

fzaninotto / uptime

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'Request timed out' #216

New issue

Open


MasterXX opened this issue on Feb 7, 2014 · 20 comments



MasterXX commented on Feb 7, 2014

+ 😊


On every check, i get a request timed out. After one minute it goes up again, but the website wasn't even off. Is it my server configuration?



basvdheijden commented on Mar 6, 2014

+ 😊


I wonder about the same thing..



basvdheijden commented on Mar 6, 2014

+ 😊


Maybe it'd be nice to check if uptime is connected to the internet prior to displaying 'offline' messages?



TheFrogDaddy commented on Mar 6, 2014

+ 😊


I am also suffering from this issue



mctenshi commented on Apr 10, 2014

+ 😊


Same here.



ismaelpuerto commented on Jun 18, 2014

+ 😊


Same here, Currently I use vps for app.js and 3 more for monitor.js



Soullivaneuh referenced this issue on Jun 18, 2014

Regular went down checks #248


Open



brantje commented on Aug 11, 2014

+ 😊

Yea same here



lippoliv commented on Sep 19, 2014

+ 😊

I ran 92 Checks, most per Minute, 6 per 10 Minutes and 2 per 30 seconds...

I think as longer as the Monitor is running, as more it is difficult for him to handle multiple checks.. Watch my Screenshot

Assignees

No one assigned

Labels

None yet

Projects

None yet

Milestone


No milestone

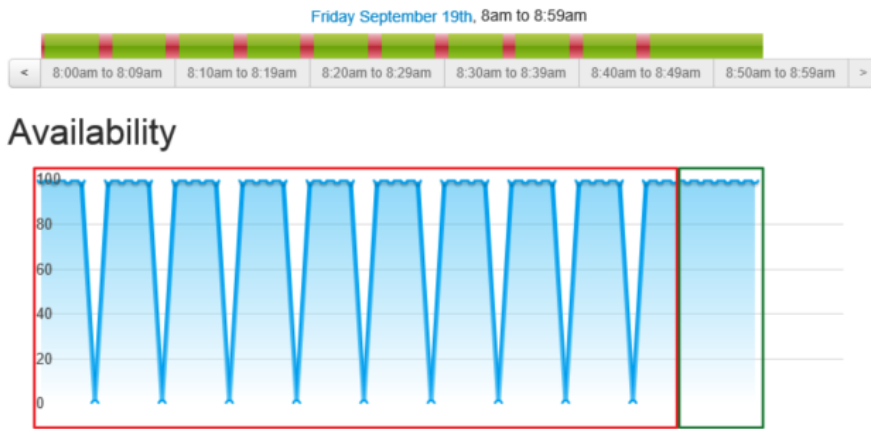
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11 participants





The Red once was the Monitoring BEFORE an Reboot, running round about 24 Hours (I set up Uptime yesterday), then I rebooted, the checks are highlighted in Green... No timeout.



brantje commented on Sep 19, 2014



Should it come because some kind of connection limit?



lippoliv commented on Sep 19, 2014



Don't know. Since the Reboot, there where no "false positives" checks, I have just 4 down-checks, and these once has to be down.

I had read around and set up "net.core.somaxconn" to 1024, read that the Default value is may to less for an System with much Connections. There are also some additional Parameters to set to a higher value, but currently I just modified that one.

To do so I added the line

```
net.core.somaxconn = 1024
```

to /etc/sysctl.conf and rebooted the System.

Now I let it run for a couple of hours.

These false-positives I had for months with "Zabbix" wich I previous ran on that VPS to check my Hosted Websites, may it's really an System-Configuration-Problem.

Than it would be good to write an "real" setup-documentation where also the system-modification should be documented.



mflopez79 commented on Oct 2, 2014



@lippoliv did the "net.core.somaxconn" setting made effect? We're facing a similar problem and want to make sure if the modification of the parameter is worth it



lippoliv commented on Oct 2, 2014



@mflopez79 No, the modification didn't Change that Problem. Even if my range is better than yours (wrong Pings all 30 to 120 Minutes)



traskat commented on May 17, 2015



i made a little change in the file httpPoller.js for the poll function

old one:

```
HttpPoller.prototype.poll = function() {
  HttpPoller.super_.prototype.poll.call(this);
```

```

    this.request = http.get(this.target, this.onResponseCallback.bind(this));
    this.request.on('error', this.onErrorCallback.bind(this));
  };

```

new one:

```

HttpPoller.prototype.poll = function() {
  HttpPoller.super_.prototype.poll.call(this);
  this.target.agent = false;

  this.request = http.request(this.target, this.onResponseCallback.bind(this));
  this.request.on('error', this.onErrorCallback.bind(this));

  this.request.end();
};

```

works much better for me. can someone please test also maybe? would be nice to get some feedback.



**Soullivaneuh** commented on May 19, 2015

Contributor + 🗨️

@traskat not tested yet but looks great.

What `this.target.agent = false;` mean?

Maybe you can make a PR for it.



**lippoliv** commented on May 20, 2015

+ 🗨️

Please Keep this issue up to date. Currently, because of this issue, I don't use uptime...

If an solution is found, I will setup uptime again :)



**basvdheijden** commented on May 20, 2015

+ 🗨️

me too, @lippoliv



**TheFrogDaddy** commented on May 20, 2015

+ 🗨️

@BasVanDerHeijden @lippoliv Me too! The problem is there are 34 outstanding pull requests so I don't think it would get implemented very soon. I did have a nosey at all the forks to see if this was fixed by anybody else or at least find one that's regularly contributed to, I think we should all jump on one of them. This product has great potential but sadly not maintained by fzaninotto any longer.



**brantje** commented on May 20, 2015

+ 🗨️

Looking at the network graph seems that @nerevu merged some forks into his one.

Maybe we can use his as base of the 'new' uptime.

I've asked @fzaninotto a few month's back if he wants to pick up this project again, he said he was too busy, I can understand that. So now it's up to us to pick it up and use a central GIT repo for it.



**booherbg** commented on Nov 20, 2015

+ 🗨️

Did any of these fixes make a difference? I'm monitoring 20 servers, and each one goes down due to "request timeout" about once or twice per day (or more). Seems to get worse the longer it's running.

I checked the logs on the servers, and the request doesn't make it. Meaning it's some kind of choke on the monitoring server http client, not on the server that is getting checked.

edit: I'm trying the 'request-timeout-fix' branch on this fork:

<https://github.com/SpringerPE/uptime/tree/request-timeout-fix>

I'll report back to see if it makes a difference.



**booherbg** commented on Nov 20, 2015



That fork works OK -- but I still get timeouts. Plus it ignores the headers completely (hard coded GET).

Interestingly, on my laptop I don't get timeouts so I think it boils down to infrastructure or operating system. I'm going to spin up CentOS or BSD and see if it makes a difference.



**traskat** commented on Nov 20, 2015



**@booherbg**. I tried a bit more. But couldn't verify it.

For me it looks like that The polling oft The monitor isn't Wirkung correct. With pooling i mean the timer functions.

But i couldn't verify vor test it till now.



Write Preview

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