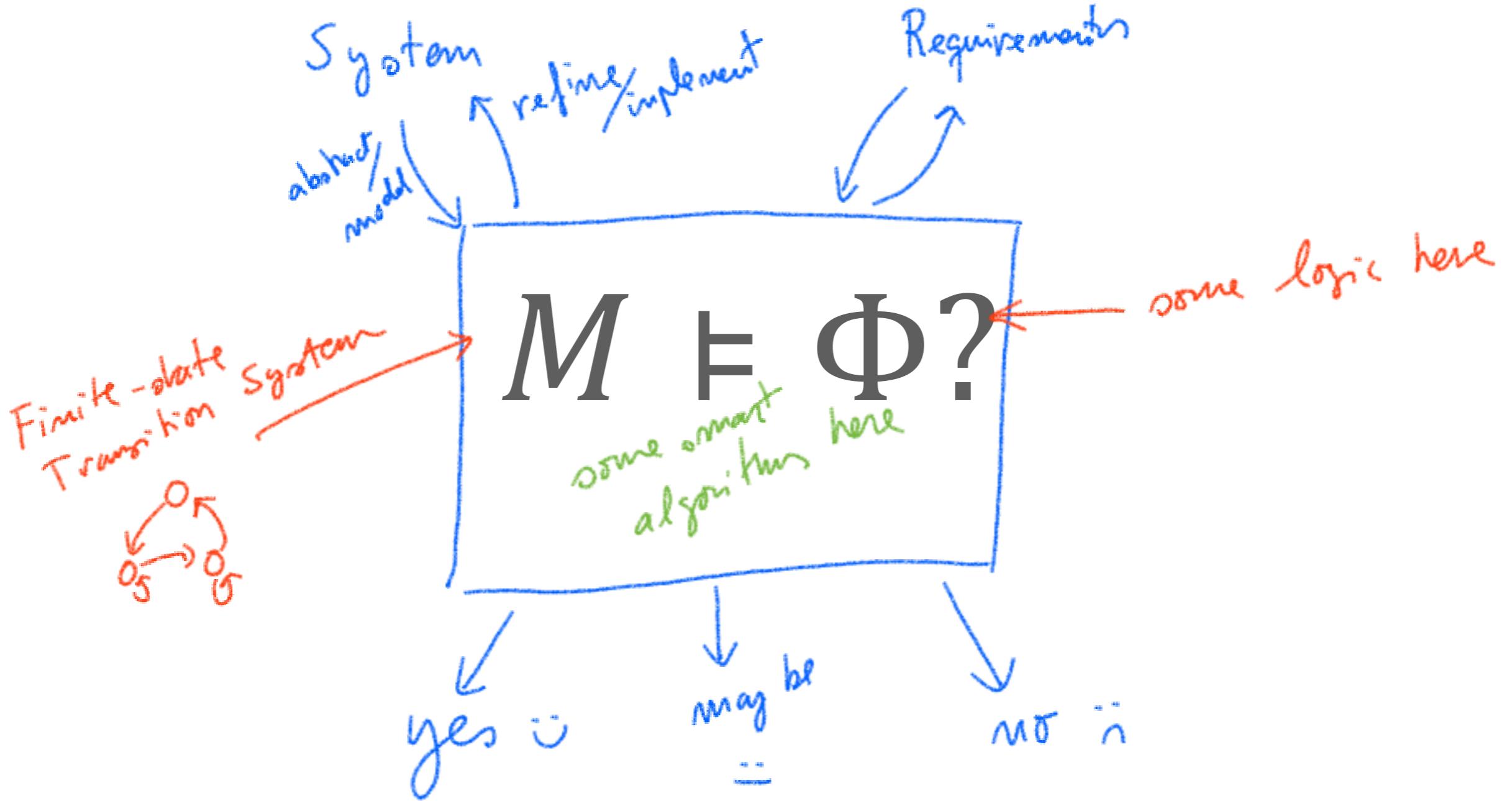
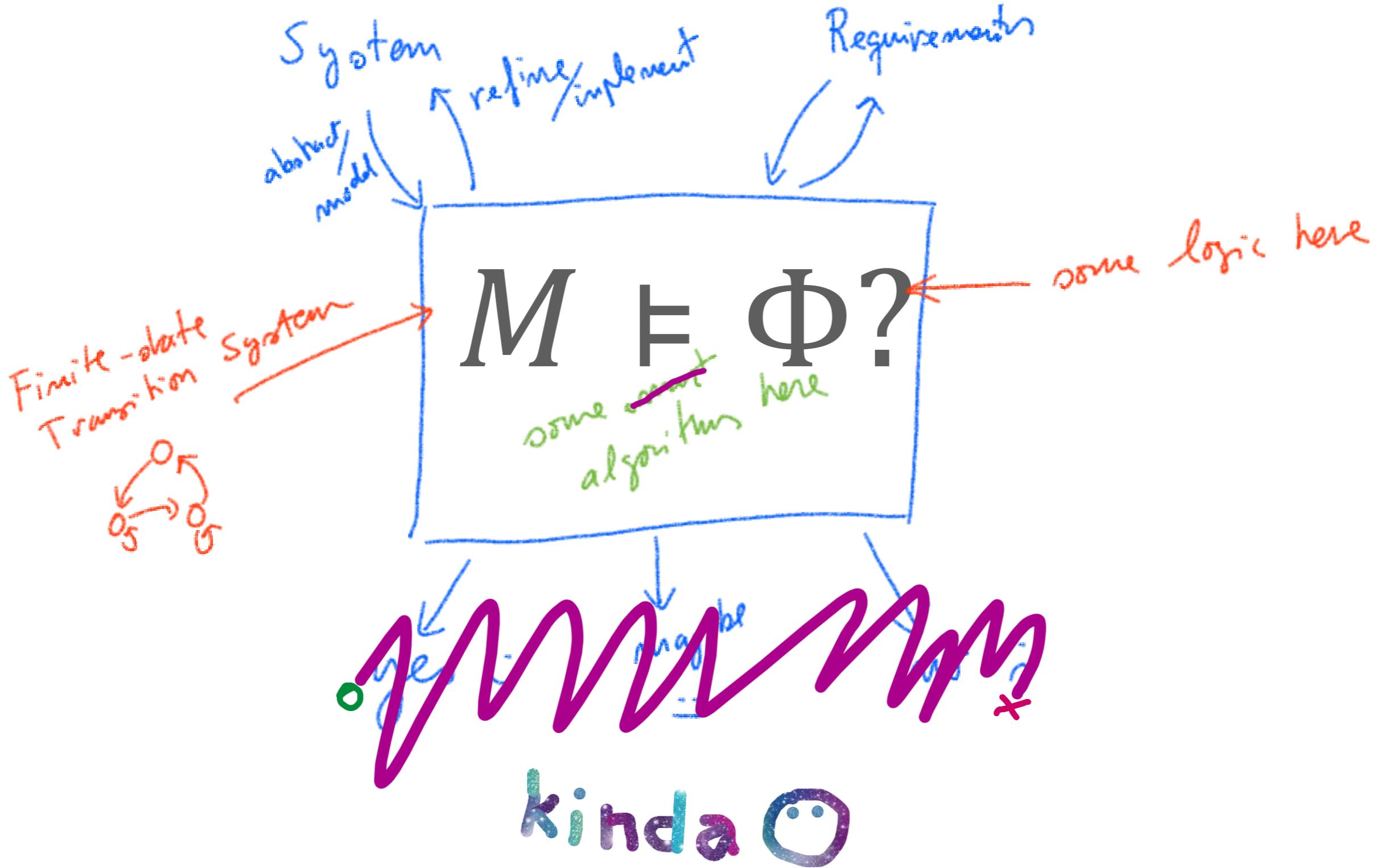


02246 - Model Checking

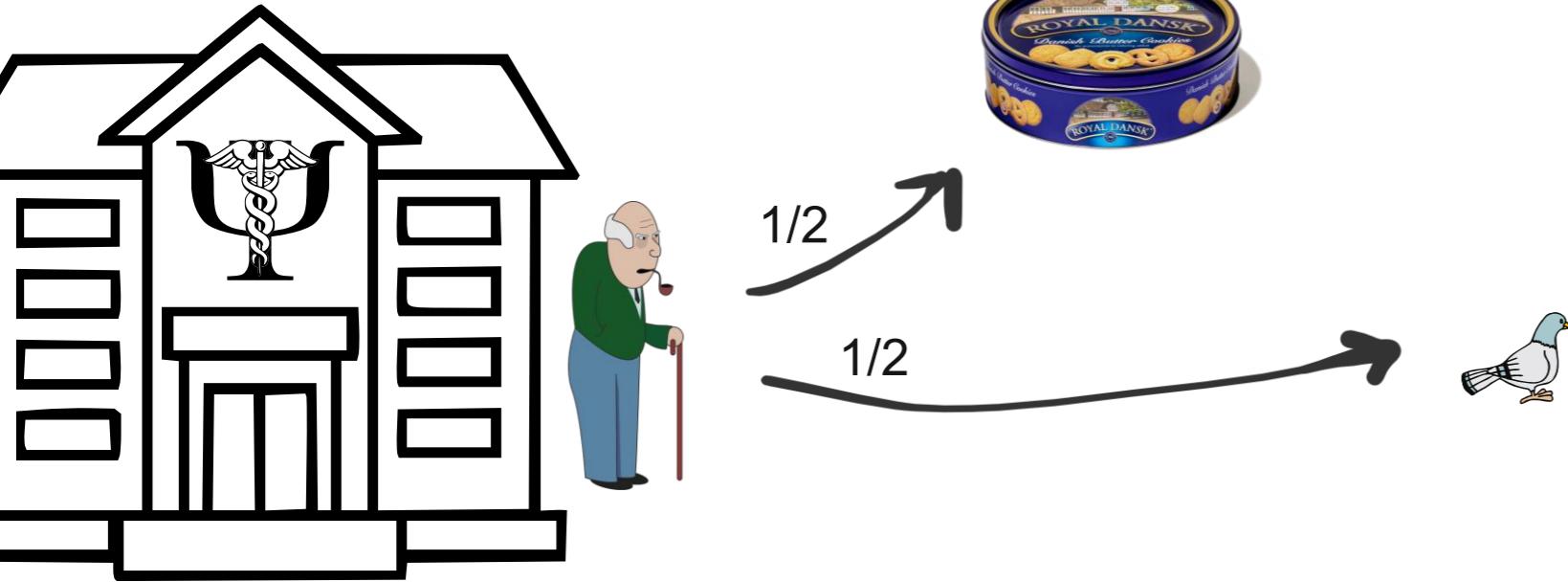
$M \models \Phi?$

Lecture 9 – Statistical Model Checking

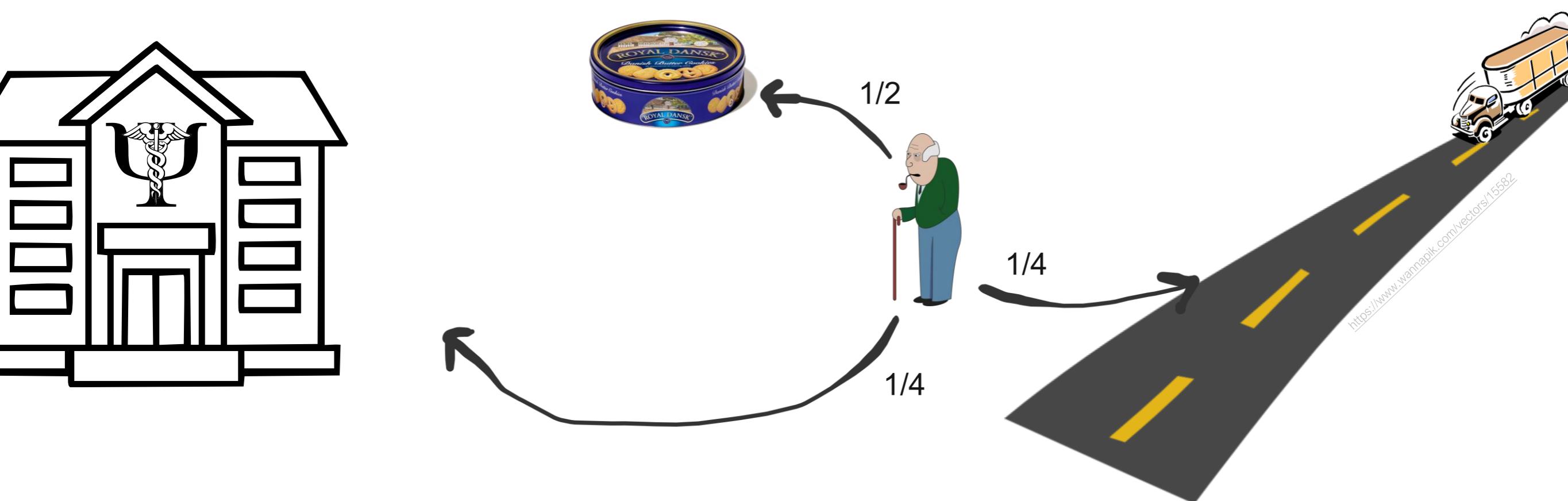




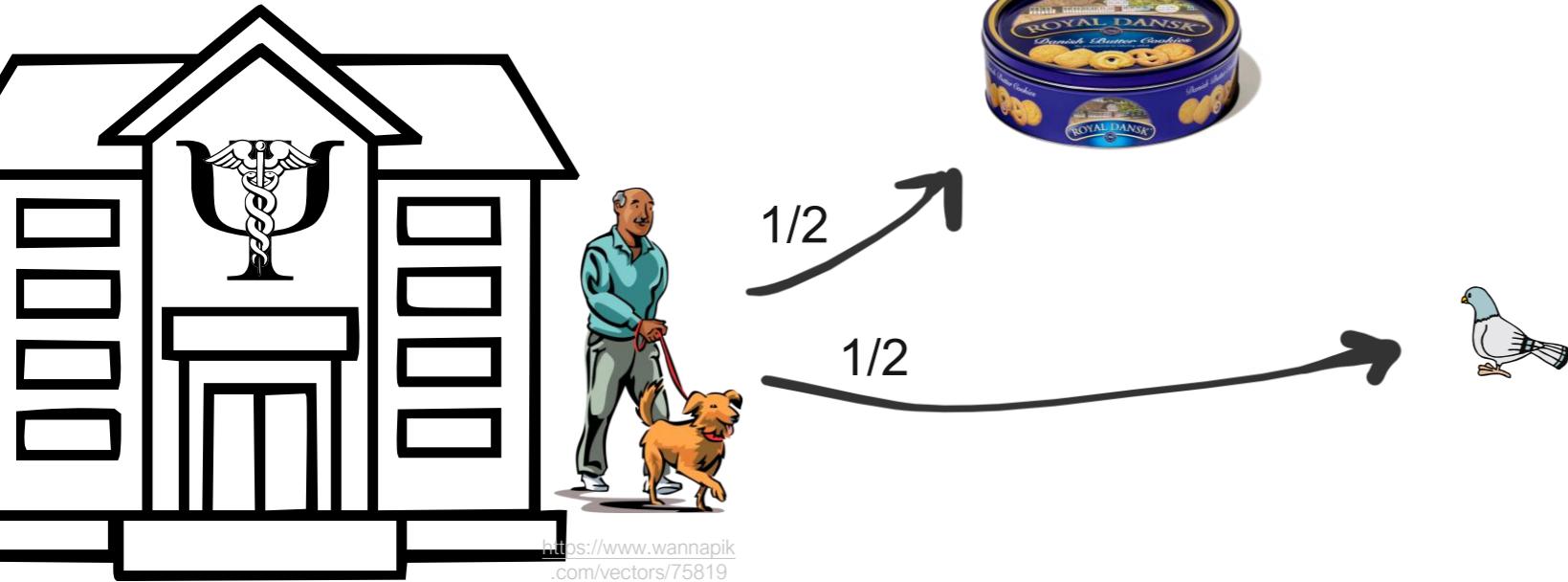
An appetiser



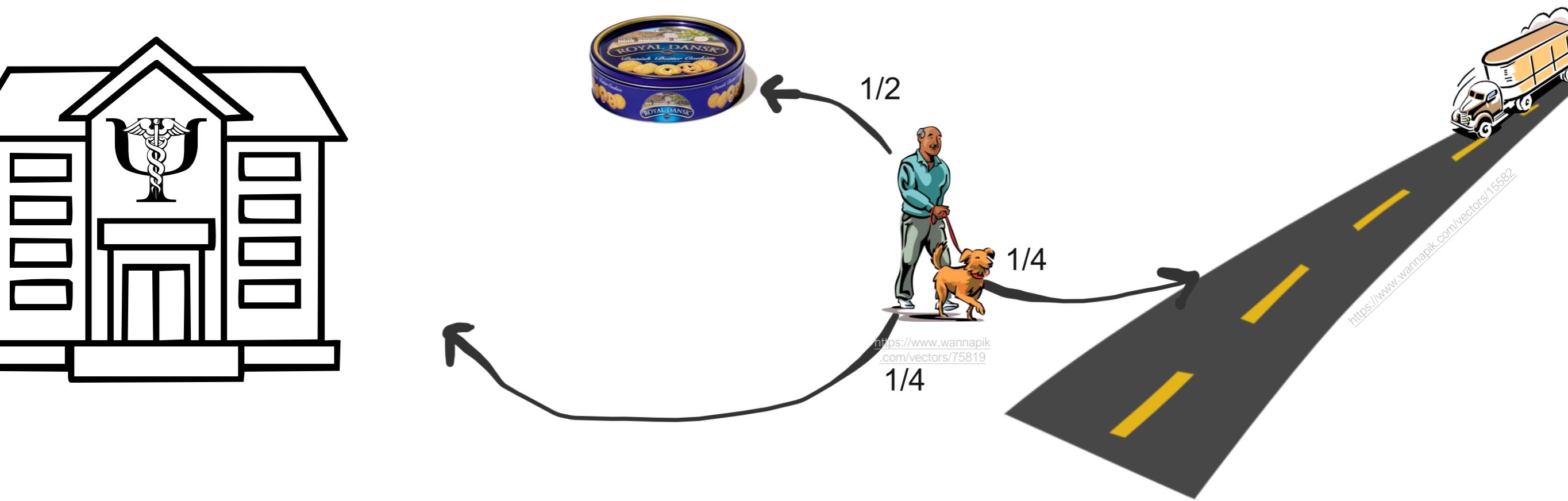
An appetiser



An appetiser



An appetiser

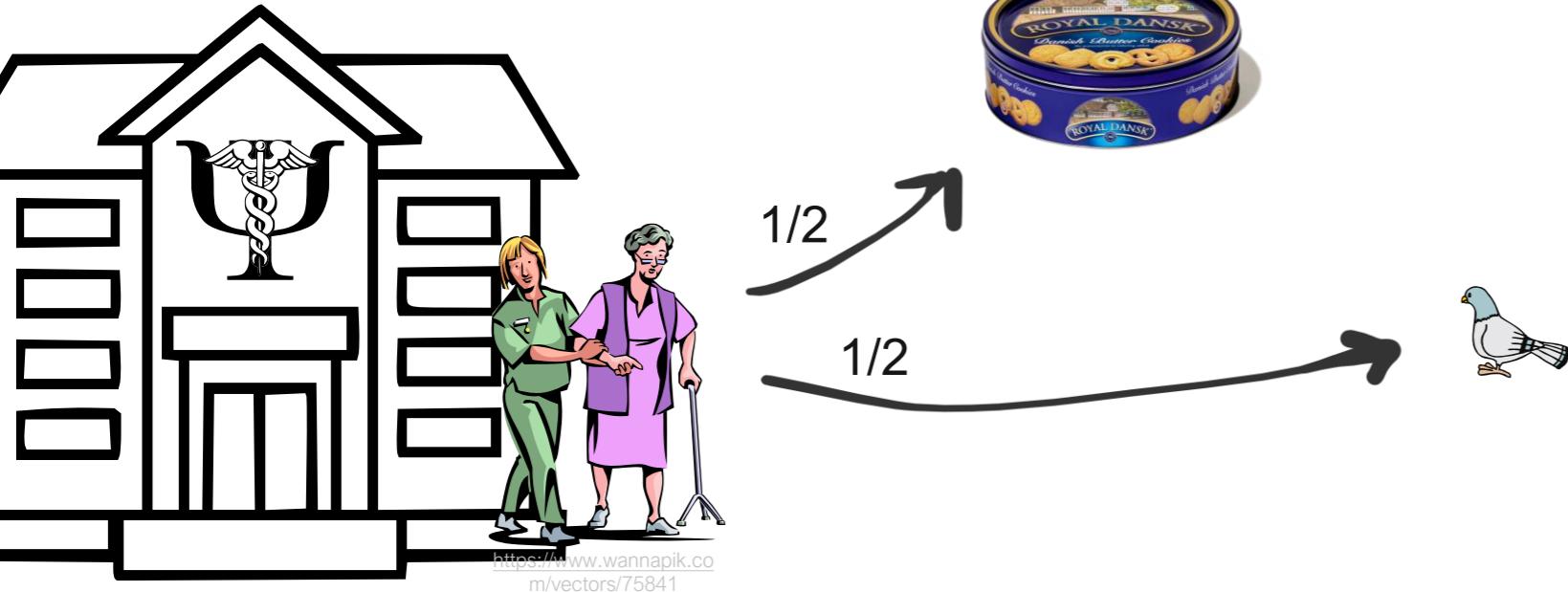


An appetiser



[https://www.wannapik
.com/vectors/75819](https://www.wannapik.com/vectors/75819)

An appetiser



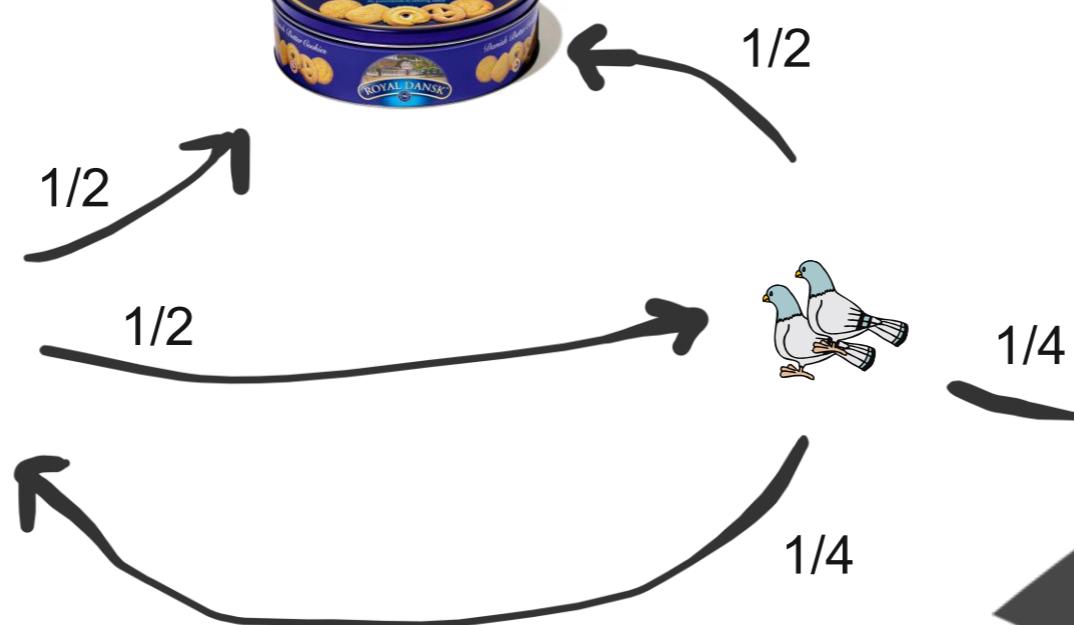
An appetiser



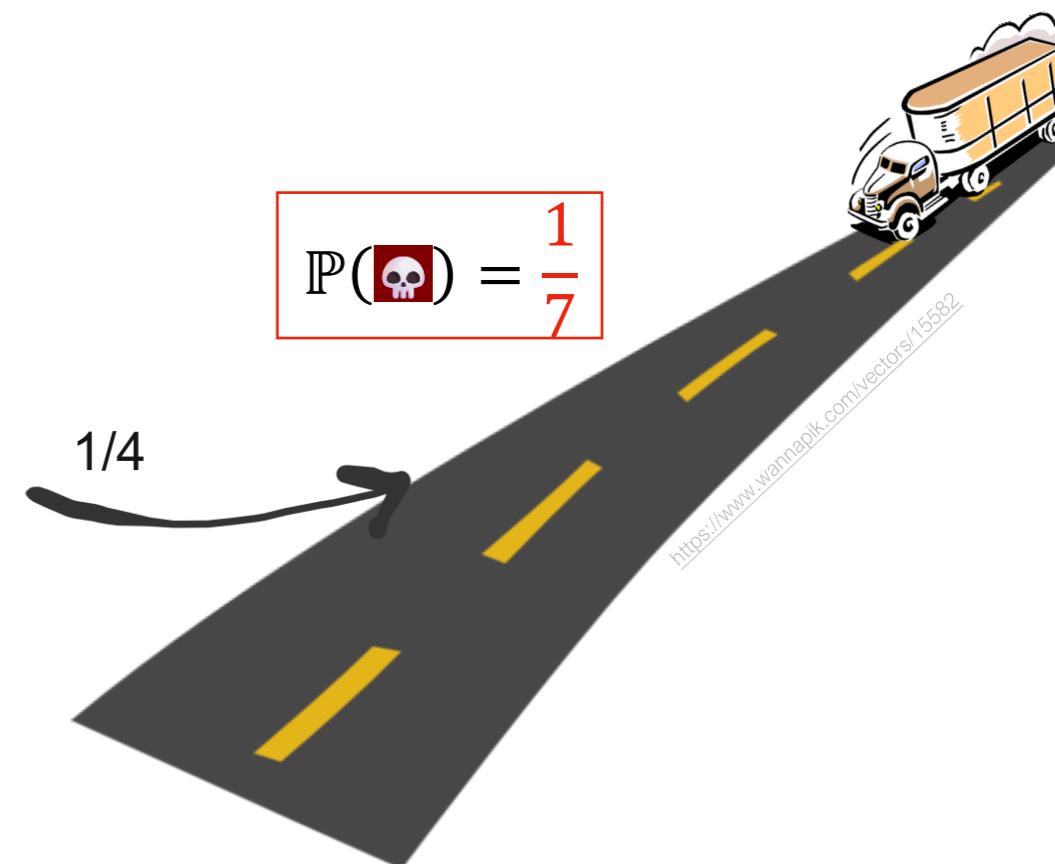
<https://www.wannapik.com/vectors/75841>

An appetiser

$$\mathbb{P}(\text{🍪}) = \frac{6}{7} \approx 0.86$$



$$\mathbb{P}(\text{💀}) = \frac{1}{7}$$



$$\mathbb{P}(\text{🍪}) \approx \frac{\#succ}{\#tries} = \frac{2}{3} \approx 0.67$$



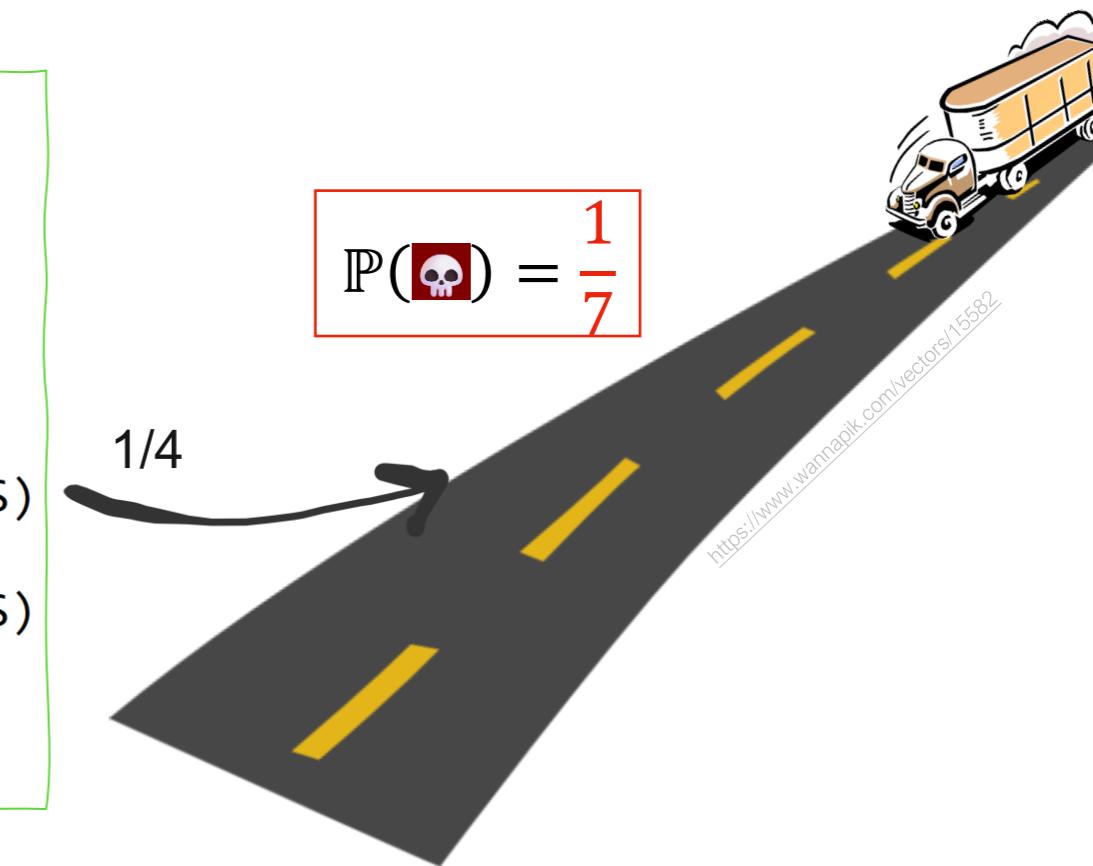
An appetiser

$$\mathbb{P}(\text{🍪}) = \frac{6}{7} \approx 0.86$$



$$\mathbb{P}(\text{🍪}) \approx \frac{\#succ}{\#tries} = \frac{2}{3} \approx 0.67$$

```
1 dtmc
2
3 const COOKIES = 2;
4 const DED = 3;
5
6 module ASYLUM
7   s:[0..3]0000
8   [] s=0 -> 1/2: (s'=COOKIES)
9     + 1/2: (s'=1);
10  [] s=1 -> 1/2: (s'=COOKIES)
11    + 1/4: (s'=0)
12      + 1/4: (s'=DED);
13 endmodule
```



Key points of this lecture

Random Variables to generate traces from probabilistic models.

Statistical Model Checking is RNG-fueled Monte Carlo simulation, that avoids the state-space explosion problem of Model Checking.

Depends on the law of large numbers—nondeterminism not supported.

Can give statistical guarantees, not absolute guarantees.

SMC can be good for bounded properties (safety), but impossible or hard for steady-state properties (liveness).

Rare events affect convergence of SMC.

Statistical Model Checking

- Random variables for trace generation
- Statistics for model checking
- Confidence intervals
- How to use, and when not to use
- Exercises & homework

Probability measures

Let Q be a non-empty set of “cases” and \mathcal{G} be a set of “events” such that

- $\mathcal{G} \subseteq 2^Q$
- $\emptyset \in \mathcal{G}$
- \mathcal{G} is closed under countable union and complement

σ -algebra

A function $\mu : \mathcal{G} \rightarrow [0,1]$ is a **probability measure** if it satisfies the following conditions

- $\mu(\bigcup_{i \geq 0} C_i) = \sum_{i \geq 0} \mu(C_i)$ for pairwise disjoint sets C_0, C_1, \dots
- $\mu(Q \setminus C) = 1 - \mu(C)$
- $\mu(\emptyset) = 0$

(Q, \mathcal{G}) is called a **measurable space**
 (Q, \mathcal{G}, μ) is called a **probability space**

Random variables

Let (Q, \mathcal{G}, μ) be a probability space \rightarrow “sampling space”
and (E, \mathcal{E}) be a measurable space \rightarrow “events space”

A **random variable** is a measurable function $X: Q \rightarrow E$

That is, for any event $A \subseteq E$, if $A \in \mathcal{E}$ then $X^{-1}(A) \in \mathcal{G}$

Example: betting with dice in the casino of Monte Carlo

- Sampling a fair die: $D = \{1, 2, \dots, 6\}$ with $Pr(\{d\}) = \frac{1}{6} \quad \forall d \in D$
- Sampling two dice: $Q = D^2 = \{(1,1), (1,2), \dots, (6,6)\}$
with $\mu(d_1, d_2) = \frac{1}{36}$
- Let $X(d_1, d_2) = d_1 + d_2$
- $\wedge\wedge\wedge$ possible events: $E = \{2, 3, \dots, 12\}$

Random variables

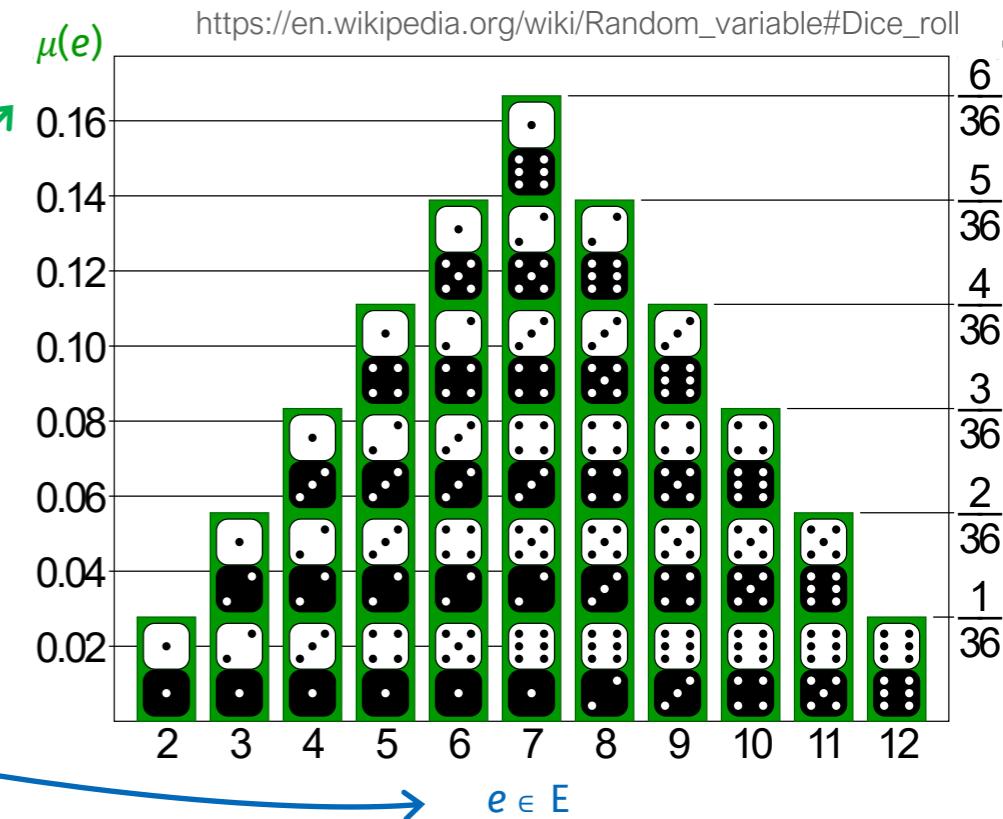
Let (Q, \mathcal{G}, μ) be a probability space → “sampling space”
and (E, \mathcal{E}) be a measurable space → “events space”

A **random variable** is a measurable function $X: Q \rightarrow E$

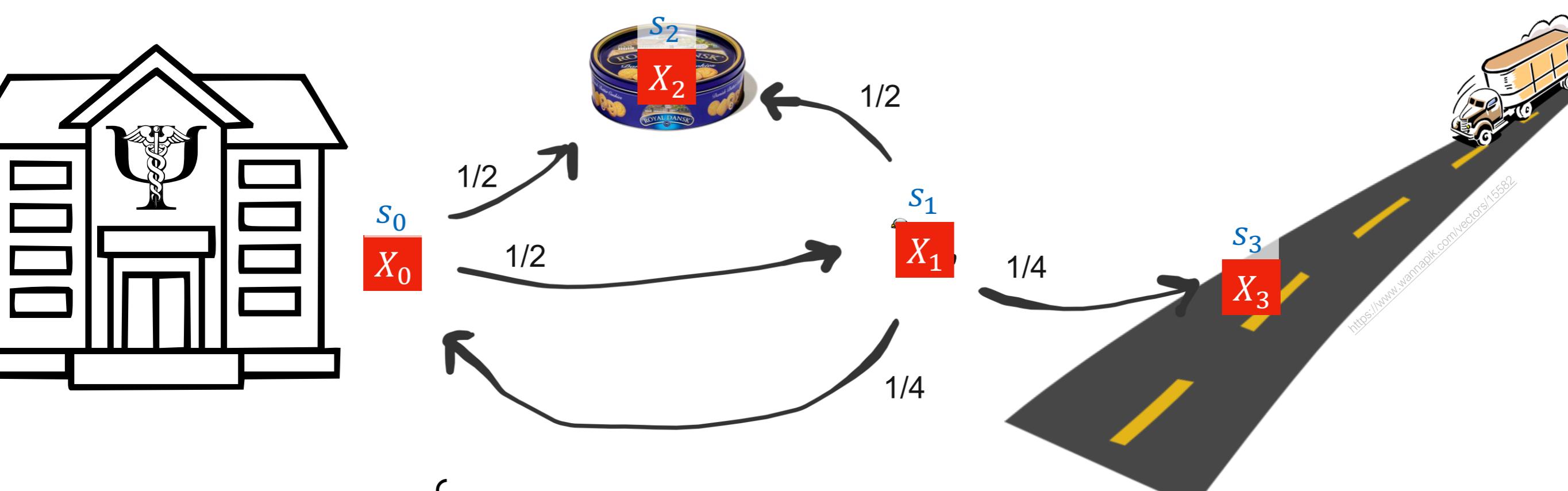
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Example: betting with dice in the casino of Monte Carlo

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with $\mu(d_1, d_2) = \frac{1}{36}$
- Let $X(d_1, d_2) = d_1 + d_2$
- ^^^ possible events: $E = \{2, 3, \dots, 12\}$

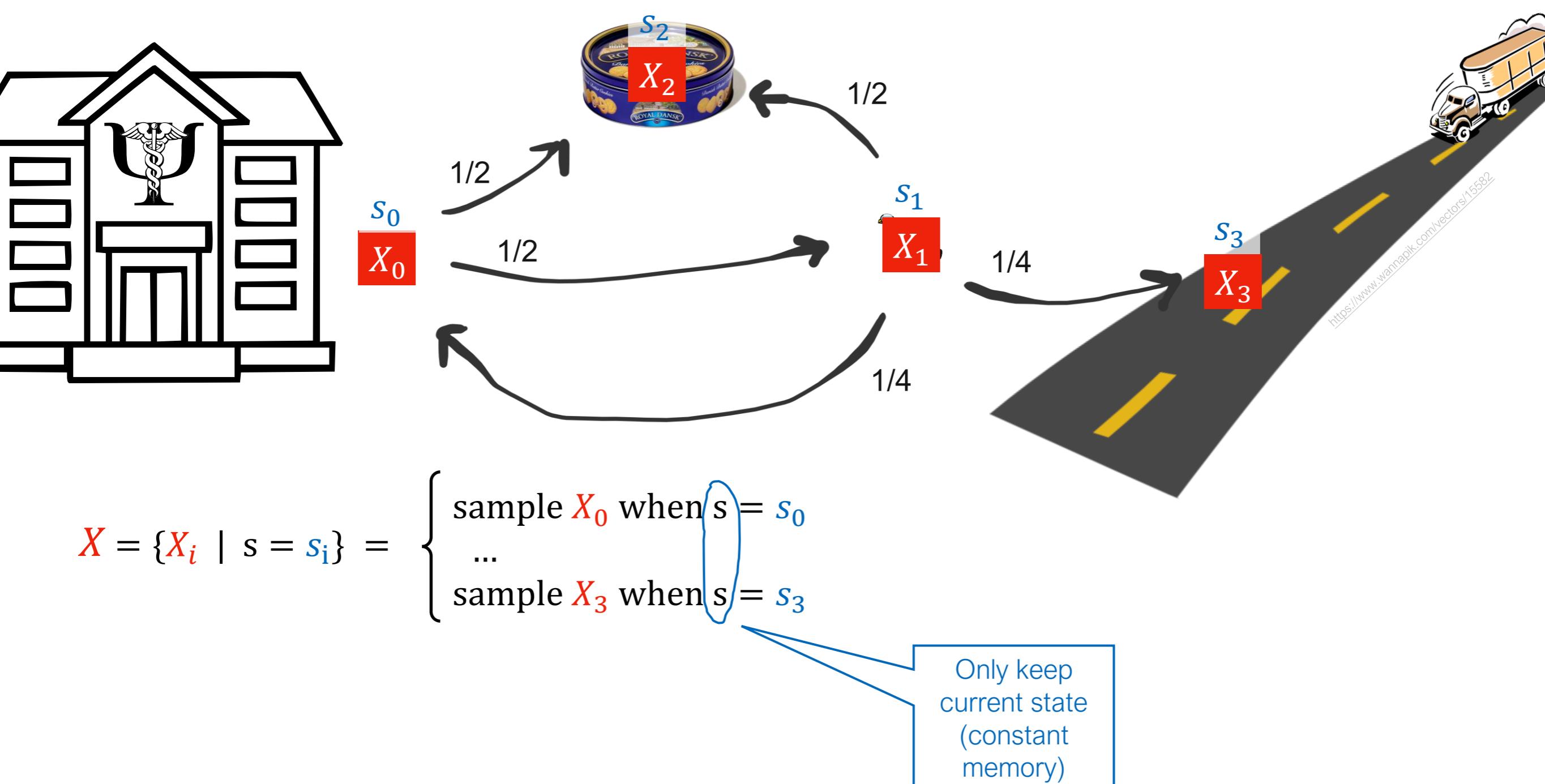


Random variables for trace generation

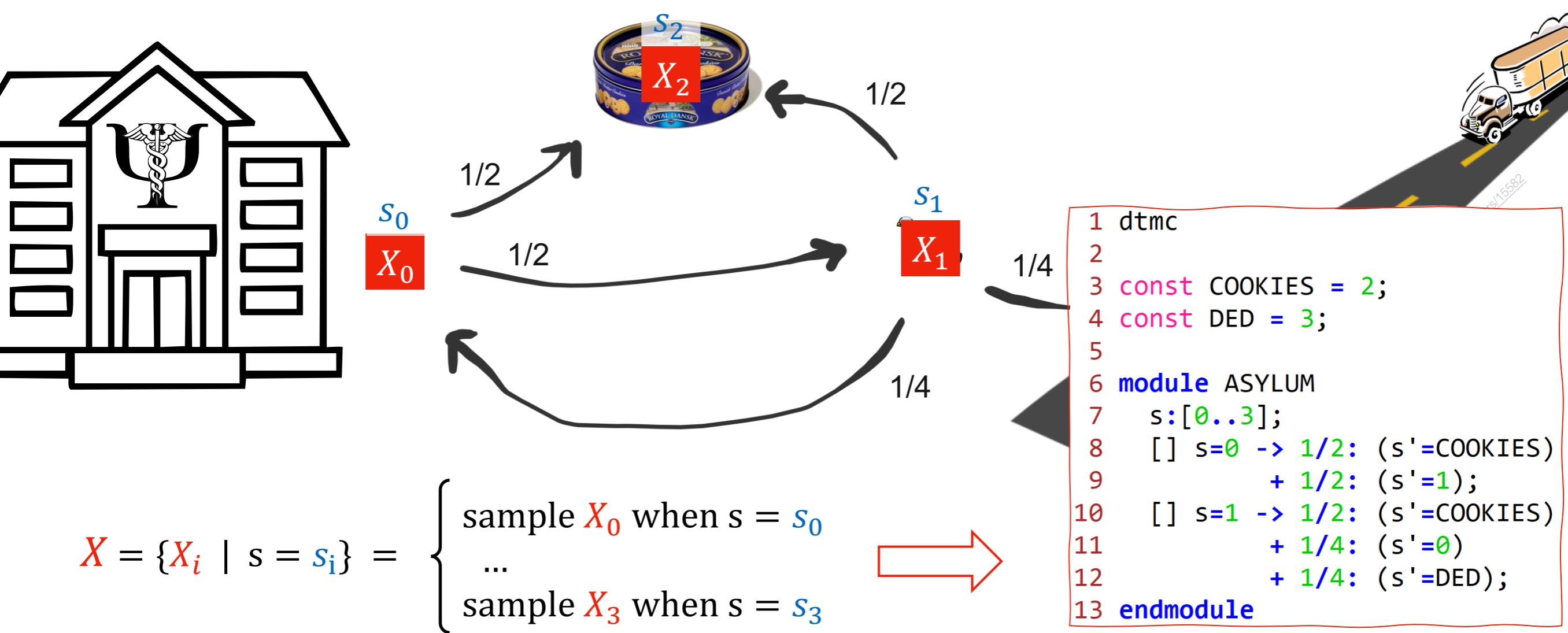


$$X = \{X_i \mid s = s_i\} = \begin{cases} \text{sample } X_0 \text{ when } s = s_0 \\ \dots \\ \text{sample } X_3 \text{ when } s = s_3 \end{cases}$$

Random variables for trace generation



Random variables for trace generation

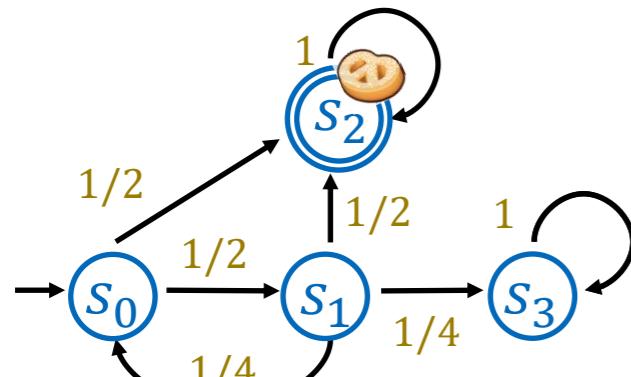


- A probabilistic model can be seen as (very complex) random variable X
- Sampling X —generating traces—traverses the probability transition matrix of the model, one observation at a time
- Observing *enough samples* gives a fair idea of the general model behaviour

Statistical Model Checking

- Random variables for trace generation
- Statistics for model checking
- Confidence intervals
- How to use, and when not to use
- Exercises & homework

Counting for statistical estimation



$$\begin{aligned}
 \mathbb{P}_{s_3}(\text{pretzel}) &= ? & \mathbb{E}[X_3] &= 1 \cdot s_3 & \mathbb{E}[Y(X_3)] &= 0 \\
 \mathbb{P}_{s_2}(\text{pretzel}) &= ? & \mathbb{E}[X_2] &= 1 \cdot s_2 & \mathbb{E}[Y(X_2)] &= 1 \\
 \mathbb{P}_{s_1}(\text{pretzel}) &= ? & \mathbb{E}[X_1] &= \frac{1}{4}s_3 + \frac{1}{2}s_2 + \frac{1}{4}s_0 & \mathbb{E}[Y(X_1)] &= ...
 \end{aligned}$$

$$\mathbb{P}(\text{pretzel}) = \mathbb{P}_{s_0}(\text{pretzel}) = ?$$

In terms of X , the expected observation if $s = s_3$ is $s' = s_3$

$$X = \{X_i \mid s = s_i\} = \begin{cases} \text{sample } X_0 \text{ if } s = s_0 \\ \dots \\ \text{sample } X_3 \text{ if } s = s_3 \end{cases}$$

$$Y: S \rightarrow \{0,1\}$$

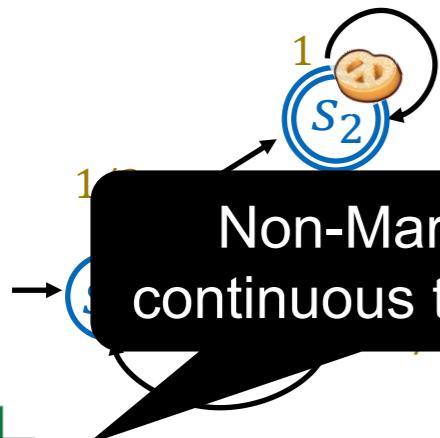
$$Y(s) \doteq (s = s_2) ? 1 : 0$$

$$\underline{\mathbb{E}[Y(X_0)]} = \frac{1}{2} 1 + \frac{1}{2} \underline{\mathbb{E}[Y(X_1)]}$$

$$\underline{\mathbb{E}[Y(X_1)]} = \frac{1}{4} 0 + \frac{1}{2} 1 + \frac{1}{4} \underline{\mathbb{E}[Y(X_0)]}$$

~~Counting for statistical estimation~~

Good'ol probabilistic model checking



$$\begin{aligned} \mathbb{P}_{s_3}(\text{pretzel}) &= ? & \mathbb{E}[X_3] &= 1 \cdot s_3 & \mathbb{E}[Y(X_3)] &= 0 \\ \mathbb{P}_{s_2}(\text{pretzel}) &= ? & \mathbb{E}[X_2] &= 1 \cdot s_2 & \mathbb{E}[Y(X_2)] &= 1 \\ \mathbb{P}_{s_1}(\text{pretzel}) &= ? & \mathbb{E}[X_1] &= \frac{1}{4}s_3 & \text{Too-large (e.g. infinite) state space} & \mathbb{E}[Y(X_1)] = \dots \end{aligned}$$

$$\mathbb{P}(\text{pretzel}) = \mathbb{P}_{s_0}(\text{pretzel}) = ?$$

In terms of X , the expected observation if $s = s_3$ is $s' = s_3$

$$X = \{X_i \mid s = s_i\} = \begin{cases} \text{sample } X_0 \text{ if } s = s_0 \\ \dots \\ \text{sample } X_3 \text{ if } s = s_3 \end{cases}$$

$$Y: S \rightarrow \{0,1\}$$

$$Y(s) \doteq (s = s_2) ? 1 : 0$$

$$\underline{\mathbb{E}[Y(X_0)]} = \frac{1}{2} 1 + \frac{1}{2} \underline{\mathbb{E}[Y(X_1)]}$$



Exact solution

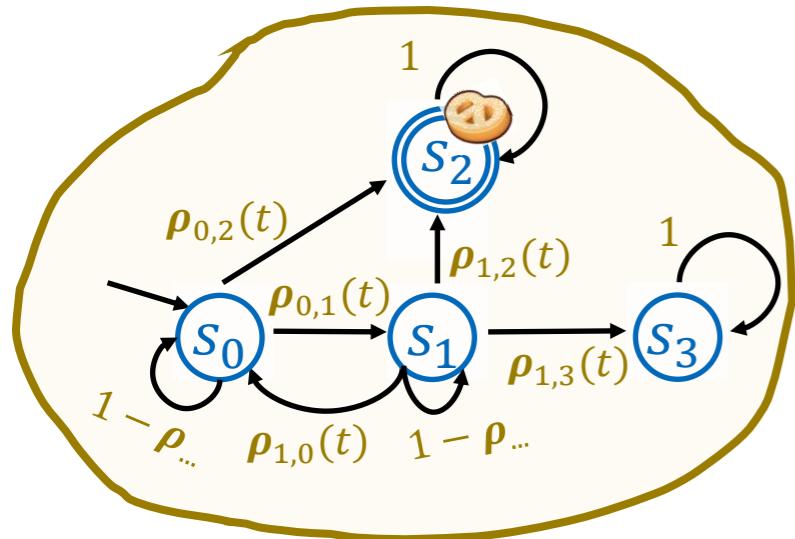
$$\mathbb{P}(\text{pretzel}) = \frac{6}{7}$$

$$\underline{\mathbb{E}[Y(X_1)]} = \frac{1}{4} 0 + \frac{1}{2} 1 + \frac{1}{4} \underline{\mathbb{E}[Y(X_0)]}$$



Counting for statistical estimation

→ $\rho_{i,j}(t)$ is an aperiodic function on the number of transition steps taken, $t \in \mathbb{N}$ ←



$$\mathbb{P}_{S_3}(\text{pretzel}) = ?$$

$$\mathbb{P}_{S_2}(\text{pretzel}) = ?$$

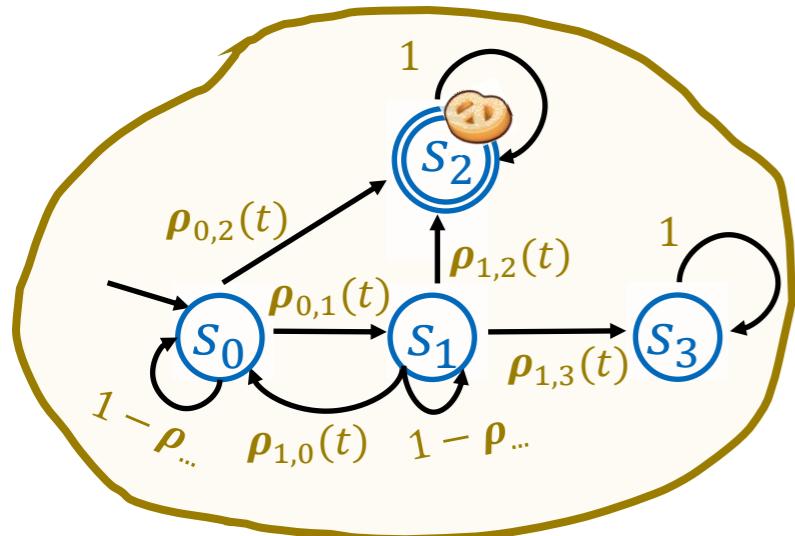
$$\mathbb{P}_{S_1}(\text{pretzel}) = ?$$

$$\mathbb{P}(\text{pretzel}) = \mathbb{P}_{S_0}(\text{pretzel}) = ?$$

$$X = \{X_i \mid s = s_i\} = \begin{cases} \text{sample } X_0 \text{ if } s = s_0 \\ \dots \\ \text{sample } X_3 \text{ if } s = s_3 \end{cases} \quad \begin{aligned} Y: S &\rightarrow \{0,1\} \\ Y(s) &\doteq (s = s_2) ? 1 : 0 \end{aligned}$$

Counting for statistical estimation

→ $\rho_{i,j}(t)$ is an aperiodic function on the number of transition steps taken, $t \in \mathbb{N}$ ←



$$\mathbb{P}_{S_3}(\text{pretzel}) = ?$$

$$\mathbb{P}_{S_2}(\text{pretzel}) = ?$$

$$\mathbb{P}_{S_1}(\text{pretzel}) = ?$$

$$\mathbb{P}(\text{pretzel}) = \mathbb{P}_{S_0}(\text{pretzel}) = ?$$

I wonder how does the probability transition matrix look like...



Besides the current state, s , we must know the number of transitions steps taken, t

$$X = \{X_i \mid s = s_i\} = \begin{cases} \text{sample } X_0 \text{ if } s = s_0 \\ \dots \\ \text{sample } X_3 \text{ if } s = s_3 \end{cases}$$

$$Y: S \rightarrow \{0,1\}$$

$$Y(s) \doteq (s = s_2) ? 1 : 0$$

$X \rightarrow$ sample $\rho_{i,0}(t'), \dots, \rho_{i,3}(t')$ if $s = s_i$ and $t = t'$

Probabilities as expected values

The sample space (Π_M, cyl_M, μ) is built on the **cylinder set of paths** from model M , and our r.v. Y maps paths to $(\{0,1\}, \mathcal{E})$ as follows:

$$Y(\pi) \doteq (\text{⌚️} \in \pi) ? 1 : 0$$

Then $\mathbb{P}(\text{⌚️}) = \mathbb{E}[Y]$.

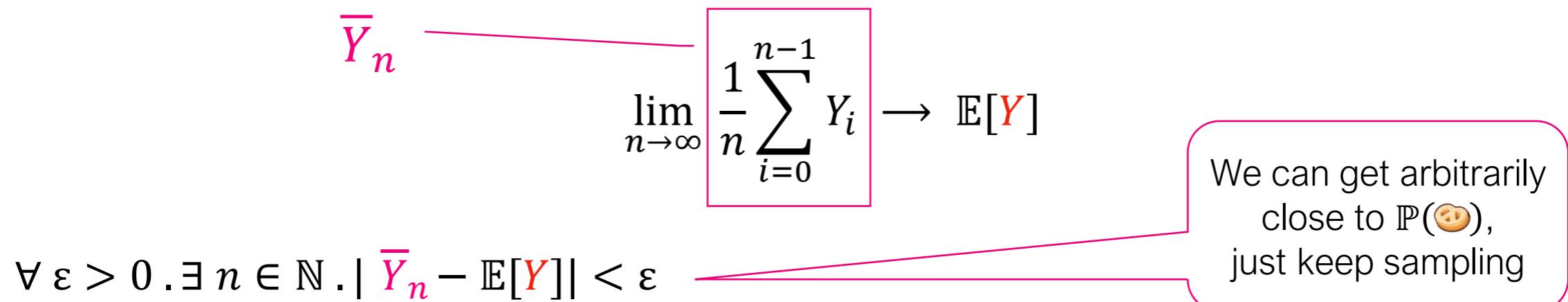
$$\mathbb{E}[X] \doteq \sum_{i=0}^{n-1} p_i x_i$$

$$\mathbb{V}[X] = \mathbb{E}[X^2] - \mathbb{E}[X]^2$$

Law of large numbers (statistical estimation for model checking)

Let $\{\pi_i\}_{i=0}^{n-1}$ be a set of finite paths sampled *independently* from model M , e.g. each π_i is a trace that starts in the initial state and has length 10000, and let $Y_i \doteq Y(\pi_i) \in \{0,1\}$.

Then the **empirical mean** is an unbiased estimator for the expected value of Y :



Statistical Model Checking

- Random variables for trace generation
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- Confidence intervals
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- Exercises & homework

Central limit theorem

By the law of large numbers $\forall \varepsilon > 0 . \exists n \in \mathbb{N} . |\bar{Y}_n - \mathbb{E}[Y]| < \varepsilon$.

Which n do we need to get $\varepsilon = 0.01$ close to $\mathbb{E}[Y]$?

Point estimate 💩

Let $Z \doteq \frac{Y - \mathbb{E}[Y]}{\sqrt{\mathbb{V}[Y]}}$. Then $\mathbb{E}[Z] = 0$ and $\mathbb{V}[Z] = 1$.

Central Limit Theorem (for our statistical estimation)

Let \bar{Y}_n be the empirical mean of sample size n for random variable Y ,
with positive finite variance $0 < \mathbb{V}[Y] = \sigma^2 < \infty$.

Then $\lim_{n \rightarrow \infty} \mathbb{P}\left(\frac{\bar{Y}_n - \mathbb{E}[Y]}{\sigma/\sqrt{n}} \leq \frac{z}{\sigma}\right) \rightarrow \Phi\left(\frac{z}{\sigma}\right)$, where $\Phi(\cdot)$ is the standard normal dist.

$$\mathbb{P}\left(-z_{\alpha/2} \leq \frac{\bar{Y}_n - \mathbb{E}[Y]}{\sigma/\sqrt{n}} \leq z_{\alpha/2}\right) \approx 1 - \alpha \Leftrightarrow \boxed{\bar{Y}_n \pm z_{\alpha/2} \frac{\sigma}{\sqrt{n}}} \text{ covers } \mathbb{E}[Y] \text{ with prob. } 1 - \alpha$$

$\mathbb{P}(\text{🍪})$

Central limit theorem

By the law of large numbers $\forall \varepsilon > 0 . \exists n \in \mathbb{N} . |\bar{Y}_n - \mathbb{E}[Y]| < \varepsilon$.

Which n do we need to get $\varepsilon = 0.01$ close to $\mathbb{E}[Y]$? Point estimate 💩

Let $Z \doteq \frac{Y - \mathbb{E}[Y]}{\sqrt{\mathbb{V}[Y]}}$. Then $\mathbb{E}[Z] = 0$ and $\mathbb{V}[Z] = 1$.

Central Limit Theorem (for our statistical estimation)

Let \bar{Y}_n be the empirical mean of sample size n for random variable Y , with positive finite variance $0 < \mathbb{V}[Y] = \sigma^2 < \infty$.

Then $\lim_{n \rightarrow \infty} \mathbb{P}\left(\frac{\bar{Y}_n - \mathbb{E}[Y]}{\sigma/\sqrt{n}} \leq \frac{z}{\sigma}\right) \rightarrow \Phi\left(\frac{z}{\sigma}\right)$, where $\Phi(\cdot)$ is the standard normal dist.

$$\mathbb{P}\left(-z_{\alpha/2} \leq \frac{\bar{Y}_n - \mathbb{E}[Y]}{\sigma/\sqrt{n}} \leq z_{\alpha/2}\right) \approx 1 - \alpha \Leftrightarrow \boxed{\bar{Y}_n \pm z_{\alpha/2} \frac{\sigma}{\sqrt{n}}} \text{ covers } \mathbb{E}[Y] \text{ with prob. } 1 - \alpha$$

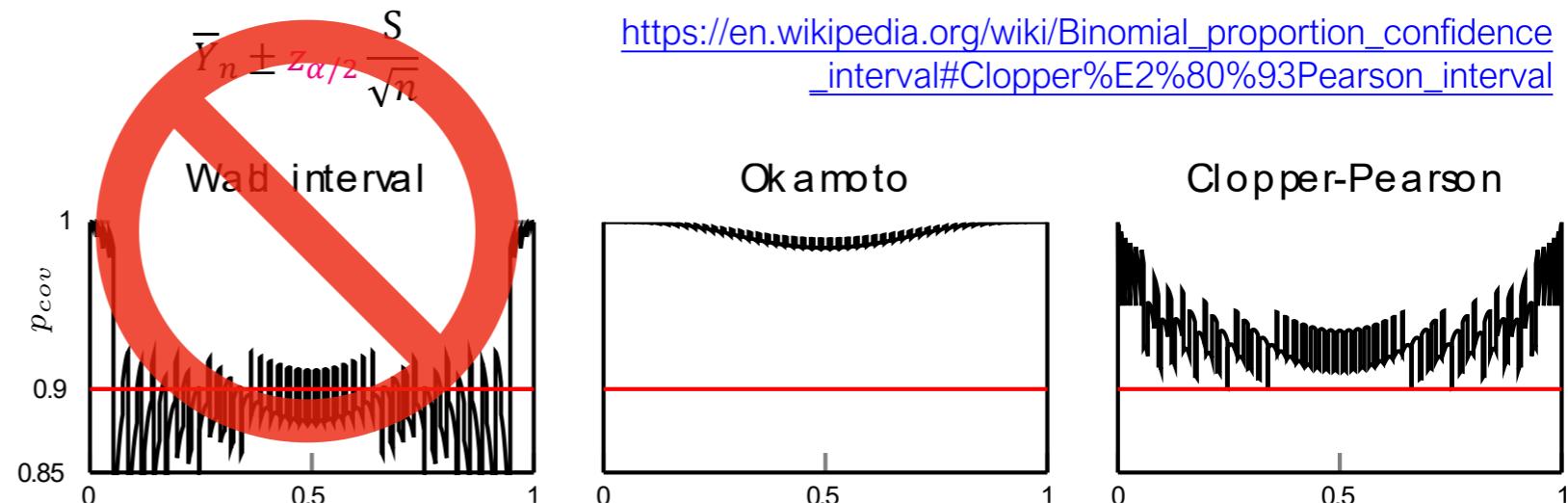
$\mathbb{P}(\text{💩})$

... but this way of building
the interval is unsound 💩



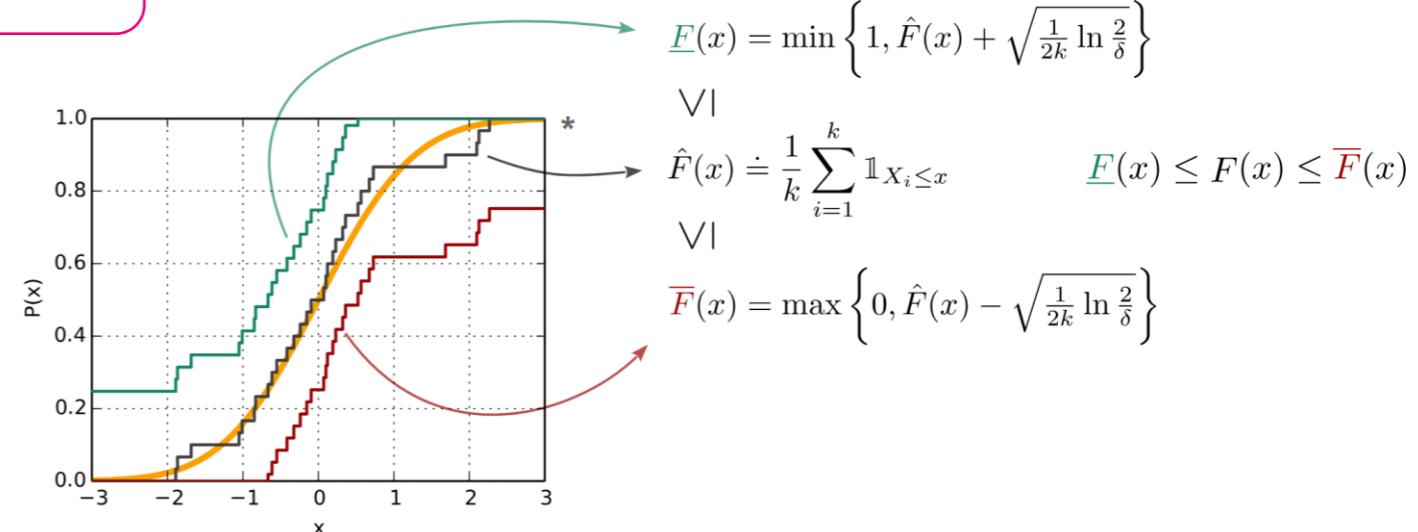
Confidence intervals

- $\bar{Y}_n \doteq \frac{1}{n} \sum_{i=0}^{n-1} Y_i$
- $CI_{w,\alpha} = [l, u] \ni \bar{Y}_n$
- $w = u - l$ smaller is better
- $\alpha \doteq \mathbb{P}(CI_{w,\alpha} \not\ni \mathbb{E}[Y])$



Confidence interval for expected rewards

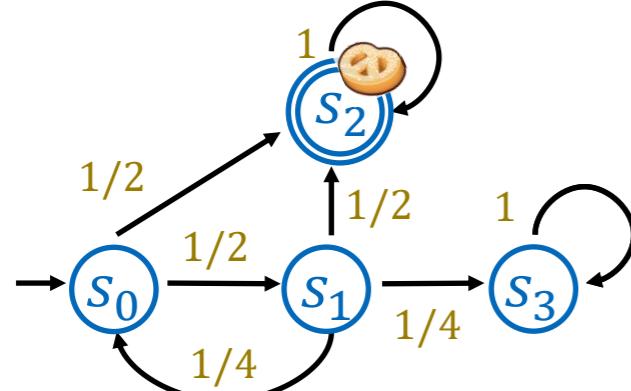
- $\bar{R}_n \doteq \frac{1}{n} \sum_{i=0}^{n-1} R_i$ reward accumulated in i -th simulation run
- $CI_{w,\alpha}$ given by the DKW inequality



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Transient probability estimation



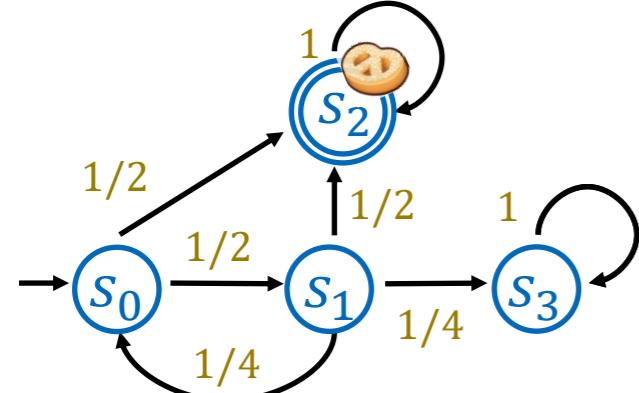
- ✓ $\mathbb{P}(\diamond^{\leq 2} \text{cookie})$
- ✓ $\mathbb{P}(\square^{\leq 1} (s_0 \vee s_2))$
- ✓ $\mathbb{P}(\neg s_3 \cup s_2)$

User chooses number of runs for desired statistical conf.

```
1 dtmc
2
3 const COOKIES = 2;
4 const DED = 3;
5
6 module ASYLUM
7   s:[0..3];
8   [] s=0 -> 1/2: (s'=COOKIES)
9     + 1/2: (s'=1);
10  [] s=1 -> 1/2: (s'=COOKIES)
11    + 1/4: (s'=0)
12    + 1/4: (s'=DED);
13 endmodule
```

All runs terminate with probability 1

Unbounded probability estimation



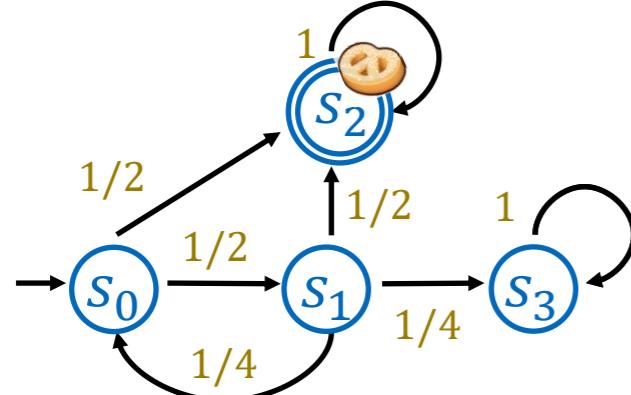
- $\mathbb{P}(\diamond \text{cookie})$
- $\mathbb{P}(\square (s_0 \vee s_2))$
- $\mathbb{P}(\diamond^{\geq 2} \text{cookie})$

Besides number of runs, user must choose max path length

```
1 dtmc
2
3 const COOKIES = 2;
4 const DED = 3;
5
6 module ASYLUM
7   s:[0..3];
8   [] s=0 -> 1/2: (s'=COOKIES)
9     + 1/2: (s'=1);
10  [] s=1 -> 1/2: (s'=COOKIES)
11    + 1/4: (s'=0)
12    + 1/4: (s'=DED);
13 endmodule
```

All runs are forced to terminate

Steady state ✗



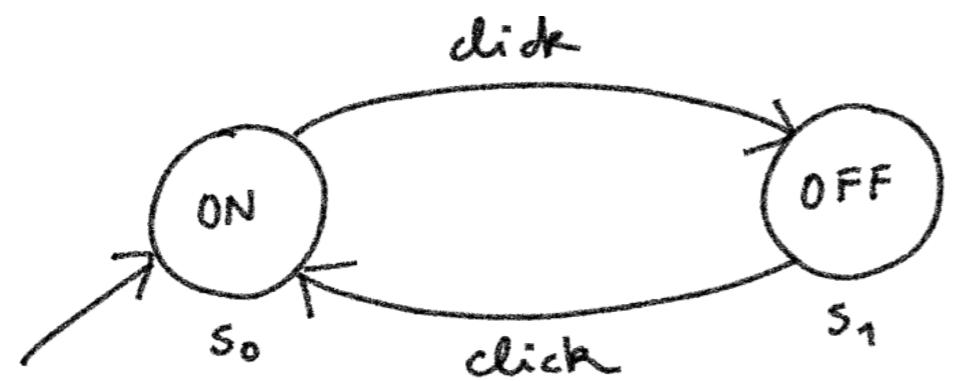
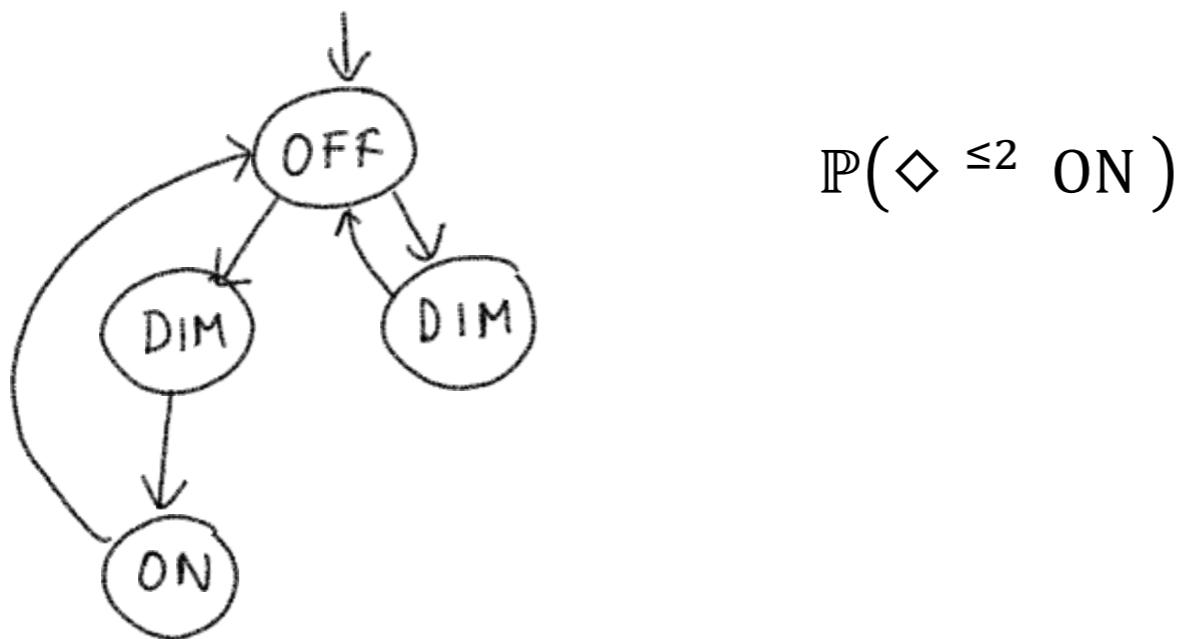
$S(\text{🍪})$

```
1 dtmc
2
3 const COOKIES = 2;
4 const DED = 3;
5
6 module ASYLUM
7   s:[0..3];
8   [] s=0 -> 1/2: (s'=COOKIES)
9     + 1/2: (s'=1);
10  [] s=1 -> 1/2: (s'=COOKIES)
11    + 1/4: (s'=0)
12    + 1/4: (s'=DED);
13 endmodule
```

Two standard ways:

- Find a **regeneration point**, and perform transient analysis in the strongly connected component from the initial state to that point;
- Run for a very long run, discard that transient phase, keep the state, and perform “transient batches” always continuing from the last state reached every time you generated a new batch.

Nondeterminism



$$S = \{s_0, s_1\}$$

$$\rightarrow = \{(s_0, \text{click}, s_1), (s_1, \text{click}, s_0)\}$$

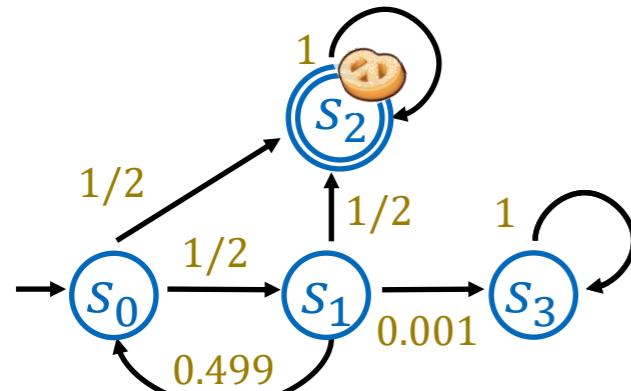
$$A = \{\text{click}\}$$

$$L = \left\{ \begin{array}{l} s_0 \mapsto \{\text{ON}\} \\ s_1 \mapsto \{\text{OFF}\} \end{array} \right\}$$

$$AP = \{\text{ON, OFF}\}$$

$$S_0 = \{s_0\}$$

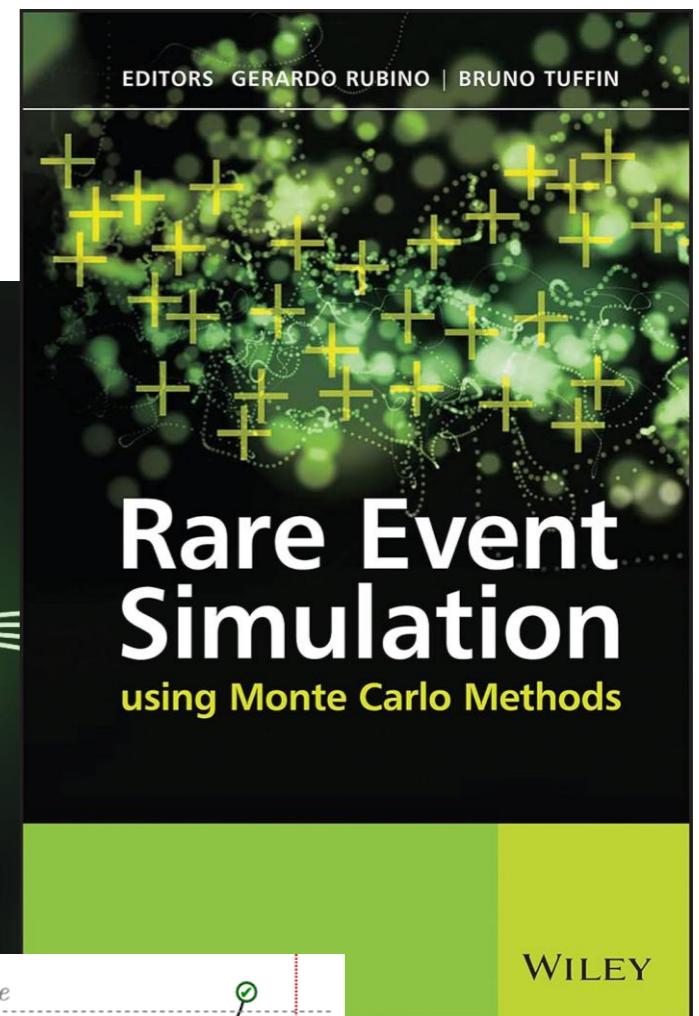
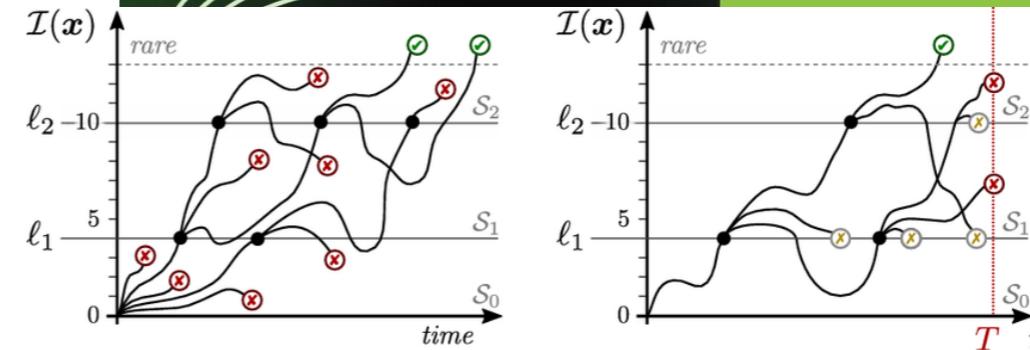
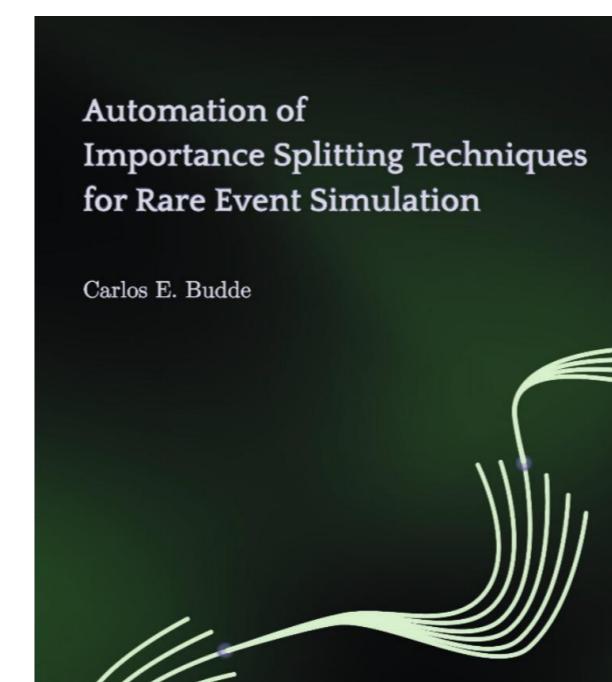
Rare events



```

1 dtmc
2
3 const COOKIES = 2;
4 const DED = 3;
5
6 module ASYLUM
7   s:[0..3];
8   [] s=0 -> 1/2: (s'=COOKIES)
9     + 1/2: (s'=1);
10  [] s=1 -> 1/2: (s'=COOKIES)
11    + .499: (s'=0)
12    + .001: (s'=DED);
13 endmodule
  
```

$$\mathbb{P}(\diamond^{\leq 2} s_3)$$



(a) FE₅ for $\text{Prob}(\neg x \cup \checkmark)$

(b) RST_{ES} for UNREL_T

Statistical Model Checking

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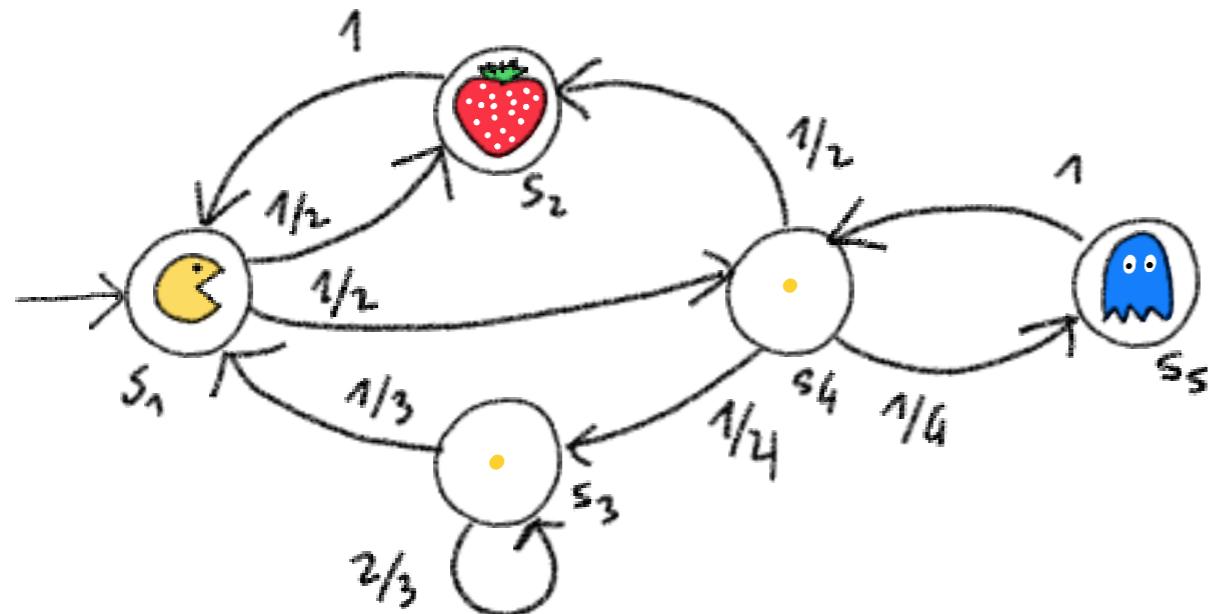
Statistical Model Checking

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APPENDIX: Exercises

Exercise 9.1

Using PRISM, apply statistical model checking (SMC, i.e. the simulation option) to try to approximate the values of these properties. Good luck.

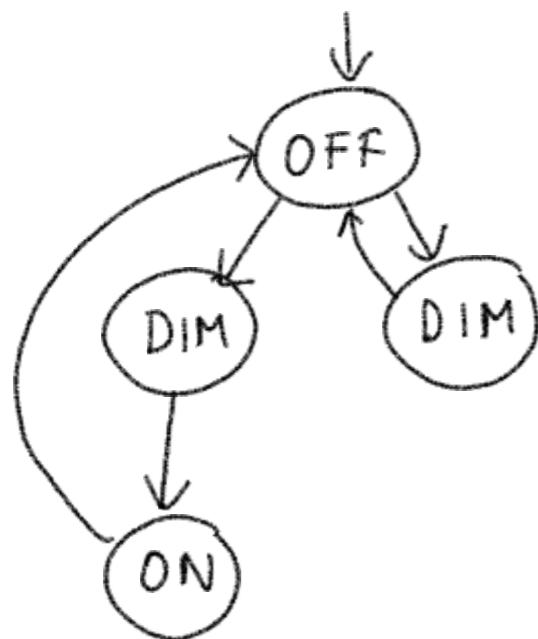


- a) $\mathbb{P}_{=?}[\circlearrowleft \text{🍓}]$
- b) $\mathbb{P}_{=?}[\circlearrowleft (\text{🍓} \vee \circlearrowleft \text{🍓})]$
- c) $\mathbb{P}_{=?}[\lozenge \text{👻}]$
- d) $\mathbb{P}_{=?}[\neg \text{👻} \cup \text{🍓}]$
- e) $\mathbb{P}_{=?}[\Box \neg \text{👻}]$

1. First use the default simulation parameters of PRISM.
2. Then experiment with the number of runs, until the approximated values coincide with the numerical (“true”) values up to the third decimal point.
3. Same as above, but also play with the “Simulation method”, until the relative error is lower than 0.001

Exercise 9.2

Define this transition system in PRISM, and use SMC to estimate the values of these properties.

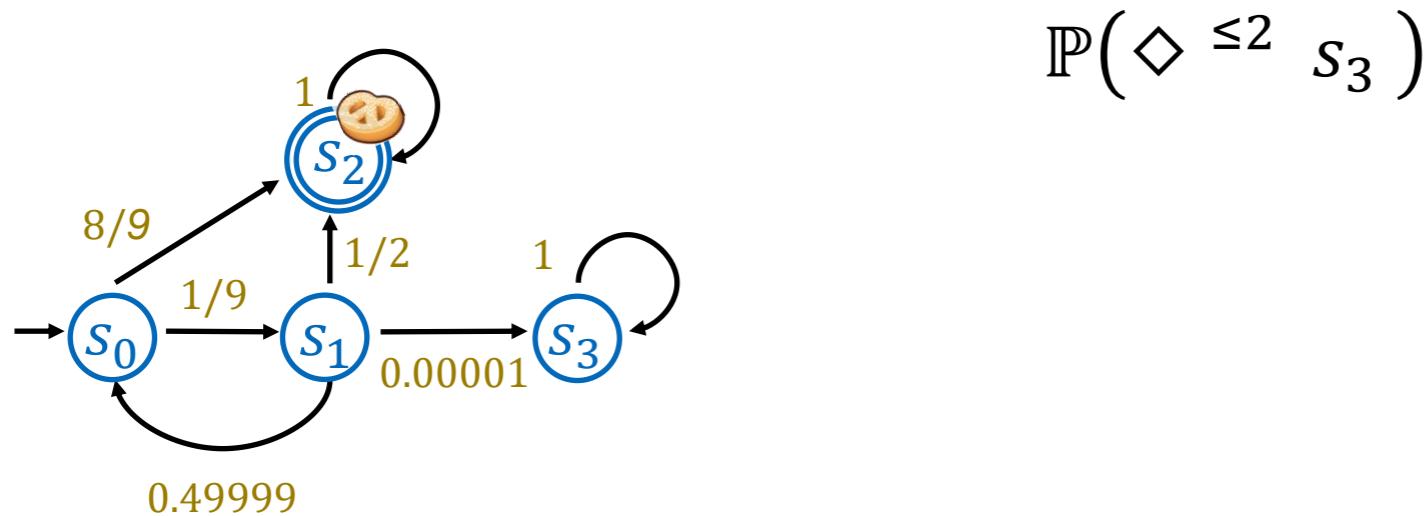


- a) $\mathbb{P}(\diamond^{\leq 2} \text{ ON})$
- b) $\mathbb{P}(\diamond \text{ ON})$

Explain to the TA / professor what
is going on here: how does PRISM simulate nondeterminism?

Exercise 9.3

Define this transition system in PRISM, and use SMC to estimate the values of these properties.



$$\mathbb{P}(\diamond^{\leq 2} s_3)$$

Obtain a relative error < 0.001 by any means possible. Explain your solution.