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**Solution for Problem 1**

*Proof.* Prove that  $T(n) = 2T(n/3) + n^2 = \theta(n^2)$  where  $n_0 = 0$  using induction

**Claim:** if  $T(n) = 2T(n/3) + n^2$  then  $T(n) \leq c(n^2)$  for some constant  $c$

**Assume:**

$$T(1) = 1$$

$$c = 4$$

Base Case of 1:

$$T(3) = 2T(3/3) + 1^2$$

$$= 2 * 1 + 1$$

$$= 3$$

$$4 * 1^2 > 3$$

$$4 > 3$$

Hypothesis: assume  $T(m) \leq c * m^2$  is true for all  $m = 3, \dots, n$

Inductive step: when  $m = n + 1$

$$4(n + 1)^2 \geq 2T(n/3) + n^2$$

$$\geq 2T\left(\frac{n+1}{3}\right) + (n+1)^2$$

$$\geq 8\left(\frac{n+1}{3}\right)^2 + (n+1)^2$$

$$\geq \frac{8}{9}(n+1)^2 + (n+1)^2$$

$$4(n+1)^2 \geq \left(\frac{17}{9}\right)(n+1)^2$$

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**Solution for Problem 2**

1.  $T(n) = 4T(n/2) + 3n^2 - 9n$   
 $a = 4, b = 2, f(n) = 3n^2 - 9n$  case 2

$$3n^2 - 9n = \theta(n^2)$$

so

$$T(n) = \theta(n^2)$$

2.  $T(n) = 4T(n/2) + 2n^3 - 100n^2$   
 $a = 4, b = 2, f(n) = 2n^3 - 100n^2$  case 3

$$2n^3 - 100n^2 = \Omega(n^{2+1})$$

and

$$4 * ((n)^3 - 50n^2) \leq 1/2(2n^3 - 100n^2)$$

so

$$T(n) = \theta(n^3)$$

3.  $T(n) = 4T(n/2) + n + 5\log n$   
 $a = 4, b = 2, f(n) = n + 5\log n$  case 1

$$n + 5\log n = O(n^{2-1})$$

so

$$T(n) = \theta(n^2)$$

4.  $T(n) = 8T(n/2) + n^2 + n\log n$   
 $a = 8, b = 2, f(n) = n^2 + n\log n$  case 1

$$n^2 + n\log n = O(n^{3-1})$$

so

$$T(n) = \theta(n^3)$$

5.  $T(n) = 8T(n/2) + 4n^3 + 5n^2$   
 $a = 8, b = 2, f(n) = 4n^3 + 5n^2$  case 2

$$4n^3 + 5n^2 = \theta(n^3)$$

so

$$T(n) = \theta(n^3 \log n)$$

6.  $T(n) = 8T(n/2) + 2^{-10}n^4 + 6n^3$   
 $a = 8, b = 2, f(n) = 2^{-10}n^4 + 6n^3$  case 3

$$2^{-10}n^4 + 6n^3 = \Omega(n^{3+1})$$

and

$$\frac{2^{-10}n^4}{2} + 3n^3 \leq c(2^{-10}n^4 + 6n^3)$$

when n is large so

$$T(n) = \theta(n^4)$$

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**Solution for Problem 3** Two Instances in which the master theorem does not work because they both fall inbetween the cases described by the master theorem:

$$T(n) = 2^n T\left(\frac{n}{2}\right) + n^n$$

$$T(n) = 2T\left(\frac{n}{2}\right) + \frac{n}{\log n}$$

#### Solution for Problem 4

1. Idea: navigate to bottom of tree and step back one level compare subtree left max, subtree right max and this tree total return max of these three repeat until top node is reached
2. Pseudocode:

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**maxtree(tree)**

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**Input:** A tree  
**Result:** The root node of the largest subtree

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1 begin
2   if tree == null then
3     return 0;
4   if tree.leaf == true then
5     tree.head.value = tree.head.weight;
6     return tree.head;
7   leftReturn ← maxtree(tree.left);
8   rightReturn ← maxtree(tree.right);
9   tree.head.value ← tree.left.value + tree.right.value + tree.head.weight;
10  if leftReturn.value > rightReturn.value and leftReturn.value > tree.head.value then
11    return leftReturn;
12  if rightReturn.value > leftReturn.value and rightReturn.value > tree.head.value then
13    return rightReturn;
14  if tree.head.value > leftReturn.value and tree.head.value > rightReturn.value then
15    return tree.head;
16  if leftReturn.value == rightReturn.value and
17    rightReturn.value > tree.head.value then
18    return rightReturn;

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3. Analyze: This algorithm can be represented by the following recurrence

$$T(n) = 2T(n/2) + c$$

which using the master theorem can be converted to

$$T(n) = O(n)$$

### Solution for Problem 5

#### BST

##### Pros:

1. Extremely space efficient, they only take up  $O(n * c)$  space.
2. Fast lookup, access time for a given index is  $O(\log_2 n)$  when tree is balanced.
3. Fast find, find time is  $O(\log_2 n)$  when tree is balanced.
4. Items are sorted as they are inserted.
5. If converted to another type of data structure it is trivial to retain order of items.

##### Cons:

1. Insert can be and cause tree to have to restructure. If balance is maintained.
2. Remove can be expensive and cause tree to restructure. If balance is maintained.
3. Insert and remove are not constant time operations. If balance is maintained.

##### Best Use Cases:

1. When data will not be added or deleted frequently.
2. When searching is required.
3. When only one ordering will be used.

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### Hash Table

#### Pros:

1. Extermly fast lookup  $\Omega(1)$ .
2. Extermly fast insert (assuming that hash table is large enough to hold new item)  $\Omega(c)$ .
3. Extermly fast delete  $\Omega(1)$ .
4. Extermly fast modify  $\Omega(c)$ .

#### Cons:

1. Slow search  $O(n)$ .
2. No ordering.
3. Underlying List can be very large to accomidate room for all possible hashes.

#### Best Use Cases:

1. When data is constantly being added and removed.
2. When data is ordered on hash.
3. When space is unlimited and speed is critical