Maxwell H. Bockmann

maxwellbockmann@gmail.com ◇ 371 Slocum Dr., Apt. 5, Syracuse, NY 13210 ◇ 551.404.1452
bit.ly/MHBLinkedIn ◇ github.com/plaudible

OBJECTIVE: To provide software coding solutions and problem solving skills to a platform or software company with multiple services.

EDUCATION:

Syracuse University
College of Engineering and Computer Science
Bachelor of Science, May 2021
Computer Science Major
GPA 3.47
Dean's List: Fall 2017, Fall 2018, Fall 2019

East High School
International Baccalaureate Diploma
June 2017
GPA 4.00
2017 Congressional Award Gold Medal

SKILLS:

Languages: Java, C#, C, Haskell, Python, HTML/CSS, Assembly/MIPS
Hardware: Computer assembly
Applications: Atom, Microsoft Visual Studio, PyCharm, SourceTree, Github

TECHNICAL EXPERIENCE:

Electronic Health Records for Kids
- Dev project with a team of peers to develop a website, form, and database for children's health records.
- Full stack development process, following sprint/scrum meeting structures within the team, on a framework using Node.js and MongoDB. I contributed front-end HTML/CSS work and some scripting for the pages.

Game Storyboarding
- Developed animated visuals for the background of a game in C#.
- Focused on optimization, efficient displays and quality visuals.

WORK EXPERIENCE:

Syracuse Information Technology Services (ITS)   **Syracuse, NY**
Student Consultant   May 2018–Present

- Front-desk consultant position interacting with clients, aiding them with software and hardware related issues.

Syracuse Information Technology Services (ITS)   **Syracuse, NY**
Assistant Technician   May 2019–Aug. 2019

- Hands-on work at data centers, along with general upkeeping of switches, servers, and cabling on campus.

LEADERSHIP/ACTIVITIES:

Esports at Syracuse University (ESSU)   **Syracuse, NY**
Community Manager   Apr. 2018–Present

- Community manager of Syracuse University's eSports club.
- Actively involved in managing group software online for ESSU and work on recruitment, advertising, and functionality.

MOBA Club   **Cheyenne, WY**
Founder   Aug. 2015–Jun. 2017

- Organized and led a group of students in founding a gaming club at East High School in Cheyenne, WY.
- Consulted with local high schools to get a greater local interest to maintain its longevity after graduation.