OATHBOUND PALADIN		N.
VON Paladin-	Oath of Charity	
Stufe stufe Paladin 3 = Zauber-	vow	
stufe S stufe S stufe DETECT EVIL		_
As a move action, detect evil in one creature or item within 60ft.		_
Does not detect any other evil auras nearby.	CODE OF COMPLICE	_
Stufe Bonus to all	Always offer help to good creatures who need it:	
Stufe CH Bonus to all saving throws	Always offer help to the poor and destitute.	
AURA	Tamays offer neith to the poor and destitute.	N.
Stufe Immune to fear effects including magic.	BÖSES NIEDERSTRECKEN	-
Allies within 10ft get +4 to saves against fear effects.	GEGNER Paladin- Gegner PRO TAG stufe Sonstiges Heute	
Stufe AURA OF RESOLVE Immune to charm effects including magic.	= (÷ 3) + (aufrunden)	
8 Allies within 10ft get +4 to saves against charm effects.	ANGRIFF ABLENKUNG BONUS Sonstiges BONUS Sonstiges	
AURA OF JUSTICE Stufe Spend two uses of Smite Evil to grant allies the ability to	+ = CH + BONUS Sonstiges Sonstiges + RK = CH +	
smite evil. The bonus lasts 1 minute, but must be used in the first round.		
Stufe AURA OF FAITH	Ein erfolgreicher Angriff mit Böses niederstrecken Smiting damage bonus applies double for the umgeht jedwede Schadensreduzierung first successful strike against evil outsiders,	
14 Weapons considered Good aligned for overcoming DR.	evil dragons and the undead.	
AURA OF RIGHTEOUSNESS Stufe Gain damage reduction 5/evil.	SCHADEN Paladin- BONUS stufe Sonstiges BONUS stufe Sonst	iges
17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects.	+ = + + = (× 2)+	
DIVINE HEALTH	CHARITABLE HANDS	,
Stufe Immune to all diseases including magic.	EINSETZBAR Paladin- PRO TAG stufe Sonstiges Heute eingeset	zt
CHANNEL POSITIVE ENERGY	= (÷ 2) + CH +	
Stufe Positive Energie fokussiern verbraucht zählt als	Stufe (abrunden)	_
4 zwei mal Handauflegen	2 HEILT Paladin-	,
ENERGIE Paladin- WURF stufe Sonstiges	HIT POINTS stufe Sonstiges Heal 50% less when used on yoursell Heal 50% more when used on others	
W6 = (÷ 2) +	W6 - (abrunden)	
(aufrunden)	Stufe CHARITABLE MERCIES (Selected each day) 12	
WILLEN Paladin- stufe	·	
= 10 + (÷ 2) + CH	6 15	
(abrunden)	9 18	
GÖTTLICHER BUND	VORBEREITETE ZAUBER D D Magic stone	, and
Stufe REITTIER WAFFE 5 Name		
Art Heute beschworen		
Elgenschaften	2 000	
	□□□ Magic vestment □□□	
ZAVIDED.	3	
ZAUBER Zauber Zauber Zauber Zauber Zauber Zauber		
Rettungs SG pro Tag zauber CHA	□□□ Imbue with spell ability □□□	
1	4	
3		
4	HOLY CHAMPION Increase damage reduction to 10/evil.	#
Zauber Rettungs SG = 10 + CH + Zaubergrad	Stufe On using Smite Evil to successfully hit an outsider, that outsider is subject to Banishment.	
Konzentration = CH + Zauber-stufe	The effect of Smite Evil ends after this attack. On using Channel Positive Energy or Lay On Hands, heal the maximum possible amount.	