

PSIONICS EXPANDED

Cryptic Level

CRYPTIC

Psionische Stufe

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Punkt

Feats

Sonstiges

= + + +

Bonus Points

Psionische Stufe

= IN × ÷ 2 (abrunden)
Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA + Power Level

ALTERED DEFENCE

As a swift action, choose one of:

Absorb
Deflect
Retaliate

Damage reduction /-
Dodge bonus to AC
Bonus to attack in return

BONUS

Cryptic Level

+ = ÷ 4 (aufrunden)

USES PER DAY

Uses today

Runden 4 + IN

Stufe 4 Use your altered defence as a free action, even when not your turn, by expending psionic focus

Stufe 14 **ENDURING DEFENCE**
Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range 30ft, half damage to targets of the wrong type

Cryptic Level ÷ 2

Sonstiges

DISRUPTION DAMAGE = d6 + IN +
(aufrunden)

FALLEN

Wahrnehmung

Cryptic Level

Fallen finden = + (÷ 2)

Craft: traps

Cryptic Level

Craft Traps = +

Stufe 6 **SWIFT TRAPPER**

Create traps in half the normal time

INSIGHTS

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

KNOWN POWERS

POWERS
KNOWN

Cryptic Level

MAX POWER
LEVEL

POWER POINTS
MAX COST

Psionische Stufe

= =

Power

Stufe

Kosten

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		