

SAMURAI

Nivel
Samurai

ORDEN

EDICTOS

CARACTERÍSTICAS

☐ Nivel
2

☐ Nivel
8

☐ Nivel
15

DESAFÍO

DESAFÍOS PER DAY

Nivel
Samurai

Misc

$$\boxed{} = \left(\boxed{} \div 3 \right) + \boxed{}$$

(Redondear arriba)

Desafíos Hoy ☐☐☐☐☐☐

DAÑO MELEE BONUS

Nivel
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Misc

$$\boxed{} = \boxed{} + \boxed{}$$

Sufres -2 penal. a CA contra cualquier enemigo, excepto el objetivo desafiado

HONOURABLE STAND

- ☐ Nivel **11** Once per day, while fighting a challenge:
- immune to being shaken, frightened or panicked
 - remain conscious below 0 hp
 - may spend one use of Resolve to reroll any save.

Nivel 16: Dos veces al día

DEMANDING CHALLENGE

- ☐ Nivel **12** Objetivos desafiados sufren -2 penal. a CA contra cualquier objetivo distinto a ti.

LAST STAND

- ☐ Nivel **20** Once per day, while fighting a challenge:
- all weapons (except criticals) do minimum damage
 - remain conscious and not staggered below 0 hp
 - cannot be killed by weapons except by target

SAMURAI ORDER — CHALLENGE ABILITY

ESTANDARTE

☐ Nivel **5** Bonus Ataque $\boxed{+ } = \boxed{}$

Bonus Tiros Salv. $\boxed{+ } = \boxed{} + 1$

- ☐ Nivel **14** $\boxed{+ 2}$ Bonus to saves against charm and compulsion effects

MONTURA

Nombre

Creature type

Vel. Montura

C

RESOLVE

RESOLVE USOS AL DÍA

Nivel
Samurai

Misc

Resolve
Today

$$\boxed{} = \left(\boxed{} \div 2 \right) + \boxed{}$$

(Redondear abajo)

☐☐☐☐
☐☐☐☐

Regain one use of Resolve when you defeat the target of a Challenge

DETERMINED

Recover from being fatigued, shaken or sickened
Level 8: recover from being exhausted, frightened, nauseated or staggered

RESOLUTE

Escoge la mejor de dos tiradas para Salvaciones Fortaleza o Voluntad

UNSTOPPABLE

Se estabiliza inmediatamente y permanece consciente (pero grogui)

☐ Nivel
9

GREATER RESOLVE

Convert a confirmed critical hit to a standard hit

☐ Nivel
17

TRUE RESOLVE

Spend all remaining resolve (at least 2) to avoid death

WEAPON EXPERTISE

☐ Nivel
3

Desenfunda arma seleccionada como acción inmediata:

☐ Katana ☐ Naginata ☐ Wakizashi ☐ Arco Largo

+2 para confirmar críticos con el arma seleccionada