

# So you want to build a Threat Hunting Program

by Bryan Bowie

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# PS> whoami

## 16+ years in Security Roles

### Currently

- Sr. Incident Responder for Fortune Company
  - Hunt Lead and Program Organizer

### Prior Experience

- Sr. Threat Hunter of Managed Services
  - Created and Managed EDR “recipes” for hunts and remediation
- Sr. Security Engineer, Application Security Engineer
  - Incident response & threat intelligence
  - Penetration testing & vulnerability assessments
  - Supported risk management & compliance
  - Auditing & internal control evaluations
- 8 years Army – Infantry & Intelligence



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**CISSP, GCFE, CISM, CEH**



# Disclaimer

- The information expressed here are those of the author(s) and do not necessarily reflect the official policy or position of their employer or any customers of said employer.

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# Agenda

- Hunting Overview
- Mission Statement
- Unstructured versus Structured Hunting
- Pyramid of Pain
- Maturity Curve and Matrix
- Process Overview
- Resources
- Questions? Maybe some answers...

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# Overview of Threat Hunting

Every one has their own definition

- Security Vendors
- MSSPs
- Other Organizations



But what about program maturity?  
How do I start one myself in my own org?  
What resources are needed?  
\*Where do I start?

# Threat Hunting Mission

## Definition:

Threat hunting is the human-driven, proactive and iterative search through networks, endpoints, or datasets in order to detect malicious, suspicious, and/or risky activities that have evaded detection by existing automated tools.

We are not out to just catch evil

“...detect malicious, **suspicious**,  
**and/or risky** activities that have  
evaded detection...”



# What Threat Hunting Is and Is NOT...

- Red Team
- “Purple” Team
- Incident Response
- Automatic or Static
- Results not guaranteed



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# Unstructured versus Structured

## Unstructured

- Agile
- Flexible Scope
- No dedicated team

## However

- Normally Undocumented
- Success and Failure is unknown
- (Level of effort cannot be measured)

## Structured

- Cross functional team
- Task / ticket driven
- Repeatable process
- Focused Scope
- Solid metrics

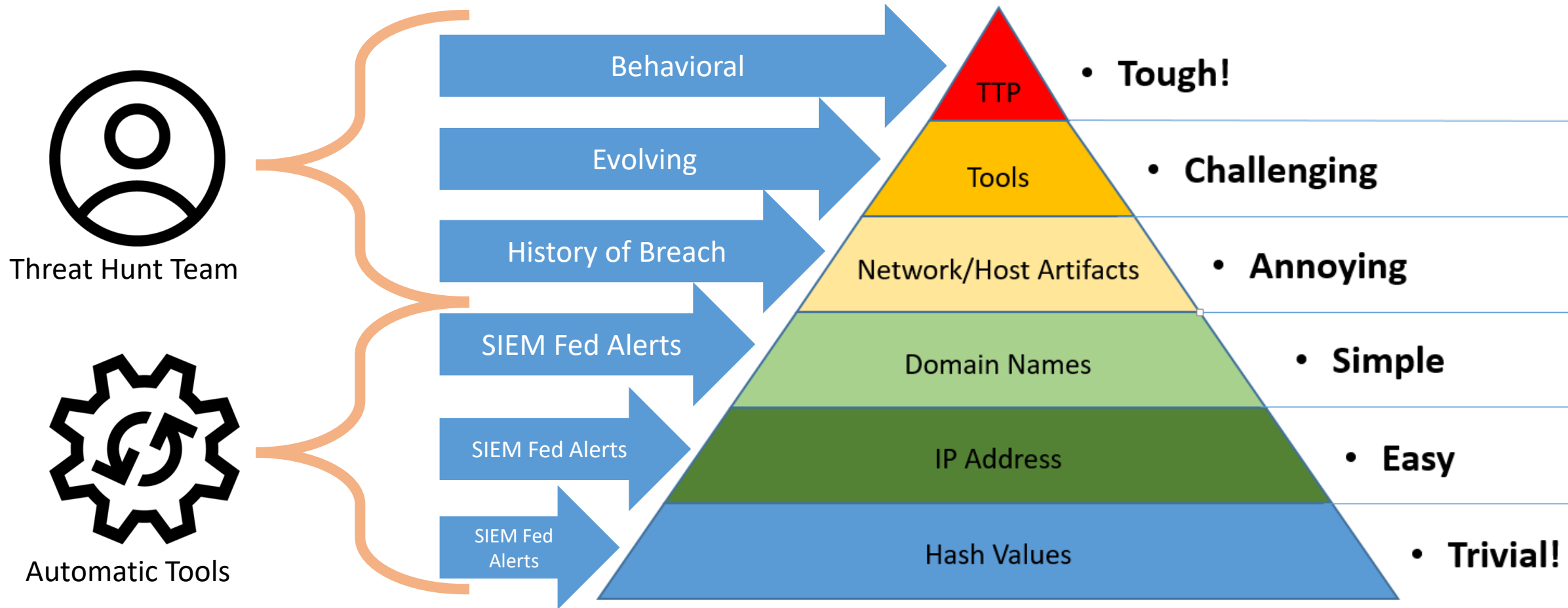
## However

- Takes a lot of effort
- Needs management backing to be successful

**NOTE:** Having a structured hunt team should NEVER dissuade someone from hunting in an unstructured manner

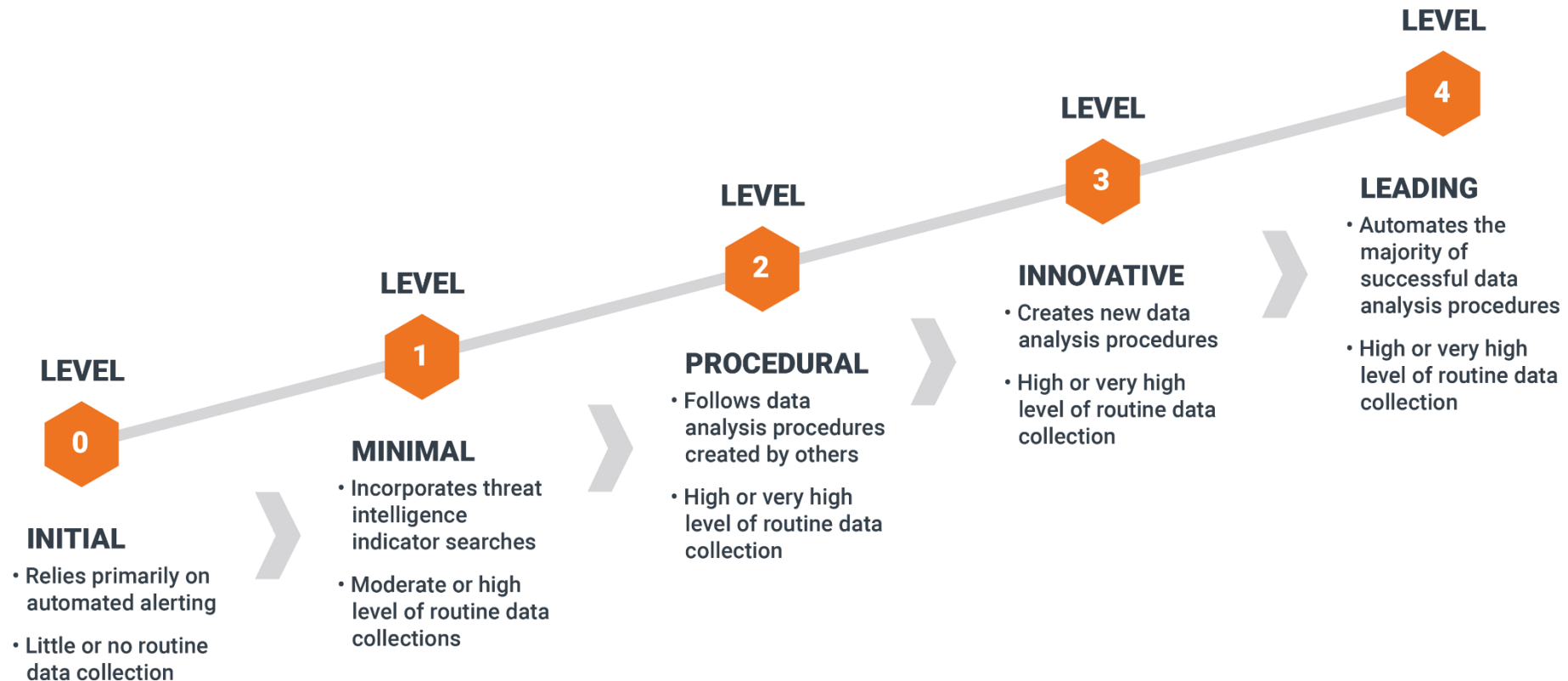


# Pyramid of Pain



# Maturity Curve

- “Its seeing where you are going in your mind. Knowing where you are - by knowing where you been.”
- -Maui, Shapeshifter, Demigod of the Wind and Sea, Hero to All



# Maturity Model Matrix

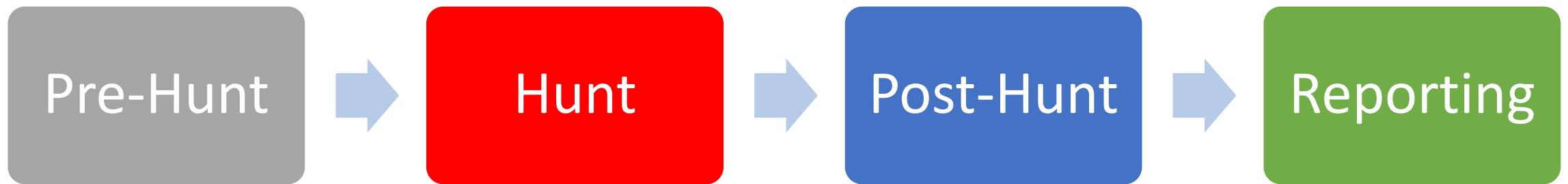
	<b>Level 0</b> <i>Traditional</i> Not Considered Threat Hunting	<b>Level 1</b> <i>Experimental</i> Experimenting with Threat Hunting	<b>Level 2</b> <i>Intermittent</i> Part-time Threat Hunting	<b>Level 3</b> <i>Proactive</i> Partial Use Case Generation / Execution	<b>Level 4</b> <i>Leading</i> Complete Use Case Generation / Execution
PEOPLE	SOC Analysts  Alert Driven mind set  Basic alert triaging	SOC Analysts  Basic understanding of forensics  Good Endpoint / Network knowledge	Part Time Threat Hunter  Intermediate forensics knowledge  Strong Endpoint / Network knowledge	Dedicated Hunt Team  Strong Forensics / Malware knowledge  Strong Offensive Knowledge	Dedicated Hunt Team  Level 3 capabilities plus research capability
PROCESS	24/7  Passive Monitoring	Ad Hoc Threat Hunting  IOC search	“Hunt Sprints” - e.g. 1 Week per Month  Regular Threat Hunting	24/7  Proactive Threat Hunting  Partial Use Case Generation	24/7  Proactive Threat Hunting  Complete Use Case Generation  Use Case verification  Use Case Automation
TECHNOLOGY	<b>Traditional Tooling e.g.</b> SIEM Network IDS Network IPS Anti-Virus Alternative Automated Technology (i.e. Sandboxing)  <b>Based on “Known Bad” e.g.</b> Signature-based Threat Intel Feeds	Endpoint Detection & Response (EDR)  Partial Network Data Coverage  Partial Deployment	Endpoint Detection & Response (EDR)  Full Deployment  Full-Time Automated EDR Usage (IOC Matching, Threat Feeds etc.)  Part-Time Advanced EDR Usage (During Hunt Sprints)	<u>Ability to Execute                      ‘Hunting Use Cases’                      (Partial)</u>  Full-Time Advanced EDR Usage  Full Coverage of Network / Log Data  Bespoke Configuration	<u>Ability to Execute                      ‘Hunting Use Cases’                      (Complete)</u>  Level 3 Technology, plus:  Tight Integration Between Data Sources  Bespoke Development and Custom Use of APIs

Threat Hunting Maturity Model

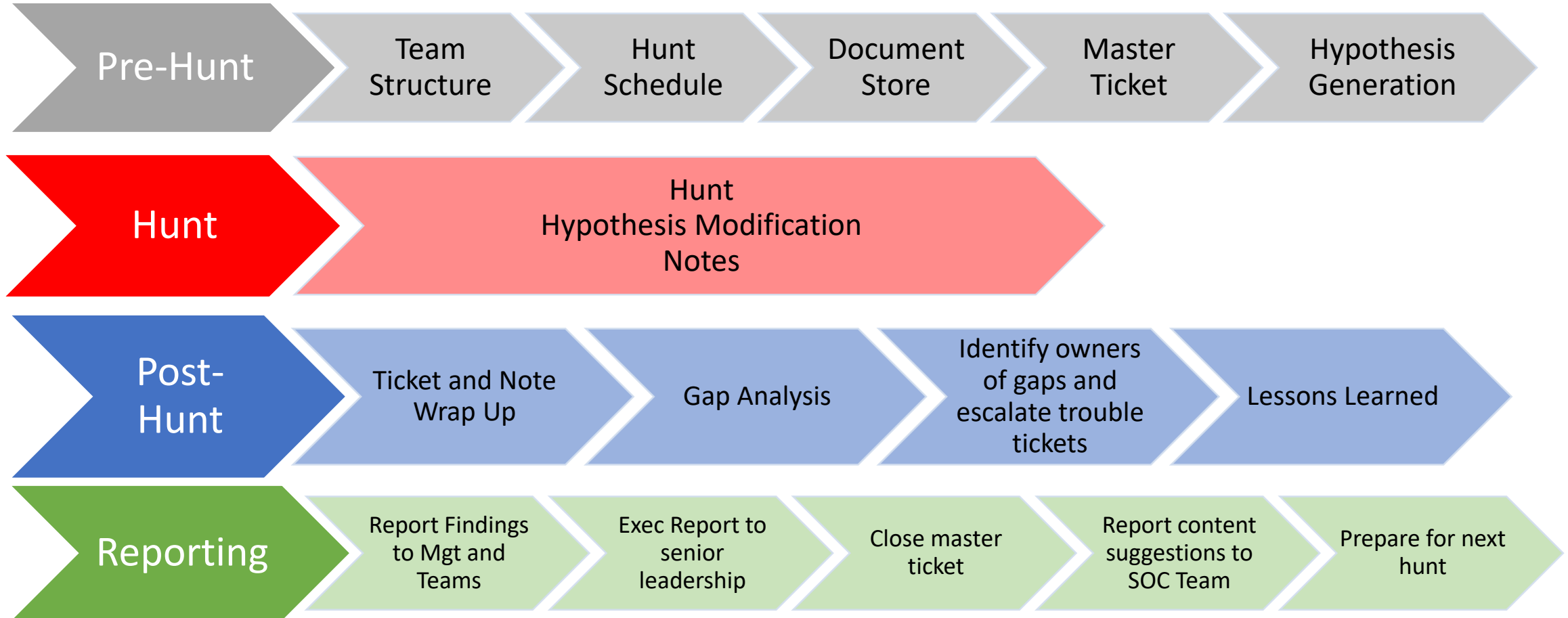
# Maturity Model Matrix Continued

	HM0 Traditional Not considered Threat Hunting	HM1 Experimental Experimenting with Hunting	HM2 Intermittent Part-Time Threat Hunting	HM3 Proactive Partial Use Case Generation / Execution	HM4 Leading Complete Use Case Generation / Execution
People	SOC Analysts Alert Driven Mind Set Basic Alert Triaging	SOC Analysts Basic Understanding of Forensics Good Endpoint / Network Knowledge	Part Time Threat Hunters Intermediate Forensics Knowledge Strong Endpoint / Network Knowledge	Dedicated Threat Hunters Strong Forensics / Malware Knowledge Strong Offensive Knowledge	High collection of many types of data throughout IT environment
Process	24 / 7 Passive Monitoring	Ad Hoc Threat Hunting IOC Search	"Hunt Sprints" i.e. 2 Week per Month, etc  Regular Threat Hunting	24 / 7 Proactive Threat Hunting Partial Use Case Generation	Review threat intelligence and "friendly intel", and manual cyber risk scoring (i.e. "crown jewel analysis) to develop new hypothesis
Technology	Traditional Tooling e.g. SIEM Network IDS Network IPS Anti-Virus Alternative Automated Technology (i.e. Sandboxing)  Based on "Known Bad" e.g. Signature-based Threat Intel Feeds	Endpoint Detection and Response (EDR) Partial Network Data Coverage Partial Deployment	Endpoint Detection and Response (EDR) Full Deployment Full-Time Automated EDR Usage (IOC Matching, Threat Feeds, etc) Part-Time Advanced EDR Usage (During Hunt Sprints)	Leverage visualizations and graph searches. Develop new hunting procedures	Advanced visualizations and graph searches. Publish, and automate new hunting procedures.

# Process Overview (10K View)



# Process Overview (10K View)



# Time Schedule

2020

CALENDAR YEAR

MAY

CALENDAR MONTH

MONDAY

FIRST DAY OF WEEK

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
27	28	29	30	01	02	03
			Pre-Hunt			
04	05	06	07	08	09	10
Pre-Hunt						
11	12	13	14	15	16	17
Hunt						
18	19	20	21	22	23	24
Hunt						
25	26	27	28	29	30	31
Post-Hunt			Reporting			

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# Wrapping Up

- **Why** - Find malicious, suspicious, risky activities
- **Where** - Networks, endpoints, or datasets
- **What** – Network/Host Artifacts, Tools, and TTPs
- **Who** - Cross functional team
- **When** – 3 or 4 Week Hunts (or whatever your maturity is)
- **How** – List of Resources and Maturity Matrix



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# Check List of Resources

- **Documentation Store** – Confluence, Nuclino, Xwiki, Guru, Notepad
- **Ticketing System** – Jira, Hive, ServiceNow
- **\*Chat Client** – Google Hangouts, Teams, Slack, Rocket.Chat
- **Document Processing** – MS Office, Gsuite, LibreOffice, OpenOffice
- **Event Logs** – Windows, \*Nix, Mac, Applications, Netflows, NDR, etc...
- **Log Manager** – ELK, Splunk, GrayLog, Gravwell
- **System Logs (like EDR information)** – Sysmon, CrowdStrike, Carbon Black, Digital Guardian
- **Management Buy In**

**Questions?**