

2024 FILM EXCHANGE AGREEMENT

Appendix A — Division I Coding

Code name	Definition	Lead	Lag	Instruction — Activate code as
GOAL	When a goal is scored	10	7	ball goes in goal
16	Any 16 taken at the 16 or below	4	8	ball goes into play
OUTLET	Any attacking free hit or sideline free hit taken below the defensive 30-yard line	5	10	ball goes into play
25 ENTRY	Any time the ball crosses into the attacking 25 under possession	5	10	ball crosses 25-yard line
ATTACK FH	Any attack free hit above the attacking 30	4	8	ball goes into play
LONG HIT	Any long hit taken from the 25-yard line	4	8	ball goes into play
CIRCLE PEN	Any time the ball crosses the plane of the attacking circle	5	8	ball enters the circle
EARN PC	Any time a penalty corner is awarded	5	5	umpire blows whistle to award corner
PEN CORNER	Any time a penalty corner is taken	5	7	receives the ball
STROKE	Any time a penalty stroke is taken	4	4	player moves the ball
GOAL SHOT	Any time a shot is recorded	5	5	shot is struck
CARD	Any card throughout the game	12	4	card is given
QUARTERS	Quarters coded throughout the game	0	0	quarter starts, deactivate as quarter ends
QUARTER START	Marks the beginning of each quarter	1	1	whistle to start quarter is blown