

**Topic: Schedule maker**

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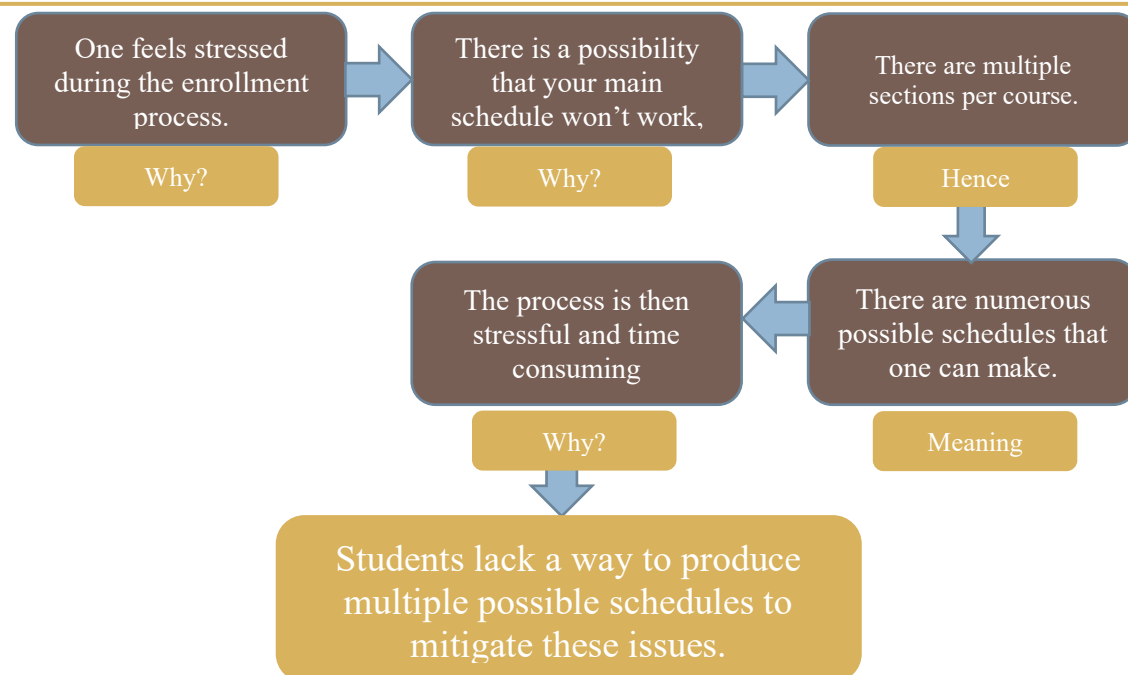
### Problem Background

- During the process of enrolling for a new semester, students go through the trouble of picking a new schedule for their classes.
- Even though students have an idea of what classes they will take, most courses include multiple sections with different times, therefore, a student that knows what subjects they will take can produce numerous possible schedules with all the available sections from every class.
- During the process of enrollment and picking the courses, most of the sections start to fill up, hence having one option for a schedule will most likely not suffice.

### Target

The goal to achieve is to assist students during the process of enrollment to minimize the hassle and struggle that one goes through. Moreover, removing the possibility of remaking a complete schedule during the process due to classes filling up, removed, et al. Greatly reduce the time it takes to produce multiple schedules without the worry of time conflicts.

### Causes



### Countermeasures

- A resource in which users can create multiple schedules by just picking the courses they want to take that semester.
- The resource will avoid time conflicts between classes.
- This resource will allow users to create all the possible schedules and arrange them in a specific order which makes the best schedules a priority (according to the user).
- These possible schedules can be created based on the user's preference. For example, a user might want a particular section for a course, hence, the system will base the other classes with a schedule that revolves around that class section.
- If a particular course section is filled, the user can mark it as full and instantly recreate multiple other schedules without including that section.

### Check/Evaluate

- To factor in success one can consider the frequency of user engagement.
- The resource bringing in new users is an indication that students were indeed in need of it.
- The resource can be evaluated regarding time, since less time spent on the tool with a successful outcome will imply that tool is indeed straight forward and easy to use.

### Act/Standardize

- By completing this project, one will gain experience and insights into developing a public tool, acquiring knowledge that can be used and applied to other domains.
- To ensure that the tool is indeed producing results and continues to do –the resource can be expanded upon to provide users with a better experience.
- Feedback from users can be utilized to improve the project and ensure success.
- The ideas used and software design process can be applied to any other concept or domain.