

SEEKER
(SORCERER)

Zauber-
stufe

BLOODLINE

Bloodline powers

Stufe

1

Stufe

9

Stufe

20

TINKERING

Wahrnehmung

Stufe

Fallen finden

=

+

(

÷

2)

Mechanism.
ausschalten

Stufe

Fallen entschärfen

=

+

(

÷

2)

Includes Sorcerer, Oracle, Rogue and any class with Trapfinding

ZAUBER

Zauber
Bekannt

Zauber
Rettungs SG

Zauber
pro Tag

= Grund-
zauber

+ Bonuszauber

		0			CH - 4	CH - 8	CH - 12
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	
		6			<input type="checkbox"/>	<input type="checkbox"/>	
		7			<input type="checkbox"/>	<input type="checkbox"/>	
		8			<input type="checkbox"/>	<input type="checkbox"/>	
		9			<input type="checkbox"/>	<input type="checkbox"/>	

Zauber Rettungs SG = 10 + CH + Zaubergrad

Konzentration

=

CH

+

Zauber-
stufe

ARKANE ZAUBERPATZER THRESHOLD

%

SEEKER LORE

Stufe

3

+4

Bonus to concentration, caster level checks, Knowledge (arcana) and Spellcraft when relevant to your bloodline bonus spells.

BLOODLINE FEATS

Stufe

7

Stufe

13

Stufe

19

SEEKER MAGIC

Stufe

15

Apply metamagic feats to your bloodline spells at 1 lower spell level adjustment.

BEKANNTE ZAUBER

0

Bloodline Spell

1

☐☐☐☐☐☐

Bloodline Spell

2

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Bloodline Spell

3

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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Bloodline Spell

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