

## CHARACTER

Player

## Campaign

XP	
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## ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
<b>STR</b>	_____	_____	<b>STR</b>	_____	<b>STR</b>
<b>DEX</b>	_____	_____	<b>DEX</b>	_____	<b>DEX</b>
<b>CON</b>	_____	_____	<b>CON</b>	_____	<b>CON</b>
<b>INT</b>	_____	_____	<b>INT</b>	_____	<b>INT</b>
<b>WIS</b>	_____	_____	<b>WIS</b>	_____	<b>WIS</b>
<b>CHA</b>	_____	_____	<b>CHA</b>	_____	<b>CHA</b>

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)


## FEATS & SPECIAL ABILITIES

## LANGUAGES

Name \_\_\_\_\_

Race	Size	 Size
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Size  Size

 Size  
Modifier

CLASSES	Skill Ranks	Hit Die	Level	Level
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☐ **1** \_\_\_\_\_ d \_\_\_\_\_ Adjustment

☐ 2 \_\_\_\_\_ d \_\_\_\_\_

☐ 3 \_\_\_\_\_ d ☐ Effective

<input type="checkbox"/> 4		d		Character Level
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□ 5 □ d □ □

Favoured class				+ INT	+ CON	
+1 per level		hp	rks	per level	per level	

## SKILLS

[illegible]