



Programming Language Semantics and Compiler Design / Sémantique des Langages de Programmation et Compilation

Natural Operational Semantics of Language **While**

Yliès Falcone

`ylies.falcone@univ-grenoble-alpes.fr` — `www.ylies.fr`
Univ. Grenoble Alpes, and LIG-Inria team CORSE

Master of Sciences in Informatics at Grenoble (MoSIG)
Master 1 info

Univ. Grenoble Alpes - UFR IM²AG
`www.univ-grenoble-alpes.fr - im2ag.univ-grenoble-alpes.fr`

Academic Year 2017 - 2018

About Operational Semantics

Semantics is

- ▶ concerned with the *meaning* of grammatically correct programs;
- ▶ defined on abstract syntax trees, obtained after type analysis.

With Operational Semantics the meaning of a construct tells how to execute it.

Semantics is described in terms of *sequences of configurations*, which give the state-history of the machine.

Outline

Syntax of Language **While**

Semantics of Expressions in Language **While**

(Natural) Operational Semantics of Language **While**

Outline

Syntax of Language **While**

Semantics of Expressions in Language **While**

(Natural) Operational Semantics of Language **While**

Meta-Variables

Meta-variables:

- ▶ x : variable
- ▶ S : statement
- ▶ a : arithmetic expression
- ▶ b : Boolean expression

Meta-variables can be primed or sub-scripted

Example (Meta-Variables)

- ▶ variables: x, x', x_1, x_2, \dots
- ▶ statements: S, S_1, S', \dots
- ▶ arithmetic expressions: a_1, a_2, \dots
- ▶ Boolean expressions: b_1, b', b_2, \dots

Abstract Grammar of language **While**

Definition (Abstract Grammar of language **While**)

$$\begin{aligned} S \quad ::= \quad & x := a \mid \text{skip} \\ & \mid S; S \\ & \mid \text{if } b \text{ then } S \text{ else } S \text{ fi} \\ & \mid \text{while } b \text{ do } S \text{ od} \end{aligned}$$

Remark This is an *inductive* definition:

- ▶ $x := a$ and skip are **basis elements**;
- ▶ $S; S$, $\text{if } b \text{ then } S \text{ else } S \text{ fi}$, $\text{while } b \text{ do } S \text{ od}$ are **composition rules** to define composite elements.



Syntactic Categories

► Numbers

$$n \in \mathbf{Num} = \{0, \dots, 9\}^+$$

► Variables

$$x \in \mathbf{Var}$$

► Arithmetic expressions

$$\begin{array}{l} a \in \mathbf{Aexp} \\ a ::= n \mid x \mid a + a \mid a * a \mid a - a \end{array}$$

Num, **Var**, and **Aexp** are *syntactic categories*.

Remark Other operators for arithmetical expressions can be defined from the proposed ones. □

Syntactic categories (ctd)

► Boolean expressions

$$\begin{aligned}
 b &\in \mathbf{Bexp} \\
 b &::= \text{true} \mid \text{false} \mid a = a \mid a \leq a \mid \neg b \mid b \wedge b
 \end{aligned}$$

► Statements

$$\begin{aligned}
 S &\in \mathbf{Stm} \\
 S &::= x := a \mid \text{skip} \mid S; S \\
 &\quad \mid \text{if } b \text{ then } S \text{ else } S \text{ fi} \\
 &\quad \mid \text{while } b \text{ do } S \text{ od}
 \end{aligned}$$

Bexp and **Stm** are *syntactic categories*.

Concrete vs. abstract syntax

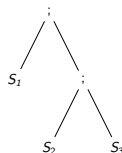
We focus on *abstract syntax* and abstract away concrete syntax.

- ▶ Term $S_1; S_2$ represents the tree, s.t.
 - ▶ the root is ;
 - ▶ left child is S_1 tree
 - ▶ right child is S_2 tree

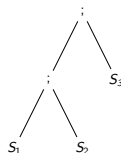
- ▶ Parenthesis shall be used to avoid ambiguities.

Example (Abstract Syntax Tree)

- ▶ $S_1; (S_2; S_3)$



- ▶ $(S_1; S_2); S_3$



We will only use the linear notation.

Outline - Natural Operational Semantics of Language **While**

Syntax of Language **While**

Semantics of Expressions in Language **While**

(Natural) Operational Semantics of Language **While**

Semantic domains

- ▶ Integers: \mathbb{Z}
- ▶ Booleans: $\mathbb{B} = \{\mathbf{tt}, \mathbf{ff}\}$
- ▶ States:

$$\mathbf{State} = \mathbf{Var} \rightarrow \mathbb{Z}$$

Intuition: a state is a “memory”

Definition (Substituting a value to a variable)

Let $v \in \mathbb{Z}$. Then, $\sigma[y \mapsto v]$ denotes the state σ' such that:

$$\text{for all } x \in \mathbf{Var}, \sigma'(x) = \begin{cases} \sigma(x) & \text{if } x \neq y, \\ v & \text{otherwise.} \end{cases}$$

Example (Substitution)

For $\sigma = [x \mapsto 0, y \mapsto 1]$:

- ▶ $\sigma[x \mapsto 2] = [x \mapsto 2, y \mapsto 1]$,
- ▶ $\sigma(z) = \mathit{undef} = \sigma[x \mapsto 2](z)$.

Semantic functions

- ▶ Numerals: integers

$$\begin{aligned}\mathcal{N} &: \mathbf{Num} \rightarrow \mathbb{N} \\ \mathcal{N}(n_1 \cdots n_k) &= \sum_{i=1}^k n_i \times 10^{k-i}\end{aligned}$$

- ▶ Arithmetic expressions: for each state, a value in \mathbb{Z}

$$\mathcal{A} : \mathbf{Aexp} \rightarrow (\mathbf{State} \rightarrow \mathbb{Z})$$

$$\mathcal{A}[n]\sigma = \mathcal{N}(n)$$

$$\mathcal{A}[x]\sigma = \sigma(x)$$

$$\mathcal{A}[a_1 + a_2]\sigma = \mathcal{A}[a_1]\sigma +_I \mathcal{A}[a_2]\sigma$$

$$\mathcal{A}[a_1 * a_2]\sigma = \mathcal{A}[a_1]\sigma *_I \mathcal{A}[a_2]\sigma$$

$$\mathcal{A}[a_1 - a_2]\sigma = \mathcal{A}[a_1]\sigma -_I \mathcal{A}[a_2]\sigma$$

- ▶ *inductive / compositional* semantics: defined over the structure

- ▶ Caution: distinguish $*$ and $*_I$, $+$ and $+_I$, $-$ and $-_I$

- ▶ Boolean expressions: for each state, a value in \mathbb{B}

$$\mathcal{B} : \mathbf{Bexp} \rightarrow (\mathbf{State} \rightarrow \mathbb{B})$$

Remark Expressions can also be defined in an operational way. □

Semantic functions (ctd): some examples/exercises

Example (Semantic function for digits in base 2)

- ▶ Define numerals in base 2 (inductively)
- ▶ Give them a compositional semantics

$$n ::= 0 \mid 1 \mid n0 \mid n1$$

$$\mathcal{N}(0) = 0$$

$$\mathcal{N}(1) = 1$$

$$\mathcal{N}(n0) = 2 * \mathcal{N}(n)$$

$$\mathcal{N}(n1) = 2 * \mathcal{N}(n) + 1$$

Semantic functions (ctd): some examples/exercises

Example (Semantic function for Boolean expressions)

Define an inductive semantics for Boolean expressions.

$$\mathcal{B} : \mathbf{Bexp} \rightarrow (\mathbf{State} \rightarrow \mathbb{B})$$

$$\mathcal{B}[\mathbf{true}]\sigma = \mathbf{tt}$$

$$\mathcal{B}[\mathbf{false}]\sigma = \mathbf{ff}$$

$$\mathcal{B}[\neg b]\sigma = \neg_{\mathbb{B}} \mathcal{B}[b]\sigma$$

$$\mathcal{B}[a_1 = a_2]\sigma = \mathcal{A}[a_1]\sigma =_I \mathcal{A}[a_2]\sigma$$

$$\mathcal{B}[a_1 \leq a_2]\sigma = \mathcal{A}[a_1]\sigma \leq_I \mathcal{A}[a_2]\sigma$$

$$\mathcal{B}[b_1 \wedge b_2]\sigma = \mathcal{B}[b_1]\sigma \wedge_{\mathbb{B}} \mathcal{B}[b_2]\sigma$$

Semantic functions (ctd): some examples/exercises

Example (Negative integers)

We add $-a$ as a construct for arithmetical expressions.

- ▶ Extend the semantic function of arithmetical expressions (semantics of arithmetical expressions should remain compositional).

We have two possible solutions:

- ▶ $\mathcal{A}[-a]\sigma = 0 - \mathcal{A}[a]\sigma$ (preserves compositionality),
- ▶ $\mathcal{A}[-a]\sigma = \mathcal{A}[0 - a]\sigma$ (does not preserve compositionality).

Outline

Syntax of Language **While**

Semantics of Expressions in Language **While**

(Natural) Operational Semantics of Language **While**

Semantic functions

- Statements:

$$S : \mathbf{Stm} \rightarrow (\mathbf{State} \xrightarrow{\text{part.}} \mathbf{State})$$

Function S gives the *meaning* of a statement S as a partial function from **State** to **State**.

Question: why is it a **partial** function?

Various semantic styles

- ▶ Axiomatic semantics allows to prove program properties (later in the course).
- ▶ Denotational semantics describes the effect of program execution (from a given state), *without telling how* the program is executed (later in the course).
- ▶ **Operational semantics** tells **how a program is executed**
 - ↪ It helps to write interpreters or code generators

Another important feature is *compositionality*: the semantics of a compound program is a function of the semantics of its components.

Operational Semantics

An operational semantics defines a **transition system**

Definition (Transition System)

A transition system is given by (Γ, T, \rightarrow) , where:

- ▶ Γ is the configuration set
- ▶ $T \subseteq \Gamma$ is the set of final configurations
- ▶ $\rightarrow \subseteq \Gamma \times \Gamma$ is the transition relation

Example (Transition System)

Execution of a DFA (defined on Σ) can be defined as a transition system:

- ▶ Q is the set of states of the DFA
- ▶ Σ^* is the set of finite-words over Σ

Configuration (q, w) means: the DFA is in state q and w is the remaining sequence to be read

- ▶ $T = \{(q, \epsilon) \mid q \in Q\}$
- ▶ $\rightarrow (q, a \cdot w) = (q', w)$ s.t. q' is the state reached in the DFA by firing a in state q

Natural Operational Semantics

- ▶ Defines the relationship between **initial** and **final** steps of an execution.
- ▶ This relationship is specified for each statement, w.r.t. a current **State**.

Transition system for Natural Operational Semantics

- ▶ Configurations: $\Gamma \subseteq \mathbf{Stm} \times \mathbf{State} \cup \mathbf{State}$.
- ▶ Transition relation: $(S, \sigma) \rightarrow \sigma'$
 - ▶ “The execution of S from σ *terminates* in state σ' ”
 - ▶ Goal: to describe how the result of a program execution is obtained

Natural semantics: about rules

Semantics is defined by an inference system: axioms and rules.

Rules of the form:

$$\frac{(S_1, \sigma_1) \rightarrow \sigma'_1 \quad (S_2, \sigma_2) \rightarrow \sigma'_2 \quad \dots \quad (S_n, \sigma_n) \rightarrow \sigma'_n}{(S, \sigma) \rightarrow \sigma'} \text{ if } \dots$$

- ▶ S_1, S_2, \dots, S_n are immediate constituents of S , i.e., S is “built on” S_1, \dots, S_n or statements built from immediate constituents,
- ▶ $(S_1, \sigma_1) \rightarrow \sigma'_1, (S_2, \sigma_2) \rightarrow \sigma'_2, \dots, (S_n, \sigma_n) \rightarrow \sigma'_n$ are called **premises** of the rule ; if $n = 0$, the rule is called axiom (schema) and the solid line is omitted,
- ▶ $(S, \sigma) \rightarrow \sigma'$ is the **conclusion** of the rule
- ▶ a rule may also have a condition (if \dots).

Natural semantics: axioms and rules

Axioms

$$(x := a, \sigma) \rightarrow \sigma[x \mapsto \mathcal{A}[a]\sigma]$$

$$(\text{skip}, \sigma) \rightarrow \sigma$$

Rule for Sequence Composition

$$\frac{(S_1, \sigma) \rightarrow \sigma' \quad (S_2, \sigma') \rightarrow \sigma''}{(S_1; S_2, \sigma) \rightarrow \sigma''}$$

Natural semantics: axioms and rules (ctd)

Rule for Conditional statements

$$\frac{(S_1, \sigma) \rightarrow \sigma'}{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) \rightarrow \sigma'} \quad \text{If } \mathcal{B}[b]\sigma = \mathbf{tt}$$

$$\frac{(S_2, \sigma) \rightarrow \sigma'}{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) \rightarrow \sigma'} \quad \text{If } \mathcal{B}[b]\sigma = \mathbf{ff}$$

Rule for While statements

$$\frac{(S, \sigma) \rightarrow \sigma' \quad (\text{while } b \text{ do } S \text{ od}, \sigma') \rightarrow \sigma''}{(\text{while } b \text{ do } S \text{ od}, \sigma) \rightarrow \sigma''} \quad \text{If } \mathcal{B}[b]\sigma = \mathbf{tt}$$

$$(\text{while } b \text{ do } S \text{ od}, \sigma) \rightarrow \sigma \quad \text{If } \mathcal{B}[b]\sigma = \mathbf{ff}$$

Derivation tree

Represents/Describes an execution from a statement S and a state σ to a state σ' .

- ▶ Leaves correspond to (instantiation of) axioms
- ▶ Internal nodes corresponds to (instantiation of) inference rules.
- ▶ the root is $(S, \sigma) \rightarrow \sigma'$ (it is common to have the root at the bottom rather than at the top when drawing a derivation tree).

Example (Derivation Tree)

Consider $\sigma \in \mathbf{State}$:

$$\frac{(x := 1, \sigma) \rightarrow \sigma[x \mapsto 1] \quad (y := 5, \sigma[x \mapsto 1]) \rightarrow \sigma[x \mapsto 1][y \mapsto 5]}{(x := 1; y := 5, \sigma) \rightarrow \sigma[x \mapsto 1, y \mapsto 5]}$$

Construction of derivation tree

Given,

- ▶ A statement (abstract tree) S ,
- ▶ a state σ ,

we want to find σ' , if it exists such that $(S, \sigma) \rightarrow \sigma'$.

The method tries to construct the tree from the root upwards $(S, \sigma) \rightarrow \sigma'$, starting from an axiom or a rule with a conclusion where the left-hand side “matches” the configuration (S, σ) .

There are two cases :

- ▶ if it is an axiom and the condition of the axiom holds, then we can compute the final state and the construction of the derivation tree is completed,
- ▶ if it is a rule, then the next step is to try to construct a derivation tree for all the premises of the rule.

Construction of derivation tree: example

Let

- ▶ $S = (z := x; x := y); y := z$
- ▶ $\sigma_0 = [x \mapsto 2, y \mapsto 4, z \mapsto 0]$

Applying axioms and rules we obtain:

$$\frac{\frac{(z := x, \sigma_0) \rightarrow \sigma_1 \quad (x := y, \sigma_1) \rightarrow \sigma_2}{(z := x; x := y, \sigma_0) \rightarrow \sigma_2} \quad (y := z, \sigma_2) \rightarrow \sigma_3}{((z := x; x := y); y := z, \sigma_0) \rightarrow \sigma_3}$$

with,

- ▶ $\sigma_1 = [x \mapsto 2, y \mapsto 4, z \mapsto 2],$
- ▶ $\sigma_2 = [x \mapsto 4, y \mapsto 4, z \mapsto 2],$
- ▶ $\sigma_3 = [x \mapsto 4, y \mapsto 2, z \mapsto 2].$

Example

Let

- ▶ $S_0 : \text{while } x > 1 \text{ do } y := y * x; x := x - 1 \text{ od}$
- ▶ $S_1 : y := y * x; x := x - 1$
- ▶ $\sigma_{31} = [x \mapsto 3, y \mapsto 1]$

We try to find $\sigma?$ such that $(S_0, \sigma_{31}) \rightarrow \sigma?$.

$$\frac{T_1 \quad T_2}{(S_0, \sigma_{31}) \rightarrow \sigma?}$$

Construction of T_1

$$\frac{(y := y * x, \sigma_{31}) \rightarrow \sigma_{33} \quad (x := x - 1, \sigma_{33}) \rightarrow \sigma_{23}}{(S_1, \sigma_{31}) \rightarrow \sigma_{23}}$$

Construction of T_2

$$\frac{T_3 \quad T_4}{(S_0, \sigma_{23}) \rightarrow \sigma?}$$

Construction of T_3

$$\frac{(y := y * x, \sigma_{23}) \rightarrow \sigma_{26} \quad (x := x - 1, \sigma_{26}) \rightarrow \sigma_{16}}{(S_1, \sigma_{23}) \rightarrow \sigma_{16}}$$

Construction of T_4

$$(\text{while } x > 1 \text{ do } y := y * x; x := x - 1 \text{ od}, \sigma_{16}) \rightarrow \sigma_{16}$$

Example cont.

The construction of derivation tree stops when we find σ_{16} because in this state, $\sigma_{16}(x) = 1$ and $\mathcal{B}[x > 1]_{\sigma_{16}} = \mathbf{ff}$.

Finally, we find $\sigma? = \sigma_{16}$ and the derivation tree is:

$$\frac{T_1 \quad \frac{T_3 \quad (S_0, \sigma_{16}) \rightarrow \sigma_{16}}{(S_0, \sigma_{23}) \rightarrow \sigma_{16}}}{(S_0, \sigma_{31}) \rightarrow \sigma_{16}}$$

Example (Derivation trees)

What is the semantics of:

1. $x := 2; \text{if } x > 0 \text{ then } x := x + 1 \text{ else } x := x - 1 \text{ fi}$
2. $x := 2; \text{while } x > 0 \text{ do } x := x - 1 \text{ od}$
3. $x := 2; \text{while } x > 0 \text{ do } x := x + 1 \text{ od}$

Terminology

Consider a statement S and a state σ .

Definition (Termination/Looping)

The execution of S on σ

- ▶ **terminates** iff there is a state σ' s.t. $(S, \sigma) \rightarrow \sigma'$;
- ▶ **loops** iff there is no state σ' s.t. $(S, \sigma) \rightarrow \sigma'$.

Statement S

- ▶ **always terminates** iff the execution of S terminates on any state σ ;
- ▶ **always loops** iff the execution of S loops on any state σ .

Another iterative construct

Example (Adding constructs to **While**)

We add the two following iterative statements to language **While**.
Give their corresponding semantic rules.

$$\begin{array}{l} S ::= \text{iterate } n \text{ times } S \\ \quad | \text{for } x := a \text{ to } a \text{ loop } S \end{array}$$

Natural semantics is deterministic

Theorem

For all statements $S \in \mathbf{Stm}$, for all states σ, σ' and σ'' :

- 1. If $(S, \sigma) \rightarrow \sigma'$ and $(S, \sigma) \rightarrow \sigma''$ then $\sigma' = \sigma''$.*
- 2. If $(S, \sigma) \rightarrow \sigma'$, then there does not exist any infinite derivation tree.*

Proof.

By induction on the structure of the derivation tree.

We will do it during the exercise session.



Semantic function \mathcal{S}_{ns}

Definition (The semantic function \mathcal{S}_{ns})

$$\mathcal{S}_{ns}[S]\sigma = \begin{cases} \sigma' & \text{if } (S, \sigma) \rightarrow \sigma', \\ \text{undef} & \text{otherwise,} \end{cases}$$

(because of looping executions, it is a partial function).

Example (Applying the semantic function)

- ▶ $\mathcal{S}_{ns}[x := 2][x \mapsto 0] = [x \mapsto 2]$ because $(x := 2, [x \mapsto 0]) \rightarrow [x \mapsto 2]$.
- ▶ $\mathcal{S}_{ns}[\text{while true do skip od}]\sigma = \text{undef}$, for any $\sigma \in \mathbf{State}$.

Summary

Summary of NOS of language **While**

Definition of the While programming language:

- ▶ Syntax (inductive definitions of the syntactic categories).
- ▶ Semantics for arithmetical and Boolean expressions.
- ▶ Semantics for statements.
- ▶ Termination of programs.