

# ARCANIST

Zauber-  
stufe

## ZAUBER

Spells Prepared	RW gegen Zauber	Zauber pro Tag	= Grund- zauber + Bonuszauber
		0	IN - 4 IN - 8 IN - 12
		1	
		2	
		3	
		4	
		5	
		6	
		7	
		8	
		9	

RW gegen Zauber (SG) = 10 + IN + Zaubergrad

Konzentration  = IN + Zauber-  
stufe

## ARKANE ZAUBERPATZER THRESHOLD

%

## EXPLOITS

Stufe 1

Stufe 3

Stufe 5

Stufe 7

Stufe 9

Stufe 11

## GREATER EXPLOITS

Stufe 13

Stufe 15

Stufe 17

Stufe 19

## VORBEREITETE ZAUBER

0

1

2

3

4

5

6

7

8

9

## ARCANE RESERVOIR

### MAX POINTS

Arcanist  
Level

Sonst. Mod.

Pkt.

= 3 +

+

Arcane  
Reservoir

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

### POINTS PER DAY

Arcanist  
Level

Pkt.

= 3 +

(

÷ 2

)

Arcane reservoir starts  
fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

## CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

### Stufe **MAGICAL SUPREMACY**

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Cast a prepared spell by spending points equal to the spell level + 1.  
Treat the caster level and saving throw DC as 2 higher.