














# RANGER

## Erzfeinde

Stufe	■ ERZFEIND BONUS	+2	4	6	8	10
1	■	□	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

### Bevorzugtes Gelände

Stufe	BEVORZUGTES GELÄNDE BONUS	4	6	8
3	   			
8	   			
13	  			
18	 			

## TIEREMPATHIE

**TIEREMPATHIE BONUS**

= **CH** +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

$$\text{Spuren folgen } \boxed{\phantom{00}} = \left( \phantom{00} \div 2 \right) +$$

## ZAUBER

<b>Stufe</b> <span style="font-size: 2em; font-weight: bold;">4</span>	<b>Waldläufer- stufe</b>	<b>- 3 =</b>	<b>Zauber- stufe</b>	<div style="border: 1px solid black; width: 60px; height: 40px; margin: 0 auto;"></div>
<b>Zauber Rettungs SG</b>	<b>Zauber pro Tag</b>	<b>=</b>	<b>Grund- zauber</b>	<b>+</b>
				<b>Bonus Zauber</b> <b>WIS</b>
<b>1</b>				<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>
<b>2</b>				<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>
<b>3</b>				<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>
<b>4</b>				<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>

Zauber Rettungs SG = 10 + WE + Zaubergrad

Konzentration  = WE + Zauberstufe

## ZAUBERSTÄBE

The diagram illustrates the construction of a 3x3 grid for the number 14. The grid is built row by row, with the number of cells in each row increasing by 1 in each step. The final grid has 3 rows and 14 columns. The number 14 is written in the top right corner of the final grid.

Step	Grid Structure (Rows)	Number of Cells
1	1 row, 1 cell	1
2	1 row, 2 cells	2
3	2 rows, 2 cells	4
4	2 rows, 3 cells	6
5	3 rows, 3 cells	9
6	3 rows, 4 cells	12
7	3 rows, 5 cells	15
8	3 rows, 6 cells	18
9	3 rows, 7 cells	21
10	3 rows, 8 cells	24
11	3 rows, 9 cells	27
12	3 rows, 10 cells	30
13	3 rows, 11 cells	33
14	3 rows, 12 cells	36
15	3 rows, 13 cells	39
16	3 rows, 14 cells	42

## KAMPFSTIL

## TWO-WEAPON FIGHTING

<div>Waldläufer- stufe</div> <div>2</div>	<input type="checkbox"/> <b>Double Slice</b> Add your full <b>STR</b> to damage with an off-hand weapon
	<input type="checkbox"/> <b>Improved Shield Bash</b> Use Shield Bash and keep your shield bonus to <b>AC</b>
	<input type="checkbox"/> <b>Quick Draw</b> Draw your weapon as a free action
	<input type="checkbox"/> <b>Two-weapon Fighting</b> Penalty for wielding two weapons reduced to -4 / -4
<div>6</div>	<input type="checkbox"/> <b>Improved Two-weapon Fighting</b> Second attack with your off-hand weapon
	<input type="checkbox"/> <b>Two-weapon Defence</b> +1 shield bonus to AC for using two weapons (+2 if fighting defensively)
<div>10</div>	<input type="checkbox"/> <b>Greater Two-weapon Fighting</b> Third attack with your off-hand weapon
	<input type="checkbox"/> <b>Two-weapon Rend</b> If you hit with both weapons, do an extra 1d10 + ( <b>STR</b> × 1½) damage
<div>14</div> <div>18</div>	Waldläufer Bonus Talente können gewählt werden ohne die normalen Voraussetzungen, aber sie gelten nur wenn er/sie keine schwere Rüstung trägt.

## BUND DES JÄGERS

<p>Stufe <b>4</b> <input type="checkbox"/> <b>SHARE FAVOURED ENEMY</b></p> <p><b>SHARE FAVOURED ENEMY</b></p> <p><b>DURATION</b> _____ Sonstiges _____</p> <p><b>Runden</b> = <b>WE</b> + _____</p> <p style="text-align: right;">(WIS minimum 1)</p> <p>As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft</p>	<p><input type="checkbox"/> <b>TIERGEFÄHRTE</b></p> <p><b>Name</b> _____</p> <p><b>Creature type</b> _____</p> <p>_____</p> <p style="text-align: right;">Waldläufer - 3 = Druiden- stufe                      stufe</p>
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## VORBEREITETE ZAUBER

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>1</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>2</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>3</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>4</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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## SCHRIFTROLLEN

[illegible]

## TRÄNKE

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and extend across the width of the page. There are no margins or other markings on the paper.