



ANTHONY COX

FRONT-END WEB DEVELOPER

CONTACT

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- anthonycox.dev

TECHNICAL SKILLS

- HTML5
- CSS3
- JavaScript
- jQuery
- C#
- Prototyping & Wireframing

SOFT SKILLS

- WORDPRESS
- FIGMA
- ADOBE XD
- TWINE
- MICROSOFT OFFICE SUITE
- GOOGLE SUITE
- SLACK, BASECAMP, ZOOM,
- GITHUB, DISCORD

ABOUT ME

I am a Front-End Web Developer with experience in Multimedia Design. A passion for technology and a desire to create cool things on the web. Motivated, driven, eager to learn and adapt to new experiences.

PROJECTS

KING OF SPACE: RECONSTRUCTION OF A NARRATIVE GAME WEB DEVELOPMENT TEAM MEMBER

January - May 2022

- Collaborated and worked in a multi-team environment using Slack and GitHub. Gave multiple progress-based presentations during the development of the website.
- Developed and designed the website in HTML5, CSS3, JavaScript, and jQuery.
- Worked closely with the Design Team to ensure visual consistency throughout development.

A JOURNEY OF THE SOLAR SYSTEM WEB DEVELOPER AND DESIGNER

October - November 2021

- Used HTML5, CSS3, and a jQuery plugin called Skrollr to build and create a dynamic webpage.
- Recorded and edited gameplay footage featured in the website using OBS and Adobe After Effects.
- Created a scrollable tour of our Solar System.

DIGITAL PORTFOLIO WEBSITE WEB DEVELOPER AND DESIGNER

May 2022

- Hand-coded a personal portfolio website using HTML5, CSS3, JavaScript, and jQuery.
- Designed a modern, clean site focusing on readability and ease-of-use.
- Built for responsiveness and accessibility for all devices.

EDUCATION

WASHINGTON STATE UNIVERSITY VANCOUVER

B.A. in Digital Technology & Culture | May 2022

Game Studies and Design Certificate

From the Creative Media and Digital Culture Program

LOWER COLUMBIA COLLEGE

Associate in Arts, June 2019