### **FANTASTIC CITY GENERATOR 3.1.1**

By MasterPixel3D

#### **TUTORIALS**

Add third-party Buildings:

https://youtu.be/kVrWir WjNY

See documentation

Add thrid-party objects:

https://youtu.be/NgEdgjgaSlg

## **Night Scenes**

Switch day/night in one click:

https://www.youtube.com/watch?v=lr94kNKMEuA See

documentation

# **Generate City at Runtime:**

SampleScene in Asset/Fantanstic City Generator/Scenes

## **Adding Vehicles on Traffic System:**

Video 1: <a href="https://youtu.be/E\_v5WmB3tyY">https://youtu.be/E\_v5WmB3tyY</a> Video 2: <a href="https://youtu.be/LDujofxGoqs">https://youtu.be/LDujofxGoqs</a>

Turn Signals and Brake Lights:

https://youtu.be/bSuA6Q8D5hw

Resize City Manually:

https://youtu.be/CbJ fwwATGg

Adding waypoints of Traffic System Manually:

https://www.youtube.com/watch?v=LDujofxGoqs&t=96s

Crosswalk Colliders:

https://youtu.be/oYYCtR1xh8s

Time adjustment for traffic lights: <a href="https://youtu.be/oYYCtR1xh8s?t=131">https://youtu.be/oYYCtR1xh8s?t=131</a>

For more info and video tutorials access:

http://masterpixel3d.com/fcg

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