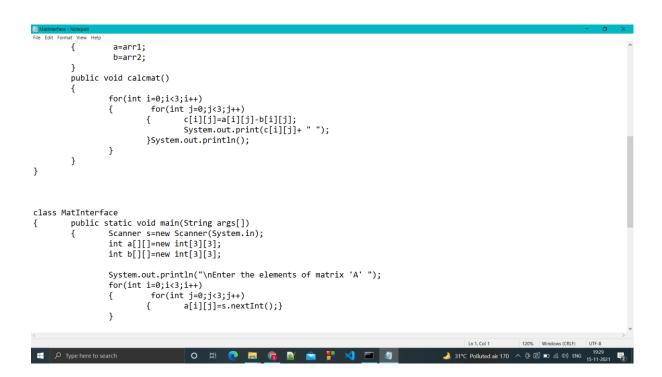
### LAB 7: INTERFACES IN JAVA

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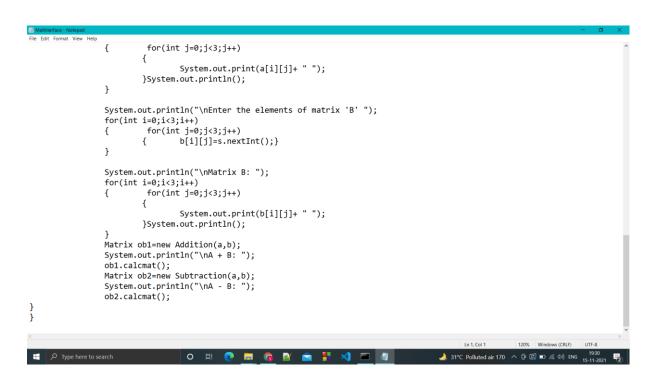
Q.1 Write a program to define the interface called Matrix. Take the maximum number of rows and columns to be 3 and perform matrix addition and subtraction while implementing the given interfaces.

### CODE:

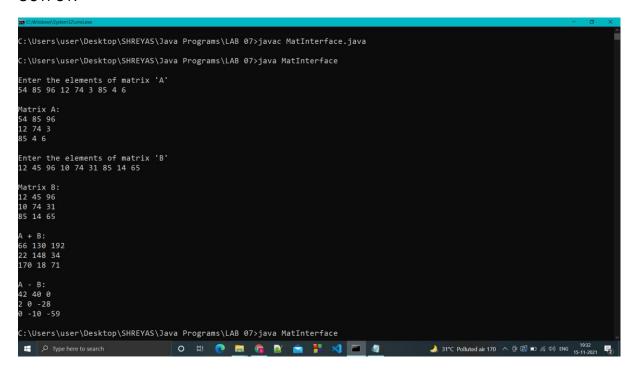
```
import java.util.Scanner;
interface Matrix
        int c[][]=new int[3][3];
        void calcmat();
}
class Addition implements Matrix
        int a[][],b[][];
        Addition(int arr1[][],int arr2[][]) {
    a=arr1;
                b=arr2;
        public void calcmat()
                for(int i=0;i<3;i++)
                         for(int j=0;j<3;j++)
                                c[i][j]=a[i][j]+b[i][j];
System.out.print(c[i][j]+ " ");
                        }System.out.println();
        }
class Subtraction implements Matrix
        int a[][],b[][];
        Subtraction(int arr1[][],int arr2[][])
                 a=arr1:
Type here to search
```



```
System.out.println("\nMatrix A: ");
                   for(int i=0;i<3;i++)
                             for(int j=0;j<3;j++)
                            System.out.print(a[i][j]+ " ");
}System.out.println();
                   }
                   \label{thm:continuity}  \mbox{System.out.println("\nEnter the elements of matrix 'B' ");} 
                   for(int i=0;i<3;i++)
{ for(int j=0;j<3;j++)
                            { b[i][j]=s.nextInt();}
                   }
                   System.out.println("\nMatrix B: ");
                   for(int i=0;i<3;i++)
                             for(int j=0;j<3;j++)
                                     System.out.print(b[i][j]+ " ");
                            }System.out.println();
                  Matrix ob1=new Addition(a,b);
System.out.println("\nA + B: ");
                   ob1.calcmat();
                  Matrix ob2=new Subtraction(a,b);
System.out.println("\nA - B: ");
ob2.calcmat();
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```



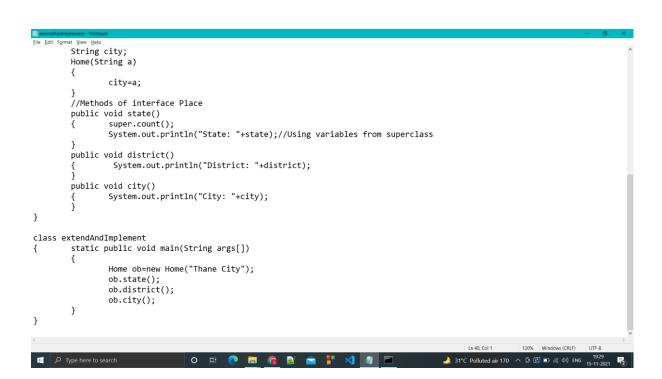
## **OUTPUT:**



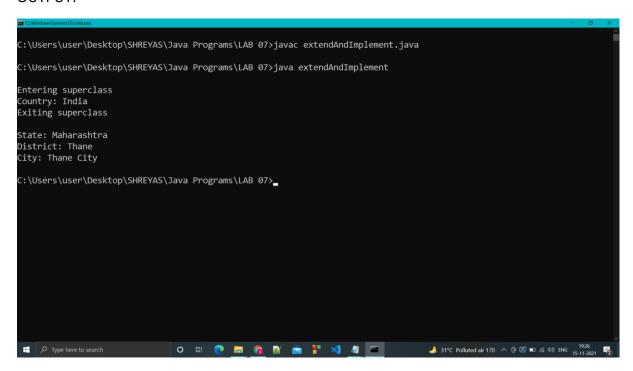
Q.2 Write a program to demonstrate how a class and an interface can be extended and implemented at the same time.

# CODE:

```
interface Place
            public void city();
           public void district();
public void state();
}
class Country
            String count="India";
String state="Maharashtra";
String district="Thane";
            void count()
                        System.out.println("\nEntering superclass");
System.out.println("Country: "+count);
System.out.println("Exiting superclass\n");
            }
}
class Home extends Country implements Place
            String city;
            Home(String a)
                        city=a;
            //Methods of interface Place
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```



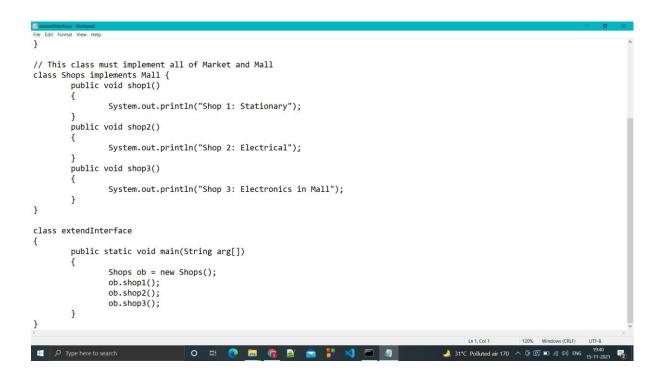
# **OUTPUT:**



Q.3 Write a program to demonstrate how interfaces can be extended.

## CODE:

```
File Edit Format View Help
interface Market
         void shop1();
         void shop2();
}
// Mall now includes shop1() and shop2(), and it adds shop3(). interface Mall extends Market \,
{
         void shop3();
}
// This class must implement all of Market and Mall
class Shops implements Mall {
         public void shop1()
                  System.out.println("Shop 1: Stationary");
         public void shop2()
                  System.out.println("Shop 2: Electrical");
         public void shop3()
                  System.out.println("Shop 3: Electronics in Mall");
}
                                                                                                    🉏 31°C Polluted air 170 \land 📴 🖫 厄 🦟 切) ENG 19:40
```



# **OUTPUT:**

