SPELL BOOK

Nível

Nível

Casting time Range: Short Medium Long Area / Target	Duration Duration	Casting time Range: Area / Target Short Medium Long	School Duration
Saving throw Components Focus	Spell Y Resistance N Book Page School	Saving throw Components Source Source Components Source Components Focus	Spell Y Resistance N Book Page
Casting time Range: Short Medium Long	Duration DUDO	Casting time Range: Area / Target Short Medium Long	Duration Duration
Saving throw Components Focus	Spell Y Resistance N Book Page	Saving throw Components Focus	Spell Y Resistance N Book Page
Casting time Range: Short Medium Long Area / Target	Duration Duration	Casting time Range: Short Medium Long Area / Target	Duration Duration
Saving throw Components Focus	Spell Y Resistance N Book Page	Saving throw Components Focus	Spell Y Resistance N Book Page
Casting time Range: Area / Target Short Medium Long	Duration Duration	Casting time Range: Area / Target Short Medium Long	Duration
Saving throw Components Focus	Spell Y Resistance N Book Page School	Saving throw Components Source Source Components Source Components Focus	Spell Y Resistance N Book Page School
Casting time Range:	Duration	Casting time Range: Short Medium Long Area / Target	Duration
Saving throw Components Focus 1 2 3 4 5	Spell Y Resistance N Page 6 7 8 9	Saving throw Components Casting Casting Stat Nível	Spell Y Resistance N Book Page
THEOMETER CLOSE RANGE MEDIUM RAN	GE LONG RANGE 400'+ 40' × Level	Concentração = +	SAB CAR Caster Levels
m m² m m²	n² m m²		<u>e</u>