	SKAL	.D	Skald Level	1 1	Изученные заклинания
×	3aı	клинания		<u></u>	
Г Ваклинаний КО		Заклинаний_Б:	азов Біхную	сных заклят	• тий————
известно спасбр	оска	в день зак		8	
	0			CHA - CHA - CHA -	1
	1			9990	
	2				
	3				
					2
	4				
	5				
	6				3
КС спаса закл	іинания = 10	+ СНА + Урове	нь заклят	пя	
ARCANE SPEI	LL FAILUR	E THRESHOI	LD		
%		n wear light or m nout risking spel		nour and a	•
		KNOWLEI			4
KNOWLEDGE BONUS	Leve		Прочее		
=	<u> </u>	÷2)+			5
	`			-	
Applies to all kno			edge skills		
*		ING SONG!	MCH.	# (6
Уровень : 1	+2	Constitution +2	Will +1	K3 -1	
RAGE	12	12	+2	'	
10	+4	+4	+3		RAGING SONG!
H 12			+4		ДЛИТЕЛЬНОСТЬ Skald Прочее Reunde to day.
2 16	+6	+6	+5		В ДЕНЬ Level Rounds today
20			+6	-0	rds =1+(×2)+CHA+
ровень DIRGE 10 Enemies	h bonus OF DOOM within 30ft b OF THE FA	pecome shaken.		÷ 2	Allies with rage class abilities may use features dependent on those abilities without restriction. Allies may make an additional attack as part of a full-round action. RAGE! POWERS KAGE! POWERS KNOWN Skald Level Ipoquee
14 Temporarily revive dead allies. Spend 1 round of raging song per revived ally.				of raging	= (÷ 3) + (Округлять к мены
×		L-VERSED		ji (- 1
^{′ровень} +4		to saves agains and language-de			е, ————————————————————————————————————
VEI		PERFORN se bonus in place		, , , , , , , , , , , , , , , , , , ,	2
□ Act		uff, Disguise			
□ Comedy		uff, Intimidate			2
□ Dance	Ad	crobatics, Fly			3
☐ Keyboard Instruments	Di	plomacy, Intimi	date		
☐ Oratory		plomacy, Sense			4
☐ Percussion		andle Animal, In			
☐ Sing		uff, Sense Motiv	/e		P.
☐ String☐ Wind Instrum		uff, Diplomacy plomacy, Handl	a Animal		5
wind instrum					
Uses a sr	ay, cast any l pell slot of th	L KENNIN(bard, cleric or so e spell's level.		zard spell.	6
Уровень Minimum	casting time	e 1 round.		Spells	
5 у _{ровень Т}	wice a day	^{Уровень} Thri	ce a day	Today	7
11		1/			
MA***		E MASTER		Take 20	
/ровень TAKE 1 0	,	TAKE 20 PER	DAY	Today	
7 per day					