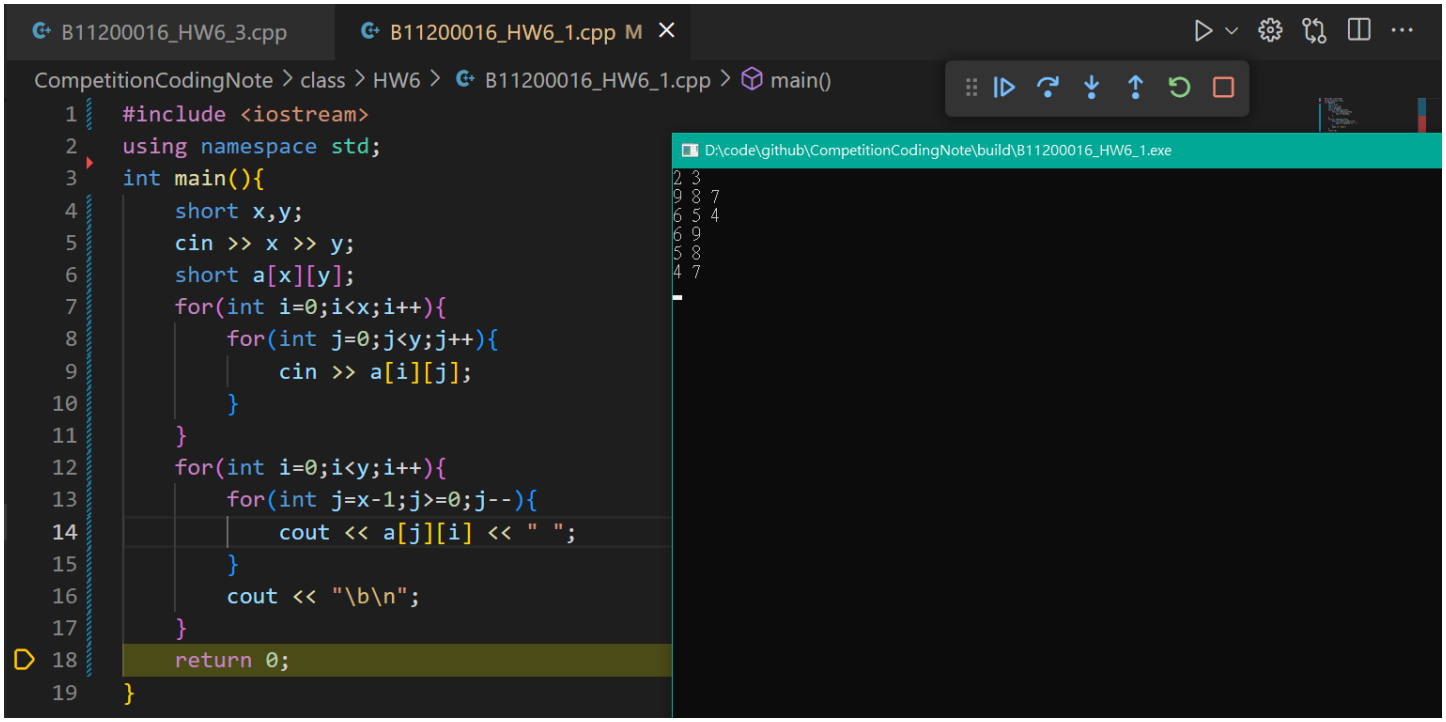
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_1.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
short a[x][y];
for(int i=0;i<x;i++){
for(int j=0;j<y;j++){
cin >> a[i][j];
}
}
for(int i=0;i<y;i++){
for(int j=x-1;j>=0;j--){
cout << a[j][i] << " ";
}
cout << "\b\n";
}
return 0;
}
D:\code\github\CompetitionCodingNote\build\B11200016_HW6_1.exe
2 3
9 8 7
6 5 4
6 9
5 8
4 7

圖 一 題目一

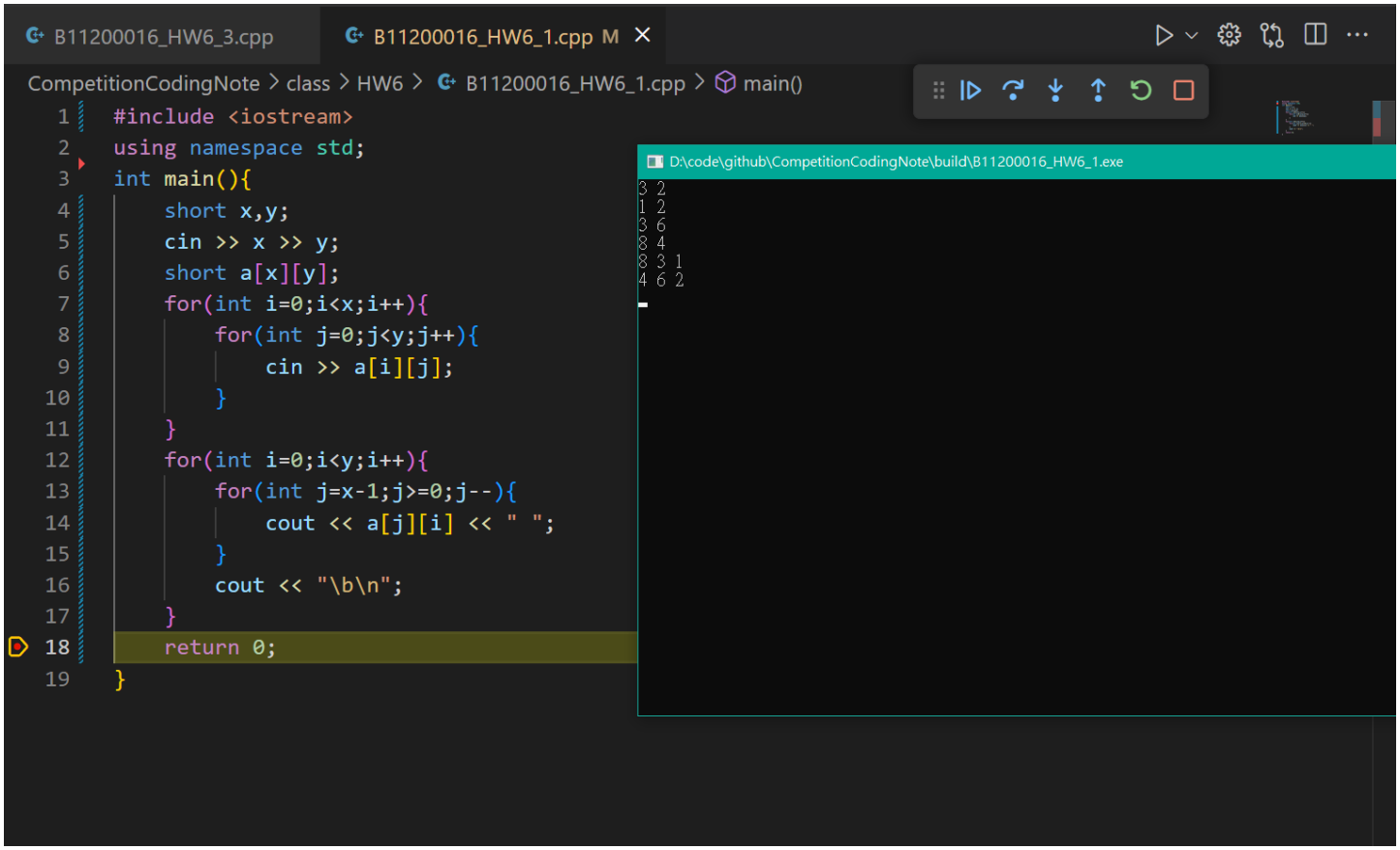
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_1.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
short a[x][y];
for(int i=0;i<x;i++){
for(int j=0;j<y;j++){
cin >> a[i][j];
}
}
for(int i=0;i<y;i++){
for(int j=x-1;j>=0;j--){
cout << a[j][i] << " ";
}
cout << "\b\n";
}
return 0;
}
D:\code\github\CompetitionCodingNote\build\B11200016_HW6_1.exe
3 2
1 2
3 6
8 4
8 3 1
4 6 2

圖 二 題目一

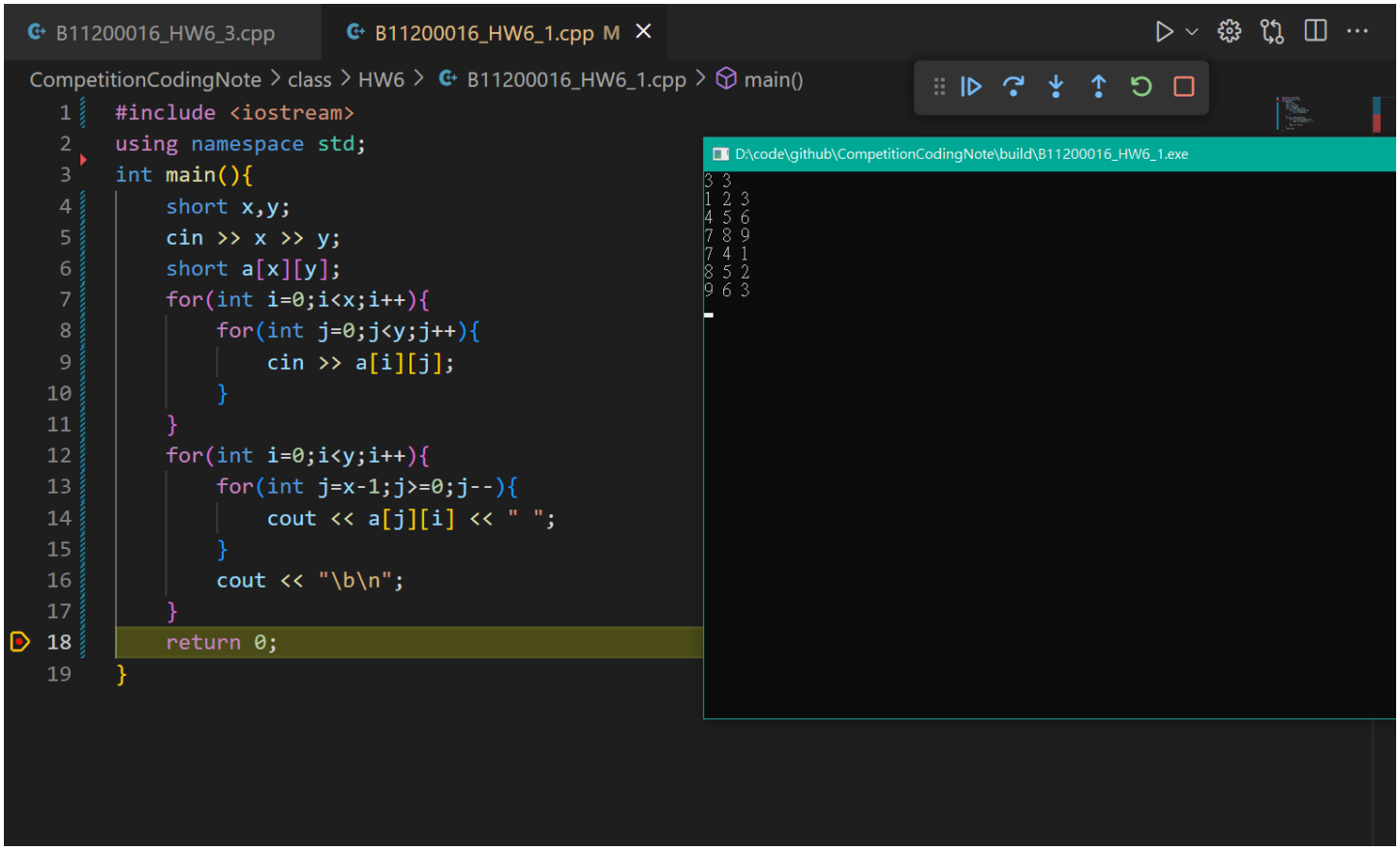
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_1.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
short a[x][y];
for(int i=0;i<x;i++){
for(int j=0;j<y;j++){
cin >> a[i][j];
}
}
for(int i=0;i<y;i++){
for(int j=x-1;j>=0;j--){
cout << a[j][i] << " ";
}
cout << "\b\n";
}
return 0;
}
D:\code\github\CompetitionCodingNote\build\B11200016_HW6_1.exe
3 3
1 2 3
4 5 6
7 8 9
7 4 1
8 5 2
9 6 3

圖 三 題目一

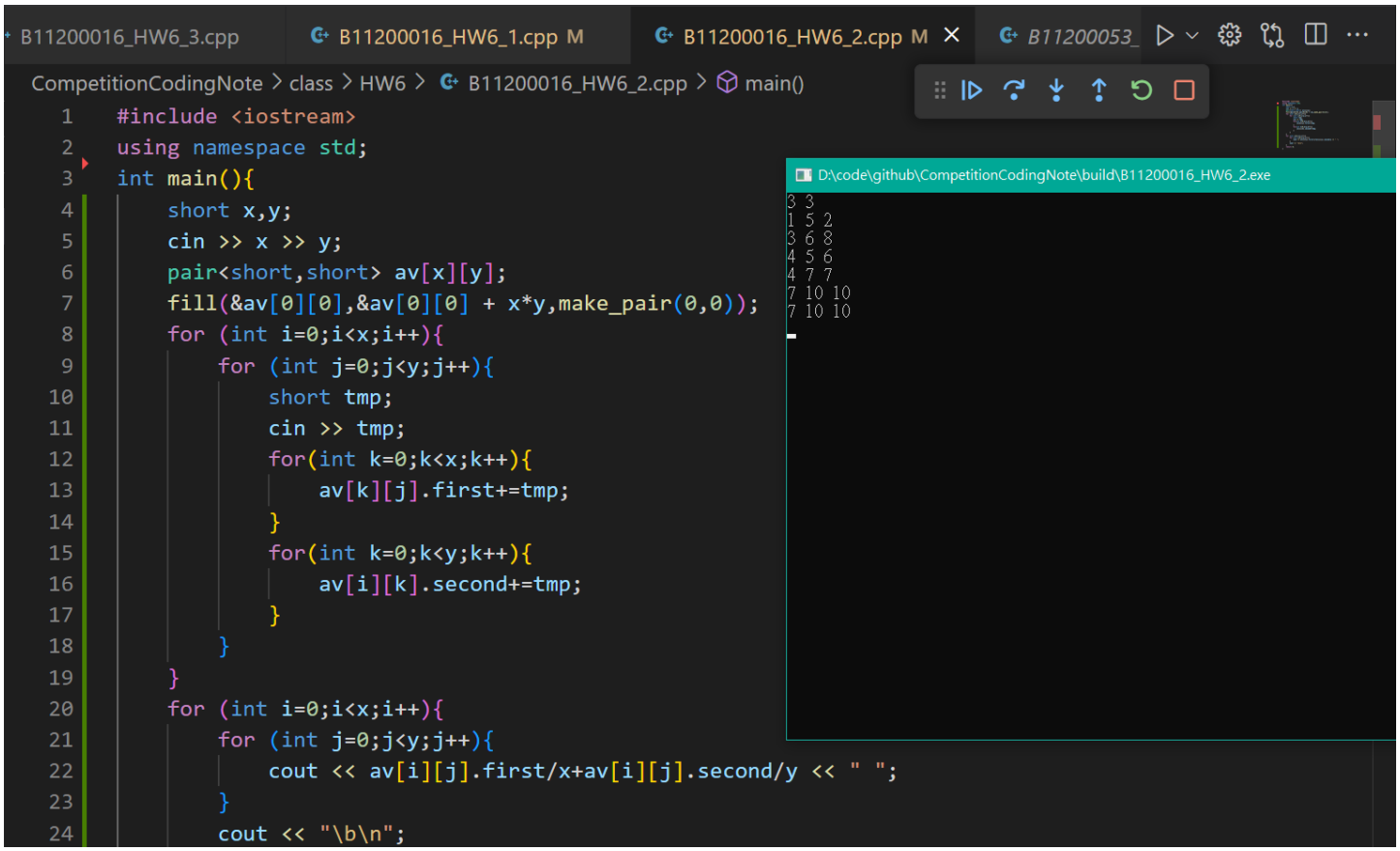
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
B11200016_HW6_2.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_2.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
pair<short,short> av[x][y];
fill(&av[0][0],&av[0][0] + x*y,make_pair(0,0));
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
short tmp;
cin >> tmp;
for(int k=0;k<x;k++){
av[k][j].first+=tmp;
}
for(int k=0;k<y;k++){
av[i][k].second+=tmp;
}
}
}
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
cout << av[i][j].first/x+av[i][j].second/y << " ";
}
cout << "\b\n";
D:\code\github\CompetitionCodingNote\build\B11200016_HW6_2.exe
3 3
1 5 2
3 6 8
4 5 6
4 7 7
7 10 10
7 10 10

圖 四 題目二

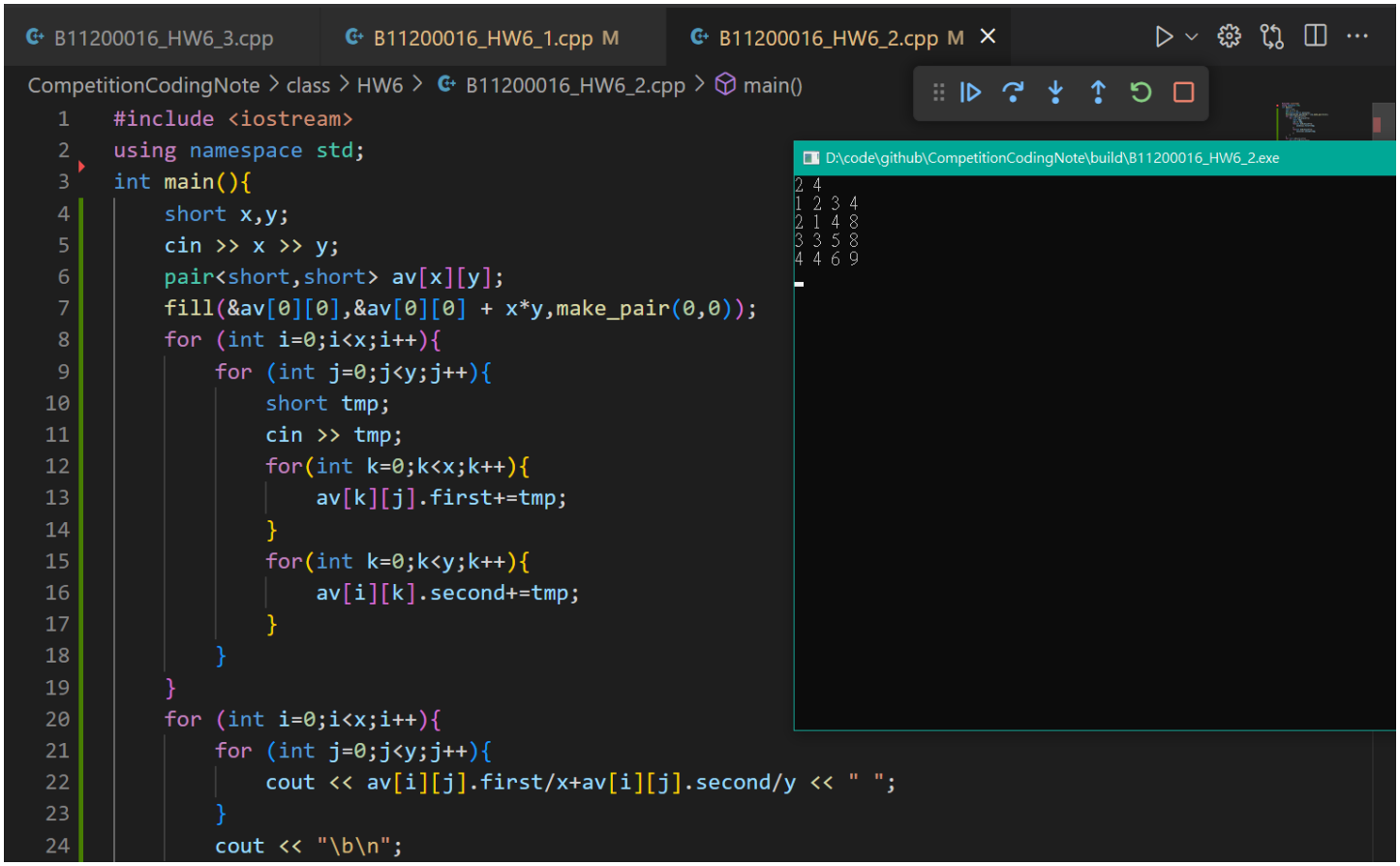
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
B11200016_HW6_2.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_2.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
pair<short,short> av[x][y];
fill(&av[0][0],&av[0][0] + x*y,make_pair(0,0));
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
short tmp;
cin >> tmp;
for(int k=0;k<x;k++){
av[k][j].first+=tmp;
}
for(int k=0;k<y;k++){
av[i][k].second+=tmp;
}
}
}
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
cout << av[i][j].first/x+av[i][j].second/y << " ";
}
cout << "\b\n";
D:\code\github\CompetitionCodingNote\build\B11200016_HW6_2.exe
2 4
1 2 3 4
2 1 4 8
3 3 5 8
4 4 6 9

圖 五 題目二

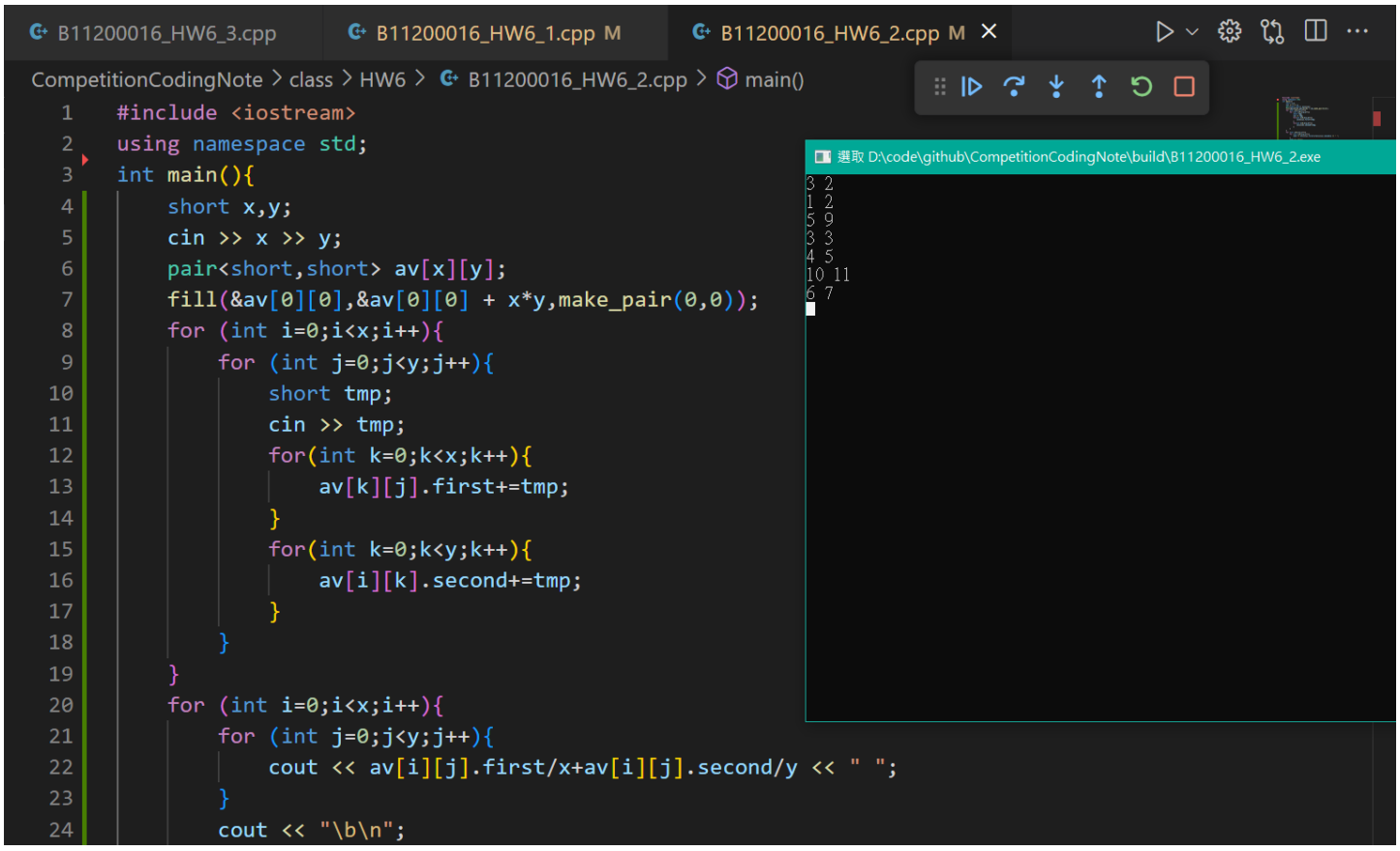
B11200016_HW6_3.cpp
B11200016_HW6_1.cpp M
B11200016_HW6_2.cpp M
CompetitionCodingNote > class > HW6 > B11200016_HW6_2.cpp > main()
#include <iostream>
using namespace std;
int main(){
short x,y;
cin >> x >> y;
pair<short,short> av[x][y];
fill(&av[0][0],&av[0][0] + x*y,make_pair(0,0));
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
short tmp;
cin >> tmp;
for(int k=0;k<x;k++){
av[k][j].first+=tmp;
}
for(int k=0;k<y;k++){
av[i][k].second+=tmp;
}
}
}
for (int i=0;i<x;i++){
for (int j=0;j<y;j++){
cout << av[i][j].first/x+av[i][j].second/y << " ";
}
cout << "\b\n";
選取 D:\code\github\CompetitionCodingNote\build\B11200016_HW6_2.exe
3 2
1 2
5 9
3 3
4 5
10 11
6 7

圖 六 題目二

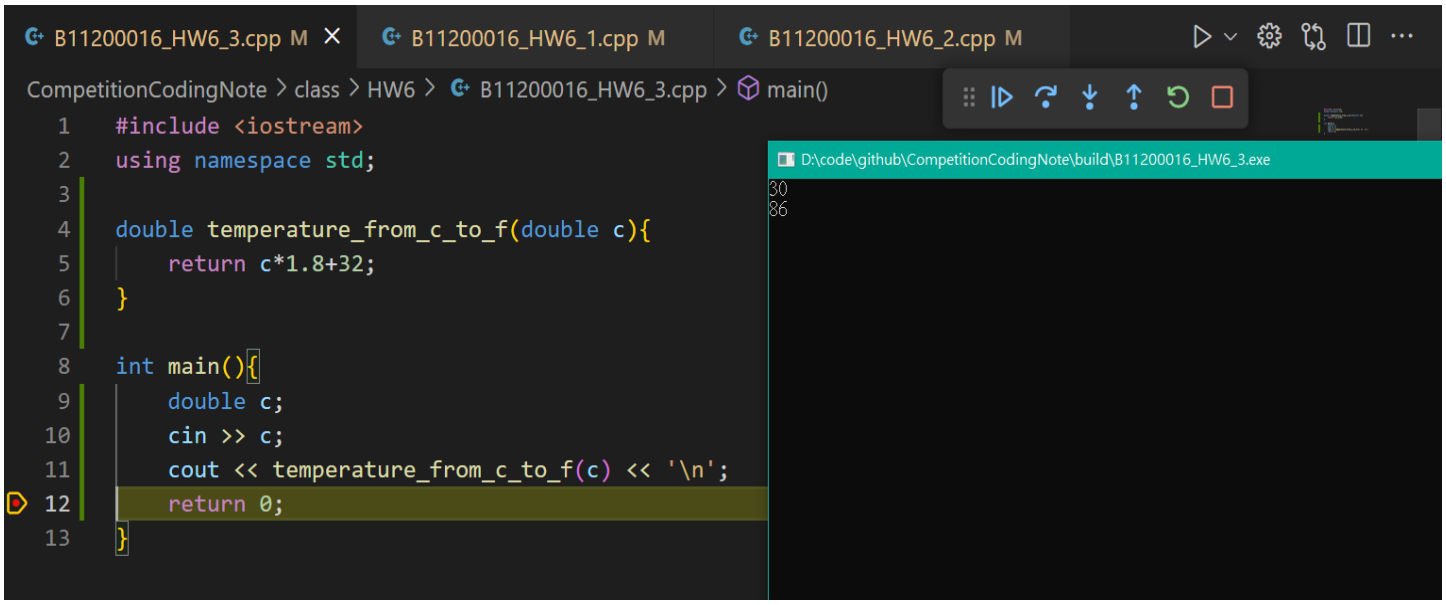

圖 七 題目三

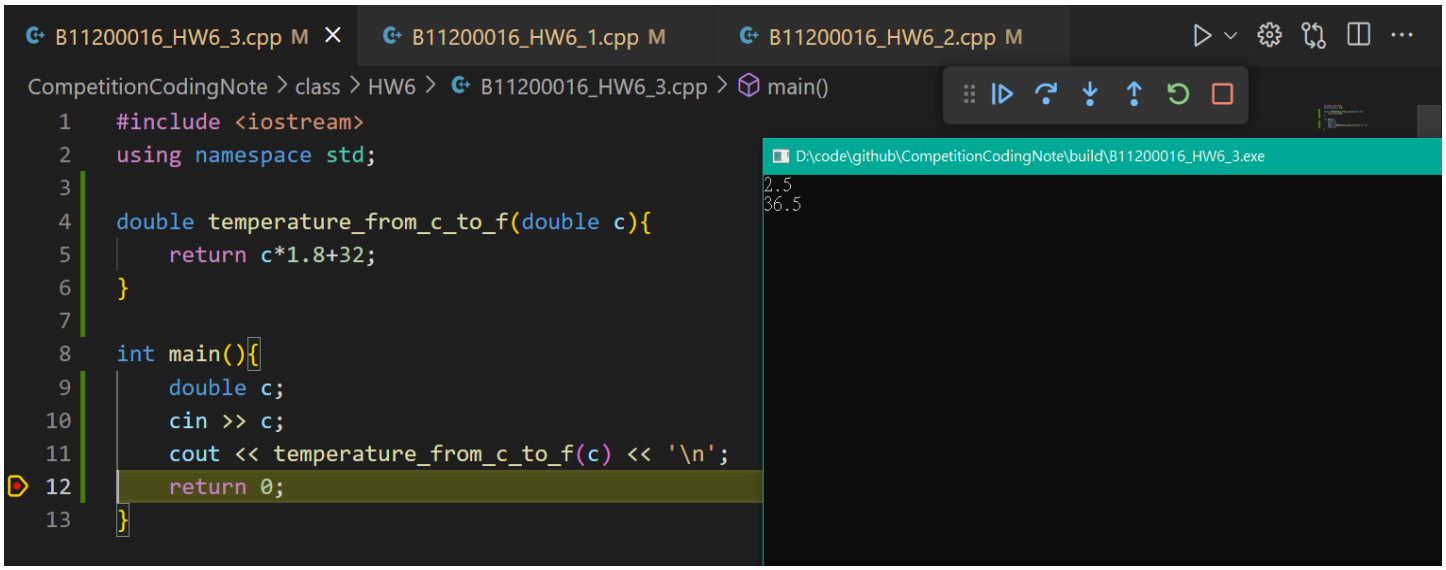

圖 八 題目三

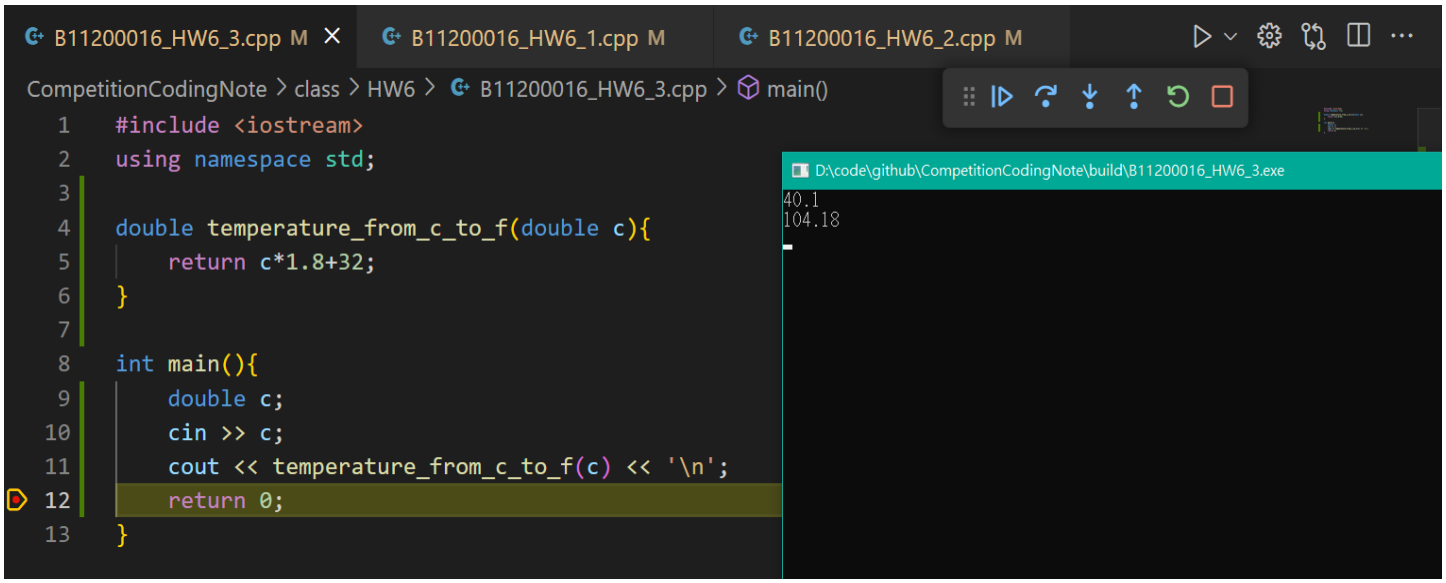

圖 九 題目三