NPC					Class			Level	CR		×				HEAL	TH				
Z									JAC		HIT POIN	TS Wounds				☐ Dyin	g 🗆 Stable	Non-le	thal 🗆	Unconcious
edo	Rac Marcy	ce			Skill	SKILI		Ranks	Misc		h	р					h	р		hp
			Acrobatics		DEX 🗆	Hanko	141100		×	COMBA	AT		X .		ATTAC	CKS				
QHOUNT OF THE CONTRACT OF THE			Appraise		INT 🗆				INITIATIVI		Misc									
ABILITIES				Bluff		CHA 🗆				INIT :	DEX +					411 1 5			0 ''' 1	
	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Climb		STR 🗆							D	Range		Attack Bonu	is Dar	nage	Critical
STR			STR		Diplomacy		CHA 🗆				BASE ATTA		p Attack Temp			ft sq				
					Disable Device		DEX 🗆					t	L							
DEX			DEX		Disguise		CHA 🗆				SPEED	with Armo	ur Temp S	Speed			Attack Bonu	is Dar	nage	Critical
CON			CON		Escape Artist		DEX 🗆				ft	sq ft	sn ft	sq	Range		Attuok Bolic	Dai	liage	Official
INT			INT		Fly		DEX 🗆				Swim	Fly	Clim		f	t sq				
			$\vdash$		Handle Animal		CHA 🗆				ft		- ft	: sq						
WIS			WIS		Heal		WIS 🗆		-				-				Attack Bonu	ıs Dar	nage	Critical
СНА			CHA		Intimidate		CHA 🗆					IBAT MAN			Range	· ·				
Abi	lity Modifie	er = (Total Al	oility Score -	- 10) ÷ 2	Linguistics		INT 🗆				BONUS	IANOEUVRE	Size Modifier	Misc	_	ft sq				
EQUIPMENT ,					Perception		WIS 🗆				CMB =	Base Attack	+ +		Ammo			#		
					Ride		DEX 🗆								<u> </u>					
Properties				Sense Motive		WIS 🗆				COMBAT MANOEUVRE DEFENCE  CMD = 10 + & STR + DEX +				Size Modifier	Deflection Modifier	Misc			lorale Ionus	
				Sleight of Hand DEX 🗆									DFX+		+	+		1		
					Spellcraft		INT 🗆													
Properties				Stealth		DEX 🗆				×	Γ	DEFENCE			# ( ) ×	SAV	ING THI			
				Survival		WIS -				ARMOUR (	CLASS	Armour & Shield			∕lisc <b>FC</b>	RTITUDE S	Base Sav	e Misc	Temp	
				Swim		STR 🗆					= 10 + DE		_	+		ORT = CON		+		
				Use Magical Device		CHA 🗆					TED ARMOUR									
												= 10 /	+		+		EFLEX SAVE			
															' _	L	EF = DEX		+	_ L
Proper	ties											MOUR CLASS				W	ILL SAVE			
												= 10 + DE		-	··· <del>*</del> _	w	ILL = WIS	S <b>+</b>	+	
												Spell Resistanc	e Damage Re 1	eduction			Evasion 🗆 En	durance		
×	I	NVENT	ORY	# (	×	NOTE	ES		<b>"</b>		AC		/							
											×	COMB	AT ABILIT	ΓIES						
																		EFFECT	S	<b></b>