

Project Team 10 – Meeting Minutes

Date: Thursday, 6th November 2025

Time: 12:30 PM

Location: Virtual (Microsoft Teams)

Meeting Type: Weekly Project Meeting

Present: Yeaw Chu Lee, Tianyang Zhao, Ethan Adegbeyeni, David Bello, Jenson McEwan

Meeting Purpose

Follow-up meeting to review ParaView workflow, assess performance issues, and discuss possible optimisation and migration strategies.

Discussion Summary

1. Client Introduction and Demonstration

- o Tianyang introduced and demonstrated the ParaView setup.
- o Shared previous work and outlined how to configure and visualise simulation data within ParaView.
- o Demonstrated key differences between ParaView and Unity environments.

2. Identified Issues

- o ParaView currently loads data extremely slowly and requires significant data portability improvements.
- o Even minor performance improvements (e.g., 1–5 FPS gain) would be valuable.
- o The client encouraged exploration of all potential optimisations, leaving the framework flexible for experimentation.

3. Performance and Benchmarking

- o Agreed to benchmark current system performance to establish a baseline.
- o Subsequent improvements will be compared against this benchmark to measure progress.

4. Future Migration Considerations

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- o Discussed possible transition to Blender for better performance and interactivity.
- o File format compatibility identified as a key factor in evaluating such a switch.

5. Planned Technical Tasks

- o Plan to test optimisations within ParaView.
- o Investigate areas of performance improvement (rendering, data handling, pipeline efficiency).
- o Begin outlining project tasks and goals for upcoming sprints.
- o Explore simplifying turbine geometry by removing blades and reconstructing motion using speed, pitch, and yaw parameters.

New Items

- Research file format requirements for potential migration to Blender/Unity.
- Identify and document performance bottlenecks in current ParaView setup.
- Define clear optimisation metrics for benchmarking improvements.

Items for Next Meeting

- Present findings from ParaView performance testing.
- Review possible optimisation techniques.
- Determine feasibility and requirements for switching to Blender.
- Draft project plan and sprint breakdown.

Next Meeting

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Location: Virtual (Microsoft Teams)