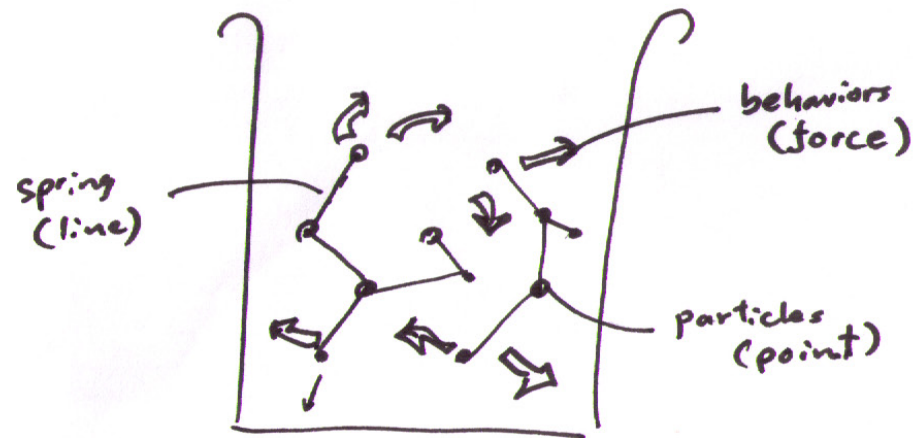
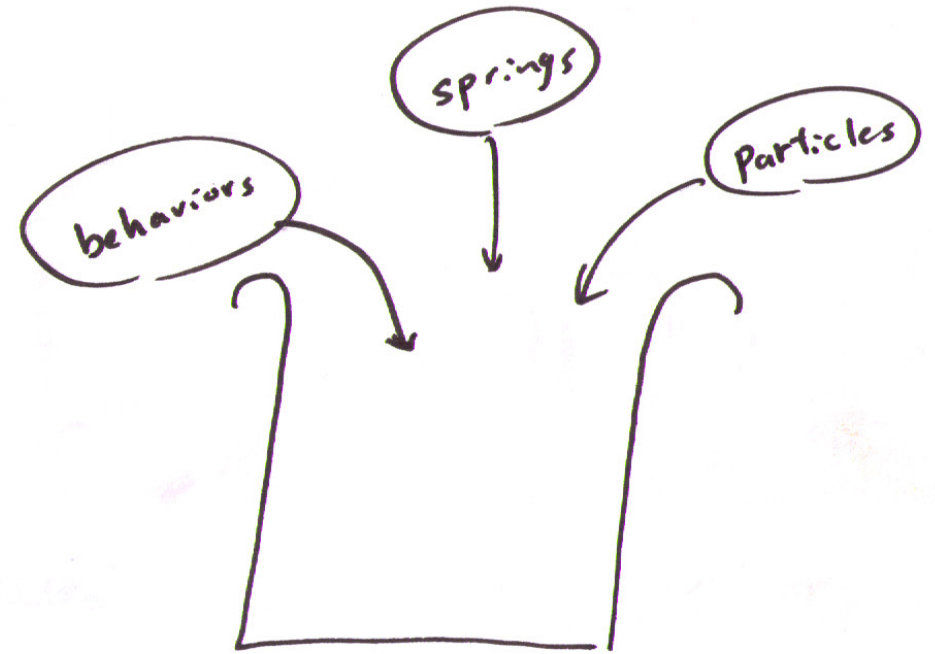
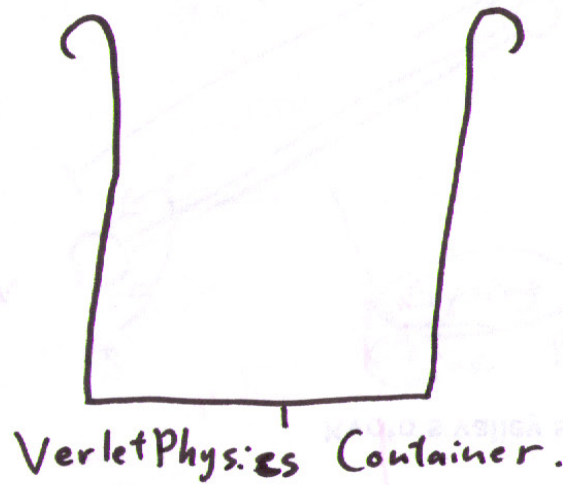
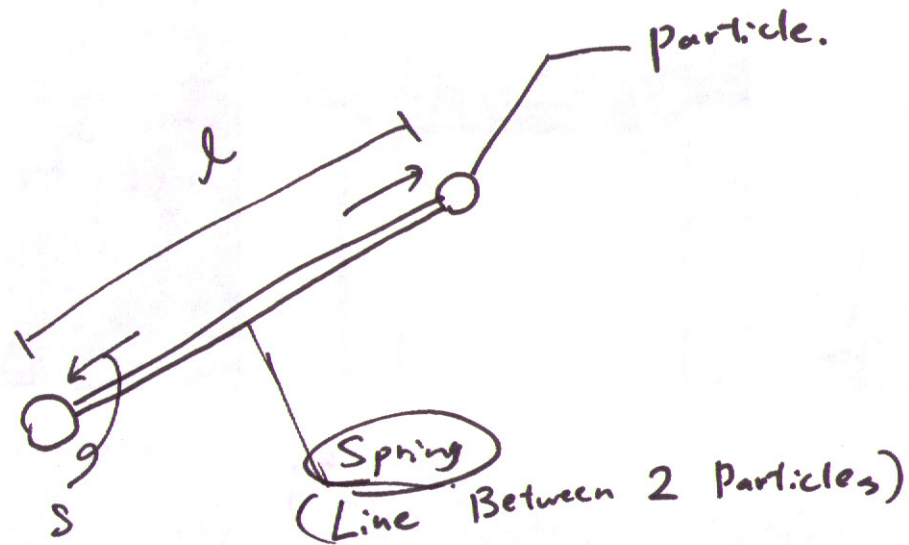


Verlet physics



Spring,



<Parameters>

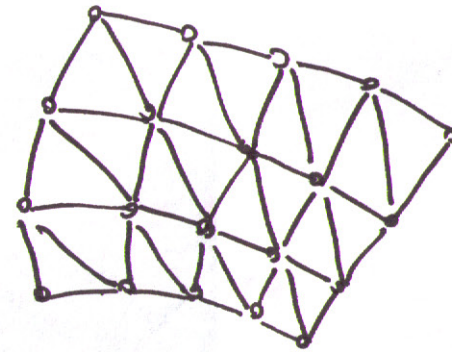
l : Rest Length

s : Strength (pulling).

Way to use Spring.

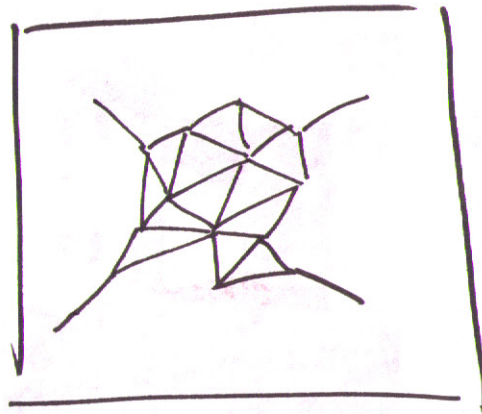


Chain Connected Spring.

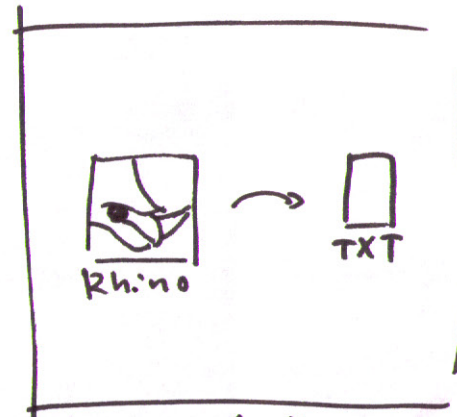


Mesh Connected Spring.

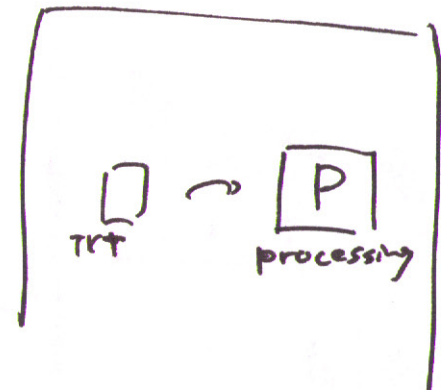
Rhino → Processing



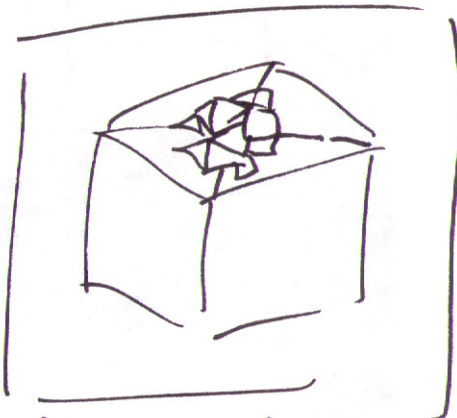
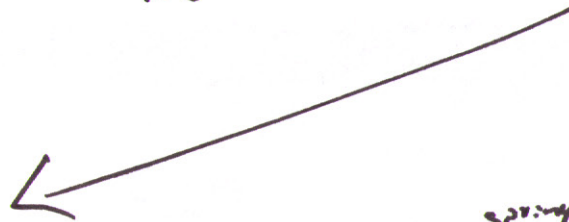
1. draw network curve in Rhino.



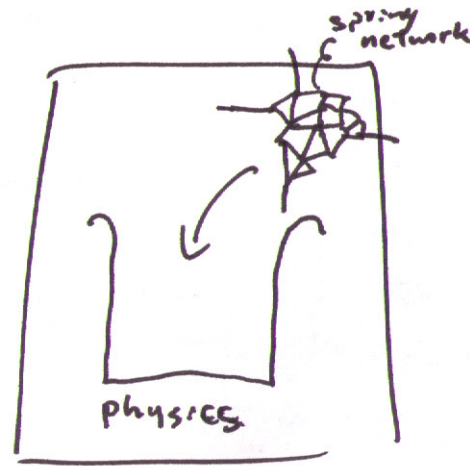
2. export line info to txt file.



3. import text file in processing.

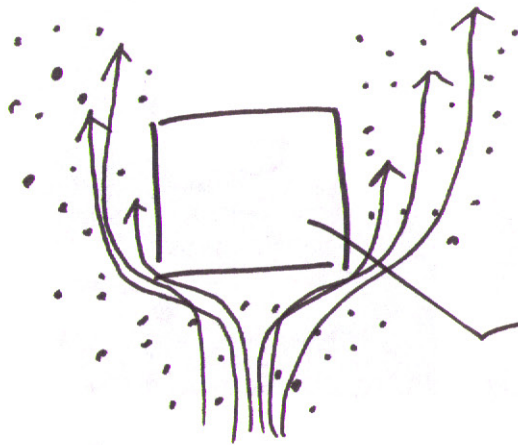


4. draw network curve in processing.



5. make network springs,

Constraints



Constraints

(OBSTACLE for particles)

— Axis Constraint



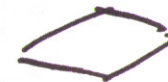
— Box Constraint



— Cylinder Constraint



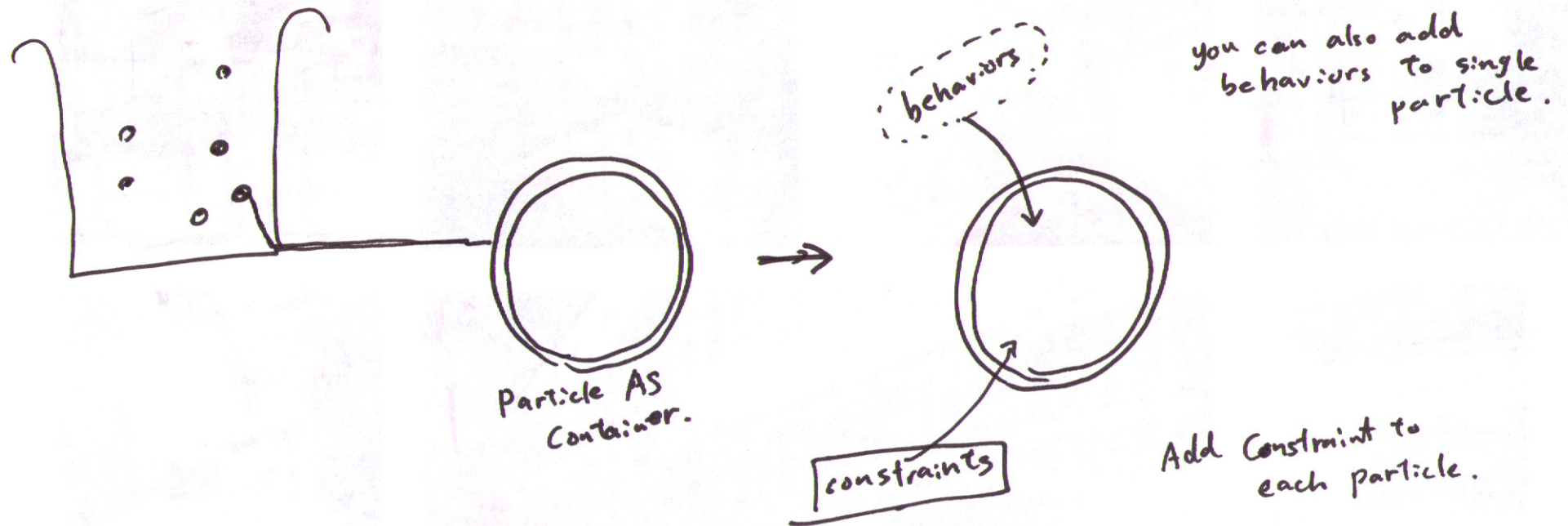
— Plan Constraint



— Sphere Constraint



How to add constraints to particle ?



Changing behavior strength
on each frame.

