GUARDIAN Tier Mítico			`	GUARDIAN'S CALL					
	HARD TO KILI		L						
	bajo de Opg, siempre se estabiliza sin		etitu	ción (au	ınque el sangrado aú	n cuenta).			
No muere hasta que los pg negativos igualan el doble de su puntuació									
ABILITY SCORE					itucion.				
Tier				MYTHIC POWER					
2	□ +2 FU	E INT		WER R DAY	Tie Míti		Extra		
4 6	□ +2 DE	S SAB			= 3 + (× 2) +	-	Usos ODD ODD ODD	
8	□ +2 CO	N CAR				'	ATH ABILITIES	HOY	
10	□ +2	N CAN		Tier					
Tier	SURGE Spend one use of mythic power to ac	Id to any d20		1					
2	□ d6	id to any d20							
4	□ d8			2 -					
7 10	□ d10 □ d12								
N	AMAZING INITIA	ΓIVE		3 -					
	BONUS Tier BONUS Mítico								
Tier 2	=			4					
	Spend one use of mythic power to ta standard action RECUPERATIO Recobra todos los puntos de golpe c	ike uii uuuitionui	TIES	5 -					
*	RECUPERATIO	N -	BILI						
Tier 3	Recobra todos los puntos de golpe con descanso durante 8 ho Spend one use of mythic power to regain half your			6 -					
	Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities								
``	PRUEBAS SALVACIÓN MÍTICAS On a successful saving throw against a non-mythic effect, suffer no effects. Saving throws against mythic effects are unaffected. FUERZA DE VOLUNTAD			-					
Tier 5				7					
				_					
Tier	pend one use of mythic power to reroll any d20, or			8 -					
6	force a foe to reroll, even after the result is revealed.								
×	UNSTOPPABLE			9					
	Spend one use of mythic power to er • Sangrado • Cegado	Confundido Deslumbrado Exhausto							
Tier	Aterrado Atontado Ensordecido Enmarañado			10 -					
8	• Fascinado • Fatigado	Asustado							
	MareadoEstremecidoNauseado	Paralizado Grogui		-					
	• Aturdido								
*	IMMORTAL		- 						
9	si mueres, vuelves a la vida 24 horas más tarde, independiente la condición de tu cuerpo. No recuperas ninguna aptitud diaria This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.								
				-					
Tier 10	Can only be permanently killed by a coup-de-grace or critical hit with an artefact. HÉROE LEGENDARIA Regain one use of mythic power per hour.			Tier					
*				1					
Tier				2					
10	TRUE DEFENDE	ER ,	AS	3 -					
	Damage from attacks by non-mythic	enemies is halved.	DOTES MÍTICAS						
Tier 10	This is applied after all other reducti Once a round, when an enemy makes		ES M	5 -					
_	hit, regain one use of mythic power.		DOT						
				7					