## Exercise 3.63.

Louis Reasoner asks why the sqrt-stream procedure was not written in the following more straightforward way, without the local variable guesses:

Alyssa P. Hacker replies that this version of the procedure is considerably less efficient because it performs redundant computation. Explain Alyssa's answer. Would the two versions still differ in efficiency if our implementation of delay used only (lambda () <exp>) without using the optimization provided by memo-proc (section 3.5.1)?

## Answer.

In our original sqrt-stream procedure, we made these guesses be a stream whose first element is 1 and the rest of which are the successive improved guesses. This implicit definition works because, at any point, enough of the guesses stream has been generated so that we can feed it back into the definition to produce the next guess. Remember that we formerly have exploited this strategy to construct the integers and fibs stream in section 3.5.2. For example, the sqrt-stream of 2 is generated in the following process:

```
1
         1.5
                   1.41666666
                                 1.41421568
                                              1.41421356
                                                           ... = guess
1.5
     1.41666666
                   1.41421568
                                 1.41421356
                                              1.41421356
                                                                 (stream-cdr guesses)
     1.41666666
                   1.41421568
                                              1.41421356
                                 1.41421356
```

Louis's sqrt-stream program however, maps the sqrt-improve procedure successively onto itself to get better and better guesses. Thus, (sqrt-stream 2) is defined to be a stream whose first element is 1 and the rest of which is the improvement of itself shifted by one place. To capture the image of itself shifed by one place, Louis forces sqrt-stream to call to itself once again. Notice that here what returned by cons-stream is simply the number 1 together with a promise to improve its stream-cdr. No other information about the stream will be preserved in every reduction step. Hence, anyone other than the first element in the stream will be reproduced starting from 1 again and again and this leads to redundant computation:

```
= (sqrt-stream 2)
                         1
                                      1.5
                                                      (sqrt-stream 2)
                                                      (sqrt-stream 2)
           1
                        1.5
                                  1.41666666
                    1.41666666
                                                    = (sqrt-stream 2)
1
          1.5
                                  1.41421568
1.5
      1.41666666
                    1.41421568
                                  1.41421356
                                                      (sqrt-stream 2)
                                                   = (sqrt-stream 2)
                        ...
```

Once the optimization provided by memo-proc was eliminated, our original sqrt-stream procedure would lost all its formerly computed results and arise the same redundant computation as Louis's procedure does.

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