WARPRIEST Warpriest Level	•		SACR	ED WEAPO	N/	ARMOUR	
OF	Sacred Wea	pons		inc	ludes	deity's favoured weapon and any focus we	apons
Conjurador Nível							
		të Weapon		1 .	(S)	☐ Brilliant energy	+4
BLESSINGS	Warpriest Level	Weapon Damage peq / gde	Weapon Enhancement	Armour Enhancement	Ē	□ Defending	+1
Blessing Blessing	1		Limanoonion	2	BIL	□ Disruption□ Flaming	+2 +1
Minor Dower		d4/d8			LA	□ Frost	+1
Minor Power Minor Power	3				CIA	Aviomatic	+2
	4		+1		WEAPON SPECIA	☐ Merciful	+1
Major Dower	5	d8			N	Ghost touch	+1
Major Power Major Power	6	d6 / 2d6			AP(Holy	+2
Nível				44	WE	Anarchic ☐ Vicious	+2
10	7		4.0	+1			+1
Save DC Nível	8		+2			☐ Mighty cleaving☐ Unholy	+2
= 10 + (÷ 2) + SAB	9	1				•	+1
Uses per day Nível	10	d10 d8 / 2d8		+2		gg □ Spell storing □ Thundering	+1
= 3 + (÷ 2)	12	,	+3		IES	☐ Glamered	+1
	13			+3		Energy resistance: Normal (10 pts) Improved (20 pts)	+2
MAGIAS		_ 2d6			ABI	☐ Improved (20 pts)	+4 +5
Teste de Magias = Base + Magias Bônus Resistência CD por dia + Magia	15	d10 / 3dd	5		MI	Fortification:	+1
7 % -	16		+4	+4	EC	☐ Moderate (50%)	+3
	18				R SF	☐ Heavy (75%) Spell resistance: ☐ 13 pts	+5
1 7777	19			+5	ARMOUR	□ 15 pts	+3
2	20	2d8	+5		RM	☐ 17 pts	+4
3	20	2d6 / 3d8	3 -	A GLA G DDE		□ 19 pts	+5
4 0,00	MAGIAS PREPARADAS						
5							
				0			
Teste de Resistência CD = 10 + SAB + Nível da Magia							
Concentração = SAB +							
E Light Wounds 1d8 + Nível (1 - 5) 1 $\frac{1}{\omega}$ 5				1			
Moderate Wounds 2d8 + Nível (3 - 10) 2 3 6 6 7 Serious Wounds 3d8 + Nível (5 - 15) 3 6 7					_		
Moderate Wounds 2d8 + Nível (3 - 10) 2 3 6 6 7 8 7 7 8 8 8 8 8 9 10 10 10 10 10 10 10 10 10 10 10 10 10							
Heal / Harm 10 × Nível 6 9							
FERVOUR							
				2			
Nível Inflict or cure wounds with a touch.							
Good Warpriest Cure Wounds Evil Warpriest					_		
Harm Undead Heal Undead							
Canal de Energia Positiva Channel Negative Energy							
FERVOUR Warpriest PER DAY Level Outros							
= (÷2) + SAB +				3			
- (- Z) - SAD -							
HEAL / Warpriest							
DAMAGE Level							
d6 = (-1) ÷ 3							
Spend one use of Fervour to cast a prepared spell which targets				4			
only yourself as a swift action with no somatic component.							
CHANNEL ENERGY							
Nível							
Spend two uses of Fervour to channel energy							
VONTADE Warpriest CD DE RESISTÊNCIA Level Outros				5			
=10+(÷2)+SAB+							
-10 · (. 2) · SAD ·							
ASPECT OF WAR					_		
For one minute, use your level as your Base Attack Bonus,				6			
Nível gain damage reduction 10/-, move at full speed regardless 20 of armour or encumberance, and blessings do not count							
against your daily total.							