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Project 5
                                                                   ID:
                                                                            name:
(a) Source codes:
% Clear all command window, temporary variables and close all MATLAB window
close all;
clear;
clc;
% Read the image, data type: uint8 [0, 255]
F = imread('Kid at playground.tif');
% Change the image type to double and normalize to [0, 1]
F = im2double(F);
% sigma of Gaussian filter: 0.5% of the shortest dimension of the image
[M,N] = size(F);
sigma = 0.005*min(M,N);
% Defined Guanssian function. Size is an odd number greater than 6*sigma.
G=zeros(29,29);
for i=1:29
   for j=1:29
      G(i,j) = \exp(-((i-15)^2+(j-15)^2)/(2*(sigma^2)));
   end
end
% get a smoothed image (FG) by convolving F and G.
FG=conv2(F,G, 'same');
% kernel for horizontal and vertical direction (Sobel operators)
KSx = [-1, 0, 1; -2, 0, 2; -1, 0, 1];
KSy = [-1, -2, -1; 0, 0, 0; 1, 2, 1];
% Convolving smoothed image by horizontal and vertical Sobel operators
Filtered X = conv2(FG, KSx, 'same');
Filtered Y = conv2(FG, KSy, 'same');
% Calculate gradient angles (directions)
angle = atan2 (Filtered Y, Filtered X);
angle = angle*180/pi;
% Adjusting directions to nearest 0, 45, 90, or 135 degree
angle f=zeros(M, N);
for i=1:M
   for j=1:N
       if ((angle(i, j) \ge -22.5 \&\& angle(i, j) < 22.5) || (angle(i, j) >=
157.5) | | angle(i, j) <= -157.5)
```

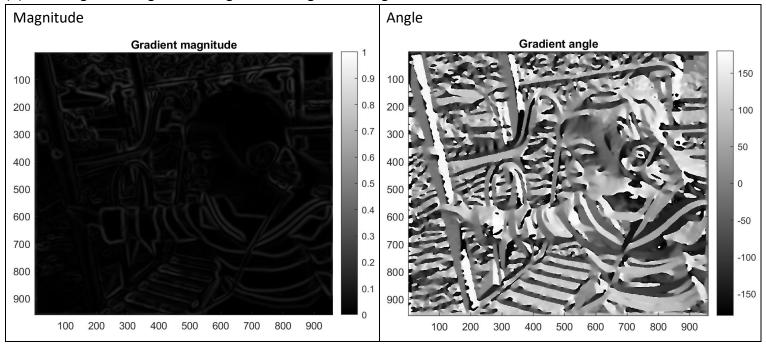
angle f(i, j) = 0;

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elseif ( ((angle(i, j) >= 22.5) && (angle(i, j) < 67.5)) || ((angle(i,
j) >= -157.5) && (angle(i, j) < -112.5)) )
          angle f(i, j) = -45;
       elseif ( ((angle(i, j) >= 67.5 \&\& angle(i, j) < 112.5)) || ((angle(i,
j) >= -112.5 \&\& angle(i, j) < -67.5)) )
          angle f(i, j) = 90;
       elseif ( ((angle(i, j) >= 112.5 \&\& angle(i, j) < 157.5)) || ((angle(i,
j) >= -67.5 \&\& angle(i, j) < -22.5)))
          angle f(i, j) = 45;
       end
   end
end
figure;
imagesc(angle);
colorbar;
colormap gray;
title('Gradient angle');
fig= qcf;
exportgraphics (fig, 'Gradient angle.png', 'Resolution', 200);
% Calculate gradient magnitude
magnitude = sqrt((Filtered X.^2) + (Filtered Y.^2));
magnitude = (magnitude-min(magnitude(:))) ./ (max(magnitude(:))-
min(magnitude(:))); % normalization
figure;
imagesc(magnitude);
colorbar;
colormap gray;
title('Gradient magnitude');
fig= qcf;
exportgraphics(fig, 'Gradient magnitude.png', 'Resolution', 200);
% Non-Maximum Suppression
q N = zeros (M, N);
for i=2:M-1
   for j=2:N-1
       if (angle f(i,j) == 0)
          g N(i,j) = (magnitude(i,j) == max([magnitude(i,j), magnitude(i,j+1),
magnitude(i,j-1)));
       elseif (angle f(i,j) == 45)
          g N(i,j) = (magnitude(i,j)) == max([magnitude(i,j), magnitude(i+1,j-1)])
1), magnitude((i-1, j+1)]));
       elseif (angle f(i,j) == 90)
```

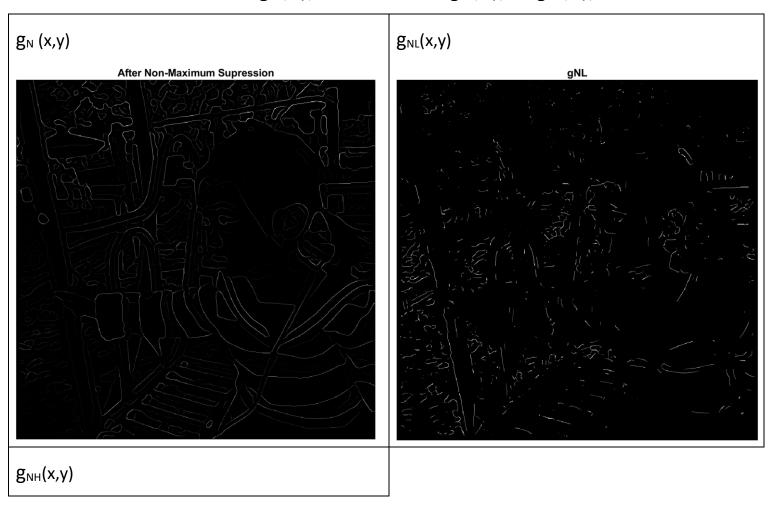
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g_N(i,j) = (magnitude(i,j) == max([magnitude(i,j), magnitude(i+1,j),
magnitude(i-1,j)]));
       elseif (angle f(i,j) == -45)
          g N(i,j) = (magnitude(i,j) ==
\max([\text{magnitude}(i,j),\text{magnitude}(i+1,j+1),\text{magnitude}(i-1,j-1)]));
       end
   end
end
g N = g N.*magnitude;
img g N = (g N-min(g N(:))) ./ (max(g N(:))-min(g N(:))); %normalization
figure;
imshow(img g N);
title('After Non-Maximum Supression');
fig= qcf;
exportgraphics(fig, 'After Non-Maximum Supression.png', 'Resolution', 200);
% Hysteresis thresholding: low threshold, T low and high threshold, T High
T Low = 0.04*max(g N(:));
T High = 0.1*max(g N(:));
g NH = zeros(M, N);
g NL = zeros(M, N);
for i =1:M
   for j = 1:N
       % Strong edge pixels
      if g N(i, j) >= T High
          g NH(i,j) = g N(i,j);
       end
       % weak edge pixels
       if g N(i, j) >= T Low && g N(i, j) <= T High
          q NL(i,j) = g N(i,j);
       end
   end
end
img_g_NL = (g_NL-min(g_NL(:))) ./ (max(g_NL(:))-min(g_NL(:))); % normalization
figure;
imshow(img g NL);
title('gNL');
fig= gcf;
exportgraphics (fig, 'gNL.png', 'Resolution', 200);
img g NH = (g NH-min(g NH(:))) ./ (max(g NH(:))-min(g NH(:))); %normalization
figure;
imshow(img g NH);
```

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title('gNH');
fig= qcf;
exportgraphics(fig, 'gNH.png', 'Resolution', 200);
% Mark as valid edge pixels all the weak edge pixels in g NL that are
connected to g NH(i,j) using 8-connectivity.
g NLn = zeros(M,N);
for i=1:M
   for j=1:N
       if g NH(i,j) > 0
          if g NL(i+1,j) > 0 \mid \mid g NL(i-1,j) > 0 \mid \mid g NL(i,j+1) > 0 \mid \mid
g NL(i,j-1) > 0
              g NLn(i+1, j)=1;
          end
          if g NL(i+1,j+1) > 0 || g NL(i-1,j-1) > 0 || g NL(i-1,j+1) > 0 ||
g NL(i+1,j-1) > 0
              g NLn(i+1, j-1)=1;
          end
       end
   end
end
% Combine the g NH and g NLn of valid edge pixels into the final output image
g NHn.
g NHn = zeros(M,N);
for i=1:M
   for j=1:N
       if g NH(i,j) > 0
          g NHn(i,j) = 1;
       elseif g NLn(i,j) > 0
          g NHn(i,j) = 1;
       end
   end
end
figure;
imshow(g NHn);
title('final edge');
fig= qcf;
exportgraphics (fig, 'final edge.png', 'Resolution', 200);
```

(b) Plot images of the gradient magnitude and gradient angle:



(c) Plot nonmaxima suppressed image $g_N(x,y)$ as well as images of $g_{NL}(x,y)$ and $g_{NH}(x,y)$:





(d) Plot final edge map e(x,y):

