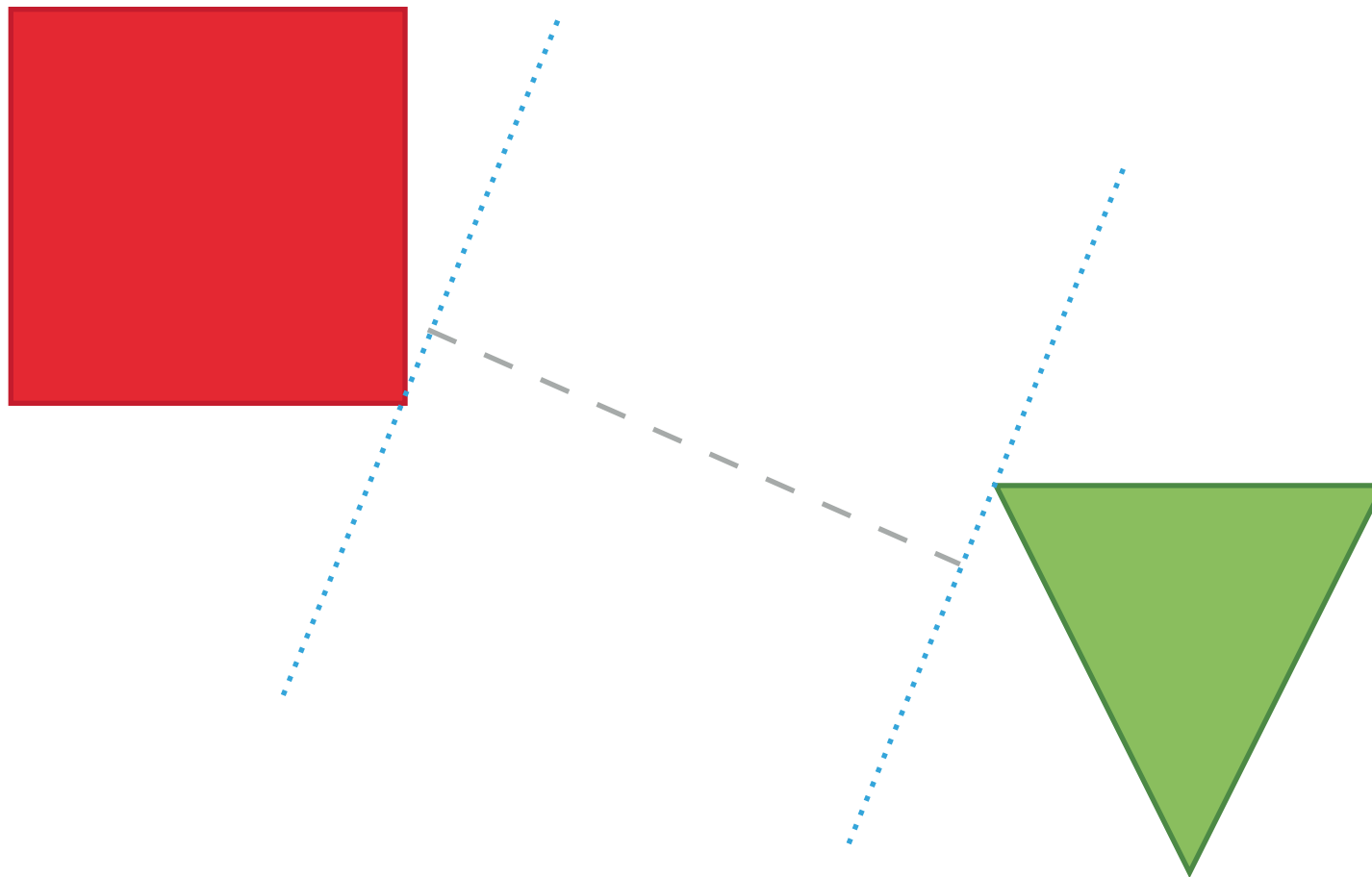


# VISUALIZING TRACES



## TRACE DEFINITION

`newtype Trace = Trace (P2 → V2 → Real)`