

# KNIFE MASTER

(SCHURKE)

Knife  
Master  
Level

## KNIFE MASTER

Schurken  
Stufe

1 ☐ { Trapfinding  
Sneak Attack

2 ☐ Entrinnen

3 ☐ Blade Sense

4 ☐ Uncanny Dodge

8 ☐ Improved Uncanny Dodge

10 ☐ Advanced Talents

20 ☐ Master Strike

## HIDDEN BLADE

Sleight of  
Hand

Schurken  
Stufe

Conceal Knife  =  + (  ÷ 2 )

## HINTERHÄLTIGER ANGRIFF

When using a dagger, punching dagger, kerambit, kukri, starknife or swordbreak dagger, the Knife Master's sneak attack deals d8s.

With any other weapon, they deal d4s.

SCHADEN  
BONUS

Schurken  
Stufe

Sonstiges

W8 = (  ÷ 2 ) +   
(aufrunden)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

## BLADE SENSE

Stufe AC BONUS  
3 +  = (  ÷ 3 ) +

Bonus applies when attacked with a light blade.

## MEISTERHAFTER ANGRIFF

Ein erfolgreicher Hinterhältiger Angriff kann auch verursachen:

- Stufe 20
- Schlaf für 1W4 Stunden
  - Gelähmt für 2W6 Runden
  - Getötet

MEISTERHAFTER ANGRIFF  
ZÄHIGKEIT SG

Schurken  
Stufe

= 10 + (  ÷ 2 ) + IN

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

## ROGUE TALENTS

TALENTE  
KNOWN

Schurken  
Stufe

Sonstiges

From level 10, a Rogue  
can take Advanced Talents

= (  ÷ 2 ) +  (abrunden)

1

2

3

4

5

6

7

8

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11

12

13

14