

1. Mouseover Element

Requirements:

- (1. A randomly moving ball should appear on the screen.
When it gets close to a designated circle, it should increase in size, as shown in the video.
- 2. Implement a custom cursor with a unique color and shape.)

Key Concepts Covered:

- (1. Functions and conditional statements (if-else)
- 2. Generating random movement
- 3.Event listeners
- 4. Modifying cursor appearance (color and shape))