

Num	Rules	Category	Frequency	Main rule(?)
1	Best hand wins	Win condition	Most	maybe?
2	End game when deck runs out of cards	End condition	Some	maybe?
3	First to win X number of rounds wins	Win/End condition	Most	maybe?
4	Joker cards are wild cards (any card)	Game rule	Rummy	maybe?
5	X's are the highest ranking card	Game rule	Big Two	no
6	X's swap hands	Game rule	Uno	no
7	Ace is a high ranking card (11)	Game rule	Some	no
8	Card sets multiply points (must have points/damage rule)	Wild card rule	Card video games	no
9	Community cards	Game rule	Poker	no
10	Discard 2 cards of the same value and get 1 random card from opponent	Game rule	Exploding kittens	no
11	Discard hand and redraw to hand size at end of turn	End of turn	Some	no
12	Draw card if unable to play	Game rule	Uno	no
13	Draw X card each turn	Start of turn	Most	no
14	Extra action -Draw X from discard-	Game rule	Rummy	no
15	Extra action -Hit-	Game rule	Blackjack	no
16	Hand played must be better than last played	Game rule	Big two	no
17	Infinite card deck (Not just the one deck)	Game start	Few	no
18	Instead of gaining points, damage is done to opponent instead	Wild card rule	Battle card games	no
19	Jacks skip the opponents turn	Game rule	Uno/mao	no
20	Max hand size of X	Game rule	Some	no
21	Must play entire hand	Game rule	Some	no
22	No cards left in hand	End/Win condition	Uno/Big Two/etc	no
23	Only play 1 card at a time	Game rule	Some	no
24	Only play cards of same rank/suit thats on top of discard	Game rule	Uno/snap	no
25	Played cards can't have a score of over X	Game rule	Black jack	no
26	Playing X card makes the opponent draw X cards	Game Rule	Uno/mao	no
27	Suits determine rankings (Di, He, Cl, Sp) from H-L	Game rule	Big Two	no
28	Turn limit of X	End condition	Many (Often 1)	no
29	You can play a 5 of a kind	Wild card rule	None	no
30	Ace can be either low or high ranking	Game rule	Most	yes
31	Card sets give additional points	Game rule	None	yes
32	Classic card rules (2 pair, full house, etc)	Game rule	Most	yes
33	Draw up to starting hand amount each turn	Start of turn	Some	yes
34	Hands give points when played	Game rule	Some	yes
35	Most point on game end win	Win condition	Some	yes
36	Reshuffle deck if it runs out of cards	Game rule	Most	yes
37	The Rules Card (wild card + adds a rule to the game)	Game rule	None	yes
38	Game end when a player reaches X points	End condition	Some	yes (X=?)
39	Starting hand size of X	Game start	Most	yes (x=5)