion of Sentinals, Major Image
Nondetection, Slow, Suggestion, Vertigo Field
Zone of Silence

4
Charm Monster, Confusion, Crushing Despair, Freedom of Movement
Greater Invisibility, Greater Mirror Image, Locate Creature, Mass Whelm
Phantom Battle, Rainbow Pattern, Solid Fog

5
Break Enchantment, Dominate Person, Feeblemind, Friend to Foe
Hold Monster, Incite Riot, Mind Fog, Rary's Telepathic Bond
Seeming, Sending, Swift Etherealness

6
Greater Dispel Magic, Mass Suggestion, Mislead, Overwhelm
Repulsion, Shadow Walk, True Seeing, Veil

7
Ethereal Jaunt, Greater Arcane Sight, Mass Hold Person, Mass Invisibility
Phase Door, Power Word Blind, Project Image, Spell Turning

8
Demand, Discern Location, Mind Blank, Moment of Prescience
Power Word Stun, Scintillating Pattern, Screen

9
Dominate Monster, Etherealness, Foresight, Mass Hold Monster
Power Word Kill, Time Stop

PERGAMENE

POZIONI