

MODULE – 3

DATA PROTECTION – RAID

Module 3: Data Protection – RAID

Upon completion of this module, you should be able to:

- Describe RAID implementation methods
- Describe the three RAID techniques
- Describe commonly used RAID levels
- Describe the impact of RAID on performance
- Compare RAID levels based on their cost, performance, and protection

Module 3: Data Protection – RAID

Lesson 1: RAID Overview

During this lesson the following topics are covered:

- RAID Implementation methods
- RAID array components
- RAID techniques

Why RAID?

Redundant Array of Inexpensive/Independent Disks

RAID

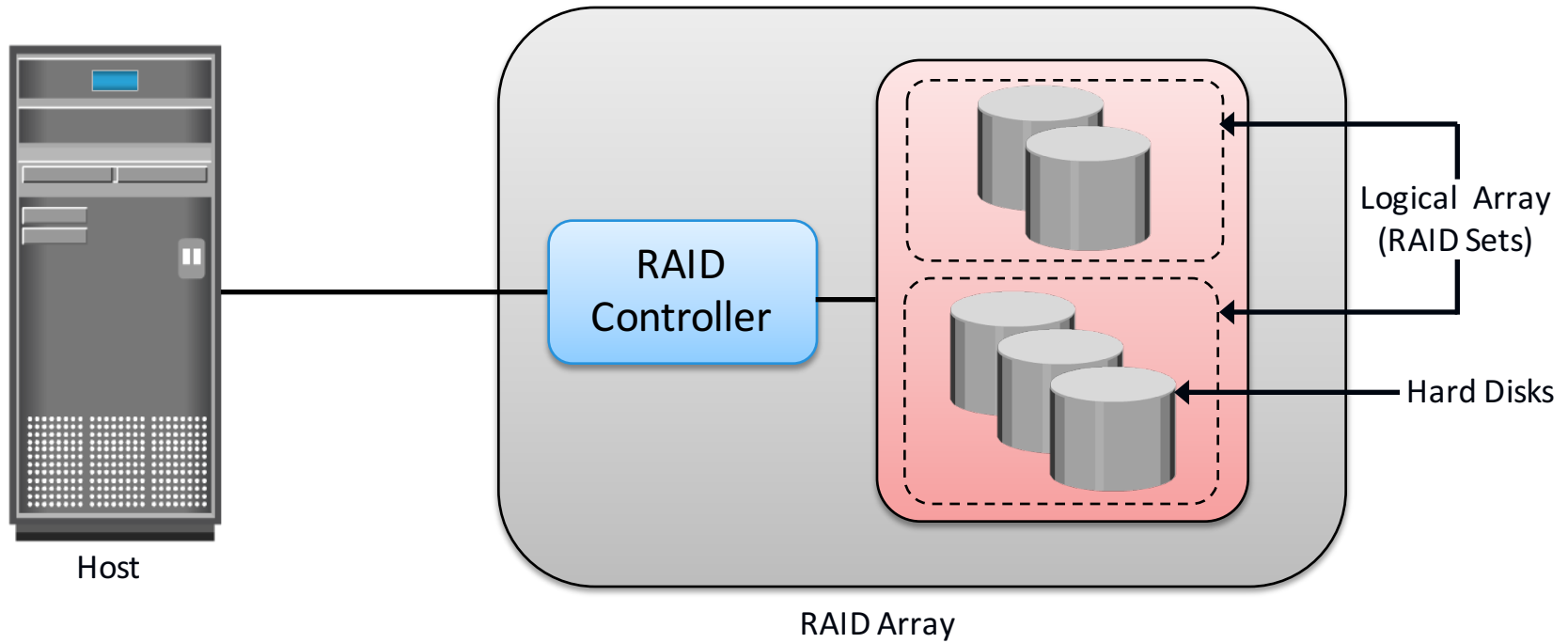
It is a technique that combines multiple disk drives into a logical unit (RAID set) and provides protection, performance, or both.

- Due to mechanical components in a disk drive it offers limited performance
- An individual drive has a certain life expectancy and is measured in **MTBF (Mean Time Between Failure)** :
 - ▶ For example: If the MTBF of a drive is 750,000 hours, and there are 1000 drives in the array, then the MTBF of the array is 750 hours (750,000/1000)
- RAID was introduced to mitigate these problems
Patterson, Gibson, Katz 《A Case for Redundant Arrays of Inexpensive Disks (RAID)》 _University of California Berkeley, 1987

RAID Implementation Methods

- Software RAID implementation
 - ▶ Uses host-based software to provide RAID functionality
 - ▶ Limitations
 - ▶▶ Use host CPU cycles to perform RAID calculations, hence impact overall system performance
 - ▶▶ Support limited RAID levels
 - ▶▶ RAID software and OS can be upgraded only if they are compatible
- Hardware RAID Implementation
 - ▶ Uses a specialized hardware controller installed either on a host or on an array

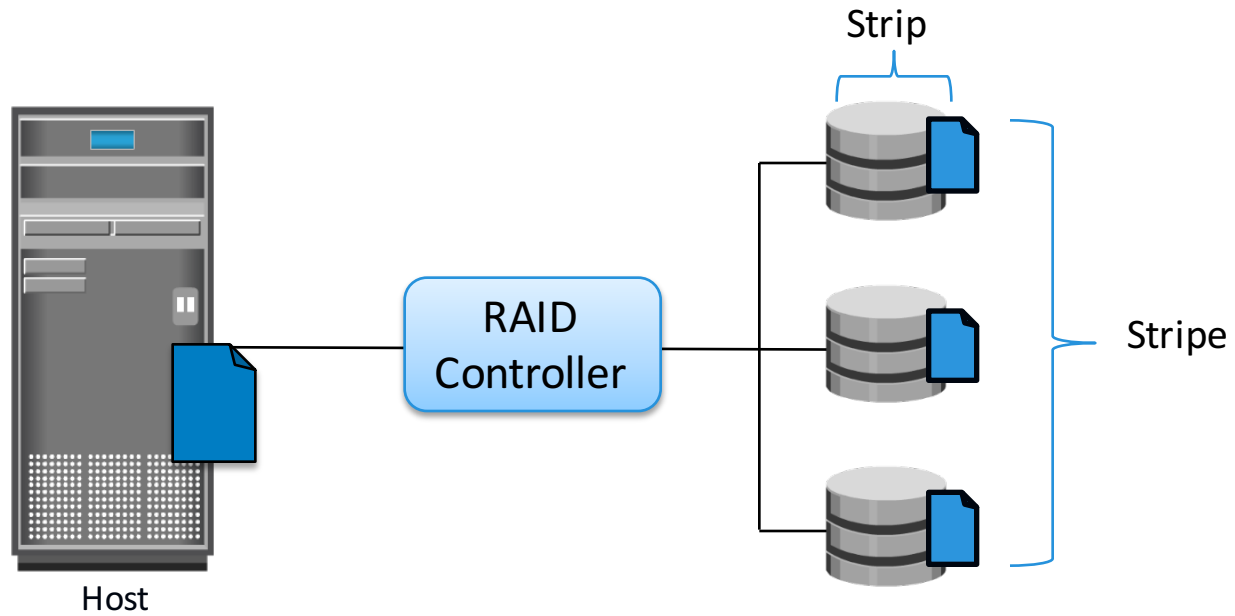
RAID Array Components



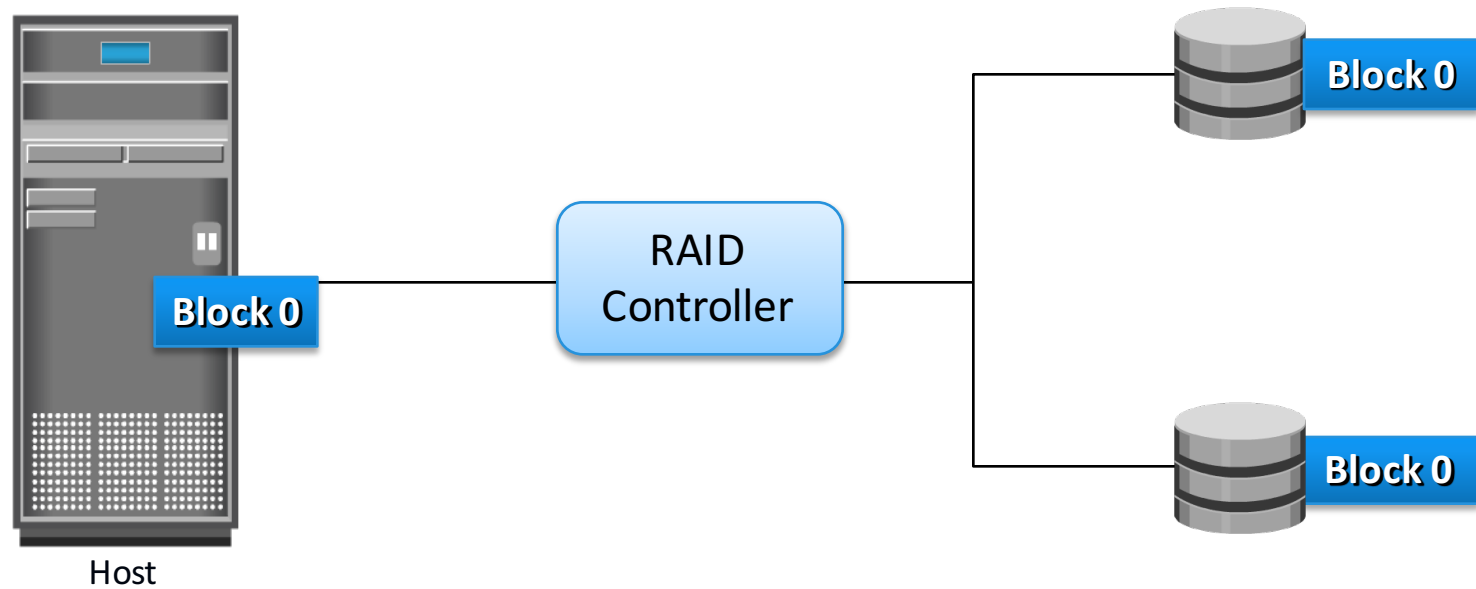
RAID Techniques

- Three key techniques used for RAID are:
 - ▶ Striping
 - ▶ Mirroring
 - ▶ Parity

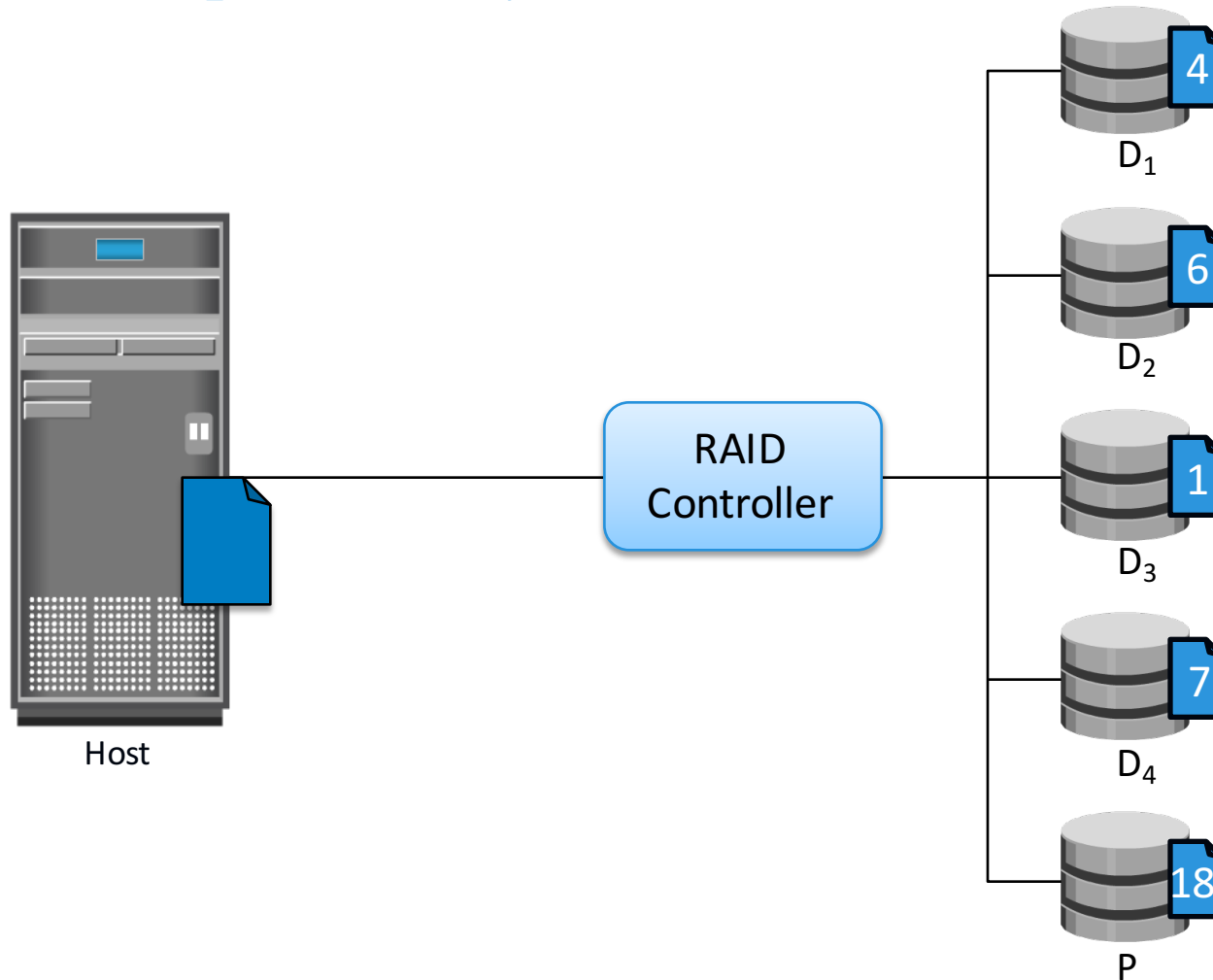
RAID Technique – Striping



RAID Technique – Mirroring

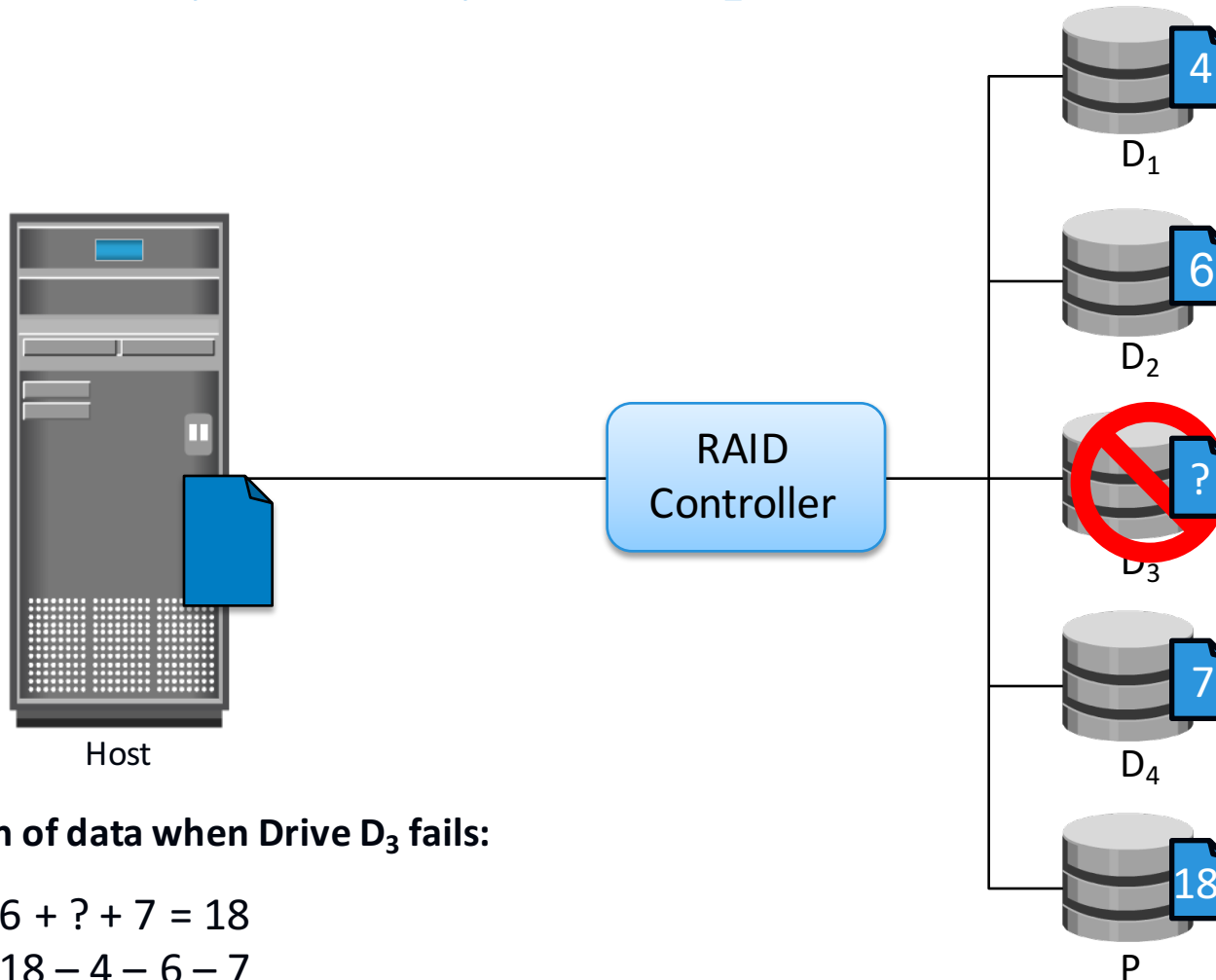


RAID Technique – Parity



Actual parity calculation is a bitwise XOR operation

Data Recovery in Parity Technique



Regeneration of data when Drive D₃ fails:

$$4 + 6 + ? + 7 = 18$$

$$? = 18 - 4 - 6 - 7$$

$$? = 1$$

Module 3: Data Protection – RAID

Lesson 2: RAID Levels

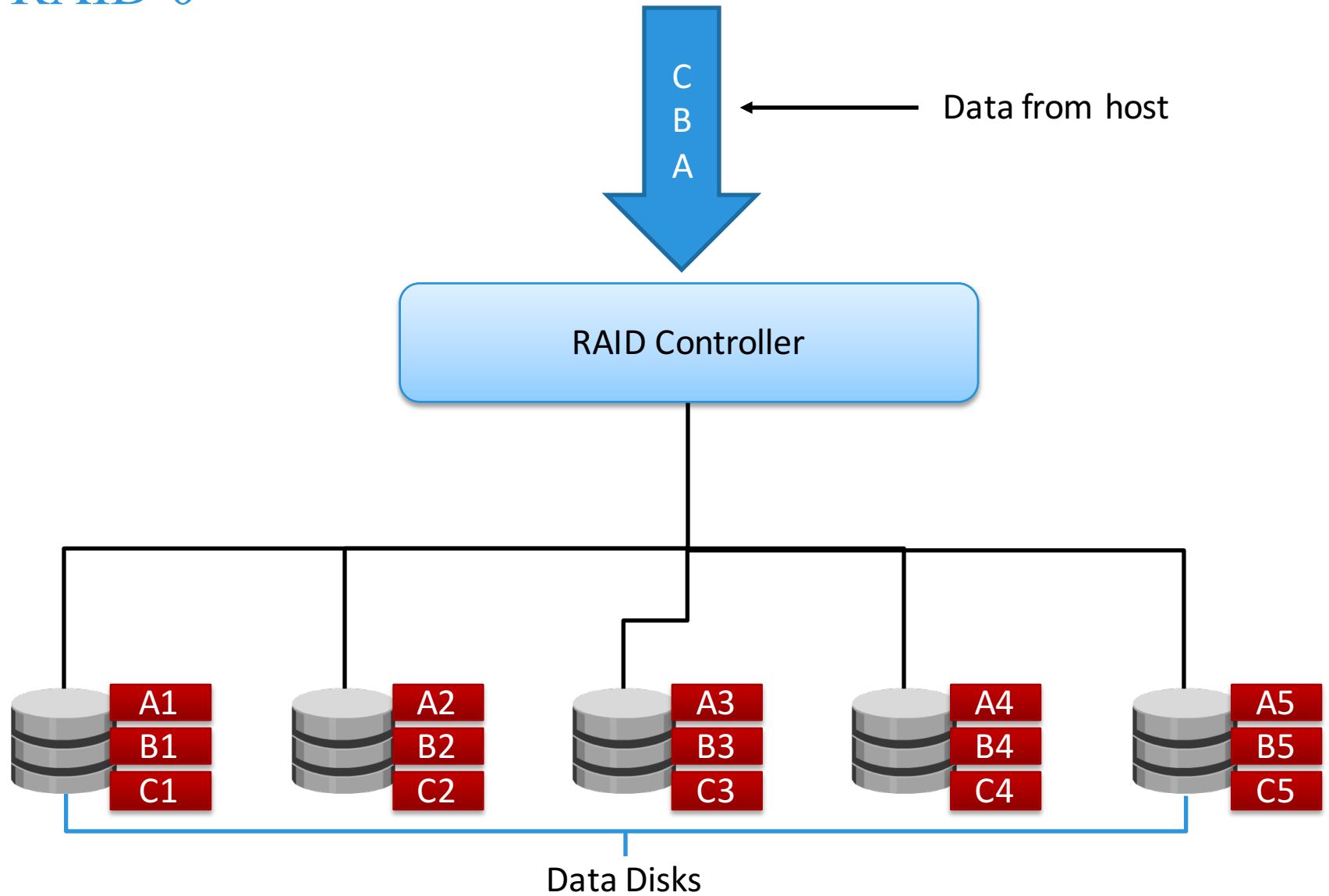
During this lesson the following topics are covered:

- Commonly used RAID levels
- RAID impacts on performance
- RAID comparison
- Hot spare

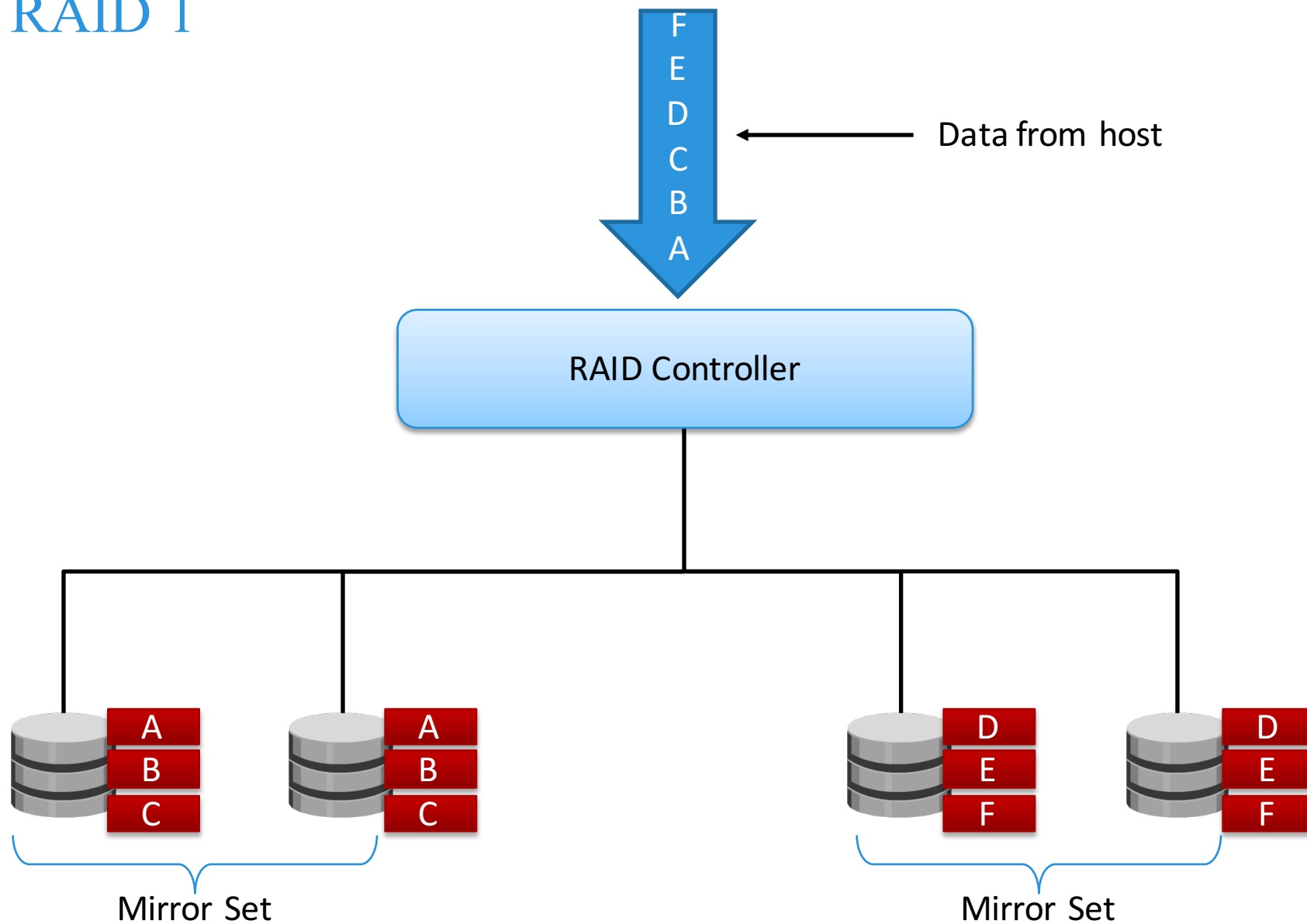
RAID Levels

- Commonly used RAID levels are:
 - ▶ RAID 0 – Striped set with no fault tolerance
 - ▶ RAID 1 – Disk mirroring
 - ▶ RAID 1 + 0 – Nested RAID
 - ▶ RAID 3 – Striped set with parallel access and dedicated parity disk
 - ▶ RAID 5 – Striped set with independent disk access and a distributed parity
 - ▶ RAID 6 – Striped set with independent disk access and dual distributed parity

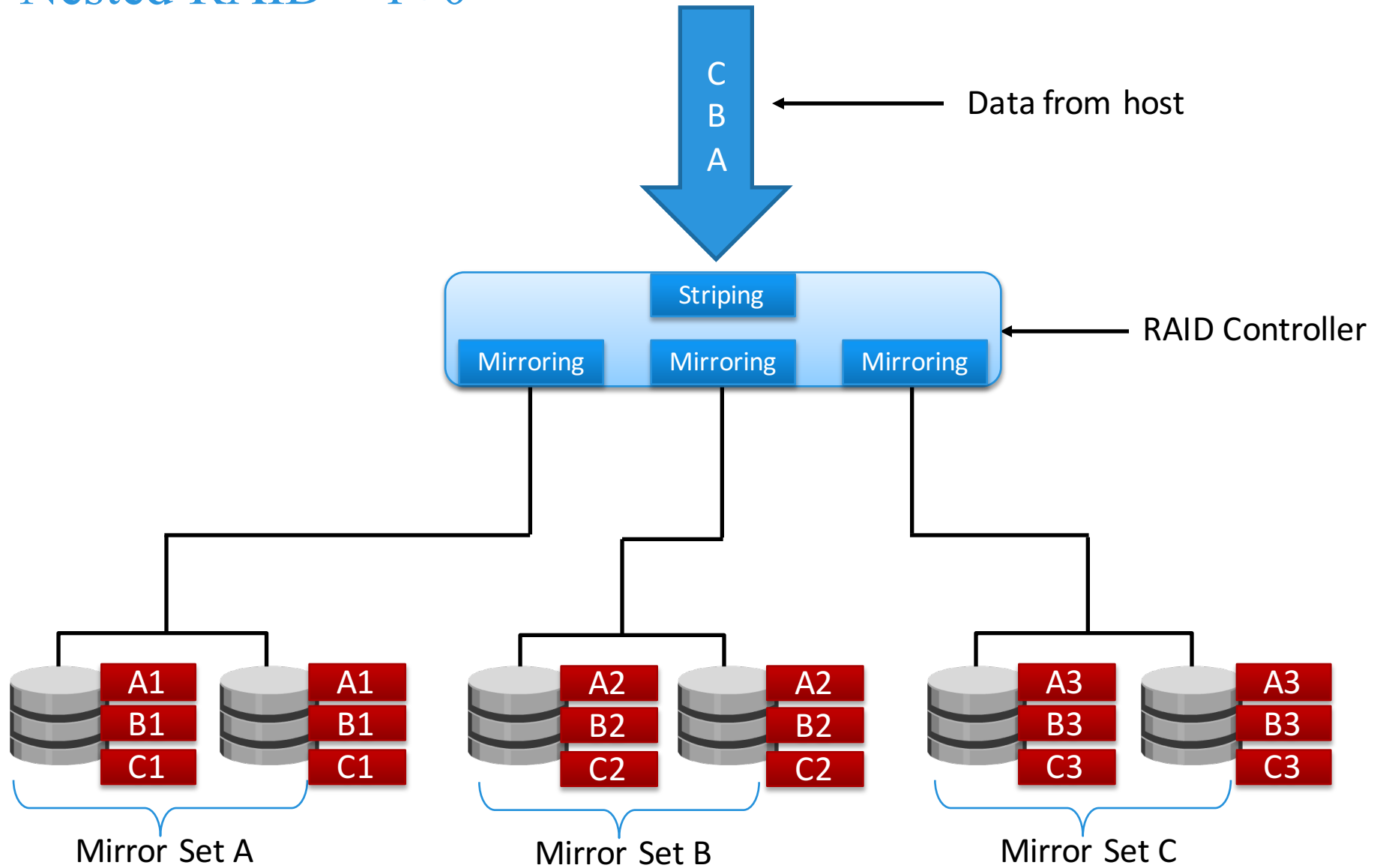
RAID 0



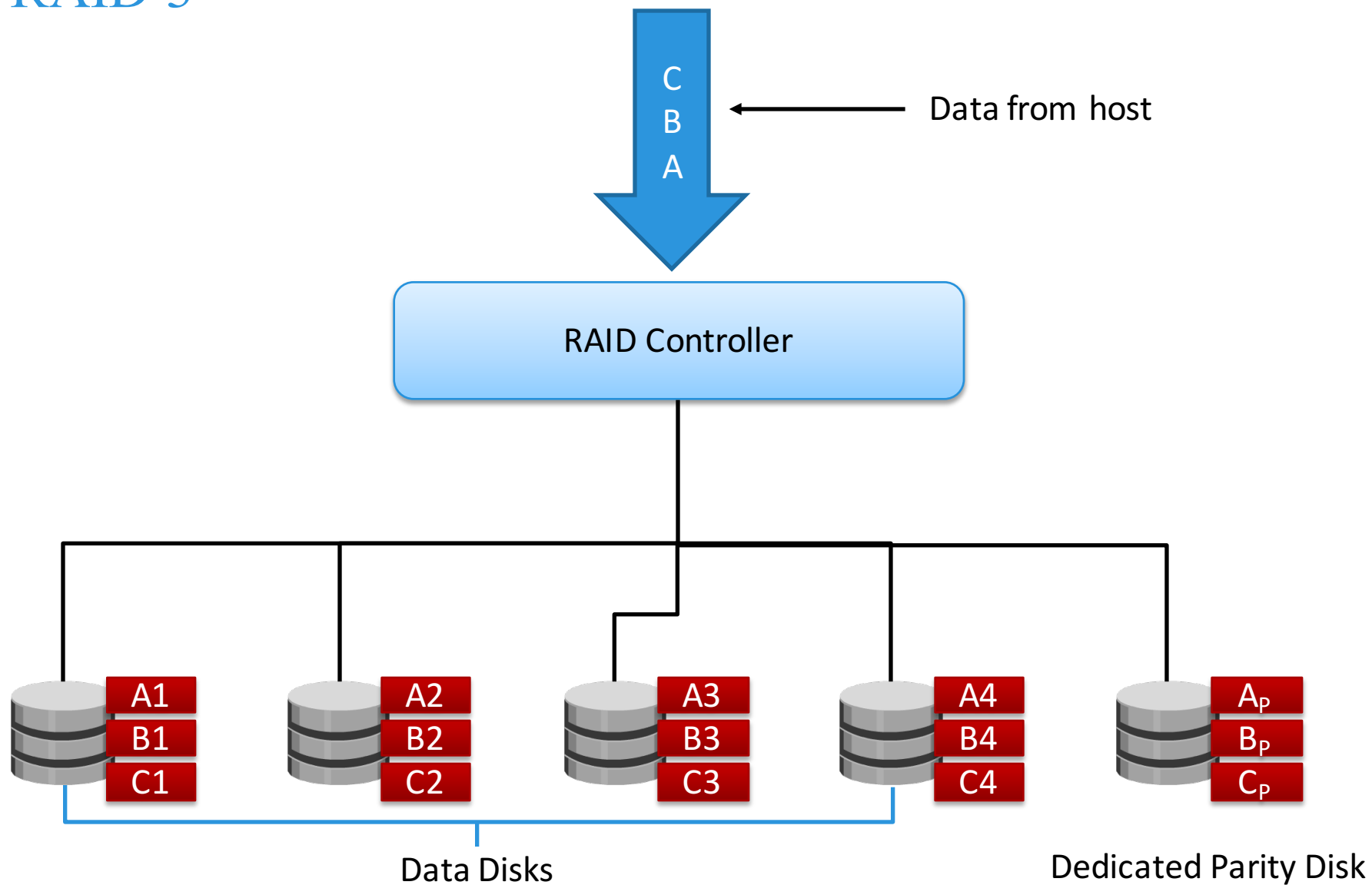
RAID 1



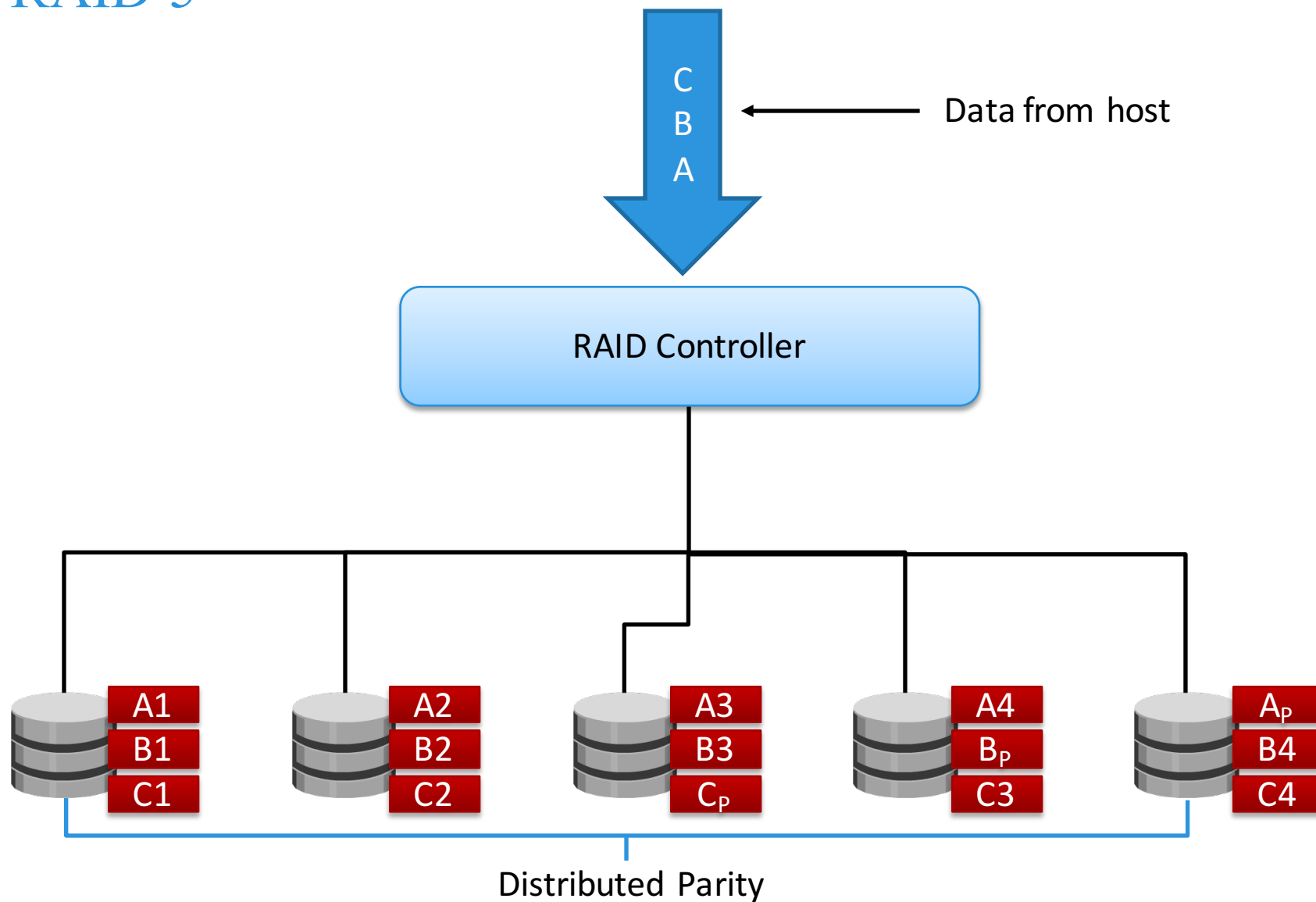
Nested RAID – 1+0



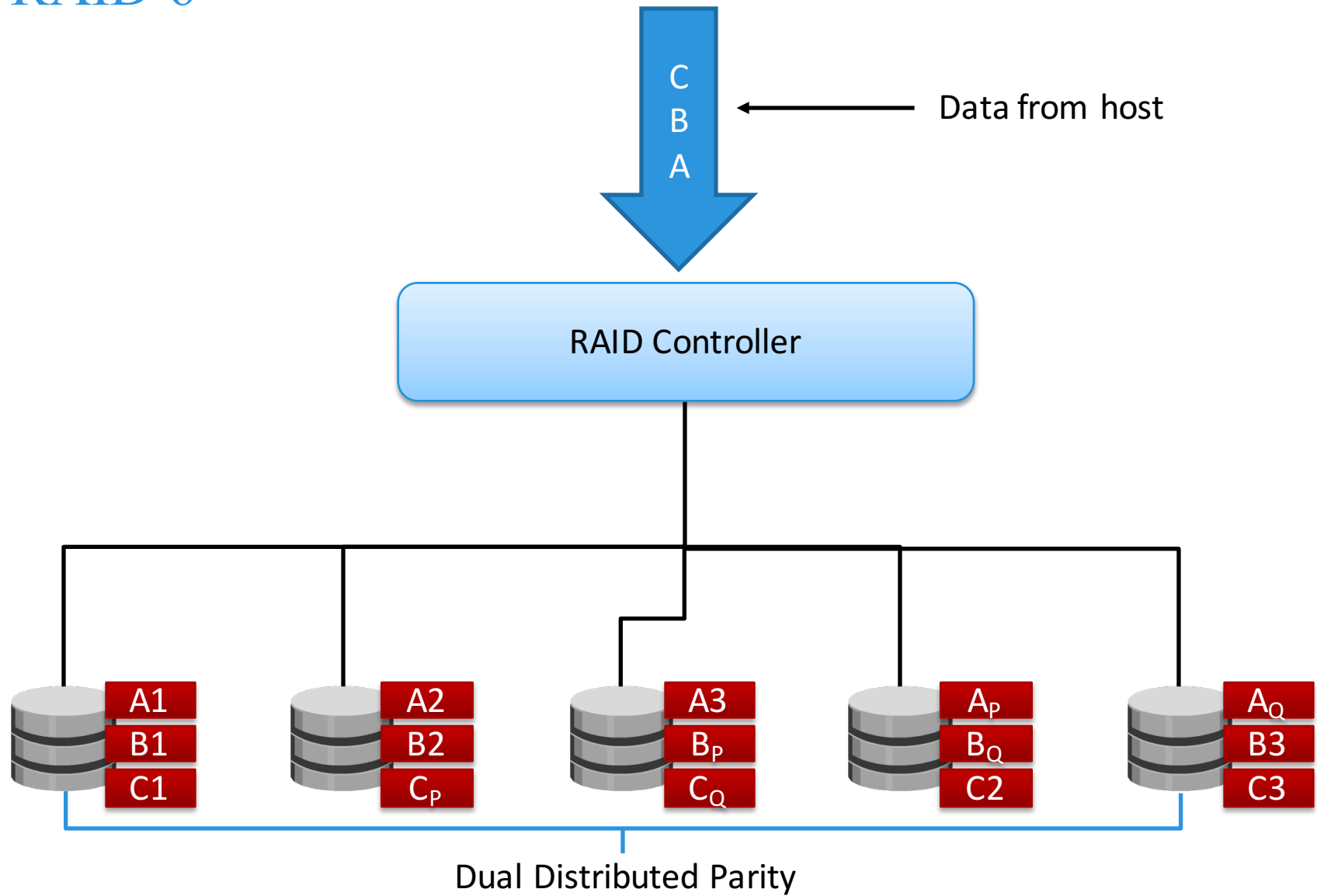
RAID 3



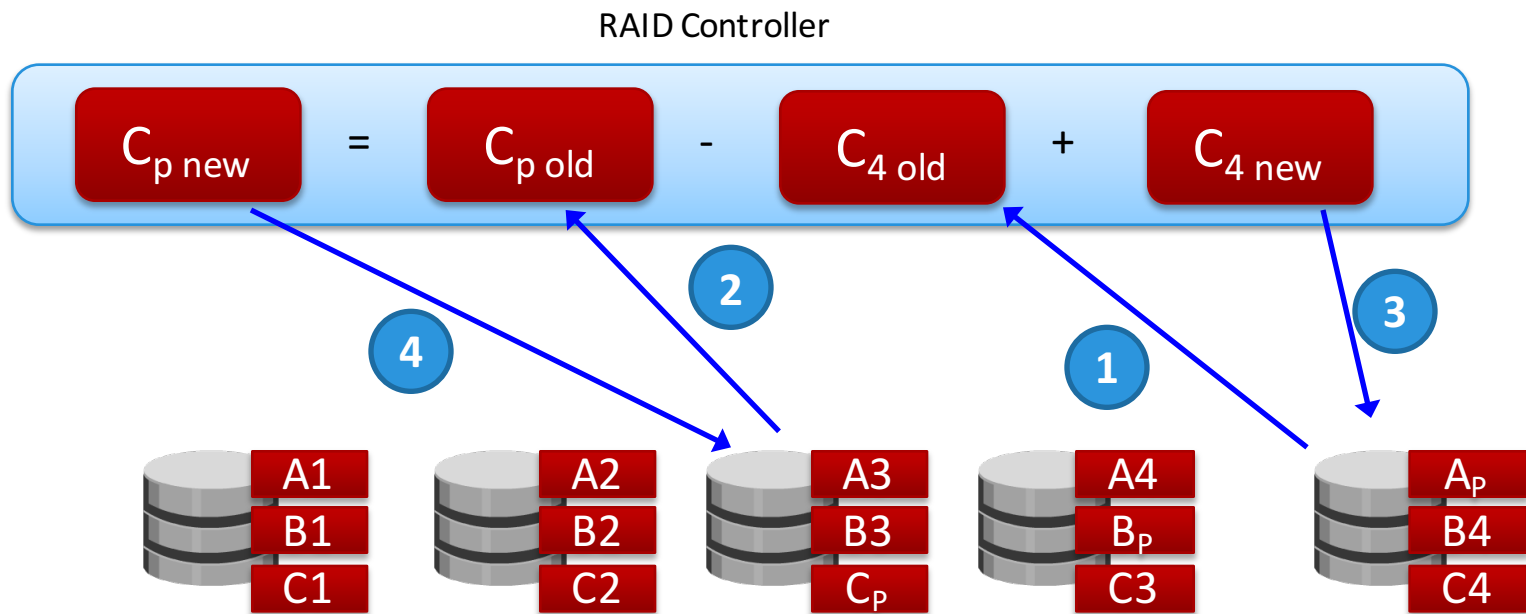
RAID 5



RAID 6



RAID Impacts on Performance



- In RAID 5, every write (update) to a disk manifests as four I/O operations (2 disk reads and 2 disk writes)
- In RAID 6, every write (update) to a disk manifests as six I/O operations (3 disk reads and 3 disk writes)
- In RAID 1, every write manifests as two I/O operations (2 disk writes)

RAID Penalty Calculation Example

- Total IOPS(Input/Output Per Second) at peak workload is 1200
- Read/Write ratio 2:1
- Calculate disk load at peak activity for:
 - ▶ RAID 1/0
 - ▶ RAID 5

Solution: RAID Penalty

- For RAID 1/0, the disk load (read + write)
= $(1200 \times 2/3) + (1200 \times (1/3) \times 2)$
= $800 + 800$
= 1600 IOPS
- For RAID 5, the disk load (read + write)
= $(1200 \times 2/3) + (1200 \times (1/3) \times 4)$
= $800 + 1600$
= 2400 IOPS

RAID Comparison

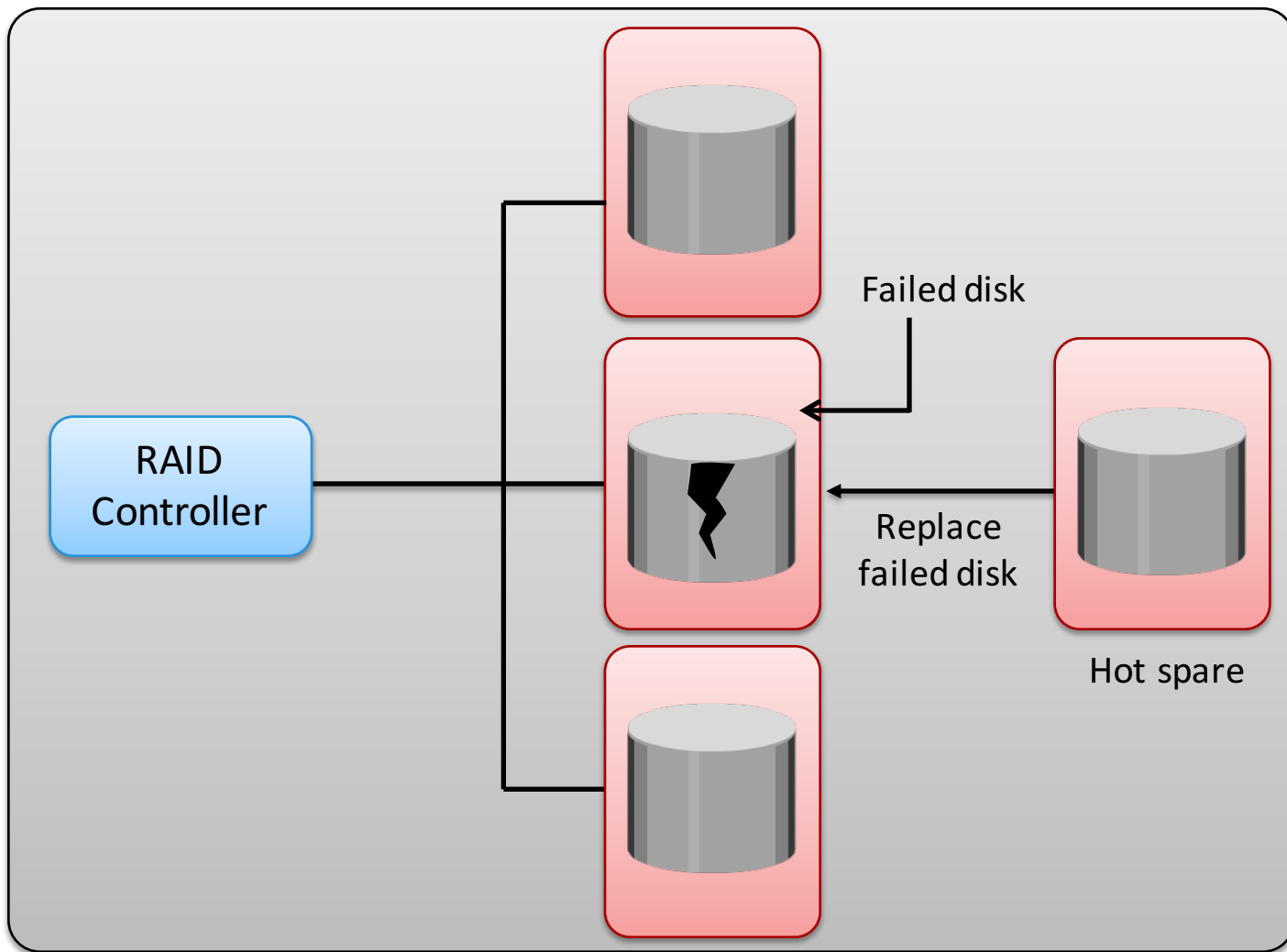
RAID level	Min disks	Available storage capacity (%)	Read performance	Write performance	Write penalty	Protection
1	2	50	Better than single disk	Slower than single disk, because every write must be committed to all disks	Moderate	Mirror
1+0	4	50	Good	Good	Moderate	Mirror
3	3	$[(n-1)/n]*100$	Fair for random reads and good for sequential reads	Poor to fair for small random writes fair for large, sequential writes	High	Parity (Supports single disk failure)
5	3	$[(n-1)/n]*100$	Good for random and sequential reads	Fair for random and sequential writes	High	Parity (Supports single disk failure)
6	4	$[(n-2)/n]*100$	Good for random and sequential reads	Poor to fair for random and sequential writes	Very High	Parity (Supports two disk failures)

where n = number of disks

Suitable RAID Levels for Different Applications

- RAID 1+0
 - ▶ Suitable for applications with small, random, and write intensive (writes typically greater than 30%) I/O profile
 - ▶ Example: OLTP, RDBMS – Temp space
- RAID 3
 - ▶ Large, sequential read and write
 - ▶ Example: data backup and multimedia streaming
- RAID 5 and 6
 - ▶ Small, random workload (writes typically less than 30%)
 - ▶ Example: email, RDBMS – Data entry

Hot Spare



Module 3: Summary

Key points covered in this module:

- RAID implementation methods and techniques
- Common RAID levels
- RAID write penalty
- Compare RAID levels based on their cost and performance

Exercise 1: RAID

- A company is planning to reconfigure storage for their accounting application for high availability
 - ▶ Current configuration and challenges
 - ▶▶ Application performs 15% random writes and 85% random reads
 - ▶▶ Currently deployed with five disk RAID 0 configuration
 - ▶▶ Each disk has an advertised formatted capacity of 200 GB
 - ▶▶ Total size of accounting application's data is 730 GB which is unlikely to change over 6 months
 - ▶▶ Approaching end of financial year, buying even one disk is not possible
- Task
 - ▶ Recommend a RAID level that the company can use to restructure their environment fulfilling their needs
 - ▶ Justify your choice based on cost, performance, and availability



Exercise 2: RAID

- A company (same as discussed in exercise 1) is now planning to reconfigure storage for their database application for HA
 - ▶ Current configuration and challenges
 - ▶▶ The application performs 40% writes and 60% reads
 - ▶▶ Currently deployed on six disk RAID 0 configuration with advertised capacity of each disk being 200 GB
 - ▶▶ Size of the database is 900 GB and amount of data is likely to change by 30% over the next 6 months
 - ▶▶ It is a new financial year and the company has an increased budget
- Task
 - ▶ Recommend a suitable RAID level to fulfill company's needs
 - ▶ Estimate the cost of the new solution (200GB disk costs \$1000)
 - ▶ Justify your choice based on cost, performance, and availability



知识测验 – 1

- 关于软件 RAID 实现，以下哪项描述是正确的？
 - A. 操作系统升级不需要验证与 RAID 软件的兼容性
 - B. 其成本高于硬件 RAID 实现
 - C. 支持所有 RAID 级别
 - D. 使用主机 CPU 周期执行 RAID 计算 ❤️
- 一个应用程序生成 400 个小型随机 IOPS，读写比为 3:1。用于 RAID 5 的磁盘上 RAID 更正的 IOPS 是多少？
 - A. 400
 - B. 500
 - C. 700 ❤️
 - D. 900

知识测验 – 2

- 用于小型随机 I/O 的 RAID 6 配置中的写性能损失是多少？
 - A. 2
 - B. 3
 - C. 4
 - D. 6 
- 以下哪个应用程序可通过使用 RAID 3 获得最大效益？
 - A. 备份 
 - B. OLTP
 - C. 电子商务
 - D. 电子邮件

知识测验 – 3

- 一个具有 64 KB 条块大小且包含五个磁盘的奇偶校验 RAID 5 集的条带大小是多少？
 - A. 64 KB
 - B. 128 KB
 - C. 256 KB 
 - D. 320 KB
- 假如有3块73G SAS磁盘，2块146G磁盘组成RAID5阵列最后逻辑磁盘的总容量是多少？
 - A. 292 
 - B. 365
 - C. 511
 - D. 438

作业

Scenario:

一个业务场景，实际IOPS是4800，读cache命中率是30%，读写比：3：2；磁盘个数为60，计算采用RAID5与RAID10磁盘的IOPS，分析那种方案更合适该场景。