

Pol Surriel Muixench

Software Engineer

Result oriented, ease of team coordination, committed, positive work experience in fast-paced environments. Never stop learning new technologies, tech. industry is unique.



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🔗 polsurriel.github.io

in linkedin.com/in/psurriel

Work experience

Android trainer (Remote) | FCI - Information technologies services

May 2021 - current

Full-time

In charge of the training program design and realization to master skills in Android Studio in 300 hours for more than 20 participants.

- Firebase: Firestore, Realtime Database, Cloud messaging. Camera X, Room database.
- Java 8+, Kotlin. Android Studio. Reactive programming, MVVM. Git & Github.
- UX/UI, Material Design, Figma. Responsive design.

Project mentor & programming trainer | Institut Tecnològic de Barcelona

December 2021 - June 2022

Full-time

Project mentor and tribunal member responsible for guiding students to analyze and choose technologies, design software architectures and develop their project following good practices, agile ceremonies and correct use of git. Programming teacher.

- Angular 12, JavaScript, TypeScript, P5js, CSS + HTML.
- Java 8+, Kotlin, Android Studio. Firebase.
- Unity, C#. Linear Algebra for games and fluid simulations.

Co-founder. Graphics programmer & AI developer | Surreal

Boost S.L.

January 2019 - November 2021

Full-time

Management of a cross-functional team with 8 members. Making decisions to define production pipelines from concept arts, to 3D modeling, animations, sound design and engine integration. Developing features and negotiating with our stakeholders.

- Complex AI Algorithms such as GOAP, A* over parabolic trajectories, animation trees or decision trees. IK FABRIK.
- Linear Algebra. Procedural 3D models. Graphics programming with GLSL shaders in Unity (Cell-shades).
- Unity advanced C#. Multi-thread programming. Optimization.
- Jira software.

Java back-end developer (internship) | SIGMA: Helping

Universities Succeed

January 2017 - May 2017

Part-time

- Java back-end + JSPs. Strong use of MySQL, data & security checks.
- AngularJS, TypeScript, JQuery.
- Internship ended with a job offer.

Studies

IT Project Management postgraduate

Universitat autònoma de Barcelona
2019

Software engineering degree

Universitat de Barcelona
75% of credits

CFGS Higher Technician in Web Development

2018

CFGM Technician in Micro Informatic Systems

2018

Awards

Best student Scholarship 2018

UAB/SIGMA: Helping Universities
Succeed
2018

Languages

English - B2

Spanish - C2

Catalan - C2

Briefcase

polsurriel.github.io

Front-end web developer (internship) | IndianWebs

January 2016 - May 2016

Part-time

- UX/UI design of web applications.
- HTML/CSS + Bootstrap. Wordpress. Prestashop.
- JavaScript, PHP.
- Internship ended with a job offer.