CHARACTER

Name _____

MALE ☐ ☐ FEMALE

Race _____ Size _____

Size Modifier

Player _____

Campaign _____

XP _____ [ ]

CLASSES		Skill Ranks	Hit Die	Level	Level Adjustment
☐ 1		_____	d	[ ]	
☐ 2		_____	d	[ ]	
☐ 3		_____	d	[ ]	
☐ 4		_____	d	[ ]	
☐ 5			d	[ ]	

Favoured class +1 per level

hp | rks | + INT per level | + CON per level

Effective Character Level [ ]

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR	_____	_____	STR	_____	STR
DEX	_____	_____	DEX	_____	DEX
CON	_____	_____	CON	_____	CON
INT	_____	_____	INT	_____	INT
WIS	_____	_____	WIS	_____	WIS
CHA	_____	_____	CHA	_____	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

SKILLS

	Untrained	Skill Bonus		Class Skills +3	Ranks	Racial, Feats	Misc	Favoured ◾ Enemy ◯ Terrain	Armour Check Penalty
Acrobatics	◾		DEX	☐				−	[ ]
Appraise	◾		INT	☐					
Bluff	◾		CHA	☐				◾	
Climb	◾		STR	☐				−	[ ]
Diplomacy	◾		CHA	☐					
Disable Device			DEX	☐				−	[ ]
Disguise			CHA	☐					
Escape Artist	◾		DEX	☐				−	[ ]
Fly	◾		DEX	☐				−	[ ]
Handle Animal			CHA	☐					
Heal	◾		WIS	☐					
Intimidate	◾		CHA	☐				±4 if larger/smaller	
Linguistics			INT	☐					
Perception	◾		WIS	☐				⊙	
Ride	◾		DEX	☐				−	[ ]
Sense Motive	◾		WIS	☐				◾	
Sleight of Hand			DEX	☐				−	[ ]
Spellcraft			INT	☐					
Stealth	◾		DEX	☐				◯ −	[ ]
Survival	◾		WIS	☐				⊙	
└ ◾ Track			SURVIVAL	N/A				⊙	
Swim	◾		STR	☐				− 1 per 5lb carried	[ ]
Use Magical Device			CHA	☐					
Knowledge: Arcana			INT	☐				⊙	
Knowledge: Dungeoneering			INT	☐				⊙	
Knowledge: Religion			INT	☐				⊙	
Knowledge: Nature			INT	☐				⊙	
Knowledge: The Planes			INT	☐				⊙	
Knowledge: Geography			INT	☐				⊙	
	☐			☐					
	☐			☐					
	☐			☐					
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	☐			☐					
	☐			☐					

Knowledge - INT Profession - WIS

Craft - INT Perform - CHA

LANGUAGES