Here are my 2 pieces of code that I improved using JavaScript:

Code1 present outcome:

```
I. Valorant
II. Counter Strike
III. Call of Duty Warzone
IV. Genshin Impact
V. GTA V
VI. Dishonored
VII. Assassins Creed (all games)
VIII. God of War
IX. Darksiders II
```

Code1 Snippet:

Desired outcome:

I want the list items to be colourful.

Code1 new snippet JS and HTML:

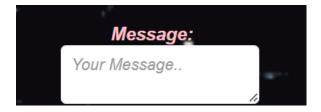
```
const button1 = document.querySelector("#button1");
const button2 = document.querySelector("#button2");
const button3 = document.querySelector("#button3");
const games = document.querySelectorAll(".game");
button1.addEventListener("click", () => {
  games.forEach((game) => {
    game.style.color = "red";
  });
});
button2.addEventListener("click", () => {
  games.forEach((game) => {
   game.style.color = "blue";
  });
});
button3.addEventListener("click", () => {
  games.forEach((game) => {
   game.style.color = "green";
  });
});
const links = document.querySelectorAll(".instagit");
links.forEach(link => {
  link.addEventListener("click", event => {
    event.preventDefault();
    const result = confirm("Redirect to another webpage");
    if (result === true) {
      window.location.href = event.target.href;
  });
```

```
<div class="button">
  <button id="button1">Red</button>
  <button id="button2">Blue</button>
  <button id="button3">Green</button>
  </div>
```

Code1 new outcome:

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Red Blue Green
```

Code2 present outcome:



Code2 Snippet:

Desired outcome:

I want the user to know how many words the user can input. And if the crosses the limit, then a notification will show up saying Word limit Reached.

Code2 new snippet JS and HTML:

```
<label for="message">Message:</label>
<textarea id="message" name="message" placeholder="Your Message.."></textarea>
<div class="word-limit-indicator">0/10</div>
</div>
```

```
const myForm = document.querySelector("#myForm");
const message = document.querySelector("#message");
const wordLimitIndicator = document.querySelector(".word-limit-indicator");
const maxWords = 10;
myForm.addEventListener("submit", function (event) {
  let words = message.value.split(" ");
  if (words.length > maxWords) {
    event.preventDefault();
   words = words.splice(0, maxWords);
   message.value = words.join(" ");
    alert("Word limit reached");
});
message.addEventListener("input", function (event) {
  let words = message.value.split(" ");
 let wordCount = words.length;
  if (wordCount > maxWords) {
   words = words.splice(0, maxWords);
    message.value = words.join(" ");
   wordCount = maxWords;
    alert("Word limit reached");
  wordLimitIndicator.textContent = `${wordCount}/${maxWords}`;
```

Code2 new outcome:



