		Уровень Барда	Изученные заклинания
		:	
Заклинания		, , , , , , , , , , , , , , , , , , ,	0
Заклинаний КС	Заклинани	<b>й_БазовБіҳ</b> нусных закляті	ий ————
известно спасброска		заклинаний <sub>4 - 8 - 7 - 7 - 8 - 8 - 7 - 7 - 7 - 7 - 7</sub>	
	0	CHA CHA CHA	1
	1		
	2		
	3		
	4		
	5	<u> </u>	
	6		
КС спаса заклинані	ия = 10 + СНА + Ур	овень заклятия	
Концентрация	= CH	<b>А +</b> Уровень Заклинат	еля
ARCANE SPELL FA	ILURE THRESI		
Барды могут носить легкую броню без			
риска провалить заклинание			
	Vice PERFOR	MANCE *	
<b>ДЛИТЕЛЬНОСТЬ</b> В ДЕНЬ	Уровень Барда	Прочее	<b>4</b>
rds = 2 + ( × 2) + CHA +			
Rounds OOO OOO OOO OOO OOOOOOOOOOOOOOOOOOOO			
WILL SAVE DC Уровнь барда			5
= 10 + ( ÷ 2 ) + CHA			
Уровень Begin or switch a bardic performance as a move action, rather than as a standard action.			
PERFORMANCES			6
COUNTERSONG			
Counter magical effects that depend on sound. Allies within 30ft use Performance roll in place of a saving throw			TEA CEREMONY
DISTRACTION  Counter magical effects that depend on sight.  Allies within 30ft use Performance roll in place of a saving throw			Spend 10 minutes preparing an elaborate tea ceremony, and 4 rounds per person performing the ceremony, to grant your allies Inspire Courage, Inspire Competence, Inspire Greatness or Inspire Heroics for 10 minutes.
<b>FASCINATE</b> Уровень			BARDIC KNOWLEDGE
MAX AUDIENCE Барда			<b>KNOWLEDGE</b> Уровень Прочее
=	÷ 3	(Округлять вверх)	BONUS Барда Apply this bonus to Craft (calligraphy), Diplomacy, Knowledge (nobility) and one type of Performance
INSPIRE COURAGE	E		= ( ÷ 2 ) +  Bards can use all knowledge skills untrained
Bonus against charm and compulsion effects			WELL-VERSED
Bonus to attack and damage rolls			Вопиз applies to saving throws against Bardic Performance, sonic
Уровень INSPIRE COM	APETENCE		and ranguage dependent effects.
3 +			VERSATILE PERFORMANCE
Уровень <b>SUGGESTION</b>			Use bonus in place of  □ Act Bluff, Disguise □ Oratory Diplomacy, Sense Motive
	to one already fas	cinated creature	☐ Comedy Bluff, Intimidate ☐ Percussion Handle Animal, Intimidate
Уровень DIRGE OF DOOM  8 Cause enemies within 30ft to become shaken			☐ Dance Acrobatics, Fly ☐ Sing Bluff, Sense Motive
Уровень INSPIRE GREATNESS MAX AFFECTED			Keyboard Diplomacy, Intimidate String Bluff, Diplomacy Diplomacy Diplomacy Diplomacy Diplomacy Diplomacy Diplomacy
9 2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save			☐ Wind Instruments Diplomacy, Handle Animal
Уровень SOOTHING PERFORMANCE Mass Cure Serious Wounds			LORE MASTER
Removes the fatigued, sickened and shaken conditions			Уровень ТАКЕ 10 TAKE 20 PER DAY Take 20 Today
Уровень <b>FRIGHTENING TUNE</b> 14 Enemies are frightened and flee your performance			5 Unlimited uses per day
Уровень INSPIRE HEROICS MAX AFFECTED		FECTED	JACK OF ALL TRADES
+ 4 to all saving throws + 4 to AC		throws	Уровень 10 Use any skill as if you were trained
Уровень MASS SUGGESTION  18 Suggest actions to already fascinated creatures		tod graaturas	Уровень 16 All skills are considered class skills
ypobehbDEADLY PERFORMANCE			Уровень
20 Cause an enemy to die of joy or sorrow			19 Able to take 10 on any skill