

TRUE PRIMITIVE

(BARBARIAN!)

Barbare
Niveau

BARBARE

Barbare Niveau		
1	<input type="checkbox"/>	{ Favoured Terrains RAGE!
2	<input type="checkbox"/>	Esquive instinctive
3	<input type="checkbox"/>	Trophy Fetish
5	<input type="checkbox"/>	Esquive instinctive supérieure
7	<input type="checkbox"/>	Réduction de dégâts 1/-
8	<input type="checkbox"/>	Trophy Fetish × 2
10	<input type="checkbox"/>	Réduction de dégâts 2/-
11	<input type="checkbox"/>	Greater RAGE!
13	<input type="checkbox"/>	{ Trophy Fetish × 3 Réduction de dégâts 3/-
14	<input type="checkbox"/>	Indomitable Will
16	<input type="checkbox"/>	Réduction de dégâts 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Trophy Fetish × 4
19	<input type="checkbox"/>	Réduction de dégâts 5/-
20	<input type="checkbox"/>	Mighty RAGE!

ENVIRONNEMENTS DE PRÉDILECTION

FAVOURED TERRAIN	Favoured Terrain Bonus
	2 4 6 8
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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TROPHY FETISH

WEAPONS / HIDE ARMOUR	Morale Bonus
	+1 2 3 4
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Fetishes can be attached to a traditional true primitive weapon: Battleaxe, Blowgun, Club, Greatclub, Handaxe, Longspear, Shortspear, Sling, Spear; or to a suit of Hide Armour.

Weapons gain a morale bonus to damage.

Armour gains a bonus to saving throws.

RAGE!

RAGE ! DUREE
PER DAY

Barbare
Niveau

Divers

RAGE !
AUJOURD'HUI

trs	= 2 + CON + (<input type="text"/> × 2) + <input type="text"/>	STRENGTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
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RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

CA

FATIGUE
DURATION

RAGE !
DUREE

Strength Score
Penalty: -2

Score de dextérité
Pénalité: -2

trs = × 2

S-1R

D-1X

Cannot rage, run or charge while fatigued.

POUVOIRS DÉRAGE !

POUVOIRS DÉRAGE !
KNOWN

Barbare
Niveau

Divers

= (÷ 2) +

(arrondi à l'inférieur)

1

2

3

4

5

6

7

8

9

10

11

12

13

14