

# Groover technical test: Article analysis

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## 1. Introduction

This document summarizes the research and proceedings displayed by *Won et Al.* [1] in the paper **Semi-supervised music tagging transformer** in the Context of the Groover technical test. A novel combination of Convolutional Neural Networks, transformers and semi-supervised learning is leveraged to attain SOTA ROC-AUC measurements.

## 2. Task overview

Music tagging is a task in which, provided with a raw audio sample, a set of musical tags such as *rock*, *sad*, *electric guitar*, *etc...* are generated. It is a Multi-label classification learning task which is tackled here by exploiting the Million-song dataset, a well-known dataset in the domain of music-information retrieval comprised of a audio clips taken from a million songs.

### 2.1. Past work

Music tagging is generally addressed in one of two ways [1]: by extracting features at a global level, or at instance-level, then classifying the instance through features extracted for each instance and using pooling or voting strategies to determine the global class.

Past works leverage 1D [2] or 2D CNNs [3] to classify audio extracts, and have been shown to work better on frame-level clips (a few seconds of audio), then to approach the problem using the previous pooling/voting approaches [3]. This is coherent from a human standpoint, as a listener does not need a whole song to notice it is happy or sad.

CNN Models were improved further by treating frame-level extracted features as a sequence of features and feeding them to a recurrent neural network, which shows great performance with sequential data. The advent of SOTA transformer models [4],[5] further improved this model by leveraging self-attention mechanisms, which is the model [1] focuses on.

### 2.2. Final model

The model *Won et. Al* use to conduct their experiments is the previously-described CNN-Transformer architecture, which is summarized in Fig. 1 [1].

The CNN front-end is chosen to be a shallow ResNet architecture with granular  $3 \times 3$  filters as per previous work with dimension reduction applied before processing through the transformer back-end.

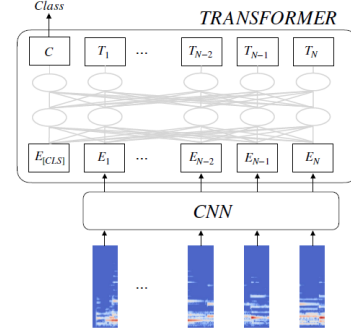


Figure 1: Proposed Music Tagging Transformer.

Figure 1: [1] final model

## 3. Training

[1] leverages a semi-self-supervised learning scheme to work with massive unlabeled data amounts in the million songs dataset : **Noisy student learning** [6], which combines:

- **Student learning**, in which a parent model is trained on labeled data and generates pseudo-labels for unlabeled data to train a student model on. (semi-supervised)
- **Noise-invariant training**, in which data augmentation is applied to the labeled data to generate more labeled data to train the model on (self-supervised)

### 3.1. Results

Pre-processing for this task consists of stratifying the MSD into new artist-level stratas when compared with previous splits, generating Mel-spectrograms for training data, and applying audio data augmentation (noise, filters , reverb, etc...).

Classification metrics used to evaluate the model are receiving operator characteristic area under curve and precision-recall area under curve, as standard with music tagging models. *Won et. Al.* show best results are obtained with data augmentation and noisy student training implemented.

The best model is obtained with a smaller student model than the parent model (Knowledge distillation), and reaches **89.72%** ROC-AUC on the benchmark split, beating out previous SOTA by **2%**. It further achieved **92.17%** on the custom split. It is also shown that the model exhibits resistance to higher-length audio input, compared to pure-CNN approaches.

## References

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