

Introduction to Microcontrollers

starring the dsPIC33EP128GP502

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Microprocessor vs. Microcontroller

- Microprocessor
 - General purpose computing
 - Need external components like memory, I/O
- Microcontroller
 - Integrated on single chip
 - Optimized for specific tasks in embedded computing
 - cheaper

Comparison of Systems

| Name | Year | IPS | Memory* | Storage* | Price** |
|-----------------------------------|------|-------------|---------|---------------------------|--------------------------------|
| IBM System/360 Model 30 | 1964 | 34,500 | 64 KB | ~113 MB per tape reel | ??? / \$133,000 |
| MOS Technology 6502 (Apple II) | 1977 | 430,000 | 20 KB | 140 KB per floppy disk | \$25 / \$1298 |
| Intel Pentium | 1994 | 112 million | 8 MB | 500 MB HDD | \$400 / \$2500 |
| Intel i5-11600K | 2021 | 346 billion | 16 GB | 2 TB SSD | \$200 / \$1200 (as of 2025) |
| Espressif Systems ESP8266 | 2014 | 90 million | 32 KB | 80 KB | \$5.46 |
| Microchip dsPIC33EP128GP502 | 2011 | 70 million | 128 KB | 16 KB | \$4.37 |

* For microprocessors, a typical configuration is given. ** CPU price / system price (not inflation-adjusted)

Why the PIC?

- Internals similar for purposes of this course
- Chip only vs other components
- Built-in bootloader vs Bully
- Downloadable libraries vs book code from 2011
- Variety
- Price
- Experience

MPLAB

The screenshot displays the MPLAB X IDE v6.15 interface for the project 'UBMP4-Intro-1-Input-Output'. The left pane shows the project structure with files like 'UBMP4.h', 'UBMP4.c', and 'PIC16F1459-config.c'. The central Editor shows the source code for 'Intro-1-Input-Output.c', which includes Microchip XC8 compiler headers and a main function. The right pane shows the 'Program Memory' window, displaying assembly code for the program. The assembly code includes instructions like 'BRA 2, 0x290', 'CP0 W12', 'BRA Z, 0x290', 'TBLRDH.B [W9], [W10++]', 'BRA 0x28E', 'BREAK', 'RESET', 'RETLW #0x0, W0', 'MOV.B #0x64, W0', 'MOV.B WREG, u8_i', 'INC.B u8_i', 'MOV.B u8_i, WREG', 'MOV.B WREG, u8_j', and 'DEC.B u8_j'.

| Line | Address | Opcode | Label | DisAssy |
|------|---------|--------|---|------------------------|
| 341 | 002A0 | 32FFFD | | BRA 2, 0x290 |
| 342 | 002AA | E0000C | | CP0 W12 |
| 343 | 002AC | 32FFF1 | | BRA Z, 0x290 |
| 344 | 002AE | BADD19 | | TBLRDH.B [W9], [W10++] |
| 345 | 002B0 | 37FFEE | | BRA 0x28E |
| 346 | 002B2 | DA4000 | __DefaultInterrupt, .isr | BREAK |
| 347 | 002B4 | FE0000 | | RESET |
| 348 | 002B6 | 050000 | __crt_start_mode, __crt_start_mode_normal | RETLW #0x0, W0 |
| 349 | 002B8 | B3C640 | __reset | MOV.B #0x64, W0 |
| 350 | 002BA | B7F000 | | MOV.B WREG, u8_i |
| 351 | 002BC | EC7000 | | INC.B u8_i |
| 352 | 002BE | BFD000 | | MOV.B u8_i, WREG |
| 353 | 002C0 | B7F001 | | MOV.B WREG, u8_j |
| 354 | 002C2 | ED7001 | | DEC.B u8_j |

The bottom pane shows the 'Output' window with the following text:

```

Info: Project is using a large data memory model when small data memory model is sufficient.

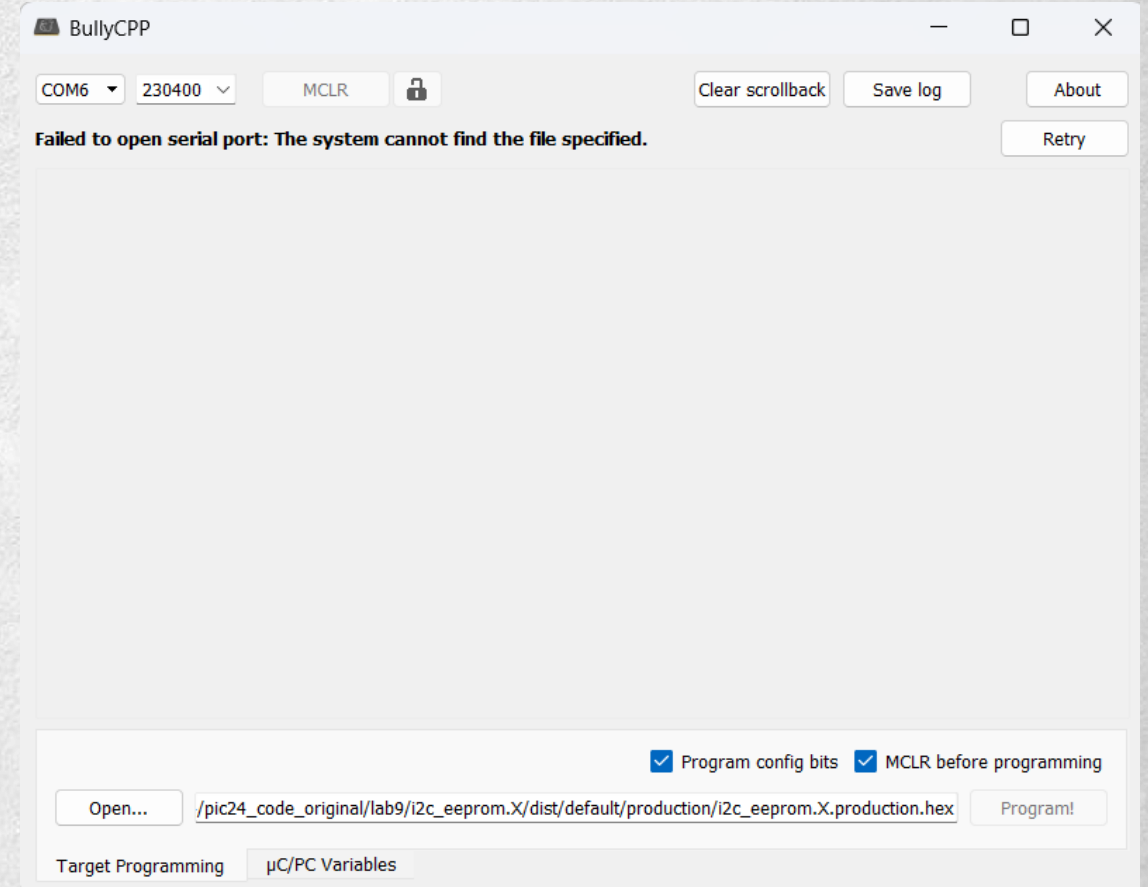
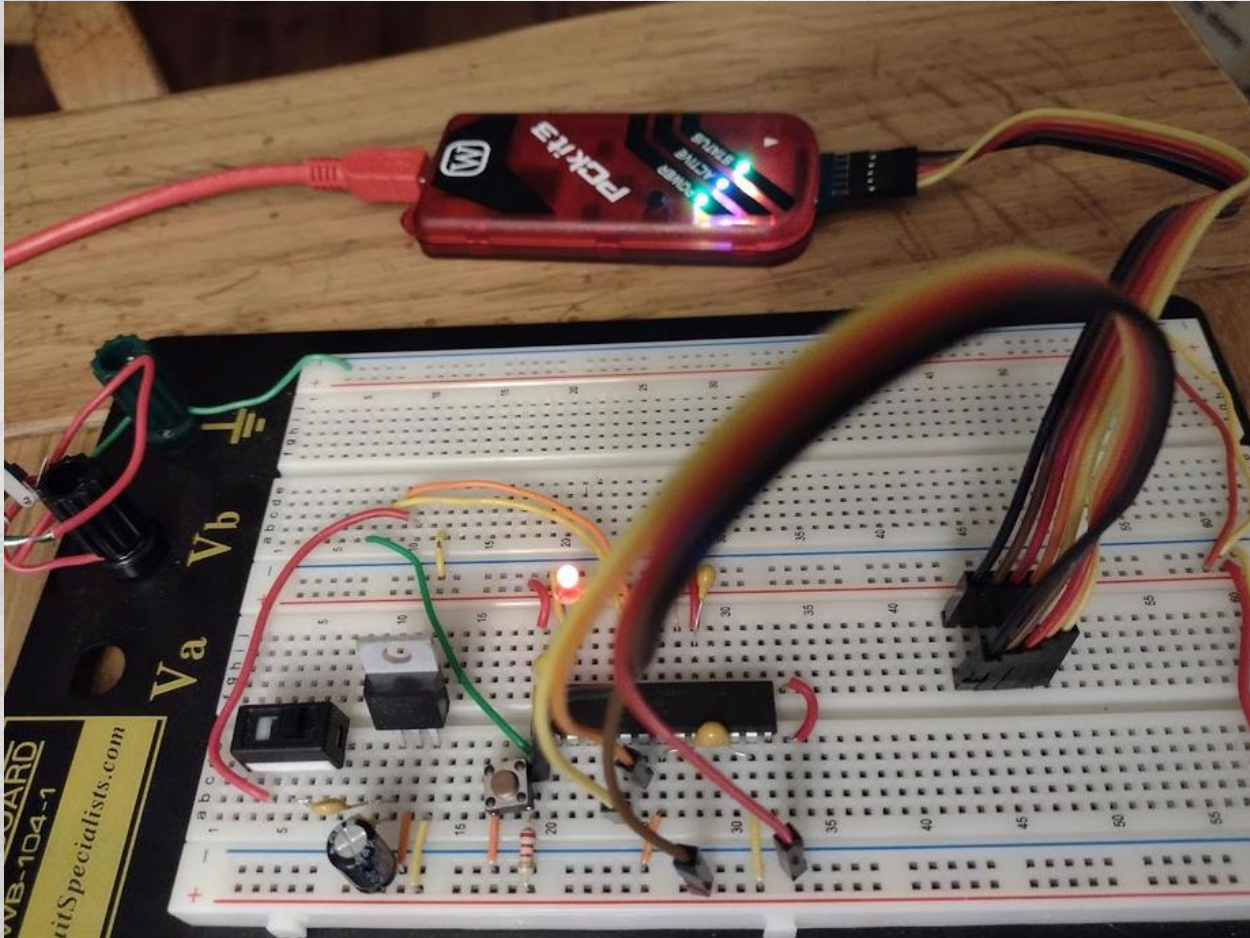
"C:\Program Files\Microchip\xc16\v2.10\bin"\\xc16-bin2hex dist/default/production/ledflash.X.production.elf -a -omf=elf
make[2]: Leaving directory 'C:/ece3724/pic24_code_examples/chap08/ledflash.X'

BUILD SUCCESSFUL (total time: 917ms)
Loading code from C:/ece3724/pic24_code_examples/chap08/ledflash.X/dist/default/production/ledflash.X.production.hex...
Program loaded with pack, dsPIC33E-GM-GP-MC-GU-MU_DFP, 1.5.258, Microchip
Loading completed
  
```

The Compiler

-

The Bootloader



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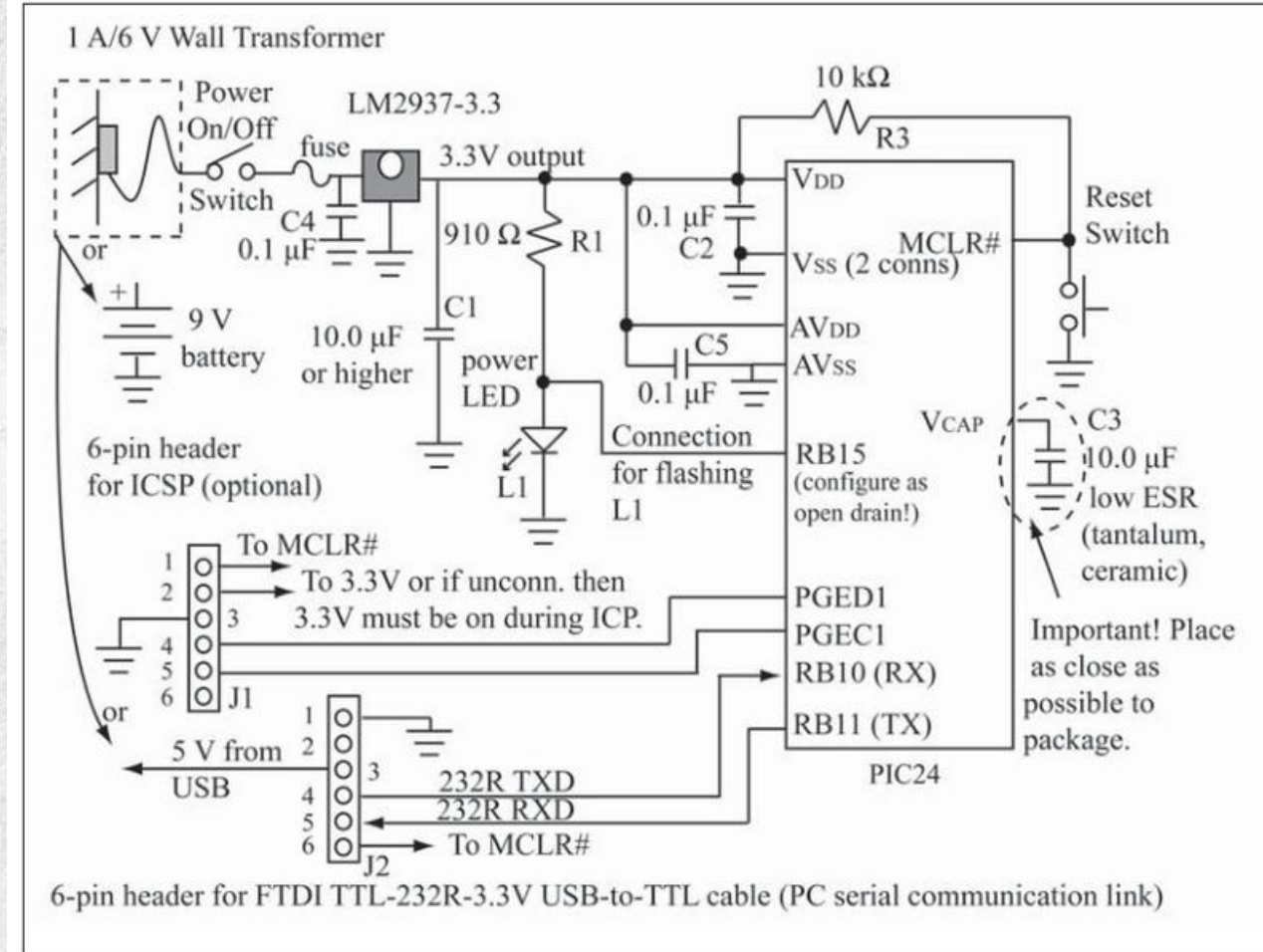
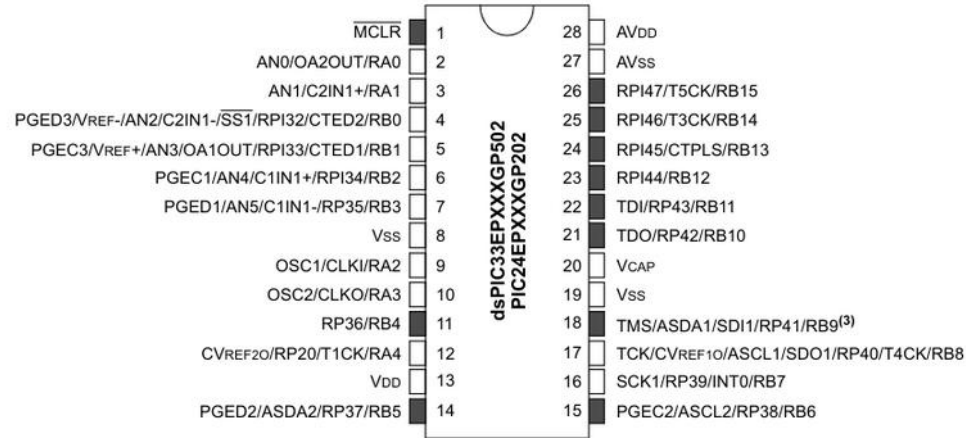
NSF/MSU ConstructionCI Training Program

The Circuit

Pin Diagrams

28-Pin SPDIP/SOIC/SSOP^(1,2)

■ = Pins are up to 5V tolerant



Flashing an LED

```
#include "pic24_all.h"  ← Includes several header files,
                        discussed later in this chapter.

/**
A simple program that flashes the Power LED.
*/

// A naive software delay function
void a_delay(void) {
    uint16_t u16_i, u16_k;
    // change count values to alter delay
    for (u16_k = 1800; --u16_k;) {
        for (u16_i = 1200; --u16_i;);
    }
}

int main(void) {
    configClock();      //clock configuration
    /***** PPIO config *****/
    _ODCB15 = 1;        //enable open drain
    _TRISB15 = 0;        //Config RB15 as output
    _LATB15 = 0;        //RB15 initially low
    while (1) {          //infinite while loop
        a_delay();      //call delay function
        _LATB15 = !_LATB15; //Toggle LED attached to RB15
    } // end while (1)
}
```

A subroutine for a software delay.
Change u16_i, u16_k initial values to change delay.

Infinite loop that blinks the LED. Only exit is through MCLR# reset or power cycle.

Figure 8.4

chap08\ledflash_nomacros.c. C code for flashing an LED

```
#include "pic24_all.h"

void config_led1(void) {
    CONFIG_RB15_AS_DIG_OUTPUT();
    ENABLE_RB15_OPENDRAIN();
}

// _LATB15 is port register for RB15.
#define LED1 (_LATB15)

int main(void) {
    configClock();
    config_led1();
    LED1 = 0;
    while (1) {
        DELAY_MS(250);
        LED1 = !LED1;
    } // end while (1)
}
```

LED1 macro makes changing of LED1 pin assignment easier, also improves code clarity.

Figure 8.5

chap08\ledflash.c. Improved code example for flashing an LED



UART

```
#include "pic24_all.h"
// "Echo" program which waits for UART RX character and echos it back +1.
// Use the echo program to test your UART connection.

int main(void) {
    uint8_t u8_c;

    configClock();
    configHeartbeat();
    configDefaultUART(DEFAULT_BAUDRATE);
    printResetCause();
    outString(HELLO_MSG);

    /** Echo code *****/
    // Echo character + 1
    while (1) {
        u8_c = inChar(); //get character
        u8_c++;           //increment the character
        outChar(u8_c);    //echo the character
    } // end while (1)
}
```

configHeartbeat(void) function defined in *lib\common\pic24_util.c*.
Configures heartbeat LED by default on RB15.

configDefaultUART(uint32_t u32_baudRate) function defined in *lib\common\pic24_uart.c*. This initializes the UART1 module for our reference system.

printResetCause(void) function defined in *common\pic24_util.c*.
Prints info string about reset source.

outString(char psz_s)* function defined in *common\pic24_serial.c*. Sends string to UART.
HELLO_MSG macro default is file name, build date.

Figure 8.6

chap08lecho.c: Program for testing the serial link

Power Modes

Power Saving Modes

- PIC provides several different power saving modes.
- Sleep mode:
 - A. **CPU** and **all peripherals** stop working.
 - B. Can be awoken by the **WDT timeout** and **external interrupt**.
 - C. Use the **pwrsav #0** instruction to enter the sleep mode.
- Idle mode:
 - A. **CPU** stop working.
 - B. **Peripherals** can still work (e.g., receive data through UART).
 - C. Use the **pwrsav #1** instruction to enter the idle mode.
- Doze mode:
 - A. **CPU** and peripherals still work.
 - B. Main clock to CPU is **divided by** doze prescaler (2, 4, ..., 128)
 - C. Peripheral clocks **unaffected**. CPU runs slower, but peripherals run at full speed

Reset Types

- There are many reasons that can cause a reset. We can check each bit in **RCON** register to know what type reset occurred
- All Reset flag bit in RCON may be **set or cleared** by the **user software**

| Flag Bit | Set by: | Cleared by: |
|-------------------|---|--|
| TRAPR (RCON<15>) | Trap conflict event | POR, BOR |
| IOPUWR (RCON<14>) | Illegal opcode or initialized W register access | POR, BOR |
| CM (RCON<9>) | Configuration Mismatch | POR, BOR |
| EXTR (RCON<7>) | MCLR# Reset | POR |
| SWR (RCON<6>) | reset instruction | POR, BOR |
| WDTO (RCON<4>) | WDT time-out | pwrsav instruction, clrwdt instruction, POR, BOR |
| SLEEP (RCON<3>) | pwrsav #0 instruction | POR, BOR |
| IDLE (RCON<2>) | pwrsav #1 instruction | POR, BOR |
| BOR (RCON<1>) | BOR | n/a |
| POR (RCON<0>) | POR | n/a |

→ **Power on reset**

→ **Brown-out reset (When Vdd drops below a threshold)**