SPIRIT
SHAMAN

Spirit	
Shaman	1
Level	1
Livello	

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T	SPIRIT GUIDE	
Spirit Guide Type		
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T.	INCANTESIMI	

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Spells Retrieved per day	CD salvezza	i	Incantesim al giorno	i <u>I</u> ncantesim Base	i Incantesimi Bonus
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FALLIMENTO	INCANTESIMI ARCANI	SOGLIA

CD Salvezza Inc. = 10 + CAR + Liv. Incantesimo

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EMPATIA SELVAGGIA

WILD EMPATHY **BONUS**

Shaman Level

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CHASTISE SPIRITS PER DAY

= 3 + CAR

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WILL SAVE

Spirit Shaman Level

= 10 + CAR +

EXORCISM

EXORCISM BONUS

Spirit Shaman Level

= CAR +

EXORCISM DC

Target's Hit Dice

Target's **CHA**

= 10 +

	SPIRIT S	SHAMAN
Spirit Shan Level	nan	
1	☐ Wild empathy	Influence an animal
2	☐ Chastise spirits	Harm spirits, 1d6 /level, within 30ft
3	☐ Detect spirits	Sense nearby spirits at will
4	☐ Blessing of the spirits	Protect self against spirits, casting time 10 mins
5	☐ Follow the guide	Retry failed enchantment save on next round
6	☐ Ghost warrior	Resist incorporeal, ghost touch weapon
7	☐ Warding of the spirits	Protect party against spirits, lasts 10 mins / level
9	☐ Spirit form 1/day	Become incorporeal for 1 min
10	☐ Guide magic	Let guide concentrate on spell
11	☐ Recall spirit	Restore life to -1 hp, within 1 round of death
13	☐ Exorcism	Expel possessing spirit
15	☐ Spirit form 2/day	
16	☐ Weaken spirits	Swap 3d6 of chastise damage, weaken for 1 round
17	☐ Spirit journey	Enter the spirit world
19	☐ Favoured of the spirits	Lose 1000 xp , receive Heal on reaching 0 hp
20	☐ Spirit form 3 /day; Spirit who walks	Become fey, gain damage reduction 5 /cold iron

RETRIEV	VED SPELLS
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