

BARDE

Barde
Niveau

SORTS CONNUS

SORTS

Sorts Connus	Sort DD sauvegarde	Sorts par jour	=	Base Sorts	Sorts supplémentaires
		0			CHA CHA - 4 CHA - 8 CHA - 12
		1			□ □ □
		2			□ □ □
		3			□ □ □
		4			□ □ □
		5			□ □ □
		6			□ □ □

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

Concentration = CHA + Niveau de Lanceur de Sort

RISQUE D'ÉCHEC DES THRESHOLD

% Les bardes peuvent porter une armure légère sans encourir de risque d'échec des sorts.

PERFORMANCE DE BARDE

DUREE PER DAY Barde Niveau Divers

trs = 2 + (× 2) + CHA +

Tours
Aujourd'hui

VOLONTE JET DE SAUVEGARDE Niveau de barde

= 10 + (÷ 2) + CHA

Niveau 7 Activer ou changer de représentation bardique par une action de mouvement, à la place d'une action simple.

PERFORMANCES

CONTRE-CHANT

Counter magical effects that depend on sound.
Allies within 30ft use Performance roll in place of a saving throw

DISTRACTION

Counter magical effects that depend on sight.
Allies within 30ft use Performance roll in place of a saving throw

FASCINATE Barde Niveau
MAX AUDIENCE

= ÷ 3 (arrondi au supérieur)

INSPIRE COURAGE

+ Bonus against charm and compulsion effects
Bonus à l'attaque et aux dommages

INSPIRE COMPETENCE

Niveau 3 +

SUGGESTION

Niveau 6 Suggest actions to one already fascinated creature

DIRGE OF DOOM

Niveau 8 Cause enemies within 30ft to become shaken

INSPIRE GREATNESS MAX AFFECTED

Niveau 9 2 × (d10 + CON) temporary hit points, +2 attack, +1 fortitude save

DANCE OF THE DEAD

Niveau 10 Create zombies or skeletons as Animate Dead

SOOTHING PERFORMANCE

Niveau 12 Mass Cure Serious Wounds
Removes the fatigued, sickened and shaken conditions

FRIGHTENING TUNE

Niveau 14 Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED

Niveau 15 + 4 to all saving throws
+ 4 to AC

MASS SUGGESTION

Niveau 18 Suggest actions to already fascinated creatures

DEADLY PERFORMANCE

Niveau 20 Cause an enemy to die of joy or sorrow

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BARDIC KNOWLEDGE

KNOWLEDGE BONUS Barde Niveau Divers

= (÷ 2) + Appliquer ce bonus à toutes les compétences de connaissances
Bards can use all knowledge skills untrained

HAUNTED EYES

Niveau 2 +4 Bonus applies to saving throws against fear, energy drain, death effects and necromancy

SECRETS OF THE GRAVE

Niveau 2 KNOWLEDGE BONUS Niveau de barde
 = ÷ 2 Bonus applies to Knowledge (religion) checks made to identify undead creatures and their abilities

A dirge bard may use mind-affecting spells to affect even mindless undead

At 2nd, 6th, 10th, 14th and 18th level, learn an extra necromancy spell from any arcane spell list

HAUNTING REFRAIN

Use Perform (keyboard) or Perform (percussion) in place of Intimidate to demoralise and opponent

Niveau 5 PERFORMANCE BONUS Niveau de barde
 = ÷ 2 SAVING THROW DC BONUS Niveau de barde
 = ÷ 5