

DRAGONFIRE  
 ADEPT

DFA  
 Level

DRAGONFIRE ADEPT

DFA Level	Breath Weapon Damage (d6)	Breath Effect
1	1	<input checked="" type="checkbox"/> Dragonouched (+1 hp, listen, search, spot, saves vs paralysis/sleep, qualify for draconic feats as sorcerer)
2	1	<input type="checkbox"/> Scales +2 (natural armour bonus)
3	2	<input type="checkbox"/> Dragonkin (+4 comp bonus vs dragons/dragonblood when using diplomacy. Treated as dragon vs frightful presence)
4	2	
5	3	2
6	3	<input type="checkbox"/> Damage Reduction 2/Magic
7	4	<input type="checkbox"/> Scales +3
8	4	
9	5	<input type="checkbox"/> Breath weapon range doubles
10	3	
11	6	4
12	4	<input type="checkbox"/> Scales +4
13	4	
14	7	
15	5	
16	6	<input type="checkbox"/> Damage Reduction 5/Magic
17	8	<input type="checkbox"/> Scales +5
18	8	<input type="checkbox"/> Immunities (paralysis, sleep)
19	8	
20	9	6

BREATH WEAPON

BREATH WEAPON  
 DAMAGE

d6

From Level 1: ☒ 15ft. Cone or 30ft. Line

From Level 10: ☐ 30ft. Cone or 60ft. Line

REFLEX  
 SAVE DC

DFA  
 Level

= 10 + ( 

÷ 2 ) + COS

(Arrotondato per difetto)

BACCHETTE

CARICHE

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DRACONIC INVOCATIONS

Livello	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Least	<input checked="" type="checkbox"/>																			
Lesser						<input type="checkbox"/>														
Greater											<input type="checkbox"/>									
Dark																<input type="checkbox"/>				
Invocations Known	1	1	2	2	2	3	3	4	4	4	5	5	6	6	6	7	7	8	8	8

Invocation	Invocation Level	Equivalent Spell Level	Invocation Save DC
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			

Invocation Save DC = 10 + CHA + Equivalent Spell Level

FALLIMENTO INCANTESIMI ARCANI SOGLIA

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BREATH EFFECTS

Breath Effect	Minimum DFA Level	Cool-Down Rounds
1		
2		
3		
4		
5		
6		
7		
8		

PERGAMENE

POZIONI