

READ ME

Animation

To animate characters you can use Mixamo.

Steps:

- Import your character in Mixamo.
- Choose your animation.
- Download it in FBX for Unity.

This video can help you: <https://www.youtube.com/watch?v=9H0aJhKSIEQ>

If you have any questions or suggestions, please leave a comment or contact us at jonathan.caliari@outlook.fr.

Enjoy !