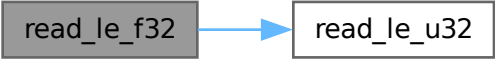


read\_le\_f32



```
graph LR; A[read_le_f32] --> B[read_le_u32]
```

A diagram showing a conversion from `read_le_f32` to `read_le_u32`. The left box is gray and contains the text `read_le_f32`. A blue arrow points from this box to a white box on the right, which contains the text `read_le_u32`. Both boxes have a thin black border.

read\_le\_u32