BEGUILER

Nivel de : Lanzador

CONJUROS										
CD Salv de Conjuros	S	Conjuros al Día	=	Conjuros Base	+ Conjuros Adicionales					
	0				NT - 4 NT - 8 NT - 12					
	1				7777					
	2									
	3				+ + + +					
	4				+ + + + +					
	5									
	6									
	7									
	8									
	9									

UMBRAL FALLO DE THRESHOLD

Beguilers can wear light armour without risk of spell failure

without risk of spell failure										
CLOAKED CASTING										
CD Salv de Conjuros = 10	+ INT + Nivel de + Cloaked Casting Bonus									
SPELL DC BONUS	From Level 8: \Box +2 to overcome Spell Resistance									
+	From Level 20: Always overcome Spell Resistance									

VARITAS

Niver de	CONJUROS CONOCIDOS						
Bon +	0	Dancing Lights Message	Daze Open / Close	Detect Magic Read Magic	Ghost Sound		
Nivel							
	ì						
conjuros + Conjuros Adicionales	1	Charm Person Disguise Self Obscuring Mist Undetectable Alignme	Colour Spray Expeditious Retreat Rouse ent	Comprehend Languages Hypnotism Silent Image Whelm	Detect Secret Doors Mage Armour Sleep		
	2	Blinding Colour Surge Fog Cloud Knock See Invisibility Touch of Idiocy	Blur Glitterdust Minor Image Silence Vertigo	Daze Monster Hypnotic Pattern Mirror Image Spider Climb Whelming Blast	Detect Thoughts Invisibility Misdirection Stay the Hand		
ht armour bilure TING de + Cloaked Casting Bonus	3	Arcane Sight Deep Slumber Halt Inevitable Defeat Nondetection Zone of Silence	Clairaudience / Clairv Dispel Magic Acelerar Invisibility Sphere Slow	oyance Displacement Hesitate Legion of Sentinals Suggestion	Crown of Veils Glibness Hold Person Major Image Vertigo Field		
+2 to overcome Spell Resistance Always overcome Spell Resistance	4	Charm Monster Greater Invisibility Phantom Battle	Confusion Greater Mirror Image Rainbow Pattern	Crushing Despair Locate Creature Solid Fog	Libertad de movimiento Mass Whelm		
	5	Break Enchantment Hold Monster Seeming	Dominate Person Incite Riot Sending	Feeblemind Mind Fog Swift Etherealness	Friend to Foe Rary's Telepathic Bond		
	6	Greater Dispel Magic Repulsion	Mass Suggestion Shadow Walk	Mislead True Seeing	Overwhelm Veil		
	7	Ethereal Jaunt Phase Door	Greater Arcane Sight Power Word Blind	Mass Hold Person Project Image	Mass Invisibility Spell Turning		
,	8	Demand Power Word Stun	Discern Location Scintillating Pattern	Mind Blank Screen	Moment of Prescience		
	9	Dominate Monster Power Word Kill	Etherealness Time Stop	Foresight	Mass Hold Monster		
		PERGAMINOS		POCI	ONES		

CONJUROS CONOCIDOS