

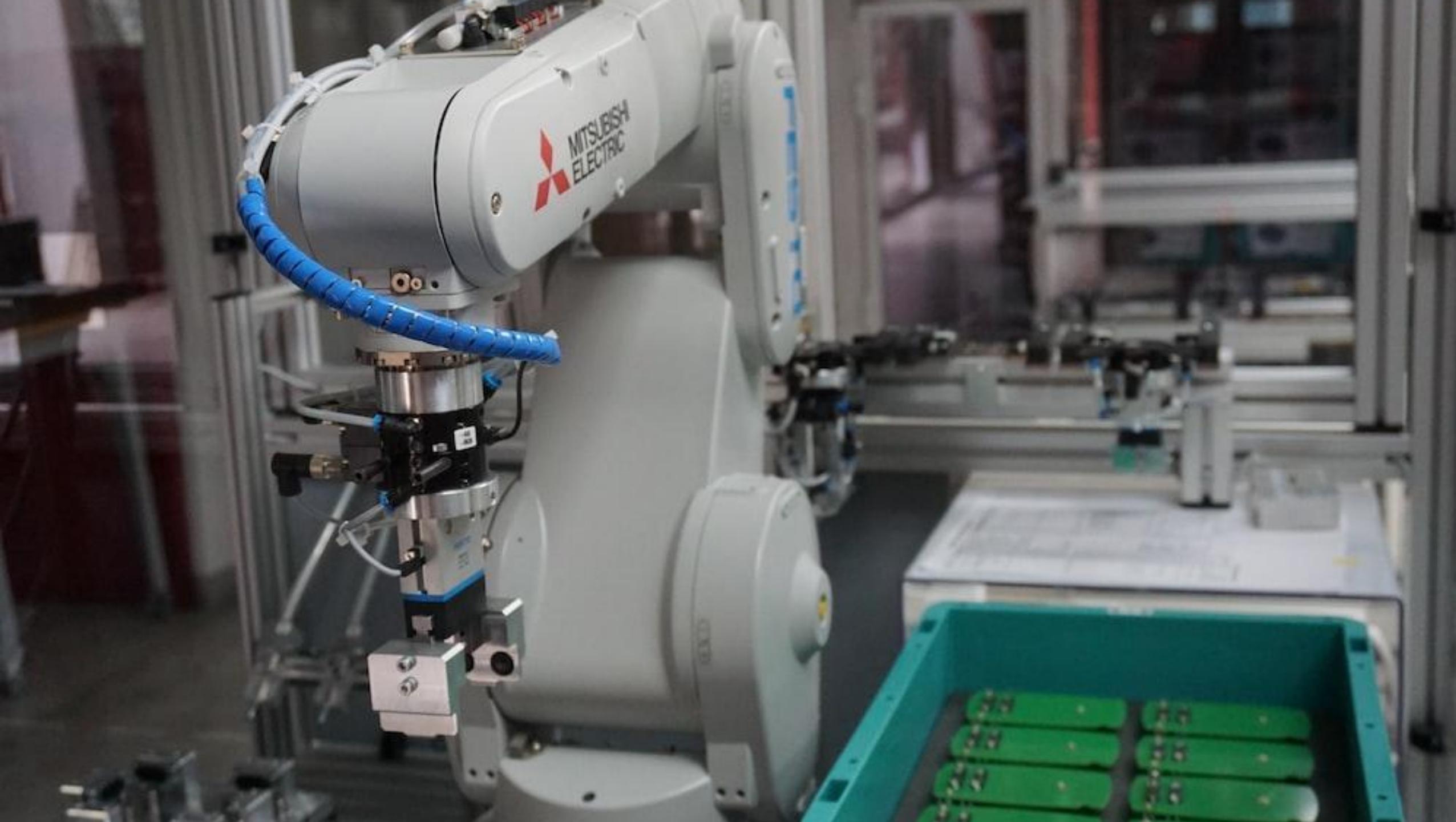
Introduction to Intelligent User Interfaces

Introduction into Human-Robot Interaction

Me

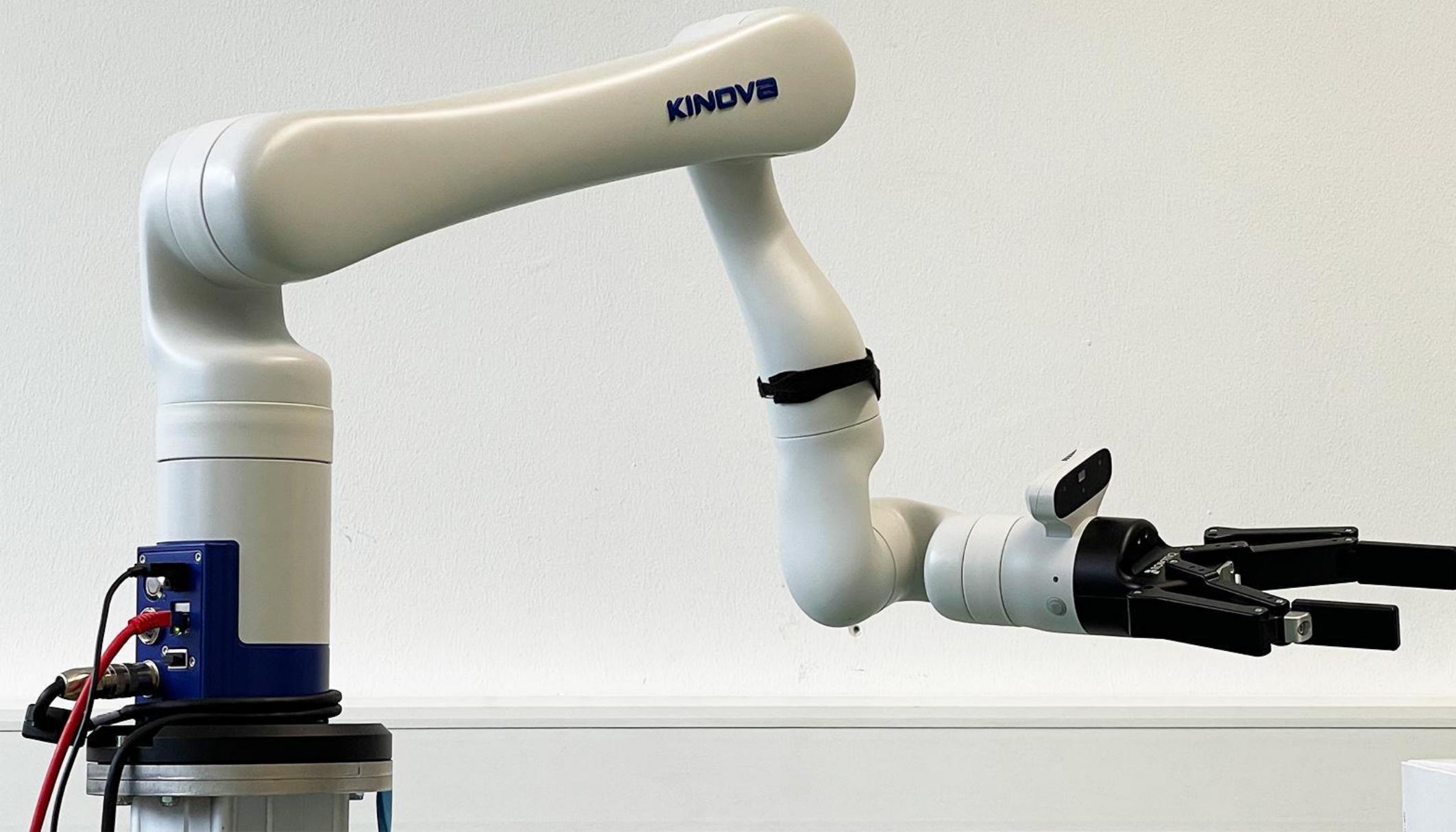
- Bachelor's and master's degree in Computer Science at the University of Stuttgart
- PhD Student at the LMU since 2.5 years
- Research domain: **Human-Robot Interaction**
 - Understanding and improving communication between humans and robots
 - Understanding and enabling understandable robot communication of their intents to humans
 - User Centric Robot Curiosity



















Carl Oechsner, Sven Mayer, Andreas Butz (2022) Challenges and Opportunities of Cooperative Robots as Cooking Appliances. In Proc. of the 2022 Workshop on Engaging with Automation.

Human-Robot Interaction != Robotics

Robotics

Creation, design,
construction, and operation
of robots

HRI

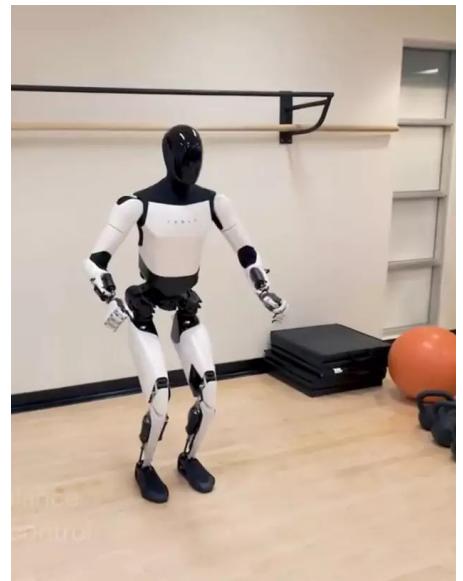
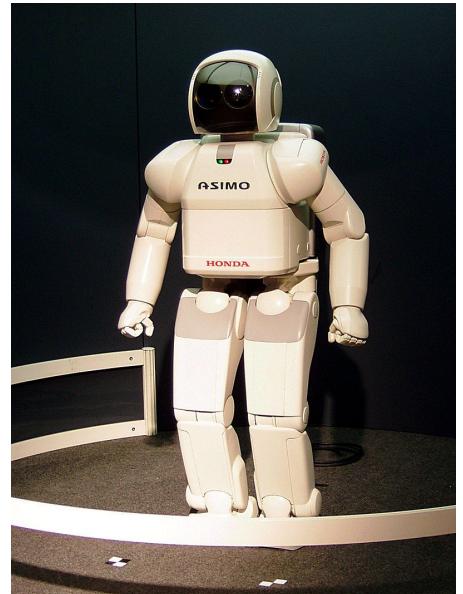
Interaction, communication,
and collaboration between
humans and robots in the
social world

Human-Robot Interaction

- HRI is a subfield of HCI, which includes a physical, embodied entity - robots.
- Challenges of HRI are often times more diverse due to the inclusion of physical movements, sensors, and the need to understand human social cues.
- Main differences:
 - **Interaction Entity:** Robotic systems instead of traditional computing devices
 - **Communication Medium:** verbal communication, gestures, physical manipulation, AR instead of GUIs, touchscreens, and keyboards & mice
 - **Purpose:** Emphasis on integration of robots into human environments. Aim is to create effective, safe, and intuitive interactions between humans and robots
 - **Scope:** Applied domains like healthcare, manufacturing, entertainment, and domestic settings in shared spaces
- **HRI focuses on developing robots that can interact with people in various everyday environments.**

Advances in Robotics enable HRI Research

- Humanoid Robots
- Sensory enhancements
- Collaborative Robots (Cobots)
- Better build quality
- Advances in AI
 - Natural language processing
 - Gesture Recognition
 - Large Foundational Models



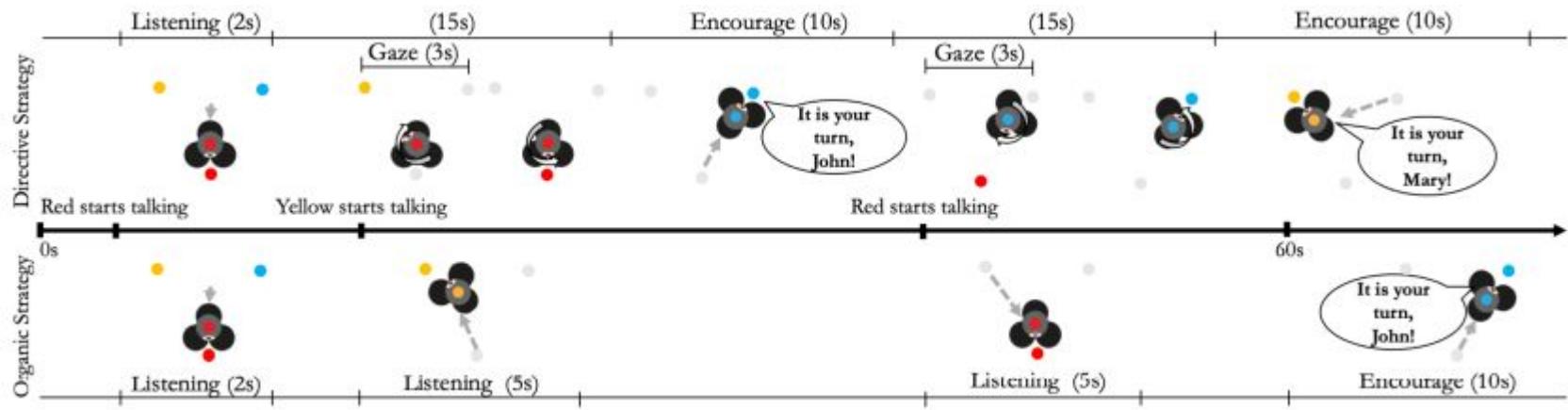
Domains of HRI Research

- Social Robots
 - Robot behavior in social settings.
- Collaborative Robots
 - Supporting with household tasks
 - Human-robot teamwork, safety in shared workspaces, task planning and execution for mixed teams.
- Assistive Robots
 - Accessibility
 - Supporting elderly
 - Educating children
- Communication and Interaction Modalities
 - Natural language and multimodal communication

Social Robots

"The Robot Made Us Hear Each Other": Fostering Inclusive Conversations among Mixed-Visual Ability Children

- Robot as mediator in conversations between children
- Encouraging the least participative child to speak
- Fosters inclusion in mixed-visual ability group conversations

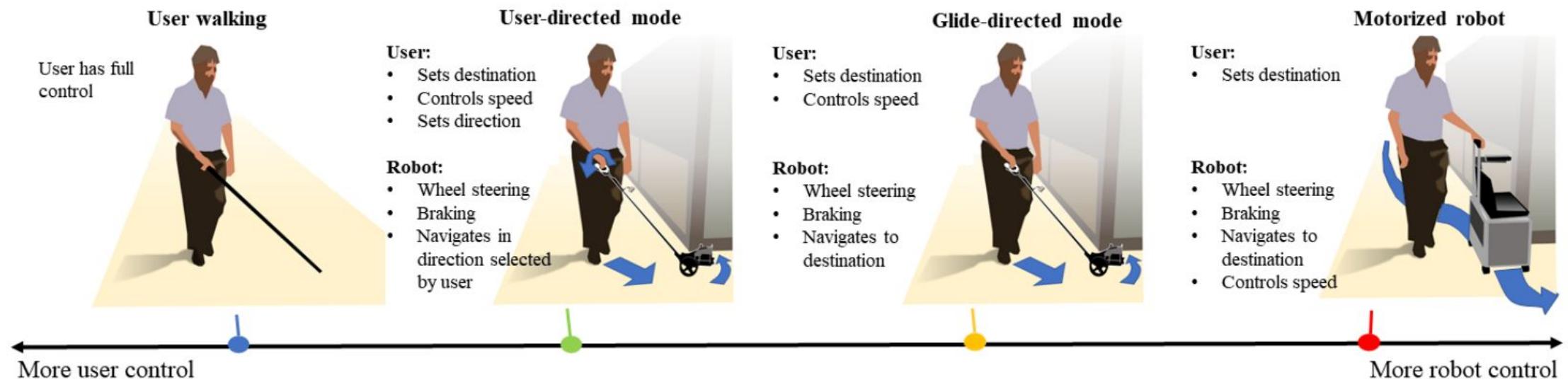


Neto, I., Correia, F., Rocha, F., Piedade, P., Paiva, A., & Nicolau, H. (2023, March). The Robot Made Us Hear Each Other: Fostering Inclusive Conversations among Mixed-Visual Ability Children. In *Proceedings of the 2023 ACM/IEEE International Conference on Human-Robot Interaction* (pp. 13-23).

Accessibility

Exploring Levels of Control for a Navigation Assistant for Blind Travelers

- Robot guiding blind people while walking
- Different levels of user and robot control
- Users prefer different levels of autonomy



Ranganeni, V., Sinclair, M., Ofek, E., Miller, A., Campbell, J., Kolobov, A., & Cutrell, E. (2023, March). Exploring Levels of Control for a Navigation Assistant for Blind Travelers. In *Proceedings of the 2023 ACM/IEEE International Conference on Human-Robot Interaction* (pp. 4-12).

Supporting Elderly People

- Socially Assistive Robots to support elderly
- Humanoid robots (e.g., Pepper) can work in a care home, but moderating person is needed
- Elderly residents are positively engaged in robot trainings sessions



Figure 1: Group setting with the Pepper Robot



Fig. 1. Exercise setup with user and robot facing each other.

Carros, F., Meurer, J., Löffler, D., Unbehauen, D., Matthies, S., Koch, I., ... & Wulf, V. (2020, April). Exploring human-robot interaction with the elderly: results from a ten-week case study in a care home. In Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems (pp. 1-12).

Fasola, J., & Mataric, M. J. (2012). Using socially assistive human–robot interaction to motivate physical exercise for older adults. *Proceedings of the IEEE*, 100(8), 2512-2526.

Supporting & Educating Children

- NAO robot used for applied studies to train child speech and fostering interaction



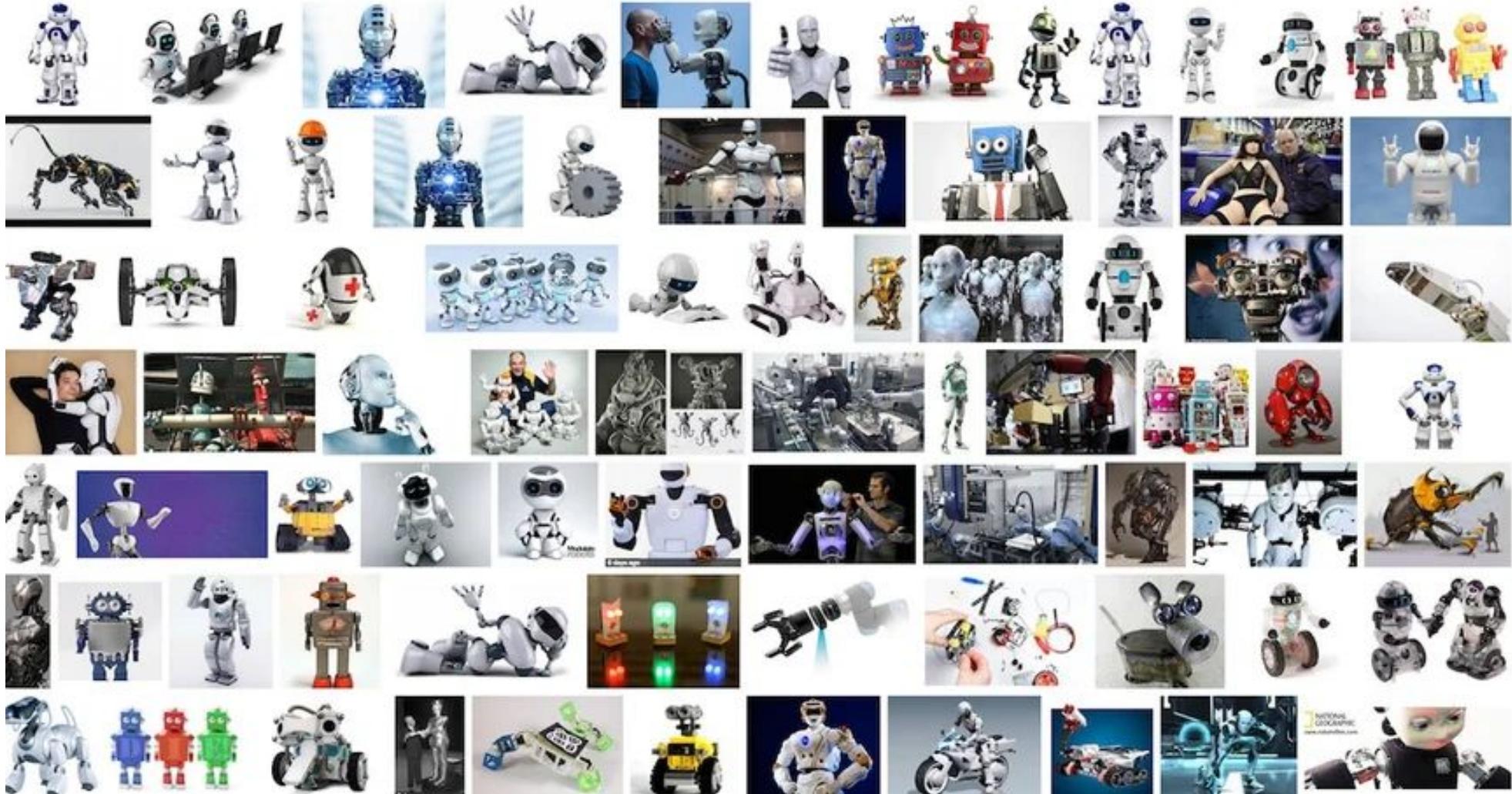
Baxter, P., Belpaeme, T., Canamero, L., Cosi, P., Demiris, Y., Enescu, V., ... & Wood, R. (2011, March). Long-term human-robot interaction with young users. In IEEE/ACM human-robot interaction 2011 conference (robots with children workshop) (Vol. 80). IEEE/ACM.

Kennedy, J., Lemaignan, S., Montassier, C., Lavalade, P., Irfan, B., Papadopoulos, F., ... & Belpaeme, T. (2017, March). Child speech recognition in human-robot interaction: evaluations and recommendations. In Proceedings of the 2017 ACM/IEEE international conference on human-robot interaction (pp. 82-90).

Robots in Domestic Settings



What is a Robot?

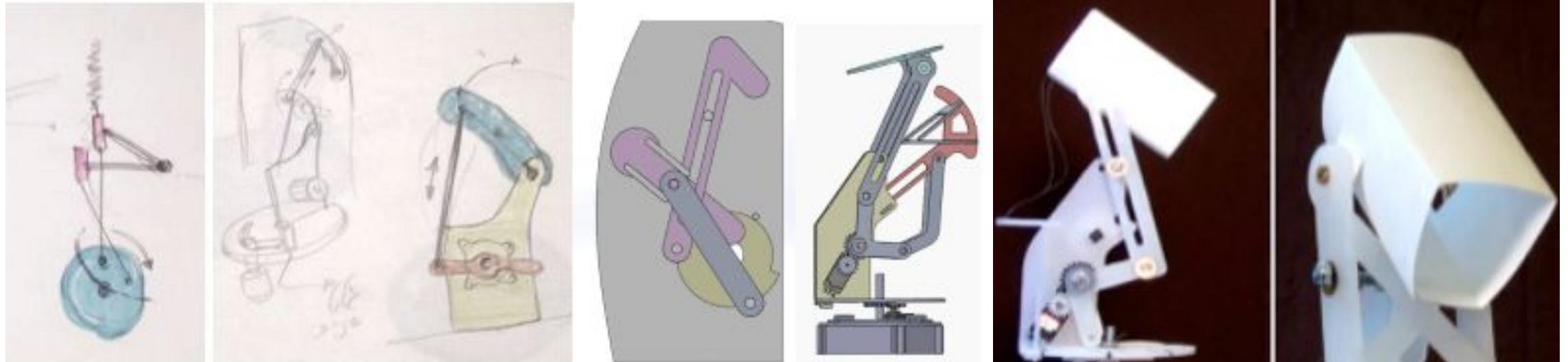


<https://spectrum.ieee.org/robots-and-racism>

Humanoid Robots



Non-Humanoid Robots



Hoffman, G., Zuckerman, O., Hirschberger, G., Luria, M., & Shani Sherman, T. (2015, March). Design and evaluation of a peripheral robotic conversation companion. In *Proceedings of the tenth annual ACM/IEEE international conference on human-robot interaction* (pp. 3-10).

Anthropomorphism

- Definition: *Anthropomorphism is the idea that an object has feelings or characteristics like those of a human being. In other words, it means that humans regard the object as a person to communicate with, and moreover try to read its mind.* [1]
- Gradient in how many human traits we can describe a machine with
- How to Measure: Godspeed Questionnaire [2]
- Already minor adjustments can increase the levels of perceived anthropomorphism of non-humanoid robots [3]



[1] Ono, T.; Imai, M.; Ishiguro, H. (2000) Anthropomorphic communications in the emerging relationship between humans and robots. Proceedings 9th IEEE International Workshop on Robot and Human Interactive Communication. IEEE RO-MAN 2000.. <https://doi.org/10.1109/roman.2000.892519>

[2] Bartneck, C., Croft, E., Kulic, D. & Zoghbi, S. (2009) Measurement instruments for the anthropomorphism, animacy, likeability, perceived intelligence, and perceived safety of robots. International Journal of Social Robotics, <https://doi.org/10.1007/s12369-008-0001-3>

[3] Terzioğlu, Y., Mutlu, B., & Şahin, E. (2020, March). Designing social cues for collaborative robots: the role of gaze and breathing in human-robot collaboration. In Proceedings of the 2020 ACM/IEEE international conference on human-robot interaction (pp. 343-357).

- Anthropomorphic Robots with Different Anthropomorphism Used in the Experiment.

L Low Anthropomorphic Robots (L-ARs)



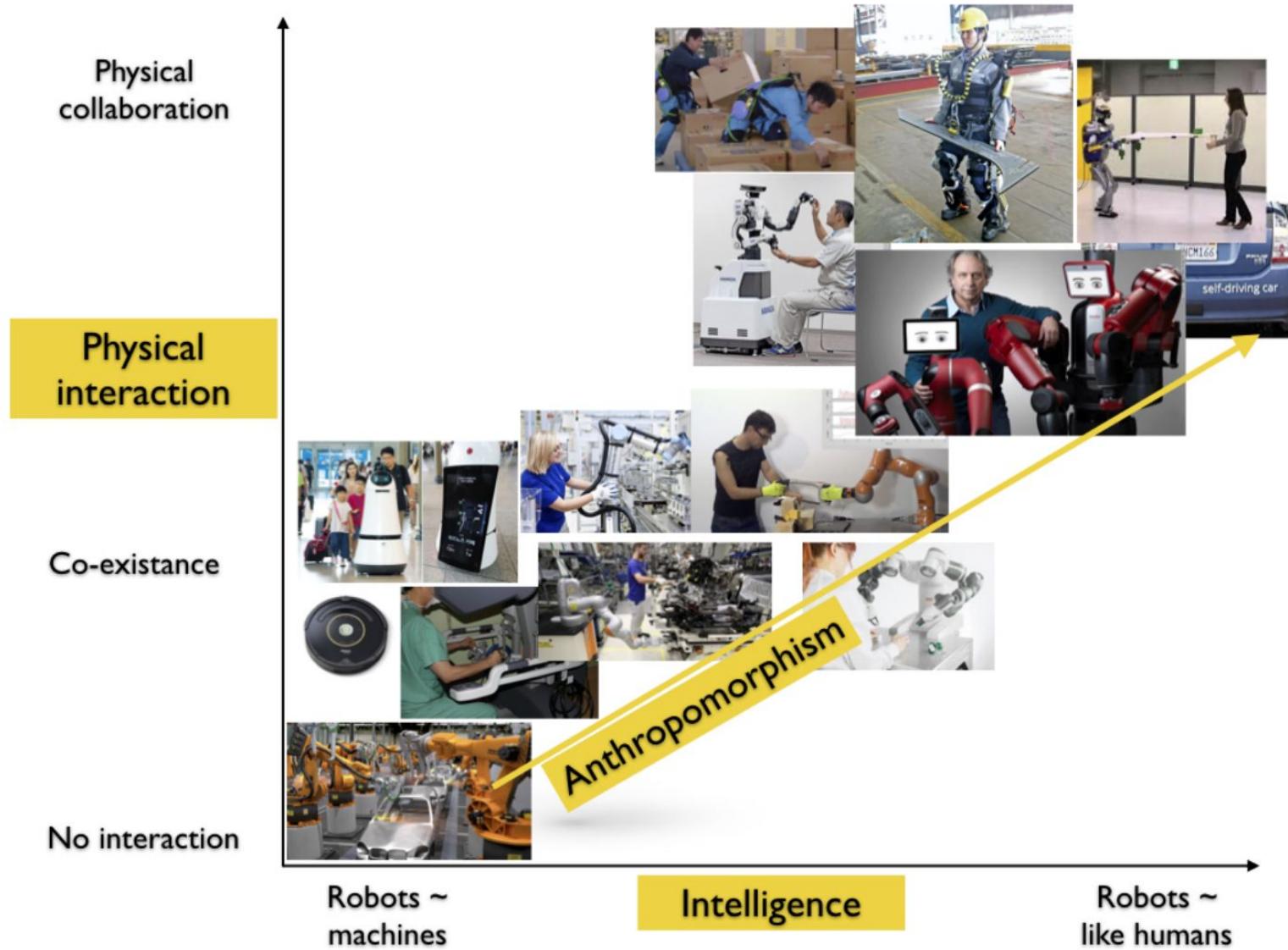
M Middle Anthropomorphic Robots (M-ARs)



H High Anthropomorphic Robots (H-ARs)



Wu, J., Du, X., Liu, Y., Tang, W., & Xue, C. (2024). How the Degree of Anthropomorphism of Human-like Robots Affects Users' Perceptual and Emotional Processing: Evidence from an EEG Study. Sensors (Basel, Switzerland), 24(15), 4809.



Ivaldi, S. (2018). Intelligent human-robot collaboration with prediction and anticipation. ERCIM news.

Trust in Human-Robot Interaction

The Psychology of Interpersonal Trust

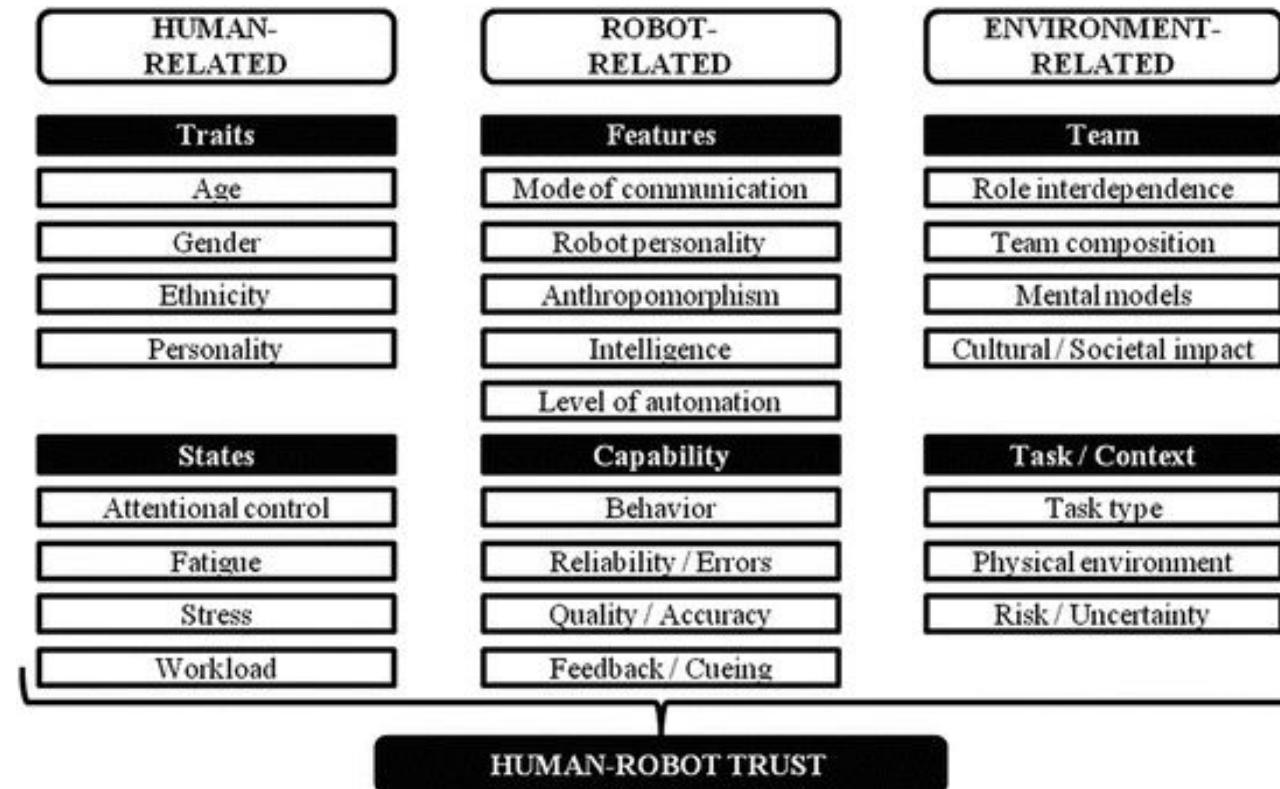


“to believe that someone is good and honest and will not harm you, or that something is safe and reliable”

<https://dictionary.cambridge.org/dictionary/english/trust>

Trust in Human-Robot Interaction

- What's the difference between human-human trust and trust in computers/robots?



Schaefer, K. E. (2016). Measuring trust in human robot interactions: Development of the "trust perception scale-HRI". In Robust intelligence and trust in autonomous systems (pp. 191-218). Boston, MA: Springer US.

Trust and Anthropomorphism

- Higher levels of anthropomorphism lead to higher level of trust [2]
- Appearance and behaviour of robot can lead to overestimation of its functionality [1]
- Perceived anthropomorphism is not only limited to the appearance of the robot but also its behaviour [3]
- Users often assume and expect a humanoid robot can do everything another human could do based on its appearance [3]

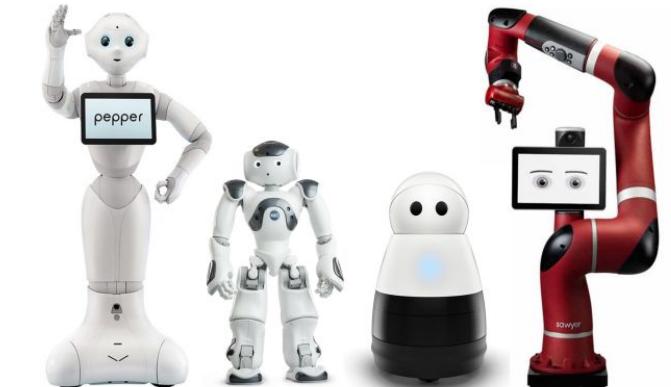
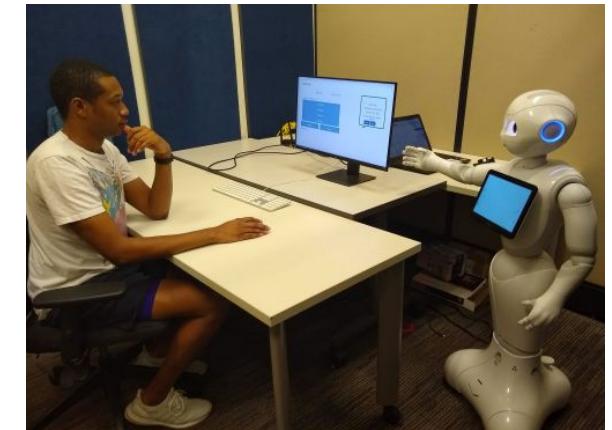


Figure 3: Robots used in study: (From left to right) Pepper, Nao, Kuri, and Sawyer

[1] Sharkey, A., & Sharkey, N. (2021). We need to talk about deception in social robotics!. *Ethics and Information Technology*, 23, 309-316.

[2] Natarajan, M., & Gombolay, M. (2020, March). Effects of anthropomorphism and accountability on trust in human robot interaction. In Proceedings of the 2020 ACM/IEEE international conference on human-robot interaction (pp. 33-42).

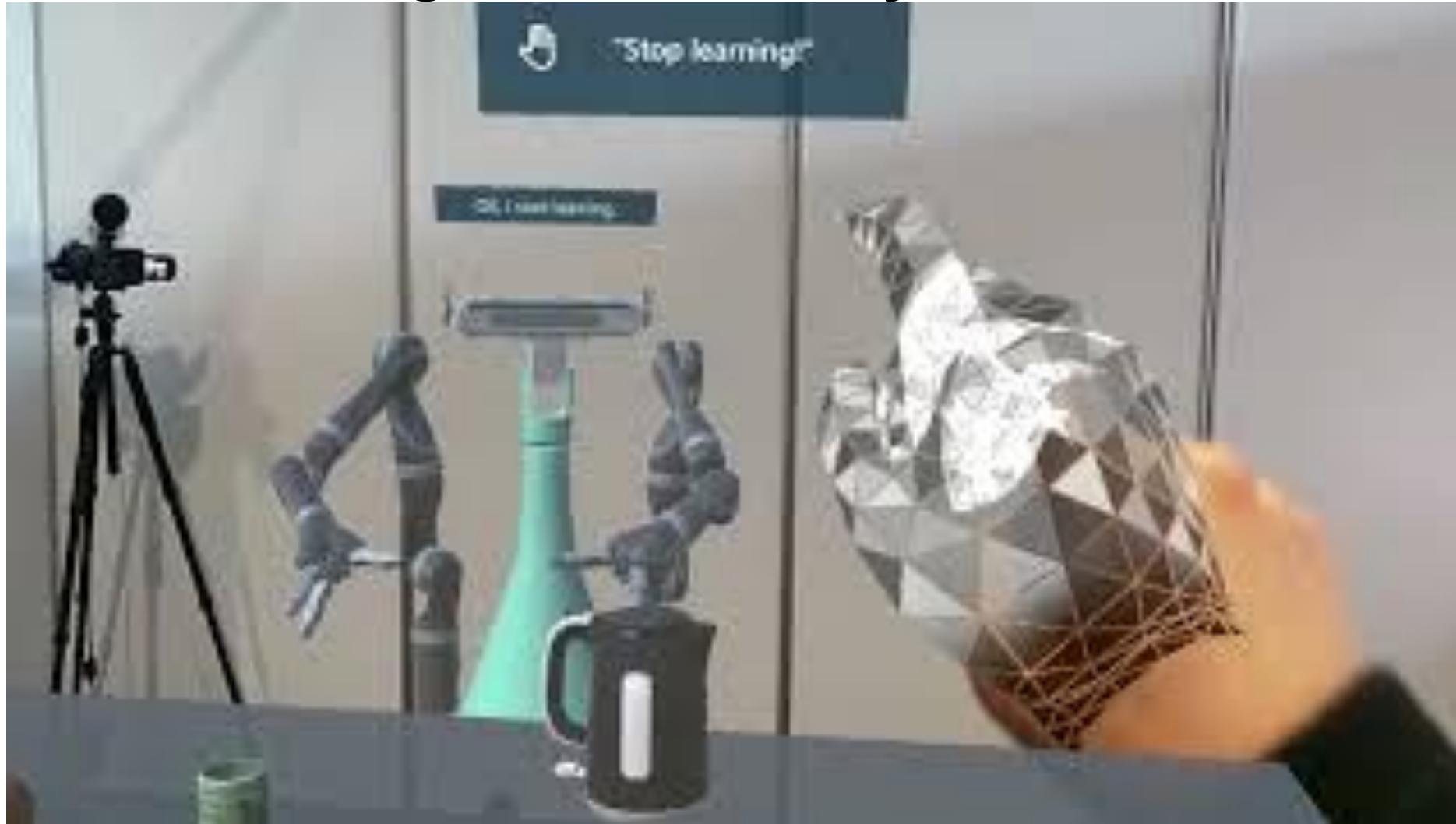
[3] Złotowski, J., Proudfoot, D., Yogeeswaran, K., & Bartneck, C. (2015). Anthropomorphism: opportunities and challenges in human–robot interaction. *International journal of social robotics*, 7, 347-360.

Measurements in HRI

- System Performance (e.g., task completion rate, reliability, error rate)
- User Performance (e.g., time to complete task, task success rate)
- User Perception (e.g., fluency, anthropomorphism, animacy, trust)
- Usability
- Behavioral metrics (e.g., engagement, turn-taking, gaze patterns)
- Ethical and acceptance metrics (e.g., perceived fairness, privacy concerns)
- Affective metrics (e.g., enjoyment, comfort)
- Study specific metrics

How can robots communicate their intents?

Communicating Robot's Intentions while Assisting Users via Augmented Reality

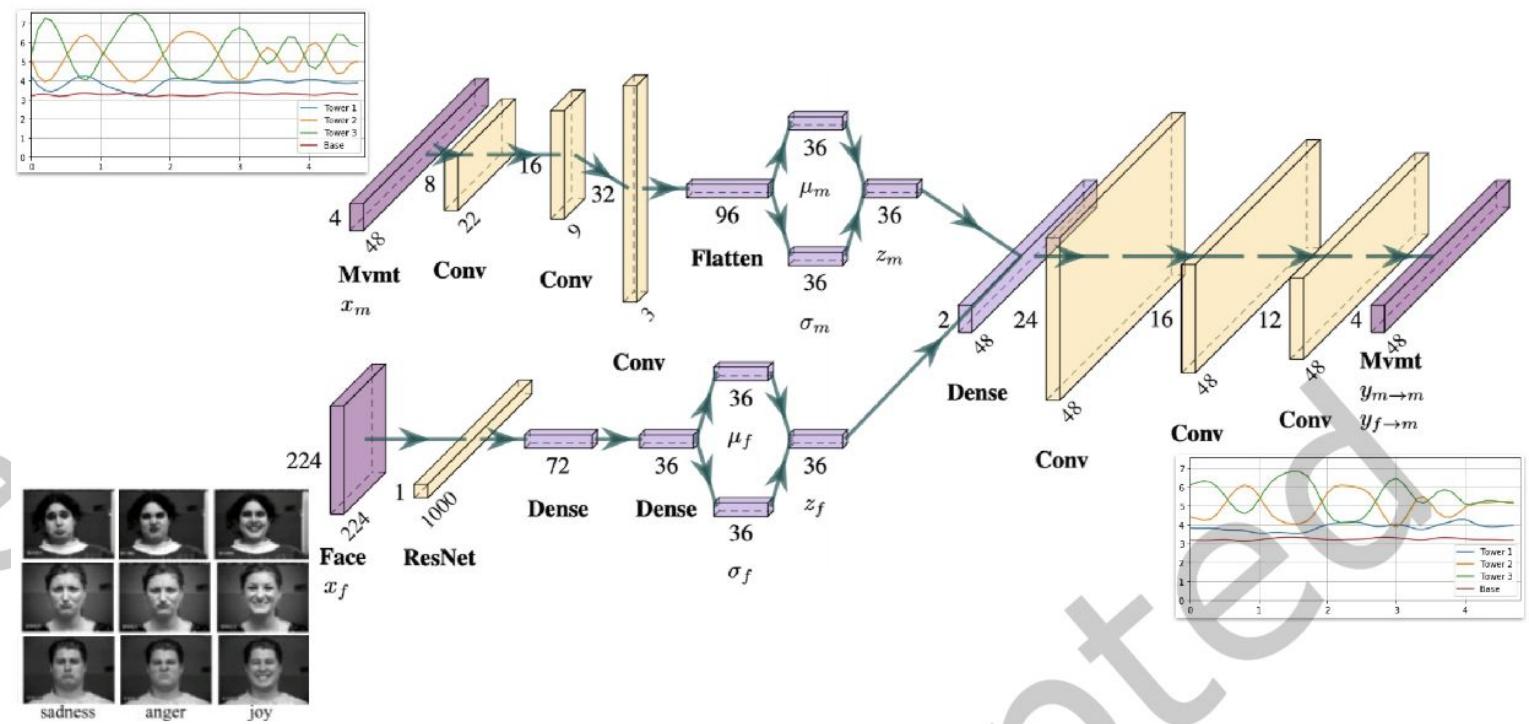
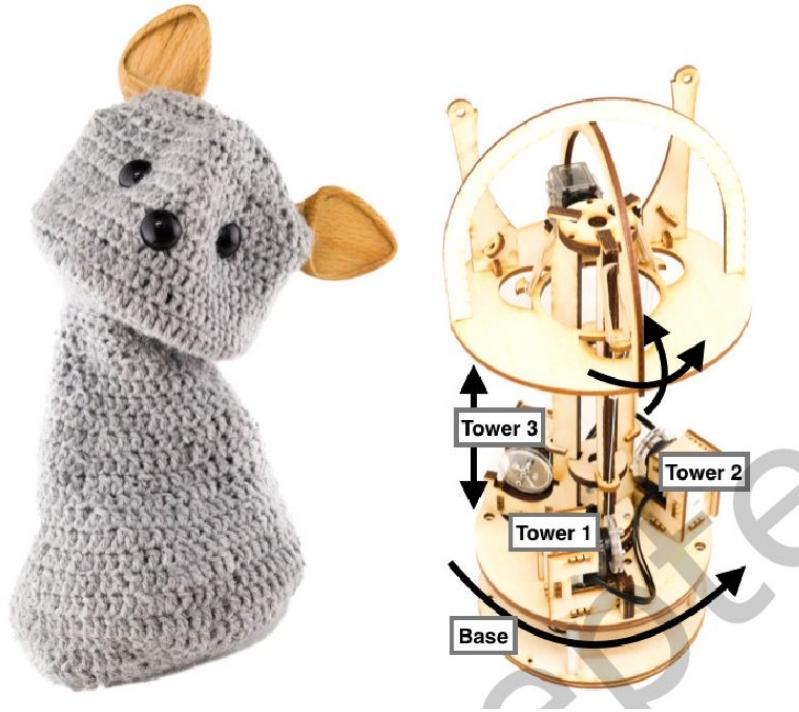


Wang, C., Stouraitis, T., Belardinelli, A., Hasler, S., & Gienger, M. (2023). Communicating Robot's Intentions while Assisting Users via Augmented Reality. *arXiv preprint arXiv:2308.10552*.

Understandability of Robot Expressions

Face2Gesture

- Automatically generate and map affective robot movements to emotional facial expressions of humans

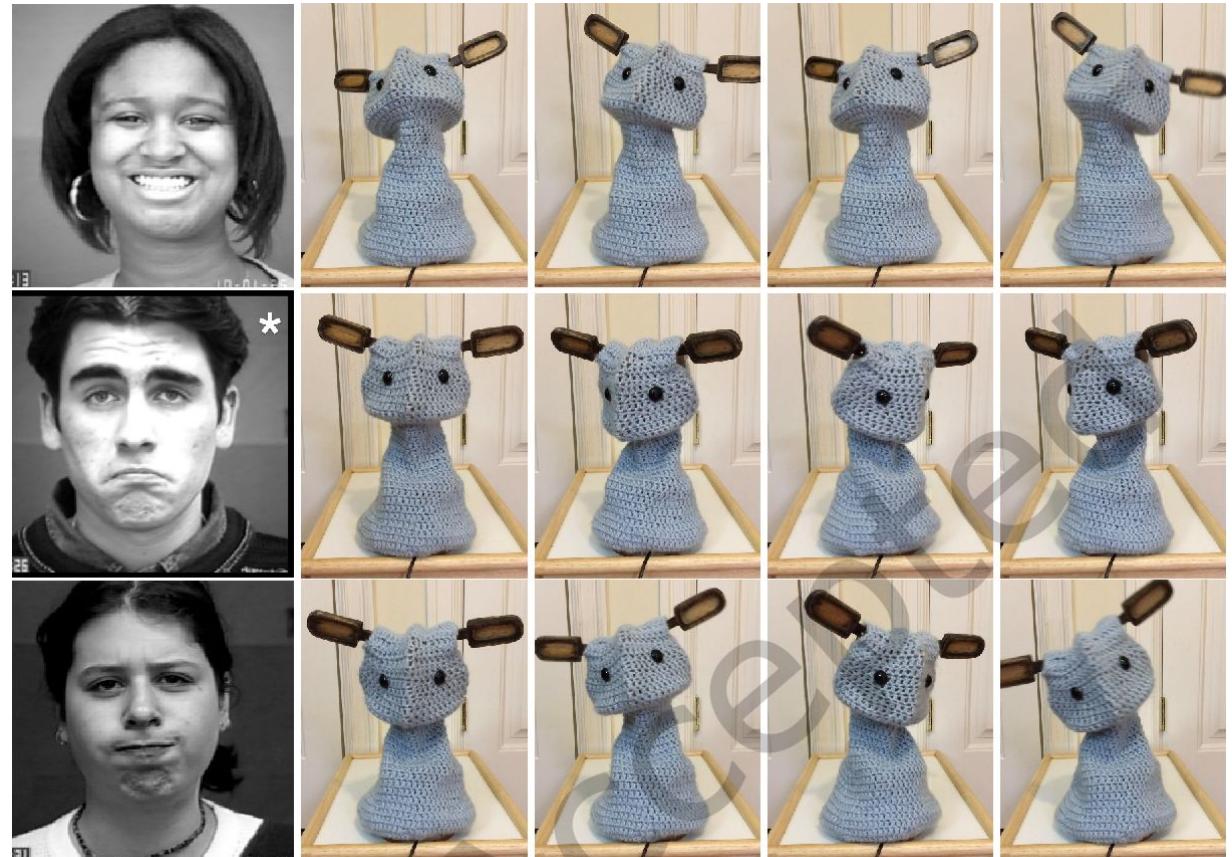


Sugitan, M., DePalma, N., Hoffman, G., & Hodgins, J. (2023). Face2Gesture: Translating Facial Expressions Into Robot Movements Through Shared Latent Space Neural Networks. *ACM Transactions on Human-Robot Interaction*.

Understandability of Robot Expressions

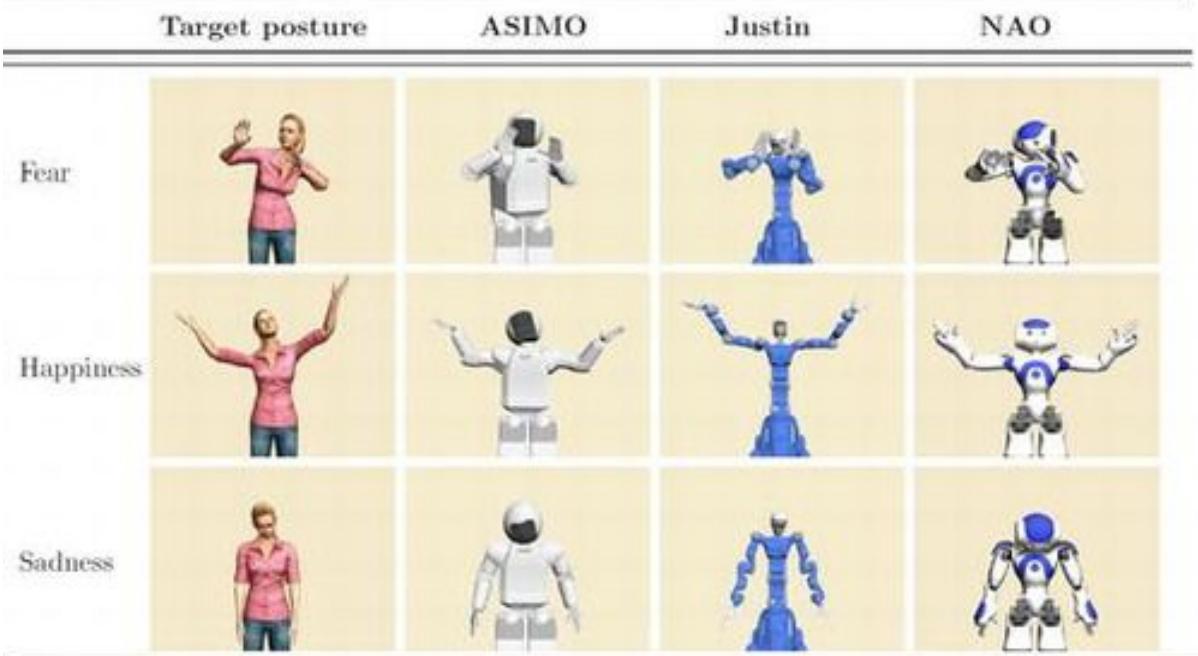
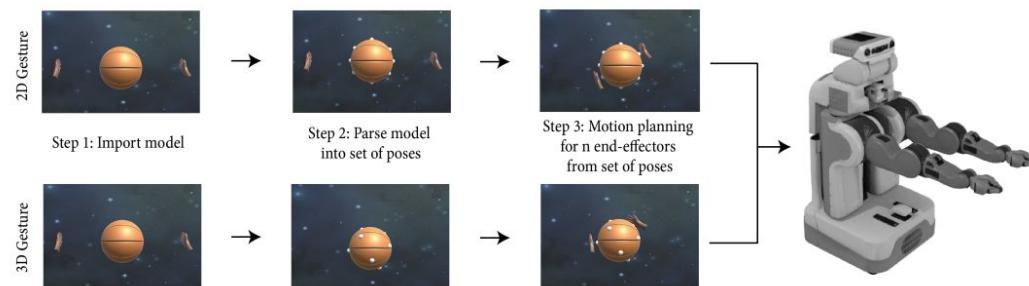
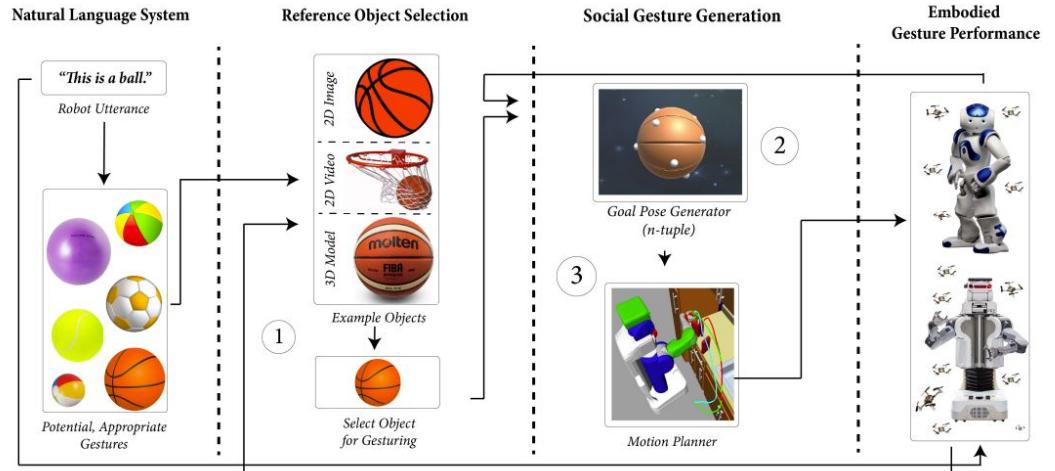
Face2Gesture

Subjective user evaluation reveals that users could recognize happy and sad movements, but not angry



Sugitan, M., DePalma, N., Hoffman, G., & Hodgins, J. (2023). Face2Gesture: Translating Facial Expressions Into Robot Movements Through Shared Latent Space Neural Networks. *ACM Transactions on Human-Robot Interaction*.

Generating Robot Gestures

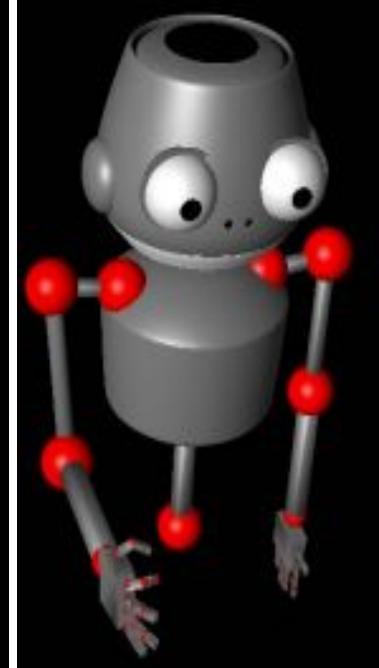
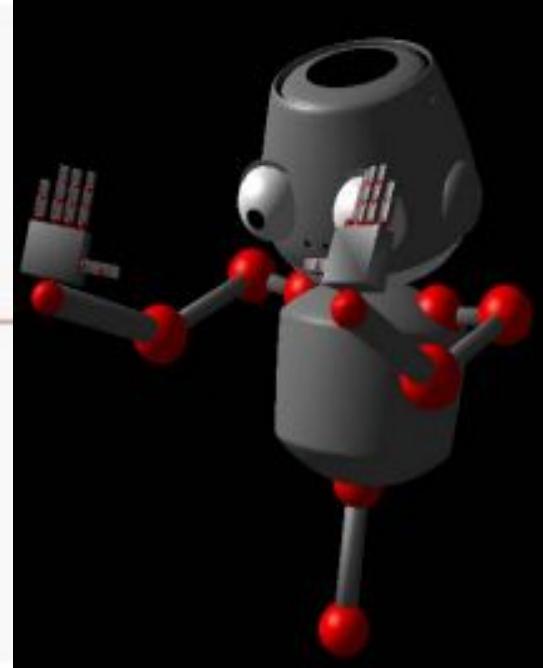
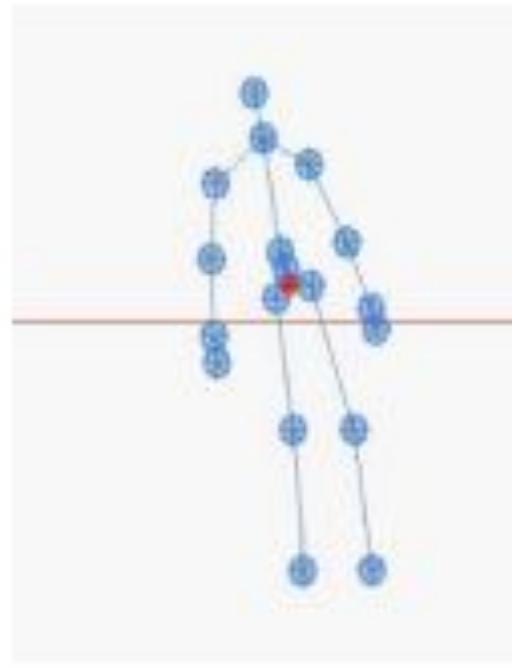


Deng, E. C., & Mataric, M. J. (2018). Generative Methods for Object-Based Gestures for Socially Interactive Robots.

Van de Perre, G., Van Damme, M., Lefever, D., & Vanderborght, B. (2015). Development of a generic method to generate upper-body emotional expressions for different social robots. *Advanced Robotics*, 29(9), 597-609.

Generating Robot Gestures for Non-Verbal Communication

Robotic Gesture Generation based on a Cognitive Basis for Non-Verbal Communication



Yang, J. Y., & Kwon, D. S. (2014, November). Robotic gesture generation based on a cognitive basis for non-verbal communication. In *2014 11th International Conference on Ubiquitous Robots and Ambient Intelligence (URAI)* IEEE.

Humorous Robotic Behavior as a New Approach to Mitigating Social Awkwardness



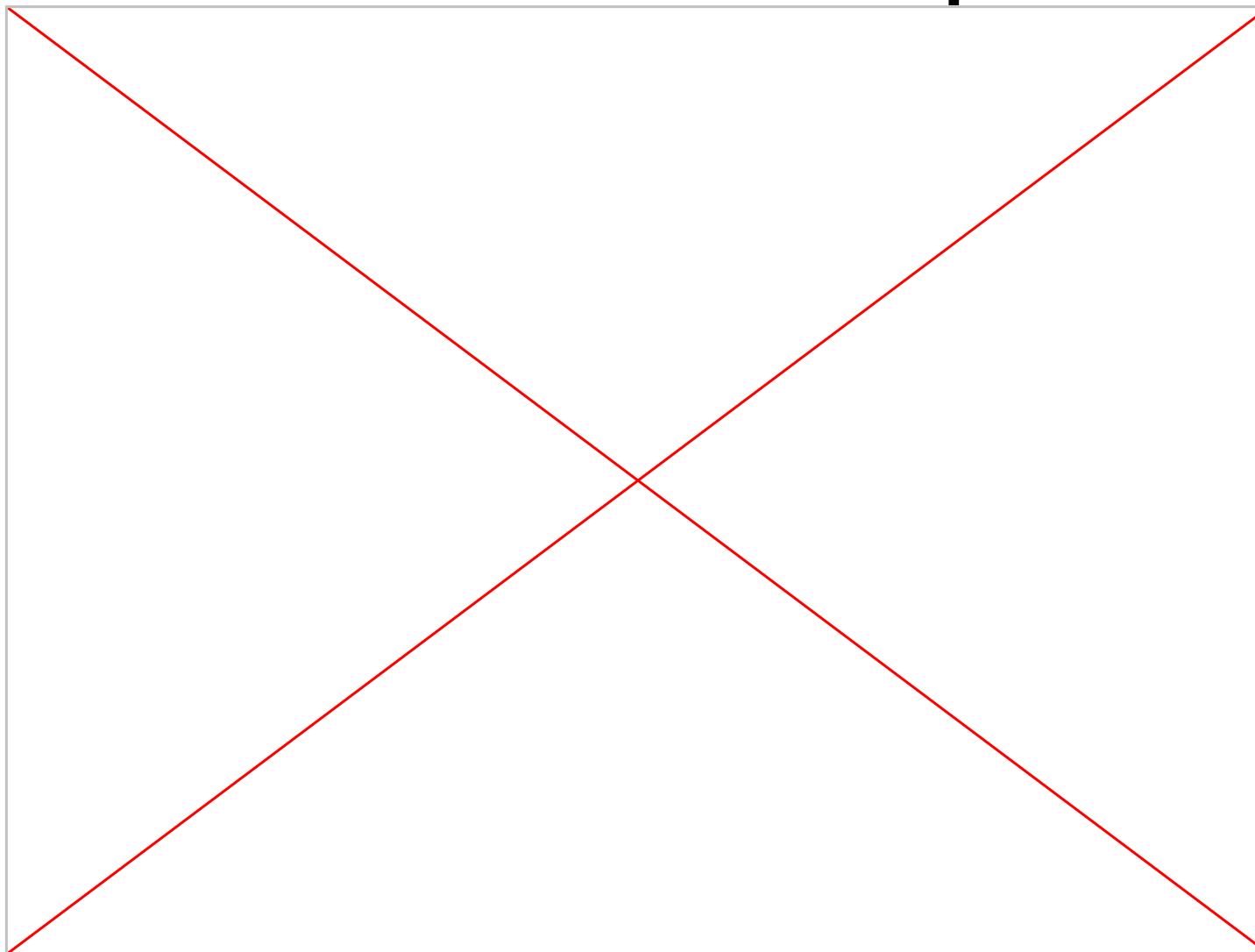
Figure 1: Two strangers interacting in this study's humorous condition (left) and in the non-humorous condition (right), used with permission [63, 116].



Figure 3: Robotic object performing non-humorous gestures (from left to right: A-Uprise Slow, B-Spark Neutral) and humorous gestures (C-Side Laugh, D-Spark Laugh), used with permission [63, 116].

Press, V. S., & Erel, H. (2023, April). Humorous Robotic Behavior as a New Approach to Mitigating Social Awkwardness. In *Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems* (pp. 1-16).

Creating Understandable Robotic Expressions



Eliciting Understandable Architectonic Gestures for Robotic Furniture through Co-Design Improvisation

- How can a robotic wall non-verbally communicate with users?
- Use expression elicitation approach to create understandable robotic wall expressions

Purpose	Urgency		Intent referent
Informing	Non-urgent	I1	The partition informs the occupant that it will move to cover the glare for them.
Informing	Urgent	I2	The partition informs the occupant that it will move urgently to cover the glare for the other occupant.
Nudging	Non-urgent	I3	The partition suggests the occupant relocate to the resting area to read, but only if they want to.
Nudging	Urgent	I4	The partition suggests the occupant move outside urgently for their phone call to avoid disturbing the other occupant.
Control: Availability		I5	The partition is available for any occupant to use.
Control: Uncertainty		I6	The partition is unsure where to move to.



Nguyen, A. B. V. D., Leusmann, J., Mayer, S., & Moere, A. V. (2025). Eliciting Understandable Architectonic Gestures for Robotic Furniture through Co-Design Improvisation. arXiv preprint arXiv:2501.01813.

Eliciting Understandable Architectonic Gestures for Robotic Furniture through Co-Design Improvisation

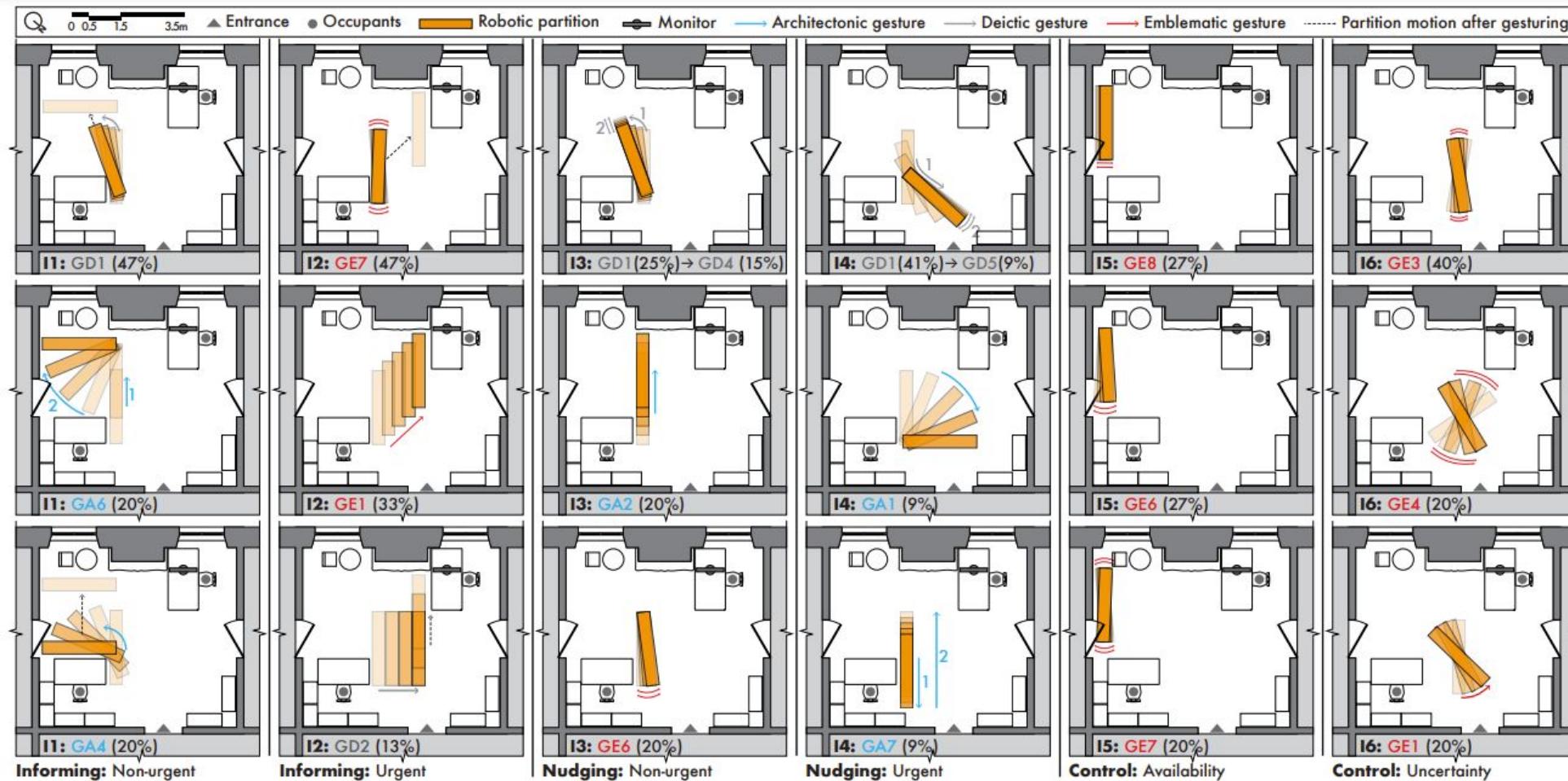
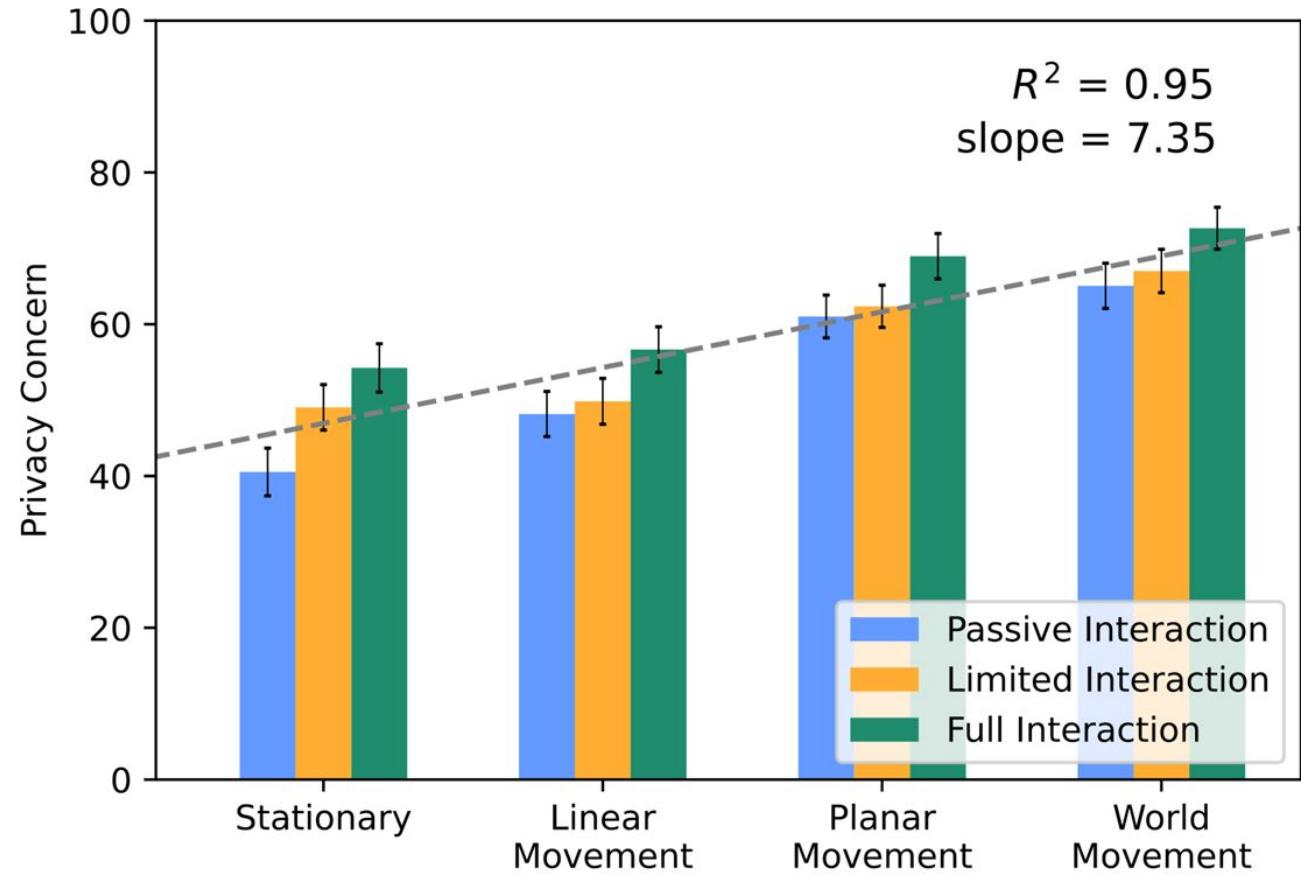


Fig. 4. The three gestural strategies that were most frequently designed for each of the six intents (see Table I), together with their occurrence scores (%), showing how ‘nudging’ intents often required gestural sequences that combined multiple gestural strategies (see Table II) more than other intents.

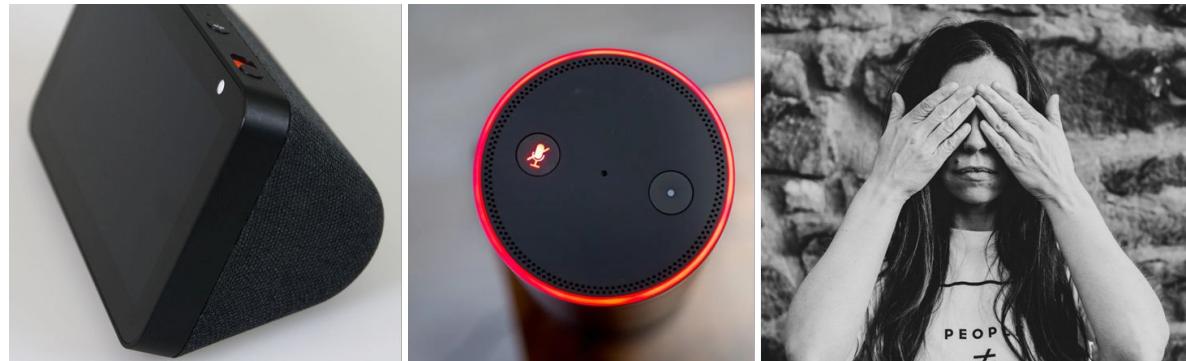
Privacy Communication Patterns for Domestic Robots

- Domestic robots will have more and more capabilities (coming from smart assistants)
 - How do privacy concerns change with increasing levels of **locomotion** and **interaction** capabilities?
 - Which **patterns** should domestic robots employ to communicate their privacy-relevant functionalities to users?



Privacy Communication Patterns for Domestic Robots

- Developed 86 communication patterns to signal status of internet connectivity, camera, and microphone



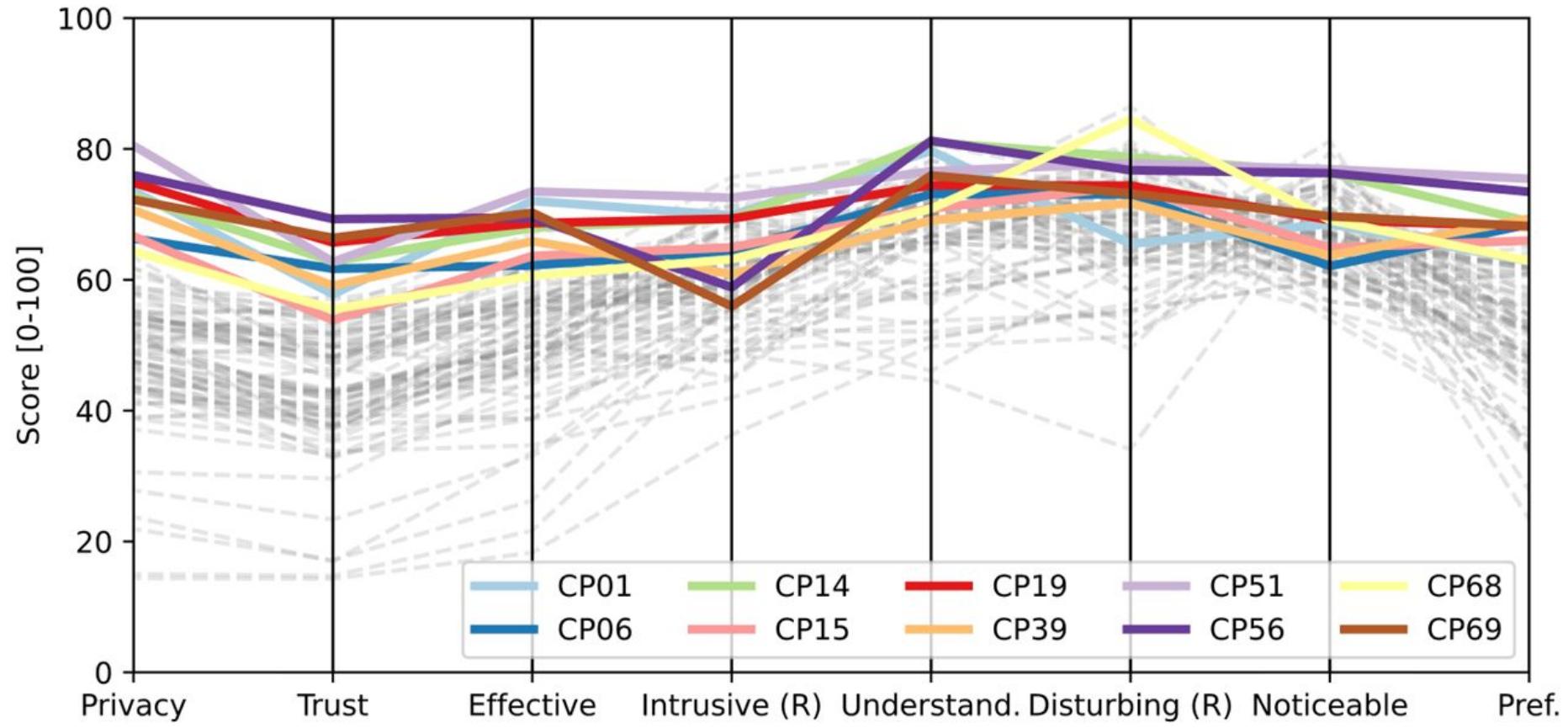
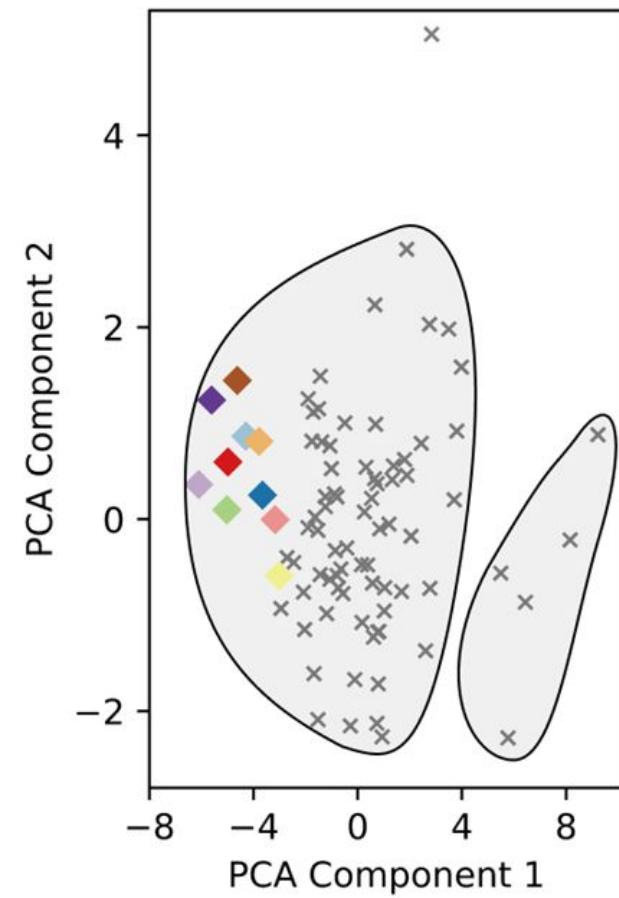
... faces the wall to signal that the camera is off.

... plays distinct audio feedback to signal that it is disconnected from the internet.

... removes the microphone's cable to physically prevent the microphone from recording.

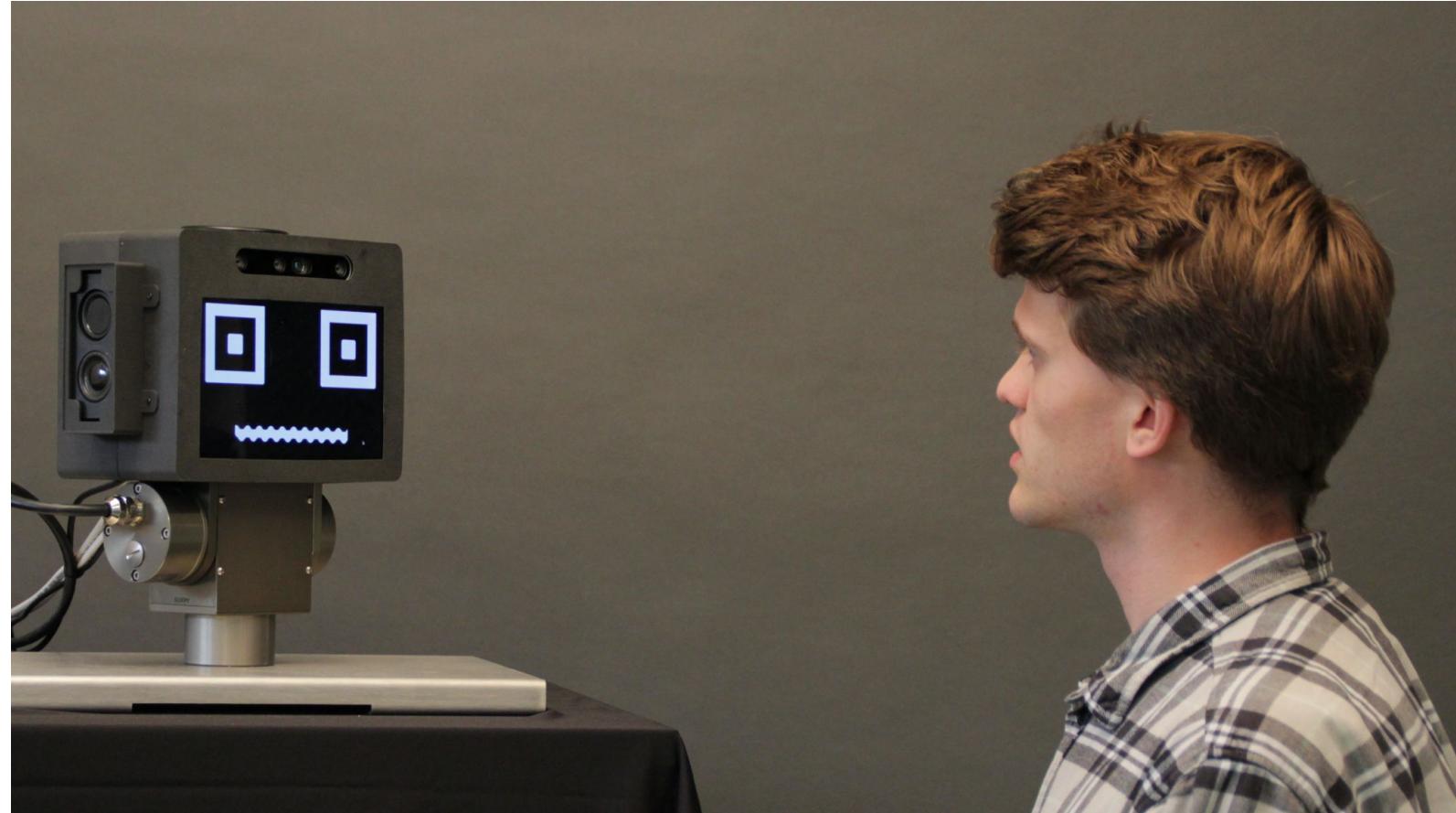
... enters physical confinement to physically prevent all functionality.

- CP1: The robot detaches its memory card to prevent all functionality
 CP51: The robot puts a physical cover over its camera to prevent camera recordings
 CP39: The robot goes to its docking station to prevent all functionality at once
 CP19: The robot detaches the microphone to prevent audio recordings



Investigating Opportunities for Active Smart Assistants to Initiate Interactions With Users

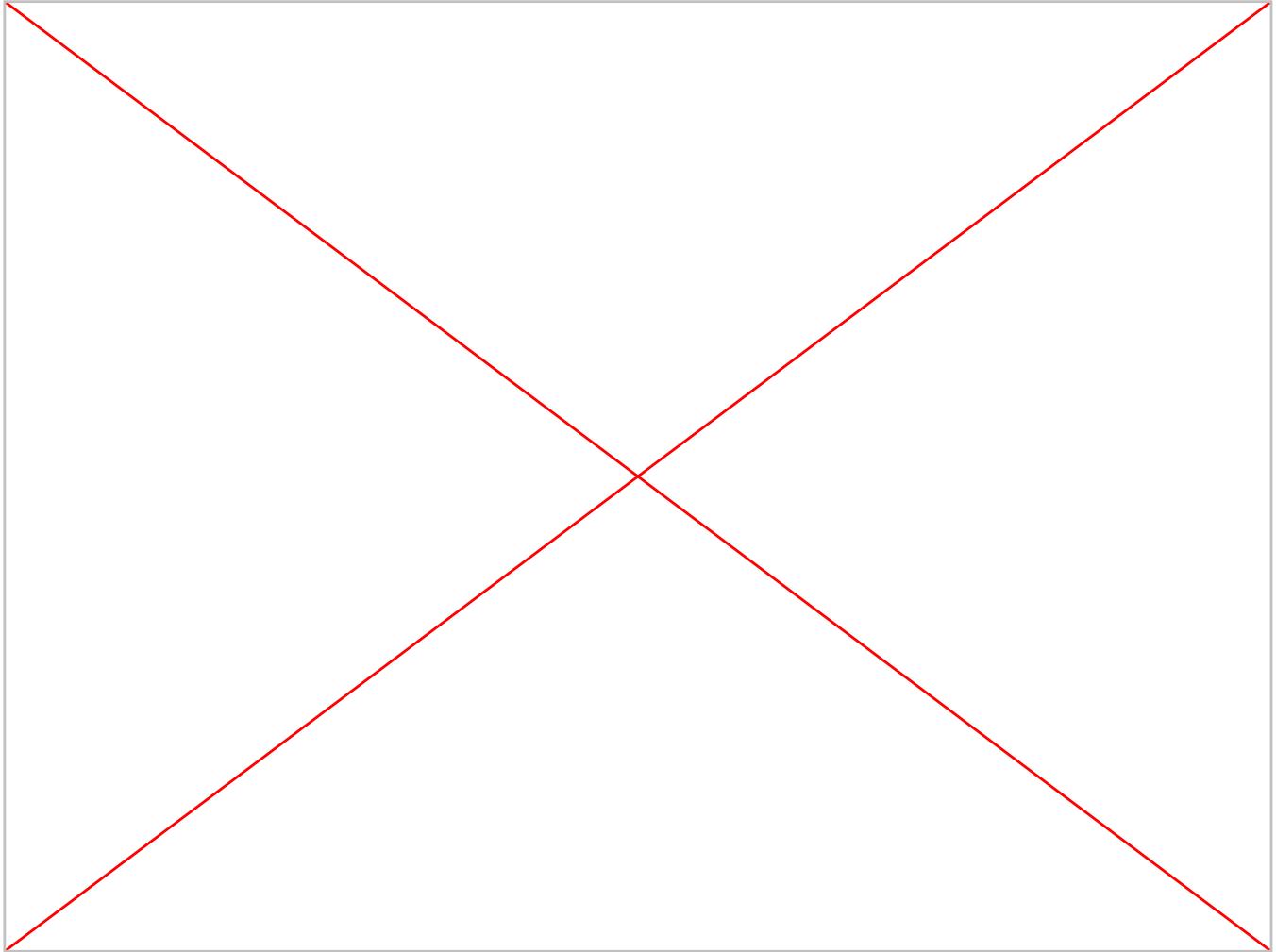
- When should the robot interrupt?
- How should the robot interrupt?
- How often should the robot ask questions?



Leusmann, J., Wiese, J., Ziarko, M., & Mayer, S. (2023, December). Investigating Opportunities for Active Smart Assistants to Initiate Interactions With Users. In *Proceedings of the 22nd International Conference on Mobile and Ubiquitous Multimedia* (pp. 495-498).

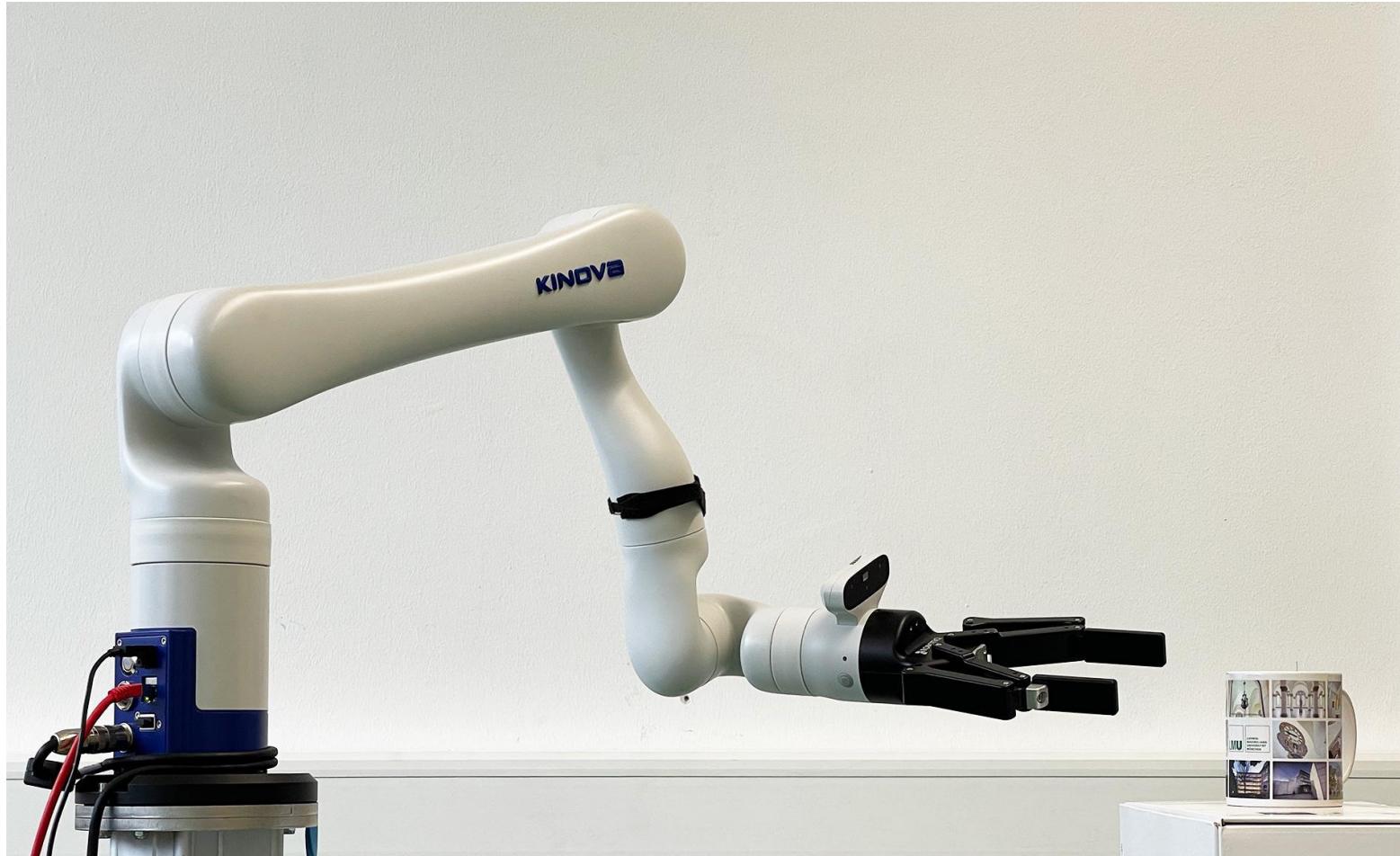
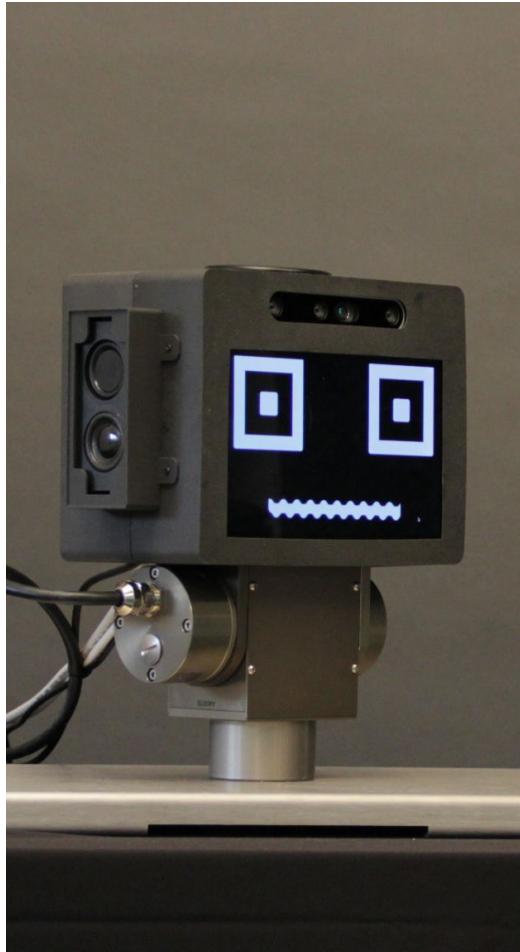
Investigating Opportunities for Active Smart Assistants to Initiate Interactions With Users

- When should the robot interrupt?
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Leusmann, J., Wiese, J., Ziarko, M., & Mayer, S. (2023, December). Investigating Opportunities for Active Smart Assistants to Initiate Interactions With Users. In *Proceedings of the 22nd International Conference on Mobile and Ubiquitous Multimedia* (pp. 495-498).

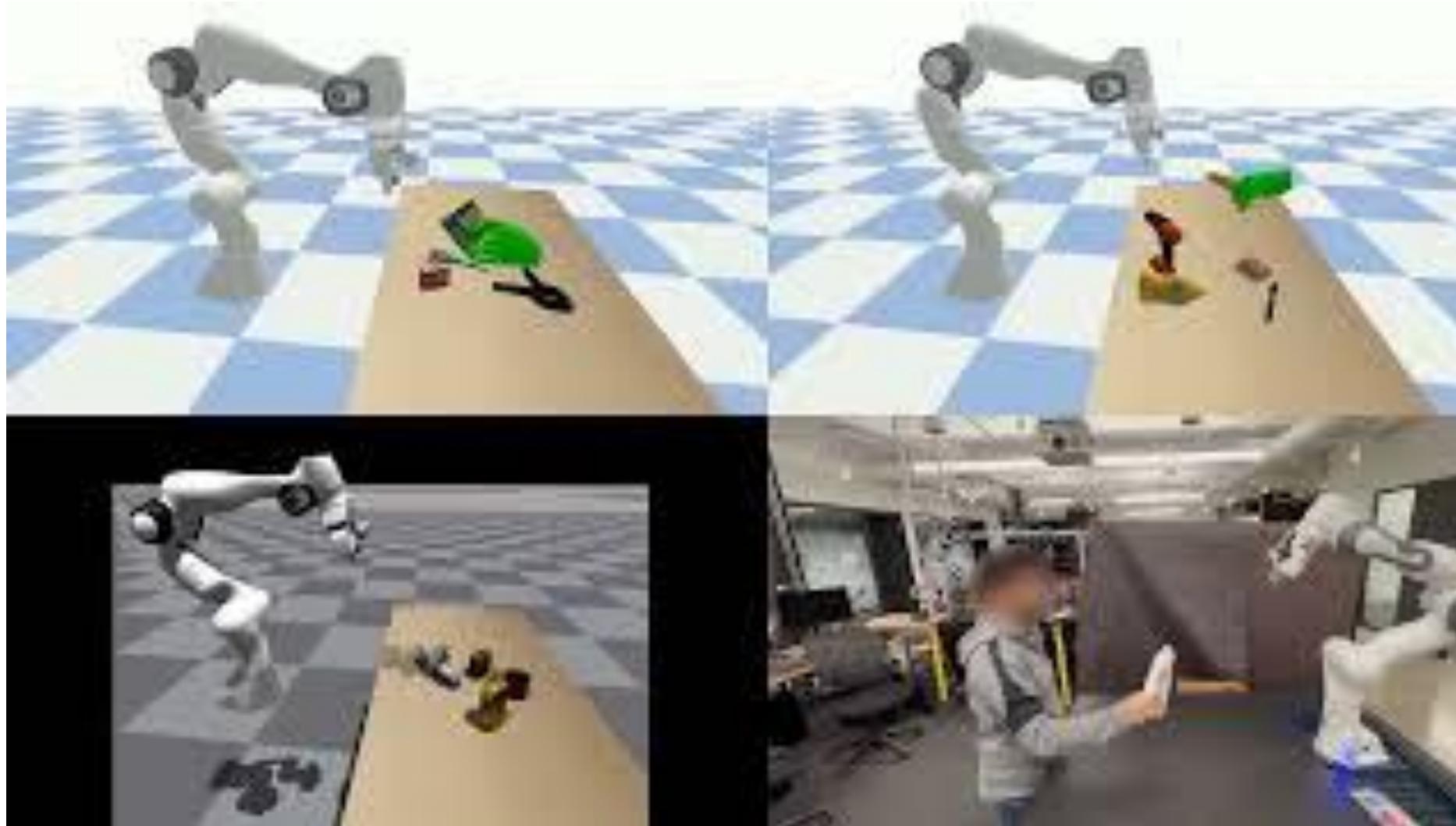
Human-Robot Collaboration



Human-Robot Handovers

- One of the most important tasks in Human-Robot Interaction as its needed for almost all collaborative tasks
- Technical Challenges:
 - How to grab objects?
 - How to hand over objects?
 - Tracking the human hand?
 - How to indicate different stages of the handover?
 - Properties of the objects?

Learning Human-to-Robot Handovers from Point Clouds



Christen, S., Yang, W., Pérez-D'Arpino, C., Hilliges, O., Fox, D., & Chao, Y. W. (2023). Learning Human-to-Robot Handovers from Point Clouds. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition* (pp. 9654-9664).

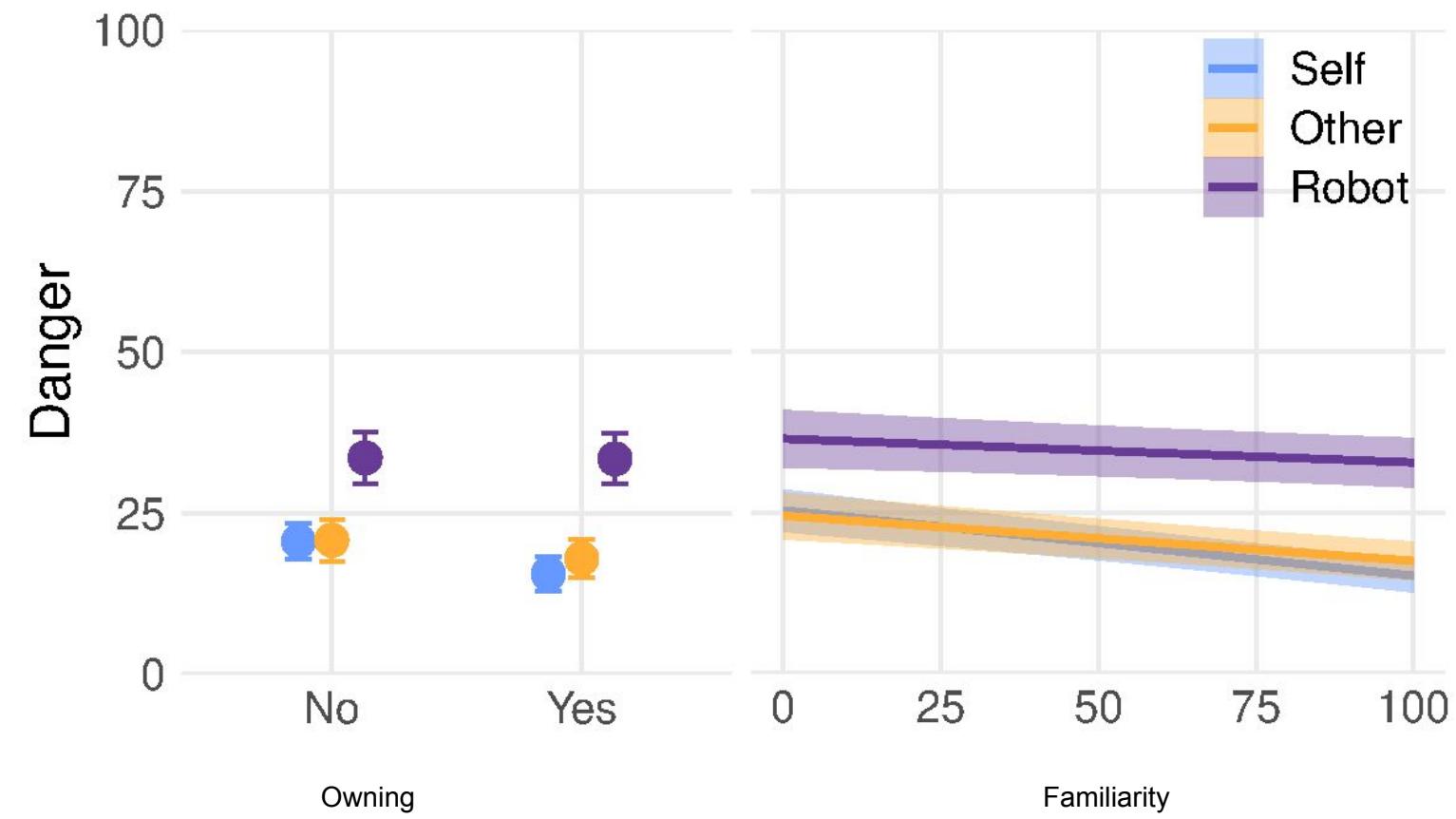
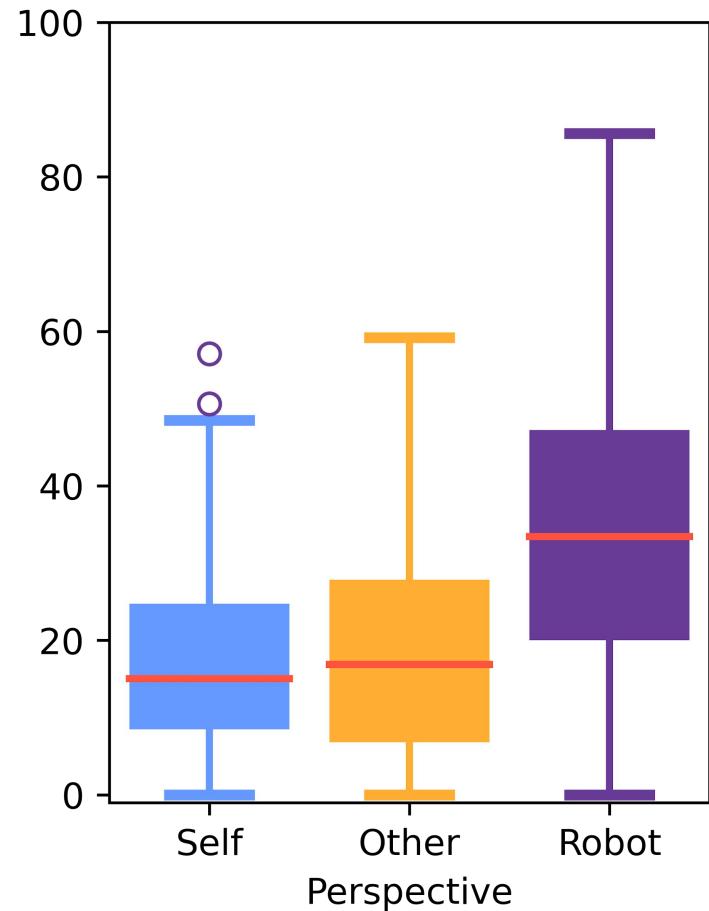
A Database for Kitchen Objects: Investigating Danger Perception in the Context of Human-Robot Interaction



Leusmann, Jan; Oechsner, Carl; Prinz, Johanna; Welsch, Robin; Mayer, Sven (2023). A Database for Kitchen Objects: Investigating Danger Perception in the Context of Human-Robot Interaction In *Extended Abstracts of the 2023 CHI Conference on Human Factors in Computing Systems, Association for Computing*

A Database for Kitchen Objects: Investigating Danger Perception in the Context of Human-Robot Interaction

Results



Proxemics in HRI

Nonverbal Communication

- Facial expressions
- Gestures
- Paralinguistics
- Body language
- Proxemics or personal space
- Eye gaze, haptics (touch)
- Appearance
- Artifacts (objects and images)

Hall, Judith A., and Mark L. Knapp, eds. *Nonverbal communication*. Vol. 2. Walter de Gruyter, 2013.

Proxemics in HRI

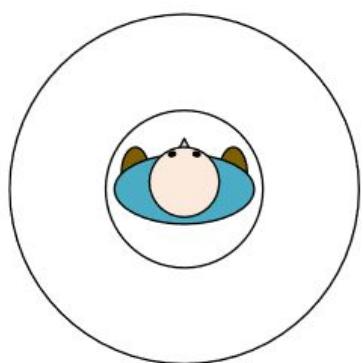
Nonverbal Communication

- Facial expressions
- Gestures
- Paralinguistics
- Body language
- **Proxemics or personal space**
- Eye gaze, haptics (touch)
- Appearance
- Artifacts (objects and images)

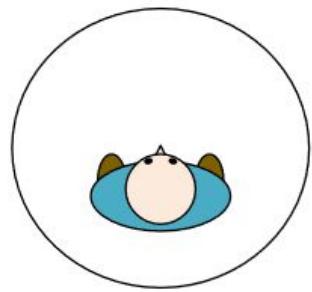
Hall, Judith A., and Mark L. Knapp, eds. *Nonverbal communication*. Vol. 2. Walter de Gruyter, 2013.

Proxemics in HRI

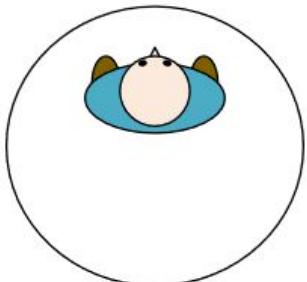
Personal Space



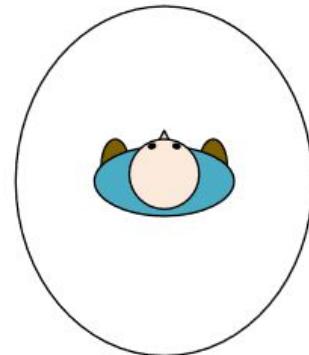
(a) Circular



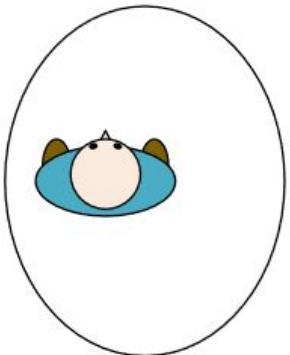
(b) More space at
the front



(c) More space at
the back



(d) Elliptical



(e) Asymmetrical

Margot M. E. Neggers, Raymond H. Cuijpers, Peter A. M. Ruijten, and Wijnand A. IJsselsteijn. 2022. Determining Shape and Size of Personal Space of a Human when Passed by a Robot. *Int J of Soc Robotics* 14, 2 (March 2022), 561–572.
<https://doi.org/10.1007/s12369-021-00805-6>

Proxemics in HRI

- Do we also need this for (non-humanoid) robots? → Yes
- Can we apply the same rules to robots? → 🤔 possibly no
- Study Designs:
 - Robot approaches Human [1]
 - Human stops Robot [2]
 - Robot passes Human [3]
 - Robot crosses path with Human [4,5]
 - Robot hands over to Human

Matthias Luber, Luciano Spinello, Jens Silva, and Kai O. Arras. 2012. Socially-aware robot navigation: A learning approach. In *2012 IEEE/RSJ International Conference on Intelligent Robots and Systems*, October 2012, Vilamoura-Algarve, Portugal. IEEE, Vilamoura-Algarve, Portugal, 902–907. . <https://doi.org/10.1109/IROS.2012.6385716>

Proxemics in HRI

Validity of Results



[1] M.L. Walters, et al. 2005. The influence of subjects' personality traits on personal spatial zones in a human-robot interaction experiment.
<https://doi.org/10.1109/ROMAN.2005.1513803>



[2] Elena Torta, et al. 2013. Design of a Parametric Model of Personal Space for Robotic Social Navigation.
<https://doi.org/10.1007/s12369-013-0188-9>



[3] Margot M. E. Neggers, et al. 2018. Comfortable Passing Distances for Robots.
https://doi.org/10.1007/978-3-030-05204-1_42



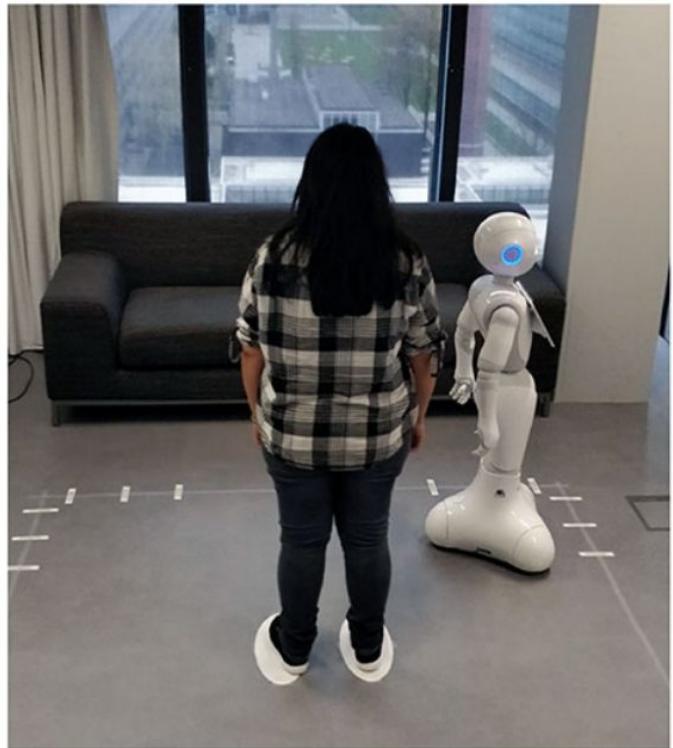
[4] Christina Lichtenthaler, et al. 2013. Be a robot! Robot navigation patterns in a path crossing scenario.
<https://doi.org/10.1109/HRI.2013.6483561>



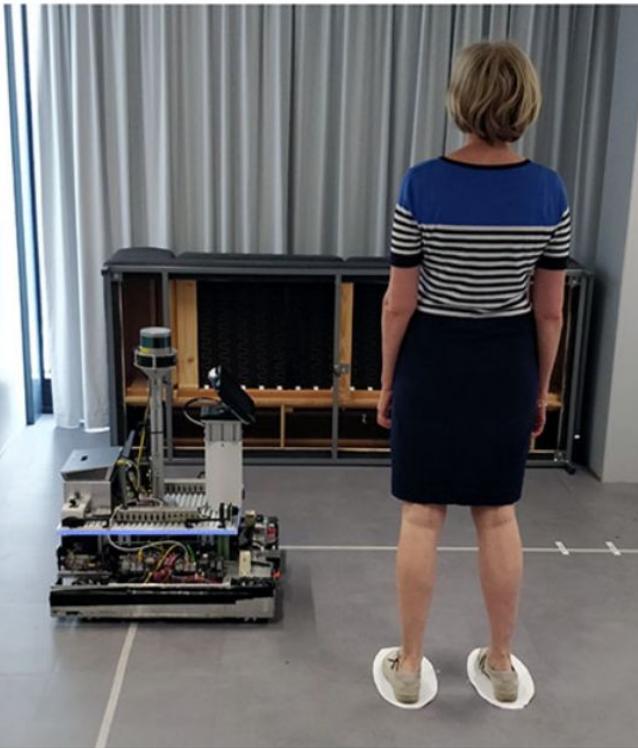
[5] Shih-Yun Lo, et al. 2019. Perception of Pedestrian Avoidance Strategies of a Self-Balancing Mobile Robot.
<https://doi.org/10.1109/IROS4089.2019.8968191>

Proxemics in HRI

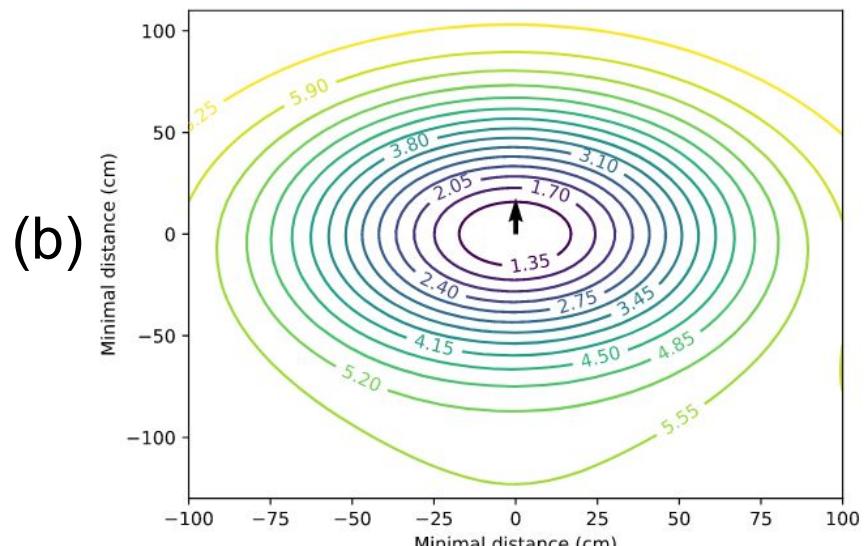
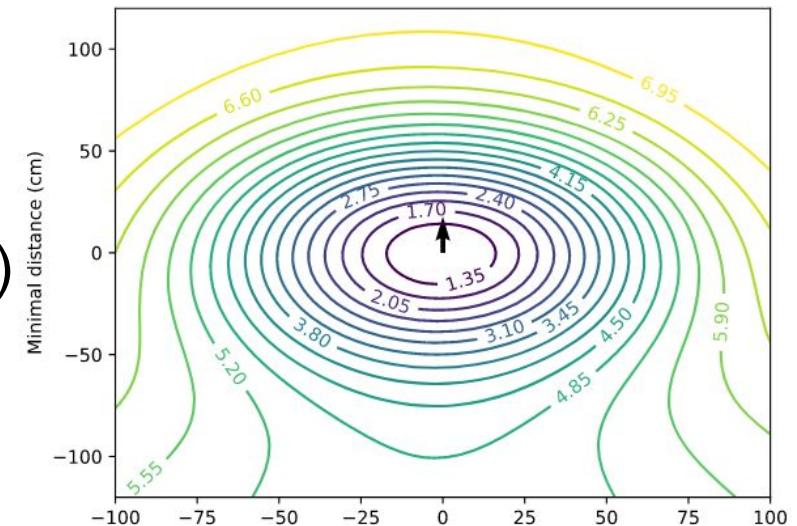
Influence of Anthropomorphism on User Comfort while Passing



(a) Study A: Humanoid robot



(b) Study B: Non-humanoid robot

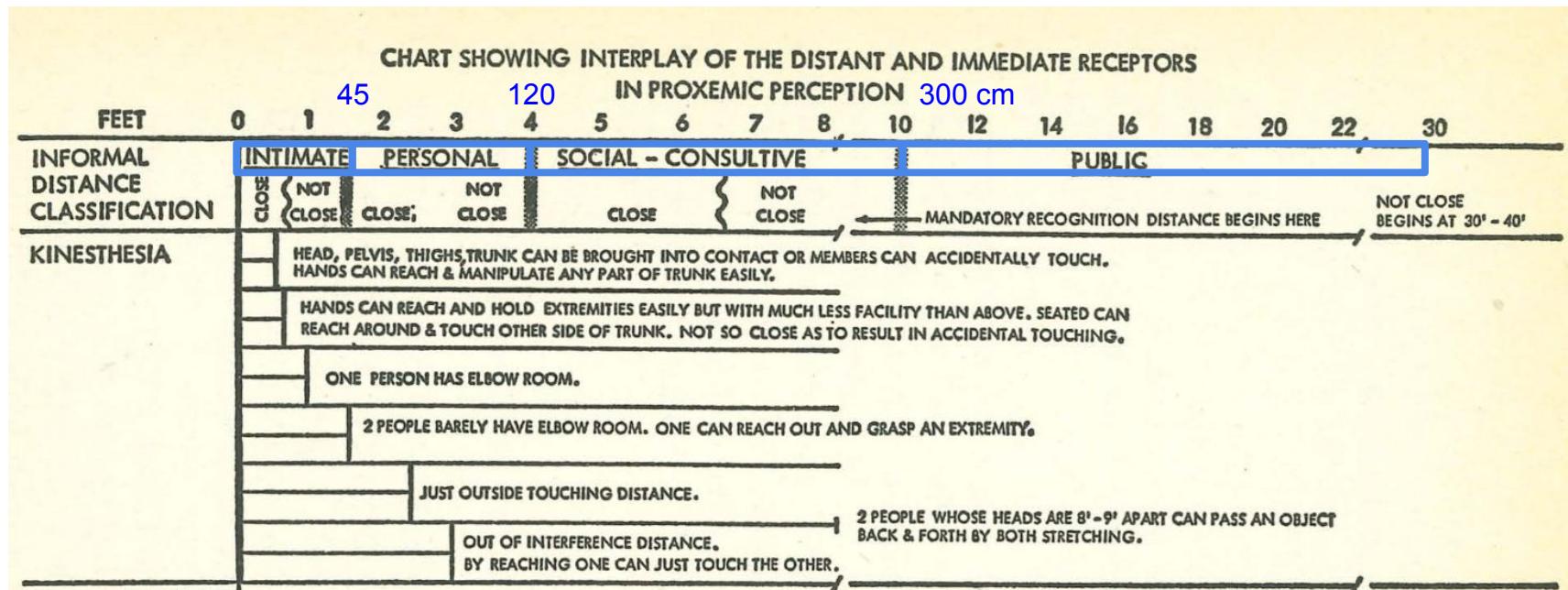


Raymond H. Cuijpers, Peter A. M. Ruijten, and Wijnand A. IJsselsteijn. 2022. Determining Shape and Size of Personal Space of a Human when Passed by a Robot. *Int J of Soc Robotics* 14, 2 (March 2022), 561–572.
<https://doi.org/10.1007/s12369-021-00805-6>

Proxemics in HRI

Origins

- The study of the cultural, behavioral, and sociological aspects of spatial distances between individuals.



The American Heritage® Dictionary of the English Language, 5th Edition.

Edward Twitchell Hall. 1966. *The hidden dimension* (Anchor Books, 1990 ed.). Doubleday, New York.

Proxemics in HRI

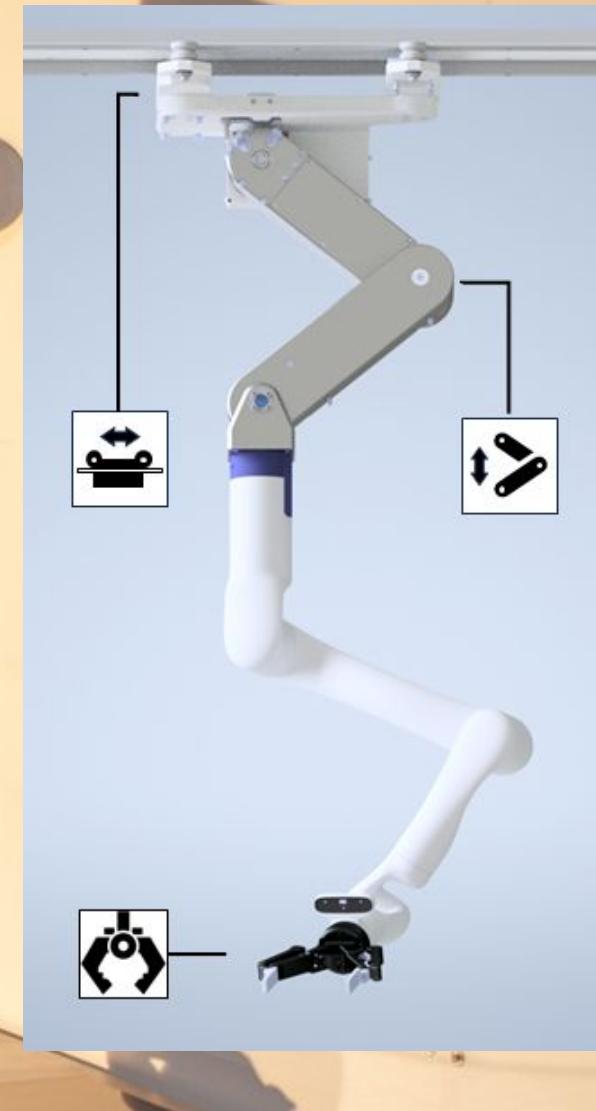
Validity of Results

- Effects on User Comfort
 - Robot Appearance
 - Novelty Effect
 - Trust ← Predictability of Actions
 - (Laboratory) Setting
 - Type of Interaction
- Challenges
 - Reproducibility
 - Cost & Effort
 - Safety
 - Physics



Proxemics in HRI

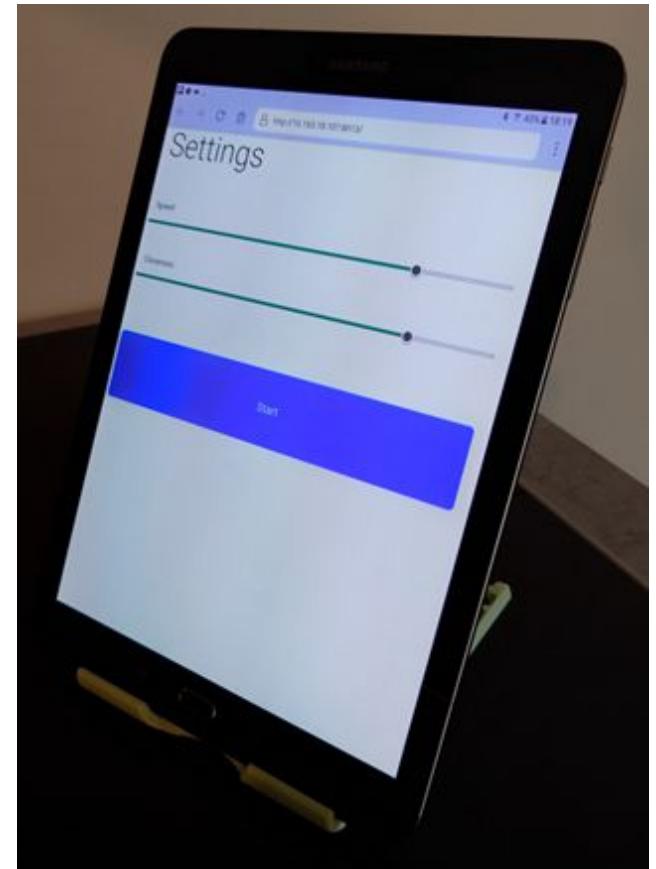
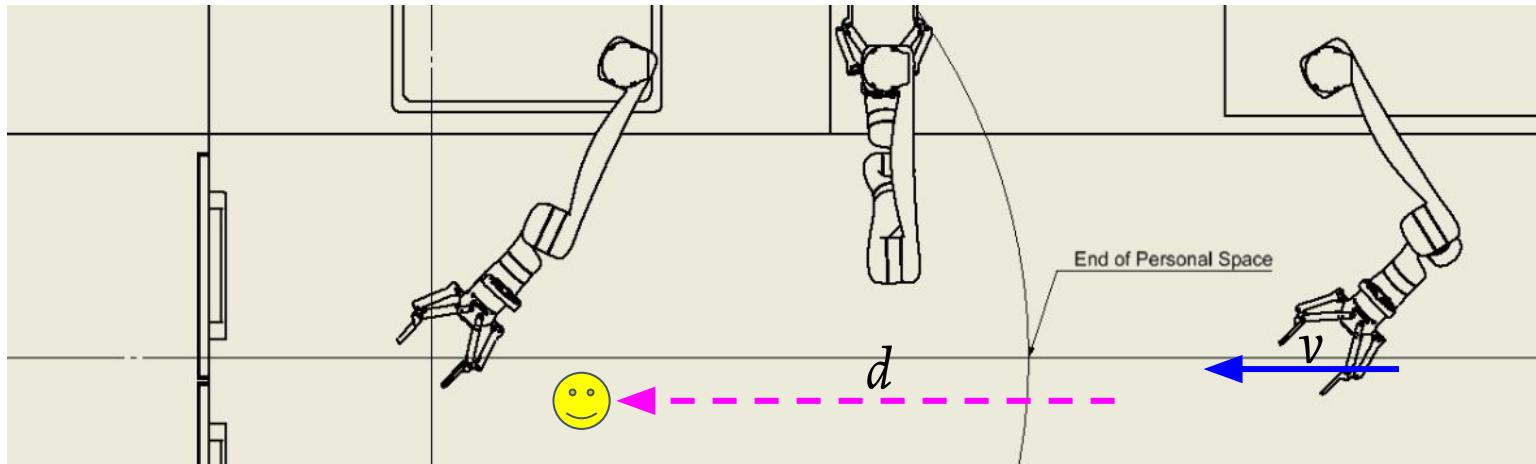
Media Informatics Robot Lab



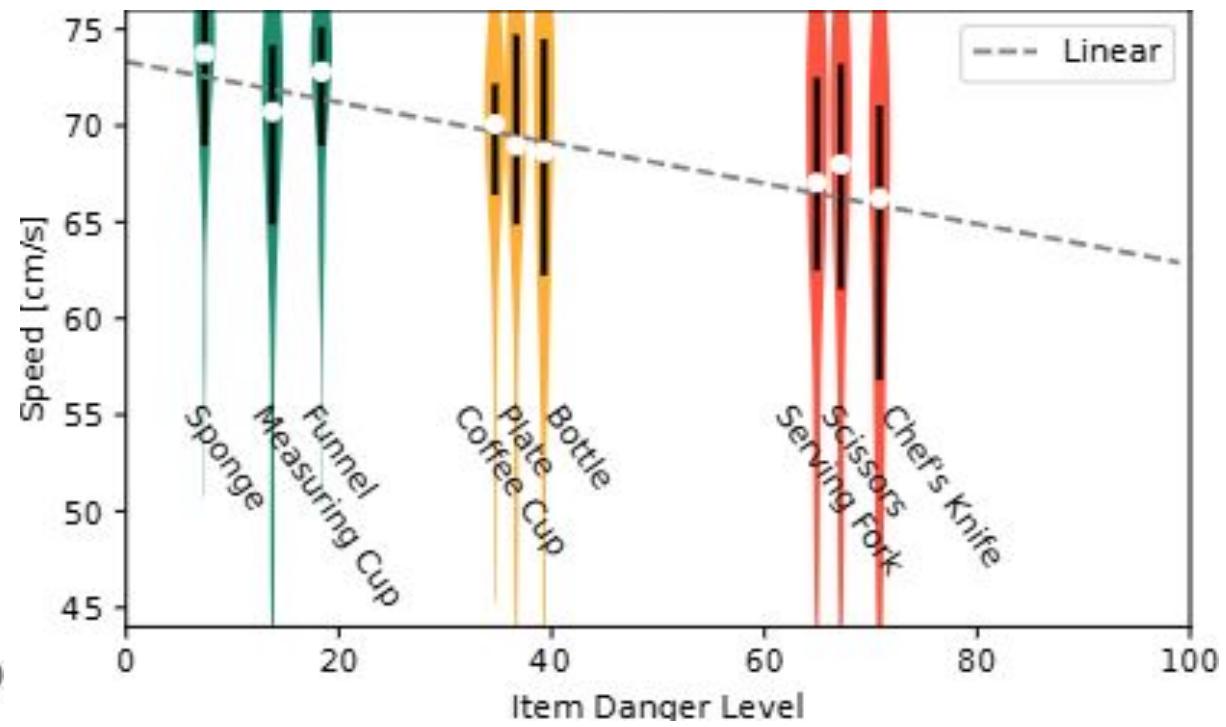
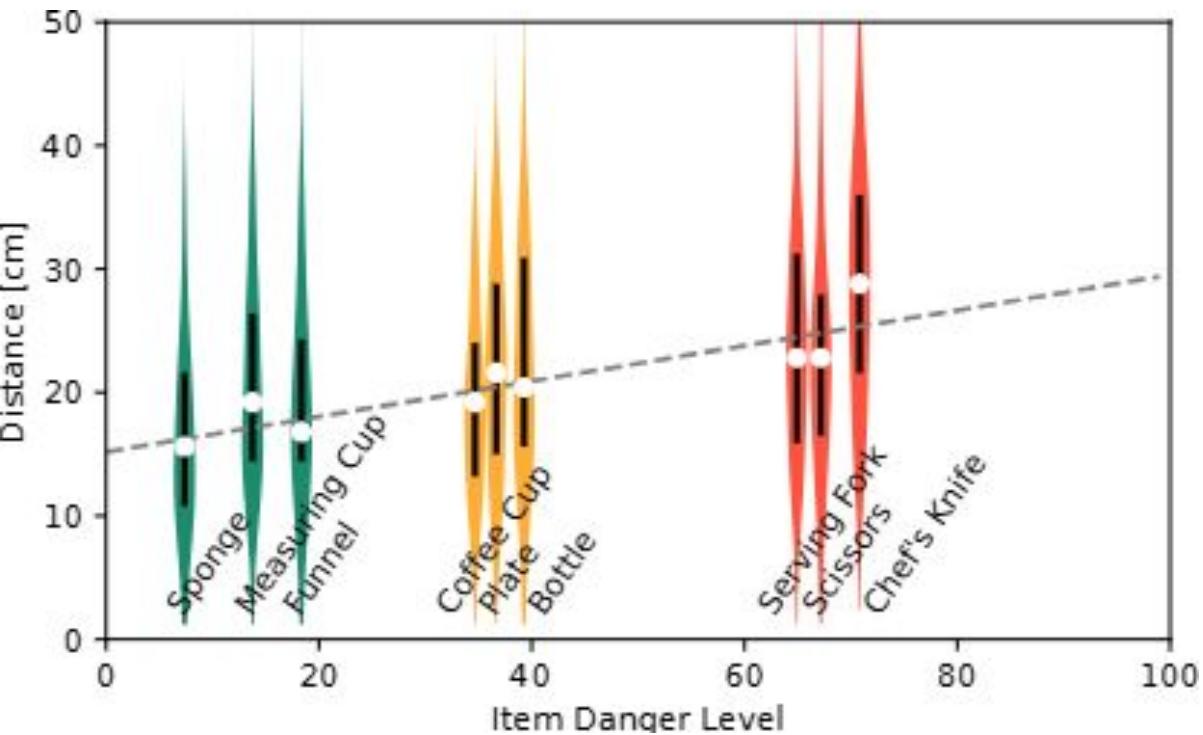
Human-Robot Interaction

Influence of Perceived Danger on Proxemics in Human-Robot Object Handovers

- User comfort depends on: context, speed, distance
- Approach the user with different objects, 3 of each group
- Let the user decide on speed v and handover distance d
- **Goal:** get average kinetic and proxemic settings depending on “object danger index”



Influence of Perceived Danger on Proxemics in Human-Robot Object Handovers



Timing in Human-Robot Handovers

Robustness

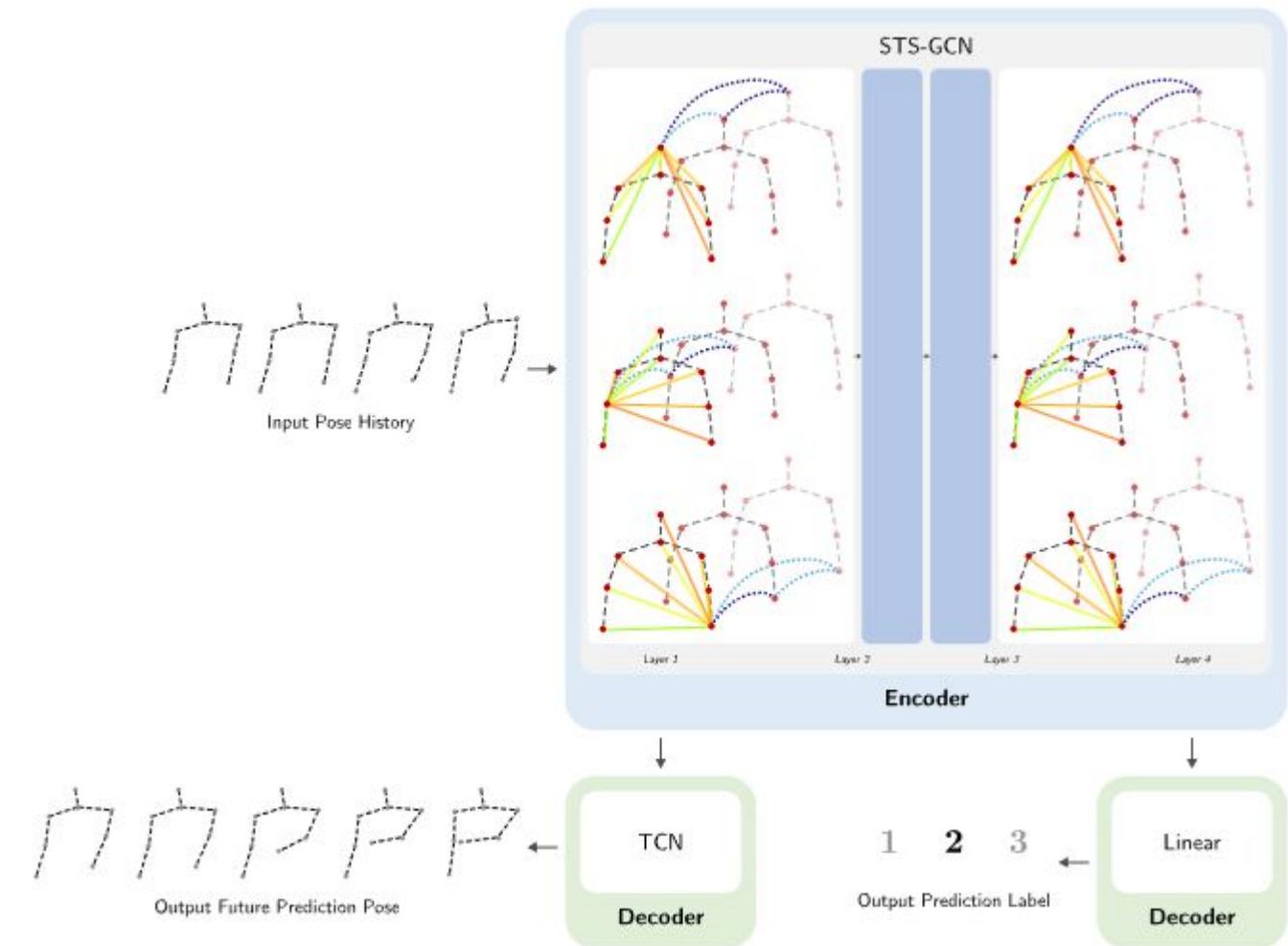
Changes in Handover Location



Predictive Human-Robot Handovers

Motivation

- **Goal:** Figure out what timing humans prefer for the robot to start moving when the human hands over an object to the robot
- Prediction & classification model for human handovers based on human motion data
- 5 different conditions: very early detection, early detection, intermediate detection, late detection, very late detection

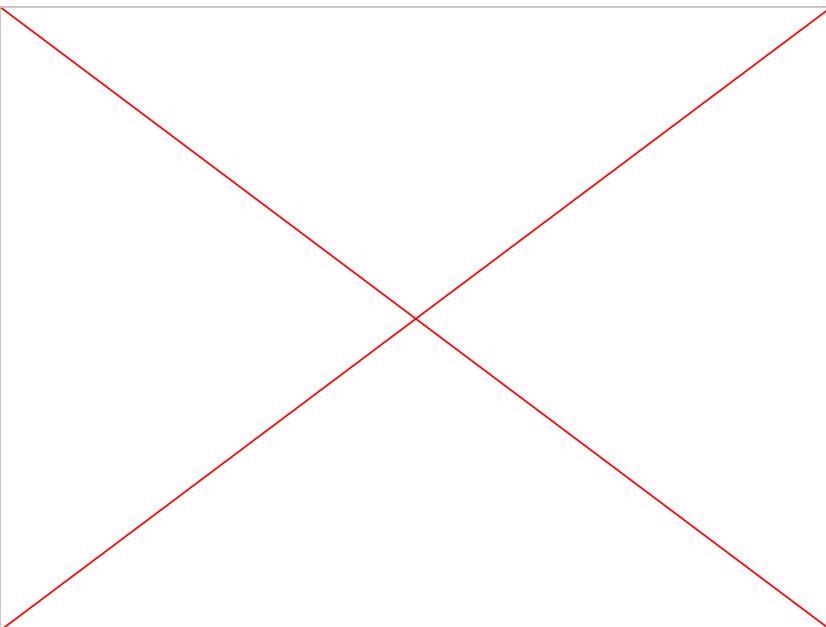


Leusmann, Jan; Felder, Ludwig; Wang, Chao; Mayer, Sven (2025). Understanding Preferred Robot Reaction Times for Human-Robot Handovers Supported by a Deep Learning System. In 20th ACM/IEEE International Conference on Human-Robot Interaction, IEEE/ACM, 2025.

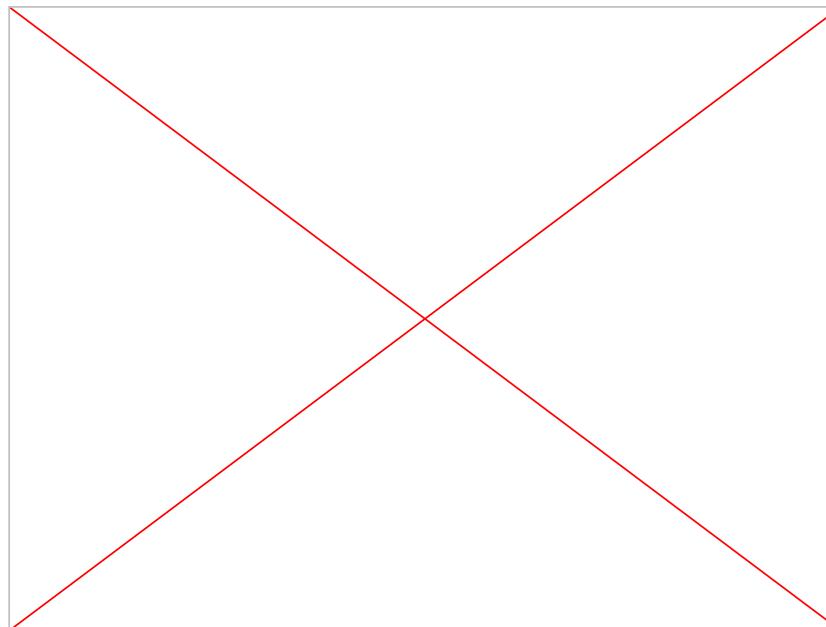
Predictive Human-Robot Handovers

Study

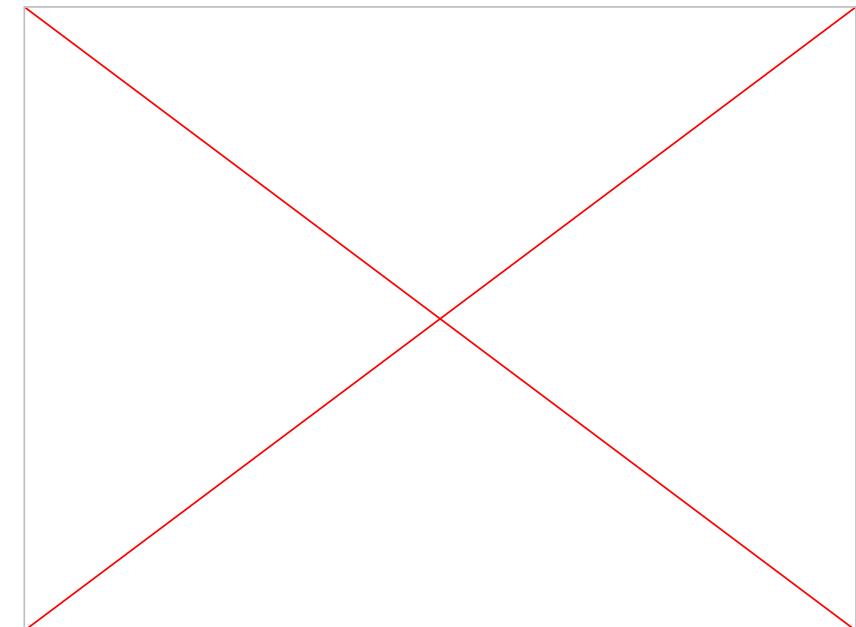
Late (Delay)



Average



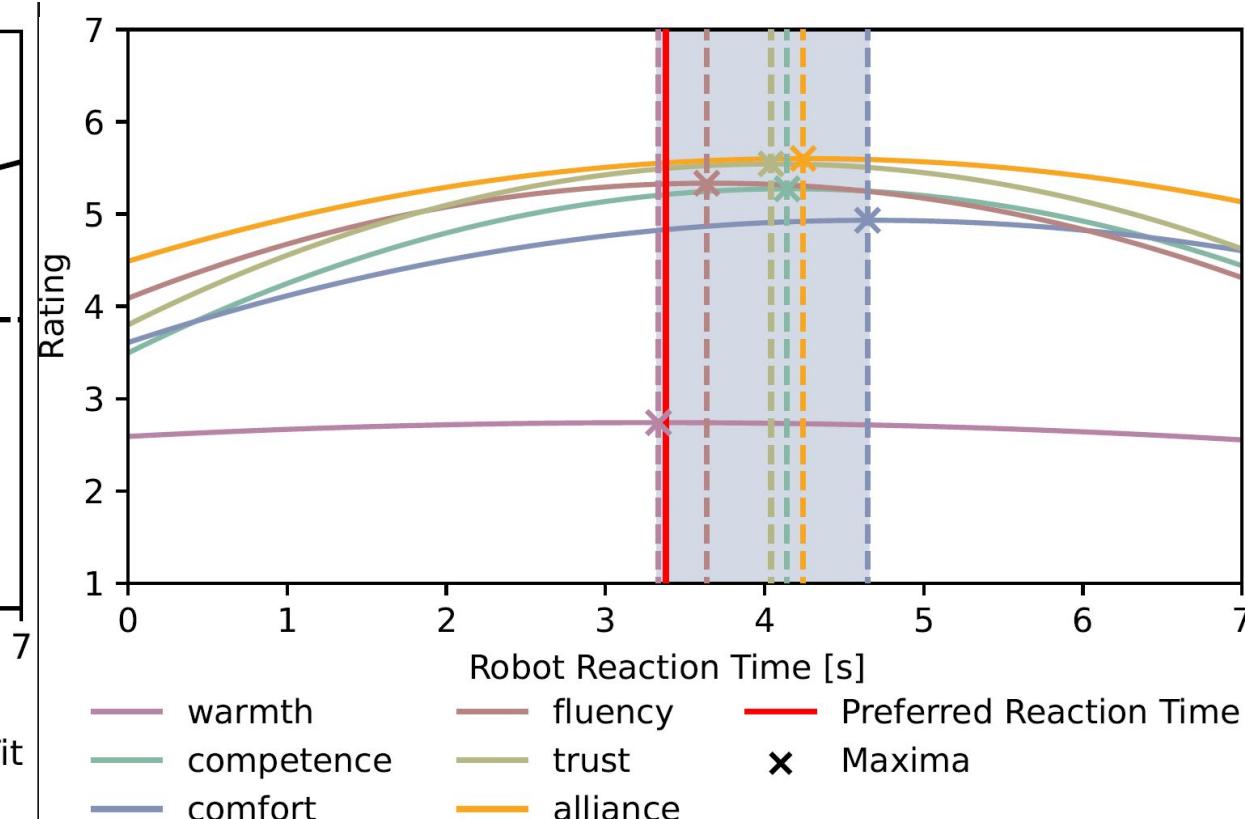
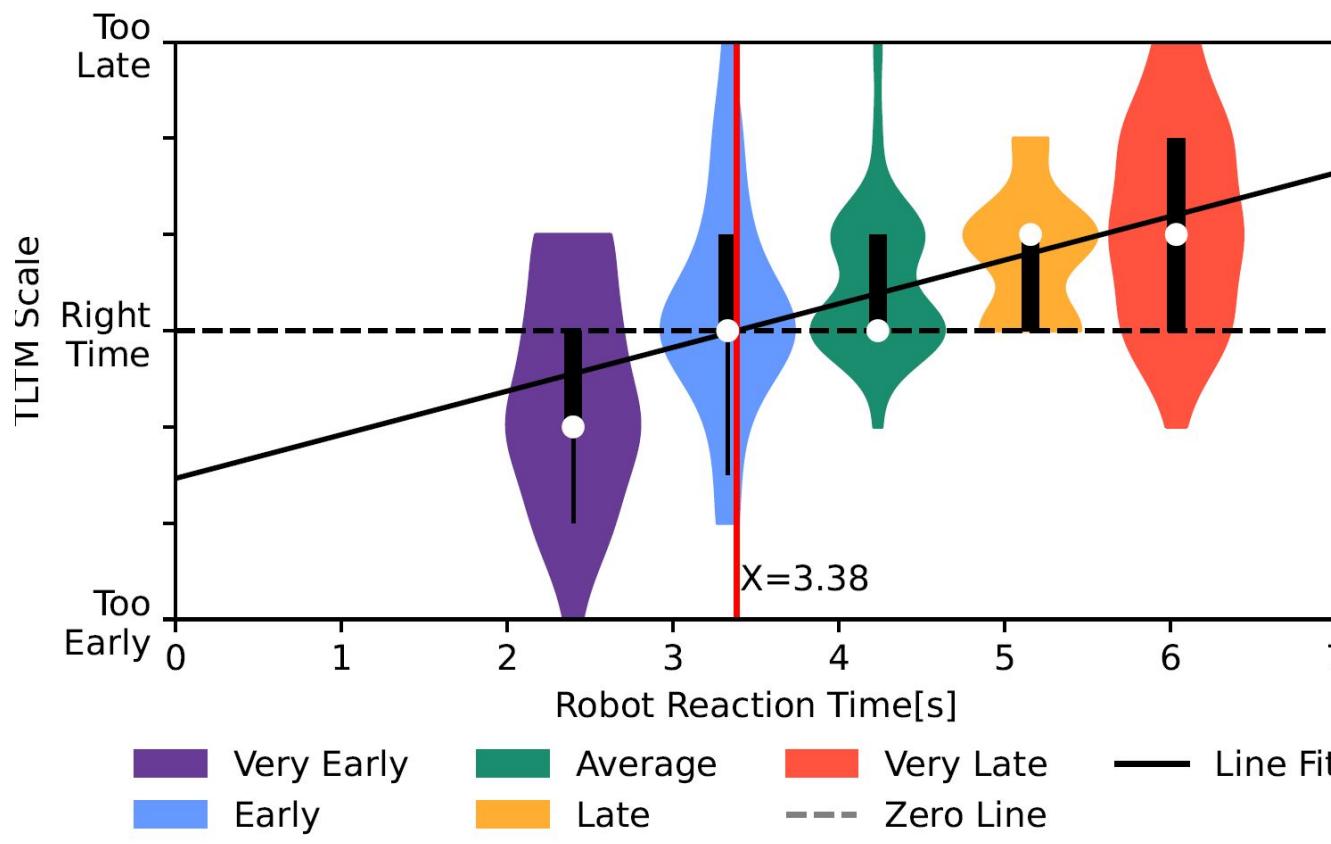
Early (Prediction)



Leusmann, Jan; Felder, Ludwig; Wang, Chao; Mayer, Sven (2025). Understanding Preferred Robot Reaction Times for Human-Robot Handovers Supported by a Deep Learning System. In 20th ACM/IEEE International Conference on Human-Robot Interaction, IEEE/ACM, 2025.

Predictive Human-Robot Handovers

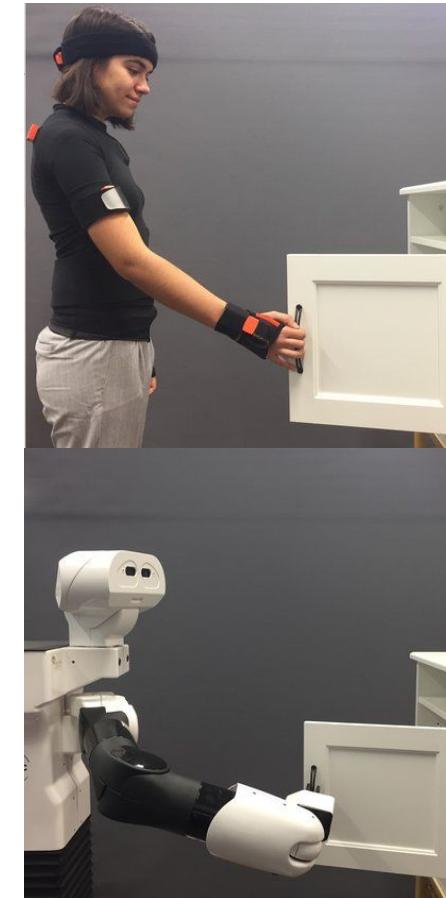
Results



Leusmann, Jan; Felder, Ludwig; Wang, Chao; Mayer, Sven (2025). Understanding Preferred Robot Reaction Times for Human-Robot Handovers Supported by a Deep Learning System. In 20th ACM/IEEE International Conference on Human-Robot Interaction, IEEE/ACM, 2025.

How can robots learn new skills?

How can we teach robots new tasks?



<https://research.engineering.asu.edu/exploring-new-frontiers-in-human-robot-collaborations/>

Arduengo, M., Colomé, A., Lobo-Prat, J., Sentis, L., & Torras, C. (2023). Gaussian-process-based robot learning from demonstration. *Journal of Ambient Intelligence and Humanized Computing*, 1-14.

Robot Learning From Demonstration



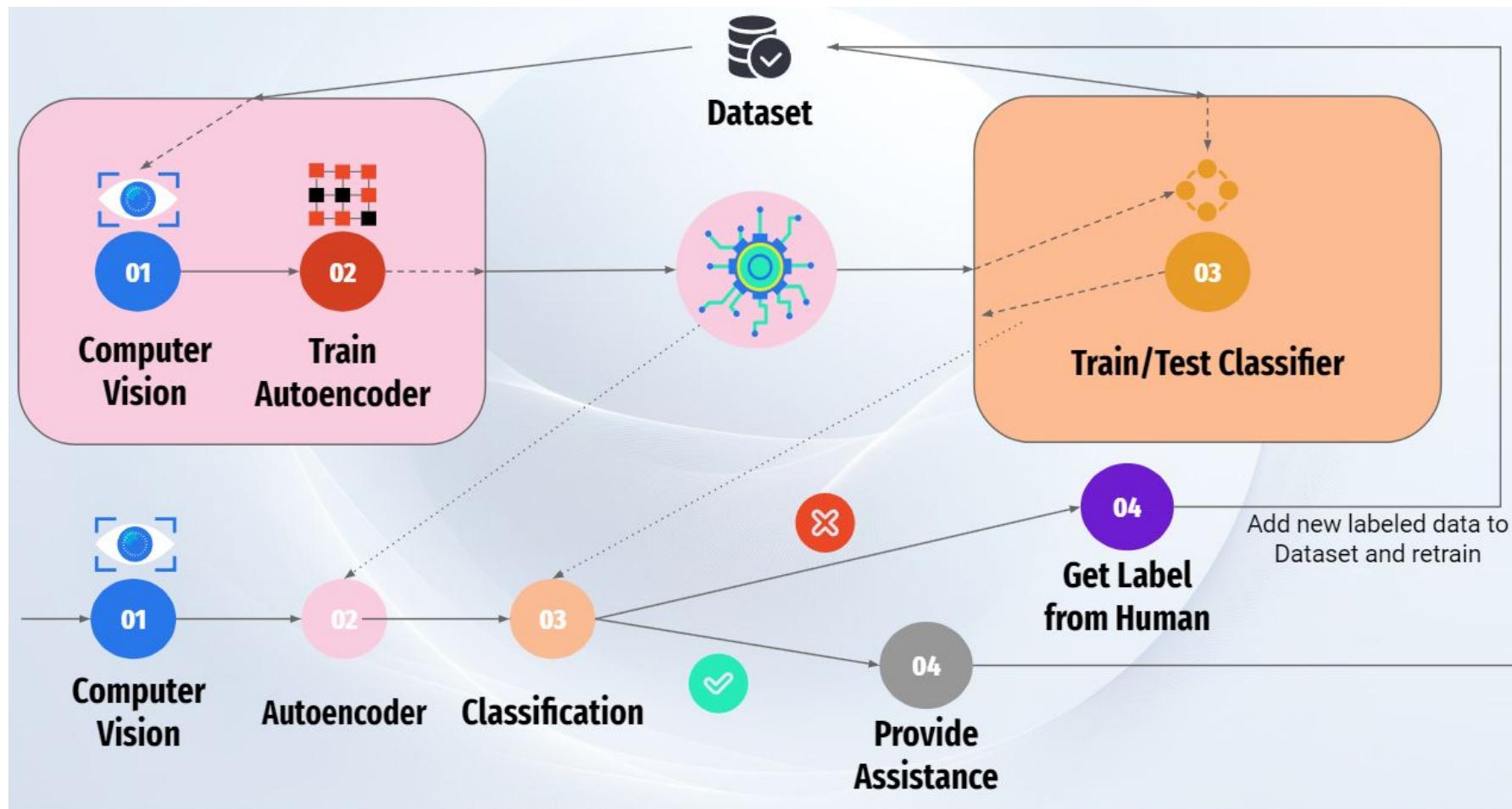
Explainable Human-Robot Training



Wang, C., Belardinelli, A., Hasler, S., Stouraitis, T., Tanneberg, D., & Gienger, M. (2023, April). Explainable Human-Robot Training and Cooperation with Augmented Reality. In *Extended Abstracts of the 2023 CHI Conference on Human Factors in Computing Systems* (pp. 1-5).

Making Robots Learn Implicitly

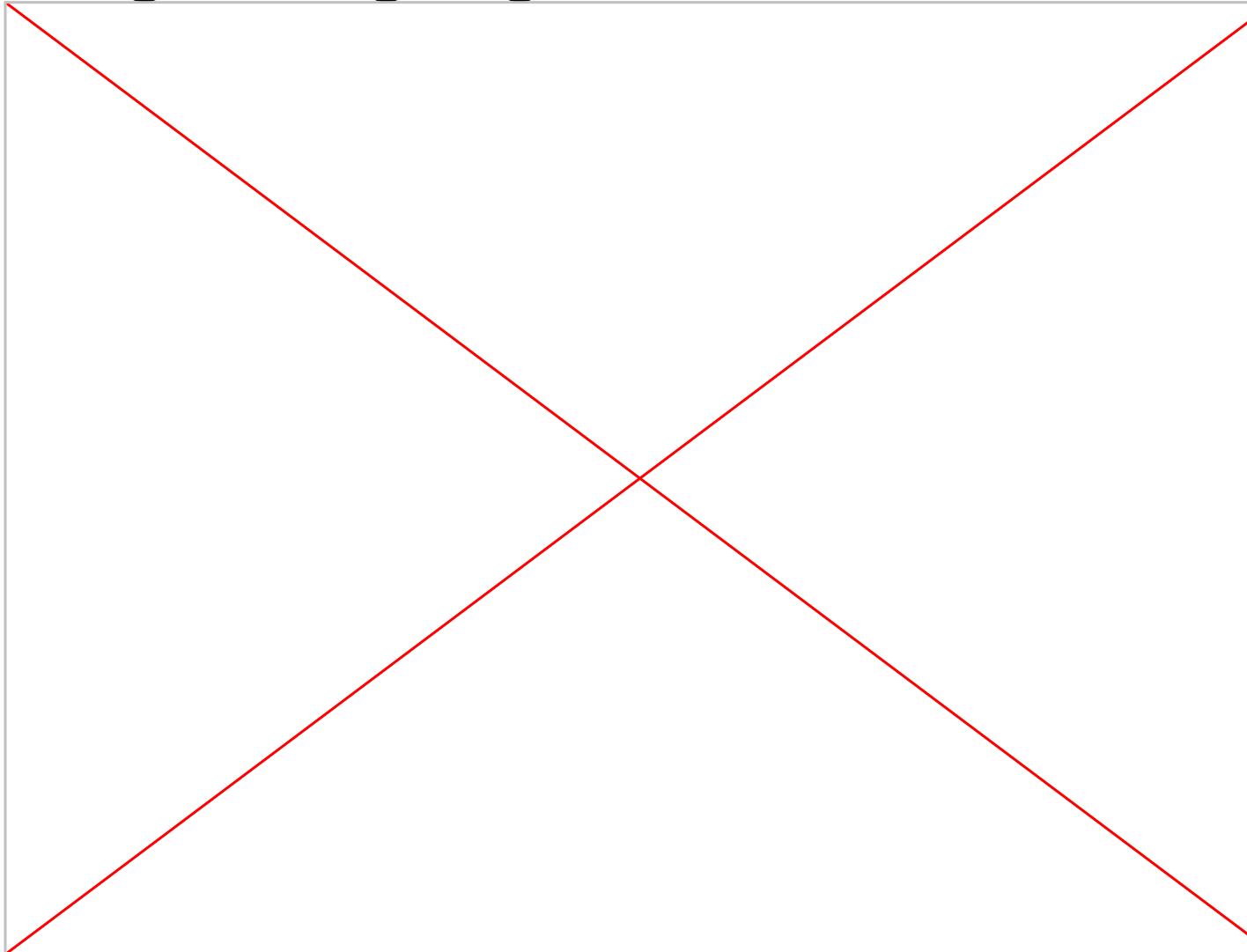
The Curious Robot



LLMs + Robots



CoPAL: Corrective Planning of Robot Actions with Large Language Models



<https://hri-eu.github.io/Loom/index.html>

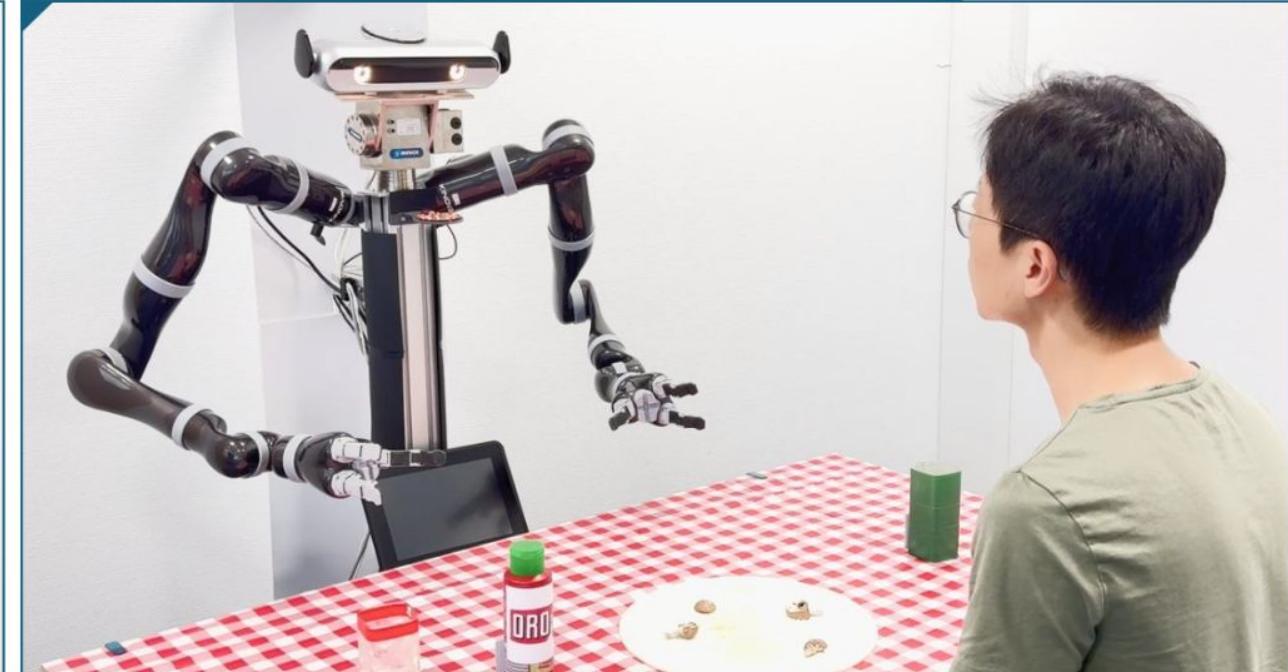
Curiosity for Robots

Investigating LLM-Driven Curiosity in Human-Robot Interaction

"There seems to be a solid object inside."



"What other toppings do you usually like on your pizza?"



Investigating LLM-Driven Curiosity in Human-Robot Interaction



MM-LLM AGENT

OPEN-WORLD



CHARACTER

Basic Information

Behavior Guidance

Task Guidance, Examples

CAPABILITIES

PERCEPTION

get scene image

get object image

get person image

EXPRESSIONS

speak

point object

head-ear motion

MANIPULATION

pour into

get object away from object

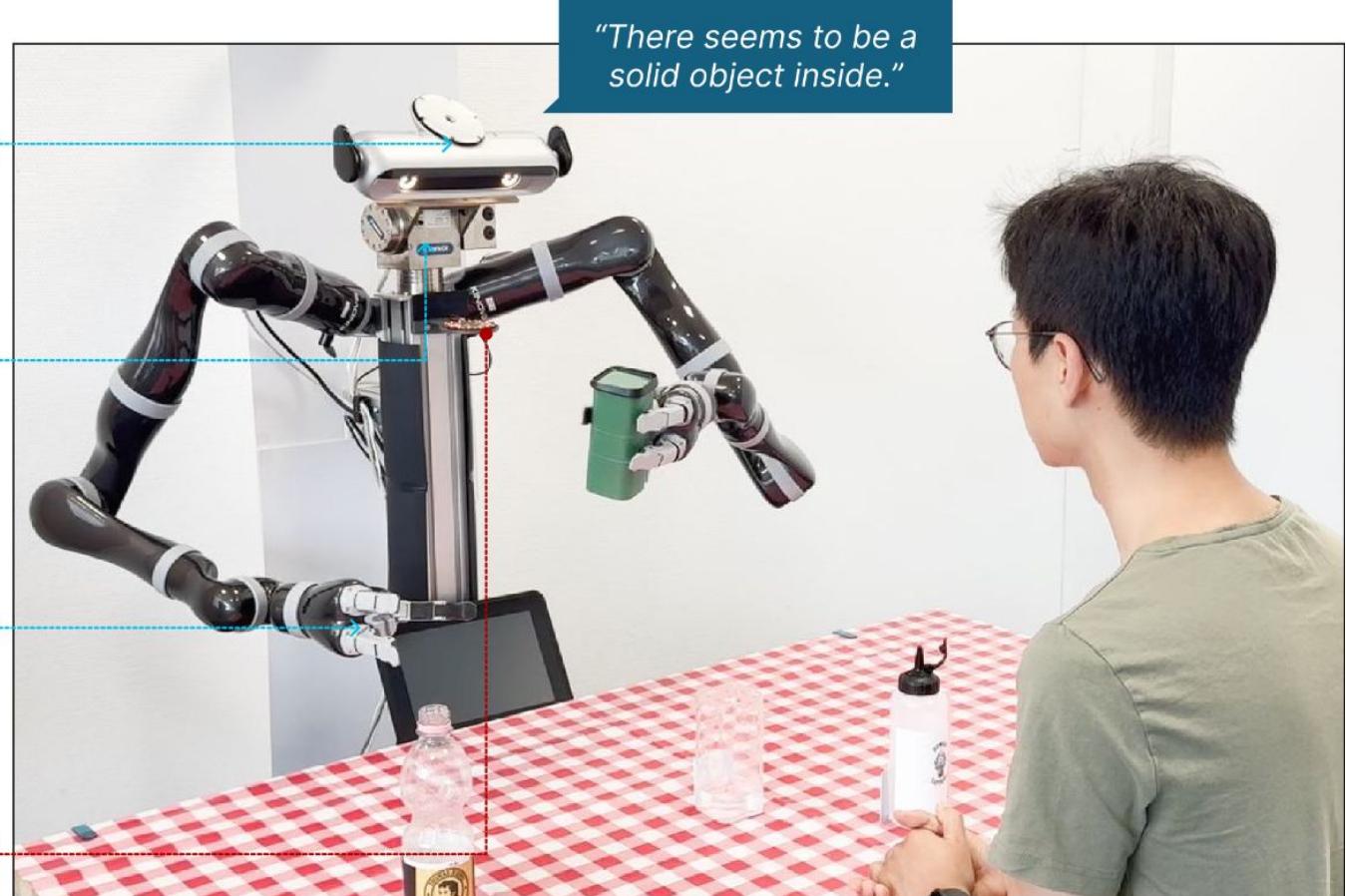
get object away from person

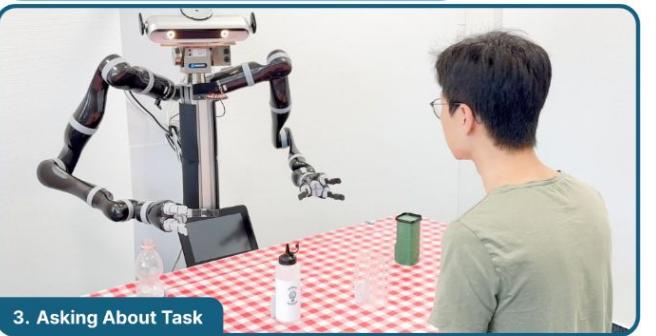
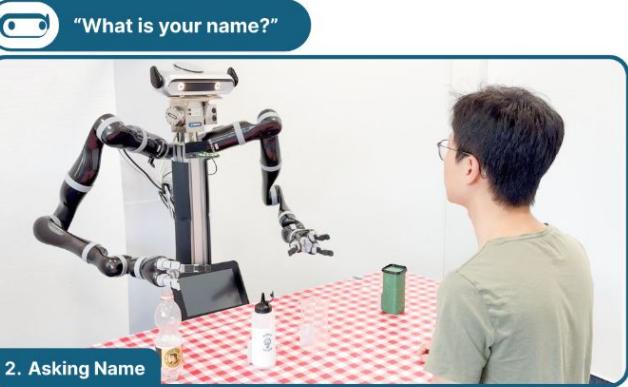
Inspect from top

shake

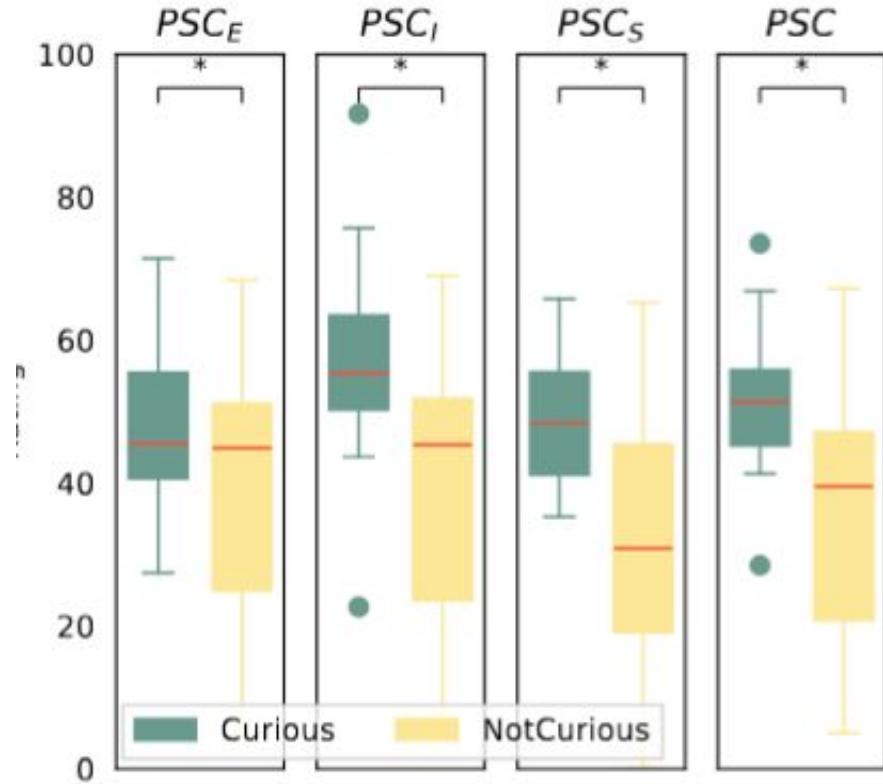
poke

SPEECH INPUT

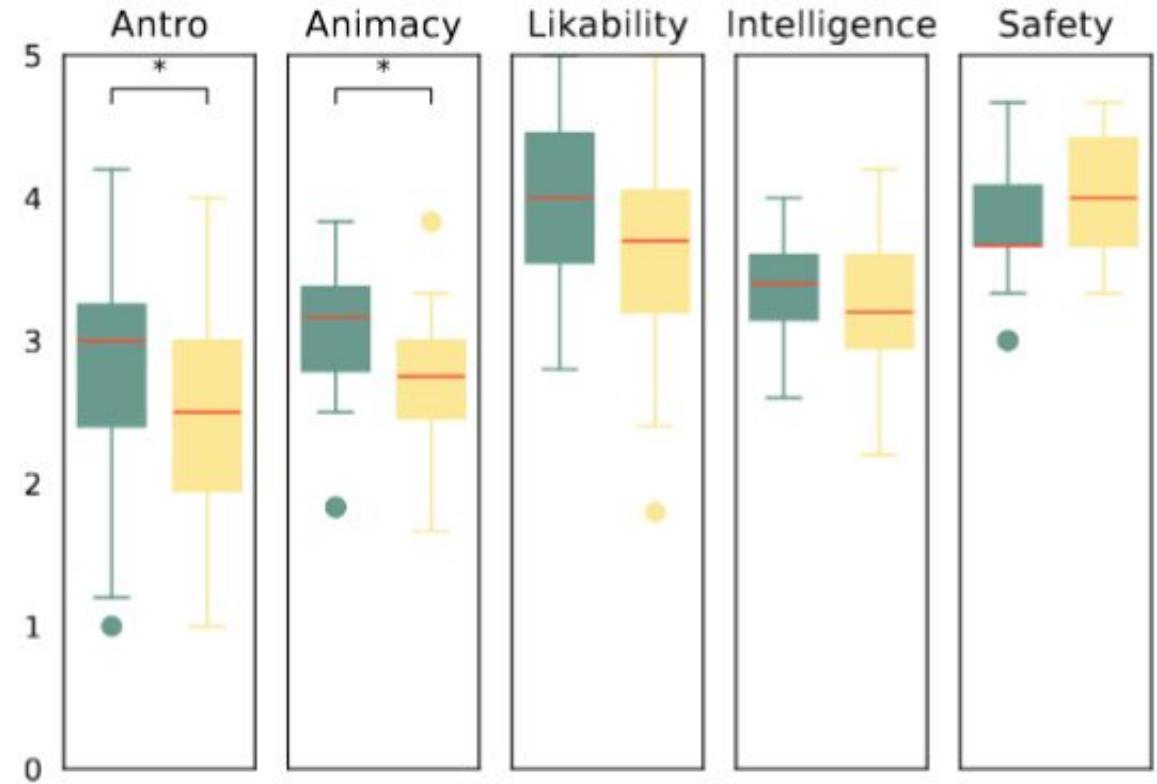




Investigating LLM-Driven Curiosity in Human-Robot Interaction



(a) PSC



(b) Godspeed

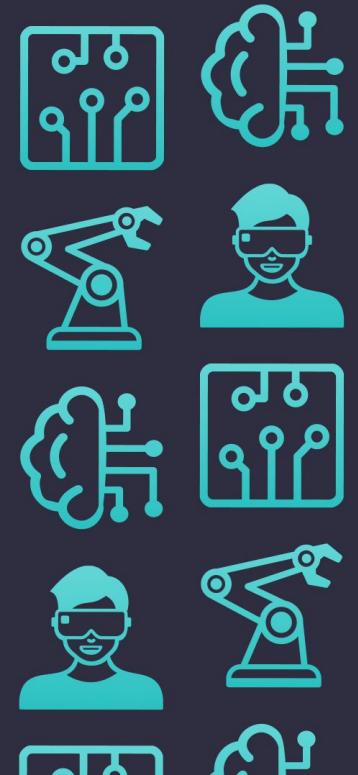
LLM Kitchen - See it in Action at our Open Lab Day!

OPEN LAB DAY

18:00 — 21:30

3. Feb '25

FRAUENLOBSTRASSE 7A



LUDWIG-MAXIMILIANS-UNIVERSITÄT MÜNCHEN



Media Informatics Group

When are Robots coming to Households?



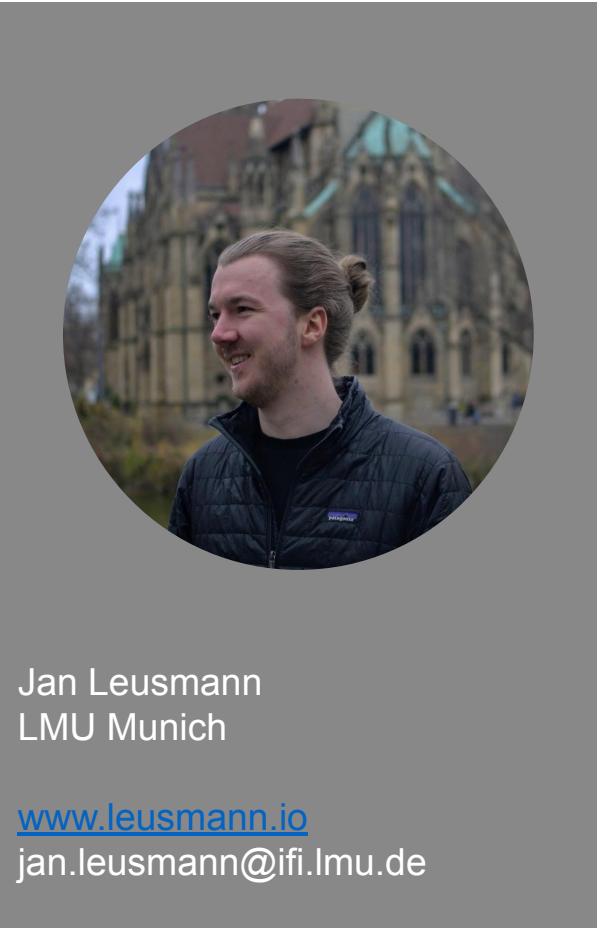
Conclusion

Human-Robot Interaction

- Application areas for HRI
- Anthropomorphism
- Non-verbal robot communication
- Human-robot collaboration
- Human-robot handovers
- Learning from demonstration & Robot curiosity
- LLMs + robots

Practical & Open Thesis

- PEM HRI: <https://www.medien.ifi.lmu.de/lehre/ws2324/phri/>
- Contact me in case you are looking for a Master Thesis / Einzelpraktikum in the domain of HRI



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