Solving the Concurrency Problem with Clojure

Github: https://github.com/gigasquid/oscon-solve-concurrency

@gigasquid

Downloads: http://10.10.32.101

Setup

Github: https://github.com/gigasquid/oscon-solve-concurrency

cd clojure-intro

lein repl

Introduction

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author of Living Clojure

works at Cognitect

Structure

Just enough Clojure

Structure

Just enough Clojure

Clojure State & Concurrency

Structure

Just enough Clojure

Clojure State & Concurrency

ClojureScript & core.async

Structure

Just enough Clojure

Clojure State & Concurrency

ClojureScript & core.async

Clojure Overview

Clojure Overview

Dynamic

Functional

Java Interop

Concurrency

ClojureScript Overview

Dynamic

Functional

JavaScript Interop

Concurrency

Let’s Dive In

Clojure Intro

```
42
;; -> 42
```

Clojure Intro

```
42
;; -> 42
```

Type in 42
expression evaluates 42
42 prints out

Clojure Intro

```
42
;; -> 42
```

REPL

Read Eval Print Loop

Simple Values

```
42
;; -> 42
```

Integers

Simple Values

```
42.11
;; -> 42.11
```

Decimal

Simple Values

```
1/3
;; -> 1/3
```

Ratio

Simple Values

```
"cake"
;; -> "cake"
```

Strings

Simple Values

```
:cake
;; -> :cake
```

Keywords

Simple Values

```
\c
;;  ->  \c
```

Characters

Simple Values

```
true
;; -> true
```

Booleans

Simple Values

```
false
;; -> false
```

Booleans

Simple Values

```
 nil
;; -> nil
```

No value – nil

Simple Expressions

```
(+ 1 1)
;; -> 2
```

Operator goes first

Simple Expressions

```
(+ 1 1)
;; -> 2
```

Parens

Hitchhiker's Guide to Clojure

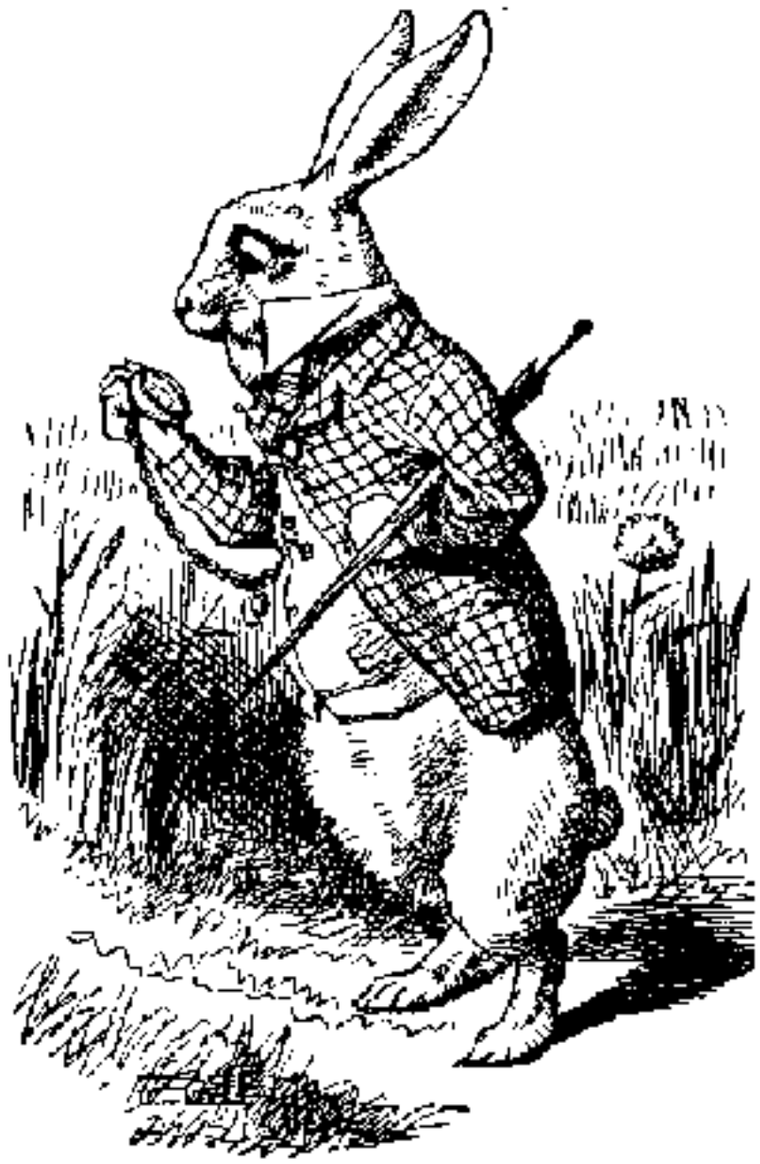
DON'T WORRY ABOUT THE PARENS

Simple Expressions

```
(+ 1 (+ 8 3))
;; -> 12
```

Nesting

Ready for an adventure?



Collections

List

```
'(1 2 "jam" :marmalade-jar)
;; -> (1 2 "jam" :marmalade-jar)
```

Collections

List

```
'(1 2 "jam" :marmalade-jar)
;; -> (1 2 "jam" :marmalade-jar)
```

No commas needed!

Collections

List Manipulation

```
(first '(:rabbit :watch :marmalade :door))
;; -> :rabbit
(rest '(:rabbit :watch :marmalade :door))
;; -> (:watch :marmalade :door)
```

Collections

List Manipulation

```
(first (rest '(:rabbit :watch :marmalade :door)))
;; -> :watch
```

More nesting!

Collections

Vectors

```
[:jar1 1 2 3 :jar2]
;; -> [:jar1 1 2 3 :jar2]
```

Collections

Vector Manipulation

```
(first [:jar1 1 2 3 :jar2])
;; -> :jar1
```

Collections

Vector Manipulation

```
(last [:jar1 1 2 3 :jar2])
;; -> :jar2
```

Collections

Vector Manipulation

```
(rest [:jar1 1 2 3 :jar2])
;; -> (1 2 3 :jar2)
```

Collections

Vector Manipulation

```
(nth [:jar1 1 2 3 :jar2] 0)
;; -> :jar1
(nth [:jar1 1 2 3 :jar2] 2)
;; -> 2
```

Index access!

Collections

What do they have in common?

Immutable

value of the collection does not change

Collections

What do they have in common?

Immutable

value of the collection does not change

Persistent

create “smart” new versions of themselves with structural sharing

Collections

What do they have in common?

Common functions

first,rest,last,count

```
(count [1 2 3 4])
;; -> 4
```

Collections

What do they have in common?

Common functions

conj with vectors

```
(conj [:toast :butter] :jam)
;; -> [:toast :butter :jam]

(conj [:toast :butter] :jam :honey)
;; -> [:toast :butter :jam :honey]
```

Collections

What do they have in common?

Common functions

conj with lists

```
(conj '(:toast :butter) :jam)
;; -> (:jam :toast :butter)

(conj '( :toast :butter) :jam :honey)
;; -> (:honey :jam :toast :butter)
```

Collections

Maps

Key value pairs

```
{:jam1 "strawberry"
 :jam2 "blackberry"}
;; -> {:jam2 "blackberry",
       :jam1 "strawberry"}
```

Collections

Maps

Getting data out – explicit get

```
(get {:jam1 "strawberry"
      :jam2 "blackberry"} :jam2)
;; -> "blackberry"
```

Collections

Maps

Getting data out – using keyword

```
(:jam2 {:jam1 "strawberry"
        :jam2 “blackberry"
        :jam3 "marmalade"})
;; -> "blackberry"
```

Collections

Maps

Manipulation – assoc

```
(assoc {:jam1 "red" :jam2 "black"}
       :jam1 "orange")
;; -> {:jam2 "black", :jam1 "orange"}
```

Collections

Maps

Manipulation – dissoc

```
(dissoc {:jam1 "strawberry"
         :jam2 "blackberry"} :jam1)
;; -> {:jam2 "blackberry"}
```

Collections

Maps

Manipulation – merge

```
(merge {:jam1 "red" :jam2 “black"}
       {:jam1 "orange" :jam3 "red"}
       {:jam4 "blue"})
;; -> {:jam4 "blue", :jam3 “red",
       :jam2 "black", :jam1 "orange"}
```

Collections

Sets

Elements with no dups

```
#{:red :blue :white :pink}
;; -> #{:white :red :blue :pink}
```

Collections

Sets

Handy Set Functions – difference

```
(clojure.set/difference #{:r :b :w}
#{:w :p :y})
;; -> #{:r :b}
```

Collections

Sets

Handy Set Functions – intersection

```
(clojure.set/intersection #{:r :b :w}
#{:w :p :y})
;; -> #{:w}
```

Collections

Sets

getting element

```
(get #{:rabbit :door :watch} :rabbit)
;; -> :rabbit

(:rabbit #{:rabbit :door :watch})
;; -> :rabbit
```

Collections

Sets

contains?

```
(contains?
#{:rabbit :door :watch} :rabbit)
;; -> true
(contains? #{:rabbit :door :watch} :jam)
;; -> false
```

Collections

Sets

conj/disj

```
(conj #{:rabbit :door} :jam)
;; -> #{:door :rabbit :jam}

(disj #{:rabbit :door} :door)
;; -> #{:rabbit}
```

Collections

Summary

- Strings
- Integers
- Ratios
- Decimals
- Keywords
- Characters
- Booleans

Exercise Setup

Editor or Light Table

Leiningen

Git

Exercises!

- `cd oscon-solve-concurrency`
- `cd clojure-intro`
- `lein test-refresh`

If you need it
 `git checkout solutions`

to get back
 `git checkout master`

Symbols

def

```
(def developer "Alice")
;; -> #'user/developer



developer
;; -> "Alice"
```

Symbols

def – (uses a global var)
values do not change

```
(def developer "Alice")
;; -> #'user/developer



developer
;; -> "Alice"
```

Symbols

let – (temporary var) within the context of let

```
(def developer "Alice")
;; -> #'user/developer

(let [developer "Alice in Wonderland"]
developer)
;; -> "Alice in Wonderland”

developer
;; -> "Alice"
```

Symbols

defn – functions

```
(defn follow-the-rabbit [] "Off we go!")
;; -> #'user/follow-the-rabbit

(follow-the-rabbit)
;; -> "Off we go!"
```

Functions

anonymous with fn

```
;;returns back a function
(fn [] (str "Off we go" "!"))
;; -> #<user$eval790$fn__791 user>


;;invoke with parens
((fn [] (str "Off we go" "!")))
;; -> "Off we go!"
```

Functions

shorthand with #()

```
(#(str "Off we go" "!"))
;; -> "Off we go!"
```

Flow Control

if

```
(if true "it is true" "it is false")
;; -> "it is true”

(if false "it is true" "it is false")
;; -> "it is false”

(if nil "it is true" "it is false")
;; -> "it is false"
```

Flow Control

if

```
(if (= :drinkme :drinkme)
  "Try it"
  "Don't try it")
;; -> "Try it"
```

Flow Control

when

```
(when true "hi")
;; -> "hi"

(when false "hi")
;; -> nil
```

Flow Control

cond

```
(let [bottle "drinkme"]
  (cond
    (= bottle "poison") "don't touch"
    (= bottle "drinkme") "grow smaller"
    (= bottle "empty") "all gone"))
;; -> "grow smaller"
```

Flow Control

cond with else

```
(let [bottle "mystery"]
  (cond
    (= bottle "poison") "don't touch"
    (= bottle "drinkme") "grow smaller"
    (= bottle "empty") "all gone"
    :else “unknown"))
;; -> "unknown"
```

Flow Control

case

```
(let [bottle "drinkme"]
  (case bottle
    "poison" "don't touch"
    "drinkme" "grow smaller"
    "empty" "all gone"))
```

Flow Control

case with default

```
(let [bottle "mystery"]
  (case bottle
    "poison" "don't touch"
    "drinkme" "grow smaller"
    "empty" "all gone"
    "unknown"))
;; -> "unknown"
```

Functional Transformation

map the ultimate

```
(map str [1 2 3 4 5])
;; -> ("1" "2" "3" "4" "5")
```

Functional Transformation

map the ultimate

```
(map (fn [x] (str x "!")) [1 2 3 4 5])
;; -> ("1!" "2!" "3!" "4!" "5!")
```

Functional Transformation

reduce the ultimate

```
(reduce + [1 2 3 4 5])
;; -> 15
```

Functional Transformation

reduce the ultimate

```
(reduce (fn [r x]
          (str r (* 2 x))) [1 2 3 4 5])
;; -> "146810"
```

Exercises!

Summary

- cd oscon-solve-concurrency
- cd clojure-intro
- lein test-refresh
- open intro2_test.clj
- uncomment tests to get started

clojuredocs.org

4clojure.com