SAMONTANES, REYAN JAN B GAME DEVELOPMENT

BSIT 4BP

Select any game (desktop, PS4, mobile, etc.) and provide/determine the following items.

• ZOMBIE TSUNAMI

- 1. PLATFORM TYPE
 - MOBILE
- 2. TIME INTERVAL
 - TIME-LIMITED
- 3. PLAYER MODE
 - SINGLE PLAYER
- 4. GOAL
 - ENTERTAINMENTS
- 5. GENRE
 - ACTION (PLATFORMER).
- 6. RULES/MECHANICS
 - Goal is to transform pedestrians into zombies and roam the city, turning others into zombies. Players must avoid obstacles through jumps.
- 7. REWARD SYSTEM
 - DIAMONDS AND GOLD COINS can be choose to buy some magic stuff init.