TOME OF SECRETS

# ARTIFICER

Poziomy Wynalazcy

Poziom Czarującego

## INVENTIONS

| Invention Save DC | Poziom | Inventions per day | = Base Inventions + Bonus Inventions INT |
|---|---|---|---|
| | 1 | | |
| | 2 | | |
| | 3 | | |
| | 4 | | |

Invention Save DC = 10 + INT + Spell Level

Invention time = 4 hours per spell level

**INVENTION USES PER DAY**

= 1 + ( Poziomy Wynalazcy ÷ 2 ) (Zaokrąglane w górę)

**USE MAGICAL DEVICE**

**ST 15** To use an invention crafted by someone else

**ST 20** To use an invention when its uses are spent
**rising 1 each time it's used**

**ST 25** To use several magical effects at once
**plus the number of effects**

## CRAFT MAGIC ITEM

**CRAFT**

**ST 20** To create a magical item
**plus required caster level**

**ST 20** To create magical item with metamagic
**plus 3× modified caster level**

## SALVAGE

Salvaging a magical item takes one day, and recovers the a value equal to the cost of the materials that can be used to craft other items. It cannot be spent.

When deconstructing a wand with some spent charges, the value recovered is an equivalent fraction of the cost of the wand.

Salvage Value

## RÓŻDŻKI

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## ARTIFICER

| Poziomy Wynalazcy | | | Crafting Abilities | Elbow Grease |
|---|---|---|---|---|
| 1 | ☐ | Jack of All Trades | Weird Science | +2 |
| 2 | ☐ | Item Creation | Scribe Scroll | |
| 3 | ☐ | Bonus Feat | Brew Potion | |
| 4 | ☐ | | Craft Wondrous Item | |
| 5 | ☐ | Salvage | Craft Magic Arms and Armour | |
| 6 | ☐ | Metamagic Science | | +4 |
| 7 | ☐ | | Craft Wand | |
| 8 | ☐ | Bonus Feat | | |
| 9 | ☐ | | Craft Rod | |
| 10 | ☐ | | | +6 |
| 11 | ☐ | Improved Metamagic Science | | |
| 12 | ☐ | Bonus Feat | Craft Staff | |
| 13 | ☐ | Improved Jack of All Trades | | |
| 14 | ☐ | | Forge Ring | |
| 16 | ☐ | Bonus Feat | | |
| 19 | ☐ | Bonus Feat | | |
| 20 | ☐ | Exemplar | | |

## ATUTY PREMIOWE

Select a bonus feat from this list at 3rd, 8th, 12th, 16th and 19th levels:

- ☐ Empower Spell +2
- ☐ Enlarge Spell +1
- ☐ Poszerzenie Czaru +1
- ☐ Heighten Spell
- ☐ Magical Aptitude
- ☐ Maximise Spell +3
- ☐ Quicken Spell +4
- ☐ Silent Spell +1
- ☐ Skill Focus
- ☐ Still Spell +1
- ☐ Widen Spell +3

Metamagic feats apply a spell level increase

## MATERIALS

## MAGIC ITEMS

## ZWOJE

## MIKSTURY