

TATTOOED  
SORCERER

Livello  
incantatore

Livello  
bonus

STIRPE

Bloodline powers

Livello

3

Livello

15

Livello

20

FAMILIAR TATTOO

Gain a familiar which can become a tattoo as a move action.  
As a tattoo it grants the familiar special ability, but can take no other action.

INCANTESIMI

Incantesimi CD TS Inc. Inc. Inc. Bonus  
Conosciuti Incantesimi al giorno Base +

		0			CAR	CAR - 4	CAR - 8	CAR - 12
		1						
		2						
		3						
		4						
		5						
		6						
		7						
		8						
		9						

CD TS Incantesimo = 10 + CAR + Liv. Incantesimo

Concentrazione = CAR + Livello incantatore

MAGE'S TATTOO

Chosen school

Spell-like ability

Uses today

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All bloodline spells learned manifest on your body as tattoos,  
and gain the +1 bonus regardless of school.

CREATE SPELL TATTOO

Once per day, create a spell tattoo on yourself or an ally.

Livello

7

Current tattoo

11 Twice per day.

15 Three times per day.

ENHANCE MAGICAL TATTOO

Livello

9

Use selected spell as a spell-like ability once per day.  
It gains +2 caster level (does not stack with Mage's Tattoo)

BLOODLINE FEATS

Livello

13

Livello

19

INCANTESIMI CONOSCIUTI

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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