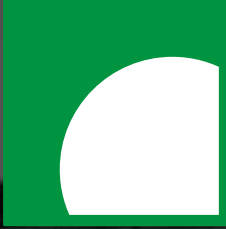




LUDWIG-
MAXIMILIANS-
UNIVERSITÄT
MÜNCHEN



Media
Informatics
Group

IUIs for Software Development

Thomas Weber, Sven Mayer

Software Development Tools with AI

- Automatic bug detection
- Automatic testing
- Code optimization
- Documentation generation
- Automatic vulnerability detection
- Adaptive Dev Tools

Software Development Tools with AI

- Automatic bug detection
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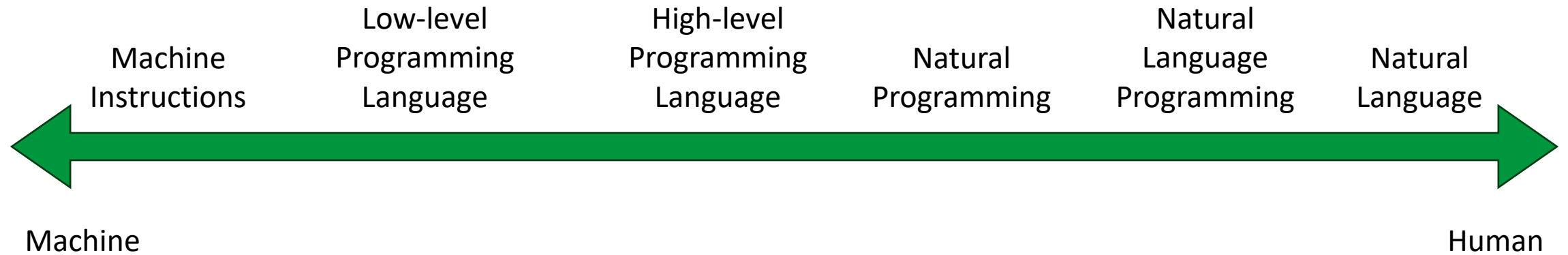
■ Adaptive Dev Tools

How often do you use these tools?

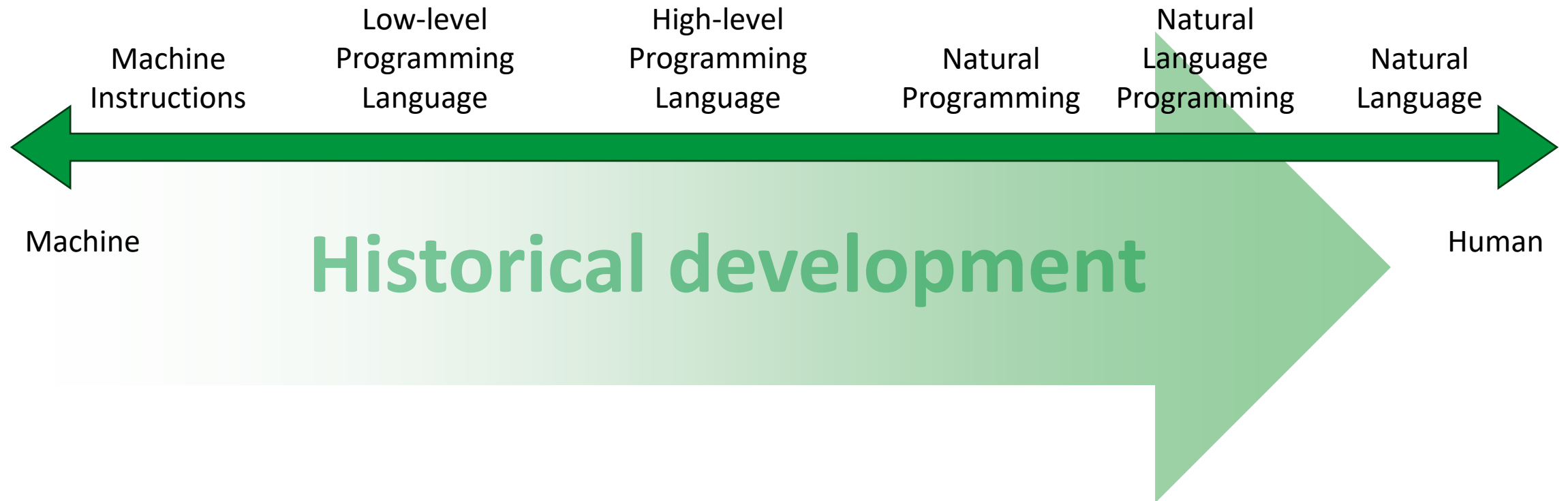
How often do you perform the tasks that these tools support?

Programming with AI

Human-Machine-Interaction for Programming



Human-Machine-Interaction for Programming



Features

Copilot

Security

Actions


Codespaces

Issues

Code Review

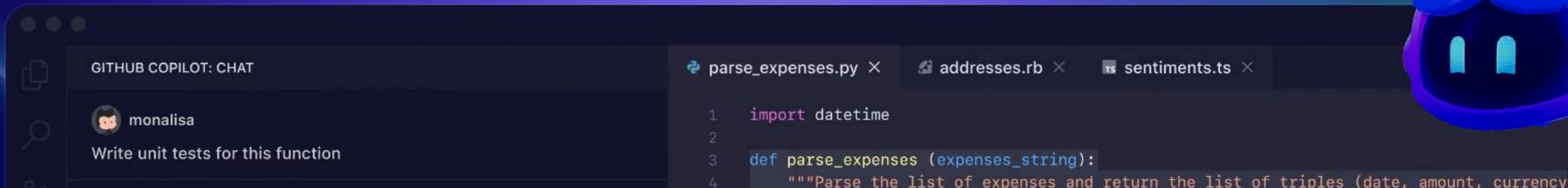
Discussions

Code Search

 GitHub Copilot

The world's most widely adopted AI developer tool

Get started with GitHub Copilot >



// See Tabnine in action //

Plan > Create > Document > Test > Review > Explain > Maintain >

TABNINE AI: CHAT

Claude 3.5 Sonnet ▾

Welcome to Tabnine Chat, your coding companion!

Select the block of code that you're focusing on. Then, you can either click on one of the actions listed below, type your request into the prompt area, or use the "/" command to quickly access specific actions.

New here? [Check out the user guide](#)

Explore what Tabnine Chat can do

Explain code >

Write docstrings for code >

Fix code >

Generate tests for code >

Explore codebase >

🔧 Feature Introduction

Explore codebase - New to this project? Try using the Code Explorer;

🗨️

🔍

🔗

⚙️

📄

🧪

🏠

Main.java 2 ✕

main > java > J Main.java > Main > main(String[])

```
1 import java.util.Scanner;
2
3 public class Main {
4
5     public static final Scanner keyboard = new Scanner(System.in);
6
7     Tabnine | Edit | Test | Explain | Document | Ask | Run | Debug
8     public static void main(String[] args) {
9         printColorfulAnimal();
10        printColorfulBanner();
11        Generator generator = new Generator(keyboard);
12        generator.mainLoop();
13        keyboard.close();
14    }
15
16    Tabnine | Edit | Test | Explain | Document | Ask
17    private static void printColorfulBanner() {
18        System.out.println(x:"\u001B[36m");
19        System.out.println(x:"");
20        System.out.println(x:" Best Password Generator v1.0");
21        System.out.println(x:"\u001B[0m");
22    }
23
24    Tabnine | Edit | Test | Explain | Document | Ask
25    private static void printColorfulAnimal() {
26        System.out.println(x:"\u001B[36m");
27        System.out.println(x:"  _-\"\"\"\"\"\"\"\"- ");
28        System.out.println(x:" / - - \\ ");
```


{ Code Generator }

Generate Code Online with AI ?

Write a function in JavaScript ▾ that detects face features

 **Create**
Standard ▾

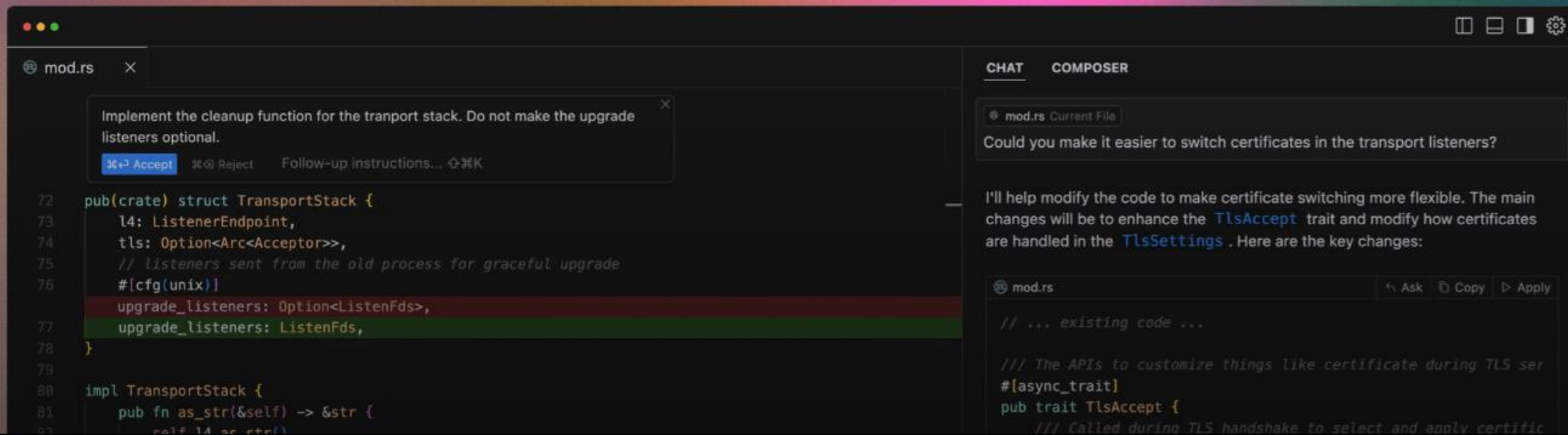
Select a flavor

- ☐ Minimal ?
- ☒ Standard ?
- ☐ Documented ?
- ☐ With Tests ?

Your generated code will be shown here.

The AI Code Editor

Built to make you extraordinarily productive,
Cursor is the best way to code with AI.

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Build more with Devin



Devin

Hey there! 🙌 I have created a pull request for the changes requested.

Please let me know if there's anything else you need!

Give Devin a task to work on...



Built by  Cognition

Devin

is a collaborative

AI teammate

Built to help ambitious engineering teams achieve more.

Scroll down ↓



GitHub Spark

Can we enable anyone to create or adapt software for themselves, using AI and a fully-managed runtime?

WHAT'S IT FOR?

Building and sharing personalized micro apps ("sparks")

SHARE



STAGE

TECHNICAL PREVIEW

WHO MADE IT?



Devon Rifkin



Terkel Gjervig Nielsen

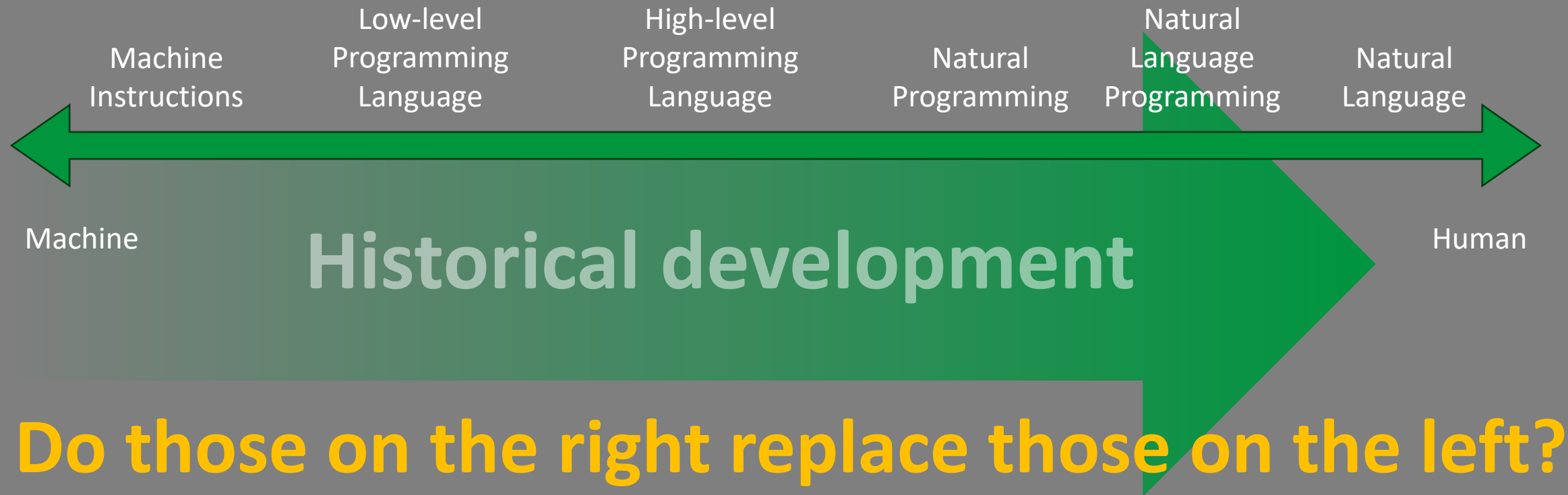


Cole Bemis

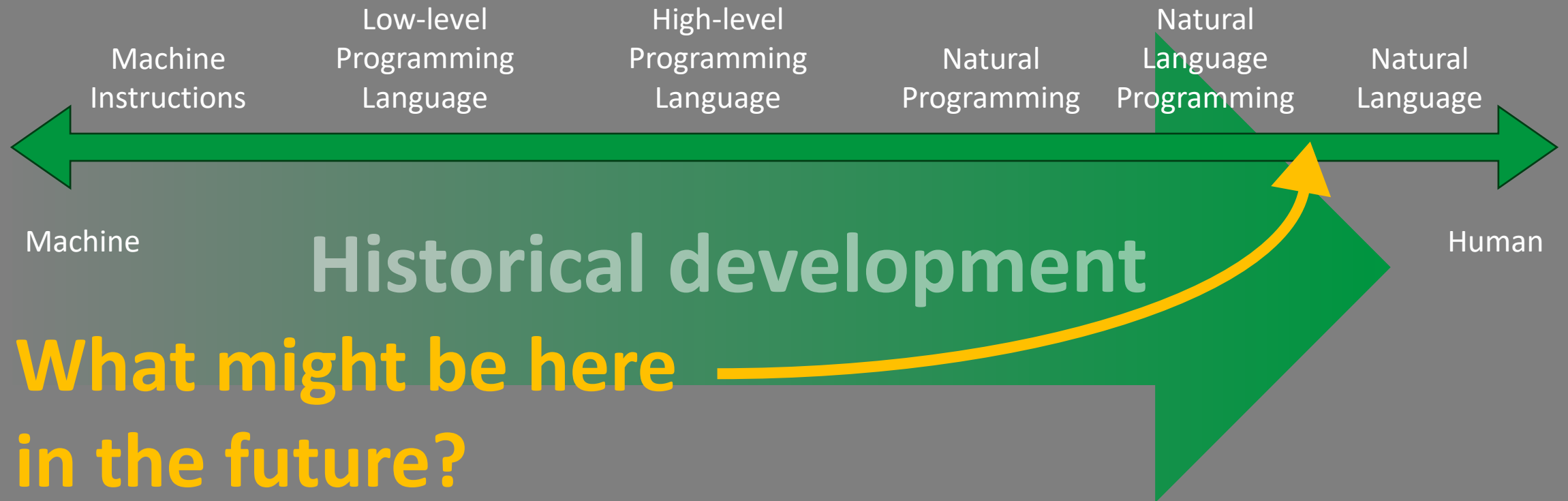


Alice Li

Human-Machine-Interaction for Programming



Human-Machine-Interaction for Programming




Leaderboard

Lite	Verified	Full				
Model	% Resolved	Org	Date	Logs	Trajs	Site
  Amazon Q Developer Agent (v20241202-dev)	54.80		2024-12-02	✓	✓	
  devlo	54.20		2024-11-08	✓	✓	
  OpenHands + CodeAct v2.1 (claude-3-5-sonnet-20241022)	53.00		2024-10-29	✓	✓	
 Engine Labs (2024-11-25)	51.80		2024-11-25	✓	✓	
  Agentless-1.5 + GPT 4o (claude-3-5-sonnet-20241022)	50.80		2024-12-02	✓	✓	
Solver (2024-10-28)	50.00		2024-10-28	✓	✓	
 Bytedance MarsCode Agent	50.00		2024-11-25	✓	✓	
 nFactorial (2024-11-05)	49.20		2024-11-05	✓	✓	
Tools + Claude 3.5 Sonnet (2024-10-22)	49.00		2024-10-22	✓	✓	
  Composio SWE-Kit (2024-10-25)	48.60		2024-10-25	✓	✓	
   AppMap Navie v2	47.20		2024-11-06	✓	✓	
Emergent E1 (v2024-10-12)	46.60		2024-10-23	✓	✓	
  AutoCodeRover-v2.0 (Claude-3.5-Sonnet-20241022)	46.20		2024-11-08	✓	✓	
Solver (2024-09-12)	45.40		2024-09-24	✓	✓	
Gru(2024-08-24)	45.20		2024-08-24	✓	✓	
Solver (2024-09-12)	43.60		2024-09-20	✓	✓	
nFactorial (2024-10-30)	41.60		2024-10-30	✓	✓	
 Nebius AI Qwen 2.5 72B Generator + LLama 3.1 70B Critic	40.60		2024-11-13	✓	✓	
Tools + Claude 3.5 Haiku	40.60		2024-10-22	✓	✓	
Honeycomb	40.60		2024-08-20	✓	✓	
 Composio SWEkit + Claude 3.5 Sonnet (2024-10-16)	40.60		2024-10-16	✓	✓	
EPAM AI/Run Developer Agent v20241029 + Anthopic Claude 3.5 Sonnet	39.60		2024-10-29	✓	✓	
Amazon Q Developer Agent (v20241029-dev)	38.80		2024-07-21	✓	✓	

SWE-bench **Lite** is a subset of SWE-bench that's been curated to make evaluation less costly and more accessible [\[Post\]](#).

SWE-bench **Verified** is a human annotator filtered subset that has been deemed to have a ceiling of 100% resolution rate [\[Post\]](#).

- The **% Resolved** metric refers to the percentage of SWE-bench instances (2294 for test, 500 for verified, 300 for lite) that were *resolved* by the model.
-  **Checked** indicates that we, the SWE-bench team, received access to the system and were able to reproduce the patch generations.

How much does it cost to replace one human with AI?

Typical SWE salary: \$220,000

Benefits, taxes, free breakfast, lunch, dinner, snacks,
masseuse, shuttle bus, on-site doctor, bowling alley, ...

\$92,000

Total: \$312,000

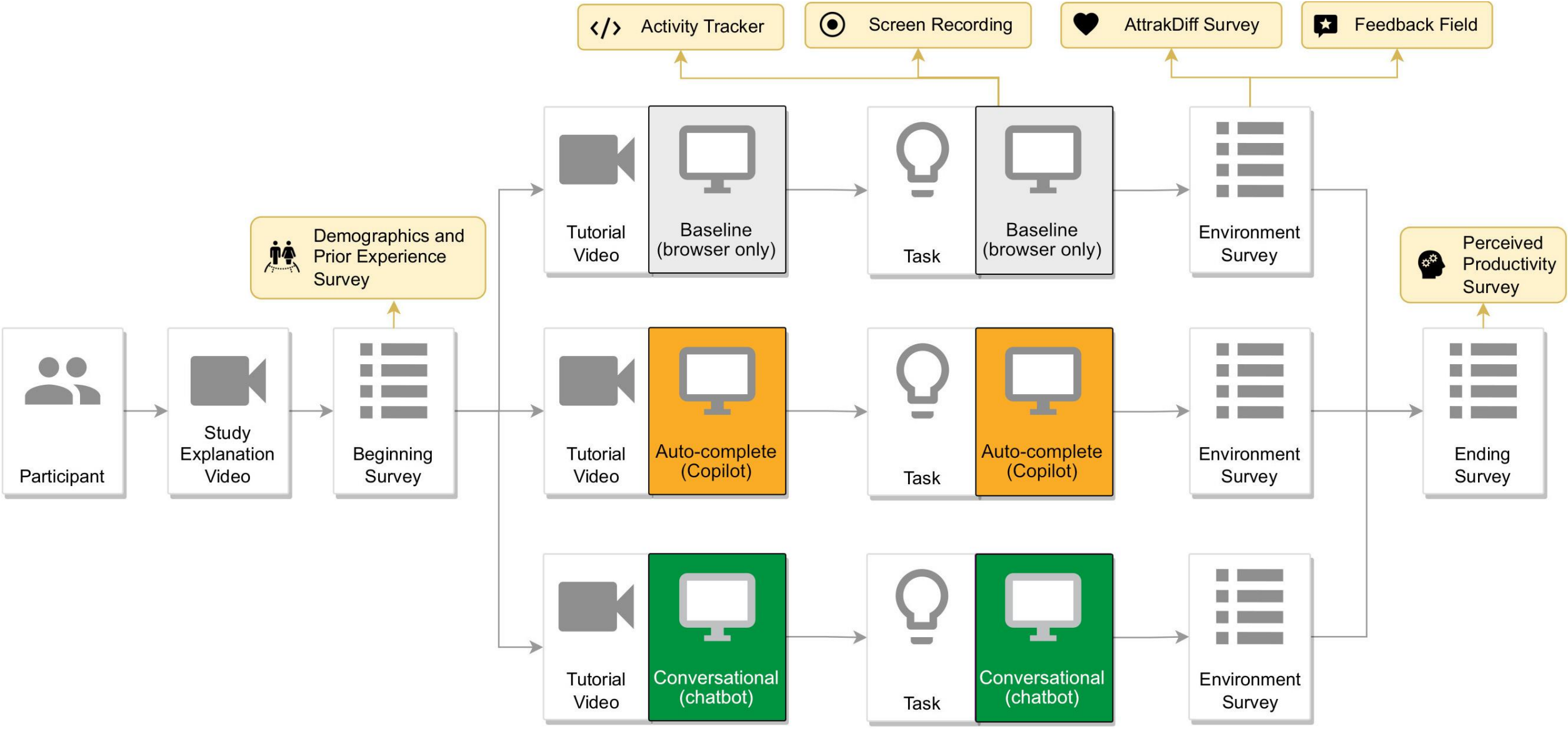
Number of working days per year: 260

Total cost for one-human-SWE-day: \$1200

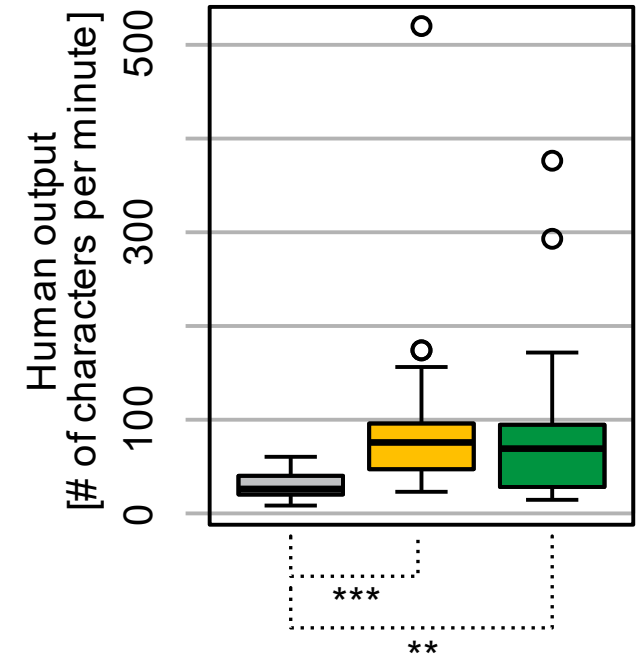
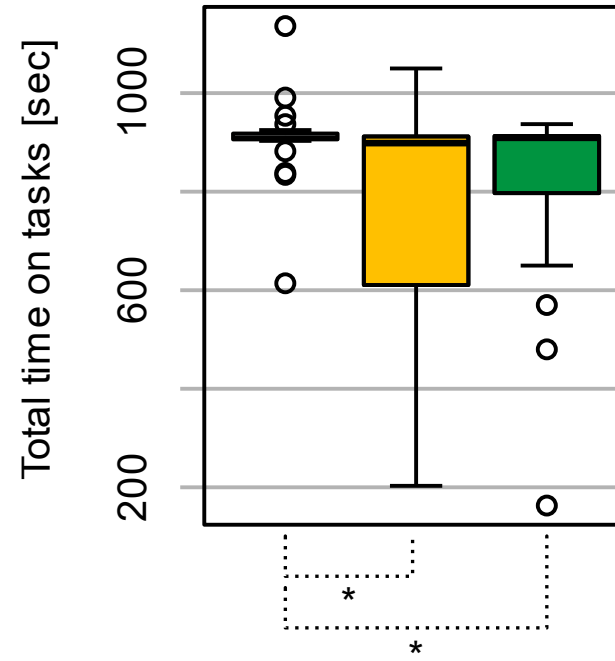
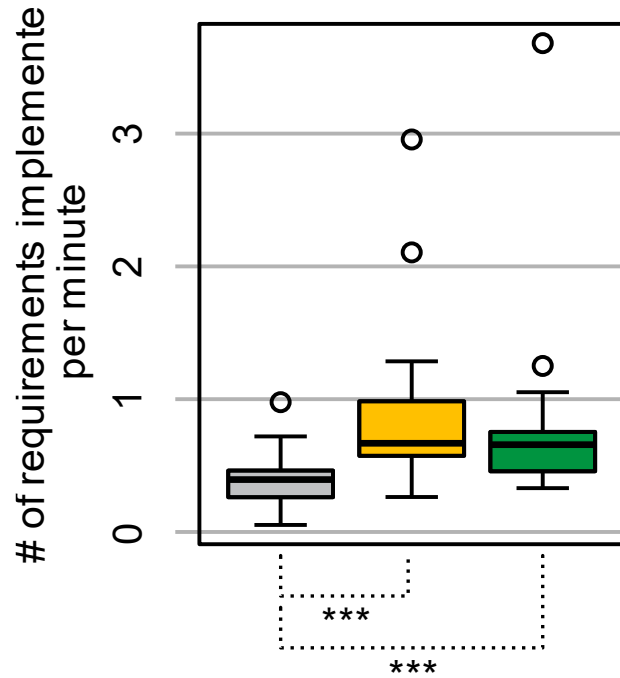
18



**How does the interface
to the LLM affect the
developers' behavior?**



Results

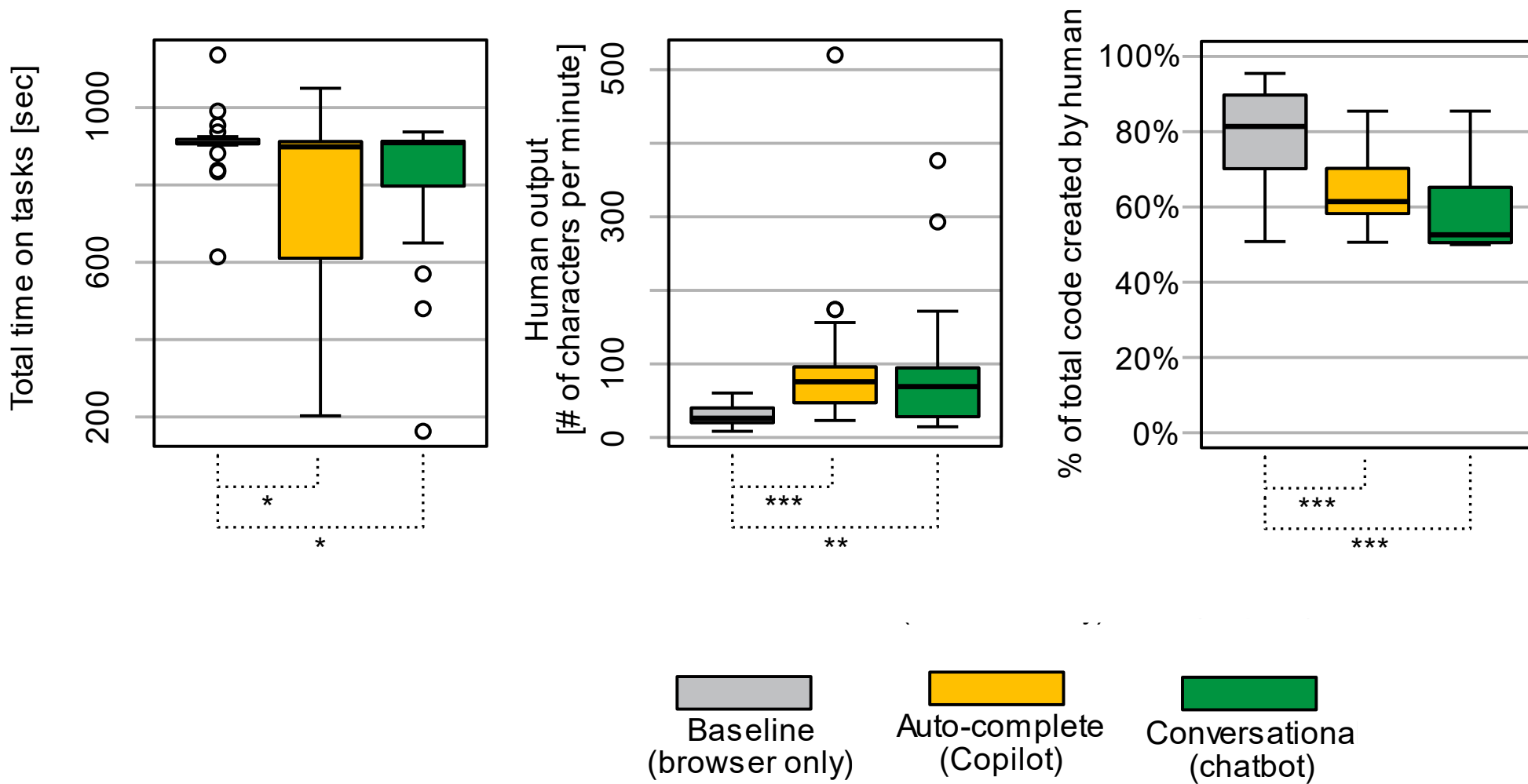


Baseline
(browser only)

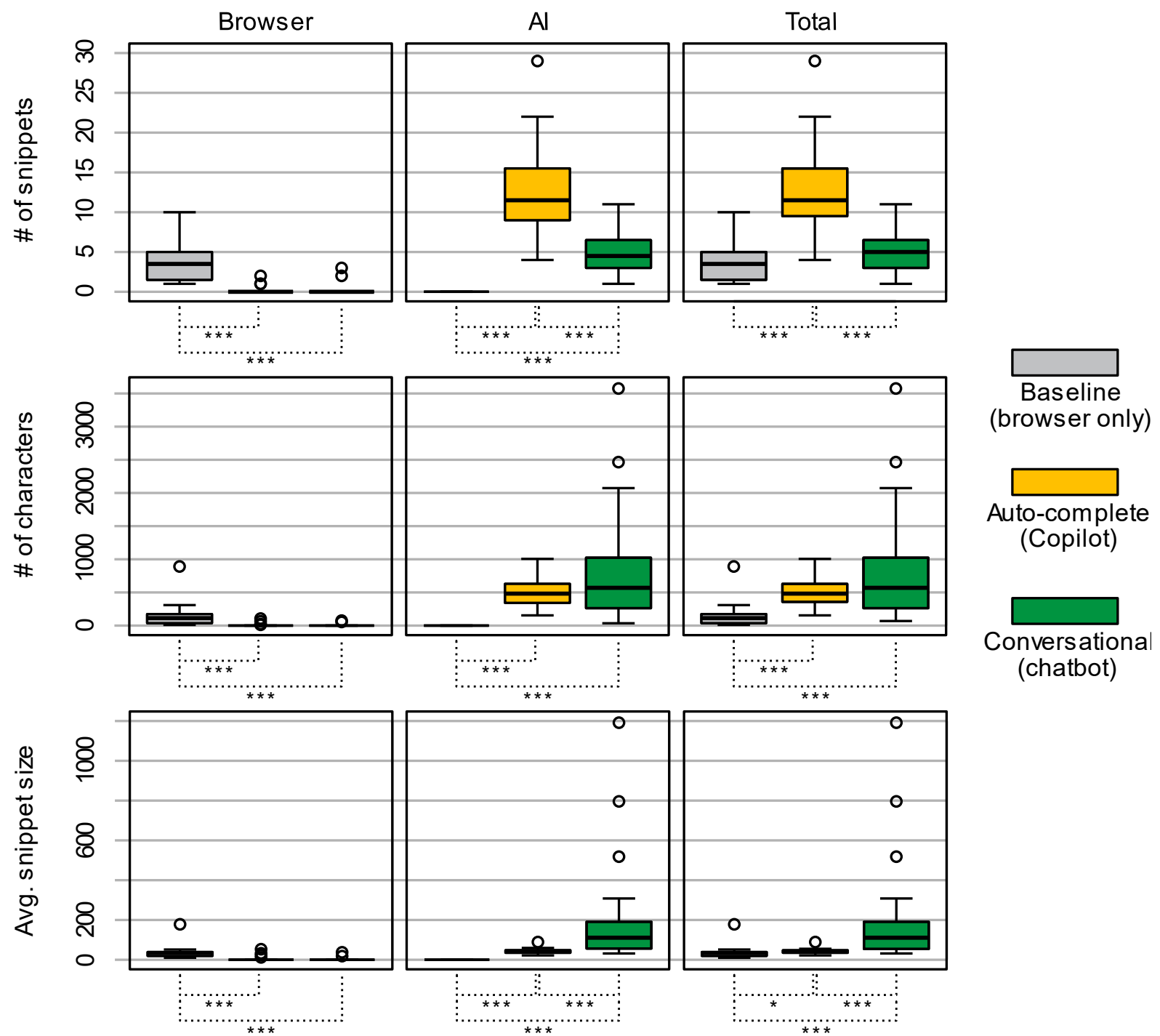
Auto-complete
(Copilot)

Conversational
(chatbot)

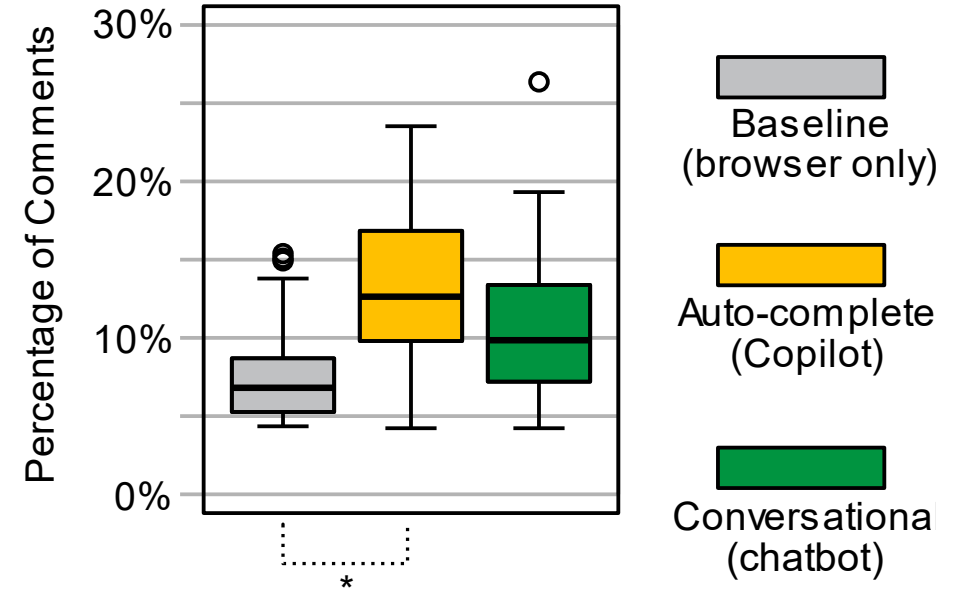
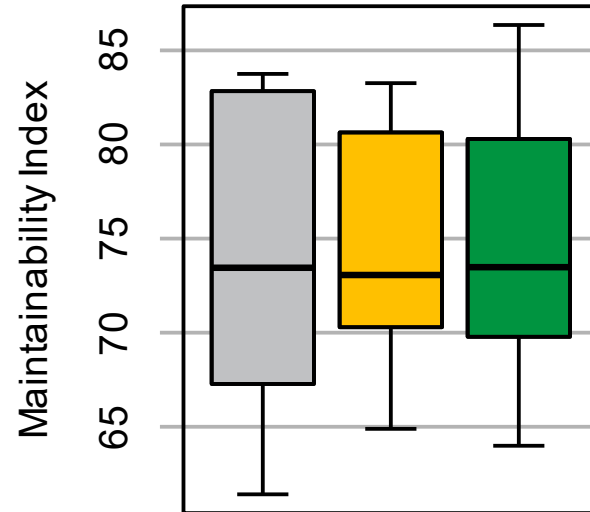
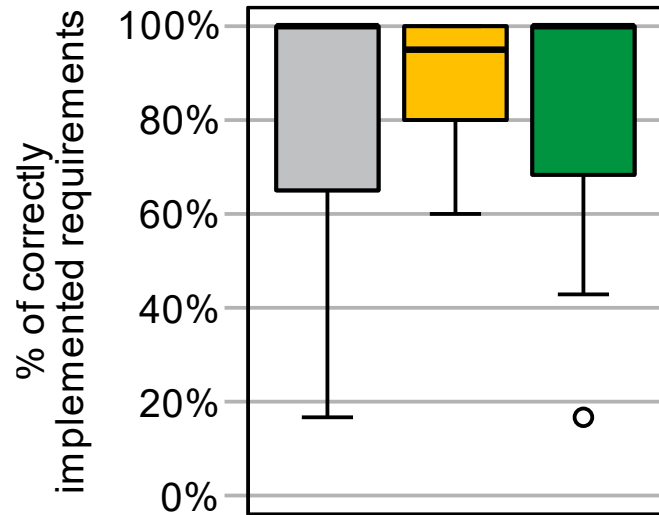
Results



Results



Results



Consequences

- Human responsibilities shift
 - Coding → Steering, review
 - New/change in skills necessary
- Coding quality averages out (with current models)
- Level of abstraction increases
- Code for AI not for humans

AI Coders Are among Us: Rethinking Programming Language Grammar towards Efficient Code Generation

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Abstract

Artificial Intelligence (AI) models have emerged as another important audience for programming languages alongside humans and machines, as we enter the era of large language models (LLMs). LLMs can now perform well in coding competitions and even write programs like developers to solve various tasks, including mathematical problems. However, the grammar and layout of current programs are designed to cater the needs of human developers – with many grammar tokens and formatting tokens being used to make the code easier for humans to read. While this is helpful, such a design adds unnecessary computational work for LLMs, as each token they either use or produce consumes computational resources.

To improve inference efficiency and reduce computational costs, we propose the concept of *AI-oriented grammar*. This aims to represent code in a way that better suits the working mechanism of AI models. Code written with AI-oriented grammar discards formats and uses a minimum number of tokens to convey code semantics effectively. To demonstrate the feasibility of this concept, we explore and implement the first AI-oriented grammar for Python, named Simple Python (SIMPY). SIMPY is crafted by revising the original Python grammar through a series of heuristic rules. Programs written in SIMPY maintain identical Abstract Syntax Tree (AST) structures to those in standard Python. This allows for not only ex-

models can maintain or even improve their performance when using SIMPY instead of Python for these tasks. With these promising results, we call for further contributions to the development of AI-oriented program grammar within our community.

CCS Concepts

• **Computing methodologies** → **Artificial intelligence; Philosophical/theoretical foundations of artificial intelligence;** • **Theory of computation** → **Grammars and context-free languages.**

Keywords

Code Generation, Programming Language, Large Language Model

ACM Reference Format:

Zhensu Sun, Xiaoning Du, Zhou Yang, Li Li, and David Lo. 2024. AI Coders Are among Us: Rethinking Programming Language Grammar towards Efficient Code Generation. In *Proceedings of the 33rd ACM SIGSOFT International Symposium on Software Testing and Analysis (ISSTA '24)*, September 16–20, 2024, Vienna, Austria. ACM, New York, NY, USA, 13 pages. <https://doi.org/10.1145/3650212.3680347>

1 Introduction

High-level programming languages like Python, Java, and C++ are designed with two types of audiences in mind [1]: machines that

AI Coders Are among Us: Rethinking Programming Language Grammar towards Efficient Code Generation

Zhensu Sun
Singapore Management University

Xiaoning Du*
Monash University

Zhou Yang
Singapore Management University

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(...)

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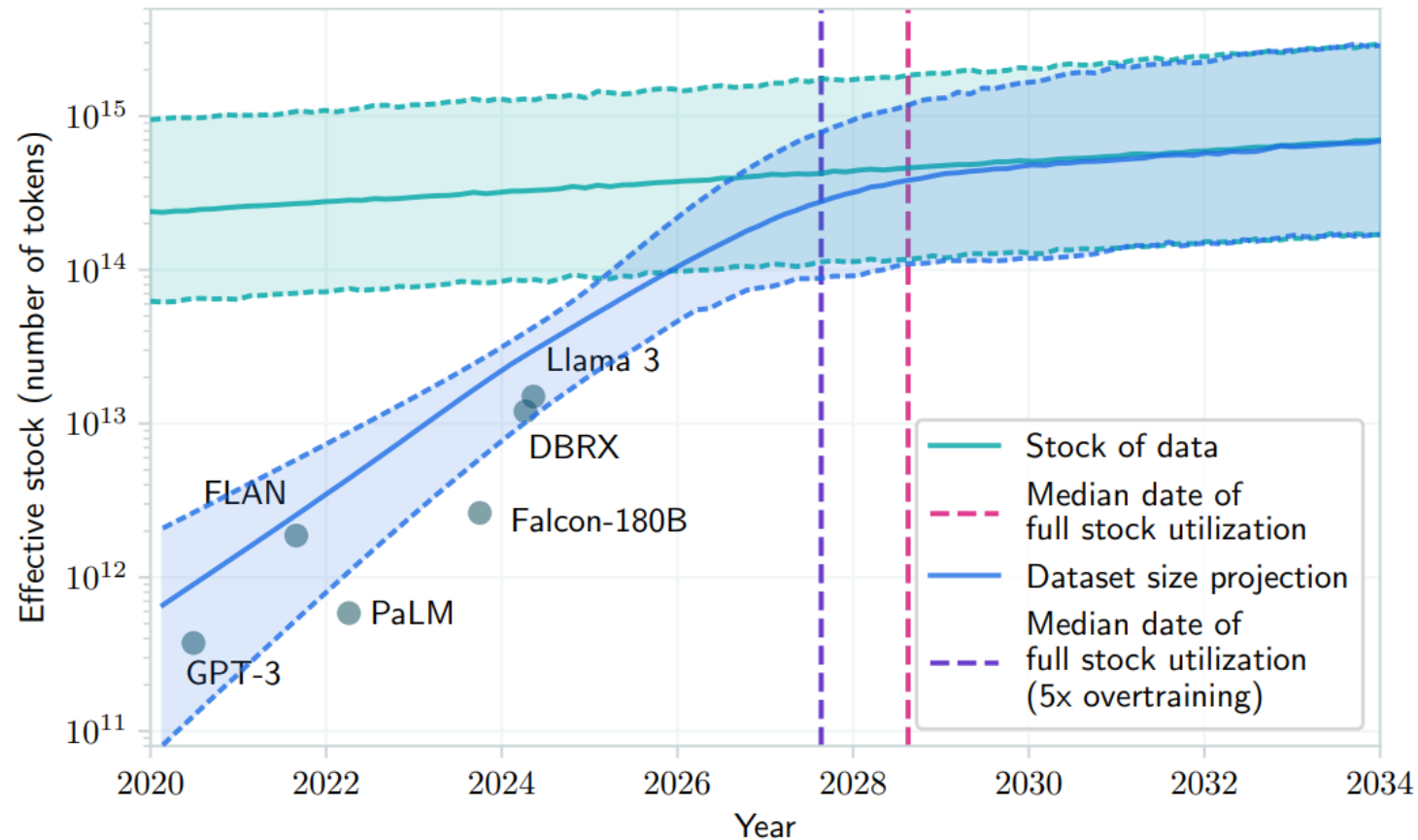
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Challenges

Challenges – Training Data



Challenges

- Unclear requirements
- Unclear how well LLMs can determine code quality [1]
- What if the code does not work? → Debugging
- Lack of reflection, learning, and problem-solving
- Licensed code in the training data and output
- Security, Reliability, etc.

[1] Simões, I. R. D. S., & Venson, E. (2024). Evaluating Source Code Quality with Large Language Models: a comparative study. *arXiv preprint arXiv:2408.07082*.

Conclusion

Questions?

Contact

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