

# Analysis of Algorithms

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CTEC 243

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- Criteria of Analysis
  - Space - memory required to solve the problem
  - Time - length of execution time
- Ways to Measure Efficiency
  - Timing execution - shows how long the program runs with that input, not the general efficiency
  - Count the steps - generalizes the speed of an algorithm based on what it does, not real world usage

# Computational Problems and Basic Steps

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- Computation Problem - problem to be solved with an Algorithm
  - Instances - real world examples of the problem
- Basic Step - a step executed by an algorithm
  - Run in constant time, doesn't take longer with bigger data sets
  - Example: Swap the elements in positions  $k$  and  $k+1$

A little weirdness and generalization:

- Because Basic Steps take a specific amount of time but can vary based on hardware, we don't sweat the details
- Any series of Basic Steps is counted as taking the time of 1 Basic Step
  - So  $500n$  is viewed the same as  $n$

# Complexity of Algorithms

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```
sum = 0;  
k = 0;  
while K < n do  
    sum = sum + a[k]  
    k = k + 1  
end while
```

In a worst-case scenario, this code runs  $n$  times



# Big O Notation

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- Let's not worry too much about the math...
- Assume that the data sets we're working on are HUGE
- We think about the worst-case Basic Steps for the algorithm
- Common  $O()$ 's:
  - $O(1)$
  - $O(\log n)$
  - $O(n)$
  - $O(n \log n)$
  - $O(n^2)$



# Common Errors

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- Using an inefficient sort or search algorithm on a large array
- Forgetting to sort the data in an array before using binary search
- Using timing to determine the efficiency of an algorithm