ARCHIVIST Barde Niveau	sorts connus
(BARDE)	
SORTS	0
Sorts Sort Sorts = Bassorts supplémen Connus DD sauvegarde par jour Sorts = Sorts	aires
CHA A	
1 0,00	
2	1
3	
4	
	2
DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort	
Niveau	
	r de Sort
RISQUE D'ÉCHEC DES THRESHOLD	3
Les bardes peuvent porter une armure légère sans encourir de risque d'échec des sorts.	
PERFORMANCE DE BARDE	
DUREE Barde Divers	
	4
trs = 2 + (× 2) + CHA +	
Tours OOO OOO OOO Aujourd'hui	000
Aujourd'hui	
=10+(÷2)+CHA	
Niveau Activer ou changer de représentation bardique par une act	
7 à la place d'une action simple.	
PERFORMANCES CONTRE-CHANT	6
Counter magical effects that depend on sound.	
Allies within 30ft use Performance roll in place of a saving throw	BARDIC KNOWLEDGE
DISTRACTION Counter magical effects that depend on sight.	WIGHT EDGE Parda
Allies within 30ft use Performance roll in place of a saving throw	BONUS Niveau Divers
FASCINATE Barde MAX AUDIENCE Niveau	= (÷ 2) + Bards can use all knowledge skills untrained
= ÷3 (2000)	LORE MASTER
(arrondi au supérieur)	Take 20 on any Knowledge skill roll
NATURALIST Niveau de barde	Niveau TAKE 20 Barde
+ = (+1) ÷ 6	PER DAY Niveau Take 20 Today
Bonus to AC and attack rolls against an identified creature	÷ = (+ 4) ÷ 6
Granted to allies within 30ft who can see and hear you	MAGIC LORE
Niveau INSPIRE COMPETENCE	Take 10 on Spellcraft checks to identify magic items or decipher scrolls.
3 +	Niveau Disarm magical traps as a Rogue.
Niveau SUGGESTION	Bonus to saving throws against magical traps, language-dependent effects, symbols, glyphs and magic writings.
6 Suggest actions to one already fascinated creature	TOUCHE-À-TOUT
Niveau LAMENTABLE BELABOURMENT 6 Daze or confuse one already fascinated creature	Niveau
Niveau DIRGE OF DOOM	Use any skill as if you were trained
8 Cause enemies within 30ft to become shaken	Niveau Toutes les compétences sont des compétences de classe
Niveau SOOTHING PERFORMANCE	Niveau
Mass Cure Serious Wounds Removes the fatigued, sickened and shaken conditions	Able to take 10 on any skill
Niveau FRIGHTENING TUNE	PROBABLE PATH
14 Enemies are frightened and flee your performance	Take 10 on any d20 roll
Niveau INSPIRE HEROICS MAX AFFECTED	Niveau TAKE 10 PER DAY Niveau Take 20 Today
+ 4 to all saving throws + 4 to AC	+ = (-7) ÷ 3
Niveau PEDANTIC LECTURE	
18 Daze, confuse or put to sleep already fascinated creatures	
Niveau DEADLY PERFORMANCE 20 Cause an enemy to die of joy or sorrow	