



Your Name: _____
ID#: _____

TA's Name: _____
Section #: _____

Take Home: Quiz 1 (15 pts) - Review of C Language Concepts

1. (5 pts) Write/Implement a function definition for a function `my_strcpy()` with the following header:

```
char *my_strcpy (char *destination, const char *source)
```

```
char *my_strcpy (char *destination, const char *source) {  
    // Get size of src string (w/ '\0')  
    int size = 1;  
    while (source[size - 1] != '\0')  
        size ++;  
    // Allocate memory for destination  
    destination = malloc(sizeof(char) * size);  
    // Assign value to destination  
    for (int i = 0; i < size; i ++)  
        destination[i] = source[i];  
    return destination;  
}
```

2. (5 pts) Write/Implement a function definition for a function `my_strncat()` with the following header:

```
char *my_strncat (char *destination, const char *source, int n)
```

```
char *my_strncat (char *destination, const char *source, int n) {  
    // Get size of src string (w/o '\0')  
    int size = 1;  
    while (destination[size] != '\0')  
        size ++;  
    // Create new string (+1 for space of '\0')  
    char *newString = malloc(sizeof(char) * (size + n + 1));  
    // Copy destination to newstring  
    for (int i = 0; i < size; i ++)  
        newString[i] = destination[i];  
    // Copy source to newstring  
    for (int i = size; i < (size + n); i ++)  
        newString[i] = *source;  
    // If encounter a NULL in source, break the loop  
    if (*source == '\0')  
        break;  
    else  
        source ++;  
    }  
    // Add '\0' at the end;  
    newString[size + n] = '\0';  
    return (newString);  
}
```

3. (5 pts) Write/Implement a function definition for a function `my_strcmp()` with the following header:

```
int my_strcmp (const char *s1, const char *s2)
```

```
int my_strcmp (const char *s1, const char *s2) {  
    do {  
        if (*s1 < *s2)  
            return -1;  
        else if (*s1 > *s2)  
            return 1;  
        } while (*s1 ++ == *s2 ++);  
    return 0;  
}
```