# Sketch2Landscape

https://github.com/Pmk2021/Sketch2Landscape

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# Python Program Using the Pix2Pix Algorithm

Paper: <u>"Image to Image</u>
 <u>Translation with Conditional</u>

 <u>Adversarial Nets"</u> by Al Research
 Lab, UC Berkely

 Method: Transforms one image into another using Neural Networks

 Language/Tools: Written using Python and Pytorch

# The Program

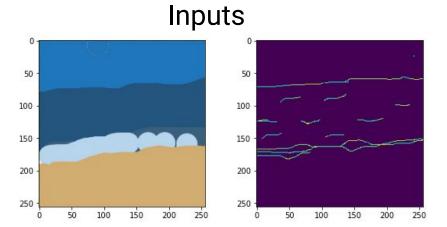
Create.py

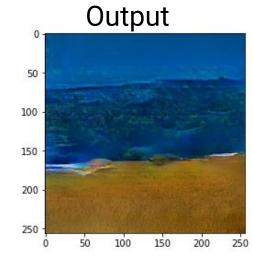
 Inputs: Rudimentary sketch of landscape and loosely colored version

 Process: The trained model uses both the inputs to identify the shape and content of the image(e.g., Grass vs Water)

 Output: Returns a rendered version of the predicted landscape

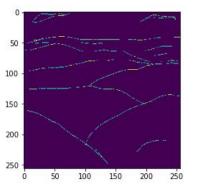
## Example 1

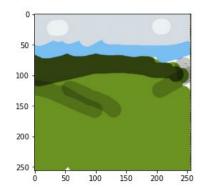




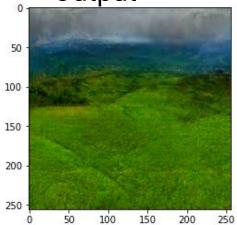
## Example 2

#### Inputs



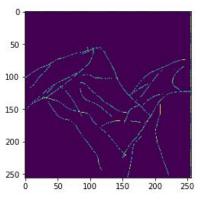


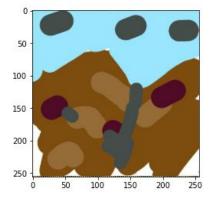




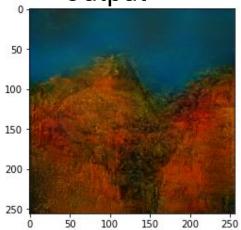
## Example 3

#### Inputs





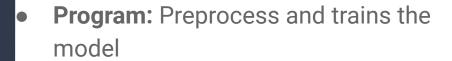
#### Output



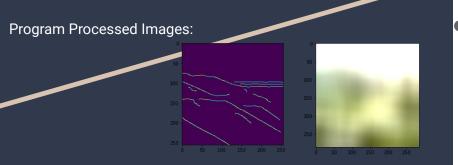
### Training the Model

pix2pix\_landscape\_Train.ipynb





 Methodology: The program was run for ~12 hours and fed it with 1200 sample images. From which it extracted a blurred version and outlined version.



Accuracy: The model is able to correctly identify components of image, but quality could improve given more time to train.

#### Who Can Use This?

 Create Illustrations: Users who require illustrations but are unable to find them or create them on their own.

 Other Applications: Can likely be repurposed to work on other categories such as vehicles, houses, and animals.

# Thank You