

Predicting metawebs: graph embeddings can help alleviate spatial data deficiencies

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1. Metawebs, i.e. networks of potential interactions within a species pool, are a powerful abstraction to understand how large-scales species interaction networks are structured.
2. Because metawebs are typically expressed at large spatial and taxonomic scales, assembling them is a tedious and costly process; predictive methods can help circumvent the limitations in data deficiencies, by providing 'draft' metawebs.
3. One way to improve the predictive ability is to maximize the information used for prediction, by using graph embeddings rather than the list of species interactions. Graph embedding is an emerging field in machine learning that holds great potential for ecological problems.
4. In this perspective, we outline how the challenges associated with inferring metawebs line-up with the advantages of graph embeddings; furthermore, because metawebs are inherently spatial objects, we discuss how the choice of the species pool has consequences on the reconstructed network, but also embeds hypotheses about which human-made boundaries are ecologically meaningful.

1 Having a general solution for inferring *potential* interactions (despite the unavailability of interaction data)
2 could be the catalyst for significant breakthroughs in our ability to start thinking about species interaction
3 networks over large spatial scales (Hortal et al., 2015). In a recent overview of the field of ecological
4 network prediction, Strydom, Catchen, et al. (2021) identified two challenges of interest to the prediction
5 of interactions at large scales. First, there is a relative scarcity of relevant data in most places globally –
6 paradoxically, this restricts our ability to infer interactions to locations where inference is perhaps the least
7 required; second, accurate predictions often demand accurate predictors, and the lack of methods that can
8 leverage small amount of data is a serious impediment to our predictive ability globally.

9 Following the definition of Dunne (2006), a metaweb is a network analogue to the regional species pool;
10 specifically, it is an inventory of all *potential* interactions between species from a spatially delimited area
11 (and so captures the γ diversity of interactions). The metaweb is, therefore, *not* a prediction of the food
12 web at a specific locale within the spatial area it covers, and will have a different structure (notably by
13 having a larger connectance; see e.g. Wood et al., 2015). These local food webs (which captures the α
14 diversity of interactions) are a subset of the metaweb’s species and interactions, and have been called
15 “metaweb realizations” (Poisot et al., 2015). Differences between local food web and their metaweb are
16 due to chance, species abundance and co-occurrence, local environmental conditions, and local
17 distribution of functional traits, among others.

18 Because the metaweb represents the joint effect of functional, phylogenetic, and macroecological
19 processes (Morales-Castilla et al., 2015), it holds valuable ecological information. Specifically, it is the
20 “upper bounds” on what the composition of the local networks can be (see e.g. McLeod et al., 2021). These
21 local networks, in turn, can be reconstructed given appropriate knowledge of local species composition,
22 providing information on structure of food webs at finer spatial scales. This has been done for example for
23 tree-galler-parasitoid systems (Gravel et al., 2018), fish trophic interactions (Albouy et al., 2019), tetrapod
24 trophic interactions (O’Connor et al., 2020), and crop-pest networks (Grünig et al., 2020). Whereas the
25 original metaweb definition, and indeed most past uses of metawebs, was based on the presence/absence
26 of interactions, we focus on *probabilistic* metawebs where interactions are represented as the chance of
27 success of a Bernoulli trial (see e.g. Poisot et al., 2016); therefore, not only does our method recommend
28 interactions that may exist, it gives each interaction a score, allowing us to properly weigh them.

29 **The metaweb is an inherently probabilistic object**

30 Yet, owing to the inherent plasticity of interactions, there have been documented instances of food webs
31 undergoing rapid collapse/recovery cycles over short periods of time (Pedersen et al., 2017). The
32 embedding of a network, in a sense, embeds its macro-evolutionary history, especially as RDPG captures
33 ecological signal (Dalla Riva & Stouffer, 2016); at this point, it is important to recall that a metaweb is
34 intended as a catalogue of all potential interactions, which should then be filtered (Morales-Castilla et al.,
35 2015). In practice (and in this instance) the reconstructed metaweb will predict interactions that are
36 plausible based on the species' evolutionary history, however some interactions would/would not be
37 realized due to human impact.

38 Dallas et al. (2017) suggested that most links in ecological networks may be cryptic, *i.e.* uncommon or
39 otherwise hard to observe. This argument essentially echoes Jordano (2016): the sampling of ecological
40 interactions is difficult because it requires first the joint observation of two species, and then the
41 observation of their interaction. In addition, it is generally expected that weak or rare links would be more
42 common in networks (Csermely, 2004), compared to strong, persistent links; this is notably the case in
43 food chains, wherein many weaker links are key to the stability of a system (Neutel et al., 2002). In the
44 light of these observations, the results in fig. ?? are not particularly surprising: we expect to see a surge in
45 these low-probability interactions under a model that has a good predictive accuracy. Because the
46 predictions we generate are by design probabilistic, then one can weigh these rare links appropriately. In a
47 sense, that most ecological interactions are elusive can call for a slightly different approach to sampling:
48 once the common interactions are documented, the effort required in documenting each rare interaction
49 may increase exponentially. Recent proposals suggest that machine learning algorithms, in these
50 situations, can act as data generators (Hoffmann et al., 2019): in this perspective, high quality
51 observational data can be supplemented with synthetic data coming from predictive models, which
52 increases the volume of information available for inference. Indeed, Strydom, Catchen, et al. (2021)
53 suggested that knowing the metaweb may render the prediction of local networks easier, because it fixes
54 an “upper bound” on which interactions can exist; indeed, with a probabilistic metaweb, we can consider
55 that the metaweb represents an aggregation of informative priors on the interactions.

56 [Figure 1 about here.]

57 Graph embedding offers promises for the inference of potential 58 interactions

59 Graph embedding fig. 1 is a varied family of machine learning techniques aiming to transform nodes and
60 edges into a vector space (Arsov & Mirceva, 2019), usually of a lower dimension, whilst maximally
61 retaining key properties of the graph (Yan et al., 2005). Ecological networks are an interesting candidate
62 for the widespread application of embeddings, as they tend to possess a shared structural backbone (Mora
63 et al., 2018), which hints at structural invariants that can be revealed at lower dimensions. Indeed,
64 previous work by Eklöf et al. (2013) suggests that food webs are inherently low-dimensional objects, and
65 can be adequately represented with less than ten dimensions. Simulation results by Botella et al. (2022)
66 suggest that there is no best method to identify architectural similarities between networks, and that
67 multiple approaches need to be tested and compared to the network descriptor of interest. This matches
68 with previous, more general results on graph embedding, which suggest that embedding algorithm choice
69 matters for the results (Goyal & Ferrara, 2018).

Table 1: Overview of some common graph embedding approaches, by time of publication, alongside examples of their use in the prediction of species interactions. Surprisingly, these methods have not yet been used routinely to predict species interactions; most of the examples we identified were either statistical associations, or analogues to joint species distribution models. ^a: statistical interactions; ^b: joint-SDM-like approach.

Method	Embedding approach	Reference	Species interactions
			application
RDPG	graphs through SVD	Young & Scheinerman (2007)	Poisot et al. (2021)
tSNE	nodes through statistical divergence	Hinton & Roweis (2002)	Cieslak et al. (2020) ^a
DeepWalk	graph walk	Perozzi et al. (2014)	Wardeh et al. (2021)
FastEmbed	graph through PCA/SVD analogue	Ramasamy & Madhow (2015)	

Method	Embedding approach	Reference	Species interactions
			application
LINE	nodes through statistical divergence	Tang et al. (2015)	
SDNE	nodes through auto-encoding	D. Wang et al. (2016)	
node2vec	node embedding	Grover & Leskovec (2016)	
graph2vec	sub-graph embedding	Narayanan et al. (2017)	
DMSE	joint node embedding	D. Chen et al. (2017)	D. Chen et al. (2017) ^b
HARP	nodes through a meta-strategy	H. Chen et al. (2017)	
GraphKKE	graph embedding	Melnyk et al. (2020)	Melnyk et al. (2020) ^a
Joint methods	multiple graphs	S. Wang et al. (2021)	

70 But the popularity of graph embedding techniques in machine learning is rather more intuitive than the
71 search for structural invariants: while graphs are discrete objects, machine learning techniques tend to
72 handle continuous data better. Therefore, bringing a sparse graph into a continuous, dense vector space
73 (Xu, 2020) opens up a broader variety of predictive algorithms.

74 **TK** Transfer + embedding graf

75 [Figure 2 about here.]

76 **The metaweb embeds strong ecological hypotheses**

77 As Herbert (1965) rightfully pointed out, “[y]ou can’t draw neat lines around planet-wide problems”; in
78 this regard, any inference of a metaweb at large scales must contend with several interesting and
79 interwoven families of problems.

80 The first is the spatial and taxonomic limit of the metaweb to embed and transfer. If the initial metaweb is
81 too narrow in scope, notably from a taxonomic point of view, the chances of finding another area with
82 enough related species (through phylogenetic relatedness or similarity of functional traits) to make a
83 reliable inference decreases; this would likely be indicated by large confidence intervals during estimation
84 of the values in the low-rank space, but the lack of well documented metawebs is currently preventing the
85 development of more concrete guidelines. The question of phylogenetic relatedness and dispersal is
86 notably true if the metaweb is assembled in an area with mostly endemic species, and as with every
87 predictive algorithm, there is room for the application of our best ecological judgement. Conversely, the
88 metaweb should be reliably filled, which assumes that the S^2 interactions in a pool of S species have been
89 examined, either through literature surveys or expert elicitation.

90 **TK** Supp. Mat. 1 provides some guidance as to the type of sampling effort that should be prioritized.
91 While RDPG was able to maintain very high predictive power when interactions were missing, the
92 addition of false positive interactions was immediately detected; this suggests that it may be appropriate to
93 err on the side of “too many” interactions when constructing the initial metaweb to be transferred.

94 The second series of problems are related to determining which area should be used to infer the new
95 metaweb in, as this determines the species pool that must be used.

96 **TK** In our application, we focused on the mammals of Canada. The upside of this approach is that
97 information at the country level is likely to be required by policy makers and stakeholders for their
98 biodiversity assessment, as each country tends to set goals at the national level (Buxton et al., 2021) for
99 which quantitative instruments are designed (Turak et al., 2017), with specific strategies often enacted at
100 smaller scales (Ray et al., 2021). And yet, we do not really have a satisfying answer to the question of
101 “where does a food web stop?”; the current most satisfying solutions involve examining the spatial
102 consistency of network area relationships (Fortin et al., 2021; see e.g. Galiana et al., 2018, 2019, 2021),
103 which is of course impossible in the absence of enough information about the network itself. This suggests
104 that an *a posteriori* refinement of the results may be required, based on a downscaling of the metaweb.

105 The final family of problems relates less to the availability of data or quantitative tools, and more to the
106 praxis of spatial ecology. Operating under the context of national divisions, in large parts of the world,
107 reflects nothing more than the legacy of settler colonialism. Indeed, the use of ecological data is not an
108 apolitical act (Nost & Goldstein, 2021), as data infrastructures tend to be designed to answer questions
109 within national boundaries, and their use both draws upon and reinforces territorial statecraft; as per
110 Machen & Nost (2021), this is particularly true when the output of “algorithmic thinking” (*e.g.* relying on
111 machine learning to generate knowledge) can be re-used for governance (*e.g.* enacting conservation
112 decisions at the national scale). We therefore recognize that methods such as we propose operate under
113 the framework that contributed to the ongoing biodiversity crisis (Adam, 2014), reinforced environmental
114 injustice (Choudry, 2013; Domínguez & Luoma, 2020), and on Turtle Island especially, should be replaced
115 by Indigenous principles of land management (Eichhorn et al., 2019; No’kmaq et al., 2021). As we see
116 AI/ML being increasingly mobilized to generate knowledge that is lacking for conservation decisions (*e.g.*
117 Lamba et al., 2019; Mosebo Fernandes et al., 2020), our discussion of these tools need to go beyond the
118 technical, and into the governance consequences they can have.

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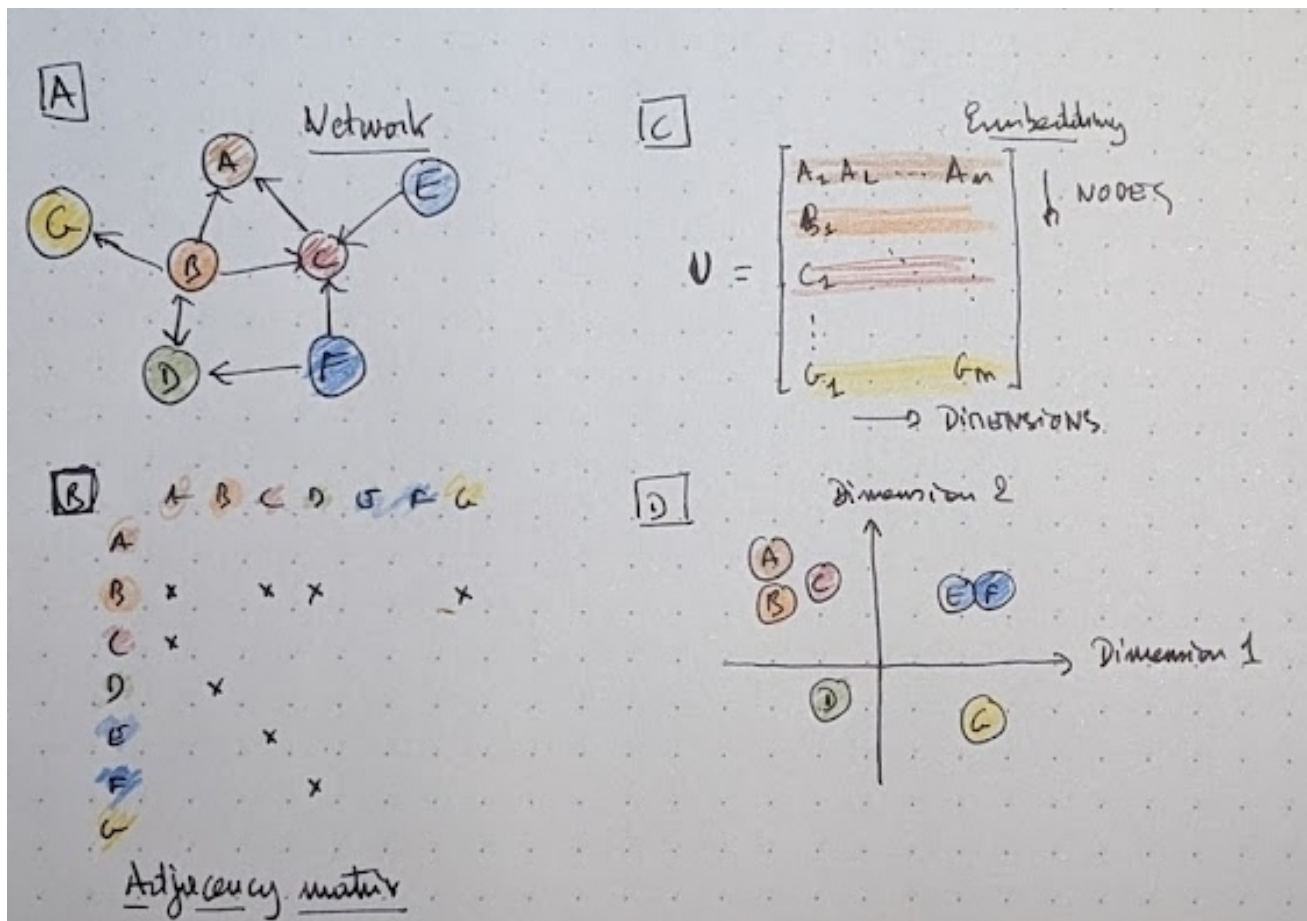


Figure 1: Overview of the embedding process. A network (A), possibly represented as its adjacency matrix (B), is converted into a lower-dimensional object (C) where nodes, subgraphs, or edges have specific values (see tbl. 1). For the purposes of prediction, this low-dimensional object encodes feature vectors for e.g. the nodes. Embedding also allows to visualize the structure in the data differently (D), much like with a principal component analysis.

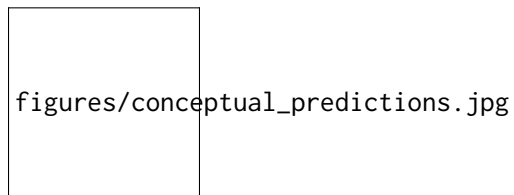


Figure 2: From a low-dimensional figure vector (see fig. 1), it is possible to develop predictive approaches. Nodes in an ecological network are species, for which we can leverage phylogenetic relatedness (e.g. Strydom, Bouskila, et al., 2021) or functional traits to fill the values of additional species we would like to project in this space (here, I, J, K, and L) from the embedding of known species (here, A, B, C, and D). Because embeddings can be projected back to a graph, this allows to reconstruct a network with these new species. This approach constitutes an instance of transfer learning.